

CS480

Translators

Introduction to Compilers

Chap. 1

What are translators?

- Compiler
 - Interpreter
 - Mixed
-
- Programming Language Examples?
 - Bill Kinnersley has site on history of languages:
<http://people.ku.edu/~nkinners/LangList/Extras/langlist.htm>

A Short History of Compilers

- First, there was nothing.
- Then, there was machine code.
- Then, there were assembly languages.
- Then, there came higher-level languages.
- Then, fourth-generation languages.
- Lastly, fifth-generation languages.

Why Study Compilers?

- Excellent software-engineering example --- theory meets practice.
- Essential software tool.
- Influences hardware design, RISC vs. CISC.
- Tools (mostly “optimization”) for enhancing software reliability and security.

John Backus

- “I’m a terribly unscholarly person, and lazy. That was my motivating force in most of what I did, was how to avoid work.”
- Led the team that developed widely used high-level programming language (FORTRAN)
- Well known for Backus-Naur Form (BNF)

From Description to Implementation

- **Lexical analysis:** Identify logical pieces of description
- **Syntax analysis:** Identify how those pieces relate to each other.
- **Semantic analysis:** Identify the meaning of those relations.
- **IR Optimization:** Simplify the intended structure.
- **Code Generation:** Fabricate the structure.
- **Optimization:** Improve the resulting structure.

