



**江西理工大学** Jiangxi University of Science and Technology

**信息工程学院** School of information engineering



# Digital Image Processing

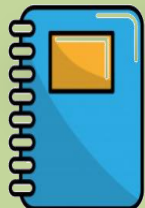


FYI\_Histogram  
Equalization



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Jiangxi University of Science and Technology



# Digital Image Processing

**LECTURE 012:**

FYI \_Histogram Equalization

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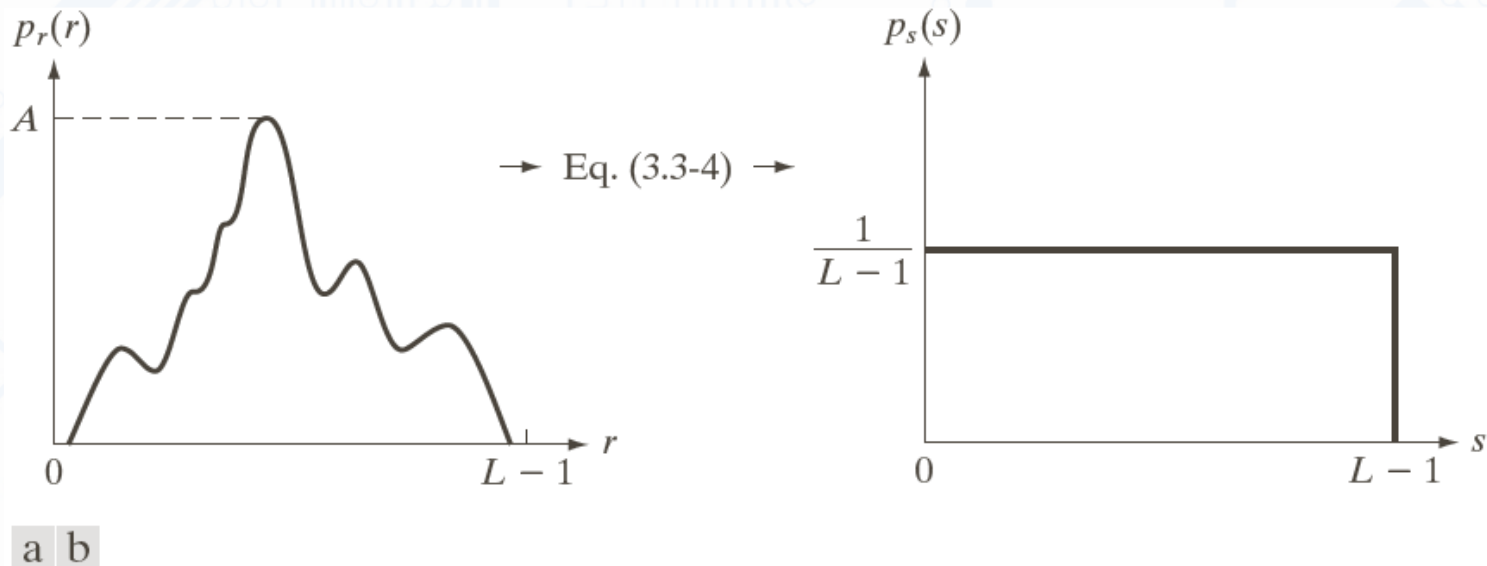


# Histogram Equalization

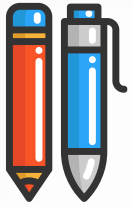


The intensity levels in an image may be viewed as random variables in the interval  $[0, L-1]$ .

Let  $p_r(r)$  and  $p_s(s)$  denote the probability density function (PDF) of random variables  $r$  and  $s$ .



**FIGURE 3.18** (a) An arbitrary PDF. (b) Result of applying the transformation in Eq. (3.3-4) to all intensity levels,  $r$ . The resulting intensities,  $s$ , have a uniform PDF, independently of the form of the PDF of the  $r$ 's.



# Histogram Equalization



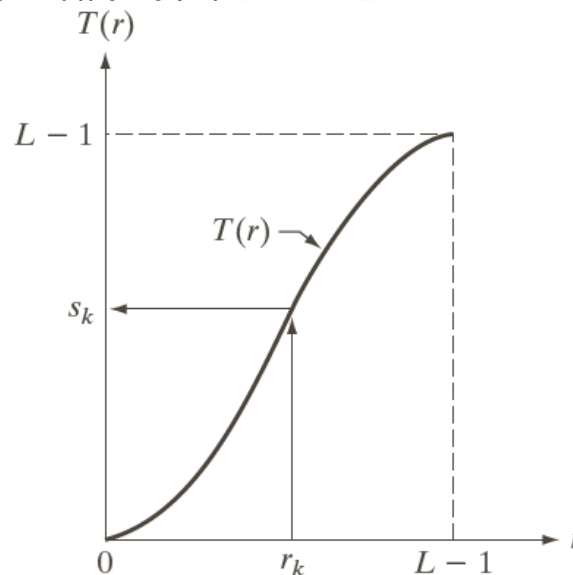
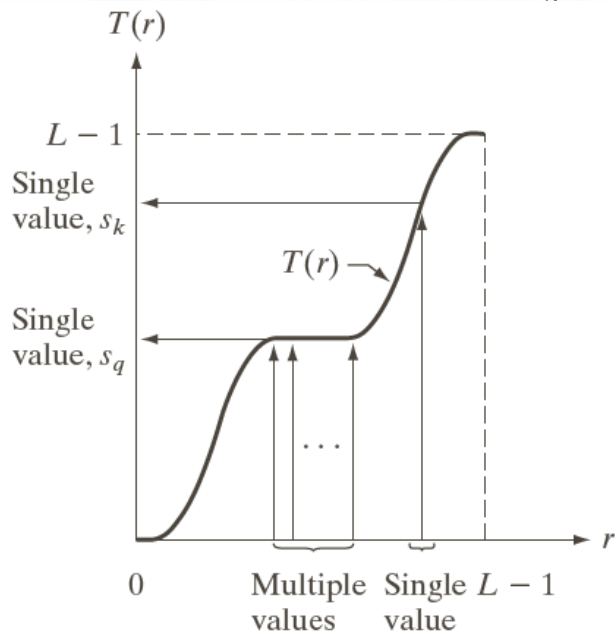
$$s = T(r) \quad 0 \leq r \leq L-1$$

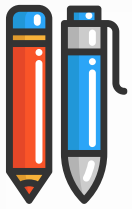
a.  $T(r)$  is a strictly monotonically increasing function

a b

**FIGURE 3.17**

(a) Monotonically increasing function, showing how multiple values can map to a single value. (b) Strictly monotonically increasing function. This is a one-to-one mapping, both ways.





