

## Iterator

Operations: *init*, *valid*, *getCurrent*, *next*, *first*

## ADT List

## (IteratorList)

### Domain:

$L = \{ l \mid l \text{ is a list with elements of type } TElem, \text{ each element having a unique position of type } TPosition \text{ in } l \}$

### Operations:

- **init(l)**  
*pre*: *true*  
*post*:  $l \in L, l = \phi$
- **element(l, p, e)**  
*pre*:  $l \in L, p \in TPosition, valid(p)$   
 $e \in TElem$   
*post*:  
 $e = \text{the element on position } p \text{ in } l$   
@throws exception if *p* is not valid
- **position(l, e)**  
*pre*:  $l \in L, e \in TElem$   
*post*:  
$$p = \begin{cases} \text{position} \leftarrow p \in TPosition, \\ \text{first position of } e \text{ from } l, \\ \text{if } e \in l \\ \perp, \text{otherwise} \end{cases}$$
- **modify(l, p, e)**  
*pre*:  $l \in L, p \in TPosition, valid(p), e \in TElem$   
*post*: the element from position *p* from *l* = *e*  
@ throws exception if *p* is not valid
- **addFirst(l, e)**  
*pre*:  $l \in L, e \in TElem$   
*post*: *e* was added to the beginning of *l*
- **addEnd(l, e)**  
*pre*:  $l \in L, e \in TElem$   
*post*: *e* was added to the end of *l*
- **addAfter(l, p, e)**  
*pre*:  $l \in L, p \in TPosition, valid(p), e \in TElem$   
*post*: *e* was inserted in *l*' after position *p*  
@throws exception if *p* is not valid
- **addBefore(l, p, e)**  
*pre*:  $l \in L, p \in TPosition, valid(p), e \in TElem$   
*post*: *e* was inserted in *l*' before position *p*  
@ throws exception if *p* is not valid
- **remove(l, p, e)**  
*pre*:  $l \in L, p \in TPosition, valid(p)$   
*post*:  $e \in TElem$ , element *e* from position *p* was removed from *l*'.  
@ throws exception if *p* is not valid
- **search(l, e)**  
*pre*:  $l \in L, e \in TElem$   
*post*:  $search = \begin{cases} true, \text{if } e \text{ is in } l \\ false, \text{otherwise} \end{cases}$
- **isEmpty(l)**  
*pre*:  $l \in L$   
*post*:  $isEmpty = \begin{cases} true, \text{if } l = \phi \\ false, \text{otherwise} \end{cases}$
- **size(l)**  
*pre*:  $l \in L$   
*post*:  $size = n, n \in Natural$   
*n* = the number of elements of *l*
- **destroy(l)**  
*pre*:  $l \in L$   
*post*: *l* was "destroyed" (allocated memory was freed)
- **iterator(l, it)**  
*pre*:  $l \in L$   
*post*:  $it \in I$ , *it* is an iterator on list *l*

## ADT Sorted MultiMap

## (IteratorSMM)

### Domain

$SMM = \{smm \mid smm \text{ is a Sorted Multimap with pairs } TKey, TValue, \text{ where we can define a relation } R \text{ on the set of all possible keys}\}$

### Operations:

- **init(smm, R)**  
*pre:*  $R$  – relation on the set of all possible keys  
*post:*  $smm \in SMM, smm = \phi$
- **destroy(smm)**  
*pre:*  $smm \in SMM$   
*post:*  $smm$  was destroyed (allocated memory was freed)
- **add(smm, k, v)** – can be called put or insert  
*pre:*  $smm \in SMM, k \in TKey, v \in TValue$   
*post:* the pair  $\langle k, v \rangle$  was added into  $smm$
- **remove(smm, k, v)**  
*pre:*  $smm \in SMM, k \in TKey, v \in TValue$   
*post:* if the pair  $\langle k, v \rangle$  is in  $smm$   
           $remove = true$   
           $smm' = smm$  without the pair  $\langle k, v \rangle$  (the pair was deleted)  
          else  $remove = false$
- **search(smm, k, l)**  
*pre:*  $smm \in SMM, k \in TKey$   
*post:*  $l \in L, l$  is the list of values associated with  $k$   
          empty list if  $k$  is not in  $smm$
- **iterator(smm, it)**  
*pre:*  $smm \in SMM$   
*post:*  $it \in I$ ,  $it$  is an iterator over  $smm$

Other possible operations:

- **keySet(smm, m)**  
*pre:*  $smm \in SMM$   
*post:*  $m \in M, m$  is the set of all keys from  $smm$
- **valueBag(smm, b)**  
*pre:*  $smm \in SMM$   
*post:*  $b \in B, b$  is the collection of all values from  $smm$