

# Benchmark Optimization Functions Using Genetic Algorithms

## 1. Introduction

This project implements a comparative study of Genetic Algorithm (GA) optimization techniques on two multimodal benchmark functions in two variables. The goal is to evaluate the performance of GA variants with different representations and crossover operators to identify configurations that yield superior optimization results on challenging test functions.

## 2. Selected Benchmark Functions

Two well-known multimodal functions from the benchmark set were chosen:

### 2.1 Cross-in-Tray Function $f_1$

- **Domain:**

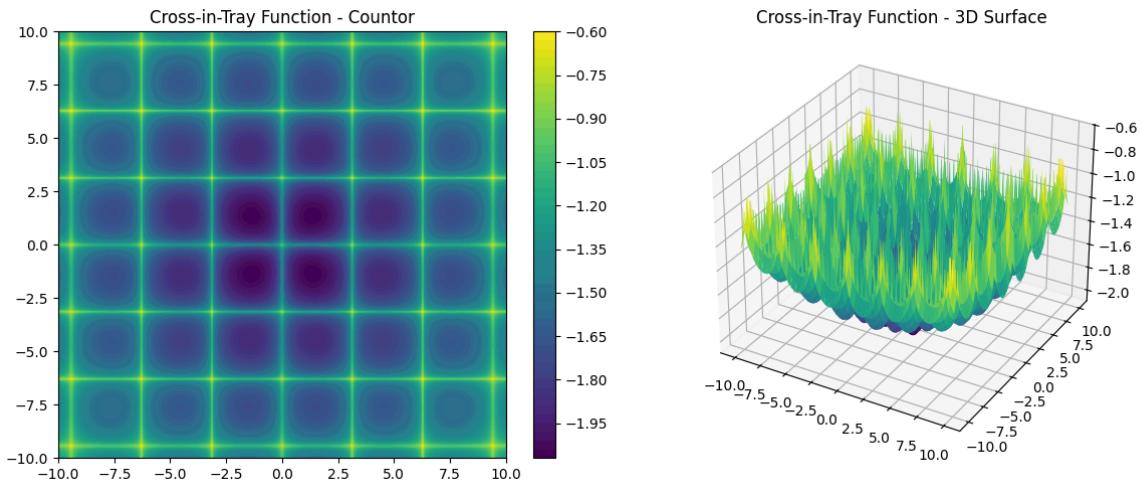
$$x, y \in [-10, 10]$$

- **Mathematical definition:**

$$f1(x, y) = -0.0001 \left( \left| \sin(x) \sin(y) \exp \left( \left| 100 - \frac{\sqrt{x^2 + y^2}}{\pi} \right| \right) \right| + 1 \right)^{0.1}$$

- **Characteristics:**

Highly multimodal with multiple global minima, posing a difficult landscape for optimization algorithms.



## 2.2 Bukin Function N.6 $f_2$

- **Domain:**

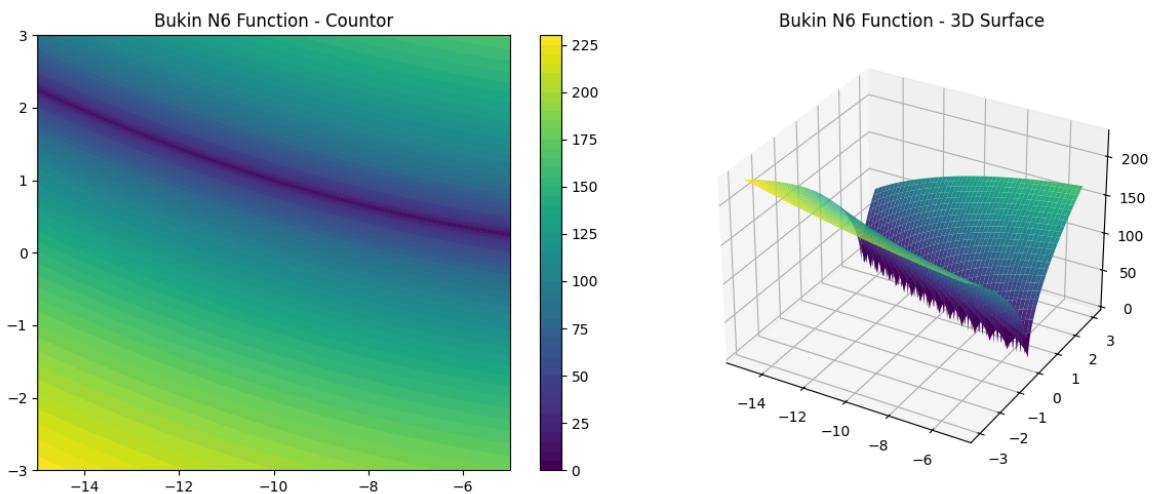
$$x \in [-15, 5], y \in [-3, 3]$$

- **Mathematical definition:**

$$f_2(x, y) = 100 \sqrt{|y - 0.01x^2|} + 0.01|x + 10|$$

- **Characteristics:**

Contains steep ridges and a narrow search space, challenging convergence and exploration balance.



