



**SOAREX GROUP**

# **My Approach to an S-Meter**

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# Danger Will Robinson...



Quote Charlie Morris, ZL2CTM:

This NOT a tutorial.

It's a log of my journey. Right or wrong.

**I ALWAYS** Take Dave's Talks  
**WITH A GRAIN OF SALT**  
**AND SLICE OF LIME**  
**WITH TEQUILA.**



# **AGENDA**

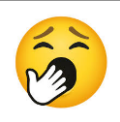
**1. Fundamentals: What is an S-Meter?**

**2. Some approaches to S-Meters**

**3. Peak Detector**

**4. Logarithmic Amplifier**

# FUNDEMANNTALS



From Wikipedia, the free encyclopedia

*Not to be confused with [Field strength meter](#).*

An **S meter** (signal strength meter) is an indicator often provided on [communications receivers](#), such as [amateur radio](#) or [shortwave](#) broadcast receivers. The scale markings are derived from a system of reporting signal strength from S1 to S9 as part of the [R-S-T system](#). The term **S unit** refers to the amount of signal strength required to move an S meter indication from one marking to the next.

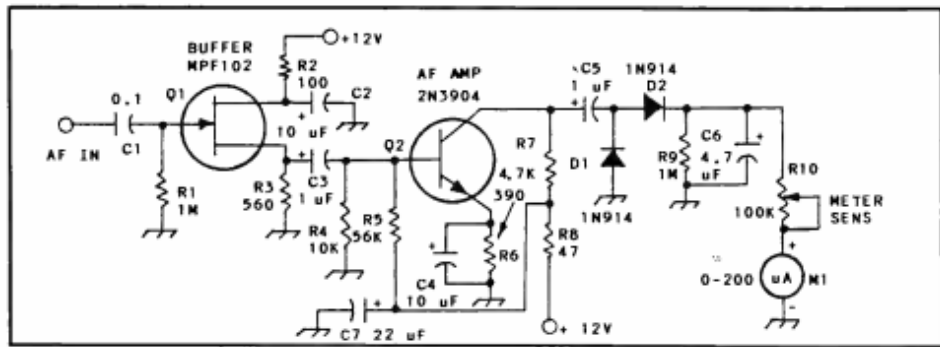


Signal strength	Relative intensity	Received voltage		Received power ( $Z_c = 50 \, \Omega$ )	
S1	-48 dB	0.20 $\mu\text{V}$	-14 dB $\mu\text{V}$	790 aW	-121 dBm
S2	-42 dB	0.40 $\mu\text{V}$	-8 dB $\mu\text{V}$	3.2 fW	-115 dBm
S3	-36 dB	0.79 $\mu\text{V}$	-2 dB $\mu\text{V}$	13 fW	-109 dBm
S4	-30 dB	1.6 $\mu\text{V}$	4 dB $\mu\text{V}$	50 fW	-103 dBm
S5	-24 dB	3.2 $\mu\text{V}$	10 dB $\mu\text{V}$	200 fW	-97 dBm
S6	-18 dB	6.3 $\mu\text{V}$	16 dB $\mu\text{V}$	790 fW	-91 dBm
S7	-12 dB	13 $\mu\text{V}$	22 dB $\mu\text{V}$	3.2 pW	-85 dBm
S8	-6 dB	25 $\mu\text{V}$	28 dB $\mu\text{V}$	13 pW	-79 dBm
S9	0 dB	50 $\mu\text{V}$	34 dB $\mu\text{V}$	50 pW	-73 dBm
S9+10	10 dB	160 $\mu\text{V}$	44 dB $\mu\text{V}$	500 pW	-63 dBm
S9+20	20 dB	500 $\mu\text{V}$	54 dB $\mu\text{V}$	5.0 nW	-53 dBm
S9+30	30 dB	1.6 mV	64 dB $\mu\text{V}$	50 nW	-43 dBm
S9+40	40 dB	5.0 mV	74 dB $\mu\text{V}$	500 nW	-33 dBm
S9+50	50 dB	16 mV	84 dB $\mu\text{V}$	5.0 $\mu\text{W}$	-23 dBm
S9+60	60 dB	50 mV	94 dB $\mu\text{V}$	50 $\mu\text{W}$	-13 dBm

**2mV to 200nV**  
**(10K order of magnitude to measure!!)**

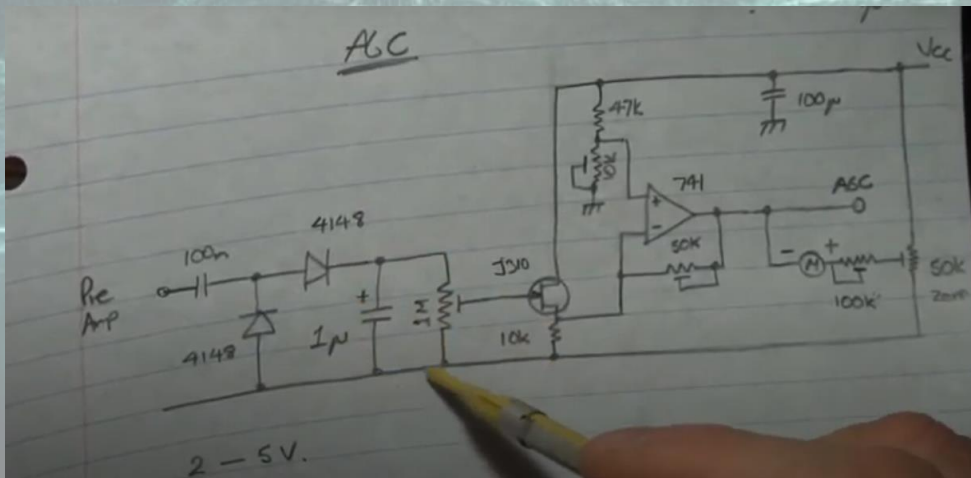


# FUNDEMANNTALS



**Figure 1:** Schematic diagram of the audio-derived S meter. Capacitors are in uF. Polarized capacitors are electrolytic or tantalum. Fixed-value resistors are 1/4 watt. R10 is a PC mount carbon composition trimmer control. Q1 can also be a 2N4416 or other N-channel JFET. Q2 can be a 2N2222, 2N4400 or similar device.

