

# SELECTION

if-elif-else statement

by

Lilian Blot

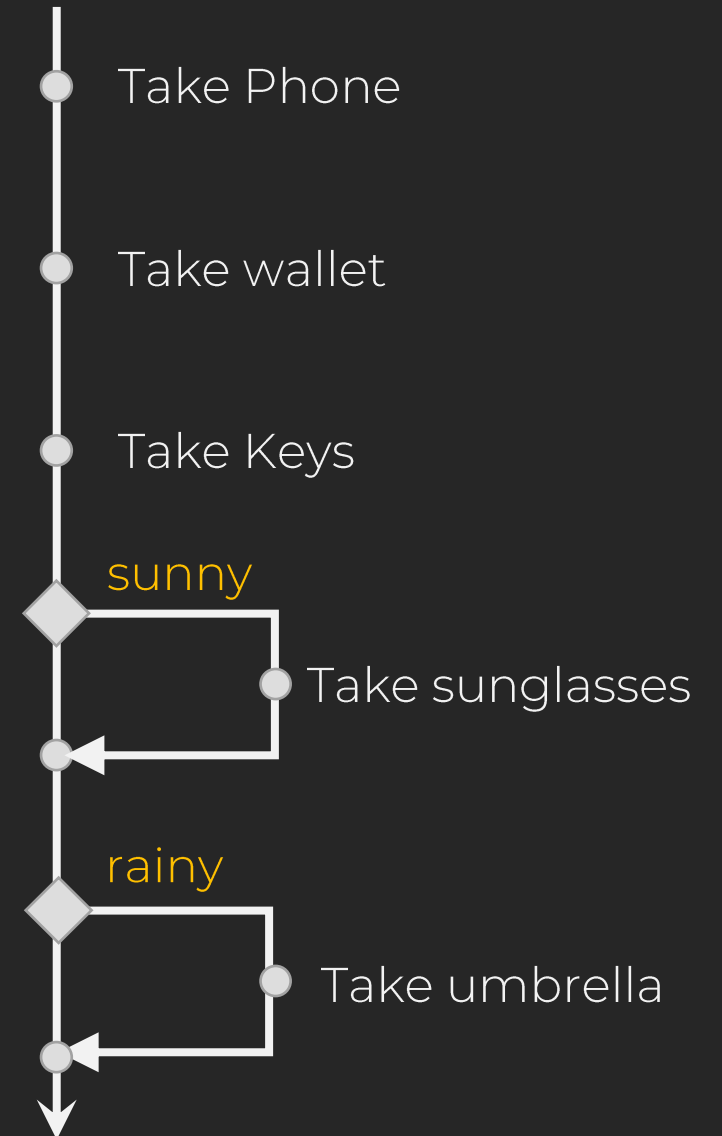
Sequencing, that is executing a set a statements in sequence, from top to bottom, allows us to write only very simple and basic programs.

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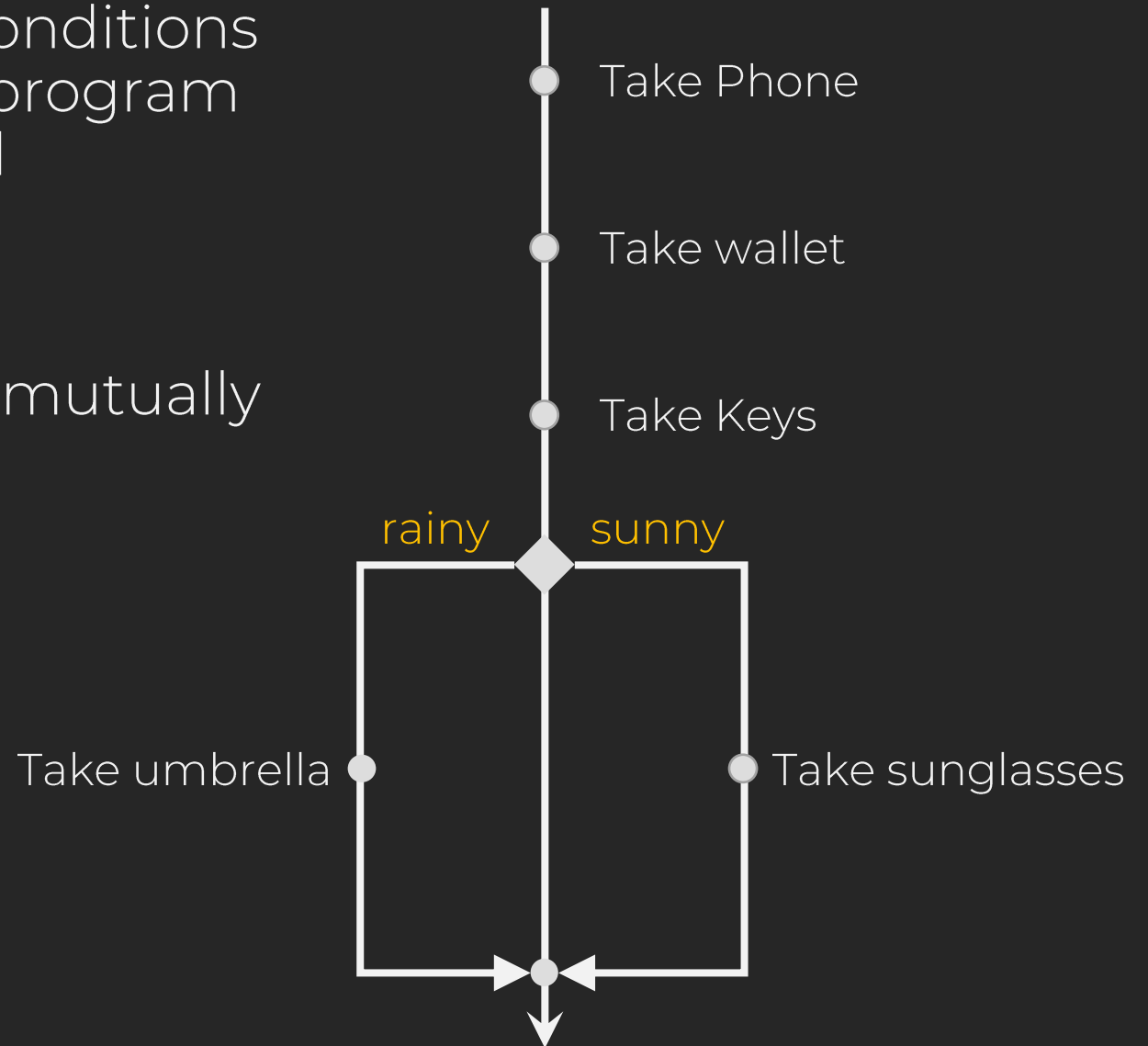
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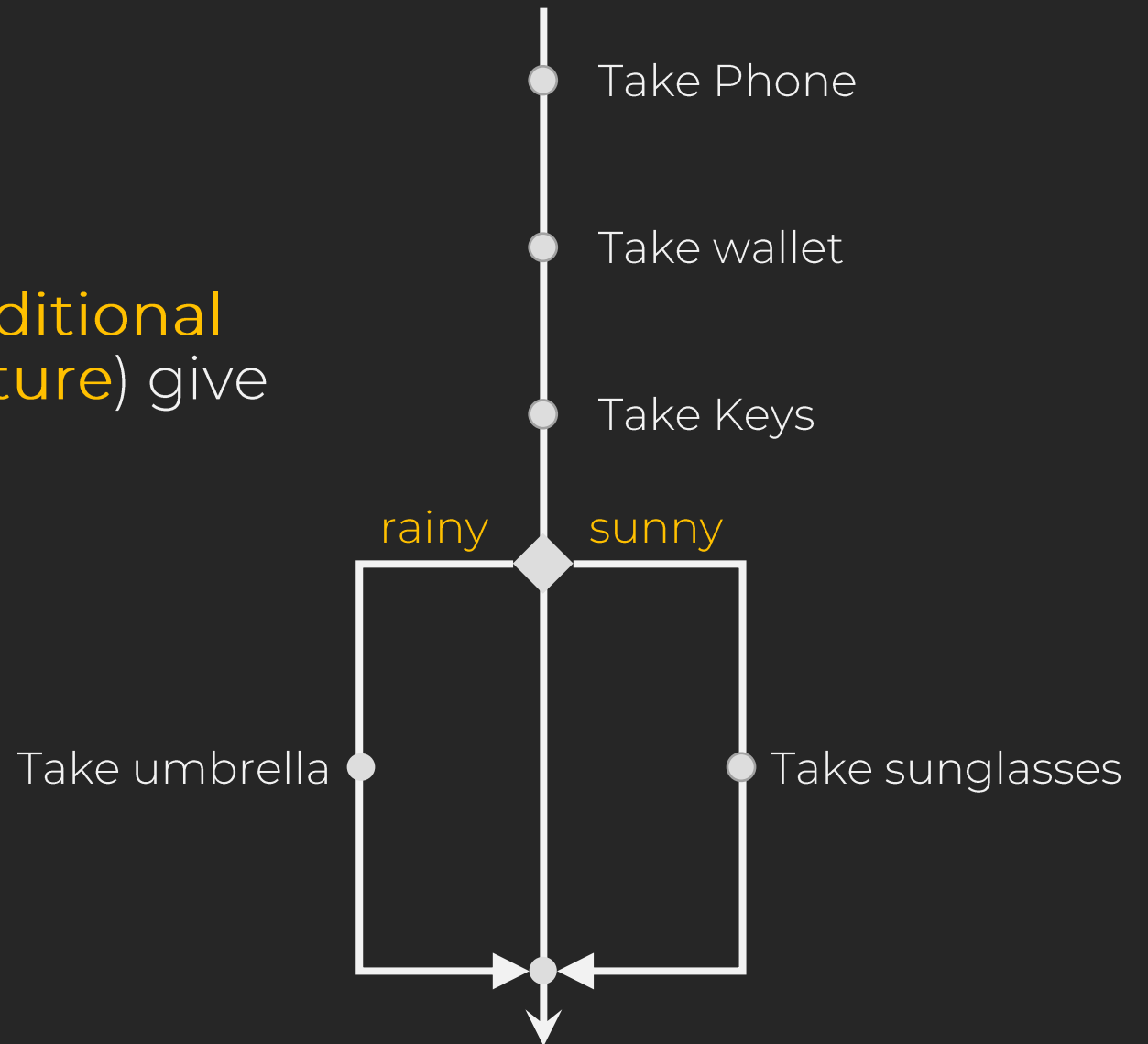


In order to write useful programs, we almost always need the ability to check conditions and change the behaviour of the program accordingly. It is sometimes called **branching**.