## 3. Function Implementation and Visualization

- Both functions were implemented in Python using vectorized operations via NumPy for efficiency.
- Visualization includes:
  - **2D contour plots** to illustrate function topography and minima distribution.
  - **3D surface plots** to demonstrate the shape and modality visually.
- These visualizations aid in understanding function complexity and inform parameter choices for optimization.

## 4. Genetic Algorithm Design

The GA framework supports:

### 4.1 Representation Types

- **Binary Encoding:**  
Each variable is encoded as a fixed-length bitstring, concatenated to form an individual genome. Enables discrete crossover and mutation operations at bit-level granularity.
- **Real-valued Encoding:**  
Individuals are represented as vectors of floating-point numbers corresponding directly to variable values, allowing continuous search space exploration.

### 4.2 Crossover Operators

- **Binary Encoding:**
  - *One-point crossover:* A random single crossover point splits parents; offspring are formed by exchanging segments.

- *Two-point crossover*: Two crossover points define a middle segment exchanged between parents.
- **Real-valued Encoding:**
  - *Arithmetic crossover*: Offspring genes are convex combinations of parent genes weighted by a random factor.
  - *BLX- $\alpha$  crossover*: Offspring genes are sampled uniformly from an extended interval defined by parent gene values and a parameter  $\alpha$  controlling exploration beyond parents.

## 4.3 Mutation Operators

- **Binary**: Bit-flip mutation with a specified probability per bit.
- **Real-valued**: Gaussian perturbation within variable bounds to maintain diversity.

## 4.4 Algorithm Parameters

- Population size
- Number of generations
- Mutation rate
- Crossover rate
- BLX- $\alpha$  parameter (for BLX crossover)

All parameters are adjustable to facilitate systematic experimentation.

## 5. Experimental Setup

- Fixed total number of fitness function evaluations for fair comparison across configurations.
- For each function  $f_1$  and  $f_2$ , experiments run with all four combinations of representation and crossover:
  1. Binary + One-point crossover
  2. Binary + Two-point crossover
  3. Real-valued + Arithmetic crossover
  4. Real-valued + BLX- $\alpha$  crossover
- Each configuration was independently executed 30 times to gather robust statistical data.

## 6. Performance Metrics and Statistical Analysis

To evaluate the performance of the Genetic Algorithm (GA) configurations across the selected benchmark functions, we conducted a comprehensive analysis consisting of summary statistics and pairwise statistical hypothesis testing.

### 6.1 Summary Statistics

For each combination of:

- **Function (f1, f2)**
- **Encoding Type** (binary, real)
- **Crossover Method** (1-point, 2-point, arithmetic, BLX- $\alpha$ )

We performed **30 independent runs** and recorded the **best fitness value** obtained in each run.

The following descriptive statistics were computed per configuration:

- **Best Fitness**
- **Mean fitness**
- **Standard deviation**
- **Median fitness**
- **Number of runs (n = 30)**

## 6.2 Visualization of Distributions

To illustrate the performance distributions, we generated the following plots for each function:

- **Box plots:** Show median, quartiles, and potential outliers.
- **Violin plots:** Visualize the probability density of the results.
- **Strip plots:** Display individual fitness results with jitter to reveal clustering.

Each plot compares the four configurations:

- binary\_1point
- binary\_2point
- real\_arithmetic
- real\_blx

## 6.3 Statistical Hypothesis Testing

To assess whether observed performance differences between GA configurations are **statistically significant**, we conducted pairwise comparisons between all configuration pairs using:

- **Welch's t-test:** For unequal variances and sample sizes.
- **Wilcoxon signed-rank test:** Applied when both distributions had equal size and enough samples ( $n > 10$ ), to account for non-normal distributions.