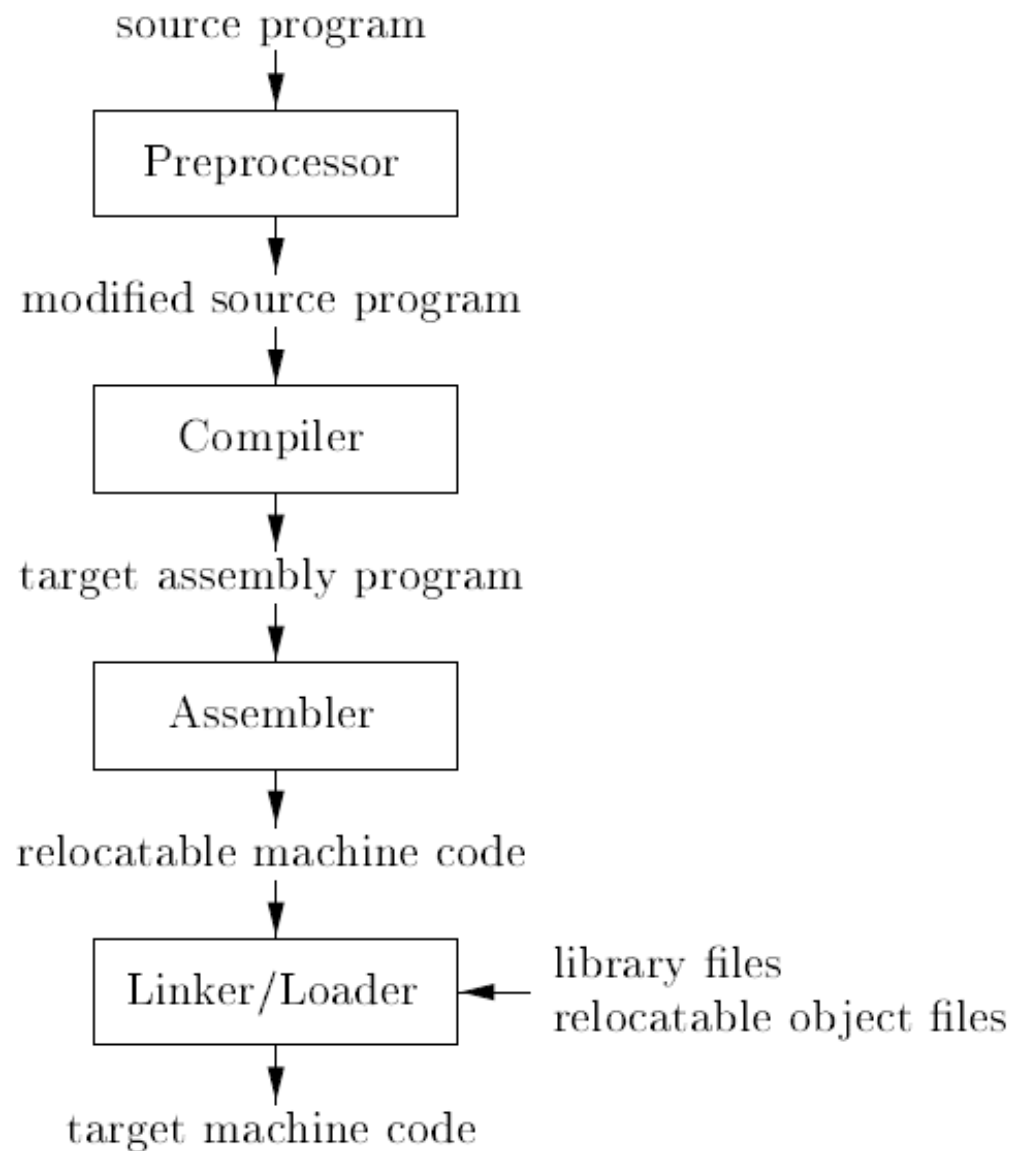