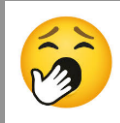
<https://worldradiohistory.com/hd2/IDX-Short-Wave/Monitoring-Times-IDX/90s/Monitoring-Times-1992-02-OCR-Page-0100.pdf>



(Charlie Moris) <https://youtu.be/sDvVYFXFpMA>

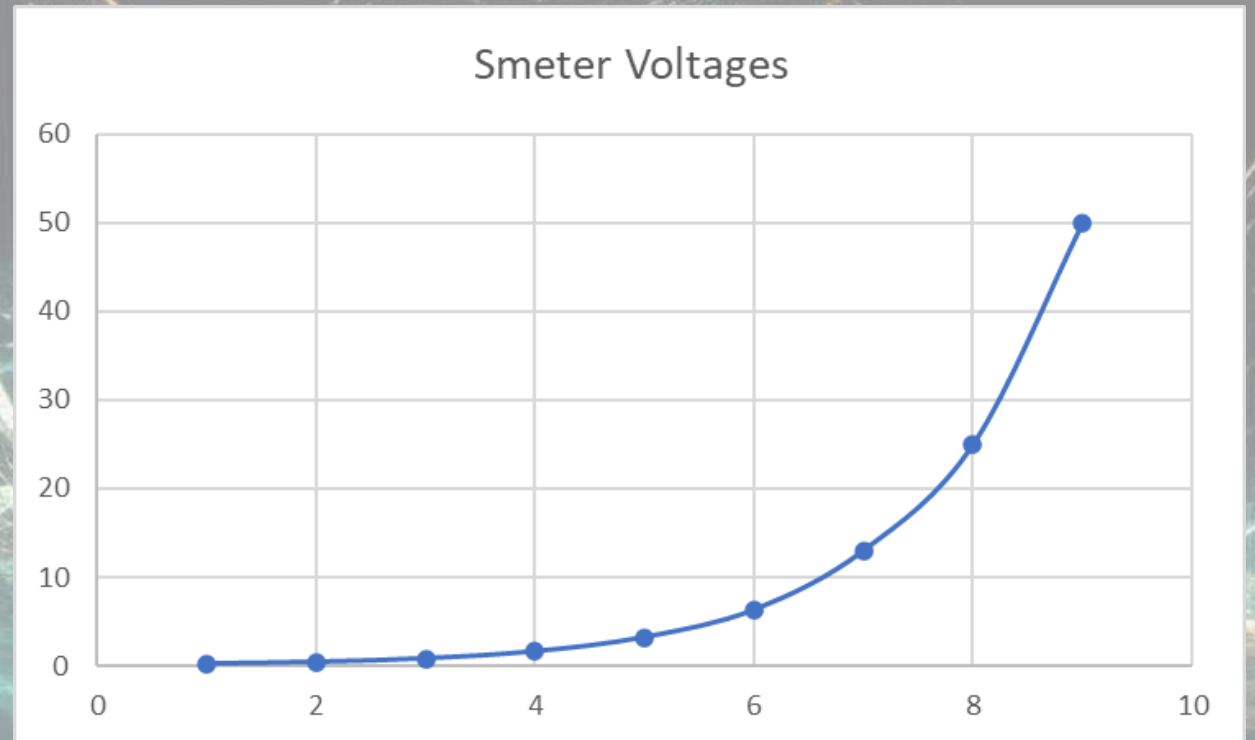
1. There are **MANY** analog S-meter circuits created by people much smarter than me
2. Majority take signal from audio output before AF amp.
3. Many times, the circuit is used for AGC. Signal is from the IF stage and not the audio stage.
4. The challenge is properly detecting and displaying signals that vary by **10,000**

# FUNDEMANNTALS



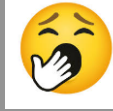
S	uV
1	0.2
2	0.4
3	0.79
4	1.6
5	3.2
6	6.3
7	13
8	25
9	50
S9+10	160
S9+20	500

Range of small to  
large number  
**2,500 x increase**



Logarithms rescue us from having to process both large numbers as well as extremely small numbers.

# FUNDEMANNTALS

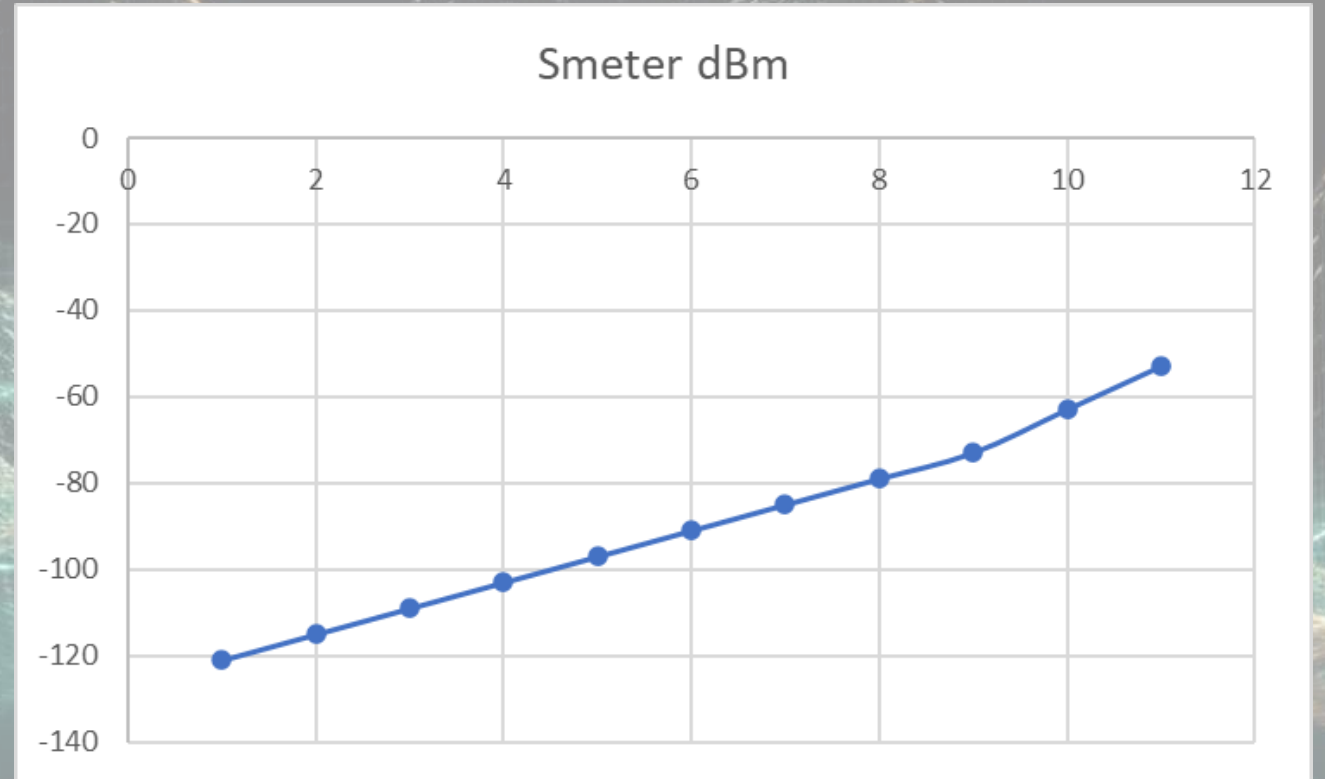


Logarithms rescue us from having to process both large numbers as well as extremely small numbers.

