

$Task\ BOOK\ _\ DIP\ LAB\ 2021$

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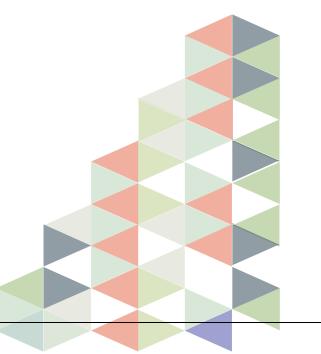
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The lab number	M601	实验室名称	本院实验中心			
Course number Subject title Digital Image Processing (MATLAB Processing)		ATLAB Programming				
The experiment item no Practical title How to install MATLAB? & How to u (Basic Programming)		low to use MATLAB?				
(To guide the file name) (write)		(The experimental requirements)	(Will do)	(The experimental type)	(validation)	
(period)						
(For professional)						
The purpose	and requiren	nent (fill in)				
Purpose:						
1.	To install	MATALB Tool.				
2.		to use and awareness a				
 Learn how to programming in command window and also script (.m) file. Lean fundamentals of MATLAB Programming. 						
	4. Lean fundamentals of MATLAB Programming. Requirement:					
1	1. Each student must have resources(computer)					
1	2. Every student have installed MATLAB2014a version above					
2		Every student have in	stalled MAT	LAB2014a version ab	ove	

Content:

- 1) Fundamental Operation
 - a) Code compilation
 - b) Different windows usage
 - c) MATLAB Tools usage
 - d) Variable
 - e) Matrix
 - f) Loop
 - g) Conditional statements
- 2) Image reading
 - a) RGB image
 - b) Gray scale image
 - c) Black and white
 - d) Image visualization
- 3) Basic Image Operation
 - a) Image conversion
 - b) Image resizing
 - c) How to find image size
 - d) Some other basic operation



1. MATLAB VARIABLES

Matlab Code	Result
clc clear all; close all; x = 3 % defining x and initializing it with a value Y = sqrt(16) % defining Y and initializing it with an expression sqrt(78) x1 = 7 * 8; y = x1 * 7.89	
Important note about example:	· ·

2. MATLAB VARIABLES

Matlab Code	Result
clc	
clear all;	
close all;	
x=3	
clear x % it will delete x, won't display anything	
clear % it will delete all variables in the	
workspace % peacefully and unobtrusively Long Assignments Long	
assignments can be extended to another line by using an ellipses (). For	
example,	
initial_velocity = 0;	
acceleration = 9.8;	
time = 20;	
final_velocity = initial_velocity + acceleration * time	
Important note about example:	

3. MATLAB – MATRIX

Matlab Code	Result	
clc		
clear all;		
close all;		
$m = [1 \ 2 \ 3; 4 \ 5 \ 6; 7 \ 8 \ 9]$		
% Referencing the Elements of a Matrix		
a = [1 2 3 4 5; 2 3 4 5 6; 3 4 5 6 7; 4 5 6 7 8];		
% see the results of the follwoing		
a(2,5)		
v = a(:,4)		
a(:,2:3)		
Important note about example:		

4. MATLAB – MATRIX: create a sub-matrix

Matlab Code	Result
clc clear all; close all; a = [1 2 3 4 5; 2 3 4 5 6; 3 4 5 6 7; 4 5 6 7 8]; sa = a(2:3,2:4)	
Important note about example :	

5. MATLAB – MATRIX: Deleting a Row or a Column in a Matrix

```
clc clear all; close all; a = [ 1 2 3 4 5; 2 3 4 5 6; 3 4 5 6 7; 4 5 6 7 8]; a(4,:) = [] % For example, let us delete the fourth row of a a = [ 1 2 3 4 5; 2 3 4 5 6; 3 4 5 6 7; 4 5 6 7 8]; a(:,5)=[] %, let us delete the fifth column of a ?
```

6. MATLAB — MATRIX: % In this example, let us create a 3-by-3 matrix m, then we will copy the second and third rows of this matrix twice to create a 4-by-3 matrix. Create a script file with the following code

```
clc
clear all;
close all;
a = [ 1 2 3; 4 5 6; 7 8 9];
new_mat = a([2,3,2,3],:)
```

7. MATLAB – MATRIX: Special Arrays in MATLAB

```
clc clear all; close all; zeros(5) %. The zeros() function creates an array 5*5 of all zeros ones(4,3) %The ones() function creates an array 4*3 of all ones eye(4) % The eye() function creates an identity matrix 4*4 rand(3,5)%The rand() function creates an array 3*5 of uniformly distributed random numbers on (0,1) magic(4)%The magic() function creates a magic square array. of 4*4
```

1. MATLAB – MATRIX : Multidimensional Arrays

```
clc clear all; close all; a = [7 9 5; 6 1 9; 4 3 2]
% The array a is a 3-by-3 array; we can add a third dimension to a, by providing the values like a(:, :, 2)= [1 2 3; 4 5 6; 7 8 9]
% We can also create multidimensional arrays using the ones(), zeros() or the rand() functions. For example, b = rand(4,3,2)
```

8. MATLAB – MATRIX: Multidimensional Arrays concatenate the arrays

```
clc
clear all;
close all;
a = [9 8 7; 6 5 4; 3 2 1];
b = [1 2 3; 4 5 6; 7 8 9];
c = cat(3, a, b, [ 2 3 1; 4 7 8; 3 9 0])
```

9. FUNCTIONS OF ARRY

```
clc clear all; close all; x = [7.1, 3.4, 7.2, 28/4, 3.6, 17, 9.4, 8.9]; length(x) % length of x vector y = rand(3, 4, 5, 2); ndims(y) % no of dimensions in array y s = ['Zara', 'Nuha', 'Shamim', 'Riz', 'Shadab']; numel(s) % no of elements in s
```

10. FUNCTIONS OF ARRY

```
clc clear all; close all; a = [1 2 3; 4 5 6; 7 8 9] % the original array a b = circshift(a,1) % circular shift first dimension values down by 1. c = circshift(a,[1 -1]) % circular shift first dimension values % down by 1 % and second dimension values to the left % by 1.
```

11. FUNCTIONS OF ARRY

```
clc
clear all;
close all;
% Sorting Arrays
v = [ 23 45 12 9 5 0 19 17] % horizontal vector
sort(v) % sorting v
m = [2 6 4; 5 3 9; 2 0 1] % two dimensional array
sort(m, 1) % sorting m along the row
sort(m, 2) % sorting m along the column
```

12. Accessing Data in Cell Arrays

```
clc
clear all;
close all;
c = {'Red', 'Blue', 'Green', 'Yellow', 'White'; 1 2 3 4 5};
% See the Result of the follwoing
c(1:2,1:2)
c{1, 2:4}
```

13. Creating Vectors (horizontal Vectors)

```
clc clear all; close all; r = [7 8 9 10 11]
```

%MATLAB will execute the above statement and return the following result ? $r = 7 \times 8 \times 9 \times 10 \times 11$

14. Another example,

```
t = [2, 3, 4, 5, 6];

res = r + t
```

15. Creating Vectors (Vertical Vectors)

```
clc
clear all;
close all;
c = [7; 8; 9; 10; 11]
```

16. Image Reading and show image

clc clear all; close all:

I=imread('pic.jpg'); % imread function is used to read an image. you can give full path

% of the image if image is not in the same place where you save program.
% Like this imread(慍:\Users\Muhammad\Desktop\picture.jpg?;
imshow(I); % this is used to visualize the image. This is use to show one image in program.

17. Image resizing

```
clc
clear all;
close all;
I = imread('pic1.jpg');
A=imresize(I,[500 500]);
subplot(1,2,1);imshow(I);
subplot(1,2,2);imshow(A);

wused to resize the image I to 256 256 pixels
```

18. RGB image, Size & visualizing multiple images in multiple windows

```
clc clear all; close all; img = imread('pic.jpg'); [m n d]=size(img); % it will show the number of pixels in vertical and horizontal mean (column and row) and also show the dimension. Which represent the number of cloro. In RGB case it will shoe 3 which mean R G B. imgR = img(:,:,1); imgG = img(:,:,2); imgB = img(:,:,3); figure;imshow(imgR,[]); % figure;imshow() function are used to visualize multiple image in one program. Then we use. figure;imshow(imgG,[]); figure;imshow(imgB,[]); m

n
```

% Note: figure;imshow() function are used to visualize multiple image in one program in multiple window.

19. Image conversion

```
clc clear all; close all; I = imread('pic.jpg'); \\ figure; imshow(I,[]); title('RGB Colore Image'); \\ \% show image with title \\ X = rgb2gray(I); \\ \% this function is used to convert image from RGb to Gray figure; imshow(X,[]); title('Gray Colore Image'); \\ \% show image with title \\ Y = im2bw(X); \\ \% this function is used to convert image from gray or RGB to black and white figure; imshow(Y,[]); title('Black and white Image'); \\ \% show image with title
```

20. Gray scale image & Black and white image visualizing multiple images in one window

```
clc
clear all;
close all;
I = imread('pic.jpg');
A=imread('pic1.jpg');
X=size(I) % in the case of gray scale image it will show the dimension 1 .
subplot(1,2,1);imshow(I) %this is used to show multiple image in one window(1,2,1)
% first 1 show that image will be in one or first window
% , 2 mean will be two image in one window, next 1 mean
%this image will be in first place.
subplot(1,2,2);imshow(A)
```

21. % for Loop in MATLAB

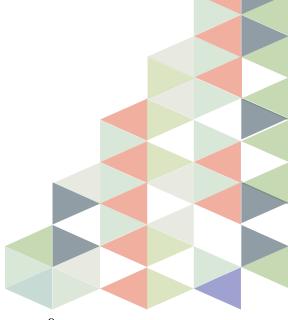
```
clc
clear all;
close all;
for x = 0:0.05:1 % X start from 0 end to 1 and increment by 0.05 if you want decrement you use -0.05
    x
end
```

22. Nested For Loop in MATLAB

```
clc clear all; close all; m=5; n=4; a = zeros(n,m); for i = 1:n % auto increment by 1 for j = 1:m % auto increment by 1 a(i,j) = 1/(i+j); end end a
```

23. while Loop in MATLAB

```
clc
clear all;
close all;
n = 1;
y = zeros(1,10);
while n <= 10
y(n) = 2*n/(n+1);
n = n+1;
end
y
```



n

24. if Condition Statement in MATLAB

```
clear all;
close all;
attn=5;
grade=82;
if (attn>0.9)&(grade>60)
pass = 1
end
```

else if Condition Statement in MATLAB 25.

```
clc
clear all;
close all;
i=5;
j=10;
if i == j
   a(i,j) = 2
elseif i \ge j
   a(i,j) = 1
else
   a(i,j) = 0
end
```

26. switch Condition Statement in MATLAB

```
clear all;
close all;
x = 2;
y = 3;
switch x
  case x==y
  disp('x and y are equal');
  case x>y
  disp('x is greater than y');
  otherwise
  disp('x is less than y');
end
```

27. **MATLAB: Plot practice**

clear; close all vis_ax = 'on'; ftsz=0.85;



```
fig_size = 800;
fig_0 = figure('color','w','position',[0, 0, fig_size*1.414,fig_size]);
set(fig_0,'renderer','Painters')
% main
ax_header = axes('position',[0,0,1,1],'visible','off');
```

% make title

```
ax\_title = axes('position', [0,0.88,0.5,0.1], 'visible', 'off'); \\ text(0.01,0.15, 'Matlab Plot Cheatsheet', 'Vertical Alignment', 'bottom', 'FontSize', ftsz*60) \\ text(0.02,0.01, 'https://github.com/Pjer-zhang/matlabPlotCheatsheet', 'Vertical Alignment', 'bottom', 'FontSize', ftsz*15, 'FontName', 'consolas'); \\ ax\_title = axes('position', [0,0.88,0.5,0.1], 'visible', 'off'); \\ text(0.01,0.15, 'Matlab Plot Cheatsheet', 'Vertical Alignment', 'bottom', 'FontSize', ftsz*15, 'FontName', 'consolas'); \\ ax\_title = axes('position', [0,0.88,0.5,0.1], 'visible', 'off'); \\ ax\_title = axes('position', [0,0.88,0.5], 'visible', '
```

% plot colortable

```
ax\_colortable = axes('position', [0.01, 0.77, 0.35, 0.08], 'visible', vis\_ax); \\ text(1,0.98, "color", 'Horizontal Alignment', 'right', 'Vertical Alignment', 'top', 'FontSize', ftsz*12, 'FontName', 'consolas', 'color', '#A020F0') \\ text(0.01,0.98, 'Line Color', 'Vertical Alignment', 'top', 'FontSize', ftsz*12, 'color', 'k')
```

```
rectangle('Position',[0.01
                                         ,0.37,0.08,0.23],'FaceColor','y')
rectangle('Position',[0.12+0.01 ,0.37,0.08,0.23],'FaceColor','m')
rectangle('Position',[0.24+0.01 ,0.37,0.08,0.23],'FaceColor','c')
rectangle('Position',[0.36+0.01 ,0.37,0.08,0.23],'FaceColor','r')
rectangle('Position',[0.48+0.01 ,0.37,0.08,0.23],'FaceColor','g')
rectangle('Position',[0.60+0.01 ,0.37,0.08,0.23],'FaceColor','b')
rectangle('Position',[0.72+0.01 ,0.37,0.08,0.23],'FaceColor','w')
 rectangle('Position',[0.84+0.01 ,0.37,0.08,0.23],'FaceColor','k')
text(0 +0.04, 0.07, "y", 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', '#A020F0')
text(0.12+0.04, 0.07, "m", 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', #A020F0') text(0.24+0.04, 0.07, "c", 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', #A020F0')
text(0.36+0.04, 0.07, "r", 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', #A020F0') text(0.48+0.04, 0.07, "g", 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', #A020F0')
text(0.60+0.04, 0.07, "b", 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', fisz*11, 'FontName', 'consolas', 'color', #A020F0') text(0.72+0.04, 0.07, "w", 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', fisz*11, 'FontName', 'consolas', 'color', #A020F0')
text(0.84+0.04, 0.07, "k", 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', '#A020F0')
xlim([0 1])
ylim([0 1])
 xticks([])
yticks([])
box on
```