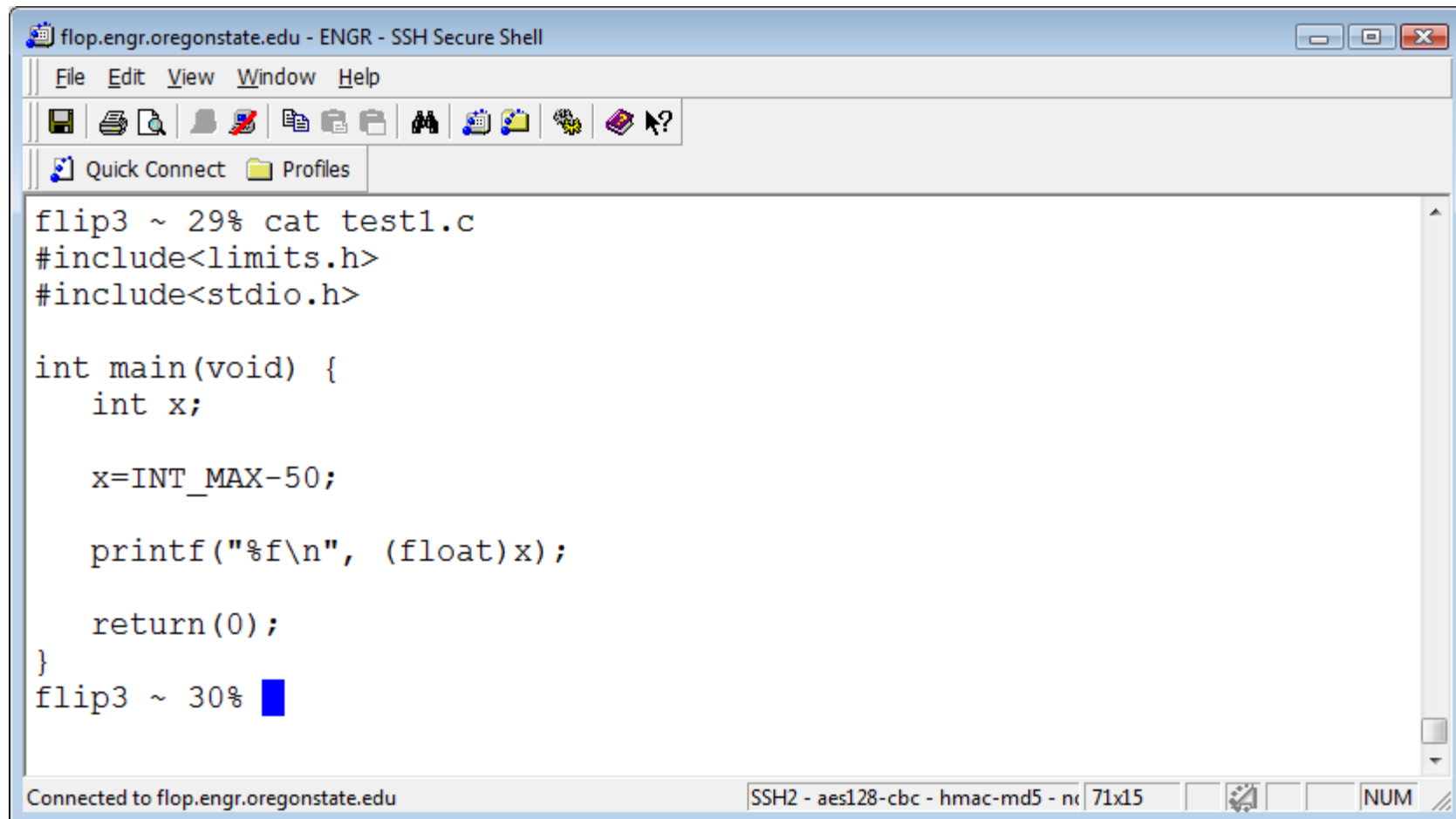