Each test was conducted separately for both functions. The results include:

- T-statistic and p-value from Welch's t-test
- Wilcoxon statistic and p-value

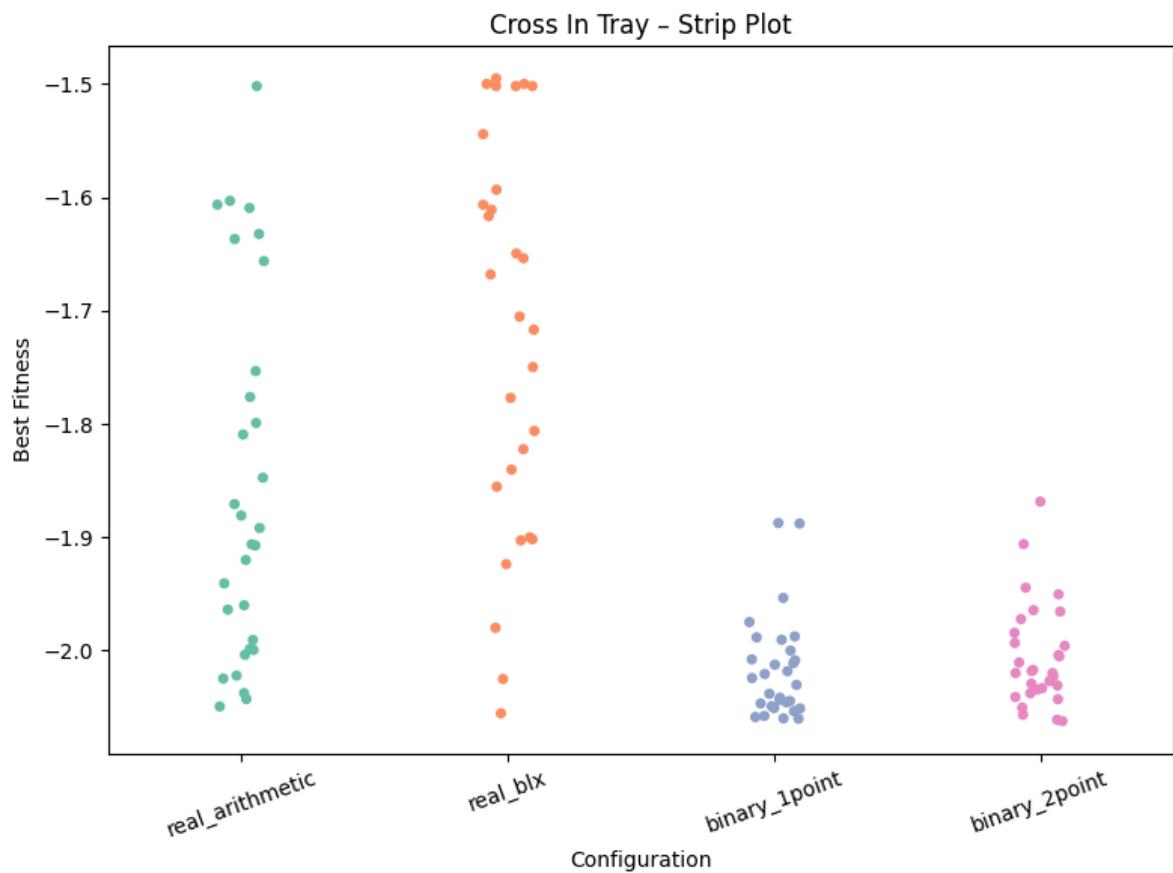
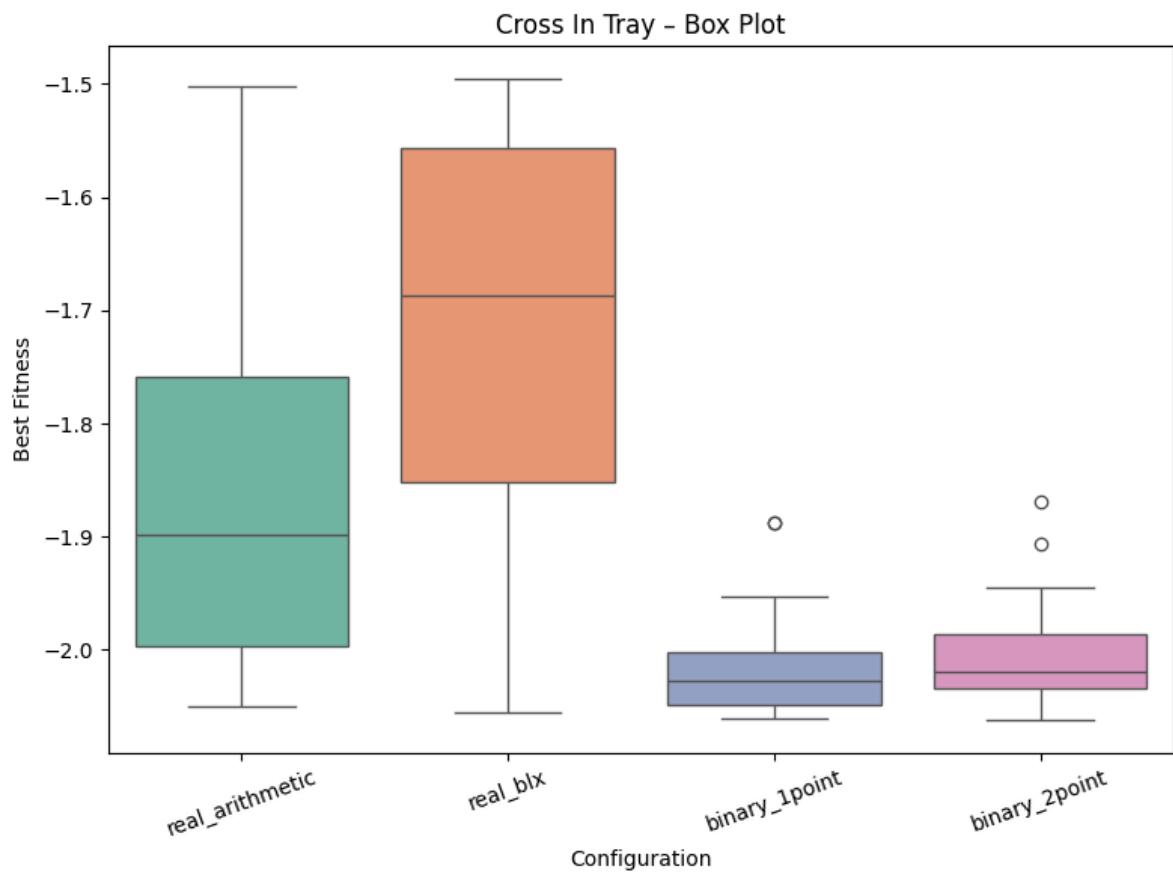
## 7. Results

