

Assignment 3

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Exercise 3.1 - Single-Machine Scheduling

a) **Known information:** Duration, release time and due date

For $i = 1, \dots, 10$:

s_i = duration of job i

r_i = release time of job i

d_i = due date of job i

The goal is to minimize the total costs (or tardiness sum).

Decision variables:

x : starting time. For $i = 1, \dots, 10$: x_i = starting time job i

y : order of jobs. For $i = 1, \dots, 10$: For $j = 1, \dots, 10$: y_{ij} = order job i and job j

z : cost. For $i = 1, \dots, 10$: z_i = cost of job i

Necessary Constraints:

- x_i has to be greater than or equal to release time (can not start job before release time).
- x_i can not overlap with x_j so either end of job i is before or equal to x_j or j is before i .
- z_i has to be greater than or equal to 0 (can not have negative cost).
- z_i has to be greater than or equal to difference between end of job i and due date d_i .
- y_{ij} is a binary variable (so either 0 or 1, as job i is either before or after job j).
- y_{ij} and y_{ji} sum to 1, as either i is before j or j is before i , so either $y_{ij} = 1$ or $y_{ji} = 1$.

The model can be formally defined as follows

$$\min \sum_i z_i$$

$$\begin{aligned} \text{s.t.} \quad & x_i \geq r_i, \forall i && \text{(no start before release time)} \\ & x_i + s_i \leq x_j + M(1 - y_{ij}), \forall i, j, i \neq j, M \gg && \text{(no overlap)} \\ & z_i \geq 0, \forall i && \text{(no negative costs)} \\ & z_i \geq x_i + s_i - d_i, \forall i && \text{(difference end job } i \text{ and due date)} \\ & y_{ij} \in \{0, 1\}, \forall i, j, i \neq j && \text{(y is binary)} \\ & y_{ij} + y_{ji} = 1, \forall i, j, i < j && \text{(either } i \rightarrow j \text{ or } j \rightarrow i) \end{aligned}$$

Below, python code of the model is shown.

```

# Known Variables
jobs = ['Job 1', 'Job 2', 'Job 3', 'Job 4', 'Job 5', 'Job 6', 'Job 7', 'Job 8', 'Job 9', 'Job 10']
s = [4, 5, 3, 5, 7, 1, 0, 3, 2, 10] # Durations of the jobs
r = [3, 4, 7, 11, 10, 0, 0, 10, 0, 15] # Release times of the jobs
d = [11, 12, 20, 25, 20, 10, 30, 30, 10, 20] # Due dates of the jobs
n = len(jobs) # Number of jobs

ILO_problem = pulp.LpProblem(name="ILO_problem", sense=pulp.LpMinimize)

# Decision Variables
x = [pulp.LpVariable(name=f'x_{i}', lowBound=0, cat='Continuous') for i in range(n)]
y = [[pulp.LpVariable(name=f'y_{i},{j}', cat='Binary') for j in range(n)] for i in range(n)]
z = [pulp.LpVariable(name=f'z_{i}', cat='Continuous') for i in range(n)]

# Objective
ILO_problem += sum(z), 'tardiness sum'

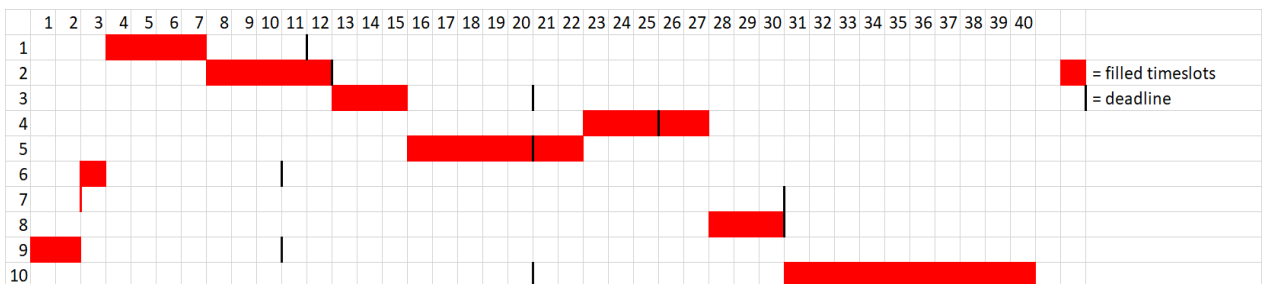
# Constraints
for i in range(n):
    ILO_problem += x[i] >= r[i], f'job_{i}_should_not_start_before_release_time'
    ILO_problem += z[i] >= x[i] + s[i] - d[i], f'cost_{i}_for_unit_time_after_deadline_{i}'
    ILO_problem += z[i] >= 0, f'cost_{i}_can_not_be_negative'
M = 100 #big_M
for i in range(n):
    for j in range(n):
        if i == j:
            continue # skip if i = j, because a job can not be before or after itself
        ILO_problem += y[i][j] + y[j][i] == 1, f'job_{i}_is_before_or_after_job_{j}'
        ILO_problem += x[i] + s[i] <= x[j] + M*(1-y[i][j]), f'job_{i}_does_not_overlap_with_job_{j}'

# Solve
ILO_problem.solve()
print("Optimization status:", pulp.LpStatus[ILO_problem.status])
print('with objective value of', ILO_problem.objective.value())
for v in ILO_problem.variables():
    print(v.name, "=", v.varValue)