% marker

```
ax_marker = axes('position', [0.01, 0.68, 0.35, 0.08], 'visible', vis_ax);
text(1,0.98,"marker", 'HorizontalAlignment', 'right', 'VerticalAlignment', 'top', 'FontSize', ftsz*12, 'FontName', 'consolas', 'color', '#A020F0')
text(0.01,0.98, 'Marker Style', 'Vertical Alignment', 'top', 'Font Size', ftsz*12, 'color', 'k')
plot(0 +0.03,0.5, 'Marker','o','MarkerSize',8,'color','k','linewidth',1)
plot(0.07+0.03,0.5, 'Marker','+','MarkerSize',8,'color','k','linewidth',1)
plot(0.07+0.03,0.5, Marker, +, MarkerSize, 8, color, k, Illiewidth, 1) plot(0.14+0.03,0.5, Marker, '*, MarkerSize, 8, 'color, 'k,' linewidth, 1) plot(0.28+0.03,0.5, Marker, ', ', MarkerSize, 8, 'color, 'k,' linewidth, 1) plot(0.28+0.03,0.5, Marker, ', x,' MarkerSize, 8, 'color, 'k,' linewidth, 1)
plot(0.35+0.03,0.5, 'Marker','s','MarkerSize',8,'color','k','linewidth',1)
plot(0.42+0.03,0.5, 'Marker', 'd', 'MarkerSize', 8, 'color', 'k', 'linewidth', 1)
plot(0.49+0.03,0.5, 'Marker','^','MarkerSize',8,'color','k','linewidth',1)
plot(0.56+0.03,0.5, 'Marker','v','MarkerSize',8,'color','k','linewidth',1)
plot(0.63+0.03,0.5, 'Marker','>,',MarkerSize',8,'color','k','linewidth',1)
plot(0.70+0.03,0.5, 'Marker','<,','MarkerSize',8,'color','k','linewidth',1)
plot(0.77+0.03,0.5, 'Marker','p','MarkerSize',8,'color','k','linewidth',1)
plot(0.84+0.03,0.5, 'Marker','h','MarkerSize',8,'color','k','linewidth',1)
plot(0.91+0.03,0.5, 'Marker', 'none', 'MarkerSize', 8, 'color', 'k', 'linewidth', 1)
text(0 +0.03, 0.07,""s" ,'HorizontalAlignment','center','VerticalAlignment','bottom','FontSize',ftsz*11,'FontName','consolas', color', #A020F0') text(0.07+0.03, 0.07,""s" ,'HorizontalAlignment','center','VerticalAlignment','bottom','FontSize',ftsz*11,'FontName','consolas', color', #A020F0') text(0.14+0.03, 0.07,""s" ,'HorizontalAlignment','center','VerticalAlignment','bottom','FontSize',ftsz*11,'FontName','consolas', color', #A020F0')
text(0.21+0.03, 0.07,".", 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, FontName', 'consolas', 'color', #A020F0') text(0.28+0.03, 0.07,"'x", 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', '#A020F0')
text(0.32+0.03, 0.07, "s" ,"Horizontal Alignment, 'center,' Vertical Alignment,' bottom,' FontSize', ftsz*11, FontName', 'consolas', 'color', #A020F0') text(0.42+0.03, 0.07, "d" ,'Horizontal Alignment', 'center', 'Vertical Alignment', 'bottom', FontSize', ftsz*11, FontName', 'consolas', 'color', #A020F0')
text(0.49+0.03, 0.07, "\^" text(0.56+0.03, 0.07, "v"
                                               , 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, FontName', 'consolas', 'color', '#A020F0'), 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', '#A020F0')
text(0.63+0.03, 0.07, ">""
text(0.70+0.03, 0.07, "">""
                                               ,'HorizontalAlignment','center','VerticalAlignment','bottom','FontSize',ftsz*11,'FontName','consolas', color','#A020F0'),'HorizontalAlignment','center','VerticalAlignment','bottom','FontSize',ftsz*11,'FontName','consolas', color','#A020F0')
text(0.77+0.03, 0.07,"p" , 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', FontSize', ftsz*11, FontName', 'consolas', 'color', #A020F0') text(0.84+0.03, 0.07, "h" , 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', FontSize', ftsz*11, FontName', 'consolas', 'color', '#A020F0')
```

text(0.91+0.03, 0.07,"none", 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', #A020F0')
xlim([0.1])
ylim([0.1])

ylim([0 1]) xticks([]) yticks([])

box on

% marker size

```
ax\_markersize = axes(`position', [0.01, 0.59, 0.35, 0.08], visible', vis\_ax); \\ text(1,0.98, "markersize", "Horizontal Alignment', 'right', 'Vertical Alignment', 'top', 'FontSize', ftsz*12, 'FontName', 'consolas', 'color', '#A020F0') \\ text(0.01,0.98, "Marker Size', 'Vertical Alignment', 'top', 'FontSize', ftsz*12, 'color', 'k')
```

```
hold on plot(0 +0.06,0.5, 'Marker','o', 'MarkerSize',1,'color', 'K,'linewidth',1) plot(0.14+0.06,0.5, 'Marker', 'o', 'MarkerSize',2,'color', 'k', 'linewidth',1) plot(0.28+0.06,0.5, 'Marker', 'o', MarkerSize',4,'color', 'k', 'linewidth',1) plot(0.28+0.06,0.5, 'Marker', 'o', MarkerSize',8,'color', 'k', 'linewidth',1) plot(0.56+0.06,0.5, 'Marker', 'o', MarkerSize',12,'color', 'k', 'linewidth',1) plot(0.70+0.06,0.5, 'Marker', 'o', MarkerSize',16,'color', 'k', 'linewidth',1) plot(0.84+0.06,0.5, 'Marker', 'o', MarkerSize',18,'color', 'k', 'linewidth',1) text(0 +0.06, 0.07,1'', 'HorizontalAlignment', 'center', 'VerticalAlignment', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', 'k') text(0.14+0.06, 0.07,2'', 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', 'k') text(0.28+0.06, 0.07,2'', 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', 'k') text(0.28+0.06, 0.07,2'', 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', 'k') text(0.28+0.06, 0.07,2'', 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', 'k') text(0.56+0.06, 0.07,12', 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', 'k') text(0.70+0.06, 0.07,16', 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, FontName', 'consolas', 'color', 'k') text(0.84+0.06, 0.07,18', 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, FontName', 'consolas', 'color', 'k') text(0.84+0.06, 0.07,18', 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, FontName', 'consolas', 'color', 'k') text(0.84+0.06, 0.07,18', 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', 'k') text(0.84+0.06, 0
```

% line width

```
ax\_linewidth = axes('position', [0.01, 0.50, 0.35, 0.08], 'visible', vis\_ax);
text(1,0.98, "linewidth", 'HorizontalAlignment', 'right', 'VerticalAlignment', 'top', 'FontSize', ftsz*12, 'FontName', 'consolas', 'color', '#A020F0')
text(0.01,0.98, 'Line Width', 'VerticalAlignment', 'top', 'FontSize', ftsz*12, 'color', 'k')
hold on
plot([0.05
                ,0.20 ],[0.36 0.55],'k','linewidth',1)
plot([0.05+0.25,0.20+0.25],[0.36 0.55],'k','linewidth',3)
plot([0.05+0.50,0.20+0.50],[0.36 0.55],'k','linewidth',5)
plot([0.05+0.75,0.20+0.75],[0.36 0.55],'k','linewidth',7)
text( 0.125, 0.07,1', 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', 'k')
text(0.25+0.125, 0.07, 3', 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', 'k') text(0.50+0.125, 0.07, '5', 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', 'k')
text(0.75+0.125, 0.07, '7', 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', 'k')
xlim([0 1])
vlim([0 1])
xticks([])
vticks([])
box on
```

% line style

```
ax_linestyle = axes('position',[0.01,0.41,0.35,0.08],'visible',vis_ax);
text(1,0.98, "linestyle", 'HorizontalAlignment', 'right', 'VerticalAlignment', 'top', 'FontSize', ftsz*12, 'FontName', 'consolas', 'color', '#A020F0')
text(0.01,0.98,'Line Style','VerticalAlignment','top','FontSize',ftsz*12,'color','k')
hold on
plot([0.05
               ,0.20 ],[0.36 0.55],'k','linewidth',2,'linestyle','-')
plot([0.05+0.25,0.20+0.25],[0.36 0.55],'k','linewidth',2,'linestyle','--')
plot([0.05+0.50,0.20+0.50],[0.36 0.55],'k','linewidth',2,'linestyle',':')
plot([0.05+0.75,0.20+0.75],[0.36 0.55],'k','linewidth',2,'linestyle','-.')
text( 0.125, 0.07,""-", 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', FontSize', ftsz*11, FontName', 'consolas', 'color', '#A020F0') text(0.25+0.125, 0.07,""-", 'HorizontalAlignment', 'center', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*11, FontName', 'consolas', 'color', '#A020F0')
text(0.50+0.125, 0.07, ":", "Horizontal Alignment', 'center', 'Vertical Alignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', "#A020F0')
text(0.75+0.125, 0.07,""-."", 'Horizontal Alignment', 'center', 'Vertical Alignment', 'bottom', 'FontSize', ftsz*11, 'FontName', 'consolas', 'color', #A020F0')
xlim([0 1])
ylim([0 1])
xticks([])
vticks(∏)
box on
```

% 2-D plot

data1d=1+sin(0.4*linspace(1,15,15)); data2d=peaks(20);

 $ax_2d_01 = axes('position', [0.01+0.086*0, 0.28, 0.077, 0.09], 'visible', vis_ax);\\$

```
plot(data1d); xticks([]);yticks([]);
             text(0,1.01,'plot(y)','Units','normalized','VerticalAlignment','bottom',...
                'FontName', 'consolas', 'FontSize', ftsz*10)
             ax_2d_02 = axes('position',[0.01+0.086*1,0.28,0.077,0.09],'visible',vis_ax);
             area(data1d); xticks([]);yticks([]);
             text(0,1.01, 'area(y)', 'Units', 'normalized', 'VerticalAlignment', 'bottom',...
                'FontName', 'consolas', 'FontSize', ftsz*10)
             ax_2d_03 = axes('position',[0.01+0.086*2,0.28,0.077,0.09],'visible',vis_ax);
             stem(data1d);
             xticks([]);yticks([]);
             text(0,1.01,'stem(y)','Units','normalized','VerticalAlignment','bottom',...
                'FontName', 'consolas', 'FontSize', ftsz*10)
             ax_2d_04 = axes('position', [0.01+0.086*3, 0.28, 0.077, 0.09], 'visible', vis_ax);
             stairs(data1d):
             xticks([]);yticks([]);
             text(0,1.01, 'stairs(y)', 'Units', 'normalized', 'Vertical Alignment', 'bottom', \dots
                'FontName', 'consolas', 'FontSize', ftsz*10)
             ax\_2d\_1 = axes('position', [0.01+0.086*0, 0.15, 0.077, 0.09], 'visible', vis\_ax);\\
             imagesc(data2d); xticks([]);yticks([]);
             text (0, 1.01, 'imagesc (Z)', 'Units', 'normalized', 'Vertical Alignment', 'bottom', \dots \\
                'FontName', 'consolas', 'FontSize', ftsz*10)
             ax_2d_2 = axes('position', [0.01+0.086*1, 0.15, 0.077, 0.09], 'visible', vis_ax);
             contourf(data2d); xticks([]); yticks([]);
             text(0,1.01,'contourf(Z)','Units','normalized','VerticalAlignment','bottom',...
                'FontName', 'consolas', 'FontSize', ftsz*10)
             ax_2d_3 = axes(position', [0.01+0.086*2, 0.15, 0.077, 0.09], visible', vis_ax);
             pcolor(data2d);
             xticks([]);yticks([]);
             text(0,1.01,'pcolor(Z)','Units','normalized','VerticalAlignment','bottom',...
                'FontName', 'consolas', 'FontSize', ftsz*10)
             ax_2d_4 = axes('position', [0.01+0.086*3, 0.15, 0.077, 0.09], 'visible', vis_ax);
             contour(data2d);
             xticks([]);yticks([]);
             text(0,1.01,'contour(Z)','Units','normalized','VerticalAlignment','bottom',...
                'FontName', 'consolas', 'FontSize', ftsz*10)
             ax_2d_5 = axes('position', [0.01+0.086*0, 0.02, 0.077, 0.09], 'visible', vis_ax);
             surf(data2d); xticks([]);yticks([]);
             text(0,1.01, 'surf(Z)', 'Units', 'normalized', 'Vertical Alignment', 'bottom', \dots
                'FontName', 'consolas', 'FontSize', ftsz*10)
             ax_2d_6 = axes('position', [0.01+0.086*1, 0.02, 0.077, 0.09], 'visible', vis_ax);
             mesh(data2d); xticks([]); yticks([]);
             text(0,1.01, 'mesh(Z)', 'Units', 'normalized', 'VerticalAlignment', 'bottom',...
                'FontName', 'consolas', 'FontSize', ftsz*10)
             ax_2d_7 = axes('position', [0.01+0.086*2, 0.02, 0.077, 0.09], 'visible', vis_ax);
             contour3(data2d);
             xticks([]):vticks([]):
             text(0,1.01,'contour 3(Z)','Units','normalized','Vertical Alignment','bottom',...\\
                'FontName', 'consolas', 'FontSize', ftsz*10)
             ax_2d_8 = axes('position', [0.01+0.086*3, 0.02, 0.077, 0.09], 'visible', vis_ax);
             waterfall(data2d);
             xticks([]);yticks([]);
             text(0,1.01, 'waterfall(Z)', 'Units', 'normalized', 'VerticalAlignment', 'bottom',...
                'FontName', 'consolas', 'FontSize', ftsz*10)
% axes position
             ax_posi = axes('position',[0.48,0.5,0.2,0.2],'visible','on');
             box on
             plot(data1d)
             axes(ax_header)
             %text(0.38,0.82,'Add axes to frame','Units','normalized','VerticalAlignment','bottom'
                  'HorizontalAlignment', 'left', 'FontSize', ftsz*14, 'color', "k")
             text(0.73,0.825, 'ax=Axes("position", [left,bottom,width,height])', 'Units', 'normalized', 'VerticalAlignment', 'bottom',...
                'HorizontalAlignment', 'right', 'FontSize', ftsz*13, 'color', "k", "FontName", 'consolas')
             text(0.73,0.82, 'Frame', 'Units', 'normalized', 'Vertical Alignment', 'top',...
                'HorizontalAlignment', 'right', 'FontSize', ftsz*30, 'color', "#aaaaaa")
```

```
text(0.68,0.7,'Axes','Units','normalized','VerticalAlignment','top',... 'HorizontalAlignment','right','FontSize',ftsz*30,'color', "#aaaaaa") rectangle('Position',[0.38,0.4,0.35,0.42],'FaceColor','none') annotation('doublearrow','Position',[0.38,0.57,0.1,0]) annotation('doublearrow','Position',[0.6,0.4,0.0,0.1]) annotation('doublearrow','Position',[0.48,0.7,0.2,0]) annotation('doublearrow','Position',[0.68,0.5,0.0,0.2]) \\
```

%[left bottom width height]

```
text(0.42,0.57, 'left', 'Units', 'normalized', 'VerticalAlignment', 'bottom',...

'HorizontalAlignment', 'center', 'FontSize', ftsz*12, 'color', ''k'')

text(0.602,0.46, 'bottom', 'Units', 'normalized', 'VerticalAlignment', 'top',...

'HorizontalAlignment', 'left', 'FontSize', ftsz*12, 'color', ''k'')

text(0.6,0.7, 'width', 'Units', 'normalized', 'VerticalAlignment', 'bottom',...

'HorizontalAlignment', 'right', 'FontSize', ftsz*12, 'color', ''k'')

text(0.681,0.6, 'height', 'Units', 'normalized', 'VerticalAlignment', 'top',...

'HorizontalAlignment', 'left', 'FontSize', ftsz*12, 'color', ''k'')

xticks([])

yticks([])

xlim([0,1])

ylim([0,1])

text(0,1.01, 'shading(ax, ''flat'')', 'Units', 'normalized', 'VerticalAlignment', 'bottom',...

'FontName', 'consolas', 'FontSize', ftsz*10)
```

% renderer

```
ax_rder1 = axes('position', [0.38, 0.17, 0.13, 0.14], 'visible', vis_ax);
h1=pcolor(data2d);
h1.EdgeColor='none';
shading(ax_rder1,'flat')
xticks([]);yticks([]);
text(0,1.01,'shading(ax,"flat")','Units','normalized','VerticalAlignment','bottom',...
   'FontName', 'consolas', 'FontSize', ftsz*10)
text(0,1.21,'h=pcolor(Z);','Units','normalized','VerticalAlignment','bottom',...
   'FontName', 'consolas', 'FontSize', ftsz*10)
text(0,1.11,'h.EdgeColor="none";','Units','normalized','VerticalAlignment','bottom',...
   'FontName', 'consolas', 'FontSize', ftsz*10)
text(0,1.3, 'Renderer', 'Units', 'normalized', 'Vertical Alignment', 'bottom', 'FontSize', ftsz*15)
ax_rder2 = axes('position', [0.38, 0.01, 0.13, 0.14], 'visible', vis_ax);
h2=pcolor(data2d);
h2.EdgeColor='none';
shading(ax_rder2,'interp')
xticks([]);yticks([]);
text (0,1.01, 'shading (ax, ''interp'')', 'Units', 'normalized', 'Vertical Alignment', 'bottom', \dots
   'FontName', 'consolas', 'FontSize', ftsz*10)
```