S	dBm
1	-121
2	-115
3	-109
4	-103
5	-97
6	-91
7	-85
8	-79
9	-73
S9+10	-63
S9+20	-53

**Smaller Range**  
**Less than 3x increase**

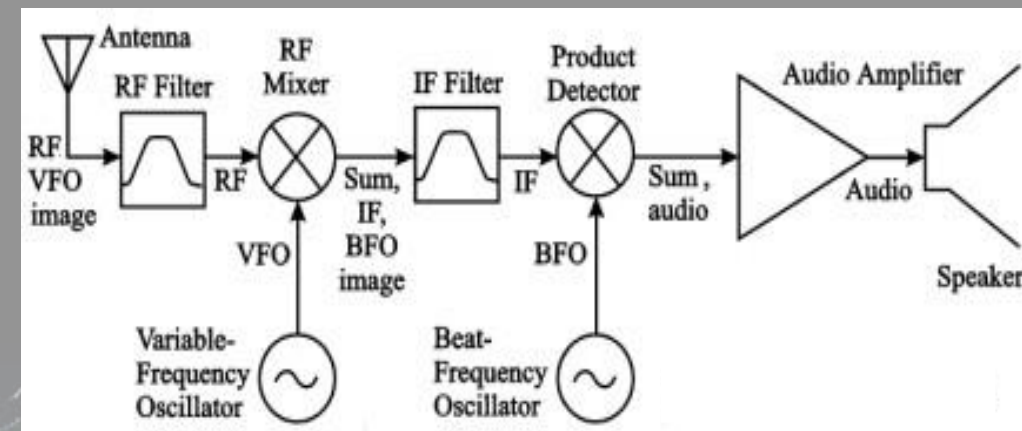
Notice values differ by 6dB!



**Using Logarithm of the numbers, we can more easily VISUALIZE and PROCESS them.**



# APPROACHES



## 1. Measure signal at source input

- Will need to measure RF signal
- Will be difficult to isolate signal of interest from the “band”
- Will be dependent on RF gain

## 2. Measure signal after IF amplifier

- Will need to measure RF signal
- Will be dependent on RF gain

## 3. Measure Audio signal

- Will be dependent on RF gain
- Will be dependent on AF gain (maybe)



# APPROACHES: ANALYSIS

## 1. Measure RF Signals

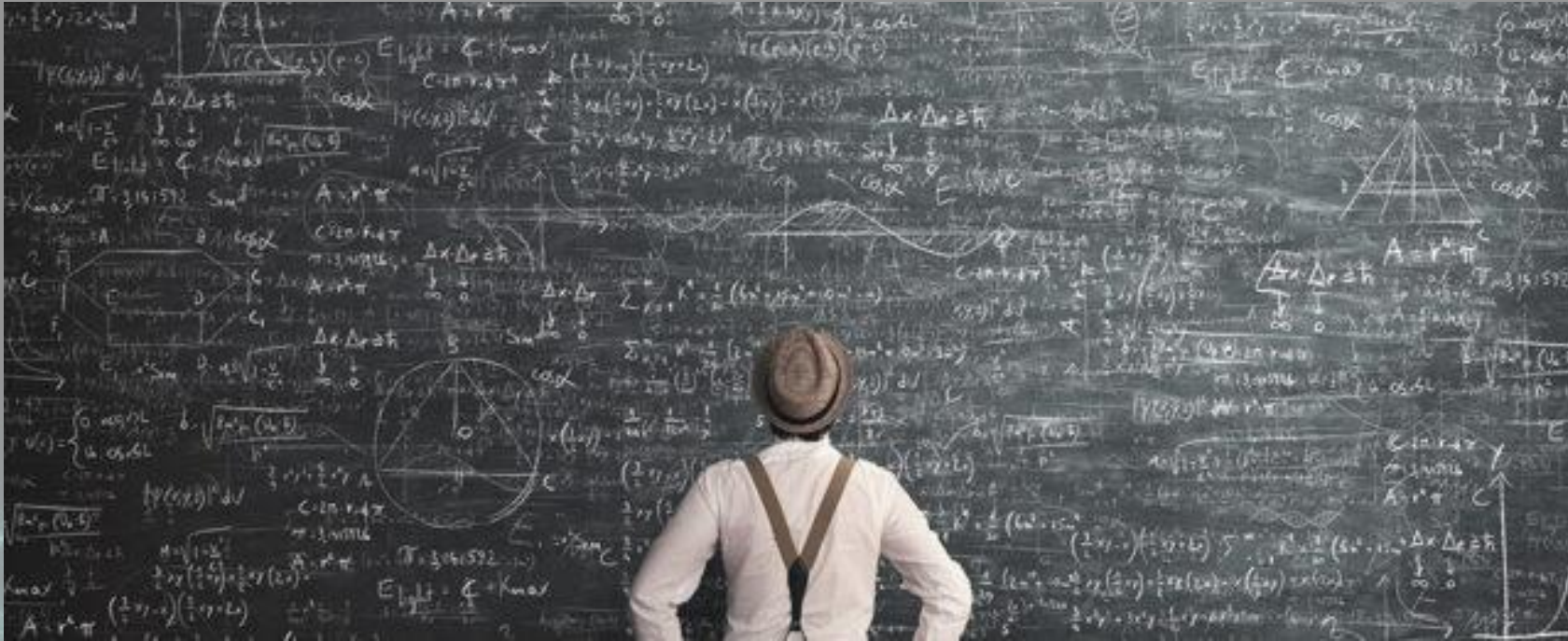
- **Use Diode Detector**
  - ❖ Weak signals will need amplifier
  - ❖ Use a uA meter (lots of samples)
- **Use AD8307 Log Amp**
- **Higher complexity but more accurate**

## 2. Measure Audio signal

- **Simpler to measure\* and filter**
- **More noise (e.g., induced noise, due to other unwanted byproducts)**
- **Lower complexity\* but less accurate, less sensitive?**

**\*Yea Right!!**

# FOREST FROM THE TREES



1. **What's the goal here?**
2. **How accurate does this need to be?**
3. **Is an S-Meter a precise instrument?**