Ideally, we should be able to have mutually exclusive branches.

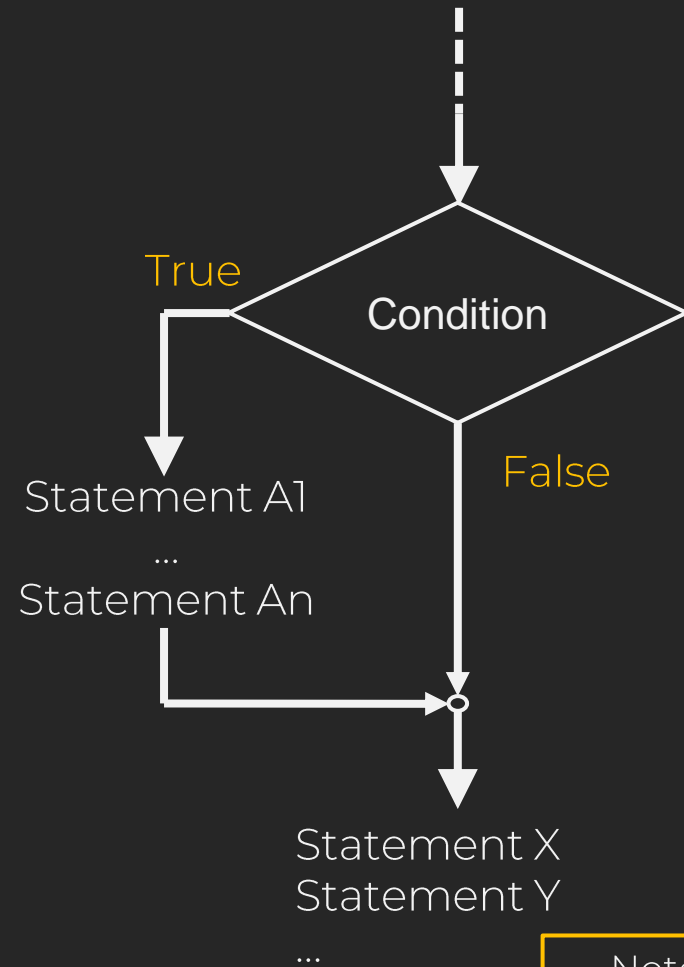


In a programming language, **Conditional** statements (a.k.a. **Selection structure**) give us this ability.



# A simple `if` statement

## Schema



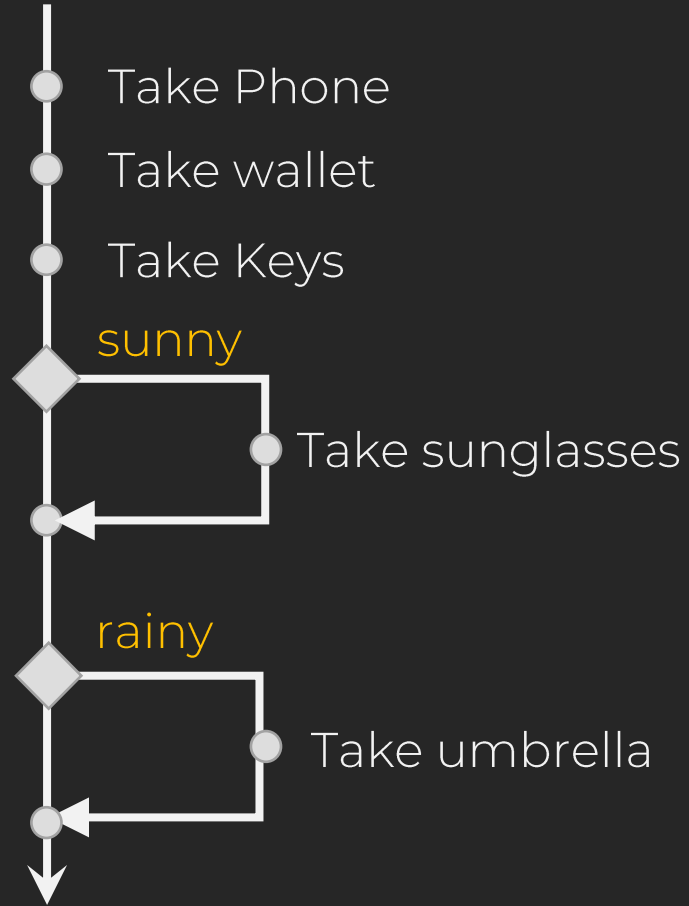
## Python Code

```
1 | ...
2 | if condition : # a Boolean expression
3 | | statement A1
4 | | ...
5 | | statement An
6 |
7 | statement X
8 | statement Y
9 | ...
```

Note the change  
of indentation

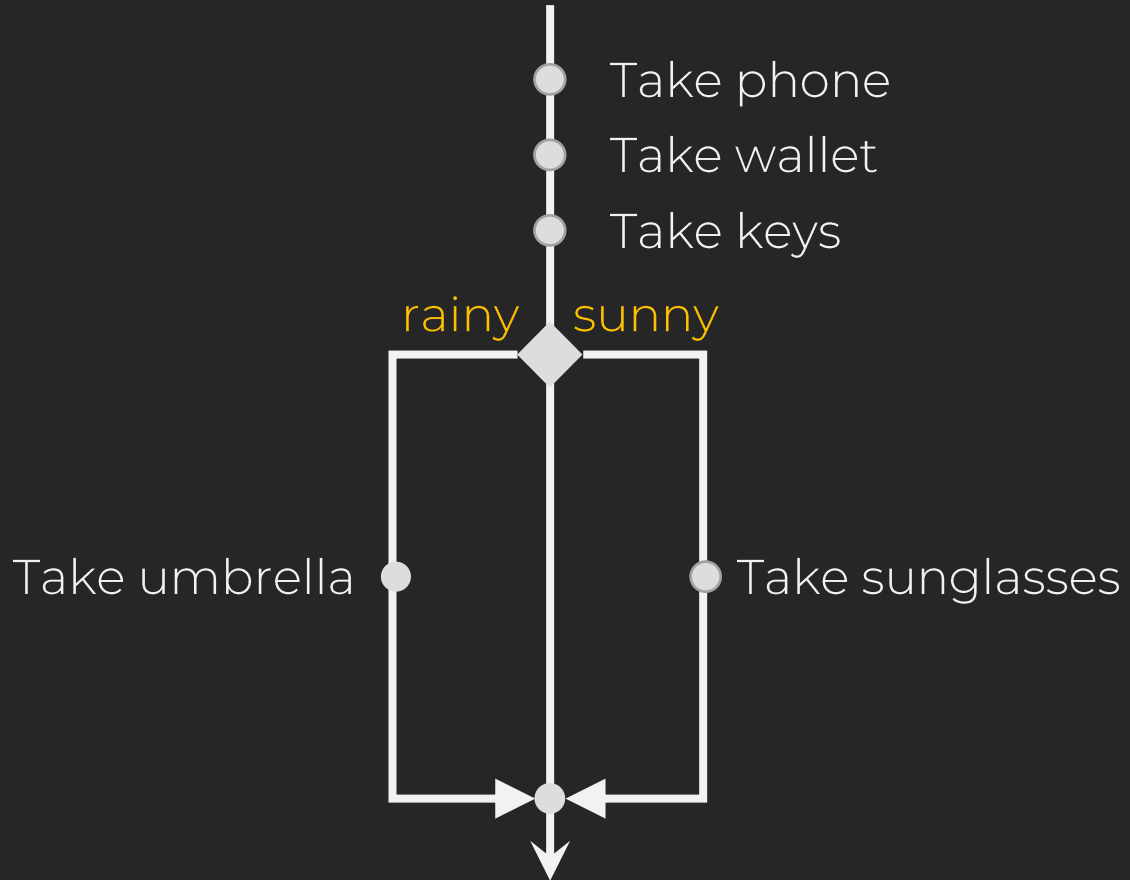


# A simple `if` statement



```
1  print('take phone')
2  print('take wallet')
3  print('take keys')
4  if weather == 'sunny' :
5      print('Take sunglasses')
6
7  if weather == 'rainy' :
8      print('Take umbrella')
9
```

