



Jiangxi University of Science and Technology

Chapter 8 Arrays

- lecture0801 One-Dimensional Arrays



Objectives

- 8.1 One-Dimensional Arrays
- 8.2 Array Initialization
- 8.3 Arrays as Function Arguments
- 8.4 Case Study: Computing Averages and Standard Deviations
- 8.5 Two-Dimensional Arrays
- 8.6 Common Programming and Compiler Errors

8.1 One-Dimensional Arrays

- **Atomic variable** 原子变量: variable whose value cannot be further subdivided into a built-in data type 内置数据类型
 - Also called a **scalar variable** 标量变量
- **Data structure (aggregate data type** 聚合数据类型): data type with two main characteristics
 1. Its values can **be decomposed into** individual data elements, each of which is either atomic or another data structure
 2. It provides **an access scheme** for locating individual data elements within the data structure

8.1 One-Dimensional Arrays

- One of the simplest data structures, called an **array** 数组, is used to store and process a set of values, all of the same data type, that forms a logical group

<u>Grades</u>	<u>Codes</u>	<u>Prices</u>
98	x	10.96
87	a	6.43
92	m	2.58
79	n	.86
85		12.27
		6.39

Figure 8.1 Three lists
of items

8.1 One-Dimensional Arrays

- A **one-dimensional array** 一维数组, also called a **single-dimensional array** and a **single-subscript array** 单下标数组, is a list of values of the same data type that is stored using a single group name

Grades

98
87
92
79
85

Figure 8.2
A list of grades

8.1 One-Dimensional Arrays

➤ Create a one-dimensional array:

- **#define** NUMELS 5

- **int** grades[NUMELS];

- *starting index value* for all arrays is **0**
- Each item in an array is called an *element* of the array
- Any element can be accessed by giving the *name* of the array and the *element's index*

8.1 One-Dimensional Arrays

- `int Gades[5];`
- `char Codes[4];`
- `float Prices[6];`

Name	Value	Type
Codes	0x001afadc	char [4]
[0]	-52 '?'	char
[1]	-52 '?'	char
[2]	-52 '?'	char
[3]	-52 '?'	char

Name	Value	Type
Gades	0x001afae8	int [5]
[0]	-858993460	int
[1]	-858993460	int
[2]	-858993460	int
[3]	-858993460	int
[4]	-858993460	int

Name	Value	Type
Prices	0x001afabc	float [6]
[0]	-1.0737418e	float
[1]	-1.0737418e	float
[2]	-1.0737418e	float
[3]	-1.0737418e	float
[4]	-1.0737418e	float
[5]	-1.0737418e	float

8.1 One-Dimensional Arrays

- Subscripted variables 下标变量 can be used anywhere scalar variables are valid
 - `grades[0] = 98;`
 - `grades[1] = grades[0] - 11;`
- **Any expression** that evaluates **an integer** may be used as a subscript
 - `#define NUMELS 5`
 - `total = 0; /* initialize total to zero */`
 - `for (i = 0; i < NUMELS; i++)`
 - `total = total + grades[i]; /* add a grade */`

8.1 One-Dimensional Arrays

➤ Input and Output of Array Values

- Individual array elements can be assigned values using individual assignment statements or, interactively, using the *scanf()* function

```
1. #define NUMELS 5
2. for(i = 0; i < NUMELS; i++)
3. {
4.     printf("Enter a grade: ");
5.     scanf("%d", &grades[i]);
6. }
```

Be careful: C does not check the value of the index being used(called a bounds check)







8.1 One-Dimensional Arrays

➤ Program 8.1 Input of Array Values

```
1.  #include <stdio.h>
2.  int main(){
3.      #define MAXGRADES 5
4.      int grades[MAXGRADES];
5.      /* input the grades */
6.      for (int i = 0; i < MAXGRADES; i++)
7.      {
8.          printf("Enter a grade: ");
9.          scanf("%d", &grades[i]);
10.     }
11.         /* display the grades */
12.         for (int i = 0; i < MAXGRADES; i++)
13.             printf("grades[%d] is %d\n", i, grades[i]);
14.         return 0;
15.     }
```

```
Enter a grade: 85
Enter a grade: 90
Enter a grade: 78
Enter a grade: 75
Enter a grade: 92
```

```
grades[0] is 85
grades[1] is 90
grades[2] is 78
grades[3] is 75
grades[4] is 92
```