% text position

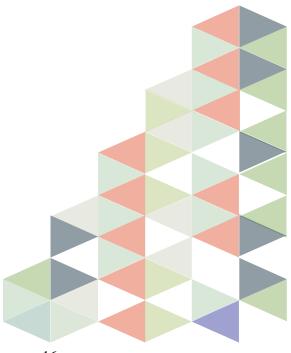
```
ax_txt_posi = axes('position',[0.52,0.015,0.21,0.36],'visible',vis_ax);
  text (1,0.98, \texttt{text}(x,y,\texttt{str})', \texttt{HorizontalAlignment'}, \texttt{right'}, \texttt{VerticalAlignment'}, \texttt{top'}, \texttt{FontSize'}, \texttt{ftsz*} 12, \texttt{FontName'}, \texttt{consolas'}, \texttt{color'}, \texttt{kext}(x,y,\texttt{str})', \texttt{HorizontalAlignment'}, \texttt{right'}, \texttt{VerticalAlignment'}, \texttt{top'}, \texttt{FontSize'}, \texttt{ftsz*} 12, \texttt{FontName'}, \texttt{consolas'}, \texttt{color'}, \texttt{kext}(x,y,\texttt{str})', \texttt{HorizontalAlignment'}, \texttt{top'}, \texttt{horizontalAlignment'}, \texttt{top'}, \texttt{horizontalAlignment'}, \texttt{top'}, \texttt{horizontalAlignment'}, \texttt{top'}, \texttt{horizontalAlignment'}, \texttt{horizont
  text (0.01, 0.98, Text\ alignment', 'Vertical Alignment', 'top', 'Font Size', ftsz*12, 'color', 'k')
  text (0.72, 0.9, "Vertical Alignment", Font Name', consolas', Horizontal Alignment', center', Font Size', ftsz*10, color', \#A020F0') text (0.72, 0.9, "Vertical Alignment", Font Name', consolas', Horizontal Alignment', center', Font Size', ftsz*10, color', \#A020F0') text (0.72, 0.9, "Vertical Alignment", Font Name', consolas', Horizontal Alignment', center', Font Size', ftsz*10, color', #A020F0') text (0.72, 0.9, "Vertical Alignment", Font Name', consolas', Horizontal Alignment', center', Font Size', ftsz*10, color', #A020F0') text (0.72, 0.9, color', #A020F0') text (0
  text(0.28,0.85,"HorizontalAlignment", FontName', 'consolas', 'HorizontalAlignment', 'center', FontSize', ftsz*10, 'color', '#A020F0')
  hold on
  plot(0.28,0.15+2*0.25,'k+','markersize',12)
  plot(0.72,0.15+2*0.25,'k+','markersize',12)
  plot(0.28,0.15+1*0.25,'k+','markersize',12)
  plot(0.72,0.15+1*0.25,'k+','markersize',12)
  plot(0.28,0.15+0*0.25,'k+','markersize',12)
  plot(0.72,0.15+0*0.25,'k+','markersize',12)
  text(0.28,0.15+2*0.25,"left", 'Horizontal Alignment', 'left', 'Font Size', ftsz*13, 'color', '#A020F0', 'font name', 'consolas')
 text(0.72,0.15+2*0.25,"'middle"','VerticalAlignment','middle','FontSize',ftsz*13,'color','#A020F0','fontname','consolas')
text((0.28,0.15+1*0.25, "center", 'Horizontal Alignment', 'center', 'FontSize', ftsz*13, 'color', #A020F0', 'fontname', 'consolas') text((0.72,0.15+1*0.25, "top", 'Vertical Alignment', 'top', 'FontSize', ftsz*13, 'color', '#A020F0', 'fontname', 'consolas')
 text(0.28,0.15+0*0.25, "right", 'HorizontalAlignment', 'right', 'FontSize', ftsz*13, 'color', '#A020F0', 'fontname', 'consolas') text(0.72,0.15+0*0.25, "'bottom"', 'VerticalAlignment', 'bottom', 'FontSize', ftsz*13, 'color', '#A020F0', 'fontname', 'consolas')
  plot([0.5 0.5],[0.1,0.79],'k-')
  box on
  xticks([])
  yticks([])
```

```
xlim([0,1])
ylim([0,1])
```

```
% the colormap
```

```
axes(ax_header)
             % colormap title
             cm_label = { 'parula', 'jet', 'hsv', 'hot', 'cool', 'spring', 'summer', 'autumn',...
                'winter', 'gray', 'bone', 'copper', 'pink', 'lines', 'colorcube', 'prism', 'flag'};
             ax_null = axes('position',[0.74,1.01-1*0.066, 0.12,0.02],'visible','off');
             text(0,0.78, "Colormap and grayscale", 'Units', 'normalized', 'VerticalAlignment', 'bottom',...
                  'FontSize',ftsz*11,'color','k')
             text(0,-0.03,"colormap(ax,name)", 'Units', 'normalized', 'VerticalAlignment', 'bottom',...
                   'FontName', 'consolas', 'FontSize', ftsz*12, 'color', '#A020F0')
             for num=1:8
                cm\_this = colormap(ax\_null, cm\_label\{num\});
                img\_tmp = zeros(1, size(cm\_this, 1), size(cm\_this, 2));
                img_tmp(1,:,:)=cm_this;
                img\_cm = repmat(img\_tmp, 32, 1, 1);
                gray_cm = rgb2gray(img_cm);
                axes ('position', [0.74, 1.01 - (num + 1)*0.066, \\ 0.12, 0.02], 'visible', vis\_ax);
                imshow(img_cm)
                axes('position',[0.74,1.01-(num+1)*0.066-0.02,0.12,0.02],'visible',vis_ax);
                imshow(gray_cm)
                axis normal
                text(0,2.01,["",cm_label{num},""'],'Units','normalized','VerticalAlignment','bottom',...
                  'FontName', 'consolas', 'FontSize', ftsz*12, 'color', '#A020F0')
                %set(gca,'position',[0 0 1 1])
             end
             for num=9:length(cm_label)
                cm_this=colormap(ax_null,cm_label{num});
                img_tmp = zeros(1,size(cm_this,1),size(cm_this,2));
                img_tmp(1,:,:)=cm_this;
                img_cm = repmat(img_tmp,32,1,1);
                gray_cm = rgb2gray(img_cm);
                axes('position',[0.87,1.01-(num-8)*0.066,0.12,0.02],'visible',vis_ax);
                imshow(img_cm)
                axes ('position', [0.87, 1.01-(num-8)*0.066-0.02, 0.12, 0.02], 'visible', vis\_ax);\\
                imshow(gray_cm)
                axis normal
                text(0,2.01,["",cm_label{num},""],'Units','normalized','VerticalAlignment','bottom',...
                  'FontName', 'consolas', 'FontSize', ftsz*12, 'color', '#A020F0')
                %set(gca,'position',[0 0 1 1])
             end
% the log scale
             xx = 0.01 + 1000*(1 + cos(2*pi*linspace(0,1,800)));
             yy = 0.01 + 1000*(1+\sin(2*pi*linspace(0,1,800)));
             ax\_log1 = axes('position', [0.76, 0.21, 0.10, 0.1414], 'visible', vis\_ax);\\
             text(0,1.01,"plot(x,y)", 'Units', 'normalized', 'VerticalAlignment', 'bottom',...
                  'FontName', 'consolas', 'FontSize', ftsz*12, 'color', 'k')\\
             text(-0.1,1.13,"Log scales", 'Units', 'normalized', 'VerticalAlignment', 'bottom',
                   'FontSize',ftsz*14,'color','k')
             ax_{log2} = axes('position', [0.76, 0.02, 0.10, 0.1414], 'visible', vis_ax);
             semilogx(xx,yy)
             text(0,1.01,"semilogx(x,y)",'Units','normalized','VerticalAlignment','bottom',...
                  'FontName', 'consolas', 'FontSize', ftsz*12, 'color', 'k')
             grid on
```

```
 \begin{split} & ax\_log3 = axes(`position', [0.89, 0.21, 0.10, 0.1414], `visible', vis\_ax); \\ & semilogy(xx,yy) \\ & text(0,1.01, semilogy(x,y)', `Units', `normalized', `VerticalAlignment', `bottom', ... \\ & FontName', `consolas', `FontSize', ftsz*12, `color', `k') \\ & grid on \\ & ax\_log4 = axes(`position', [0.89, 0.02, 0.10, 0.1414], `visible', vis\_ax); \\ & loglog(xx,yy) \\ & text(0,1.01, `loglog(x,y)', `Units', `normalized', `VerticalAlignment', `bottom', ... \\ & FontName', `consolas', `FontSize', ftsz*12, `color', `k') \\ & grid on \\ & \%orient(fig\_0, 'landscape') \\ & \%print(`v0.pdf', `-dpdf', '-fillpage') \\ & print(`cheatsheet.png', '-dpng', '-r500') \\ \end{split}
```



$_{10^4}$ semilogy(x,y) 104 loglog(x,y) 1000 100 2000^{10-2 L} 90 10^{2} 100 10^{-2} Colormap and grayscale colormap(ax, name) Semilogx(x,y) 1000 Log scales 2000 plot(x,y) 100 parula autumn spring 500 500 Frame ax=Axes('position', [left,bottom,width,height]) text(x,y,str) 'VerticalAlignment' +middle neight $+_{\mathsf{top}}$ 15 Axes bottom HorizontalAlignment Matlab Plot Cheatsheet +left' **Text alignment** width 2 J 0 Renderer h=pcolor(Z); h.EdgeColon='none'; shading(ax,'flat') shading(ax,'interp') 7. 0.5 left https://github.com/Pjer-zhang/matlabPlotCheatsheet color marker '<' 'u' 'h' 'a' '>' markersize linestyle waterfall(Z) 18 contour(Z) stairs(y) \bigcirc ∇ <u>ά</u> ό ά ********** Δ contour3(Z) 2 ocolor(Z) \triangleright ◁ O ∞ 0 0 . Р \Diamond 1 contourf(Z) S mesh(Z) area(y) × Marker Style Marker Size Line Width Line Color Line Style imagesc(Z) plot(y) surf(Z) 0

2000

Practice Two

The la	b number	M601	实验室名称		本院实验中心	3
Cours	e number		Subject title	Digital Image Processing (MATLAB Programming)		
The expe	eriment item	2	Practical title	Image transformation		
	ide the file ame)	(write)	(The experimental requirements)	(Will do) (The experimental type) (va		(validation)
(po	eriod)					
(For pro	ofessional)			•		
	Purpose: • • Requirement	because it technique) Learn how Understan To get knot: Each stude Every stude	a behind the practice is	performing ntensity of an image (computer)	ry application (using different operation. image. (different slice contain	image processing
	b) The c) Log d) Power (c) Co. f) Pie	sformation. aling resholding g Transform wer low tran ntrast starch ace wise tran age slicing	sformation ing			

1. Image Scaling (??)

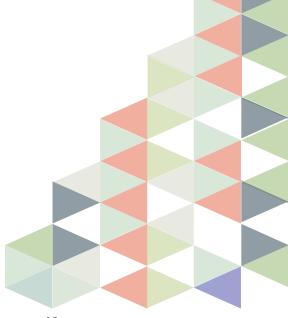
```
clc;
clear all;
close all;
r=imread('pic1.jpg');
r=rgb2gray(r);
a=2;
[m n]=size(r);
for x=1:m
    for y=1:n
        s(x,y)=a*r(x,y);
    end
end
figure;imshow(r);
figure;imshow(s);
```

2. Image Threshold

```
clc;
clear all;
close all;
r=imread('pic1.jpg');
r=rgb2gray(r);
t=100;
[m n]=size(r);
for x=1:m
  for y=1:n
     if r(x,y)>t;
        s(x,y)=1;
     else
        s(x,y)=0;
     end
  end
end
figure;imshow(r);
figure; imshow(s);
```

3. Image Log Transformations

clc;
clear all;
close all;
r=imread('pic1.jpg');
r=imresize(r,[256 256]);
c=2;
[m n]=size(r);
for x=1:m



```
for y=1:n

h=double(r(x,y));

s(x,y)=c.*log10(1+h);

end

end

figure;imshow(s);
```

4. Image Power?Law (Gamma) Transformations

```
clc;
clear all;
close all;
r=imread('pic1.jpg');
G=rgb2gray(r);
G=im2double(G);
[m n]=size(G);
for x=1: m
    for y=1: n
        S(x,y)=G(x,y)^5;
    end
end
figure;imshow(S);
```

clc;

5. Another Contrast Stretching Function

```
clear all;
close all;
I=imread('pic1.jpg');
G=rgb2gray(I);
I = im2double(G);
m=0.75;
E=0.55;
g = 1./(1+(m./(I+eps)).^E);
figure,imshow(I),title('Original Image');
figure,imshow(g),title('Contrast stretched Image');
```

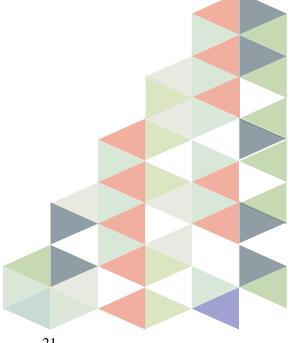
6. Piece wise Linear Transformations

clc;
clear all;
close all;
I=imread('pic1.jpg');
G=rgb2gray(I);
H = G;
[m n]=size(G);
T1= 100;
T2= 15;
for x=1:m

```
for y = 1:n
    if G(x,y) < T1 && G(x,y) > T2
       H(x,y)=G(x,y)+20;
     else
       H(x,y)=G(x,y);
    end
  end
end
subplot(3,2,1:2);imhist(G)
subplot(3,2,3:4);imhist(H)
subplot(3,2,5);imshow(G)
subplot(3,2,6);imshow(H)
```

7. Image slicing

clc; clear all; close all; I=imread('pic1.jpg'); im=rgb2gray(I); bit1 = bitget(im, 1); bit2=bitget(im,2); bit3=bitget(im,3); bit4=bitget(im,4); bit5=bitget(im,5); bit6=bitget(im,6); bit7=bitget(im,7); bit8=bitget(im,8); figure,imshow(bit1, []) figure,imshow(bit2, []) figure,imshow(bit3, []) figure,imshow(bit4, []) figure,imshow(bit5, []) figure,imshow(bit6, []) figure,imshow(bit7, []) figure, imshow(bit8, [])



Practice Three

The lab number M601		实验室名称		本院实验中心	3		
Cours	e number		Subject title	Dig	Digital Image Processing (MATLAB Programming)		
The expe	periment item no	3	Practical title In	Image 1	Image Enhancement.		
_	ide the file ame)	(write)	(The experimental requirements)	(Will do) (The experimental type) (validation)			
(po	eriod)						
(For pro	ofessional)			1			
	The purpose Purpose:	and requirer	ment (fill in)				
	• • Requiremen	technique Learn hov Understar To get knot:). v to deal with the pixe and how we can change owledge about the det	els, performing e intensity of an tail in an image	*		
	•		ent must have resourd lent have installed M.		version.		
	•	Every stud	lent have lecture slide	and file which	I send.		
	Content: Image En	hancemen	t.				
	•	Histogran Local His Mathemat Filtering (Mean(Av Median fi Second or Laplace o	der derivative perator st Filtering Operators er				