# Mutually Exclusive `if-elif` statement



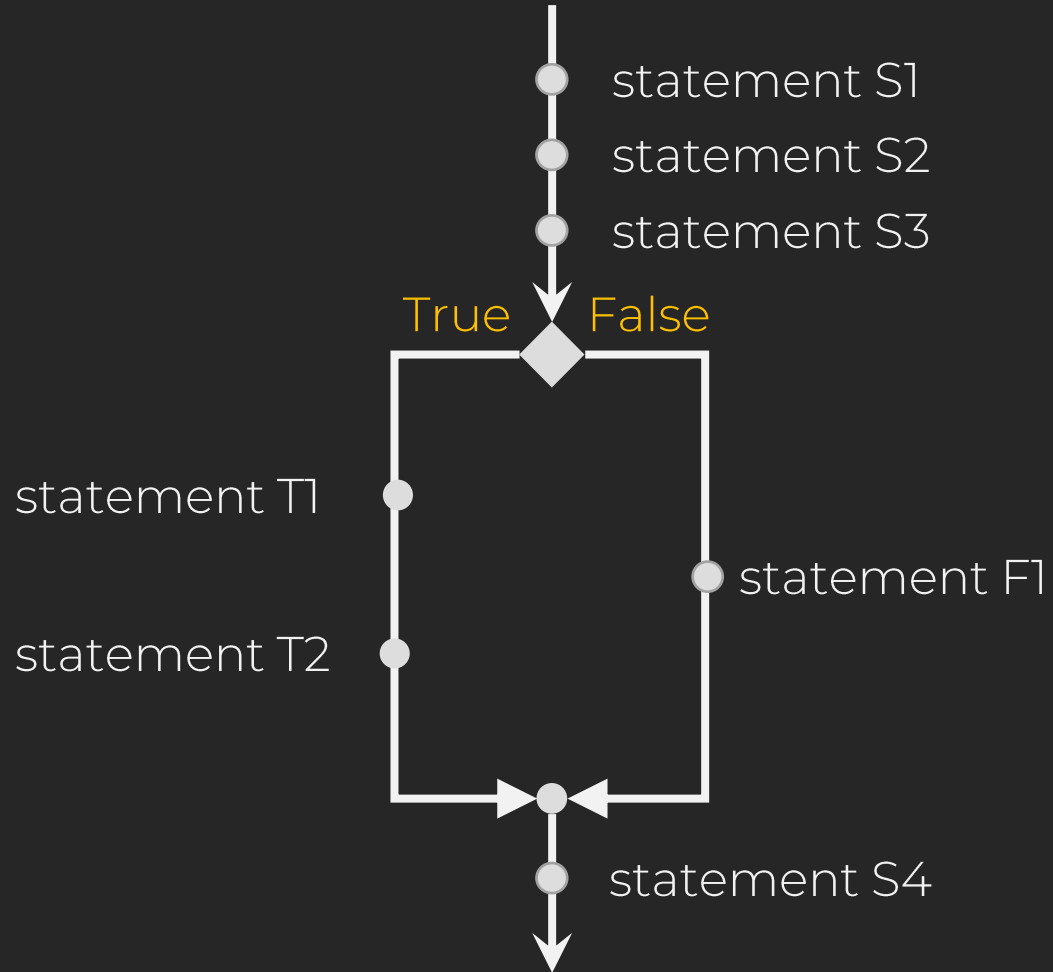
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4  if weather == 'sunny' :
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6  elif weather == 'rainy' :
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8
```

## if vs if-elif statements

