ES6 Modules and Classes



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ES6 Modules and Classes



Module Basics

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extends and super

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Module Basics



console.log('in base.js');



What shows in the console?

Answer

in base.js

```
File base.js:

projectId = 99;

console.log('in base.js');
```

What shows in the console?

Answer

Runtime Error:

Variable undefined in strict mode

```
import { projectId } from 'module1.js';
```

console.log(projectId);

File module1.js:

export let projectId = 99;

Question

What shows in the console?

Answer

99

```
import { projectId, projectName } from 'module1.js';
console.log(`${projectName} has id: ${projectId}`);
```

```
export let projectId = 99;
export let projectName = 'BuildIt';
```





```
import { projectId as id, projectName } from 'module1.js';
console.log(`${projectName} has id: ${id}`);
```

```
export let projectId = 99;
export let projectName = 'BuildIt';
```





```
import { projectId as id, projectName } from 'module1.js';
console.log(`${projectName} has id: ${projectId}`);
```

```
export let projectId = 99;
export let projectName = 'BuildIt';
```



```
console.log('starting in base');
import { projectId } from 'module1.js';
console.log('ending in base');
```

File module1.js:

```
export let projectId = 99;
console.log('in module1');
```



What shows in the console?



in module1 starting in base ending in base

```
import someValue from 'module1.js'; console.log(someValue);
```

```
export let projectId = 99;
let projectName = 'BuildIt';
export default projectName;
```





```
import { default as myProjectName } from 'module1.js';
console.log(myProjectName);
```

File module1.js:

```
export let projectId = 99;
let projectName = 'BuildIt';
export default projectName;
```



What shows in the console?



BuildIt

```
import someValue from 'module1.js';
console.log(someValue);
```

File module1.js:

```
let projectId = 99;
let projectName = 'BuildIt';
export { projectId, projectName };
```



What shows in the console?



```
import someValue from 'module1.js';
console.log(someValue);
```

File module1.js:

```
let projectId = 99;
let projectName = 'BuildIt';
export { projectId as default, projectName };
```



What shows in the console?

```
import * as values from 'module1.js';
console.log(values);
```

File module1.js:

```
let projectId = 99;
let projectName = 'BuildIt';
export { projectId, projectName };
```



What shows in the console?



{ projectId: 99,

projectName: 'BuildIt'}

Named Exports in Modules



```
import { projectId } from 'module1.js';
projectId = 8000;
console.log(projectId);
```

File module1.js:

export let projectId = 99;



What shows in the console?



Runtime error: projectId is read-only

```
import { project } from 'module1.js';
project.projectId = 8000;
console.log(project.projectId);
File module1.js:
export let project = {
  projectId: 99
```



```
File base.js:
```

```
import { project, showProject } from 'module1.js';
project.projectId = 8000;
showProject();
console.log(project.projectId);
File module1.js:
export let project = { projectId: 99 };
export function showProject() {
  console.log(project.projectId);
};
```



What shows in the console?

8000 8000

```
import { showProject, updateFunction } from 'module1.js';
showProject();
updateFunction();
showProject();
File module1.js:
export function showProject() { console.log('in original'); }
export function updateFunction() {
  showProject = function () { console.log('in updated'); };
};
```



What shows in the console?

in original in updated

Class Fundamentals



```
class Task {
}
console.log(typeof Task);
```

What shows in the console?

Answer

function

```
class Task {
}
let task = new Task();
console.log(typeof task);
```

What shows in the console?

Answer

object

```
class Task {
}
let task = new Task();
console.log(task instanceof Task);
```

What shows in the console?

 Δ nswer

true

```
class Task {
    showId() {
        console.log('99');
    }
}
let task = new Task();
task.showId();
```

What shows in the console?

Answer

99

```
class Task {
    showId() {
        console.log('99');
    }
let task = new Task();
console.log(task.showId === Task.prototype.showId);
```



```
class Task {
    constructor() {
        console.log('constructing Task');
    }
    showId() {
        console.log('99');
    }
}
let task = new Task();
```





```
class Task {
    constructor() {
        console.log('constructing Task');
    },
    showId() {
        console.log('99');
    }
}
let task = new Task();
```



```
class Task {
  let taskId = 9000;
  constructor() {
     console.log('constructing Task');
  showId() {
     console.log('99');
let task = new Task();
```



```
let task = new Task();

class Task {
    constructor() {
        console.log('constructing Task');
    }
}
```





```
let newClass = class Task {
    constructor() {
        console.log('constructing Task');
    };
new newClass();
```





```
let Task = function () {
    console.log('constructing Task');
};
let task = {};
Task.call(task);
```





```
class Task {
    constructor() {
        console.log('constructing Task');
    }
};
let task = {};
Task.call(task);
```





```
function Project() { };
console.log(window.Project === Project);
```



What shows in the console?