# Histogram Equalization



$$s = T(r) \quad 0 \leq r \leq L-1$$

a.  $T(r)$  is a strictly monotonically increasing function  
in the interval  $0 \leq r \leq L-1$ ;

b.  $0 \leq T(r) \leq L-1$  for  $0 \leq r \leq L-1$ .

$T(r)$  is continuous and differentiable.

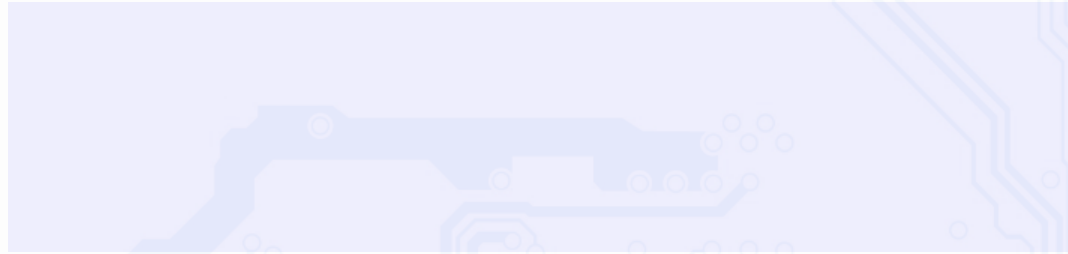
$$p_s(s)ds = p_r(r)dr$$





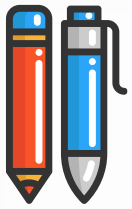


# Histogram Equalization



$$\begin{aligned}\frac{ds}{dr} &= \frac{dT(r)}{dr} = (L-1) \frac{d}{dr} \left[ \int_0^r p_r(w) dw \right] \\ &= (L-1) p_r(r) \quad \text{where } s = T(r) = (L-1) \int_0^r p_r(w) dw\end{aligned}$$

$$p_s(s) = \frac{p_r(r) dr}{ds} = p_r(r) \bigg/ \left( \frac{ds}{dr} \right) = p_r(r) \bigg/ ((L-1) p_r(r)) = \frac{1}{L-1}$$



# Example

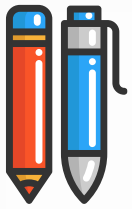


Suppose that the (continuous) intensity values in an image have the PDF

$$p_r(r) = \begin{cases} \frac{2r}{(L-1)^2}, & \text{for } 0 \leq r \leq L-1 \\ 0, & \text{otherwise} \end{cases}$$

Find the transformation function for equalizing the image histogram.





# Example

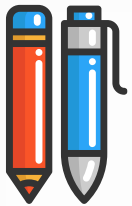


$$s = T(r) = (L-1) \int_0^r p_r(w) dw$$

$$= (L-1) \int_0^r p_r(w) dw$$







# Histogram Equalization



Discrete values:

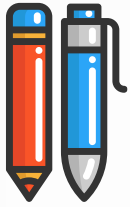
$$s_k = T(r_k) = (L-1) \sum_{j=0}^k p_r(r_j)$$

Continuous case:

$$s = T(r) = (L-1) \int_0^r p_r(w) dw$$

$$= (L-1) \sum_{j=0}^k \frac{n_j}{MN} = \frac{L-1}{MN} \sum_{j=0}^k n_j \quad k=0,1,\dots, L-1$$





# Example: Histogram Equalization

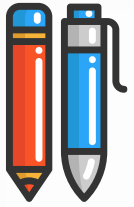


Suppose that a 3-bit image ( $L=8$ ) of size  $64 \times 64$  pixels ( $MN = 4096$ ) has the intensity distribution shown in following table.

Get the histogram equalization transformation function and give the  $p_s(s_k)$  for each  $s_k$ .

$r_k$	$n_k$	$p_r(r_k) = n_k/MN$
$r_0 = 0$	790	0.19
$r_1 = 1$	1023	0.25
$r_2 = 2$	850	0.21
$r_3 = 3$	656	0.16
$r_4 = 4$	329	0.08
$r_5 = 5$	245	0.06
$r_6 = 6$	122	0.03
$r_7 = 7$	81	0.02





# Example: Histogram Equalization



$r_k$	$n_k$	$p_r(r_k) = n_k/MN$
$r_0 = 0$	790	0.19
$r_1 = 1$	1023	0.25
$r_2 = 2$	850	0.21
$r_3 = 3$	656	0.16
$r_4 = 4$	329	0.08
$r_5 = 5$	245	0.06
$r_6 = 6$	122	0.03
$r_7 = 7$	81	0.02

$$s_0 = T(r_0) = 7 \sum_{j=0}^0 p_r(r_j) = 7 \times 0.19 = 1.33 \rightarrow 1$$

$$s_1 = T(r_1) = 7 \sum_{j=0}^1 p_r(r_j) = 7 \times (0.19 + 0.25) = 3.08 \rightarrow 3$$