1. Histogram generation

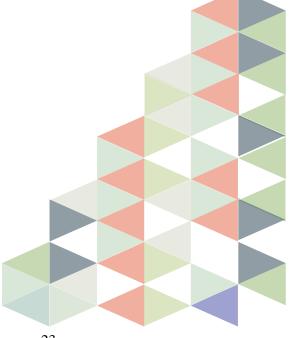
```
clc;
clear all;
close all;
I=imread('pic1.jpg');
G=rgb2gray(I);
subplot(2,2,1:2);imhist(G)
subplot(3,2,5);imshow(G)
```

2. Histogram equalization

```
clc;
clear all;
close all;
I=imread('pic1.jpg');
G=rgb2gray(I);
H=histeq(G);
subplot(3,2,1:2);imhist(G)
subplot(3,2,3:4);imhist(H)
subplot(3,2,5);imshow(G)
subplot(3,2,6);imshow(H)
```

3. Local Histogram Processing

```
clc;
clear all;
close all;
I=imread('pic1.jpg');
I=rgb2gray(I);
f=double(I);
[m n]=size(f);
f1 = f;
f2 = zeros(m,n);
f3 = zeros(m,n);
M=mean2(f);
D=std2(f);
k=[0.4\ 0.02\ 0.4];
E=4.0;
for i=2:m-1
for j=2:n-1
con=0; s=0;
for i1=i-1:i+1
for j1=j-1:j+1
con=con+1;
```



```
s(con)=f(i1,j1);
end
end
Mloc=mean(s);
f2(i,j)=mean(s);
Dloc = std(s);
f3(i,j)=std(s);
if (Mloc \le k(1)*M) && (Dloc \ge k(2)*D) && (Dloc \le k(3)*D)
f1(i,j)=E*f(i,j);
else
f1(i,j)=f(i,j);
end
end
end
figure,imshow(I),title('Original Image');
figure,imshow(uint8(f2)),title('Image formed from local means');
figure,imshow(uint8(f3)),title('Image formed from local standard deviation');
figure,imshow(uint8(f1)),title('Image formed from all multiplication constants'),xlabel('Enhanced Image');
```

4. Add Mathematical Operations on Images

```
clc;
clear all;
close all;
I=imread('pic1.jpg')
I=rgb2gray(I);
J = imnoise(I,'salt & pepper',0.02);
figure;imshow(J);
K = filter2(fspecial('average',8),J)/255;
figure;imshow(K);
```



clc; clear all; close all; I=imread('pic2.jpg'); I=imresize(I,[256 256]); I=rgb2gray(I); g=imread('pic1.jpg'); g=imresize(g,[256 256]); g=rgb2gray(g); F=imsubtract(I,g); imshow(F)

6. Multi(*)Mathematical Operations on Images

```
clc;
clear all;
close all;
I=imread('pic2.jpg');
I=imresize(I,[256 256]);
I=rgb2gray(I);
g=imread('pic1.jpg');
g=imresize(g,[256 256]);
g=rgb2gray(g);
F=g.*I;
imshow(F);
```

7. AND Logical Operations on Images

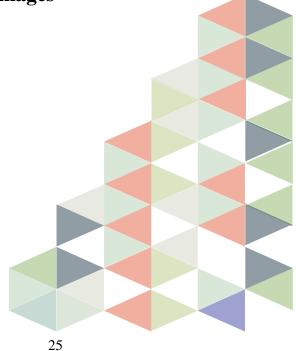
```
clc;
clear all;
close all;
I=imread('pic2.jpg');
I=imresize(I,[256 256]);
I=rgb2gray(I);
g=imread('pic1.jpg');
g=imresize(g,[256 256]);
g=rgb2gray(g);
C=bitand(I, g);
imshow(C);
```

8. OR Logical Operations on Images

```
clc;
clear all;
close all;
I=imread('pic2.jpg');
I=imresize(I,[256 256]);
I=rgb2gray(I);
g=imread('pic1.jpg');
g=imresize(g,[256 256]);
g=rgb2gray(g);
C=bitor(I, g);
imshow(C);
```

9. Mean(Averaging) Filter

clc;



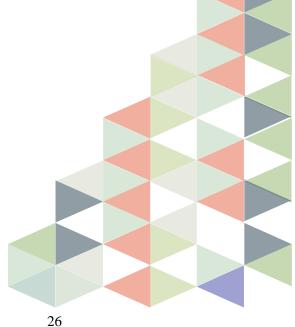
```
clear all;
 close all;
 i=imread('pic1.jpg');
 i=im2double(i);
  g=rgb2gray(i);
g = imnoise(g,'salt & pepper',0.08);
  s=size(g);
 for x=2:s(1)-1
                  for y=2:s(2)-1
                                 b(x,y) = (g(x+1,y) + g(x-1,y) + g(x+1,y+1) + g(x,y+1) + g(x,y+1) + g(x,y+1) + g(x+1,y+1) + g(x,y+1) + g(x,y+
  1,y+1))/9;
 end
 end
 subplot(1,3,1); imshow(i);
 subplot(1,3,2); imshow(g);
  subplot(1,3,3); imshow(b);
```

10. Median filtering

```
clc;
clear all;
close all;
I=imread('11.jpg');
I=rgb2gray(I);
[r c]=size(I);
I = imnoise(I, 'salt & pepper', 0.02);
for x=2: r-1
  for y=2: c-1
     w=I(x-1:x+1,y-1:y+1);
     g=sort(w);
     f(x,y)=median(median(g));
  end
end
imshow(I,[]);
figure;imshow(f,[]);
```

Second order derivative 11.

clc; close all; clear all;



```
\begin{split} & \text{I=imread('pic1.jpg');} \\ & \text{I=rgb2gray(I);} \\ & \text{I=imresize(I,[256\ 256]);} \\ & \text{I=im2double(I);} \\ & [r\ c] = \text{size(I);} \\ & \text{for } x = 2 \text{: } r - 1 \\ & \text{for } y = 2 \text{: } c - 1 \\ & \text{G(x,y)} = \text{eps}((I(x-1,y) + I(x+1,y)) - 2.*I(x,y));} \\ & \text{M(x,y)} = G(x,y) + I(x,y); \\ & \text{end} \\ & \text{end} \\ & \text{figure;imshow(I,[]);title('Orignal\ Image');} \\ & \text{figure;imshow(M,[]);title('Sharp\ Image');} \\ & \text{figure;imshow(G,[]);title('After\ Derivatie');} \\ \end{split}
```

12.% Laplacian program with respect to +ve and -ve

```
clc;
close all;
clear all;
I=imread('11.jpg');
I=rgb2gray(I);
I=imresize(I,[256 256]);
[r c]=size(I);
LP=[-1 -1 -1;
  -18-1;
  -1 -1 -1];
                % Laplacian with repect to +ve window
LN=[1 1 1;
  1 -8 1;
  1 1 1];
                        % Laplacian with repect to -ve window
for x=2: r-1
  for y=2: c-1
     w=I(x-1:x+1,y-1:y+1);
     gi=double(w)+double(LP);
                          % Laplacian with repect to +ve
     gp(x,y)=gi(2,2);
     g=imsubtract(double(w),double(LN));
                          % Laplacian with repect to +ve
     gn(x,y)=g(2,2);
  end
end
figure; imshow(I,[]); title('orignal image');
figure;imshow(gp,[]);title('+ve Laplacian Image');
figure;imshow(gn,[]);title('-ve Laplacian Image');
```

13. %%High Boost Filtering%%

```
I=imread('pic1.jpg');
I=rgb2gray(I);
I=imresize(I,[300 300]);
[r c]=size(I);
LP=[-1 -1 -1; -1 8 -1; -1 -1 -1];
LN=[1 1 1; 1 -8 1; 1 1 1];
for x=2: r-1
  for y=2: c-1
     w=I(x-1:x+1,y-1:y+1);
     gi=double(w)+double(LP);
     gp(x,y)=gi(2,2);
     g=imsubtract(double(w),double(LN));
     gn(x,y)=g(2,2);
  end
end
H=3.*I;
gni=imresize(gn, [240 210]);
gpi=imresize(gp, [240 210]);
HN=imsubtract(H,gni);
HP=double(H)+double(gpi);
figure;imshow(gp,[]);title('Plus Laplacian Image');
figure;imshow(gn,[]);title('Negative Laplacian Image');
figure;imshow(HN,[]);title('HN Image');
figure;imshow(HP,[]);title('HP Image');
```

14. Gradient Operators%

```
clc;
close all:
clear all;
I=imread('pic1.jpg');
I=rgb2gray(I);
I=imresize(I,[256 256]);
[r c]=size(I);
LP=[-1 -1 -1;
  000;
  -1 -1 -1;
                % Gradient with respect to Horizontal
LN=[-1\ 0\ 1;
  -101;
  -1 0 1];
                        % Gradient with respect to Vertical
for x=2: r-1
  for y=2: c-1
     w=I(x-1:x+1,y-1:y+1);
     gi=double(w)+double(LP);
     gp(x,y)=gi(2,2);
                          %Gradient with respect to Horizontal
     g=imsubtract(double(w),double(LN));
```

```
gn(x,y)=g(2,2);
                          % Gradient with respect to Vertical
  end
end
figure;imshow(I,[]);title('original image');
figure;imshow(gp,[]);title('horiz grad Image');
figure;imshow(gn,[]);title('ver grad Image');
```

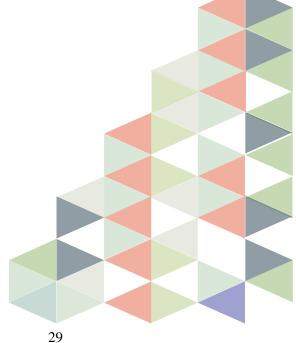
15. **Sobal Filter vertical**

```
clc;
close all;
clear all;
i= imread('pic1.jpg');
i = rgb2gray(i);
[r c]=size(i);
f=[-1 0 1;-2 0 2;-1 0 1];
for x=2:r-1
  for y=2:c-1
  w=i(x-1:x+1,y-1:y+1);
  m(x,y)=sum(sum(double(w).*f));
  end
end
sub
```

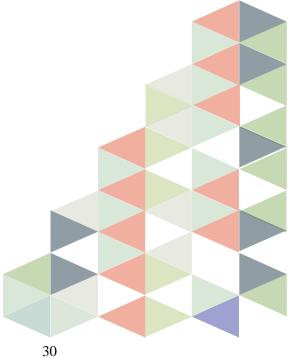
16. **Sobal Horizontal**

```
clc;
close all;
clear all;
i= imread('pic1.jpg');
i = rgb2gray(i);
[r c]=size(i);
f=[-1 -2 -1;0 0 0;1 2 1];
for x=2:r-1
  for y=2:c-1
  w=i(x-1:x+1,y-1:y+1);
  m(x,y)=sum(sum(double(w).*f));
  end
end
subplot(1,2,1); imshow(i);
subplot(1,2,2); imshow(m);
```

Gaussian Filter 17.



clc; clear all; close all; I=imread('pic1.jpg'); I = imnoise(I,'salt & pepper',0.02); PSF = fspecial('gaussian',10,2); Blurred = imfilter(I,PSF); x=imsubtract(I,Blurred); imshow(x);figure; imshow(Blurred);title('Blurred Image');



PRACTICE Four

The lab number	M601	实验室名称		本院实验中心	.
Course number		Subject title	Digital Image Processing (MATI Programming)		
The experiment item no	1	Practical title	Intensity Transformations and Spatial Filtering		
(To guide the file name)	(write)	(The experimental requirements)	(Will do)	(The experimental type)	(validation)
(period)					
(For professional)					l
Photograph Contrast-St Logarithmic Spatial Filte Predefined Intensity Tr Adjust image	ic Negative retching Tra c Transform ering Filters ransformatic ge intensity	ons and Spatial Filtering ansformations and Spatial Filtering values or colormapons and Spatial Filtering and	g:	mage intensity value	es or colormap

Intensity Transformations and Spatial Filtering

When you are working with gray-scale images, sometimes you want to modify the intensity values. For instance, you may want to reverse black and the white intensities or you may want to make the darks darker and the lights lighter.

An application of intensity transformations is to increase the contrast between certain intensity values so that you can pick out things in an image. For instance, the following two images show an image before and after an intensity transformation.

Generally, making changes in the intensity is done through *Intensity Transformation Functions*.

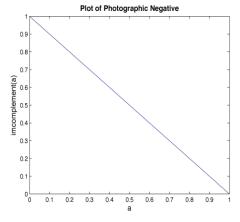
four main intensity transformation functions:

- photographic negative (using imcomplement)
- gamma transformation (using imadjust)
- logarithmic transformations (using c*log(1+f))
- contrast-stretching transformations (using 1./(1+(m./(double(f)+eps)).^E)

Photographic Negative

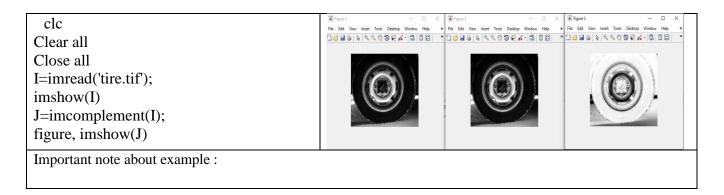
The Photographic Negative is probably the easiest of the intensity transformations to describe.

- Assume that we are working with grayscale double arrays where black is 0 and white is 1. The idea is that 0's become 1's, 1's become 0's, and any gradients in between are also reversed.
- In intensity, this means that the true black becomes true white and vise versa. MATLAB has a function to create photographic negatives--imcomplement(f).
- Given a=0:.01:1, the below shows a graph of the mapping between the original values (x-axis) and the imcomplement function.



Photographic Negative

Matlab Code Result

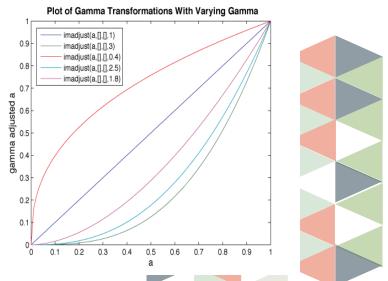


Gamma Transformations

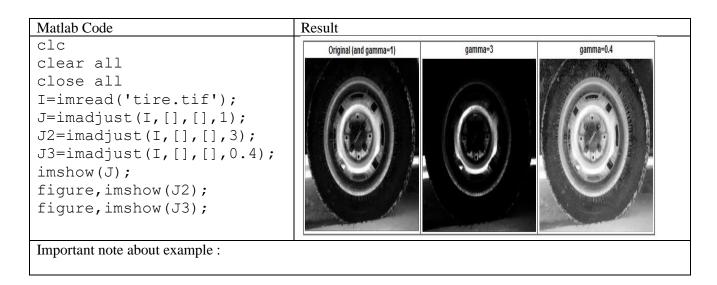
With Gamma Transformations, you can curve the grayscale components either to brighten the intensity (when gamma is less than one) or darken the intensity (when gamma is greater than one).