```
1 print('take phone')
2 print('take wallet')
3 print('take keys')
4 if weather == 'sunny' :
5     print('Take sunglasses')
6
7 if temperature == 'cold' :
8     print('Take coat')
9
```

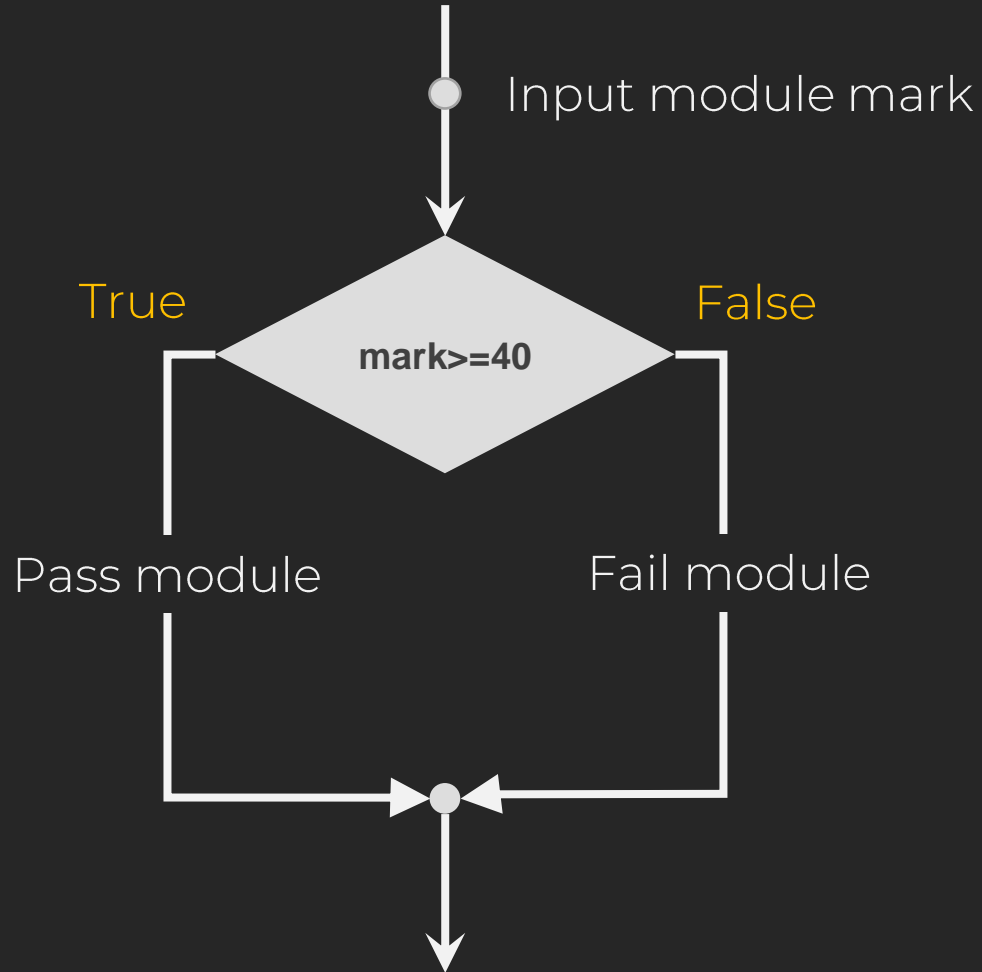
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# Catch all `if-else` statement



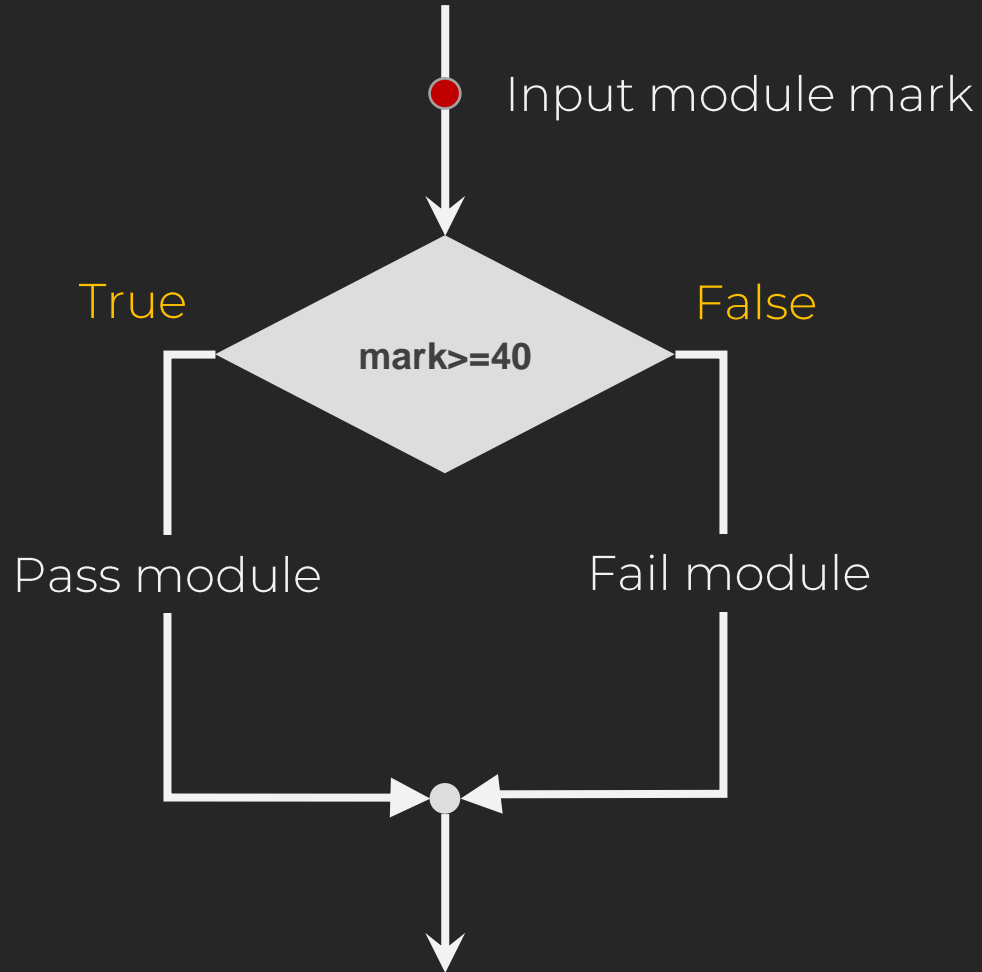
```
1    statement S1
2    statement S2
3    statement S3
4    if condition : #condition is True
5        statement T1
6        statement T2
7    else : #condition is False
8        statement F1
9
10   statement S4
```

## Catch all `if-else` statement



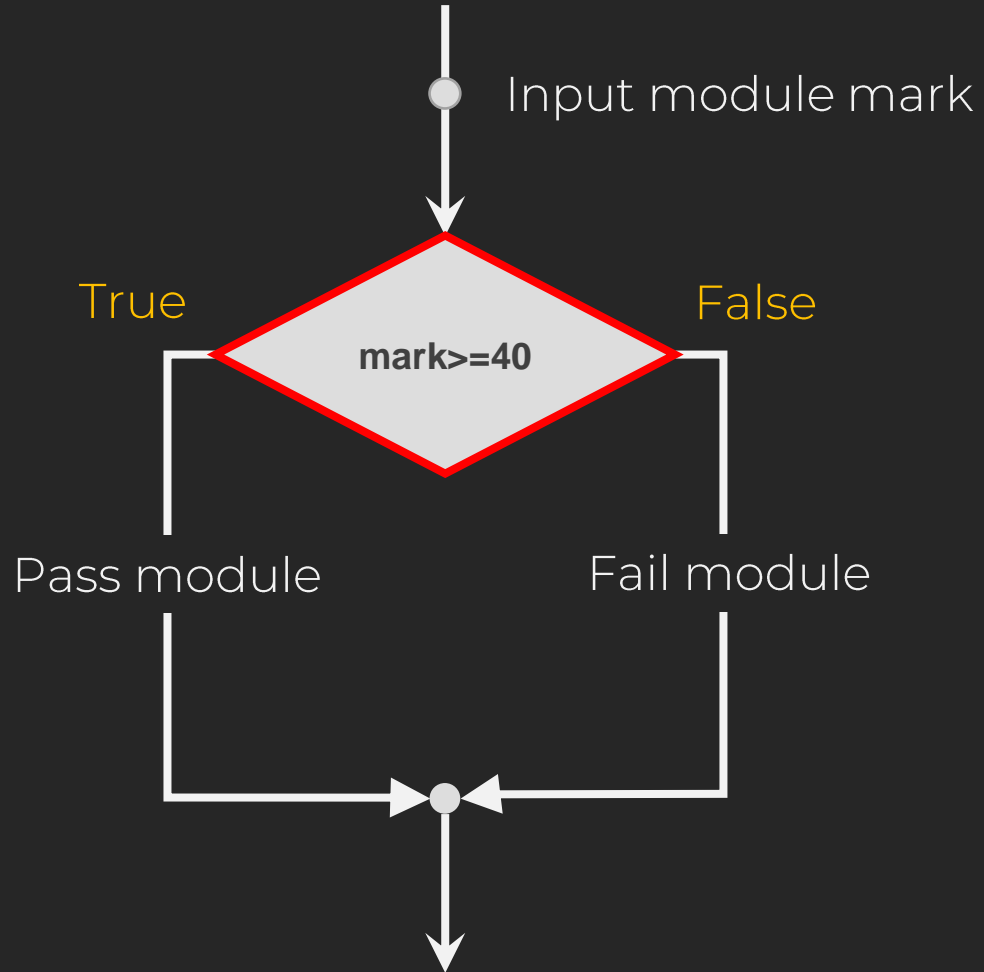