$$s_2 = 4.55 \rightarrow 5$$

$$s_3 = 5.67 \rightarrow 6$$

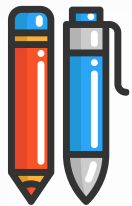
$$s_4 = 6.23 \rightarrow 6$$

$$s_5 = 6.65 \rightarrow 7$$

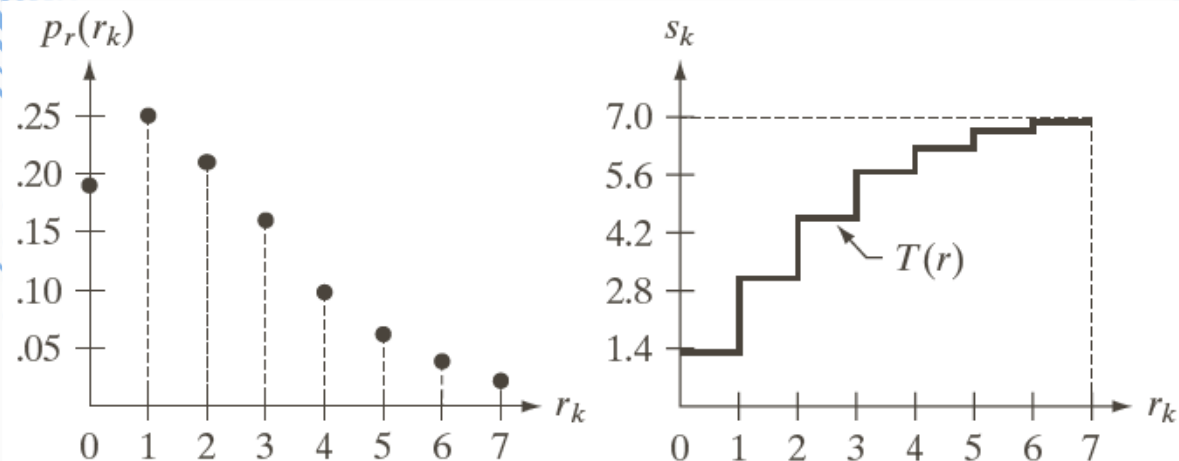
$$s_6 = 6.86 \rightarrow 7$$

$$s_7 = 7.00 \rightarrow 7$$





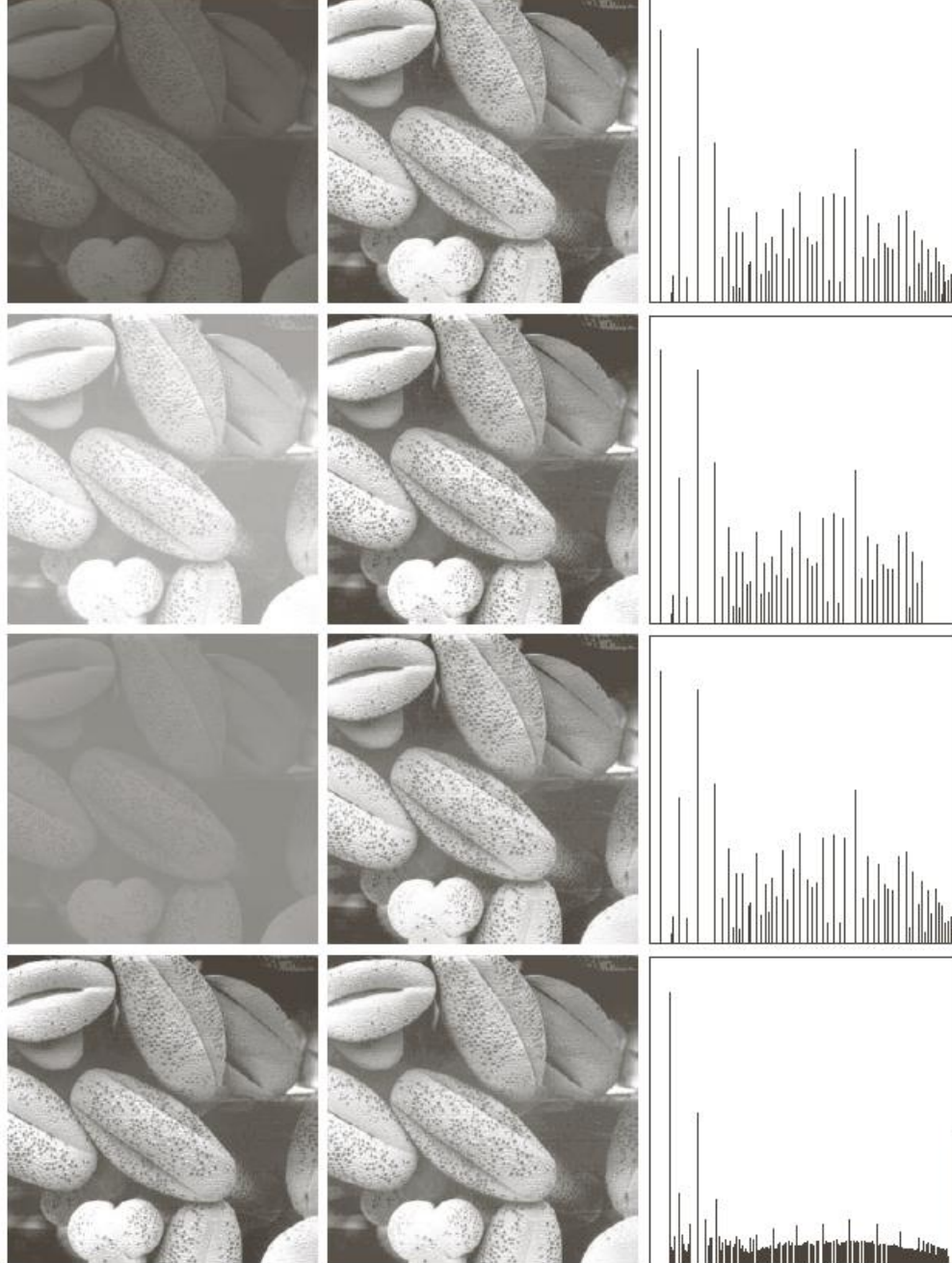
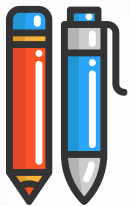
# Example: Histogram Equalization



a b c

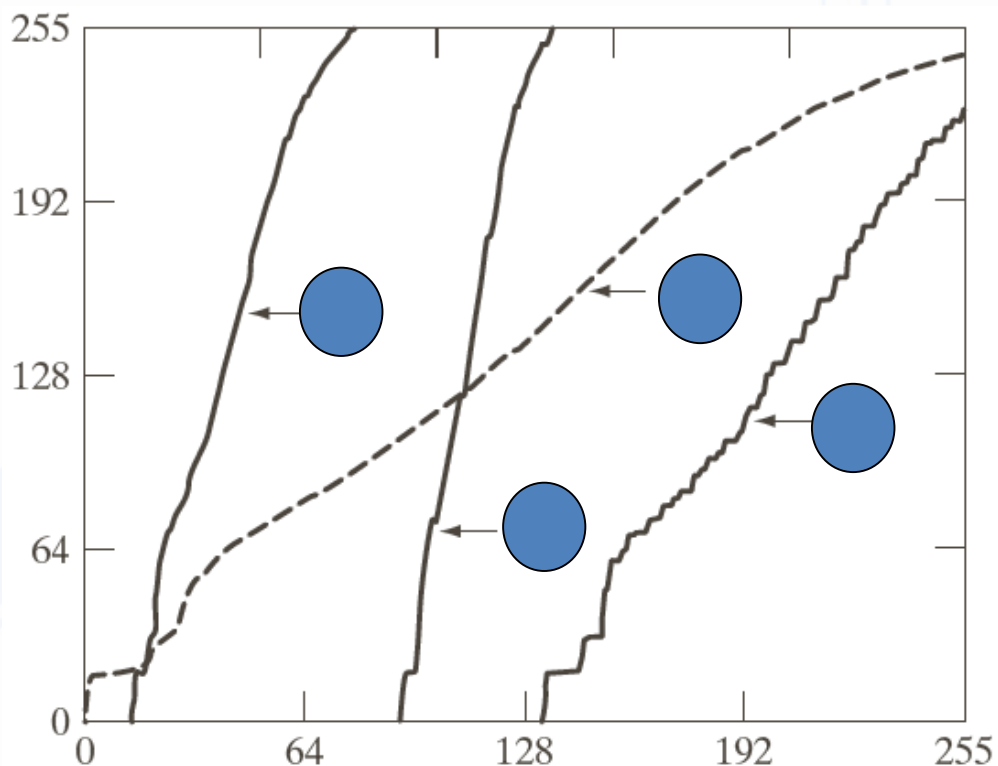
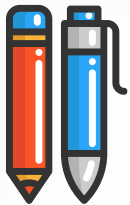
**FIGURE 3.19** Illustration of histogram equalization of a 3-bit (8 intensity levels) image. (a) Original histogram. (b) Transformation function. (c) Equalized histogram.