Figure 1.5: A language-processing system



```
flop.engr.oregonstate.edu - ENGR - SSH Secure Shell
File Edit View Window Help
Quick Connect Profiles

flip3 ~ 29% cat test1.c
#include<limits.h>
#include<stdio.h>

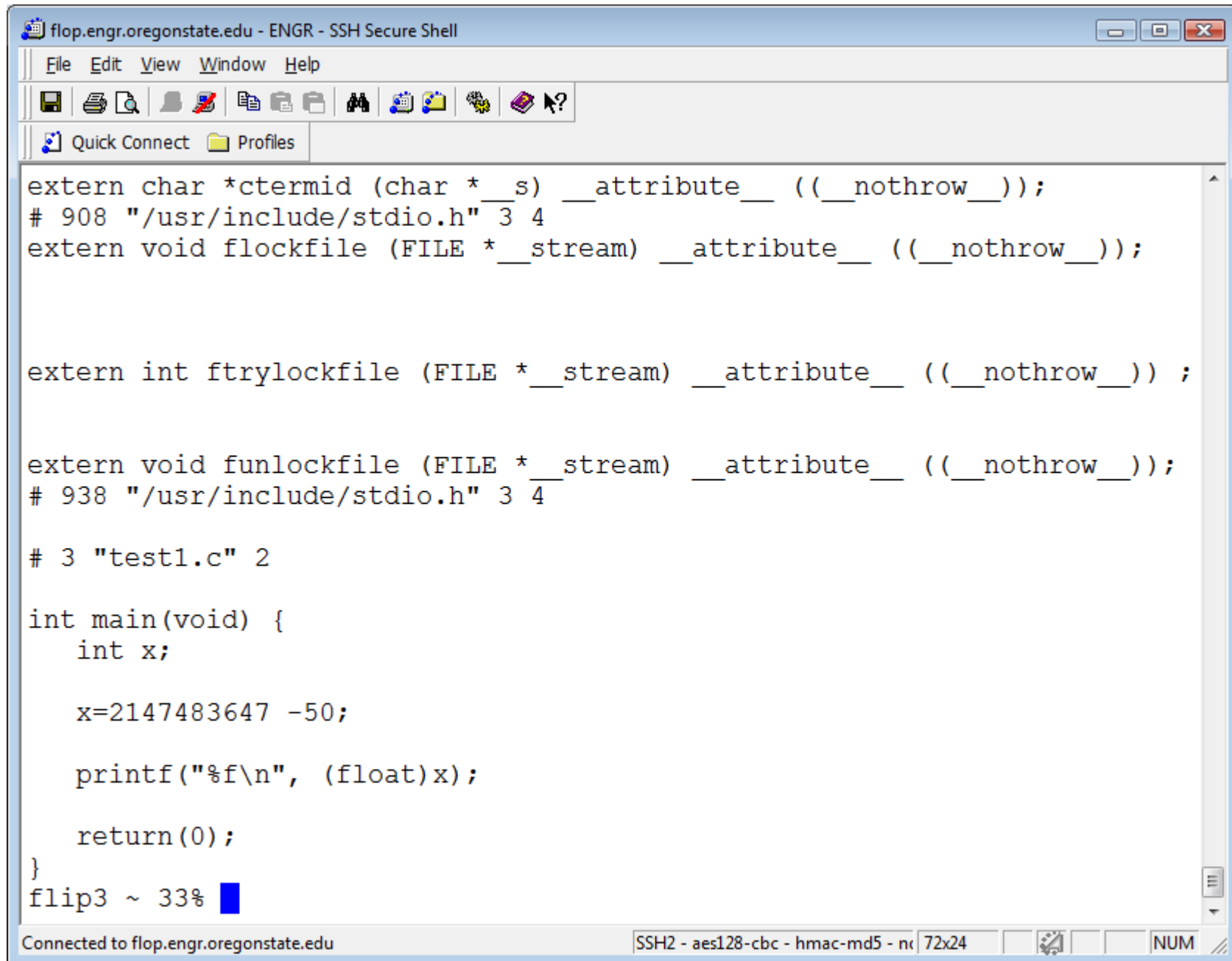
int main(void) {
    int x;

    x=INT_MAX-50;

    printf("%f\n", (float)x);

    return(0);
}
flip3 ~ 30% █

Connected to flop.engr.oregonstate.edu  SSH2 - aes128-cbc - hmac-md5 - nc 71x15  NUM
```

```
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extern char *ctermid (char *__s) __attribute__ ((__nothrow__));
# 908 "/usr/include/stdio.h" 3 4
extern void flockfile (FILE *__stream) __attribute__ ((__nothrow__));

extern int ftrylockfile (FILE *__stream) __attribute__ ((__nothrow__)) ;

extern void funlockfile (FILE *__stream) __attribute__ ((__nothrow__));
# 938 "/usr/include/stdio.h" 3 4

# 3 "test1.c" 2
int main(void) {
    int x;

    x=2147483647 -50;

    printf("%f\n", (float)x);

    return(0);
}
flip3 ~ 33% █
```