```
1 mark = int(input('Enter mark:'))
2 if mark >= 40 : #condition is True
3     print('Pass module.')
4 else : # means mark < 40
5     print('Fail module.')
6
```

## Catch all `if-else` statement



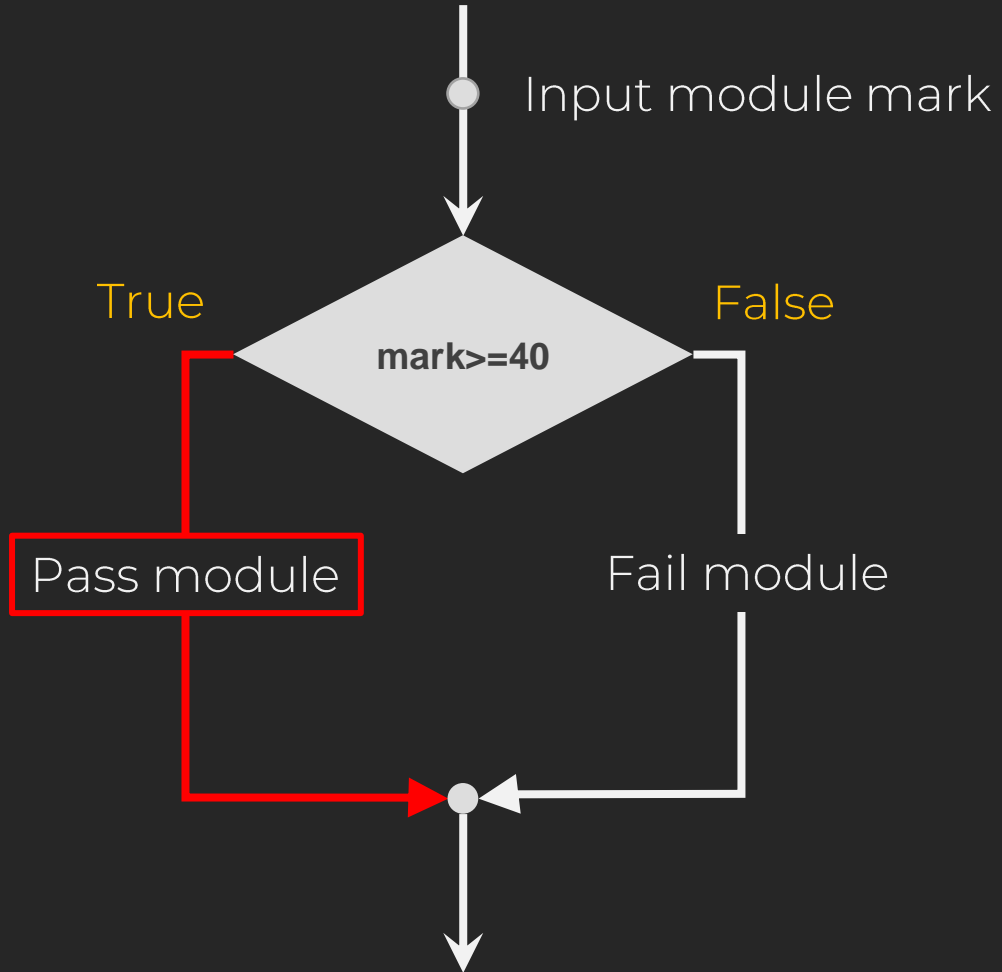
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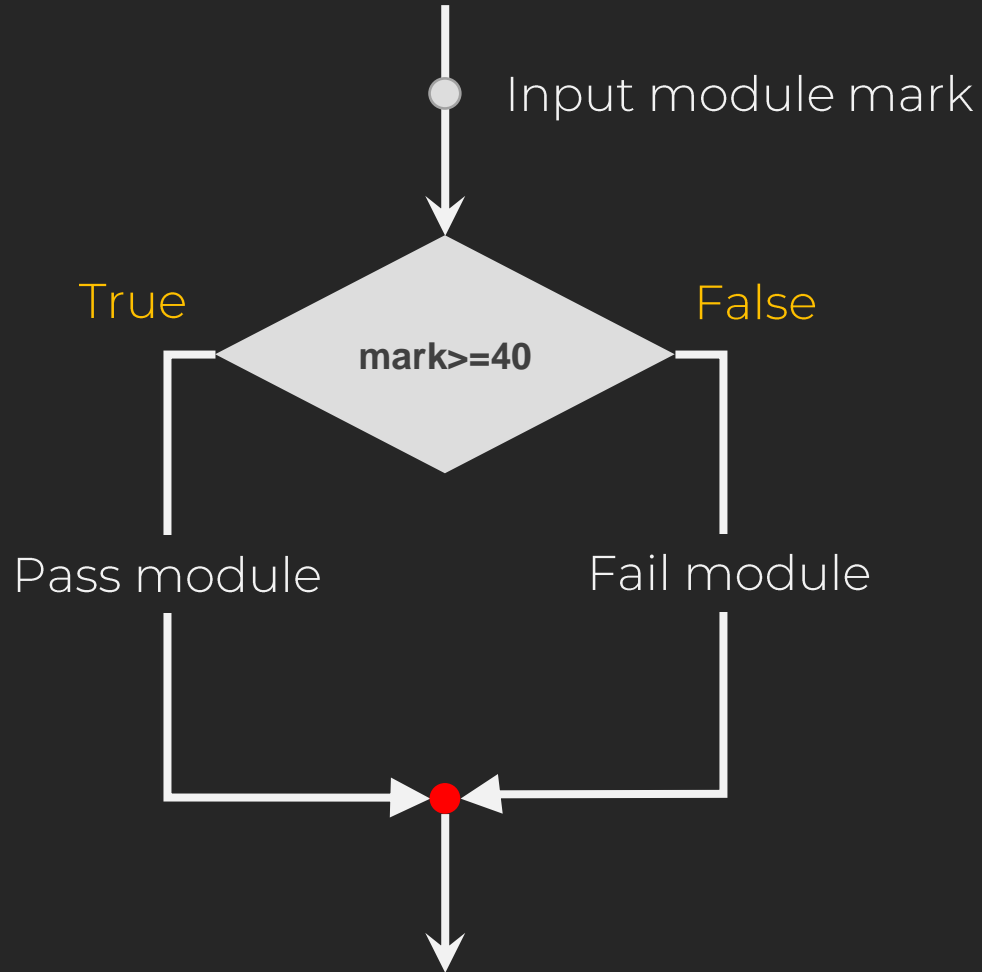
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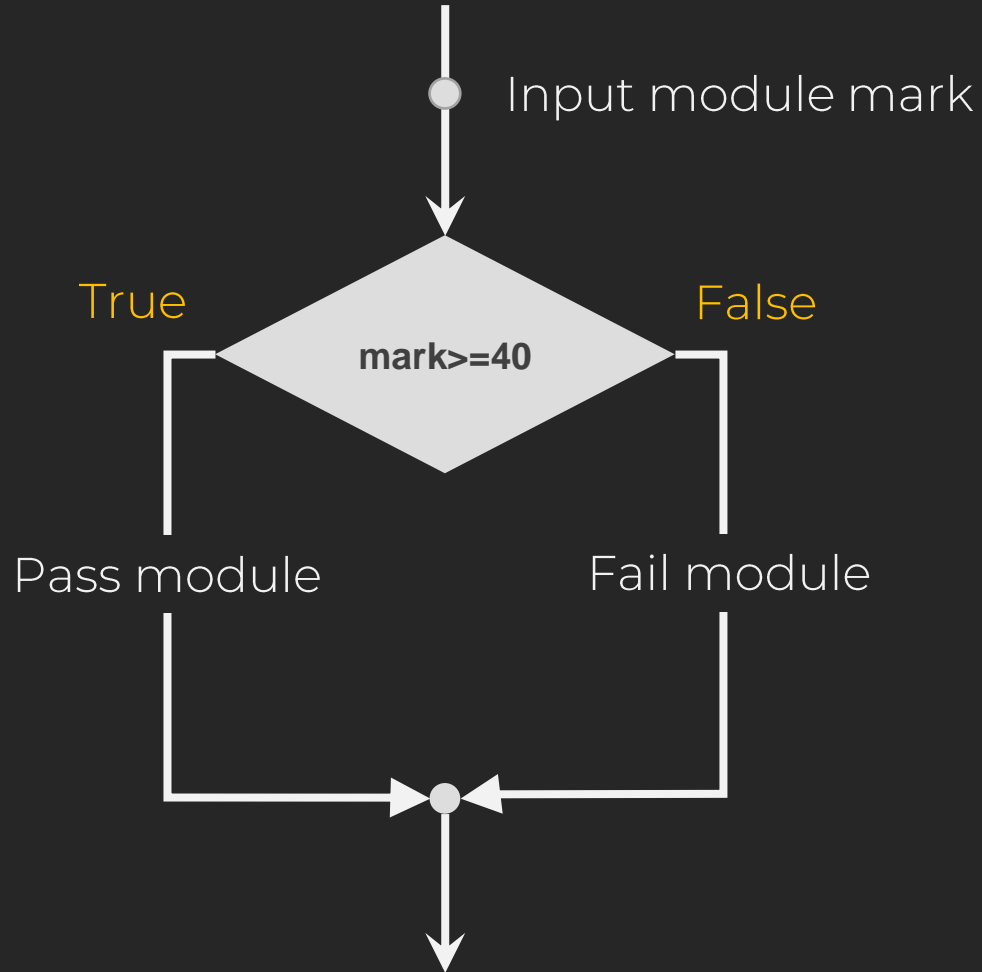
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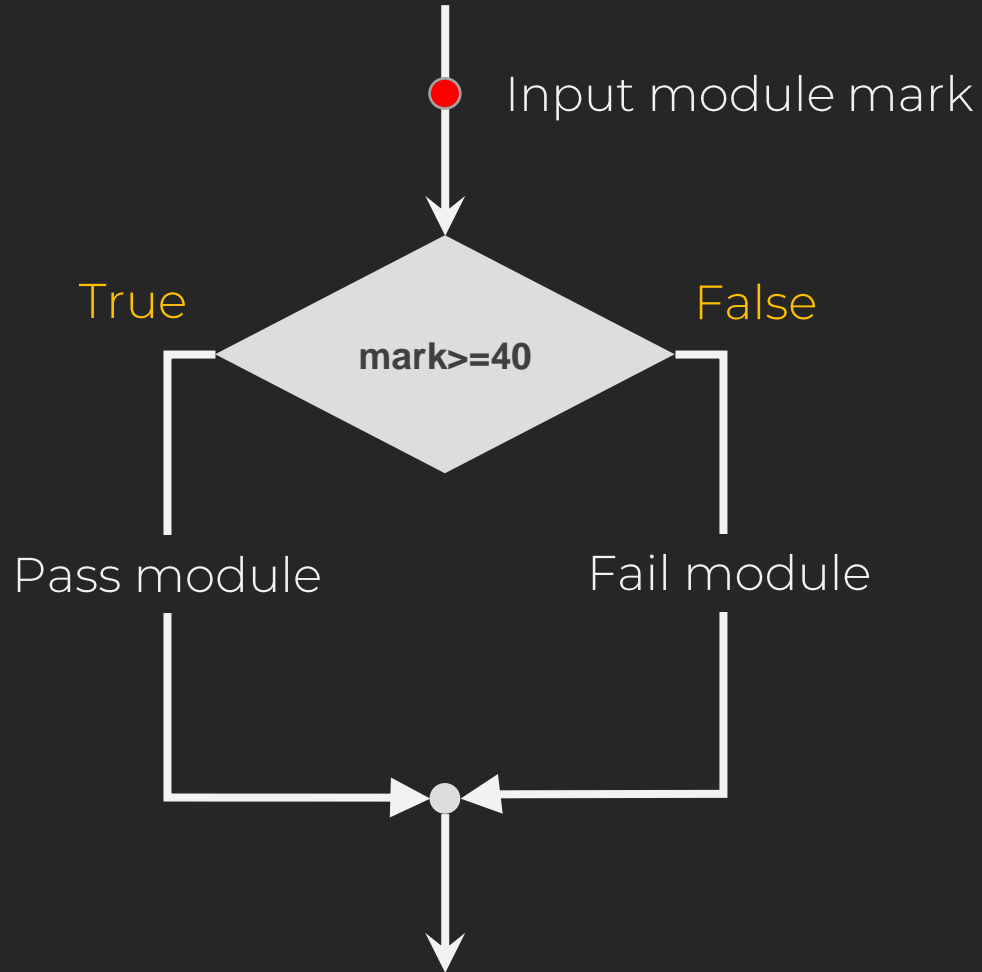
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## Catch all `if-else` statement