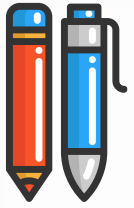


**FIGURE 3.20** Left column: images from Fig. 3.16. Center column: corresponding histogram-equalized images. Right column: histograms of the images in the center column.





**FIGURE 3.21** Transformation functions for histogram equalization. Transformations (1) through (4) were obtained from the histograms of the images (from top to bottom) in the left column of Fig. 3.20 using Eq. (3.3-8).



# Question



Is histogram equalization always good?

No





# Histogram Matching



## Histogram matching (histogram specification)

— generate a processed image that has a specified histogram

Let  $p_r(r)$  and  $p_z(z)$  denote the continuous probability density functions of the variables  $r$  and  $z$ .  $p_z(z)$  is the specified probability density function.

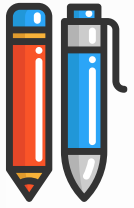
Let  $s$  be the random variable with the probability

$$s = T(r) = (L-1) \int_0^r p_r(w) dw$$

Define a random variable  $z$  with the probability

$$G(z) = (L-1) \int_0^z p_z(t) dt = s$$





# Histogram Matching



$$s = T(r) = (L-1) \int_0^r p_r(w) dw$$

$$G(z) = (L-1) \int_0^z p_z(t) dt = s$$

$$z = G^{-1}(s) = G^{-1}[T(r)]$$







# Histogram Matching: Procedure



- Obtain  $p_r(r)$  from the input image and then obtain the values of  $s$

$$s = (L-1) \int_0^r p_r(w) dw$$

- Use the specified PDF and obtain the transformation function  $G(z)$

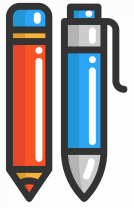
$$G(z) = (L-1) \int_0^z p_z(t) dt = s$$

- Mapping from  $s$  to  $z$

$$z = G^{-1}(s)$$







# Histogram Matching: Example



Assuming continuous intensity values, suppose that an image has the intensity PDF

$$p_r(r) = \begin{cases} \frac{2r}{(L-1)^2}, & \text{for } 0 \leq r \leq L-1 \\ 0, & \text{otherwise} \end{cases}$$

Find the transformation function that will produce an image whose intensity PDF is

$$p_z(z) = \begin{cases} \frac{3z^2}{(L-1)^3}, & \text{for } 0 \leq z \leq (L-1) \\ 0, & \text{otherwise} \end{cases}$$





# Histogram Matching: Example



Find the histogram equalization transformation for the input image

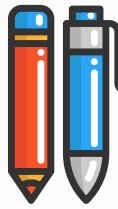
$$s = T(r) = (L-1) \int_0^r p_r(w) dw = (L-1) \int_0^r \frac{2w}{(L-1)^2} dw = \frac{r^2}{L-1}$$

Find the histogram equalization transformation for the specified histogram

$$G(z) = (L-1) \int_0^z p_z(t) dt = (L-1) \int_0^z \frac{3t^2}{(L-1)^3} dt = \frac{z^3}{(L-1)^2} = s$$

The transformation function

$$z = \left[ (L-1)^2 s \right]^{1/3} = \left[ (L-1)^2 \frac{r^2}{L-1} \right]^{1/3} = \left[ (L-1) r^2 \right]^{1/3}$$



# Histogram Matching: Discrete Cases



- Obtain  $p_r(r_j)$  from the input image and then obtain the values of  $s_k$ , round the value to the integer range  $[0, L-1]$ .

$$s_k = T(r_k) = (L-1) \sum_{j=0}^k p_r(r_j) = \frac{(L-1)}{MN} \sum_{j=0}^k n_j$$

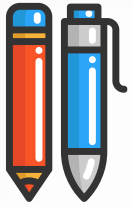
- Use the specified PDF and obtain the transformation function  $G(z_q)$ , round the value to the integer range  $[0, L-1]$ .

$$G(z_q) = (L-1) \sum_{i=0}^q p_z(z_i) = s_k$$

- Mapping from  $s_k$  to  $z_q$

$$z_q = G^{-1}(s_k)$$





# Example: Histogram Matching



Suppose that a 3-bit image ( $L=8$ ) of size  $64 \times 64$  pixels ( $MN = 4096$ ) has the intensity distribution shown in the following table (on the left). Get the histogram transformation function and make the output image with the specified histogram, listed in the table on the right.

$r_k$	$n_k$	$p_r(r_k) = n_k/MN$
$r_0 = 0$	790	0.19
$r_1 = 1$	1023	0.25
$r_2 = 2$	850	0.21
$r_3 = 3$	656	0.16
$r_4 = 4$	329	0.08
$r_5 = 5$	245	0.06
$r_6 = 6$	122	0.03
$r_7 = 7$	81	0.02

$z_q$	Specified $p_z(z_q)$
$z_0 = 0$	0.00
$z_1 = 1$	0.00
$z_2 = 2$	0.00
$z_3 = 3$	0.15
$z_4 = 4$	0.20
$z_5 = 5$	0.30
$z_6 = 6$	0.20
$z_7 = 7$	0.15