Connected to flop.engr.oregonstate.edu SSH2 - aes128-cbc - hmac-md5 - nc 72x24 NUM



```
.globl main
.type      main, @function
main:
.LFB0:
.cfi_startproc
pushq      %rbp
.cfi_def_cfa_offset 16
.cfi_offset 6, -16
movq %rsp, %rbp
.cfi_def_cfa_register 6
subq $16, %rsp
movl $2147483597, -4(%rbp)
cvtsi2ss   -4(%rbp), %xmm0
unpcklps   %xmm0, %xmm0
cvtps2pd   %xmm0, %xmm0
movl $.LC0, %eax
movq %rax, %rdi
movl $1, %eax
call printf
movl $0, %eax
leave
.cfi_def_cfa 7, 8
ret
.cfi_endproc
.LFE0:
.size      main, .-main
.ident     "GCC: (GNU) 4.4.6 20110731 (Red Hat 4.4.6-3)"
.section   .note.GNU-stack,"",@progbits
```

```
flop.engr.oregonstate.edu - ENGR - SSH Secure Shell
File Edit View Window Help
Quick Connect Profiles

flip3 ~ 79% gcc -c test.s
flip3 ~ 80% more test.o

***** test.o: Not a text file *****

flip3 ~ 81% cat test.o
ELF>H@@
UHåHìÇEüÍÿÿó*EüÀZÀ,HÇ,è,ÉÃ%f
GCC: (GNU) 4.4.6 20110731 (Red Hat 4.4.6-3) zRx
n                                     3AC
.symtab.strtab.shstrtab.rela.text.data.bss.rodata.comment.note.GNU-stack
.rela.eh_frame @30
                                &ttlt90x-B¥W"RØ
                                àa