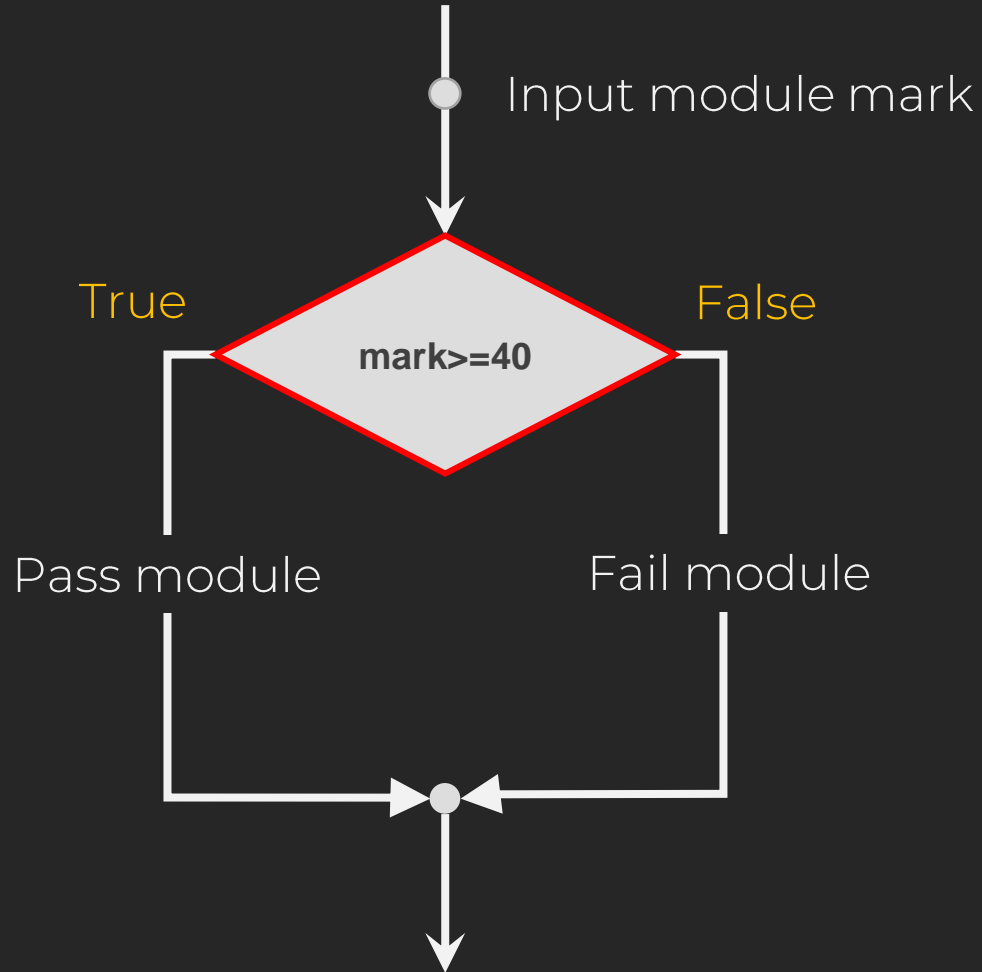
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# Catch all `if-else` statement



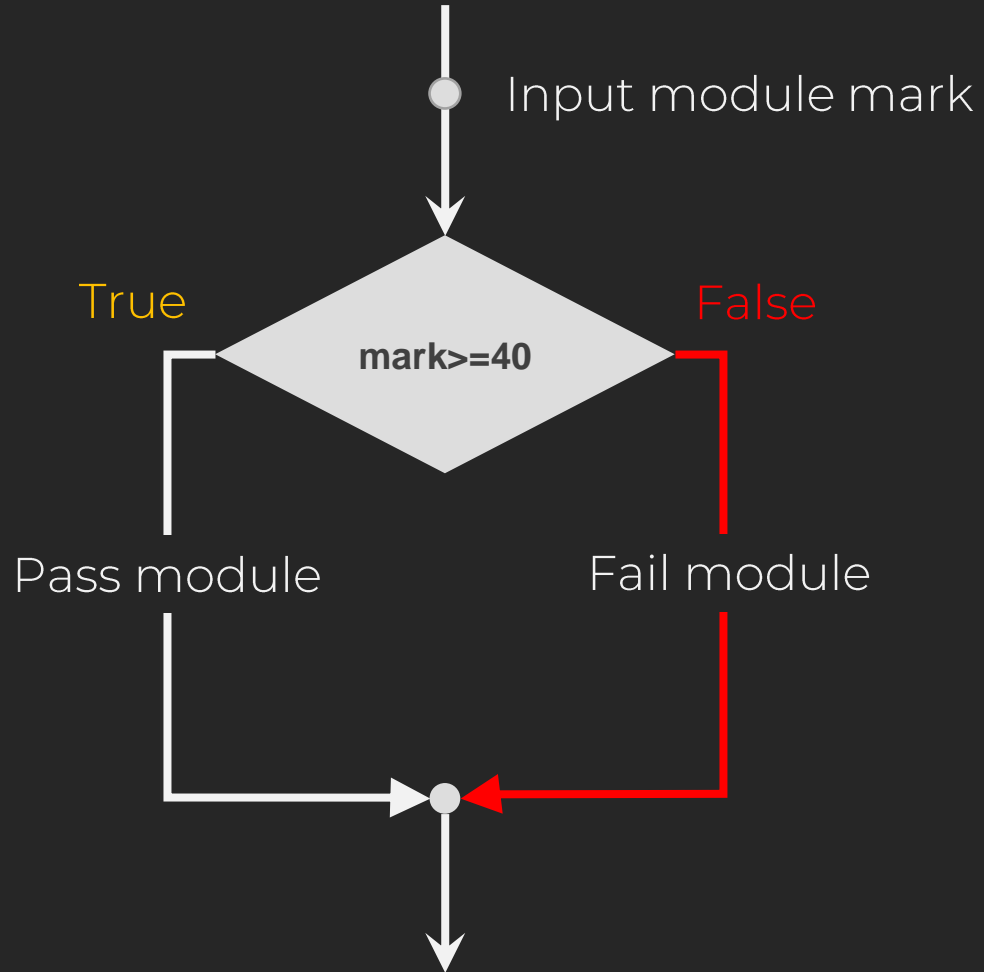
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## Catch all `if-else` statement



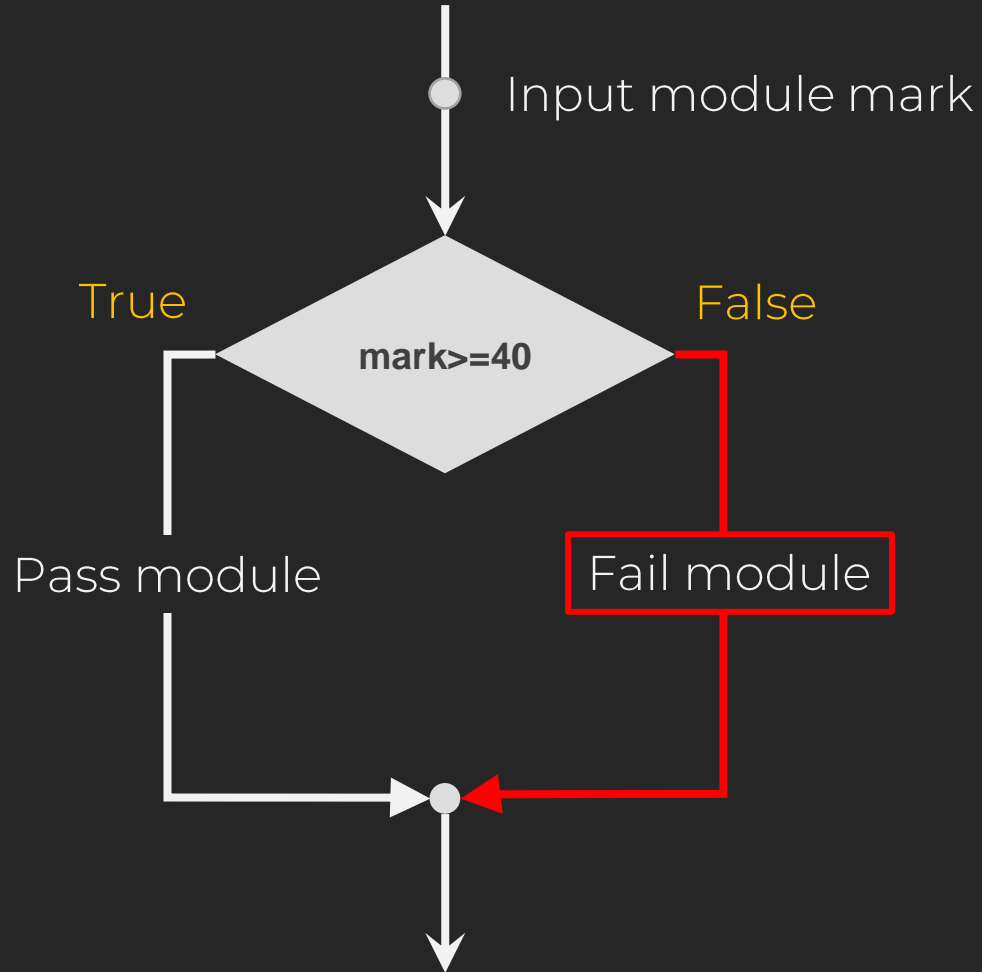
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## Catch all `if-else` statement



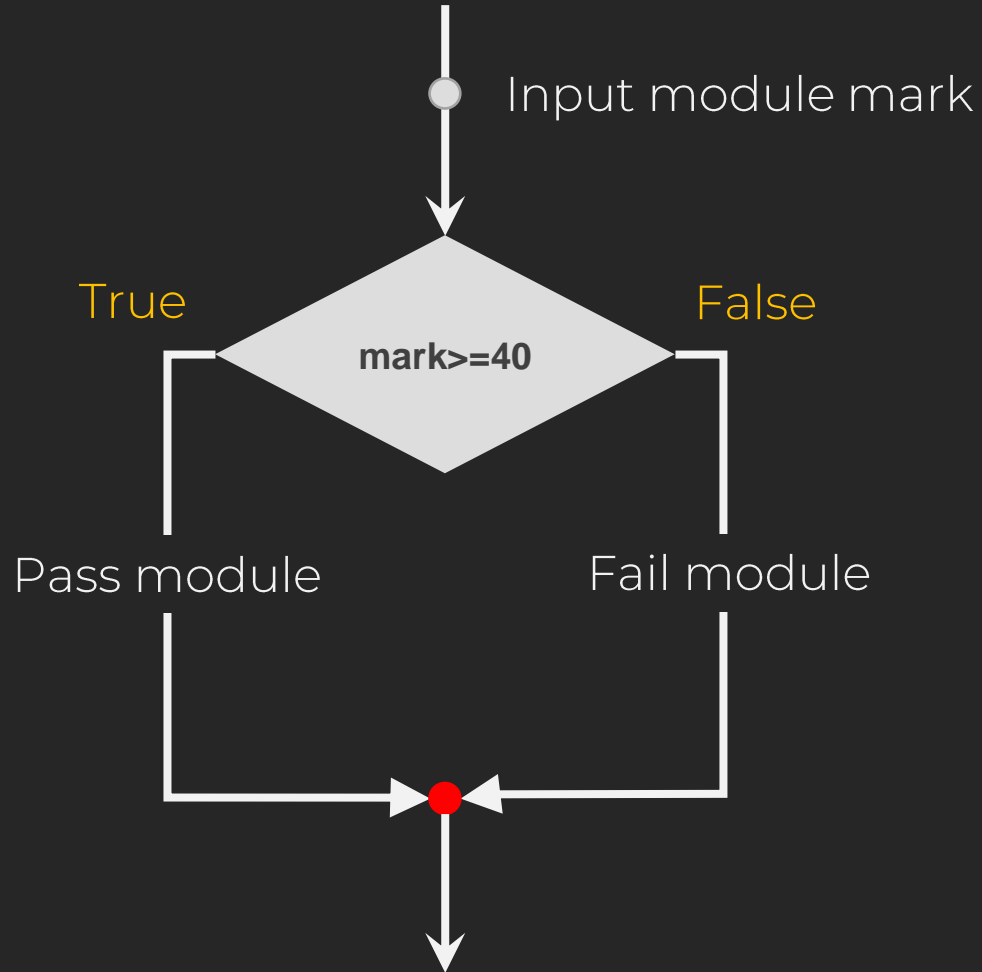
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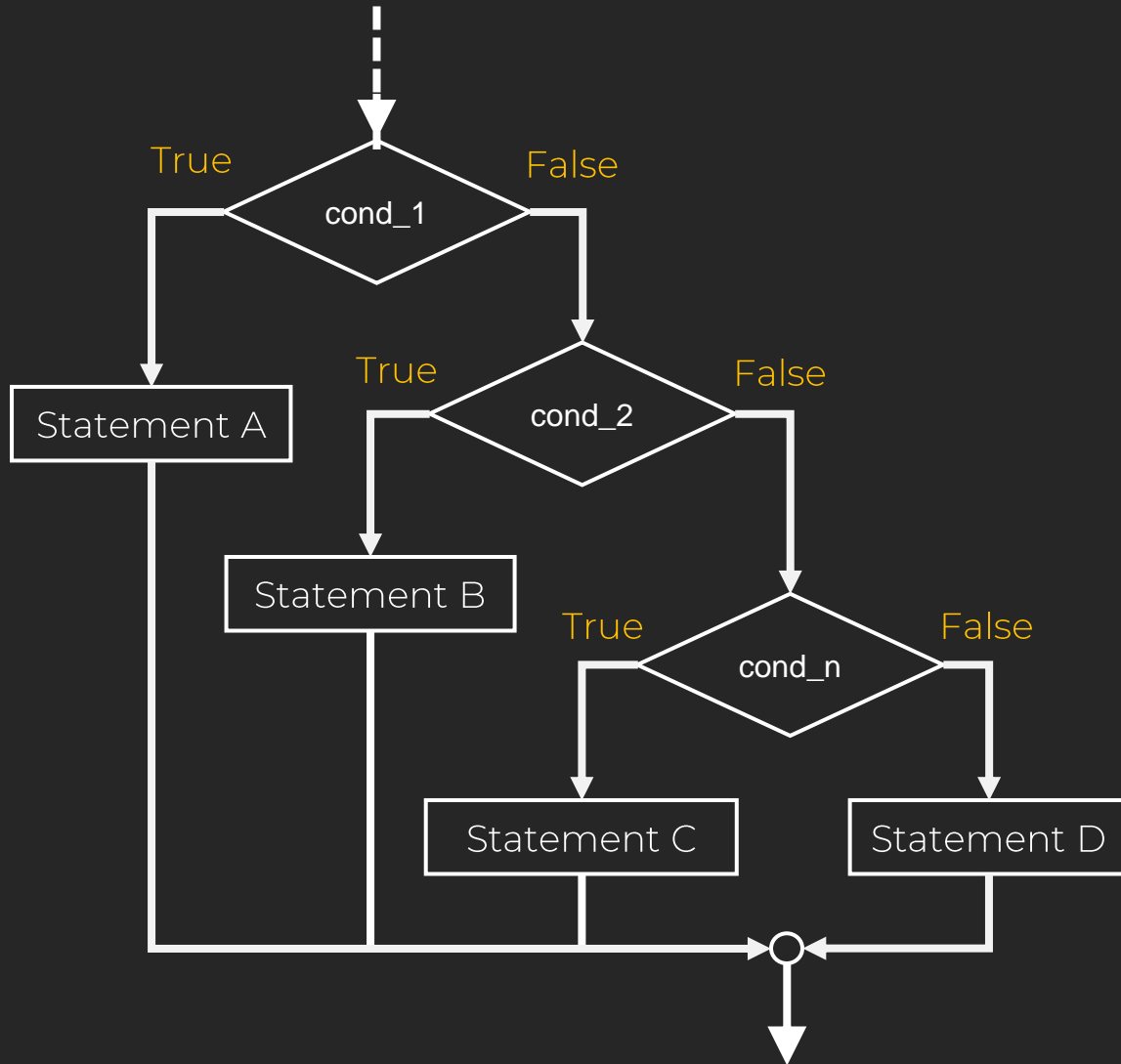
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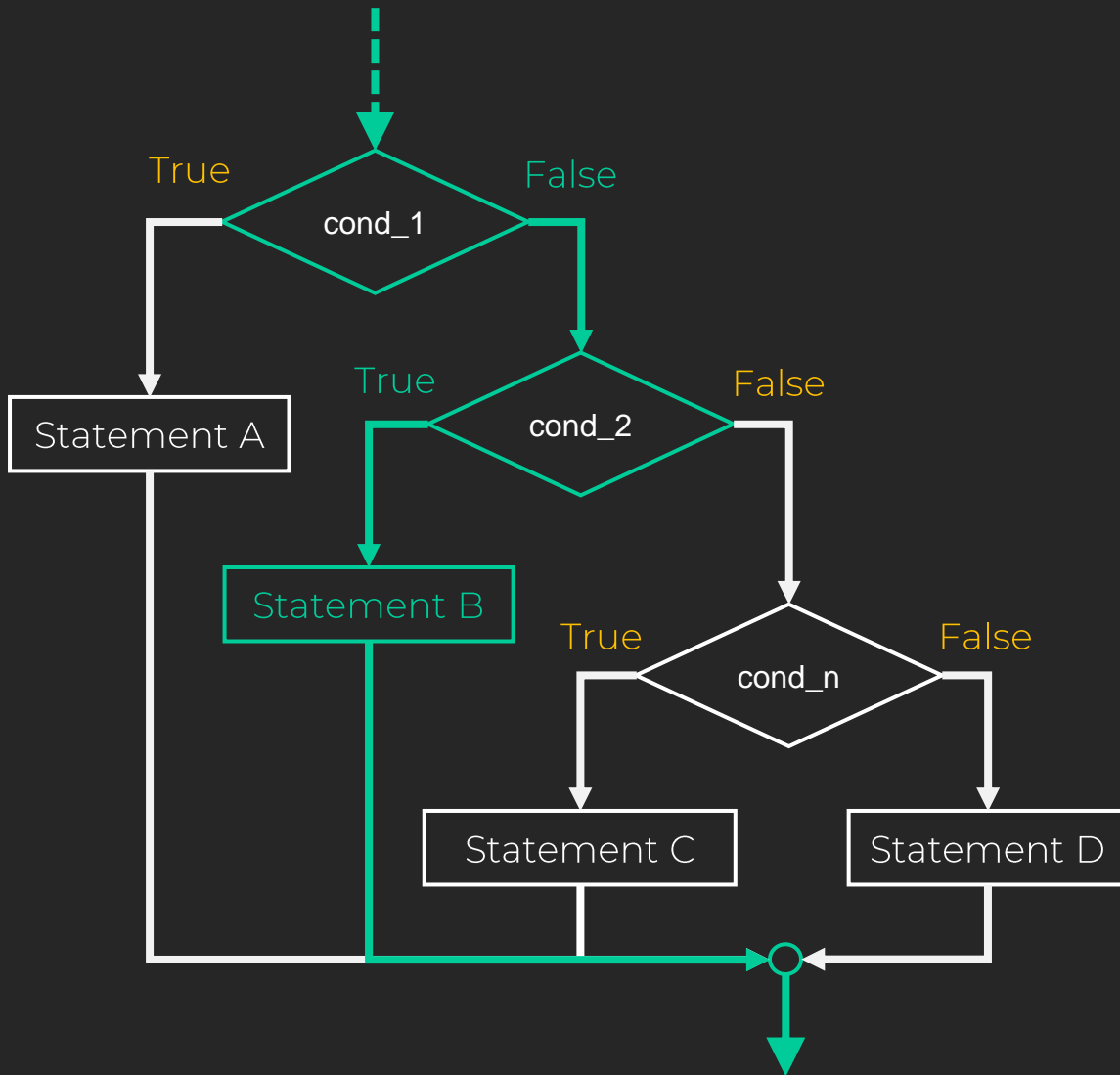
## if-elif-else statement