true

```
class Task { }
console.log(window.Task === Task);
```





extends and super



```
class Project {
  constructor() {
     console.log('constructing Project');
class SoftwareProject extends Project {
let p = new SoftwareProject();
```





```
class Project {
  constructor(name) {
     console.log('constructing Project: ' + name);
class SoftwareProject extends Project {
let p = new SoftwareProject('Mazatlan');
```





```
class Project {
  constructor() {
     console.log('constructing Project');
class SoftwareProject extends Project {
  constructor() {
     super();
     console.log('constructing SoftwareProject');
let p = new SoftwareProject();
```





constructing Project constructing SoftwareProject

```
class Project {
  constructor() {
     console.log('constructing Project');
class SoftwareProject extends Project {
  constructor() {
     //super();
     console.log('constructing SoftwareProject');
let p = new SoftwareProject();
```





ReferenceError: this is not defined

```
class Project {
  //constructor() {
  // console.log('constructing Project');
  //}
class SoftwareProject extends Project {
  constructor() {
     //super();
     console.log('constructing SoftwareProject');
let p = new SoftwareProject();
```





ReferenceError: this is not defined

```
class Project {
  constructor() {
     console.log('constructing Project');
class SoftwareProject extends Project {
  constructor() {
     super();
     console.log('constructing SoftwareProject');
let p = new SoftwareProject();
```





constructing Project constructing SoftwareProject

```
class Project {
    getTaskCount() {
        return 50;
    }
}
class SoftwareProject extends Project {
}
let p = new SoftwareProject();
console.log(p.getTaskCount());
```

```
class Project {
  getTaskCount() {
     return 50;
class SoftwareProject extends Project {
  getTaskCount() {
     return 66;
let p = new SoftwareProject();
console.log(p.getTaskCount());
```

```
class Project {
  getTaskCount() {
     return 50;
class SoftwareProject extends Project {
  getTaskCount() {
     return super.getTaskCount() + 6;
let p = new SoftwareProject();
console.log(p.getTaskCount());
```

```
let project = {
  getTaskCount() { return 50; }
let softwareProject = {
  getTaskCount() {
     return super.getTaskCount() + 7;
Object.setPrototypeOf(softwareProject, project);
console.log(softwareProject.getTaskCount());
```

Properties for Class Instances



```
class Project {
  constructor() { this.location = 'Mazatlan'; }
class SoftwareProject extends Project {
  constructor() {
     super();
let p = new SoftwareProject();
console.log(p.location);
```



```
class Project {
  constructor() { let location = 'Mazatlan'; }
class SoftwareProject extends Project {
  constructor() {
     super();
let p = new SoftwareProject();
console.log(p.location);
```



```
class Project {
  constructor() { this.location = 'Mazatlan'; }
class SoftwareProject extends Project {
  constructor() {
     super();
     this.location = this.location + ' Beach';
let p = new SoftwareProject();
console.log(p.location);
```



Static Members



```
class Project {
    static getDefaultId() {
        return 0;
    }
}
console.log(Project.getDefaultId());
```



```
class Project {
    static getDefaultId() {
        return 0;
    }
}
var p = new Project();
console.log(p.getDefaultId());
```





```
class Project {
    static let id = 0;
}
console.log(Project.id);
```





```
class Project {
Project.id = 99;
console.log(Project.id);
```



new.target



```
class Project {
    constructor() {
       console.log(typeof new.target);
    }
}
var p = new Project();
```





```
class Project {
    constructor() {
       console.log(new.target);
    }
}
var p = new Project();
```





```
class Project {
  constructor() {
     console.log(new.target);
class SoftwareProject extends Project {
  constructor() {
     super();
var p = new SoftwareProject();
```





constructor() {
 super();
}

```
class Project {
    constructor() {
        console.log(new.target);
    }
} class SoftwareProject extends Project {
}
var p = new SoftwareProject();
```





constructor(...args) {
 super(...args);
}

```
class Project {
    constructor() {
        console.log(new.target.getDefaultId());
    }
} class SoftwareProject extends Project {
    static getDefaultId() { return 99; }
}
var p = new SoftwareProject();
```





Module Basics

```
File base.js:
import { projectId } from 'module1.js';
console.log(projectId);

File module1.js:
export let projectId = 99;
```





Named Exports

```
File base.js:
import { project } from 'module1.js';
project.projectId = 8000;
console.log(project.projectId);
File module1.js:
export let project = {
    projectId: 99
};
```



Classes

```
class Task {
    constructor() {
        console.log('constructing Task');
    }
    showId() {
        console.log('99');
    }
}
let task = new Task();
```





extends and super

```
class Project {
    constructor() {
        console.log('constructing Project');
    }
}
class SoftwareProject extends Project {
    constructor() {
        super();
        console.log('constructing SoftwareProject');
    }
}
let p = new SoftwareProject();
```





Constructor Function Properties

```
class Project {
    constructor() { this.name = 'Mazatlan'; }
}
class SoftwareProject extends Project {
    constructor() {
        super();
    }
}
let p = new SoftwareProject();
console.log(p.name);
```



Static Members

```
class Project {
    static getDefaultId() {
        return 0;
    }
}
console.log(Project.getDefaultId());
```



new.target

```
class Project {
    constructor() {
        console.log(new.target);
    }
}
class SoftwareProject extends Project {
}
var p = new SoftwareProject();
```