# Example: Histogram Matching



Obtain the scaled histogram-equalized values,

$$s_0 = 1, s_1 = 3, s_2 = 5, s_3 = 6, s_4 = 7,$$

$$s_5 = 7, s_6 = 7, s_7 = 7.$$

Compute all the values of the transformation function  $G$ ,

$$G(z_0) = 7 \sum_{j=0}^0 p_z(z_j) = 0.00 \rightarrow 0$$

$$G(z_1) = 0.00 \rightarrow 0$$

$$G(z_2) = 0.00 \rightarrow 0$$

$$G(z_3) = 1.05 \rightarrow 1$$

$$G(z_4) = 2.45 \rightarrow 2$$

$$G(z_5) = 4.55 \rightarrow 5$$

$$G(z_6) = 5.95 \rightarrow 6$$

$$G(z_7) = 7.00 \rightarrow 7$$

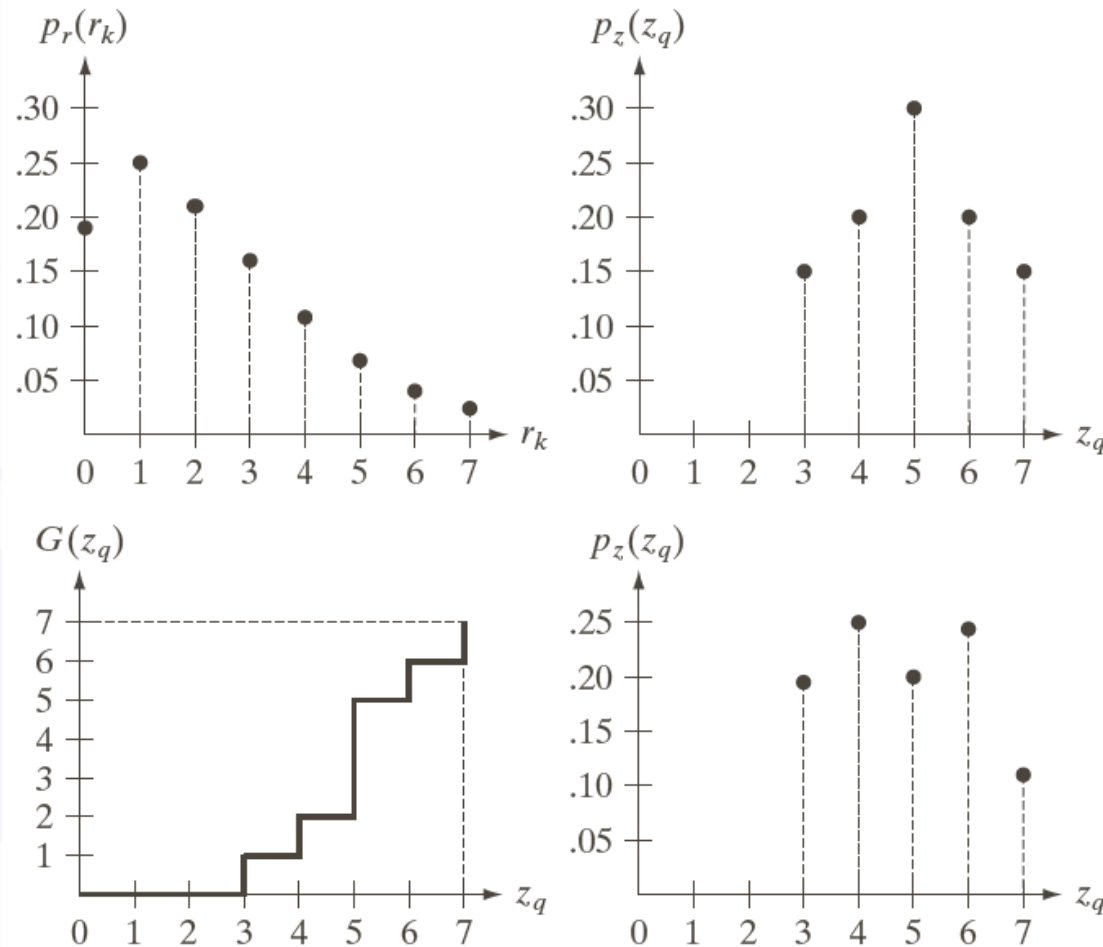
$r_k$	$n_r$	$p_r(r_k) = n_r/MN$
$r_0 = 0$	790	0.19
$r_1 = 1$	1023	0.25
$r_2 = 2$	850	0.21
$r_3 = 3$	656	0.16
$r_4 = 4$	329	0.08
$r_5 = 5$	245	0.06
$r_6 = 6$	122	0.03
$r_7 = 7$	81	0.02

$z_q$	Specified $p_z(z_q)$
$z_0 = 0$	0.00
$z_1 = 1$	0.00
$z_2 = 2$	0.00
$z_3 = 3$	0.15
$z_4 = 4$	0.20
$z_5 = 5$	0.30
$z_6 = 6$	0.20
$z_7 = 7$	0.15





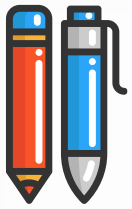
# Example: Histogram Matching



a	b
c	d

**FIGURE 3.22**

(a) Histogram of a 3-bit image. (b) Specified histogram. (c) Transformation function obtained from the specified histogram. (d) Result of performing histogram specification. Compare (b) and (d).



# Example: Histogram Matching



Obtain the scaled histogram-equalized values,

$$s_0 = 1, s_1 = 3, s_2 = 5, s_3 = 6, s_4 = 7,$$

$$s_5 = 7, s_6 = 7, s_7 = 7.$$

Compute all the values of the transformation function  $G$ ,

$$G(z_0) = 7 \sum_{j=0}^0 p_z(z_j) = 0.00 \rightarrow 0$$

$$G(z_1) = 0.00 \rightarrow 0$$

$$G(z_2) = 0.00 \rightarrow 0$$

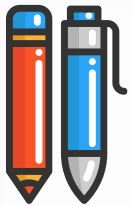
$$G(z_3) = 1.05 \rightarrow 1 \quad \mathbf{s_0}$$

$$G(z_4) = 2.45 \rightarrow 2 \quad \mathbf{s_1}$$

$$G(z_5) = 4.55 \rightarrow 5 \quad \mathbf{s_2}$$

$$G(z_6) = 5.95 \rightarrow 6 \quad \mathbf{s_3}$$

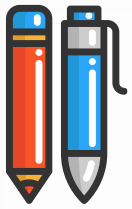
$$G(z_7) = 7.00 \rightarrow 7 \quad \mathbf{s_4 \quad s_5 \quad s_6 \quad s_7}$$



# Example: Histogram Matching



$r_k$	$s_k$	$\rightarrow$	$z_q$
0	1	$\rightarrow$	3
1	3	$\rightarrow$	4
2	5	$\rightarrow$	5
3	6	$\rightarrow$	6
4	7	$\rightarrow$	7
5			
6			
7			