```
1  ...
2  if cond_1 :
3      statement A
4  elif cond_2 :
5      statement B
4  elif cond_n :
5      statement C
7  else : # all conditions are False
8      statement D
9  ...
```

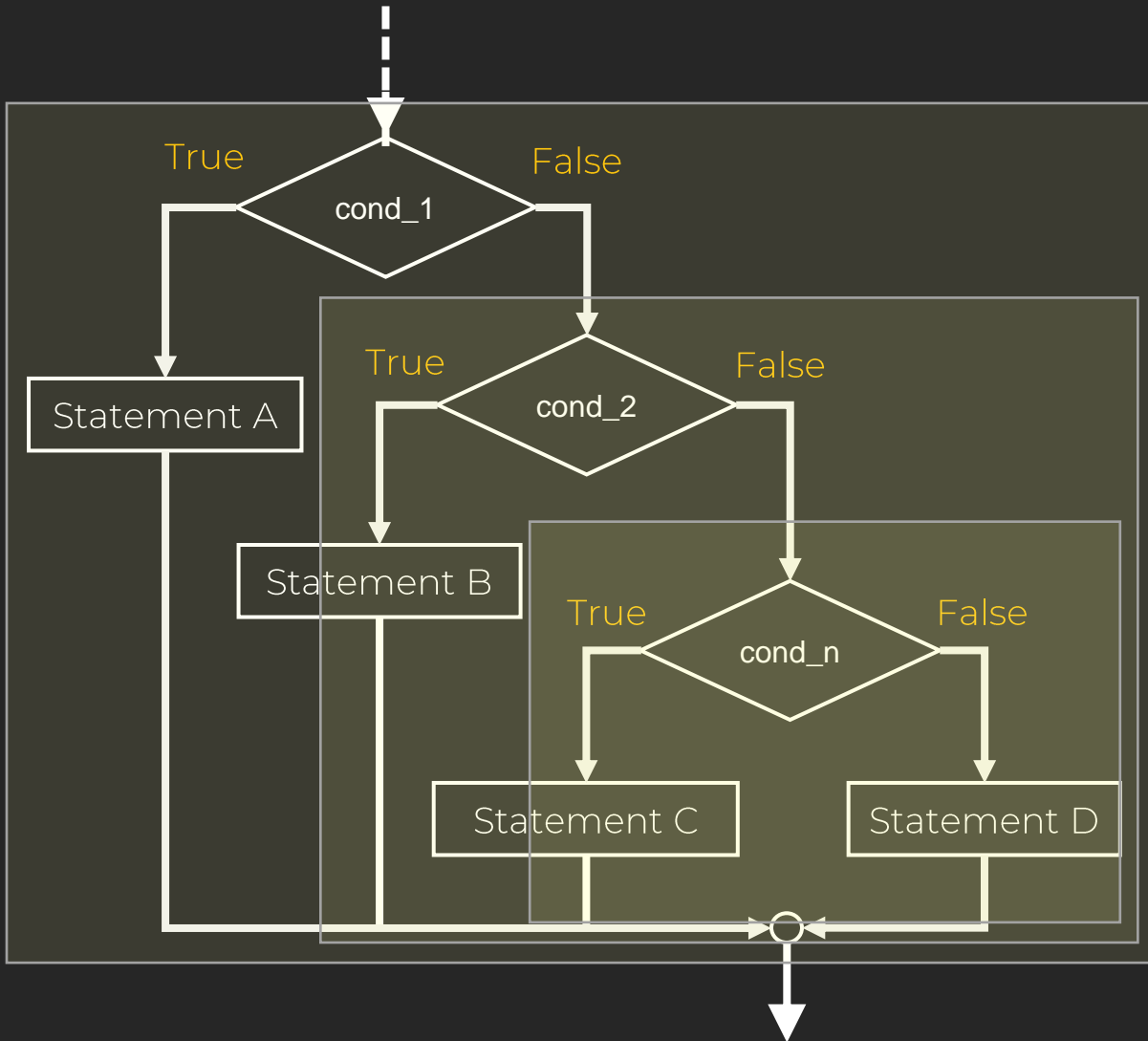


## if-elif-else statement