**KISS**



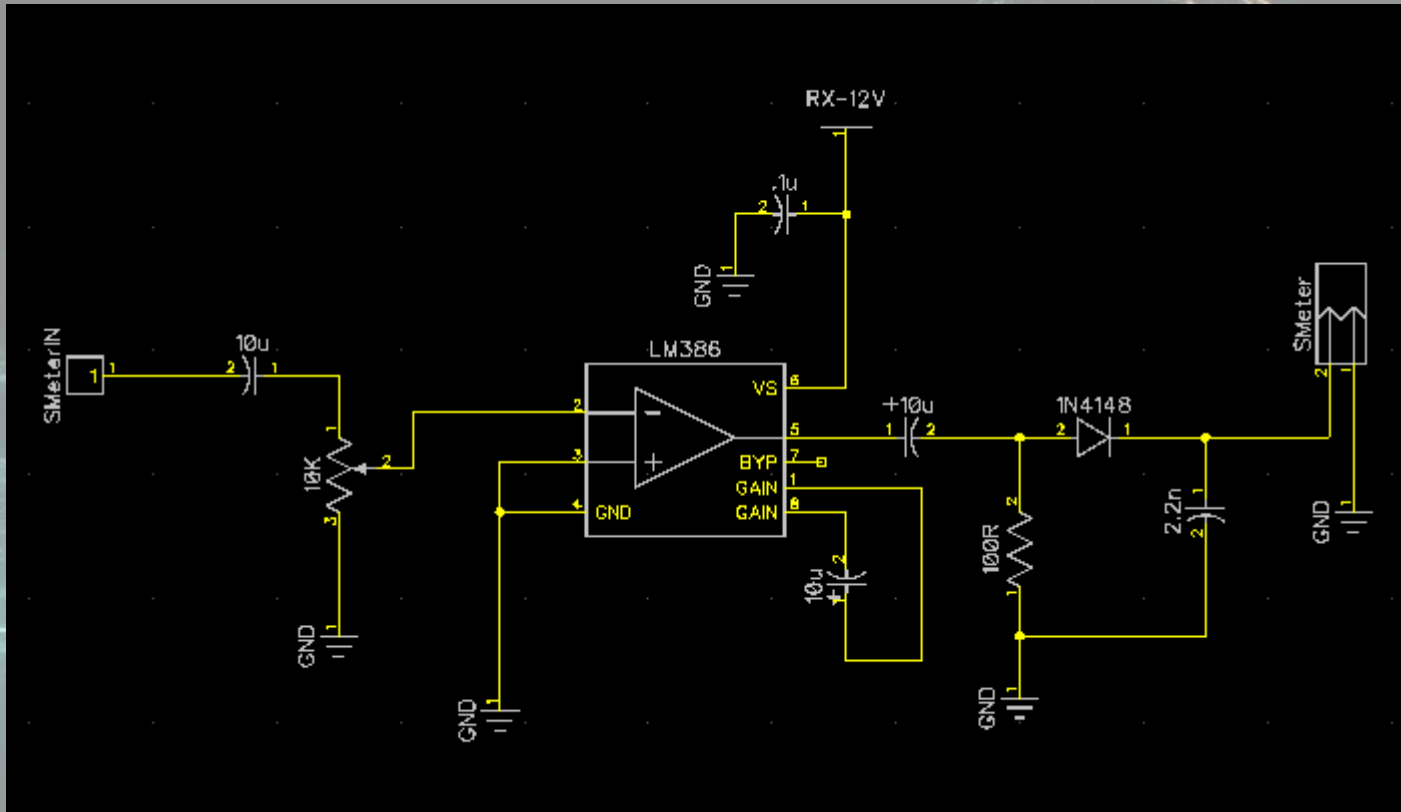
# FINAL APPROACH

- 1. Measure audio before final AF Amp**
- 2. Apply filtering to clean up noise**
- 3. Use digital measurement (i.e., uC ADC)**
  - ✓ **Use uC software**
  - ✓ **Reduce hardware for smallest footprint**
- 4. Use Opamps. KISS**





# PREVIOUS APPROACH: D612



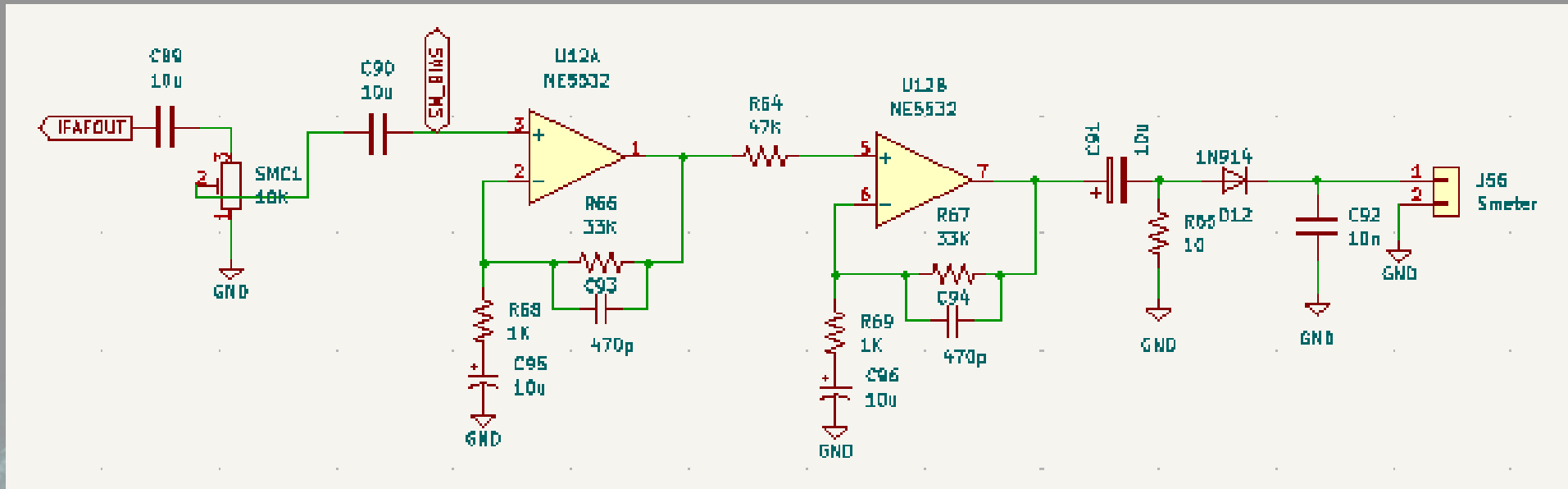
1. This worked “relatively” well.

2. PIA to calibrate and implement in software



Innovate!

# APPROACH #1: Wing it



**Not properly tested**

✓ I simulated and built PoC for almost all Phoenix components, except this

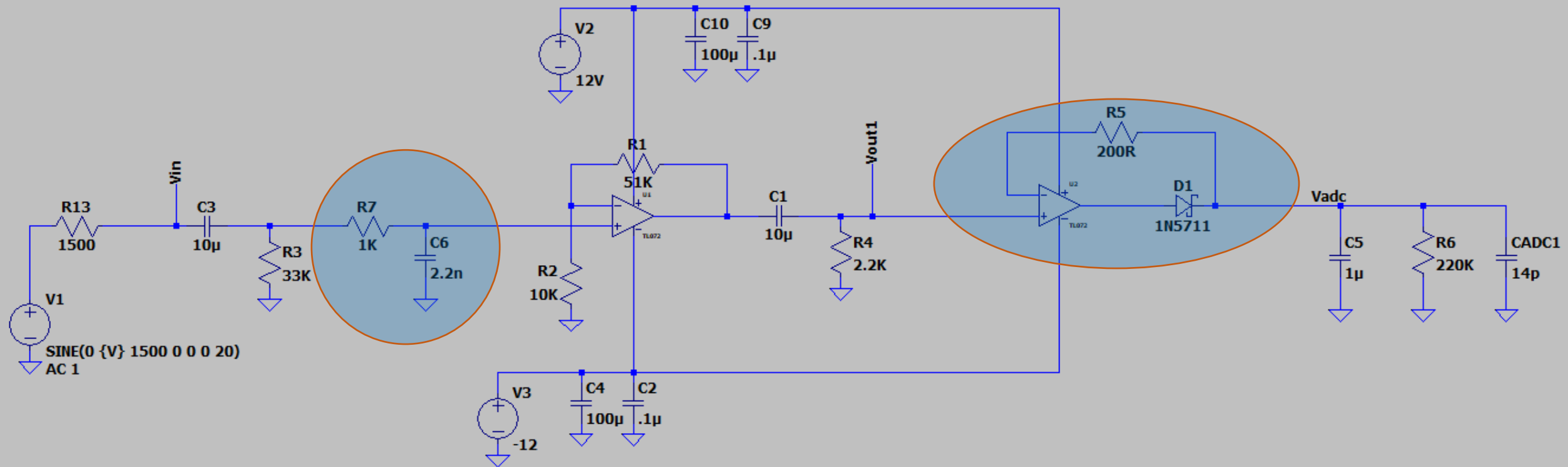
**Issues:**

- 1. Too wide dynamic range**
- 2. Opamps single supply and clipped**
- 3. Voltages too high for ADC.**