# Example: Histogram Matching



$$r_k \rightarrow z_q$$

$$0 \rightarrow 3$$

$$1 \rightarrow 4$$

$$2 \rightarrow 5$$

$$3 \rightarrow 6$$

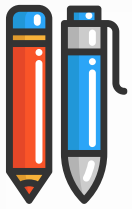
$$4 \rightarrow 7$$

$$5 \rightarrow 7$$

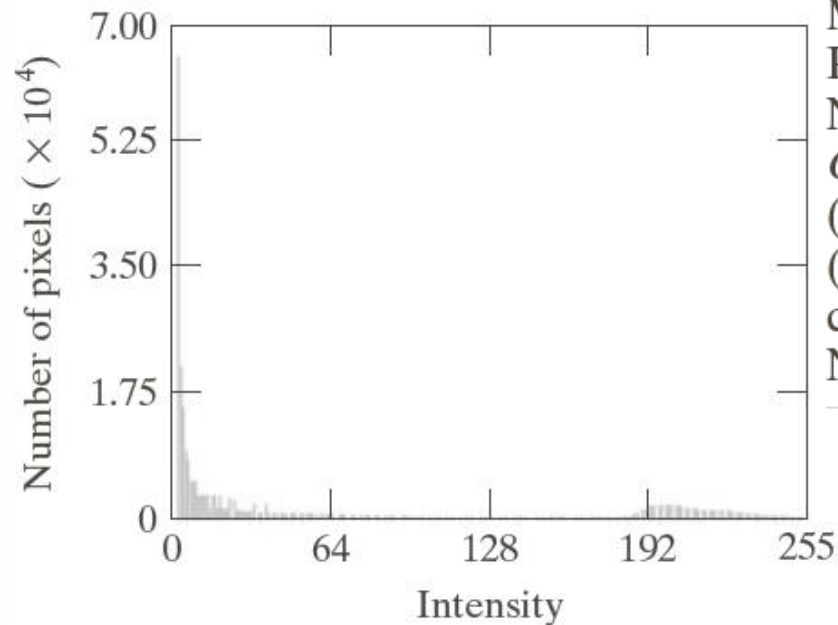
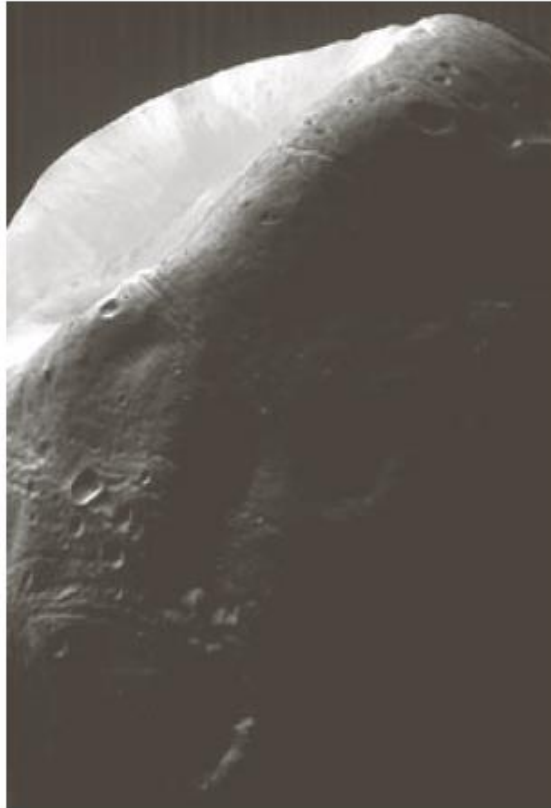
$$6 \rightarrow 7$$

$$7 \rightarrow 7$$





# Example: Histogram Matching



a b

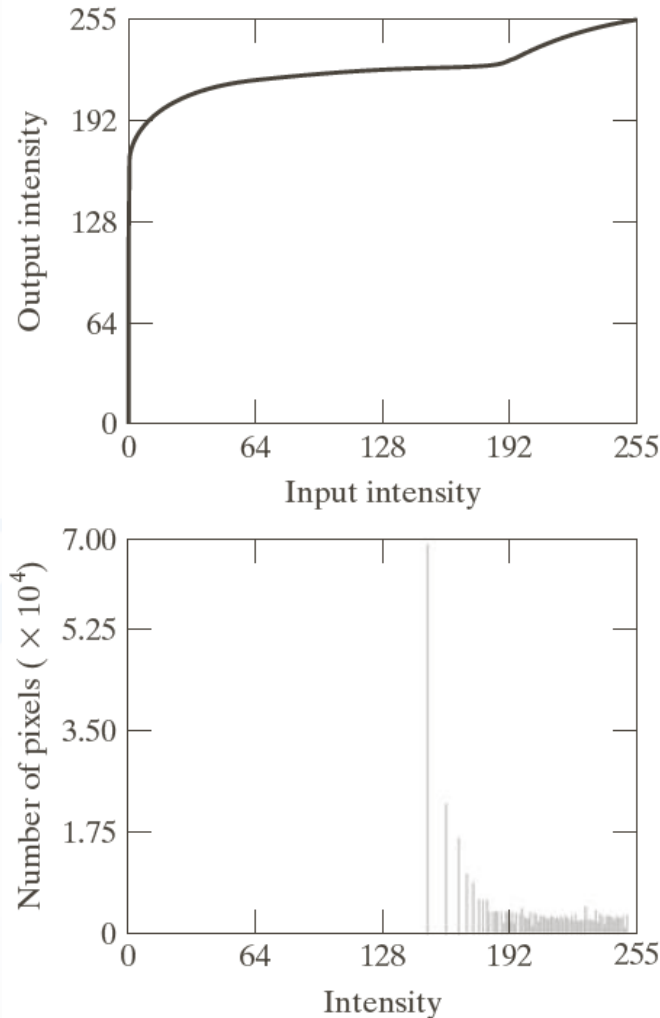
**FIGURE 3.23**  
(a) Image of the Mars moon Phobos taken by NASA's *Mars Global Surveyor*.  
(b) Histogram. (Original image courtesy of NASA.)