```

This code gave the following schedule:

job	1	2	3	4	5	6	7	8	9	10
x	3	7	12	22	15	2	2	27	0	30
z	0	0	0	2	2	0	0	0	0	20



The algorithm finds an optimal solution with a total cost of 24. This solution has the following order: 9 - 7 - 6 - 1 - 2 - 3 - 5 - 4 - 8 - 10. Only job 4, 5 and 10 can not be finished before their respective due dates. It makes sense that job 10 gives the highest tardiness, as the job is both the longest (10) and has the shortest amount of time to finish (5).

- b) To add the sieve change, two additions had to be made. First, the sieves of the jobs were added as an array to known variables. sieve = [1, 2, 1, 1, 2, 1, 2, 2, 2, 1] # Sieve type

Second, an additional rule was added to the constraints that prevents overlap as shown below:

```

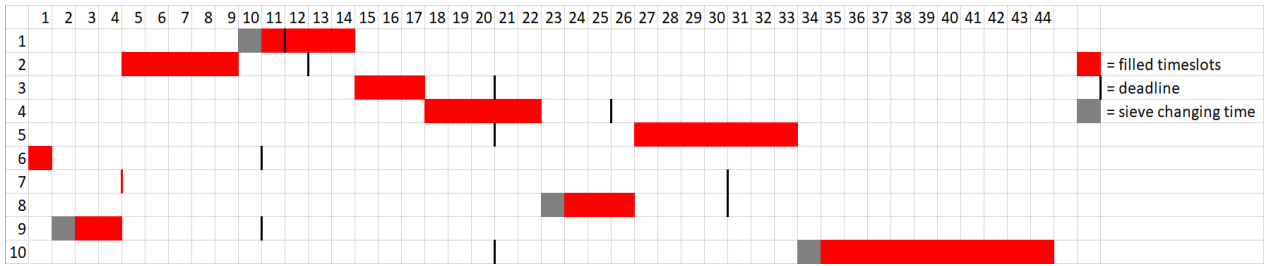
sieve_change = abs(sieve[i] - sieve[j]) # 0 if same sieve type, 1 if different sieve type
ILO_problem += x[i] + s[i] + sieve_change <= x[j] + M*(1-y[i][j]), f'job_{i}_does_not_overlap_with_job_{j}'

```

So using the sieve array, the difference between sieve type of job i and job j is computed. If the sieve type is different for two jobs, 1 timeslot is added to the overlap rule, to give space for a sieve change.

The results from this updated algorithm can be seen below:

job	1	2	3	4	5	6	7	8	9	10
x	10	4	14	17	26	0	4	23	2	34
z	3	0	0	0	13	0	0	0	0	24



This gives fairly similar results to the model in a). Order: 6 - 9 - 7 - 2 - 1 - 3 - 4 - 8 - 5 - 10. Again, the first jobs to be finished are jobs 9, 6 and 7 and the last job is 10. Most changes occur in the middle. The optimal solution gives a tardiness sum of 40, with a delay of 3 for job 1, 13 for job 5 and 24 for job 10. Because of sieve changes between job 6 & 9 and 2 & 1, job 1 had to be pushed ahead over its due date. Where job 5 was put in between 3 and 4 the last time, this was less desirable this time, as the sieve type would have to be changed before and after job 5. As such it's pushed ahead to a timeslot after job 3 and 4 (and 8). 4 sieve changes were made, which makes the total schedule exactly 4 timeslots longer. This causes an increase of 4 in the delay for job 10 - job 10 starts at 34 and ends at 44, instead of starting at 30 and ending at 40.