The MATLAB function that creates these gamma transformations is:

- imadjust(f, [low_in high_in], [low_out high_out], gamma) f is the input image, gamma controls the curve, and [low_in high_in] and [low_out high_out] are used for clipping.
- Values below low_in are clipped to low_out and values above high_in are clipped to high_out.
- For the purposes of this lab, we use [] for both [low_in high_in] and [low_out high_out].
- This means that the full range of the input is mapped to the full range of the output.
- Given a=0:.01:1, the following plots show the effect of the gamma transformation with varying gamma.
- Notice that the red line has gamma=0.4, which creates an upward curve and will brighten the image.



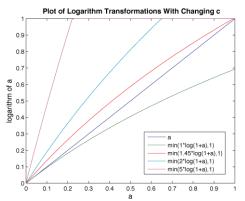
The following shows the results of three of the gamma transformations shown in the plot above. Notice how the values greater than 1 one create a darker image, whereas values between 0 and 1 create a brighter image with more contrast in dark areas so that you can see the details of the tire.



Logarithmic Transformations

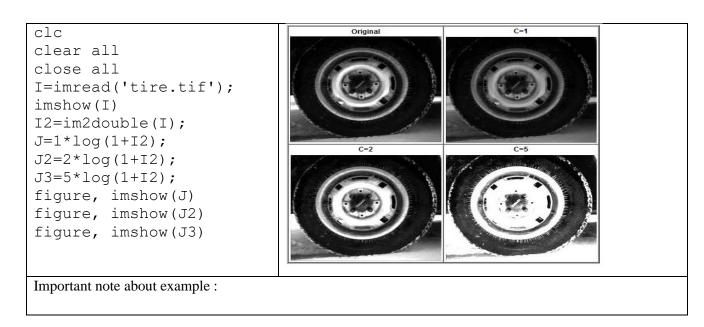
Logarithmic Transformations can be used to brighten the intensities of an image (like the Gamma Transformation, where gamma < 1). More often, it is used to increase the detail (or contrast) of lower intensity values. They are especially useful for bringing out detail in Fourier transforms (covered in a later lab). In MATLAB, the equation used to get the Logarithmic transform of image f is: g = c*log(1 + double(f))

The constant c is usually used to scale the range of the log function to match the input domain. In this case $c=255/\log(1+255)$ for a uint8 image, or $c=1/\log(1+1)$ (~1.45) for a double image. It can also be used to further increase contrast—the higher the c, the brighter the image will appear. Used this way, the log function can produce values too bright to be displayed. Given a=0:.01:1, the plot below shows the result for various values of c. The y-values are clamped at 1 by the min function for the plot of c=2 and c=5 (teal and purple lines, respectively).



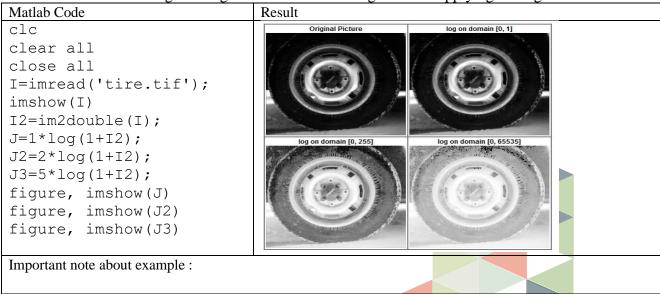
- the original image and the results of applying three of the transformations from above.
- Notice that when c=5, the image is the brightest and you can see the radial lines on the inside of the tire (these lines are barely viewable in the original because there is not enough contrast in the lower intensities).

37.11.0.1	D 1:	
Matlab Code	Result	



Logarithmic Transformations

It is important to be aware of this effect if you plan to use logarithm transformations successfully, so here is the result of scaling an image's values to those ranges before applying the logarithm transform:



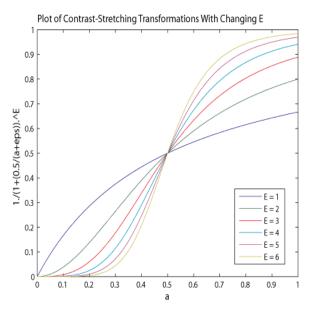
Note that for domain [0, 1] the effects of the logarithm transform are barely noticeable, while for domain [0, 65535] the effect is extremely exaggerated. Also note that, unlike with linear scaling and clamping, gross detail is still visible in light areas.

Contrast-Stretching Transformations

• Contrast-stretching transformations increase the contrast between the darks and the lights. In lab 1 we saw a simplified version of the automatic contrast adjustment in section 5.3 of the textbook. That transformation kept everything at relatively similar intensities and merely stretched the histogram to fill

the image's intensity domain. Sometimes you want to stretch the intensity around a certain level. You end up with everything darker darks being a lot darker and everything lighter being a lot lighter, with only a few levels of gray around the level of interest. To create such a contrast-stretching transformation in MATLAB, you can use the following function:

- $g=1./(1 + (m./(double(f) + eps)).^E)$
- E controls the slope of the function and m is the mid-line where you want to switch from dark values to light values. eps is a MATLAB constant that is the distance between 1.0 and the next largest number that can be represented in double-precision floating point. In this equation it is used to prevent division by zero in the event that the image has any zero valued pixels. There are two plot/diagram sets below to represent the results of changing both m and E. The below plot shows the results for several different values of E given a=0:.01:1 and m=0.5.



Contrast-Stretching Transformations

The following shows the original image and the results of applying the three transformations from above.

The m value used below is the mean of the image intensities (0.2104).

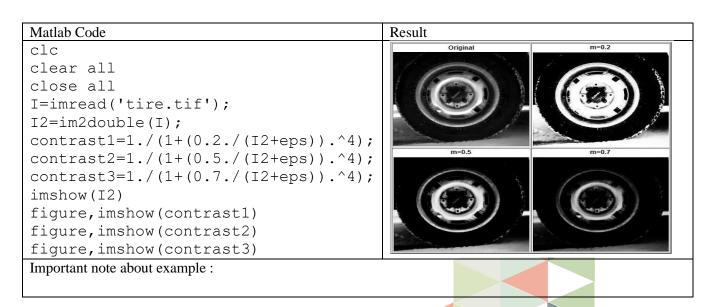
At very high E values, such as 10, the function becomes more like a thresholding function with threshold m—the resulting image is more black and white than grayscale.

Matlab Code Result

```
clc
clear all
close all
I=imread('tire.tif');
I2=im2double(I);
m=mean2(I2)
contrast1=1./(1+(m./(I2+eps)).^4);
contrast2=1./(1+(m./(I2+eps)).^5);
contrast3=1./(1+(m./(I2+eps)).^10);
imshow(I2)
figure, imshow (contrast1)
figure, imshow (contrast2)
figure, imshow (contrast3)

Important note about example:
```

The following shows the original image and the results of applying the three transformations from above. The m value used below is 0.2, 0.5, and 0.7. Notice that 0.7 produces a darker image with fewer details for this tire image

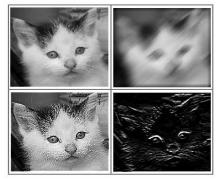


Spatial Filtering

There are two main types of filtering applied to images:

- spatial domain filtering
- frequency domain filtering
- In a later lab we will talk about frequency domain filtering, which makes use of the Fourier Transform.

- For spatial domain filtering, we are performing filtering operations directly on the pixels of an image.
- Spatial filtering is a technique that uses a pixel and its neighbors to select a new value for the pixel.
- The simplest type of spatial filtering is called linear filtering. It attaches a weight to the pixels in the neighborhood of the pixel of interest, and these weights are used to blend those pixels together to provide a new value for the pixel of interest.
- Linear filtering can be uses to smooth, blur, sharpen, or find the edges of an image. The following four images are meant to demonstrate what spatial filtering can do. The original image is shown in the upper left-hand corner.



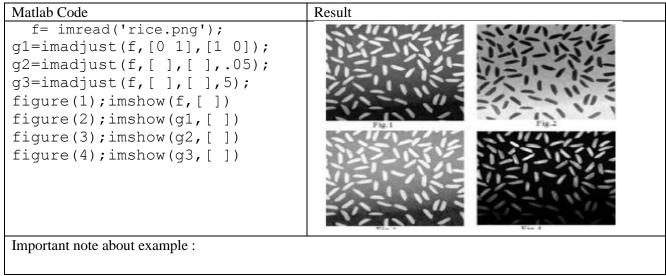
Sometimes a linear filter is not enough to solve a particular problem. In that case it is possible to use higher order math or full-blown MATLAB functions produce specialized results. Such non-linear filters are useful for smoothing only smooth areas, enhancing only strong edges or removing speckles from images.

Predefined Filters



figure, imshow(cat_sobel)	
Important note about example :	

Intensity Transformations and Spatial Filtering: Adjust image intensity values or colormap



Spatial Filtering

There are two main types of filtering applied to images:

- spatial domain filtering
- frequency domain filtering
- For spatial domain filtering, we are performing filtering operations directly on the the pixels of an image.

Spatial filtering is a technique that uses a pixel and its neighbors to select a new value for the pixel.

The simplest type of spatial filtering is called linear filtering.

It attaches a weight to the pixels in the neighborhood of the pixel of interest, and these weights are used to blend those pixels together to provide a new value for the pixel of interest.

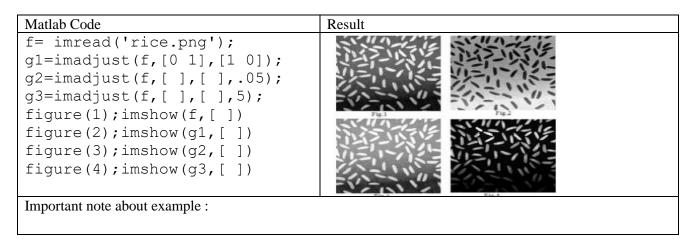
Linear filtering can be uses to smooth, blur, sharpen, or find the edges of an image.

The following four images are meant to demonstrate what spatial filtering can do. The original image is shown in the upper left-hand corner.

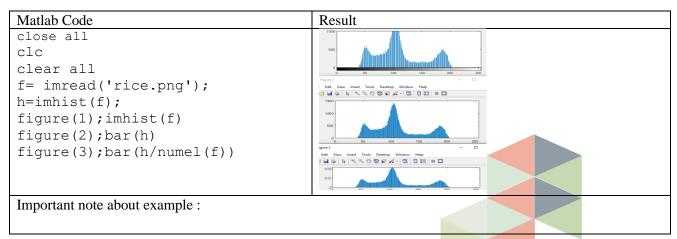


Sometimes a linear filter is not enough to solve a particular problem. In that case it is possible to use higher order math or full-blown MATLAB functions produce specialized results. Such non-linear filters are useful for smoothing only smooth areas, enhancing only strong edges or removing speckles from images.

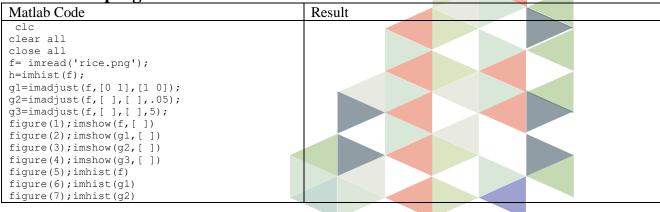
Intensity Transformations and Spatial Filtering: Adjust image intensity values or colormap



Type of histogram showing



Mix last two program

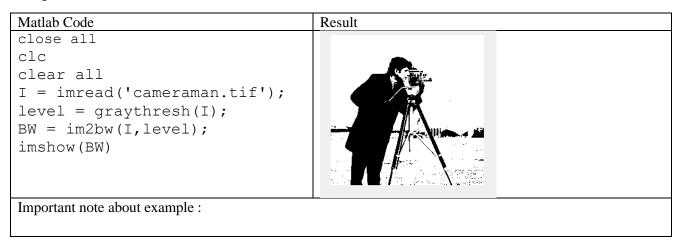


```
figure (8); imhist (g3)

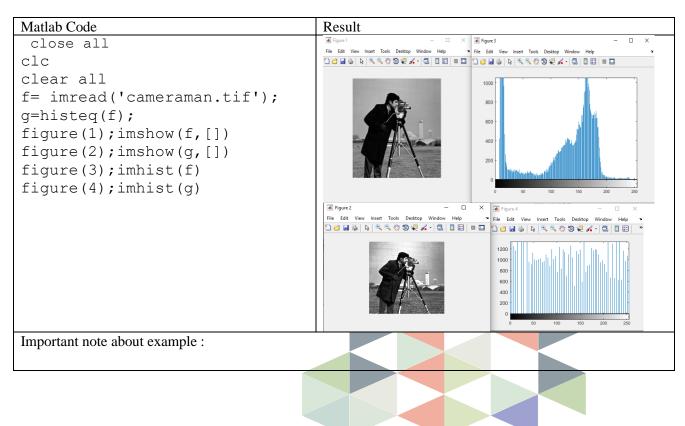
Important note about example:
```

Intensity Transformations and Spatial Filtering

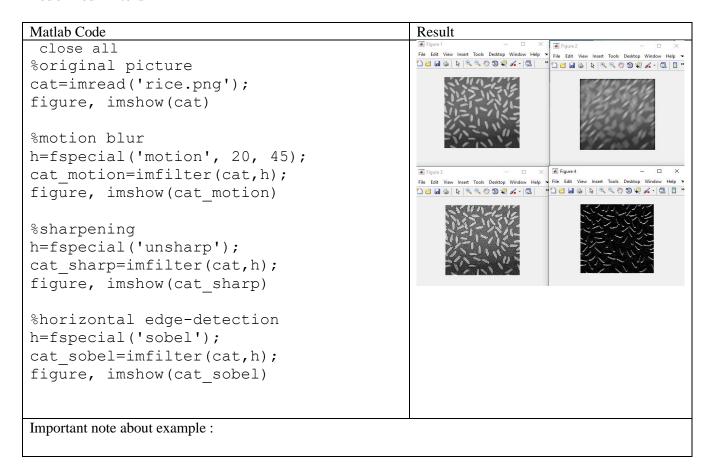
One of the method to find the good threshold is using the OUSTO method which it use in matlab with graythresh. In this method the aim is to find the proper threshold and minise the intraclass variance in the binary image



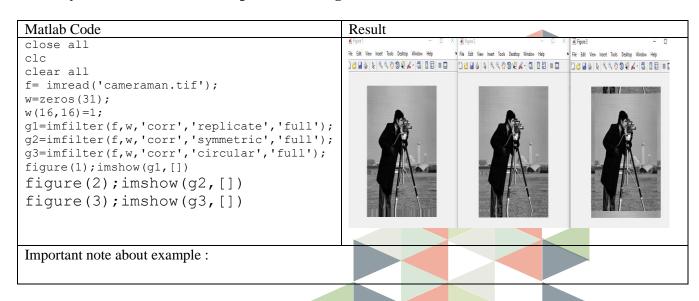
$Intensity\ Transformations\ and\ Spatial\ Filtering_Histogram\ Equalization$



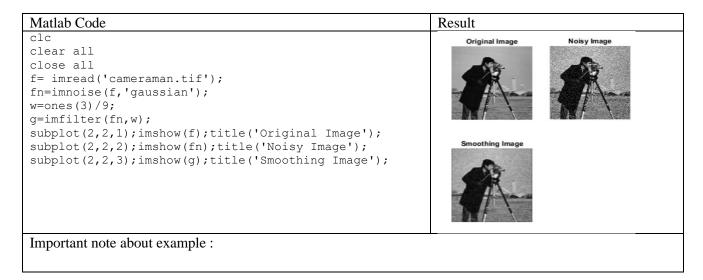
Predefined Filters



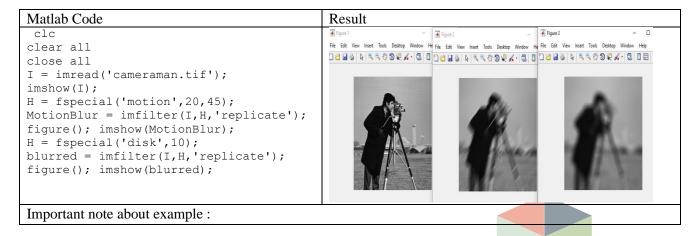
Intensity Transformations and Spatial Filtering_Correlation_