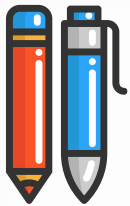
# Example: Histogram Matching



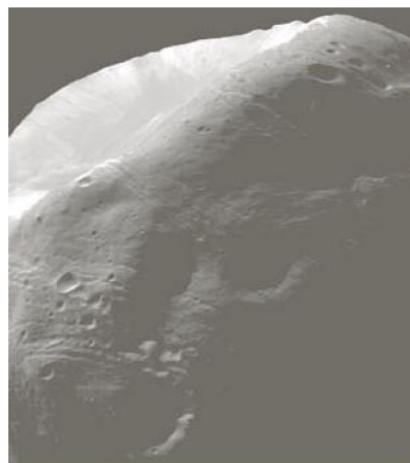
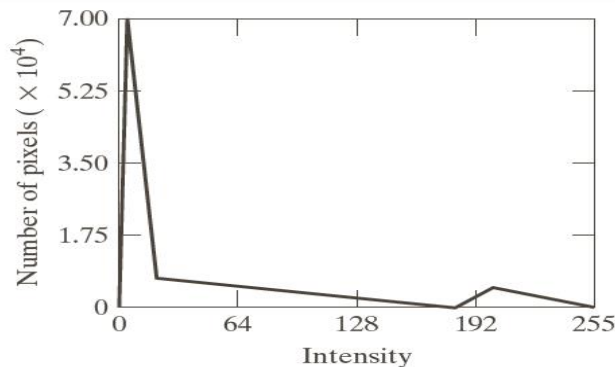
a b  
c

**FIGURE 3.24**

(a) Transformation function for histogram equalization.  
(b) Histogram-equalized image (note the washed-out appearance).  
(c) Histogram of (b).

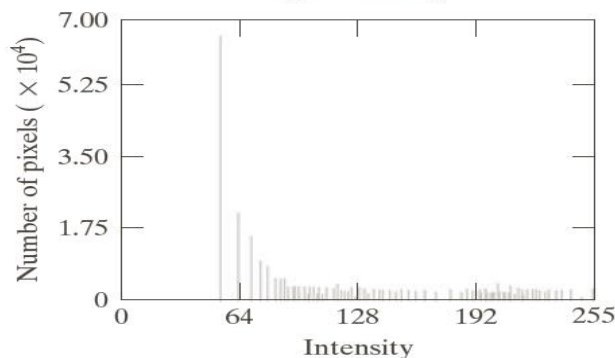
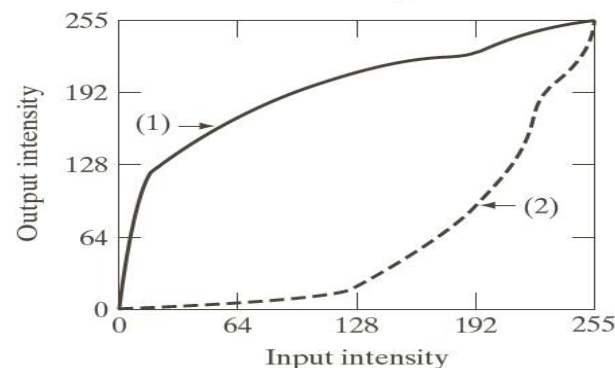


# Example: Histogram Matching



a c  
b  
d

**FIGURE 3.25**  
(a) Specified histogram.  
(b) Transformations.  
(c) Enhanced image using mappings from curve (2).  
(d) Histogram of (c).





# Local Histogram Processing



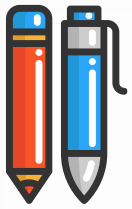
Define a neighborhood and move its center from pixel to pixel

At each location, the histogram of the points in the neighborhood is computed. Either histogram equalization or histogram specification transformation function is obtained

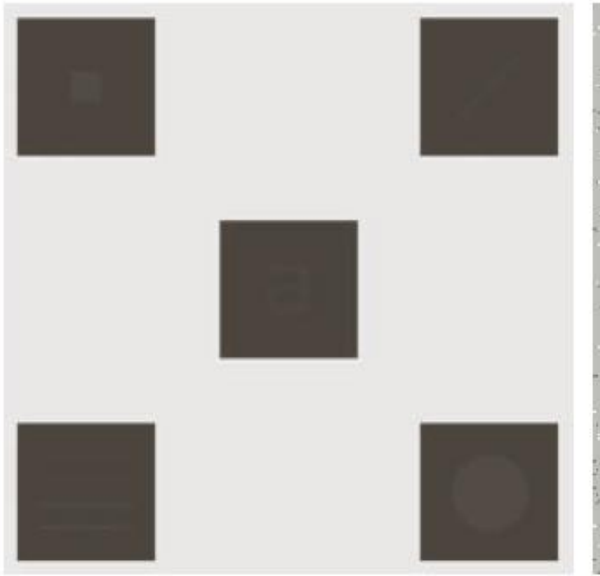
Map the intensity of the pixel centered in the neighborhood

Move to the next location and repeat the procedure



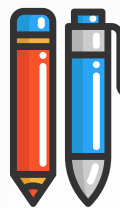


# Local Histogram Processing: Example



a b c

**FIGURE 3.26** (a) Original image. (b) Result of global histogram equalization. (c) Result of local histogram equalization applied to (a), using a neighborhood of size  $3 \times 3$ .



# Using Histogram Statistics for Image Enhancement



Average Intensity

$$m = \sum_{i=0}^{L-1} r_i p(r_i) = \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} f(x, y)$$

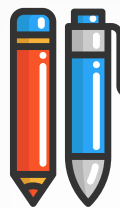
$$u_n(r) = \sum_{i=0}^{L-1} (r_i - m)^n p(r_i)$$
$$\sigma^2 = u_2(r) = \sum_{i=0}^{L-1} (r_i - m)^2 p(r_i)$$

Variance

$$= \frac{1}{MN} \sum_{x=0}^{M-1} \sum_{y=0}^{N-1} [f(x, y) - m]^2$$







# Using Histogram Statistics for Image Enhancement



Local average intensity

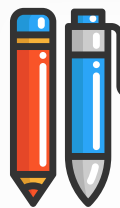
$$m_{s_{xy}} = \sum_{i=0}^{L-1} r_i p_{s_{xy}}(r_i)$$