Exercise 3.2 - Project Planning

- a) First, the duration of each activity was sampled randomly from an exponential distribution with the given expectation d_i . As a function for the inverse of the exponential cumulative distribution does not exist in Excel, $GAMMA.INV(RAND(); 1; d_i)$ was used because a random variable from a Gamma distribution with alpha 1 and beta $1/\lambda$ is exponentially distributed with lambda λ . When it comes to the beta parameter of the function, the given expected duration was used because $d_i = 1/\lambda$ $=E(X \sim \text{Exp}(\lambda)) = E(X \sim \text{Gamma}(1, 1/\lambda))$. Alternatively, $-LN(RAND()) / (1/d_i)$ could have been used instead as shown in slide 19 of Lecture 11.
- Next, the finish times for each activity were computed as one can see in the following table, where X_i is the previously generated duration of activity i:

Activity	Formula
1	X_1
2	$X_1 + X_2$
3	$X_1 + X_3$
4	$X_1 + X_4$
5	$MAX(X_1 + X_2, X_1 + X_3) + X_5$

6	$MAX(X_1 + X_3, X_1 + X_4) + X_6$
7 (Finish time)	$MAX[MAX(X_1 + X_2, X_1 + X_3) + X_5, MAX(X_1 + X_3, X_1 + X_4) + X_6] + X_7$

This was then repeated 10000 times in order to simulate the project and the average of all finishing times pointed to an expected project finish time of 14,04 days.

- b) At this point, the simulated values previously generated were used to compute the lower and upper bound of the 95% Confidence Interval as follows (where s is the sample standard deviation $STDEV.S$ and n is the number of simulations, namely 10000):

$$CI = \bar{X} \pm t_{\alpha/2} \frac{s}{\sqrt{n}} = \left[\bar{X} - t_{\alpha/2} \frac{s}{\sqrt{n}}, \bar{X} + t_{\alpha/2} \frac{s}{\sqrt{n}} \right]$$

Since $\alpha = 5\%$ and $\alpha/2 = 2,5\%$, the 97.5 percentile of t-dist with $n-1$ was computed using $T.INV(0,975; 10000 - 1) = 1,96$, even though 2 could be used instead given the large number of simulations. Accordingly, the 95% Confidence Interval found is [13,92, 14,16] and signifies that we can be 95% confident that the true expected finish time of the project will take between 13,92 and 14,16 days to finish.

- c) The probability that a project takes over 12 days was measured taking the average number of simulations with a finish time over 12. Consequently, a probability of 0,575 was found. Regarding the 95% confidence interval, following a similar approach as in the previous point, this was found to be [0,565, 0,584], meaning that we can be 95% confident that the true probability that the project takes over 12 days is between 0,565 and 0,584.