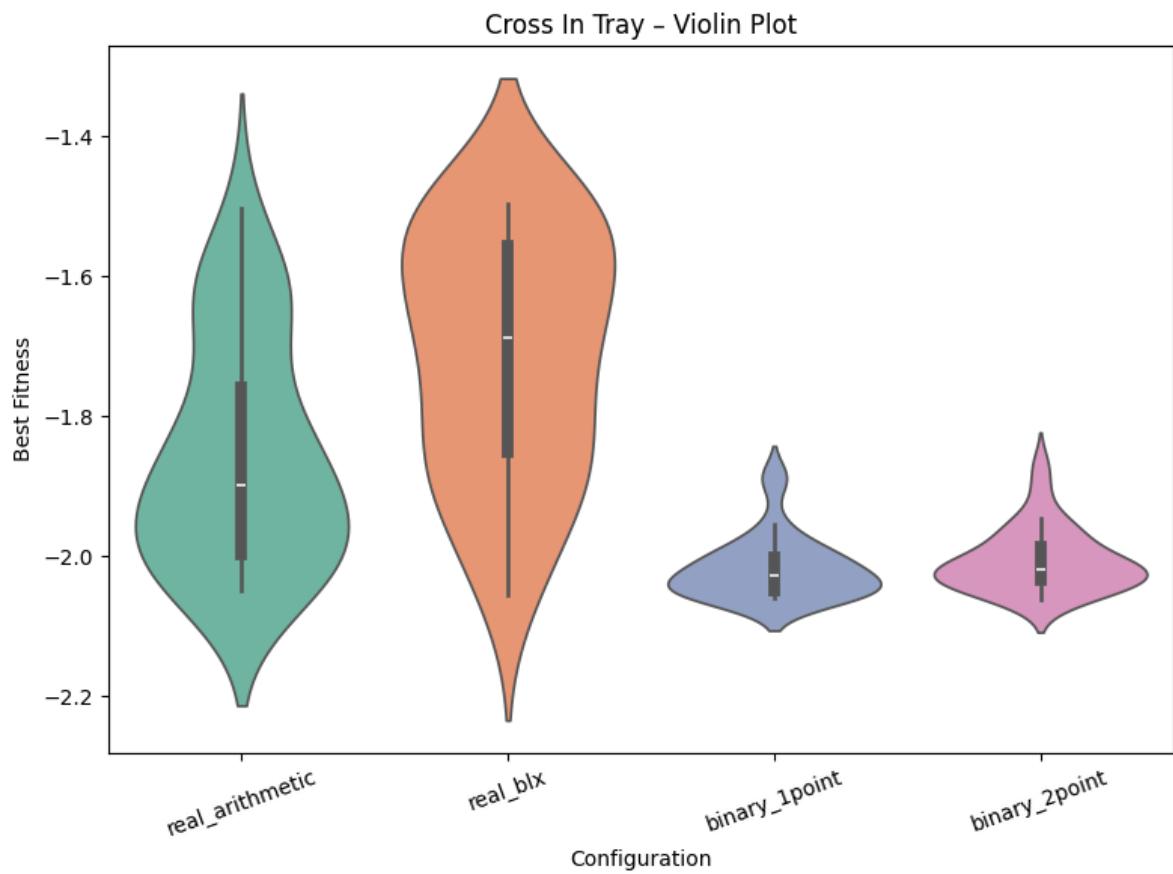
We analyzed the results using the following statistical metrics:

- **Best Fitness:** Measures the best performance across all runs.
- **Mean fitness:** Measures the average performance across all runs.
- **Standard deviation (Std):** Captures consistency (lower is better).
- **Median:** The median value achieved among all runs.

### 7.1 Cross-in-Tray Function

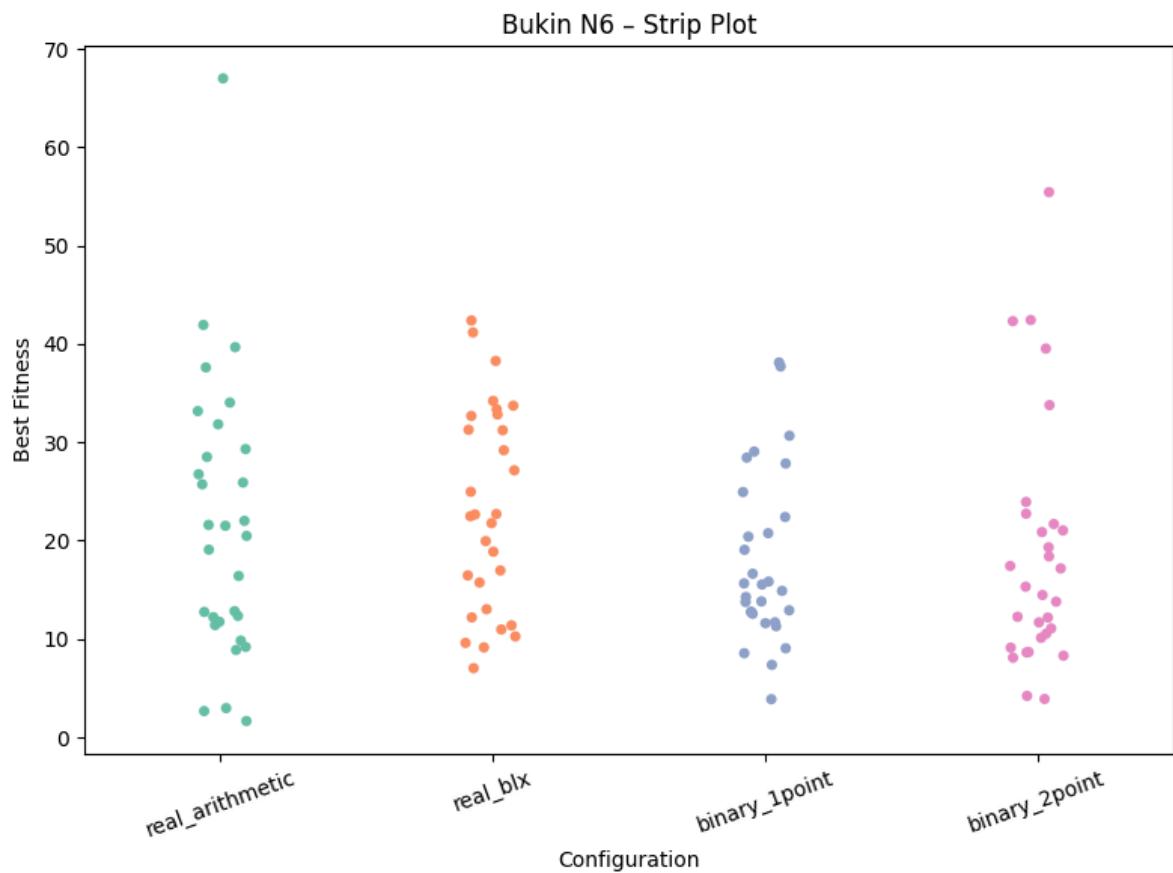
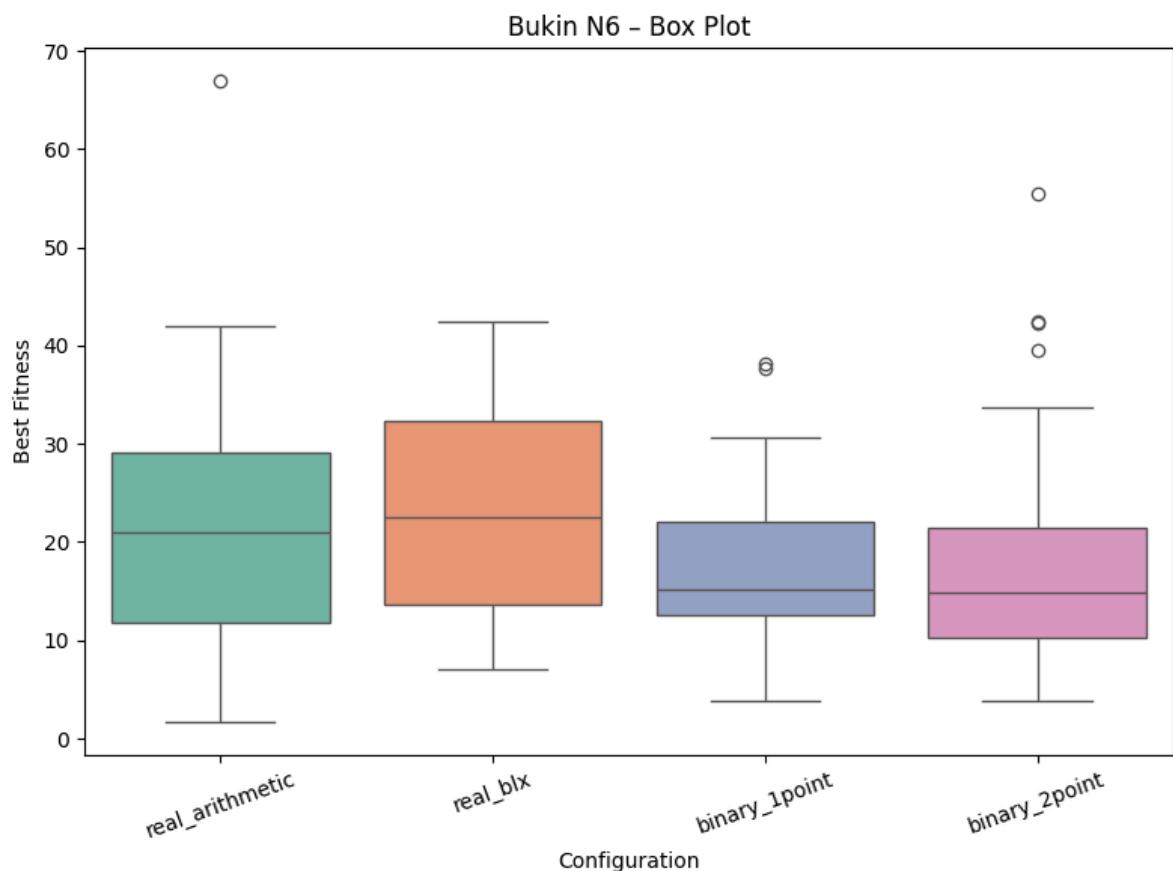
Configuration	Best Fitness	Mean Fitness	Std Dev	Median
real - arithmetic	-2.049305125 3067827	-1.854693208 423479	0.161439425 21486238	-1.898977546 1296607
real - blx	-2.055362319 6168997	-1.713433715 838839	0.176251035 1158741	-1.686611563 7025805
binary 1point	-2.060113935 628024	-2.016766722 559799	0.044860123 484651925	-2.027218383 6310145
binary 2point	-2.062135274 987348	-2.005559652 252859	0.045256236 966854164	-2.018884728 4744966