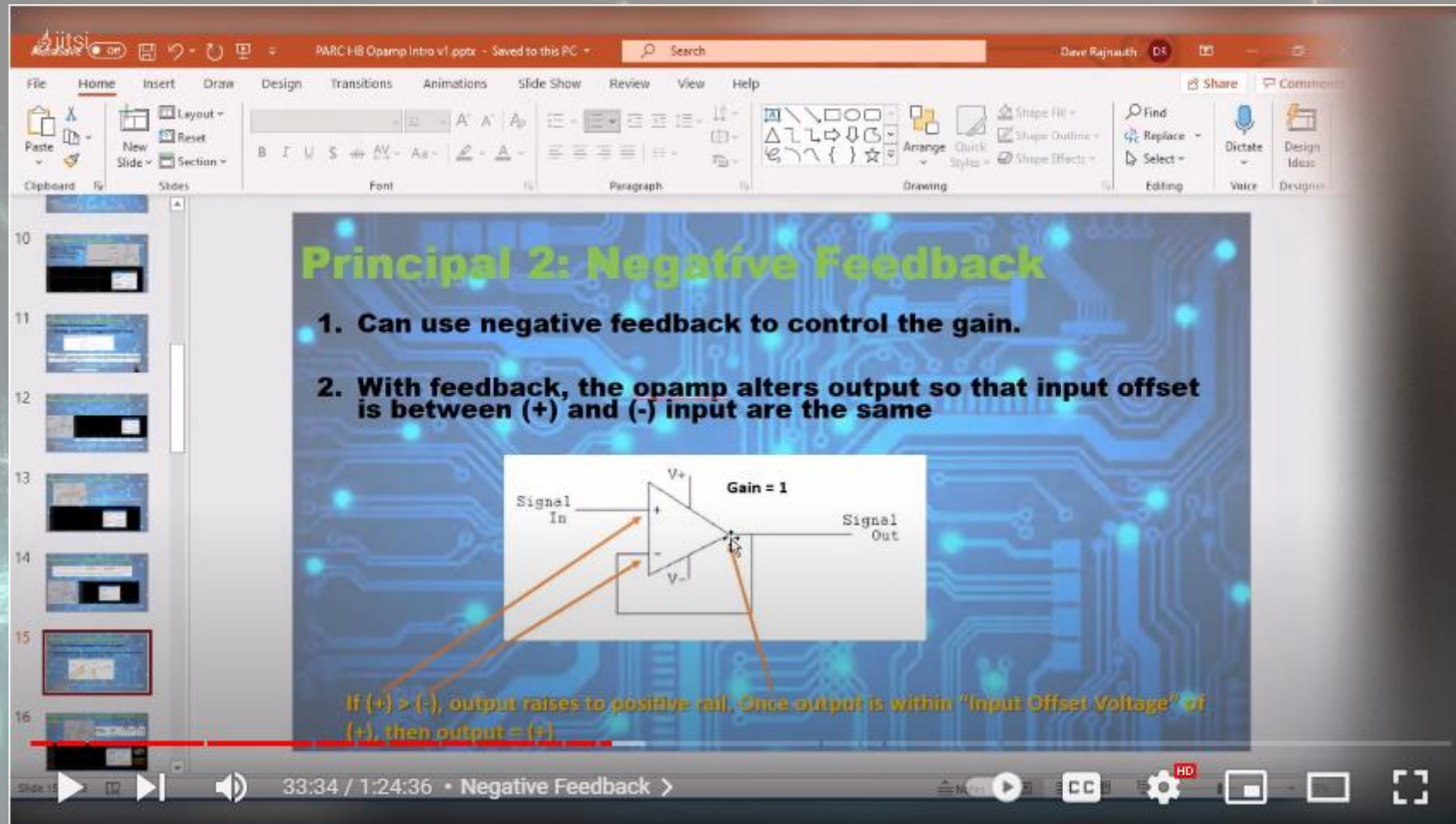
**Innovate!**

# APPROACH #2: Peak Detector





**Watch my OPAMP presentation to understand how OPAMPs work**



The screenshot shows a video player interface with a presentation slide titled "Principal 2: Negative Feedback". The slide is set against a blue background with a circuit board pattern. It lists two points:

1. Can use negative feedback to control the gain.
2. With feedback, the opamp alters output so that input offset is between (+) and (-) input are the same

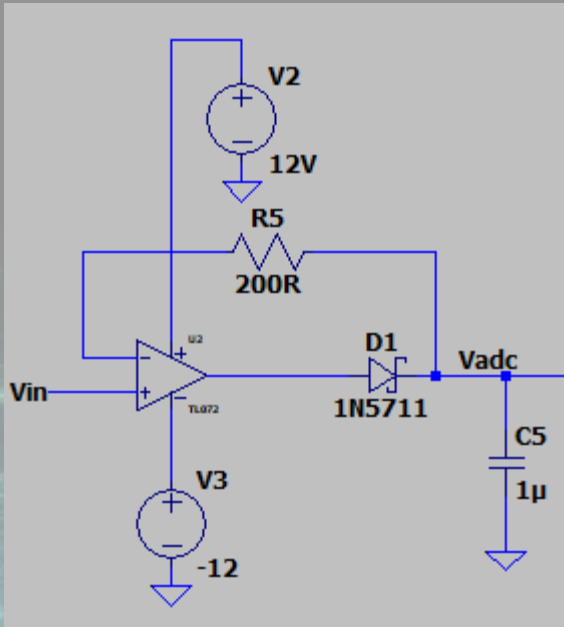
Below the text is a diagram of an op-amp configured as a voltage follower. The non-inverting input (+) is labeled "Signal In" and the inverting input (-) is labeled "V-". The output is labeled "Signal Out" and is connected back to the inverting input. The text "Gain = 1" is written above the op-amp symbol. Below the diagram, a yellow text box contains the following text:

If (+) > (-), output raises to positive rail. Once output is within "Input Offset Voltage" of (+), then output = (+)

The video player interface includes a standard toolbar at the bottom with play, pause, and volume controls, and a progress bar showing the video is at 33:34 / 1:24:36. The title bar of the presentation software shows "PARC HB Opamp Intro v1.pptx - Saved to this PC" and the user name "Dove Rajnauth".

