Tech Design

Problem

As a developer, I need to create an application that can store members within a key, value system accessible via a command prompt interface.

Notes

- Technologies
 - Java
 - Lombok
 - No UI required.
 - No database required.
- Purpose
 - Application to add, remove, and lookup members within a key, value system.
 - Users can:
 - Add members to keys. (ADD <KEY> <MEMBER>)
 - Remove members from keys. (REMOVE <KEY> <MEMBER>)
 - Lookup a list of keys. (KEYS)
 - Lookup members of a particular key. (MEMBERS <KEY>)
 - Remove all members from a key. (REMOVEALL <KEY>)
 - Clear all members and keys. (CLEAR)
 - Check if a key exists. (KEYEXISTS <KEY>)
 - Check if a member exists within a key. (MEMBEREXISTS <KEY> <MEMBER>)
 - Get all members from all keys. (ALLMEMBERS)
 - Retrieve a list of all "items" (key/values within the system). (ITEMS)

Solution

- Preface
 - As the position in question and my prior experience leans towards backend experience, the approach used for this project is to structure the application like a backend API.
 - The DB component in this case will be substituted with a class called "ItemRepository.java" to simulate a DB that the API would interface with.
- Controller
 - o A central controller called "ItemController.java" will handle the following:
 - Prompting the user for input.
 - Parsing user input and performing basic validation.

- Calling necessary services.
- Handling any exceptions.

Help Service

 As an artifact of the limitations of this project, a "HelpService.java" class will be created to handle providing the user with input assistance.

Item Service

- An "ItemService.java" class will be created to handle processed requests from the "ItemController.java" class.
- o More specific validation for the individual requests will be handled in the services.

Item Repository

 An "ItemRepository.java" class will stand in for the DB component that will handle data access and basic data validation.