Name	Value	Type
 grades	0x001ffdc0	int [5]
 [0]	85	int
 [1]	90	int
 [2]	78	int
 [3]	75	int
 [4]	92	int

8.1 One-Dimensional Arrays

➤ Program 8.2 Input of Array Values

```
1.  #include <stdio.h>
2.  int main() {
3.      #define MAXGRADES 5
4.      int grades[MAXGRADES], total=0;
5.      /* input the grades */
6.      for(int i=0; i<MAXGRADES; i++){
7.          printf("Enter a grade: ");
8.          scanf("%d", &grades[i]);
9.      }
11. /*display and total the grades */
12. printf("\nThe total of the grades ");
13. for(int i=0; i<MAXGRADES; i++){
14.     printf("%d ", grades[i]);
15.     total += grades[i];
16. }
17. printf("is %d\n", total); //display the total
18. return 0;
19. }
```

Statement is outside of the second for loop;
total is displayed only once, after all values
have been added

8.2 Array Initialization

- Initialization of **global and static arrays**
 - The individual elements of all global and static arrays (local or global) are, **by default**, set to 0 at compilation time

The image shows a code editor with C code and a 'Watch 1' window. The code defines a constant `MAXGRADES` as 5, declares an array `grades` of type `int` with size `MAXGRADES`, and starts a `main` function. The `main` function contains a comment `/* input the grades */` and a `for` loop starting at `i = 0`. The `Watch 1` window displays the memory state of the `grades` array, showing its address `0x009f74b4` and that all five elements are initialized to 0.

```
#include <stdio.h>
2  #define MAXGRADES 5
3  int grades[MAXGRADES];
4  int main()
5  {
6      int total=0;
7      /* input the grades */
8      for (int i = 0; i < MAXGRADES; i++)
9          printf("Enter a grade: ");
```

Watch 1			
Name	Value	Type	
grades	0x009f74b4	int [5]	
[0]	0	int	
[1]	0	int	
[2]	0	int	
[3]	0	int	
[4]	0	int	

8.2 Array Initialization

➤ Initialization of **auto local arrays**

- The values within auto local arrays are undefined
- Examples of initializations:

- `int grades[5] = {98, 87, 92, 79, 85};`
- `double length[7] = {8.8, 6.4, 4.9, 11.2};`
- `char codes[6] = {'s', 'a', 'm', 'p', 'l', 'e'};`
- `char codes[] = {'s', 'a', 'm', 'p', 'l', 'e'};`
- `char codes[] = "sample"; /* size is 7 */`
- `int grades[5] = {98};`

如果对部分元素进行初始化，
其余元素也会自动设为0

8.2 Array Initialization

➤ The NULL character 空字符

- The **NULL** character, which is the **escape sequence** **\0**, is **automatically** appended to all strings by the C compiler

name	Value	Type
codes	0x0022fa78 "sample"	char [7]
[0]	115 's'	char
[1]	97 'a'	char
[2]	109 'm'	char
[3]	112 'p'	char
[4]	108 'l'	char
[5]	101 'e'	char
[6]	0	char

字符串
结尾符

8.2 Array Initialization

➤ Program 8.3 The maximum value 擂台法求最大值

```
1. #include <stdio.h>
2. int main(){
3.     #define MAXELS 5
4.     int nums[MAXELS] = {2, 18, 1, 27, 16};
5.     int max = nums[0];
6.     for (int i = 1; i < MAXELS; i++)
7.         if (max < nums[i])
8.             max = nums[i];
9.     printf("The maximum value is %d\n", max);
10.    return 0;
11. }
```

Reference



- <https://www.codesdope.com/blog/article/int-main-vs-void-main-vs-int-mainvoid-in-c-c/>