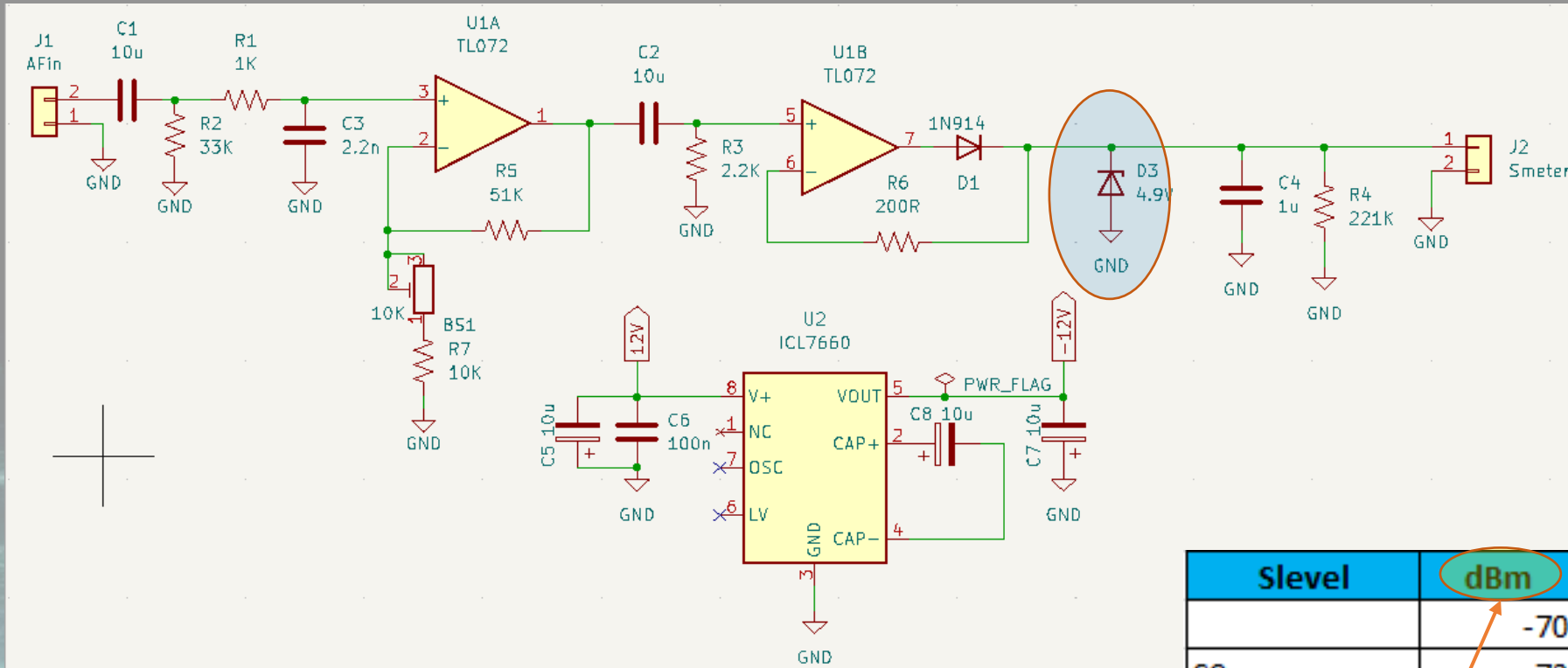
<https://youtu.be/rTlbfG0pels>

# Peak Detector: How it Works



1. Both +Input must be equal to -Input
2. If +Input is larger than -Input, Opamp increases output until inputs are equal. Max is +Rail Voltage (+12V)
3. If +Input is smaller than -Input, decreases outputs until inputs are equal. Min is -Rail Voltage (-12V)
4. *Diode blocks output until output is 0.7V. Anything below zero results in diode negative bias and voltage is not passed through*  
*Note: A small positive voltage at  $V+$  causes  $V_{out}$  to rapidly increase to +Rail*
5. Only positive “humps” are fed through the opamp.
6. Capacitor smooths humps to a DC level (with some ripple)
7. Since opamp input is a very high resistance, output is not impacted (i.e., capacitor will not discharge)

# APPROACH #2: Peak Detector



1. Needed negative charge pump
2. Too large dynamic range
3. Exceeded max ADC voltage

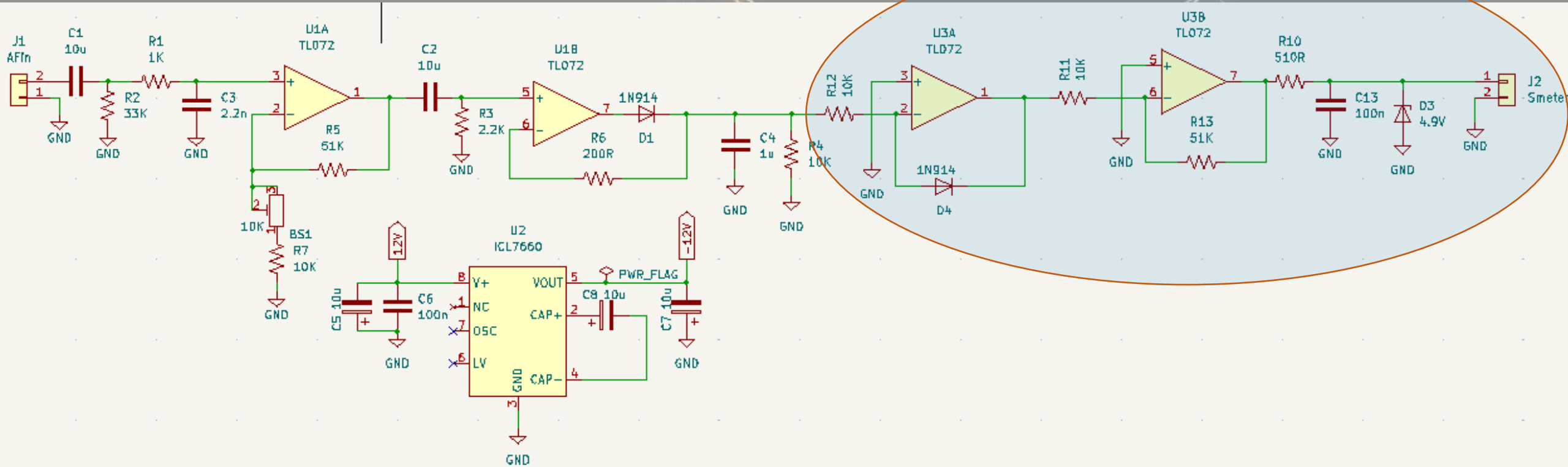
Slevel	dBm	Vpp	Vp	Actual db
	-70	10.6	4.7	
S9	-73	7.6	3.8	1.85
S8	-79	3.9	1.9	6.02
S7	-85	1.9	0.951	6.01
S6	-91	1.01	0.498	5.62
S5	-97	0.472	0.248	6.06
	-100	0.348	0.182	2.69