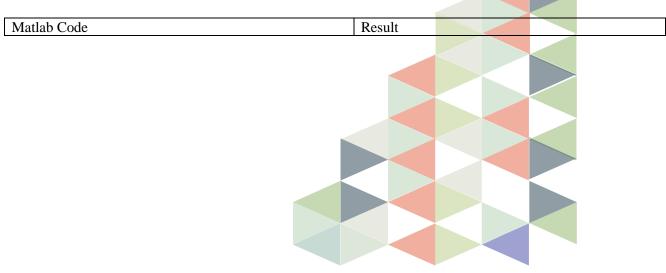
Intensity Transformations and Spatial Filtering_gaussian

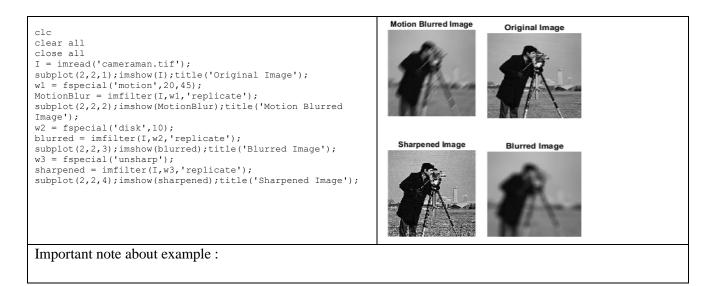


Create Various Filters and Filter an Image

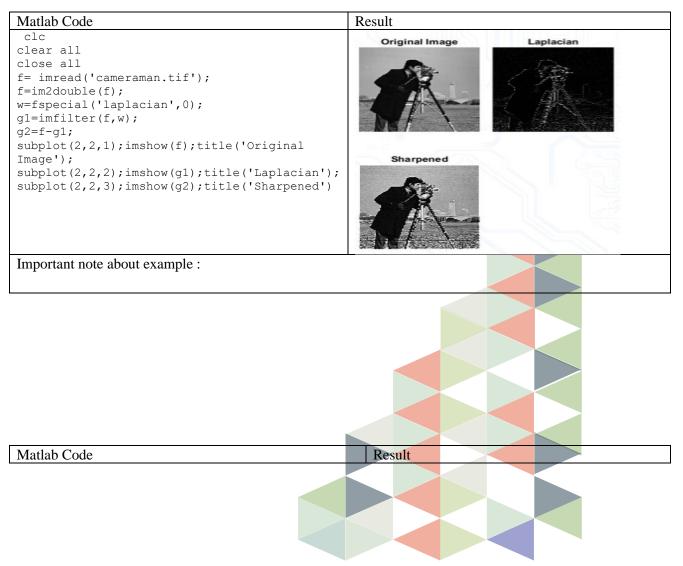


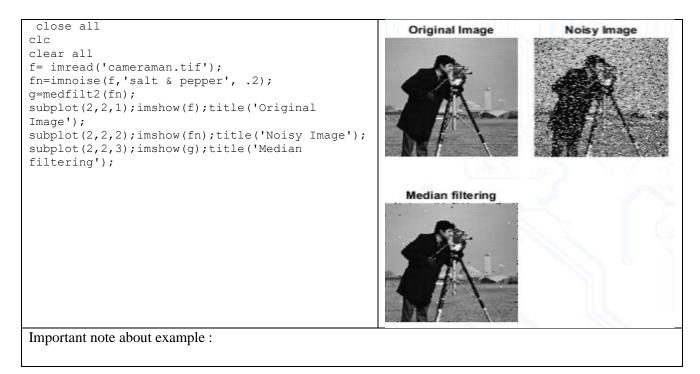
Intensity Transformations and Spatial Filtering



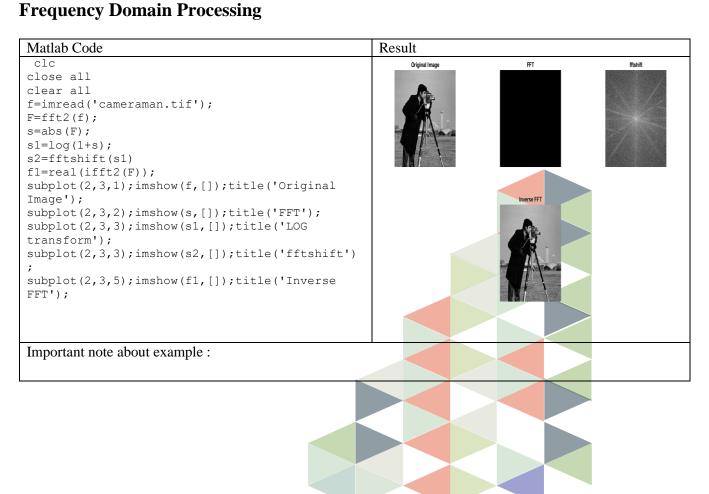


Intensity Transformations and Spatial Filtering





.



Matlab Code Result clc close all clear all f=imread('cameraman.tif'); h1=fspecial('sobel'); %horizontal mask in spatial domain h2=h1'; %vertical mask in spatial domain gsl=imfilter(f,h1); %horizontal edges qs2=imfilter(f,h2); %vertical edges gs=imadd(gs1,gs2,'uint16'); [R,C]=size(f);H1=fftshift(freqz2(h1,R,C)); %horizontal filter in frequency domain H2=fftshift(freqz2(h2,R,C)); %vertical filter in frequency domain F=fft2(f);GF1=H1.*F; % Filtering in frequency domain GF2=H2.*F; % Filtering in frequency domain gf1=abs(real(ifft2(GF1))); %horizontal edges gf2=abs(real(ifft2(GF2))); %vertical edges gf=imadd(gf1,gf2,'uint16'); subplot(2,2,1);imshow(f,[]);title('Original Image'); subplot(2,2,2);imshow(qs,[]);title('Sobel Filtering in Spatial Domain'); subplot(2,2,3);imshow(gf,[]);title('Sobel Filtering in Frequency Domain');

Original Image



Sobel Filtering in Spatial Domain



Sobel Filtering in Frequency Domain

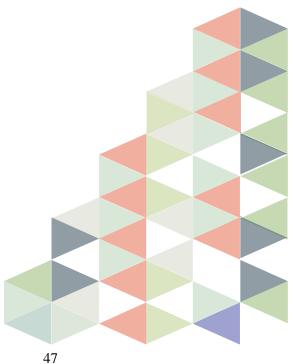


Important note about example:



$Task\ BOOK\ _\ DIP\ LAB\ 2021$

```
H=\exp(-(U.^2+V.^2)/(2*(D0^2)));
g3=real(ifft2(H.*F));
g33=g3(1:R,1:C);
subplot(2,2,4);imshow(g33,[]);title('GLPF
D0=0.9*(Image width)');
Important note about example:
```



Practice Five

The la	ab number	M601	实验室名称	本院实验中心		
Cours	Course number		Subject title	Digital Image Processing (MATLAB Programm		LAB Programming)
The experiment item no 5		5	Practical title	Applications of Convolution in Image Processing with MATLAB		3
	(To guide the file name)		(The experimental requirements)	(Will do)	(The experimental type)	(validation)
(p	period)					
(For pi	rofessional)					
	The purpose and requirement (fill in)					
	Purpose:					
	• Requirement:					
	• Every student have lecture slide and file which I send.					
	Content: a)					

Follow **the** pdf file about convolution and repeat the coding part

University of Washington

Applications of Convolution in Image Processing with MATLAB

Author: Sung Kim Instructor: Riley Casper

August 20, 2013



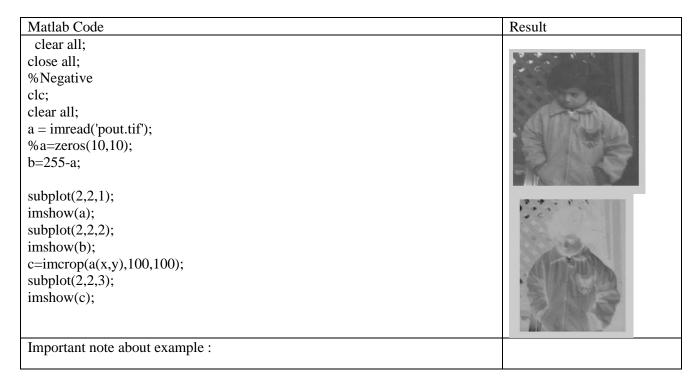
Practice Six

The la	ab number	M601	实验室名称	本院实验中心		
Cours	se number		Subject title	Digital Ima	Digital Image Processing (MATLAB Programming)	
The exp	eriment item no	5	Practical title	Image Segmentation		
	(To guide the file name)		(The experimental requirements)	(Will do)	(The experimental type)	(validation)
(p	period)					
(For pr	(For professional)					
The purpose and requirement (fill in)						
	Purpose:					
	Requirement:					
	•		must have resources(com	•		
	 Every student have installed MATLAB2014a version. Every student have lecture slide and file which I send. 					
	Content: b) Program to zoom the image: test and report with different number c) Program to digital negative the image: test and report with different number d)					

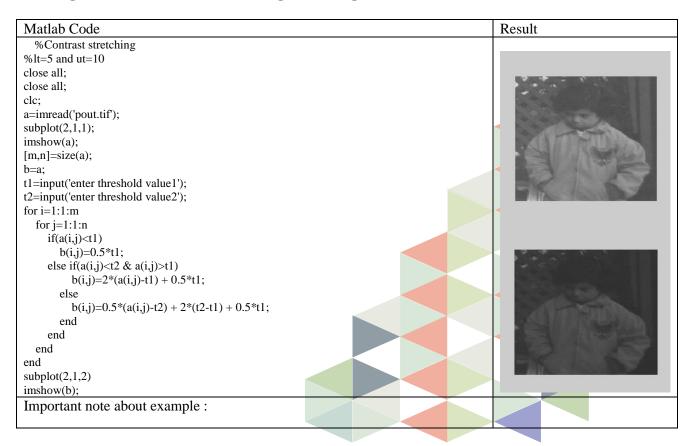
%Program to zoom the image: test and report with different number

```
Matlab Code
                                                                Result
clear all;
close all;
f1 = input(Enter the factor by which the image is to be
Zoomed: ');
A = imread('cameraman.tif');
s = size(A);
s2 = s*f1;
k = 1;
1 = 1;
for (i=1:f1:s2)
  for(j=1:f1:s2)
     C(i,j) = A(k,l);
     1 = 1 + 1;
  end
  1 = 1;
  k = k+1;
                                                                                                    ▲目費●Q☆
end
                                                                                   Zoomed Image
for (i=1:f1:s2)
  for (j=2:f1:s2-1)
     C(i,j) = [C(i,j-1)+C(i,j+1)]*0.5;
end
for(j=1:f1:s2)
  for(i=2:f1:s2-1)
     C(i,j) = [C(i-1,j)+C(i+1,j)]*0.5;
  end
end
for (i=2:f1:s2-1)
  for (j=2:f1:s2-1)
     C(i,j) = [C(i,j-1)+C(i,j+1)]*0.5;
  end
end
figure, imshow(C);
title('Zoomed Image');
Important note about example:
```

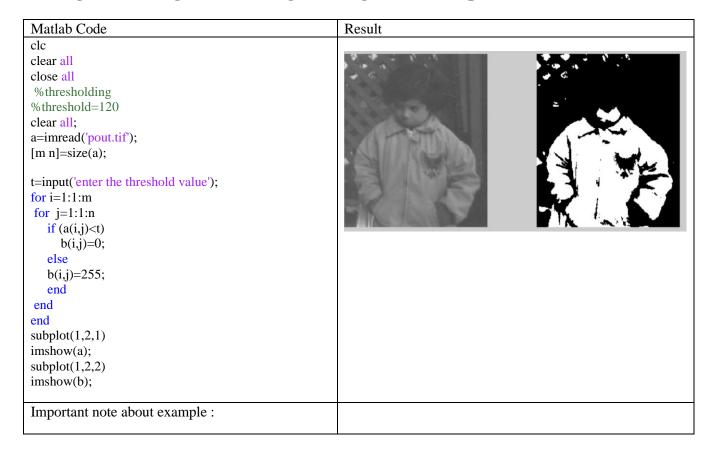
% Program to digital negative the image: test and report with different number



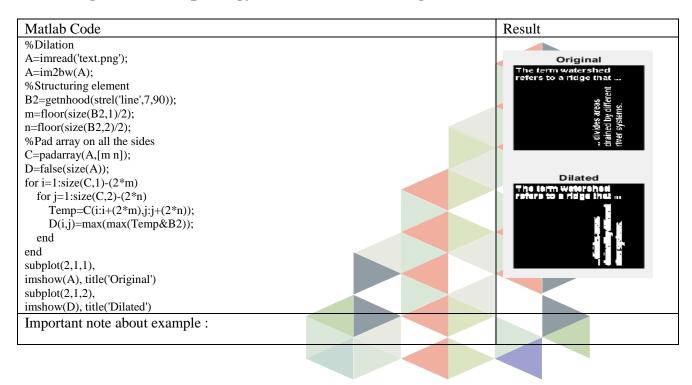
% Program to contrast stretching the image: test and report with different number



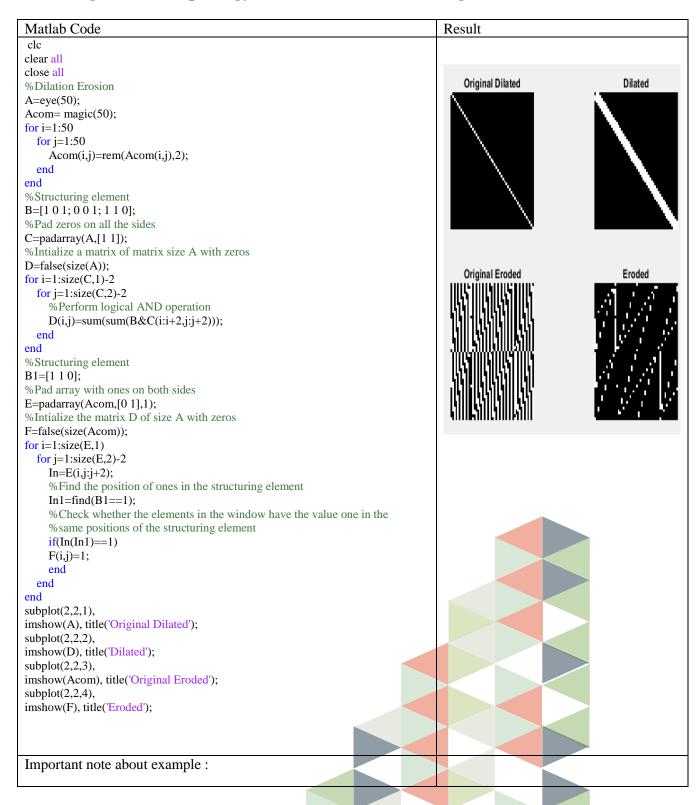
% Program to image thresholding the image:test and report with different number