```
1  ...
2  if cond_1 :
3      statement A
4  elif cond_2 :
5      statement B
4  elif cond_n :
5      statement C
7  else : # all conditions are False
8      statement D
9  ...
```

# Nested `if-else` statements



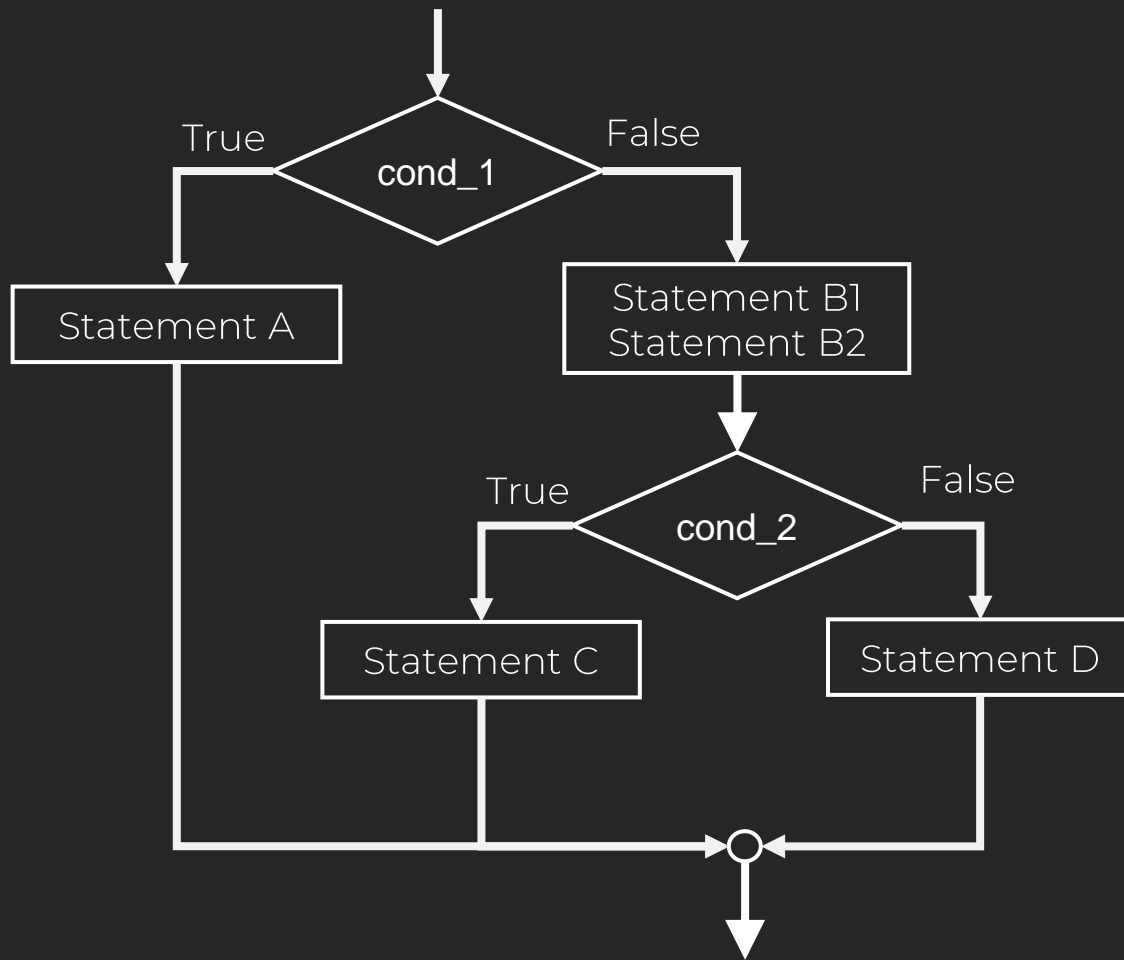
```
1  ...
2  if cond_1 :
3      statement A
4  else :
5      if cond_2 :
6          statement B
7      else :
8          if cond_n :
9              statement C
10         else :
11             statement D
12  ...
```

“ There are many ways  
to code the same  
program.

”

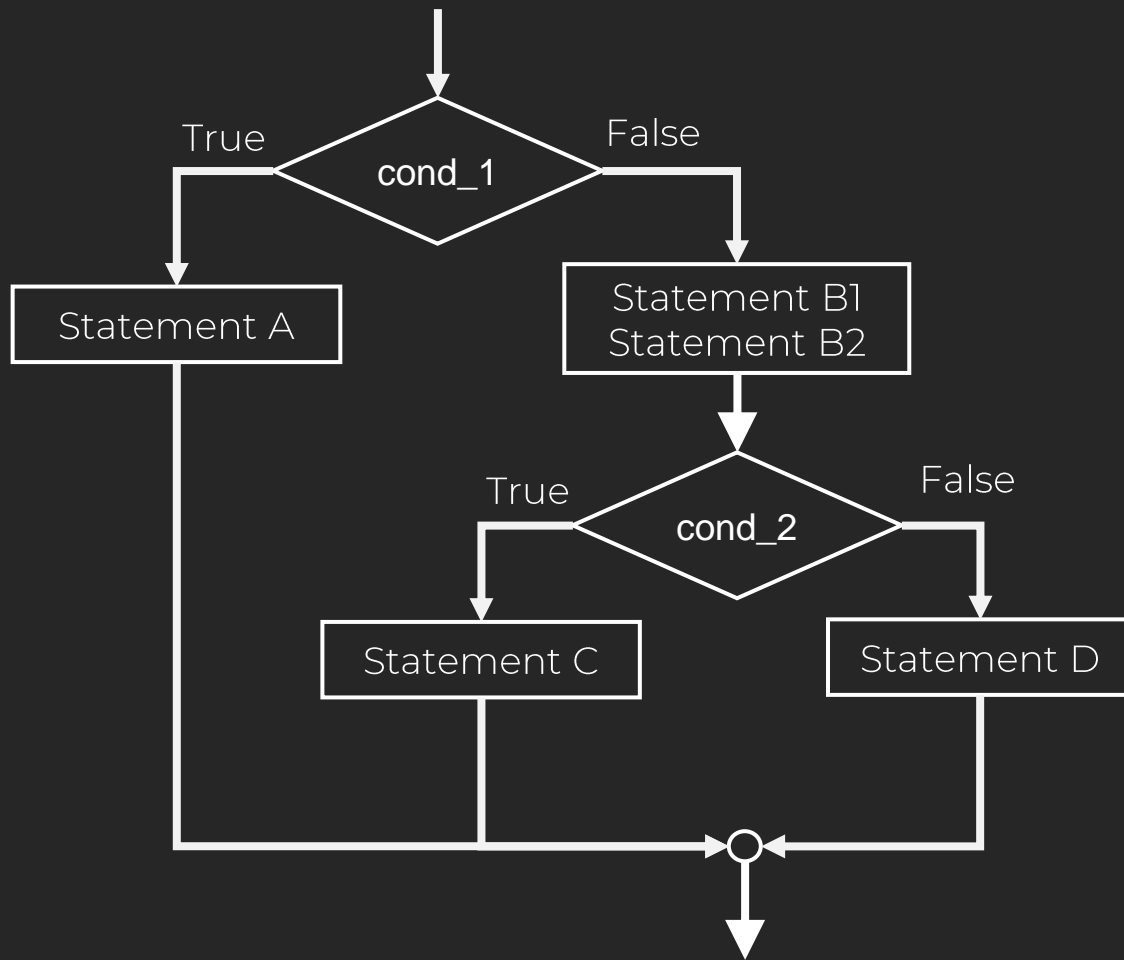
The challenge is to choose a good one.

# if-elif-else vs nested if-else statements



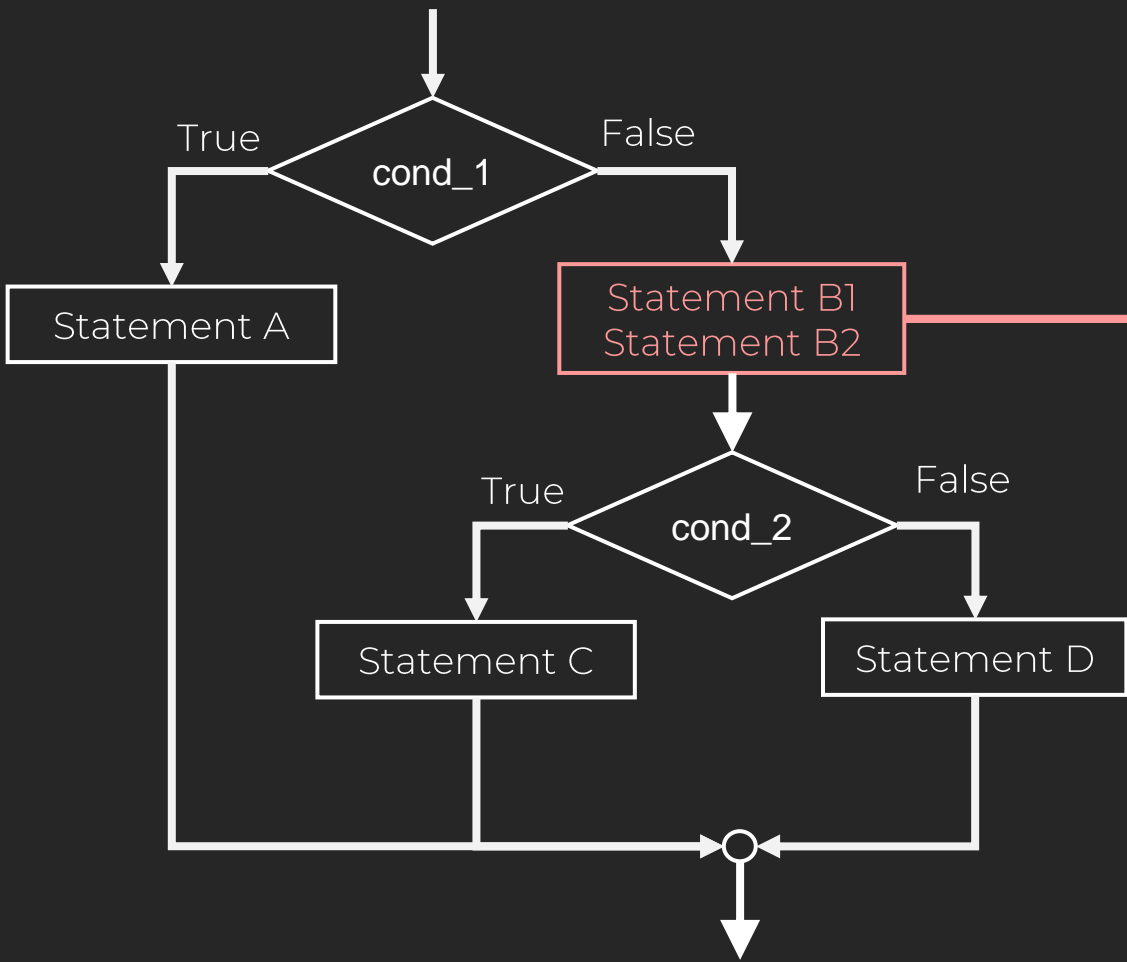
```
1  ...
2  if cond_1 :
3      statement A
4  else :
5      statement B1
6      statement B2
7      if cond_2 :
8          statement C
9      else :
10         statement D
11  ...
```

# if-elif-else vs nested if-else statements



```
1  ...
2  if cond_1 :
3      statement A
4  elif cond_2 :
5      statement B1
6      statement B2
7      statement c
8  else :
9      statement B1
10     statement B2
11     statement D
12  ...
```

# if-elif-else vs nested if-else statements



```
1  ...
2  if cond_1 :
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6      statement B2
7      statement c
8  else :
9      statement B1
10     statement B2
11     statement D
12  ...
```

“

You must avoid **code duplication**, that is writing **exactly** the same code multiple times.

”

You have seen how branching works, and how a program can execute some statements and skip others depending on certain conditions. This allows you to build more complex program.



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In the next video, we will be looking at another flow-control structure, repetitions.