Power Fed Into Phoenix

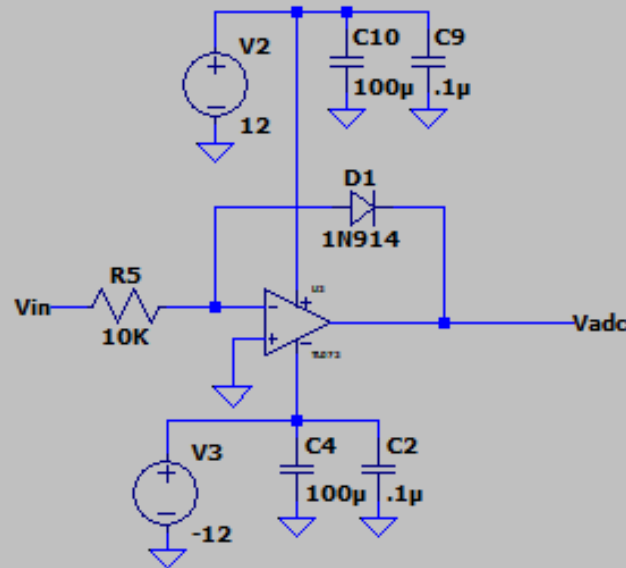
ADC Max & Min



# APPROACH #3: Peak Detector + Log Amp



# Log Amp: How it Works



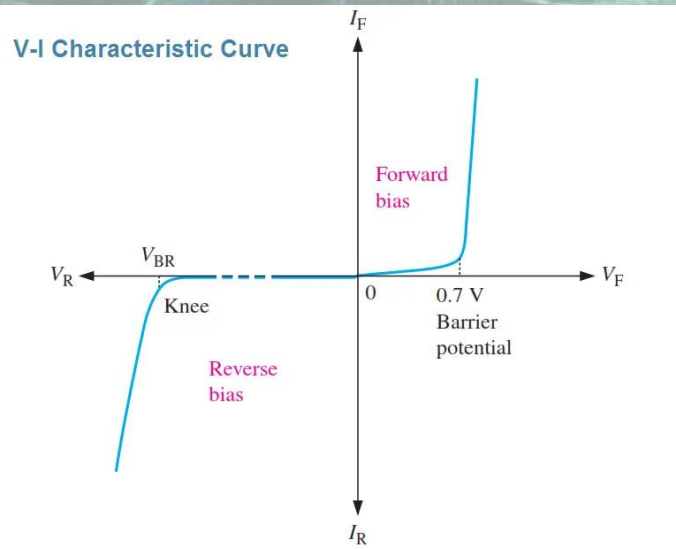
1. When the -Input terminal is greater than +Input terminal, the output must swing to -Rail and diode conducts. A current flow through the diode.
2. Since no current flows into opamp (infinite input impedance), All current from  $V_{in}$  must flow through Diode

$$I_D = I_0 \left( e^{\frac{V_f}{\eta V_T}} - 1 \right) \quad I_0 \text{ is Saturation Current (constant), } \eta V_T \text{ is a constant}$$

3. With clever math, the output voltage is dependent on the log of the input voltage (also resistor and current)

$$V_o = - \eta V_T \log \frac{V_{in}}{I_0 R}$$

4. The output voltage is proportional to the log of the input voltage



# APPROACH #3: Peak Detector + Log Amp

S	dBm	mV	V	Difference
		Vpeak	Vlog	
S1	-120	19.8	1.44	
S2	-115	26	1.56	0.12
S3	-109	43.6	1.69	0.13
S4	-103	63.4	1.85	0.16
S5	-97	181	2.01	0.16
S6	-91	349	2.18	0.17
S7	-85	651	2.36	0.18
S8	-79	1036	2.51	0.15
S9	-73	2710	2.66	0.15
S9+10	-63	7800	2.89	0.23
S9+13	-60	8050	2.91	0.02
	-57	8260	2.91	
	-55	7890	2.91	

Peak Detector Clipping (aka Distortion)

Need higher voltage supply to Opamp or Rail-to-Rail Opamps



# Algorithms: Calibration Woes

1. For calibration to be simple, need simple algorithm and Smeter accuracy suffers
2. When calibration is complex, need “beefier” algorithm and Smeter is accurate

```
sMeter = getSmeterValue(SMETER_SAMPLES);
if (sMeter < 539) bars = 1;
else if (sMeter < 627) bars = 2;
else if (sMeter < 700-16) bars = 3;
else if (sMeter < 772-16) bars = 4;
else if (sMeter < 823-16) bars = 5;
else if (sMeter < 889-16) bars = 6;
else if (sMeter < 940-16) bars = 7;
else if (sMeter < 973-16) bars = 8;
else if (sMeter < 999-16) bars = 9;
else if (sMeter < 1016) bars = 10;
else if (sMeter >= 1016) bars = 11;

if (bars >= MAX_SMETER_BLOCKS) bars = MAX_SMETER_BLOCKS - 1;
if (bars <= 0) bars = 1;

LCDDisplaySmeter((unsigned char)bars);
LCDDisplaySValue((unsigned char)bars);
```