%% Program to Morphology Dilation of the image

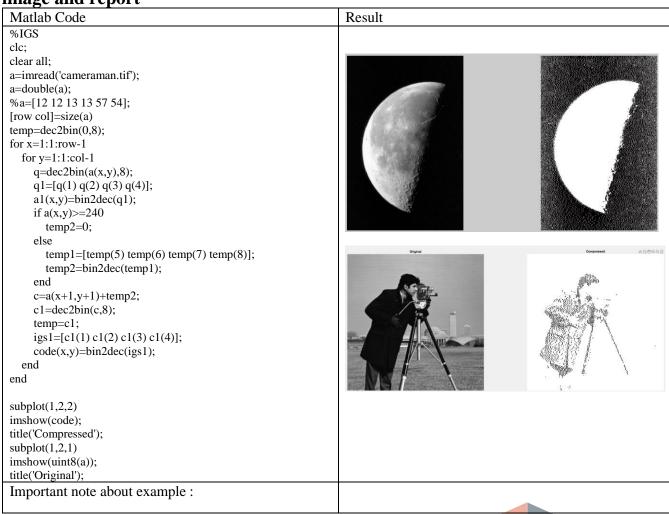


%% Program to morphology Dilation Erosion the image



%% Program to Improved Grayscale Quantization the image:test with different

image and report





Practice Seven

The la	ab number	M601	实验室名称	本院实验中心		
Cours	se number		Subject title	Digital Im	Digital Image Processing (MATLAB Programming)	
The exp	eriment item no	5	Practical title	Image Segmentation		
_	(To guide the file name)		(The experimental requirements)	(Will do)	(The experimental type)	(validation)
(p	period)					
(For pr	(For professional)					
	The purpose and requirement (fill in)					
	Purpose:					
	Requirement:					
	•		must have resources(com	•		
	 Every student have installed MATLAB2014a version. Every student have lecture slide and file which I send. 					
	Content: e)					

%% Program to Discrete Fourier arithmetic operation in the image: test with different image and report

Matlab Code	Result		
Matlab Code %Arithmetic clc; clear all; a = imread('cameraman.tif'); %Read Images b = imread('rice.png'); I = imadd(a,b); % Use inbuilt MatLab functions to Add and Subtract A & B. Y = imsubtract(a,b); Z = mean2(a); %Mean of all pixel values of Image A. disp(Z); p = a+200;		Original image B	Added image A+B Darkened Image A
disp(p); V = a.*2; %Change the mean value in order to change the brightness. B = a./2; subplot(3,3,1);imshow(a);Title('Original image A'); subplot(3,3,2);imshow(b);Title('Original image B'); subplot(3,3,3);imshow(I);Title('Added image A+B'); subplot(3,3,4);imshow(Y);Title('Subtracted image A-B'); subplot(3,3,5);imshow(p);Title('Brightned Image A'); subplot(3,3,6);imshow(V);Title('Darkened Image A'); subplot(3,3,7);imshow(B);			
%mean value obtained=118.7245			
Important note about example:			

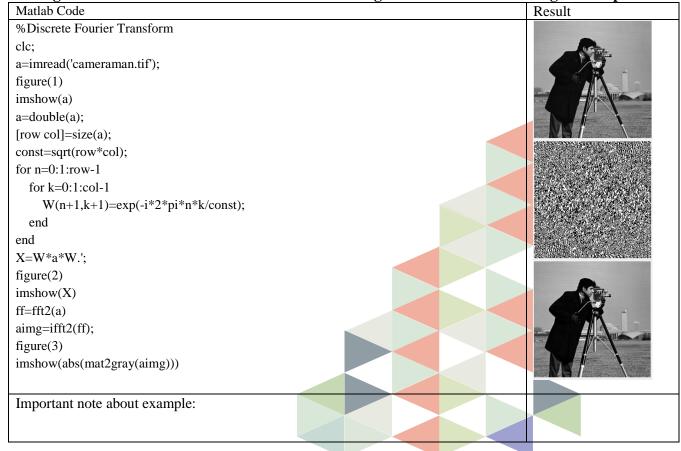
%% Program to Edge Detection with prewitt in the image: test with different image and report



%% Program to Edge Detection with sobel in the image:test with different image and report

%Sobel clc; clear all; a=imread('circuit.tif'); [x y]=size(a); w=[-1 0 1; -2 0 2; -1 0 1]; w1=[-1 -2 -1; 0 0 0; 1 2 1]; %BW2 = edge(a, 'Prewitt'); a=double(a); for m=2:1:y-1	Matlab Code	Result
clear all; a=imread(circuit.tif'); [x y]=size(a); w=[-1 0 1; -2 0 2; -1 0 1]; w1=[-1 -2 -1; 0 0 0; 1 2 1]; %BW2 = edge(a, Prewitt'); a=double(a); for m=2:1:x-1 for n=2:1:y-1 r(m,n)=w(1)*a(m-1,n-1)+w(2)*a(m,n-1)+w(3)*a(m+1,n-1)+w(4)*a(m-1,n)+w(5)*a(m,n)+w(6)*a(m+1,n)+w(7)*a(m-1,n+1)+w(8)*a(m,n+1)+w(9)*a(m+1,n-1)+w1(3)*a(m+1,n-1)+w1(4)*a(m-1,n)+w1(5)*a(m,n)+w1(6)*a(m+1,n)+w1(7)*a(m-1,n+1)+w1(8)*a(m,n+1)+w1(9)*a(m+1,n+1); end end z=r+r1; %for m=1:1:x % for n=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,2);imshow(uint8(r1));	%Sobel	
a=imread('circuit.tif'); [x y]=size(a); w=[-1 0 1; -2 02; -1 0 1]; w1=[-1 -2 -1; 0 0 0; 1 2 1]; %BW2 = edge(a, 'Prewitt'); a=double(a); for m=2:1:y-1 r(m,n)=w(1)*a(m-1,n-1)+ w(2)*a(m,n-1)+w(3)*a(m+1,n-1)+w(4)*a(m-1,n)+w(5)*a(m,n)+w(6)*a(m+1,n)+w(7)*a(m-1,n+1)+w(8)*a(m,n+1)+w(9)*a(m+1,n+1); r1(m,n)=w1(1)*a(m-1,n-1)+ w1(2)*a(m,n-1)+w1(3)*a(m+1,n-1)+w1(4)*a(m-1,n)+w1(5)*a(m,n)+w1(6)*a(m+1,n)+w1(7)*a(m-1,n+1)+w1(8)*a(m,n+1)+w1(9)*a(m+1,n+1); end end z=r+r1; %for m=1:1:x % for n=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(n)); subplot(1,4,2);imshow(uint8(r1));	clc;	
[x y]=size(a); w=[-1 0 1; -2 0 2; -1 0 1]; w1=[-1 -2 -1; 0 0 0; 1 2 1]; %BW2 = edge(a, 'Prewitt'); a=double(a); for m=2:1:x-1	clear all;	
w=[-1 0 1; -2 0 2; -1 0 1]; w1=[-1 -2 -1; 0 0 0; 1 2 1]; %BW2 = edge(a, Prewitt'); a=double(a); for m=2:1:y-1 r(m,n)=w(1)*a(m-1,n-1)+ w(2)*a(m,n-1)+w(3)*a(m+1,n-1)+w(4)*a(m-1,n)+w(5)*a(m,n)+w(6)*a(m+1,n)+w(7)*a(m-1,n+1)+w(8)*a(m,n+1)+w(9)*a(m+1,n+1); r1(m,n)=w1(1)*a(m-1,n-1)+ w1(2)*a(m,n-1)+w1(3)*a(m+1,n-1)+w1(4)*a(m-1,n)+w1(5)*a(m,n)+w1(6)*a(m+1,n)+w1(7)*a(m-1,n+1)+w1(8)*a(m,n+1)+w1(9)*a(m+1,n+1); end end z=r+r1; %for m=1:1:x % for n=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r));	a=imread('circuit.tif');	Description of the last of the
w1=[-1 -2 -1; 0 0 0; 1 2 1]; %BW2 = edge(a, Prewitt'); a=double(a); for m=2:1:x-1 for n=2:1:y-1 r(m,n)=w(1)*a(m-1,n-1)+ w(2)*a(m,n-1)+w(3)*a(m+1,n-1)+w(4)*a(m-1,n)+w(5)*a(m,n)+w(6)*a(m+1,n)+w(7)*a(m-1,n+1)+w(8)*a(m,n+1)+w(9)*a(m+1,n-1)+w1(4)*a(m-1,n)+w1(5)*a(m,n)+w1(6)*a(m+1,n)+w1(7)*a(m-1,n+1)+w1(8)*a(m,n+1)+w1(9)*a(m+1,n+1); end end z=r+r1; %for m=1:1:y %ubplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r));	[x y]=size(a);	Secret Print
%BW2 = edge(a, Prewitt'); a=double(a); for m=2:1:x-1 for n=2:1:y-1 r(m,n)=w(1)*a(m-1,n-1)+ w(2)*a(m,n-1)+w(3)*a(m+1,n-1)+w(4)*a(m-1,n)+w(5)*a(m,n)+w(6)*a(m+1,n)+w(7)*a(m-1,n+1)+w(8)*a(m,n+1)+w(9)*a(m+1,n+1); r1(m,n)=w1(1)*a(m-1,n-1)+ w1(2)*a(m,n-1)+w1(3)*a(m+1,n-1)+w1(4)*a(m-1,n)+w1(5)*a(m,n)+w1(6)*a(m+1,n)+w1(7)*a(m-1,n+1)+w1(8)*a(m,n+1)+w1(9)*a(m+1,n+1); end end end z=r+r1; %for m=1:1:x % for n=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r));	w=[-1 0 1; -2 0 2; -1 0 1];	
a=double(a); for m=2:1:x-1 for n=2:1:y-1 r(m,n)=w(1)*a(m-1,n-1)+ w(2)*a(m,n-1)+w(3)*a(m+1,n-1)+w(4)*a(m-1,n)+w(5)*a(m,n)+w(6)*a(m+1,n)+w(7)*a(m-1,n+1)+w(8)*a(m,n+1)+w(9)*a(m+1,n+1); r1(m,n)=w1(1)*a(m-1,n-1)+ w1(2)*a(m,n-1)+w1(3)*a(m+1,n-1)+w1(4)*a(m-1,n)+w1(5)*a(m,n)+w1(6)*a(m+1,n)+w1(7)*a(m-1,n+1)+w1(8)*a(m,n+1)+w1(9)*a(m+1,n+1); end end end z=r+r1; % for m=1:1:x % for m=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r));	w1=[-1 -2 -1; 0 0 0; 1 2 1];	CONTRACTOR OF THE PARTY.
for m=2:1:x-1 for n=2:1:y-1 r(m,n)=w(1)*a(m-1,n-1)+ w(2)*a(m,n-1)+w(3)*a(m+1,n-1)+w(4)*a(m-1,n)+w(5)*a(m,n)+w(6)*a(m+1,n)+w(7)*a(m-1,n+1)+w(8)*a(m,n+1)+w(9)*a(m+1,n-1)+w(1)*a(m-1,n-1)+w1(2)*a(m,n-1)+w1(3)*a(m+1,n-1)+w1(4)*a(m-1,n)+w1(5)*a(m,n)+w1(6)*a(m+1,n)+w1(7)*a(m-1,n+1)+w1(8)*a(m,n+1)+w1(9)*a(m+1,n+1); end end z=r+r1; % for m=1:1:x % for m=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r));	%BW2 = edge(a, 'Prewitt');	W
for n=2:1:y-1 r(m,n)=w(1)*a(m-1,n-1)+ w(2)*a(m,n-1)+w(3)*a(m+1,n-1)+w(4)*a(m-1,n)+w(5)*a(m,n)+w(6)*a(m+1,n)+w(7)*a(m-1,n+1)+w(8)*a(m,n+1)+w(9)*a(m+1,n+1); r1(m,n)=w1(1)*a(m-1,n-1)+ w1(2)*a(m,n-1)+w1(3)*a(m+1,n-1)+w1(4)*a(m-1,n)+w1(5)*a(m,n)+w1(6)*a(m+1,n)+w1(7)*a(m-1,n+1)+w1(8)*a(m,n+1)+w1(9)*a(m+1,n+1); end end z=r+r1; % for m=1:1:x % for m=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(n)); subplot(1,4,3);imshow(uint8(r1));	a=double(a);	
$ r(m,n) = w(1)*a(m-1,n-1) + w(2)*a(m,n-1) + w(3)*a(m+1,n-1) + w(4)*a(m-1,n) + w(5)*a(m,n) + w(6)*a(m+1,n) + w(7)*a(m-1,n+1) + w(8)*a(m,n+1) + w(9)*a(m+1,n+1); \\ r1(m,n) = w1(1)*a(m-1,n-1) + w1(2)*a(m,n-1) + w1(3)*a(m+1,n-1) + w1(4)*a(m-1,n) + w1(5)*a(m,n) + w1(6)*a(m+1,n) + w1(7)*a(m-1,n+1) + w1(8)*a(m,n+1) + w1(9)*a(m+1,n+1); \\ end \\ end \\ z = r + r1; \\ % for m = 1:1:x \\ % for m = 1:1:y \\ subplot(1,4,1); imshow(uint8(a)); \\ subplot(1,4,2); imshow(uint8(n)); \\ subplot(1,4,3); imshow(uint8(r1)); $	for m=2:1:x-1	
1,n+1)+w(8)*a(m,n+1)+w(9)*a(m+1,n+1); r1(m,n)=w1(1)*a(m-1,n-1)+w1(2)*a(m,n-1)+w1(3)*a(m+1,n-1)+w1(4)*a(m-1,n)+w1(5)*a(m,n)+w1(6)*a(m+1,n)+w1(7)*a(m-1,n+1)+w1(8)*a(m,n+1)+w1(9)*a(m+1,n+1); end end z=r+r1; %for m=1:1:x % for n=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r));	for n=2:1:y-1	
r1(m,n)=w1(1)*a(m-1,n-1)+ w1(2)*a(m,n-1)+w1(3)*a(m+1,n-1)+w1(4)*a(m-1,n)+w1(5)*a(m,n)+w1(6)*a(m+1,n)+w1(7)*a(m-1,n+1)+w1(8)*a(m,n+1)+w1(9)*a(m+1,n+1); end end z=r+r1; %for m=1:1:x % for n=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r1));	r(m,n) = w(1) * a(m-1,n-1) + w(2) * a(m,n-1) + w(3) * a(m+1,n-1) + w(4) * a(m-1,n) + w(5) * a(m,n) + w(6) * a(m+1,n) + w(7) * a(m-1,n-1) + w(7)	
1,n)+w1(5)*a(m,n)+w1(6)*a(m+1,n)+w1(7)*a(m-1,n+1)+w1(8)*a(m,n+1)+w1(9)*a(m+1,n+1); end end z=r+r1; %for m=1:1:x % for n=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r1));	1,n+1+w(8)*a(m,n+1)+w(9)*a(m+1,n+1);	
end end z=r+r1; %for m=1:1:x % for n=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r1));	r1(m,n)=w1(1)*a(m-1,n-1)+w1(2)*a(m,n-1)+w1(3)*a(m+1,n-1)+w1(4)*a(m-1,n-1	
end z=r+r1; %for m=1:1:x % for n=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r1));	1,n) + w1(5)*a(m,n) + w1(6)*a(m+1,n) + w1(7)*a(m-1,n+1) + w1(8)*a(m,n+1) + w1(9)*a(m+1,n+1);	KARANG OKOTAWA
z=r+r1; %for m=1:1:x % for n=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r1));	end	
%for m=1:1:x % for n=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r1));	end	
% for n=1:1:y subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r1));	z=r+r1;	K S (4 H)
subplot(1,4,1);imshow(uint8(a)); subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r1));	%for m=1:1:x	
subplot(1,4,2);imshow(uint8(r)); subplot(1,4,3);imshow(uint8(r1));	% for n=1:1:y	A.I
subplot(1,4,3);imshow(uint8(r1));		Manager B. St. St. St. St. St.
	subplot(1,4,2);imshow(uint8(r));	
subplot(1,4,4);imshow(uint8(z));	subplot(1,4,3);imshow(uint8(r1));	
	subplot(1,4,4);imshow(uint8(z));	
Important note about example:	Important note shout exemple:	
important note about example.	important note about example.	