T26																				
	A	B	C	D	E	F	G	H	I	J	K	L	M	N	O	P	Q	R	S	T
1																				
2	Expected duration d_i of activity i																			
3	i	1	2	3	4	5	6	7												
4	d_i	1	3	2	3	4	5	2												
5																				
6	Realizations of each activity duration								Finish Times											
7	Simulation run	1	2	3	4	5	6	7	1	2	3	4	5	6	7 (Finish time)	larger than 12	a)			
8	1	0,7122733	5,975719	4,0174801	3,4990529	4,6102617	4,9226689	0,4852002	0,7122733	6,6879924	4,7297534	4,2113262	11,298254	9,6524223	11,7834543	0	sample avg	14,043692		
9	2	1,2060343	1,6270421	2,0621155	0,0408044	5,3310649	0,6866119	1,6415772	1,2060343	2,8330763	3,2681498	1,2468386	8,5992147	3,9547617	10,24079189	0				
10	3	0,0526862	5,3384289	2,5581127	6,3556472	1,7079706	1,1626476	0,516558	0,0526862	5,3911151	2,6107989	6,4083334	7,0990857	7,5709811	8,087539087	0	b)			
11	4	0,7756332	3,9797345	3,0275067	1,6122376	0,0526817	7,0201932	0,401627	0,7756332	4,7553678	3,8031399	2,3878708	4,8080495	10,823333	11,2249601	0	n	10000		
12	5	0,6609862	5,7964683	4,7870286	0,5197517	0,5537911	6,1715606	3,8227068	0,6609862	6,4574544	5,4480148	1,1807379	7,0112455	11,619575	15,4422822	1	97.5 percentile of t-dist with n-1	1,9602013		
13	6	0,0008127	2,5863006	2,1214926	1,3778212	1,7469604	14,070353	1,7954389	0,0008127	2,5871133	2,1223053	1,3786339	4,3340737	16,192658	17,98809698	1	Sample standard deviation (s)	6,182542		
14	7	0,1663013	1,7040847	4,7941739	0,2243696	0,9163678	20,647842	2,0389806	0,1663013	1,870386	4,9604751	0,3906709	5,8768429	25,608317	27,64729764	1	Left CI bound	13,922501		
15	8	0,0621942	3,8836098	2,367951	2,484754	6,3620428	5,2890236	0,399634	0,0621942	3,945804	2,4301452	2,5469482	10,307847	7,8359718	10,70748078	0	Right CI bound	14,164882		
16	9	0,2105412	10,808717	2,5789877	5,1259006	0,2887555	3,1784367	0,7012559	0,2105412	11,019258	2,7895288	5,364417	11,308014	8,5148785	12,00926977	1				
17	10	1,3846026	17,092497	2,33939	0,6542299	2,6390065	7,1087046	1,0269989	1,3846026	18,477099	3,7239926	2,0388324	21,116106	10,832697	22,14310452	1				
18	11	1,8821112	7,8977637	0,3255108	4,4184735	2,824031	3,0300039	0,5494928	1,8821112	9,7798749	2,2076221	6,3005847	12,603906	9,3305886	13,15339872	1	c)			
19	12	0,5015515	0,0358599	2,831502	11,830879	2,8375107	7,7536852	2,0062996	0,5015515	0,5374114	3,3330535	12,33243	6,1705642	20,086115	22,09241498	1	P(finish time >= 12)	0,575		
20	13	2,2648562	1,3337033	0,9645325	1,9303046	4,8586064	3,0124161	1,3711615	2,2648562	3,5985595	3,2293888	4,1951609	8,457166	7,2075769	9,828327451	0				
21	14	0,5990283	9,0282847	2,0203244	0,4548389	0,7730764	1,654295	0,0112617	0,5990283	9,627313	2,6193527	1,0538672	10,400389	4,2736477	10,41165112	0	ci			
22	15	0,4937942	2,9650096	2,3527732	2,8584792	4,4983459	4,5713057	0,6171629	0,4937942	3,4588038	2,8465674	3,3522734	7,9571498	7,9235791	8,574312653	0	n	10000		
23	16	2,3534524	1,3166692	13,492203	1,3565168	0,6901376	7,2366317	0,7805124	2,3534524	3,6701216	15,845655	3,7099693	16,535793	23,082287	23,86279924	1	97.5 percentile of t-dist with n-1	1,9602013		
24	17	1,953421	5,4830131	1,1909733	1,0314226	7,2846813	2,6786024	0,0226166	1,953421	7,4364341	3,1443944	2,9848436	14,721115	5,8229968	14,74373206	1	Sample standard deviation (s)	0,9446737		
25	18	2,4750905	0,8462678	3,0947496	7,6091547	0,1184301	0,6264292	0,3959024	2,4750905	3,3213584	5,5698402	10,084245	5,6882703	10,710674	11,10657676	0	Left CI bound	0,5653094		
26	19	0,2965759	2,8571776	0,8204275	3,0357498	5,0834127	5,8324792	1,8036871	0,2965759	3,1537535	1,1170034	3,3323257	8,2371662	9,1648049	10,96849202	0	Right CI bound	0,5846906		
27	20	0,4120736	4,0514875	1,533573	2,4286742	4,2669683	18,771388	4,8046214	0,4120736	4,4635611	1,9456466	2,8407478	8,7305294	21,612136	26,41675769	1				

