

Waylon Peng

Computer Science student at the University of California, Santa Cruz.

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EXPERIENCE

Google, Sunnyvale, CA — *Intern*

JUNE 2020 - SEPTEMBER 2020

- Created methodologies to identify mutexes in a network topology modeling service.
- Designed and implemented a full-stack data visualization dashboard using Angular to display these mutexes.
- Improved performance of existing backend queries by 50x.

Google, Austin, TX — *Intern*

JUNE 2019 - SEPTEMBER 2019

- Designed procedures for analyzing string assets in Google Play services Android binaries.
- Trained machine learning model to predict translated string sizes.
- Integrated model into binary size tracking tooling for Google Play services developers.

Mindspark Summer, Sunnyvale, CA — *Instructor*

JULY 2018 - AUGUST 2018

- Taught middle school students introductory Java using Eclipse
- Taught middle/high school students game design principles using Processing library

Dept. of Navy SEAP, Naval Postgraduate School — *Intern*

JUNE 2017 - AUGUST 2017

- Designed procedures to manufacture and dope titania nanotubes
- Constructed apparatus to characterize photoelectrochemical properties of fabricated nanotube arrays
- Compiled, analyzed, and presented experimental data

UCLA David Geffen School of Medicine, UCLA — *Intern*

JULY 2016 - AUGUST 2016

- Created CUDA models of human cardiac cells to be run on university GPU clusters
- Simulated and characterized biochemical conditions found in Long Q-T Syndrome patients

PROJECTS

waylonpeng.com

Personal website built using Jekyll and hosted on Github Pages.

Mission Possible

Rube Goldberg-like machine with sensor-driven events controlled by Arduino and Raspberry Pi units. Construction involved designing circuits to utilise sensors, developing scripts to process sensor data, and manual calibration of sensors using collected data.

EDUCATION

University of California, Santa Cruz

SEPT 2018 - JUNE 2022

Junior, Class of 2022, Computer Science major, Mathematics minor. 3.91 GPA

SKILLS

Presented in order of familiarity.

Languages - Python, Typescript, SQL, HTML, CSS, Java, C++, C

Databases - PostgreSQL, SQLite

Misc - Angular, Linux/Unix, Git, Arduino/Raspberry Pi

COURSEWORK

Ohlone College

- Introduction to C++,
- Introduction to Java,
- Discrete Structures

UC Santa Cruz

- Computer Systems and Asm.
- Algos and Abs. Data Types
- Prin. of Comp. Sys. Design
- Intro to Networking
- Intro to Proof and Prob Solving
- Intro to Number Theory
- Intro to Probability Theory
- Applied Discrete Mathematics
- Vector Calculus
- Linear Algebra