% Program to Discrete Fourier Transform in the image: test with different image and report



Practice eight

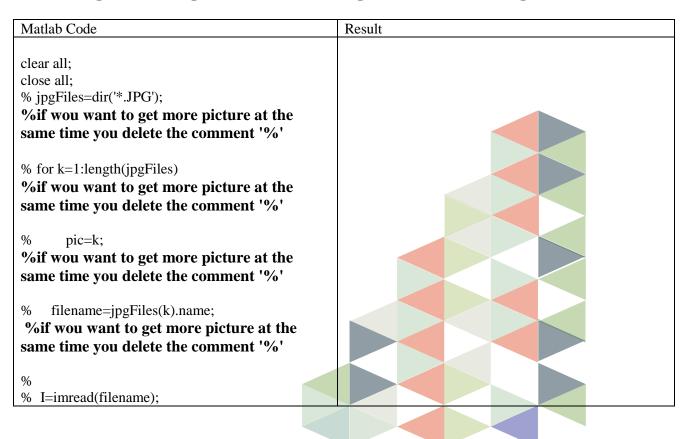
The lab number M601 实验室名称 本		本院实验中心			
Course number		Subject title	ect title Digital Image Processing (MATLAB Programmin		AB Programming)
The experiment item no	5	Practical title	Image Segmentation		
(To guide the file name)	(write)	(The experimental requirements)	(Will do)	(The experimental type)	(validation)
(period)					
(For professional)					
The purpose and requirement (fill in) Purpose: Basic idea behind the practice is to learn practically about the im a common step mostly in every application (using image processi Learn how to deal with the pixels, performing different operation Understand how we can change intensity of an image. To get knowledge about the detail in an image (different slice cor Requirement: Each student must have resources(computer) Every student have installed MATLAB2014a version. Every student have lecture slide and file which I send. Content: f) Hand region segmentation g) Brain tumor segmentation h) Face Recognition Project				nage processing techniquent operation. ge. erent slice contain).	

%% Program to segment the brain tumor from MRI image

Matlab Code	Result
clear all;	1100011
clear an;	
% jpgFiles=dir('*.JPG');	
%if wou want to get more picture at the same time you delete the comment '%'	
% % for k=1:length(jpgFiles)	
%if wou want to get more picture at the same time you delete the comment '%'	
% Wajiha=k;	
%if wou want to get more picture at the same time you delete the comment '%'	
% filename=jpgFiles(k).name;	
% if wou want to get more picture at the same time you delete the comment '%'	
% I=imread(filename);	
%if wou want to get more picture at the same time you delete the comment '%'	
I=imread('12.jpg');	
%if wou want to get more picture at the same time you comment it like'%'	
I=imresize(I,[256 256]);	
figure;imshow(I);	
I=im2double(I);	
[nrow ncol dim] = size(I);	
if dim==3	
I = rgb2gray(I);	
end	
[r c] = size(I);	
for x=1:r	
for y=1:c	
if $I(x,y) > 0.7$;	
$M(x,y)=I(x,y)^{(0.6)};$	
else	
$M(x,y)=I(x,y)^2;$	
end	
end	
end	
figure;imshow(M);	
se = strel(ones(5,5));	
e1 = imerode(M, se);	
figure;imshow(e1);	
nCluster =3;	
[IDX,C,sumd,D] = kmeans(e1,nCluster);	
% sums of point-to-centroid distances in the 1-by-nCluster vector	
center=sort(sumd);	
Sc=size(sumd,1);	
St_Size(suiid,1),	
5 16	
for x=1:Sc	
if x <sc< td=""><td></td></sc<>	
threshvalue(x) = $(center(x)+center(x+1))/2$;	
end	
end	
if (Sc>2) & (Sc<4)	
M = median(center);	
L1=M*ones(nrow,ncol);	
for irow=1:nrow	
for icol=1:ncol	
for iCluster = 1:nCluster	
if (e1(irow,icol) < threshvalue(Sc-2)/255)	
L1(irow,icol)=center(Sc);	
end	
if (e1(irow,icol) < threshvalue(Sc-1)/255)	

```
L1(irow,icol)=center(Sc-2);
    end
  end
end
end
else if Sc==2
    L1=center(Sc)*ones(nrow,ncol);
for irow=1:nrow
for icol=1:ncol
  for iCluster = 1:nCluster
    if (e1(irow,icol) < threshvalue(Sc-1)/255)
       L1(irow,icol)=center(Sc-1);
    end
  end
end
end
  end
end
figure, imshow(L1,[]);
% end %if wou want to get more picture at the same time you delete the comment '%'
Important note about example:
```

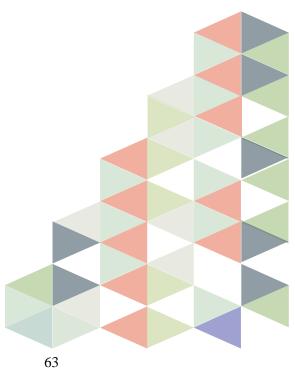
%% Program to segment the hand region from the image

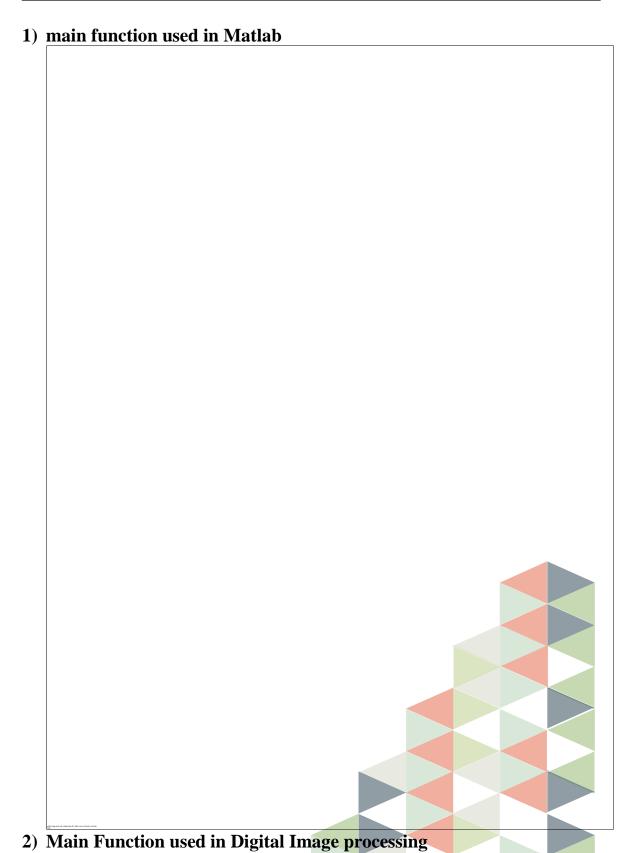


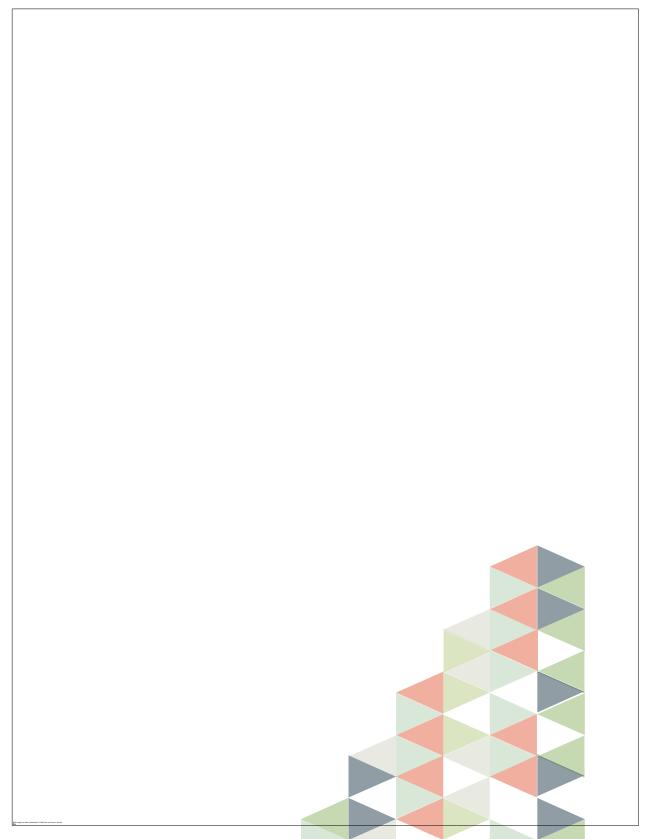
```
%if wou want to get more picture at the
same time you delete the comment '%'
I=imread('65.jpg'); %if wou want to get more
picture at the same time vou comment it
like'%'
I=imresize(I,[256 256]);
figure; imshow(I);
[nrow ncol dim] = size(I);
cform = makecform('srgb2lab');
J = applycform(I,cform);
figure;imshow(J);
K=J(:,:,3);
figure; imshow(K);
L=graythresh(J(:,:,3));
BW1=im2bw(J(:,:,3),L);
figure; imshow(BW1);
[r c]=size(BW1);
figure; imshow(BW1);
for i=1:r
for i=1:c
  if BW1(i,j)>0
    M(i,j)=I(i,j);
  end
end
end
figure; imshow(M);
M=im2bw(M);
SE=[0\ 0\ 1\ 0\ 0;
  0 1 1 1 0;
  11111:
  0 1 1 1 0;
  00100];
IM2=imerode(M,SE);
SE1=[1 1 1 1 1 1;
  111111;
  111111;
  111111;
  111111;
  111111;
IM2 = imdilate(IM2,SE1);
figure; imshow(IM2);
IM2=im2bw(IM2);
figure; imshow(IM2);
IM3=edge(IM2,'canny');
IM3=imresize(IM3,[256 256]);
figure; imshow(IM3);
```

%end %if you want to get more picture at the same time you delete the comment '%'	
Important note about example:	
Important note about example :	

List of main function used in lecture 2021







3) List of main function used in Matlab Digital image processing

List of main function used in DIP lecture 2020

No	Function Name	Function Aim	Function Parameter
1	imread	Read image from graphics file	Filename, format, value
2	imwrite	Write image to graphics file	Raw image, filename, mapping, format
3	imshow	Display image	Out of imread
4	clc	Clear command window	N/A
5	Close	Remove specified figure	Name, all, force, hidden
6	figure	Create figure window	Name, value
7	grayslice	Convert grayscale image to indexed image using multilevel thresholding	Image read from imread, threshold value
8	imhist	Histogram of image data	Image, mapping
9	im2bw	Convert image to binary image	Image
10	imsharpen	Sharpen image using unsharp masking	Image, name, value
11	rgb2gray	Converts RGB color spaced image to grayscale	Image
12	imadd	Add two images	Image1, image2
13	imabsdiff	Absolute difference between 2 images	Image1, image2
14	immultiply	Multiply 2 images	Image1, image2
15	imdivide	Divide one image by another	Image1, image2
16	Iminfo	Show info of image	image
17	nlfilter	General sliding-neighborhood operations	Grayscale image, [mxn] value, function
18	subplot	Create axes in tiled positions	M,n,p where mxn = grid size and p is position by which axes are created
19	im2double	Convert image to double precision	Image
20	imadjust	Adjust image intensity values or colormap	Image
21	graythresh	Global image threshold using Otsu's method	Image, level

22	imopen	Morphologically open image	Image, Strel()
23	Imsubtract	Subtract image from another	Image1, image2
24	imcomplement	Invert colors/complement the image	image
25	Bitand	Bitwise AND logic of image	Image1,image2
26	Bitor	Bitwise OR logic of image	Image1, image2
27	Bitxor	Bitwise XOR logic of image	Image1, image2
28	Bitcmp	Bitwise complement of image	Image1,image2
29	imhisteq	Enhance contrast using histogram equalization	Image, value
30	Imnoise	Add noise to image	Image, noise type, level
31	Imfilter	N-D filtering of multidimensional images	Image, filer mean value [matrix]
32	medfilt2	2-D median filtering	Image, filer mean value [matrix]
33	fspecial	Gaussian lowpass filter of size hsize with standard deviation sigma	Image, sigma
34	ordfilt2	replaces each element in A by the order the element in the sorted set of neighbours specified by the nonzero elements in domain .	Image, filer mean value [matrix]
35	tform	TFORM struct T for a two-dimensional affine transformation	Image , 2D, Axis
36	imadjust	Adjust image intensity values or colormap	Image
37	graythresh	Finding the threshold value	Image, level
38	sobel	detects edges in image	Image, levels
39	meshgrid	2-D grid coordinates based on the coordinates	Image, levels, variables
40	img_pow	Using matlab functions on the image matrix	Matrix, Axis
41	imdilate	Dilates the grayscale, binary, or packed binary image	Image, value
42	bwperim	Find perimeter of objects in binary image	Image, value
43	imerode	The imerode function determines the center element of the neighborhood	Image, text
44	imagesc	Display image with scaled colors	Image

$Task\ BOOK\ _\ DIP\ LAB\ 2021$

45	bwmorph	Morphological operations on binary images	Image1, Image2
46	bwskel	This MATLAB function reduces all objects in the 2-D binary image A to 1-pixel wide curved lines	Image, Skeletonize Binary Image
47	imtophat	performs morphological top-hat filtering	Image , binary image, filtered image
48	imadjust	Adjust image intensity values or colormap	Image1, Image2
49	imcrop	Crop Image tool associated with the grayscale	Image
50	bwhitmiss	performs the hit-miss operation defined in terms of a single array	Array , Image
51	imgaussfilt	This MATLAB function filters image A with a 2-D Gaussian smoothing kernel	Value , Image1 ,Image2, Frequency
52	imfftlog	frequency usually comes out in linear scale from Discrete Fourier Transform.	Text, Image, Level
53	fft2	frequency usually comes out in linear scale from Discrete Fourier Transform.	Text, Image, Level
54	fftshift	This MATLAB function rearranges a Fourier transform X by shifting the zero-frequency	Text, Image, Level
55	applycform	This MATLAB function converts the colour values in A to the colour space specified in the colour transformation	Image1, Image2
56	imLab	graphical application for Scientific Image	Image, scientific image
57	imRGB	RGB image to grayscale	Binary Image, Image
58	FDetect	Face detection	Image
59	BBsize	Bounding Box values based on number of objects	Image detect
60	IEzc	Finding the threshold value	Image
61	Imaqhwinfo	Know about device info	Image, level
62	fscanf	Read formatted data from a file.	Level, Text, Matrix
63	fprintf	Performs formatted writes to screen or file.	Level, Text, Matrix
64	findstr	Finds occurrences of a string.	Image, mapping

65	strcmp	Compares strings.	Image, mapping
66	ezplot	Generates a plot of a symbolic expression.	Image, mapping
67	imhist	Display a histrogram	Image, mapping
68	histeq	Equalize image	Image, mapping
69	graythresh	Finding the threshold value	Image, level
70	Imsharpen	Image sharpening	Image, name, value
71	clc	Clear command window	N/A
72	Close	Remove specified figure	Name, all, force, hidden