Complex Calibration

```
sMeter = getSmeterValue(SMETER_SAMPLES);
if (sMeter > (mem.SmeterBaseline - 10 * mem.SmeterDelta)) {
    bars = sMeter - (mem.SmeterBaseline - 10 * mem.SmeterDelta);

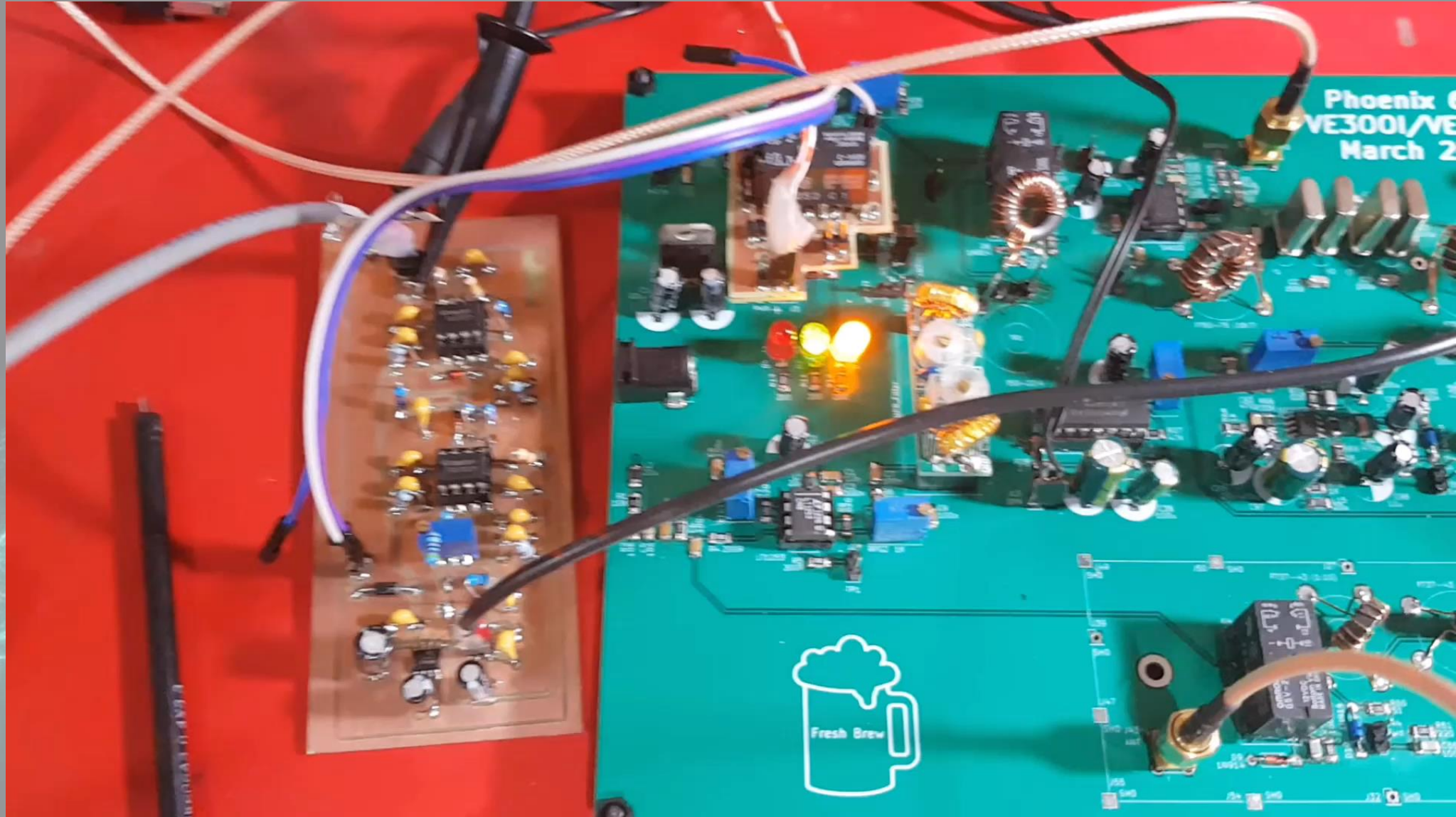
    if (bars >= mem.SmeterDelta) {
        bars /= (float)mem.SmeterDelta;
        if (bars < 2)
            bars = 2;
        else if (bars > 10.6)
            bars = 11;
        bars = int(bars);
    } else {
        bars = 2;
    }
} else {
    bars = 1;
}

if (bars >= MAX_SMETER_BLOCKS) bars = MAX_SMETER_BLOCKS - 1;
if (bars <= 0) bars = 1;

LCDDisplaySmeter((unsigned char)bars);
LCDDisplaySValue((unsigned char)bars);
```

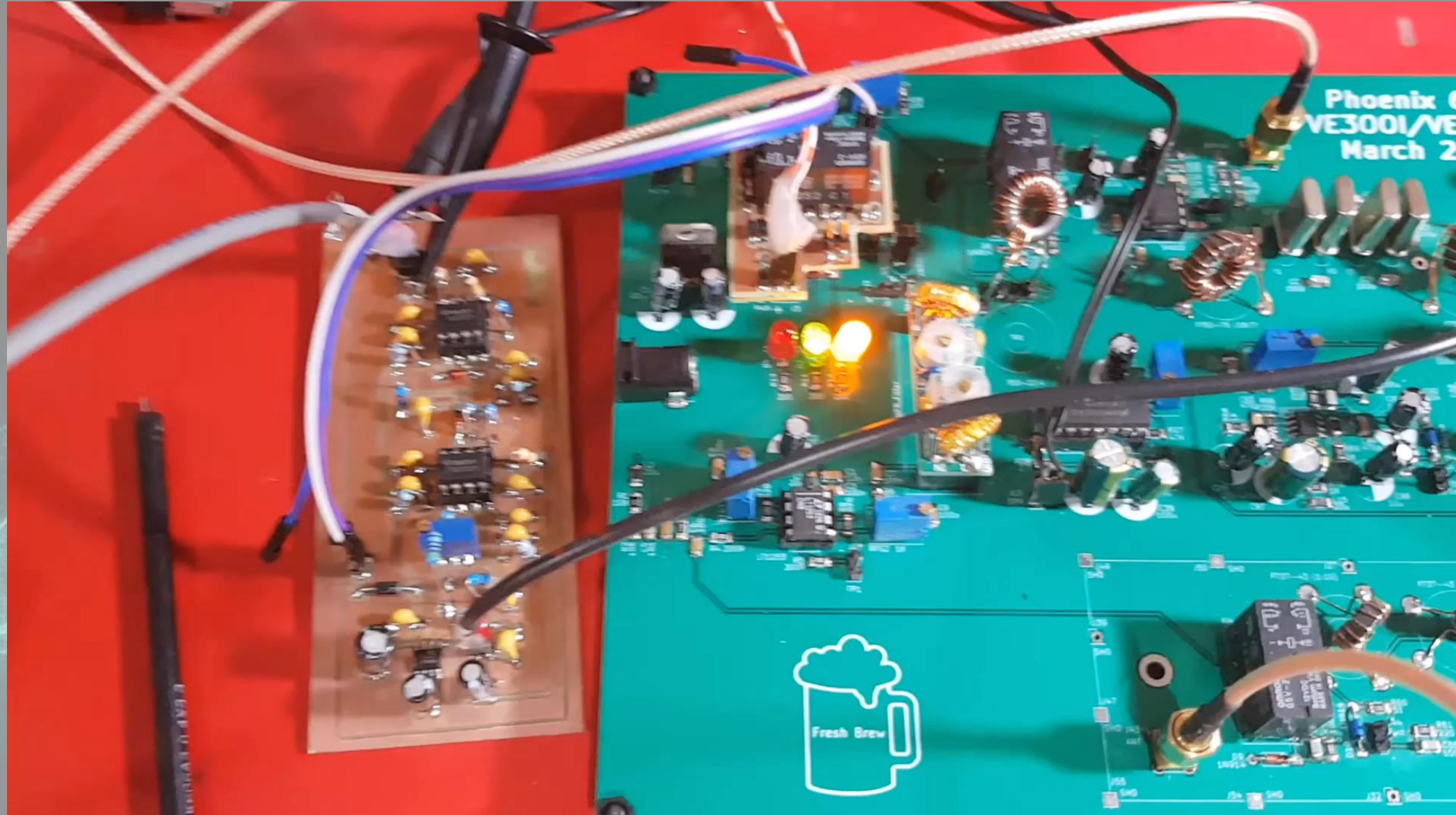
Simple Calibration

# SIMPLE SOFTWARE/CALIBRATION





# COMPLEX SOFTWARE/CALIBRATION



# CONCLUSIONS

## Forest from the Trees

- ✓ Use Peak Detector with Log Amp.
- ✓ Limit use between say S4 to S9+20.
  - Will we REALLY hear a signal below S5 with current noise floor
- ✓ Use less or no gain at the front end to allow higher outputs
- ✓ MAYBE - Use better Opamps – rail-to-rail Opamps





**FIN**