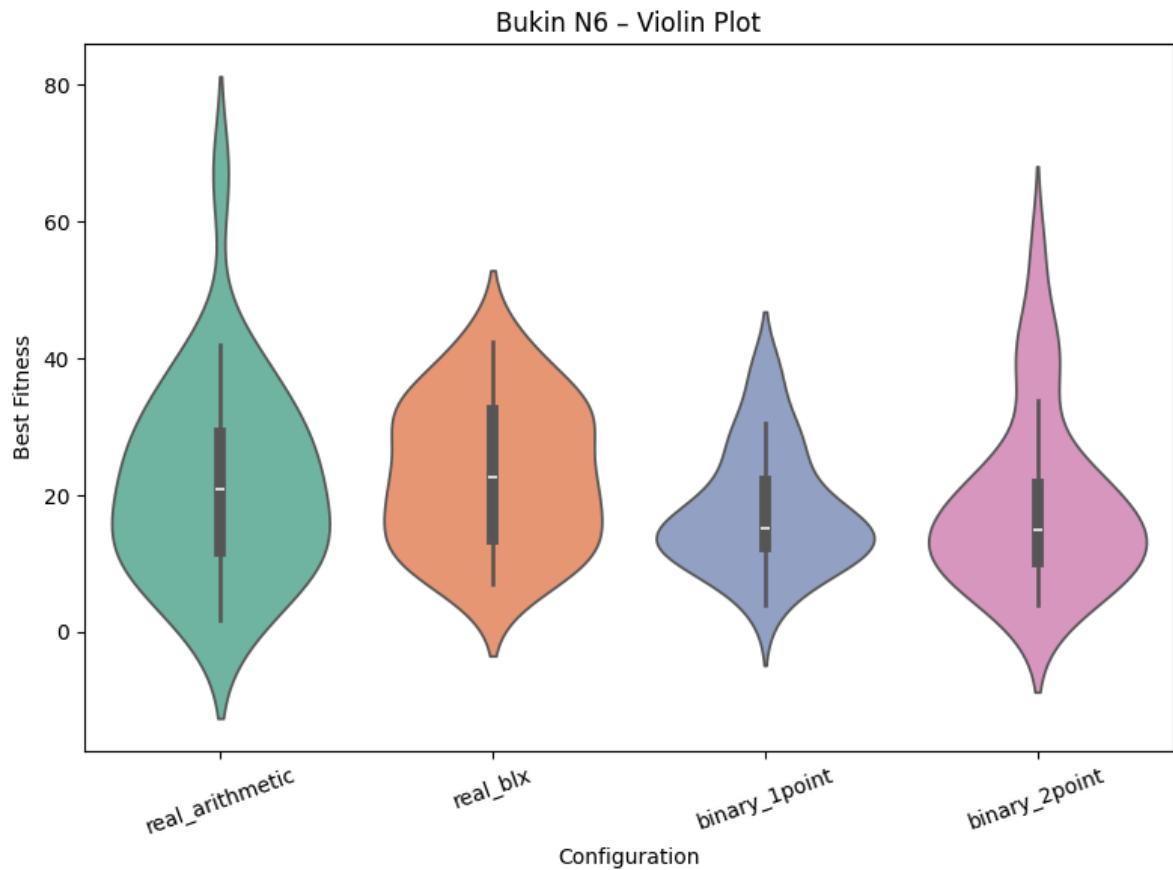




## 7.2 Bunking Function N. 6

Configuration	Best Fitness	Mean Fitness	Std Dev	Median
real arithmetic	1.664995490 0218895	21.70702951 657231	14.06865744 4125432	21.00047710 338049
real - blx	7.037006549 43594	23.12626967 942891	10.36681829 5309097	22.57402139 1750776
binary 1point	3.885355973 1596863	17.81321449 408585	8.624039450 231948	15.21978869 519063
binary 2point	3.907600094 299448	18.62044913 0184404	12.49164309 9112292	14.90172565 1693388





## Statistical Analysis of Crossover Configurations

To evaluate the performance differences among various crossover operators in the Genetic Algorithm, we conducted pairwise statistical tests using:

- **Student's t-test:** Assesses differences in mean performance.
- **Wilcoxon signed-rank test:** A non-parametric alternative that considers paired differences in medians.