$s_{xy}$  denotes a neighborhood

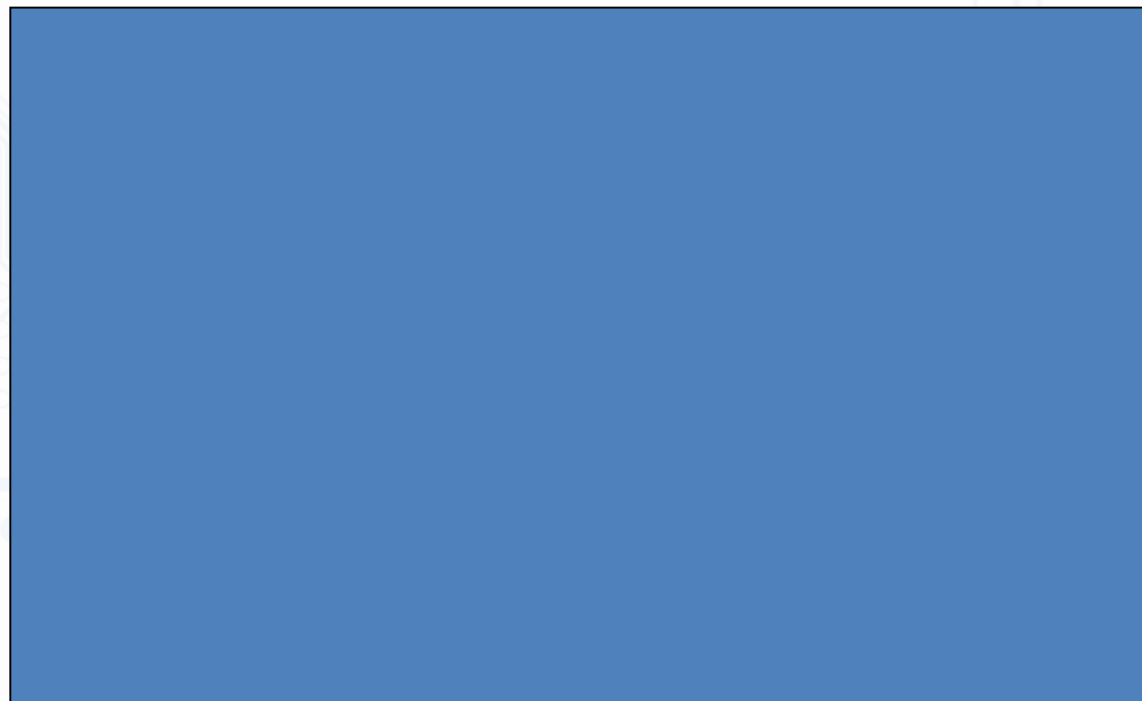
Local variance

$$\sigma_{s_{xy}}^2 = \sum_{i=0}^{L-1} (r_i - m_{s_{xy}})^2 p_{s_{xy}}(r_i)$$





# Using Histogram Statistics for Image Enhancement: Example



a b c

**FIGURE 3.27** (a) SEM image of a tungsten filament magnified approximately  $130\times$ . (b) Result of global histogram equalization. (c) Image enhanced using local histogram statistics. (Original image courtesy of Mr. Michael Shaffer, Department of Geological Sciences, University of Oregon, Eugene.)

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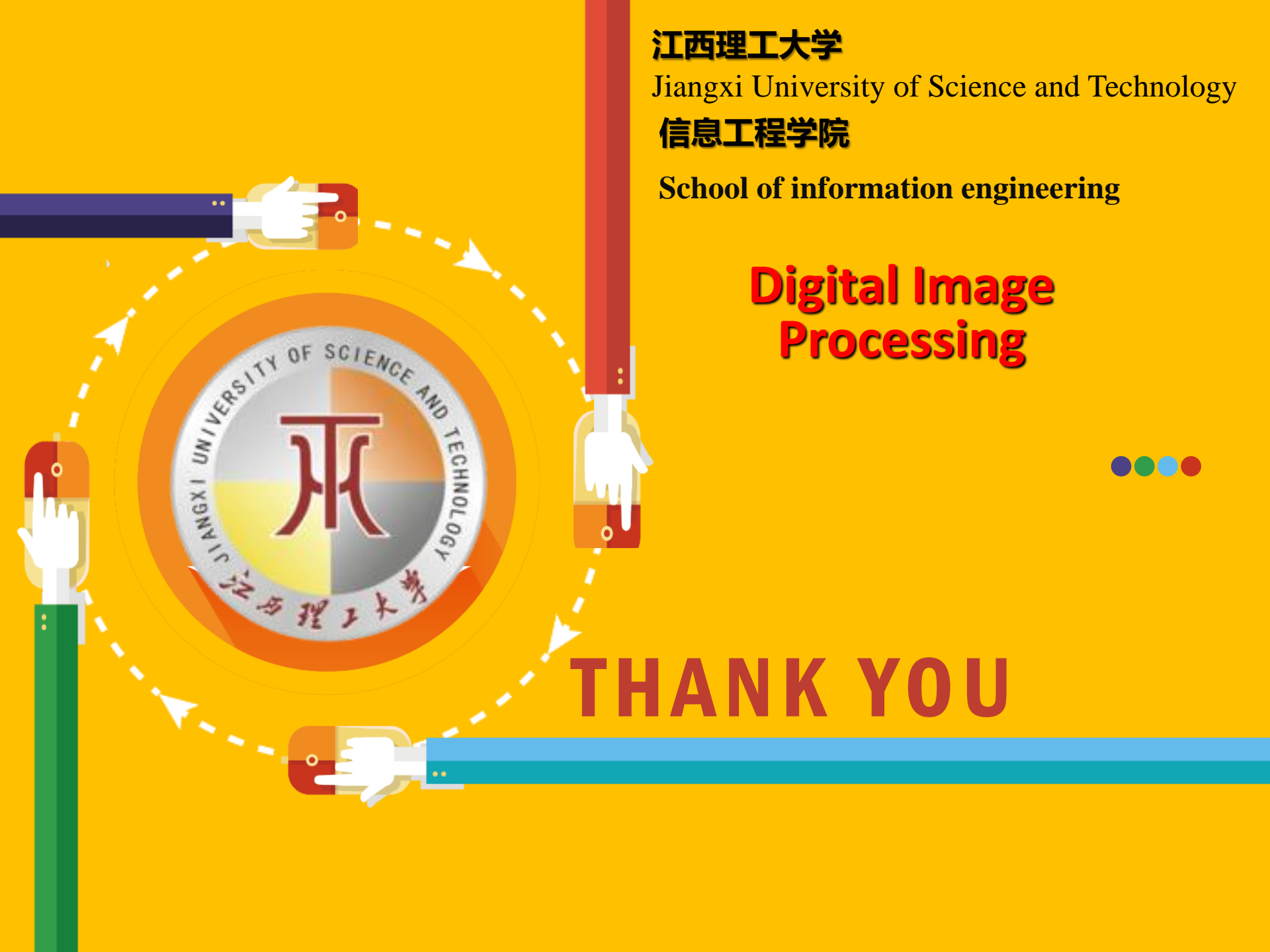
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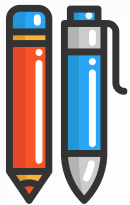
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# Digital Image Processing



# THANK YOU





**“BE HUMBLE. BE HUNGRY.  
AND ALWAYS BE THE  
HARDEST WORKER  
IN THE ROOM.”**