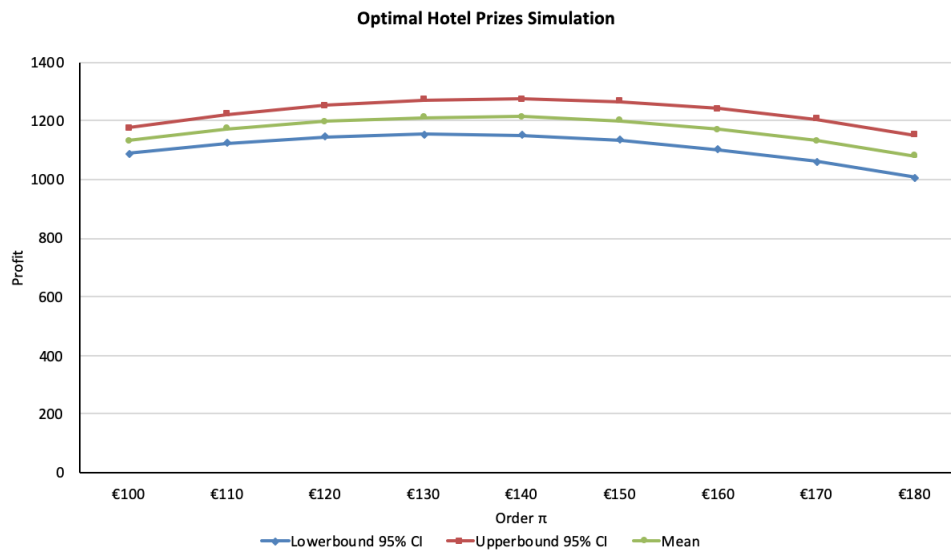
Exercise 3.3 - Optimal Hotel Prizes

- a) An Excel simulation can be used to calculate the optimal hotel prizes. We introduce the variable π_k representing the prize for a hotel room: {100, 110, 120, 130, 140, 150, 160, 170, 180}. The demand can be simulated using:
 $= \text{BINOM.INV}(20; 0,9 - (\text{roomprice}/300); \text{RAND}()) * \text{roomprice}$. The profit is calculated by multiplying the demand with the prize of each room.

A setup of the Excel sheet can be found below.

Mean	1132,55628	1172,7877	1199,42876	1212,8224	1213,75756	1201,4896	1172,20525	1133,81447	1079,36096
Standard deviation	221,894348	245,918162	268,194414	289,992656	311,132877	328,511476	344,45803	358,145678	368,633361
Lowerbound 95% CI	1088,17741	1123,60406	1145,78988	1154,82387	1151,53099	1135,78731	1103,31365	1062,18533	1005,63428
Upperbound 95% CI	1176,93515	1221,97133	1253,06764	1270,82093	1275,98414	1267,1919	1241,09686	1205,4436	1153,08763
	Order \pi								
Simulation run	100	110	120	130	140	150	160	170	180
1	1500	1100	1200	1560	980	1200	960	1870	900
2	1400	1320	1320	910	1260	1050	1120	1190	1260
3	1300	1100	1320	1690	1120	750	1280	1020	1440
4	1300	1210	1200	1300	1260	1050	1280	1190	1260
5	1200	1430	1440	1300	1820	1500	640	1360	720
6	1200	1540	960	1300	1260	600	480	1360	1080
7	1300	1320	1080	1430	1120	1050	480	850	540
8	1200	660	1080	1560	980	1050	1440	850	1260
9	800	990	1440	1430	700	1050	1120	1360	1080
10	1000	1650	1080	1300	1260	1200	800	1190	900
11	1100	1760	1080	910	700	1800	800	680	720
12	1100	1540	1080	910	1680	1500	480	1190	540

Looking at the graph, the mean profit (after 100.000 simulations per π_k) is the highest for a hotel room price of € 140.



The t-test ($\alpha = 5\%$, $df = \infty$) can be used to verify whether this result is significant.

$$H_0: \mu_1 = \mu_2$$

$$H_1: \mu_1 \neq \mu_2$$

Reject if bigger than 1.960

Test statistic of π_{140} vs. $\pi_{150} = 2.107$

The test statistic is in the critical region, so the null hypothesis is rejected: the difference is significant.

- b) An alternative method is ranking and selection. 900 simulations were used to generate the following matrix containing the test statistics for each of the prices.

For each π , the following two-sided t-test for equal means is performed with $\alpha = 5\%$.

$$H_0: \mu_1 = \mu_2$$

$$H_1: \mu_1 \neq \mu_2$$

Green cells indicate significant differences between the means and can be discarded when those are lower. Because of this, the prices 100, 160, 170 and 180 are discarded.

Cr. Value	1,960								
H0 / H1	100	110	120	130	140	150	160	170	180
100		4,938	5,461	6,409	4,852	5,509	1,424	0,171	3,006
110			0,691	1,952	0,461	1,428	2,555	3,858	6,573
120				1,270	0,176	0,811	3,073	4,319	6,968
130					1,362	0,353	4,045	5,191	7,714
140						0,925	2,756	3,969	6,500
150							3,483	4,607	7,010
160								1,297	3,739
170									2,347
180									

We have 5 prices left for 9100 simulations: {110, 120, 130, 140, 150}, so each price is simulated 1.820 times. This results in the highest mean revenue for π_{140} , so the hotel room price of 140 will yield the highest revenue: € 1.216,81.