### 1. Cross-in-Tray Function

- **Real encodings (real\_arithmetic vs. real\_blx)**
  - **Significant difference** (t-test  $p \approx 0.0020$ , Wilcoxon  $p \approx 0.0106$ ).
  - **Conclusion:** Real arithmetic outperforms real BLX.
- **Real vs. Binary crossover (1-point or 2-point):**
  - **Real\_arithmetic vs. binary\_1point:** Highly significant ( $p < 0.00001$ ).

- **Real\_arithmetic vs. binary\_2point:** Highly significant ( $p < 0.00005$ ).
- **Real\_blx vs. binary\_1point:** Extremely significant ( $p < 1e-08$ ).
- **Real\_blx vs. binary\_2point:** Extremely significant ( $p < 1e-08$ ).
- **Conclusion:** Real-valued crossovers significantly outperform binary encodings.
- **Binary 1-point vs. 2-point:**
  - No significant difference ( $p > 0.33$ ).
  - **Conclusion:** Binary crossover types perform similarly.

## 2. Bukin Function N.6

- **Real encodings (real\_arithmetic vs. real\_blx):**
  - No significant difference ( $p \approx 0.66$ ).
  - **Conclusion:** Real arithmetic and real BLX perform similarly.
- **Real vs. Binary:**
  - **Real\_arithmetic vs. binary\_1point and binary\_2point:** No significant difference ( $p > 0.2$ ).
  - **Real\_blx vs. binary\_1point:** Statistically significant (t-test  $p \approx 0.035$ , Wilcoxon  $p \approx 0.012$ ).
  - **Real\_blx vs. binary\_2point:** No significant difference ( $p > 0.13$ ).
  - **Conclusion:** Real BLX significantly outperforms binary 1-point crossover but not binary 2-point.
- **Binary 1-point vs. 2-point:**
  - No significant difference ( $p \approx 0.77$ ).
  - **Conclusion:** Binary crossover types perform similarly.

## Interpretation Guidelines

- Results with **p-values < 0.05** are considered **statistically significant**.
- For highly significant results (e.g.,  $p < 0.00001$ ), the evidence is strong that the two methods differ in performance.
- When **both t-test and Wilcoxon test agree**, the conclusion is more robust.

Function	Config1	Config2	T_STAT	T_P_VALUE	WILCOXON_STAT	WILCOXON_P_VALUE
cross_in_tray	real_arithmetic	real_blx	-3.23710 7497903 747	0.002005 0935703 25282	110.0	0.010598 2609093 18924
cross_in_tray	real_arithmetic	binary_1_point	5.297999 0442205 35	7.372179 0945776 325e-06	34.0	6.917864 0842437 74e-06
cross_in_tray	real_arithmetic	binary_2_point	4.928520 4427863 905	2.194694 8303842 685e-05	41.0	1.824460 9236717 224e-05
cross_in_tray	real_blx	binary_1_point	9.135202 3683717 79	1.595414 4086140 596e-10	4.0	1.303851 6044616 7e-08
cross_in_tray	real_blx	binary_2_point	8.792945 9331348 88	3.850019 4153182 204e-10	3.0	9.313225 7461547 85e-09
cross_in_tray	binary_1_point	binary_2_point	-0.96329 6279007 3933	0.339398 3575672 0615	188.0	0.370740 6073808 67
bukin_n6	real_arithmetic	real_blx	-0.44481 9066724 6721	0.658250 9391881 557	192.0	0.416129 8982799 053

bukin_n6	real_arithmetic	binary_1 point	1.292442 3581472 373	0.202378 8122455 0183	185.0	0.338741 7849153 28
bukin_n6	real_arithmetic	binary_2 point	0.898578 5619954 539	0.372644 3250497 6697	187.0	0.359877 9272288 084
bukin_n6	real_blx	binary_1 point	2.158014 2014128 91	0.035219 0455831 2329	112.0	0.012047 6223528 38516
bukin_n6	real_blx	binary_2 point	1.520317 3905435 854	0.134048 3470076 9908	155.0	0.114176 6738146 5435
bukin_n6	binary_1 point	binary_2 point	-0.29127 6098751 04493	0.772009 5142591 508	230.0	0.967673 5773682 594

## 8. Bibliography

- numpy: [NumPy](#)
- pandas: [Pandas](#)
- matplotlib: [Matplotlib](#)
- seaborn: [Seaborn](#)
- scipy: [SciPy](#)
- optimization functions: [Optimization Test Functions and Datasets](#)