

Introduction to Image Processing

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Topic 00 Course Overview

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1. Why Image Processing?

 Applications are becoming more frequent and relevant each day.

2. Objective

- Upon successful completion of the course, you will be able to:
 - 1. analyze, propose and implement low level image processing algorithms; and
 - 2. carry out more advanced studies in higher level image processing topics.



3. List of Topics

- 1. Introduction
- 2. Digital Image Fundamentals
- 3. Intensity Transformation and Spatial Filtering
- 4. Filtering in the Frequency Domain
- 5. Morphological Image processing
- 6. Image Segmentation
- 7. Image Transforms
- 8. Image Coding
- 9. Video Coding
- 10.Image Processing Tools
- 11.Applications



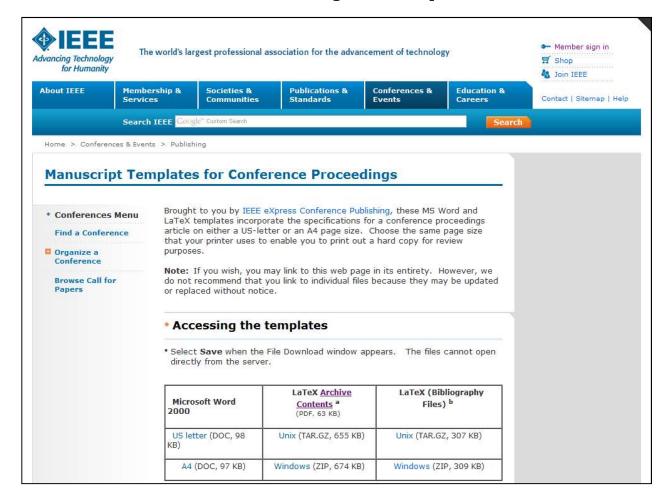
4. Grade Distribution

- 3 Programming assignments 30% (individual):
 - 1) Assignment 1: March 28, 2018
 - 2) Assignment 2: April 30, 2018
 - 3) Assignment 3: May 30, 2018
- 1 Final project 50% (groups of two students): June 20, 2018

 Defined until Lecture 4.
- 1 Final exam 20%: June 27, 2018



5. Final Project Report



http://www.ieee.org/conferences_events/conferences/publishing/templates.html

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5. Final Project Report

Abstract

- 1. Introduction
- 2. Background and Related Work
- 3. Proposed Solution
- 4. Experimental Results
- 5. Conclusion

6. Office Hours

Office hours: Wednesdays, 20:00pm - 21:00pm

Office location: CIC/EST, Room 15



7. Slides, Assignments, Codes and Project

• Will be available on:

https://github.com/zaghetto/ImageProcessing

• Must be submitted using Moodle.



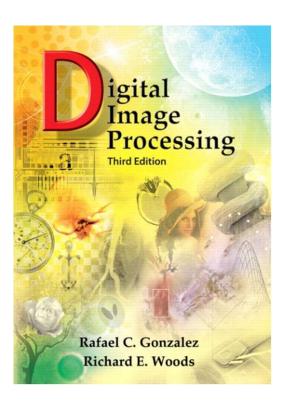
8. Tools

- OpenCV (Open Source Computer Vision Library):
 - > Is released under a BSD license.
 - ➤ It has C++, C, Python and Java interfaces and supports Windows, Linux, Mac OS, iOS and Android.
 - Focus on real-time applications. Written in optimized C/C++
- MATLAB
- Python



9. Textbook

Digital Image Processing, 3rd Edition. Authors: Rafael C. Gonzalez and Richard E. Woods. ISBN-13: 978-0131687288



Sample Book Material http://www.imageprocessingplace.com/DIP-3E/dip3e_sample_book_material.htm

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