test.cmainprintf                3ÿ

ÿÿÿÿÿÿÿ flip3 ~ 82% VT102VT102VT102VT102VT102
VT102VT102VT102VT102VT102: Command not found.
flip3 ~ 83% gcc test.o
flip3 ~ 84% a.out
2147483648.000000
flip3 ~ 85% █

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```

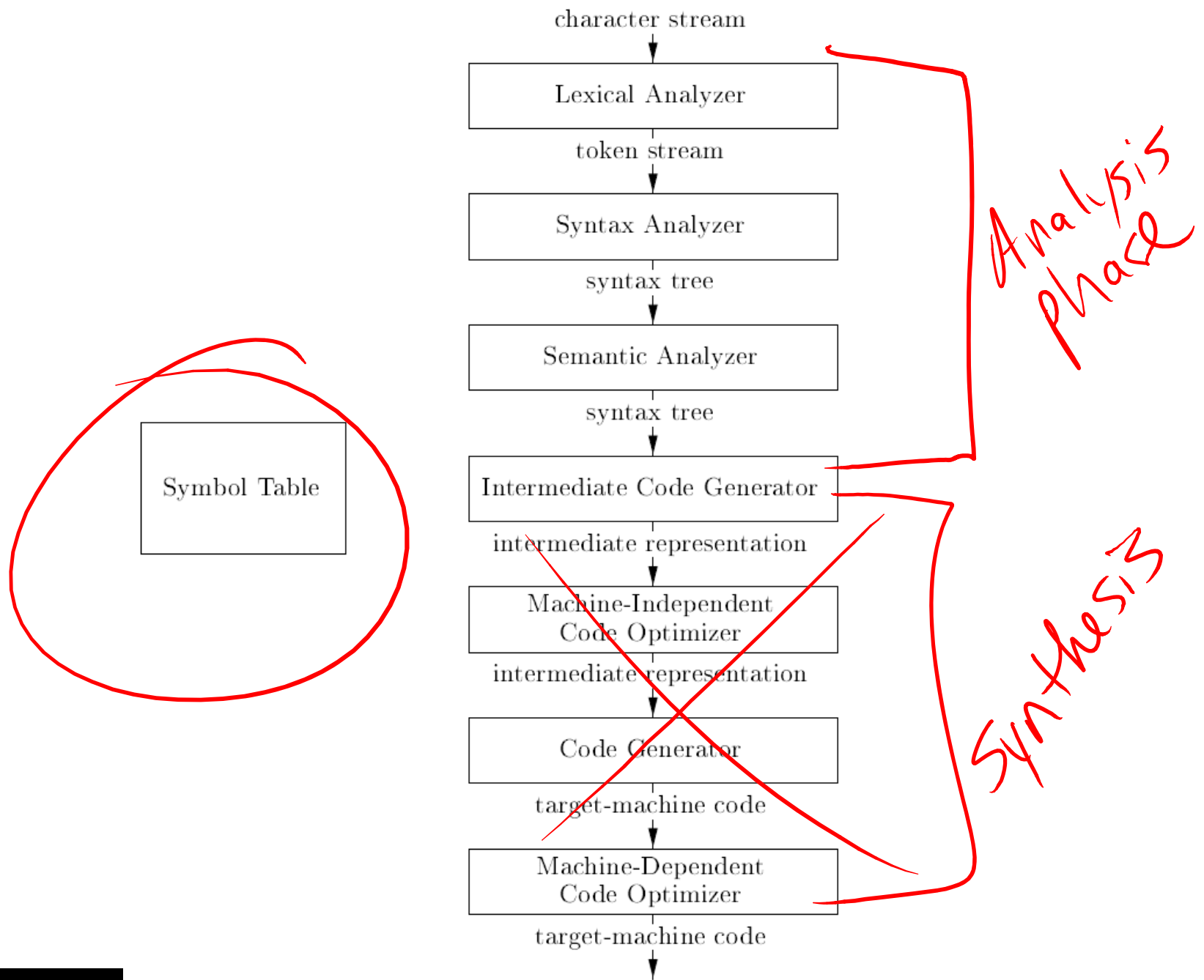
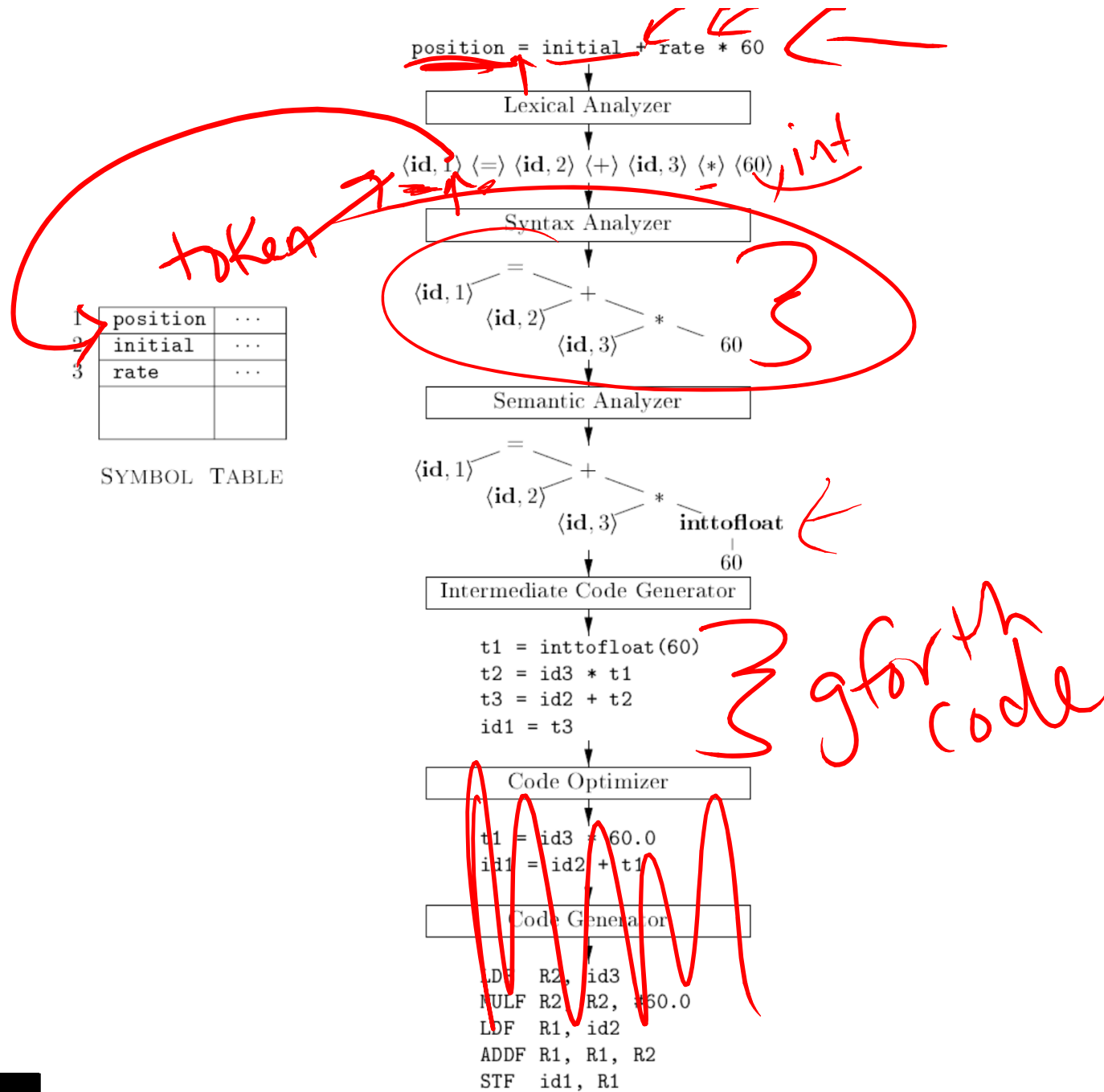


Figure 1.6: Phases of a compiler



1 →

position	...
initial	...
rate	...

SYMBOL TABLE

Figure 1.7: Translation of an assignment statement

Compiler-Construction Tools

- Generators for these phases
 - Scanner, parser, syntax-directed, code-gens, etc.
- We won't cover these

Language Basics

- Environments and States
- Block Structure
- Explicit Access Control
- Dynamic Scope
- Parameter Passing Mechanisms
- Aliasing

Environments and States



Figure 1.8: Two-stage mapping from names to values

Static vs. Dynamic Binding

name → location

```
...
int i;           /* global i      */
...
void f(...) {
    int i;       /* local i      */
    ...
    i = 3;       /* use of local i */
    ...
}
...
x = i + 1;      /* use of global i */
```

static

dynamic

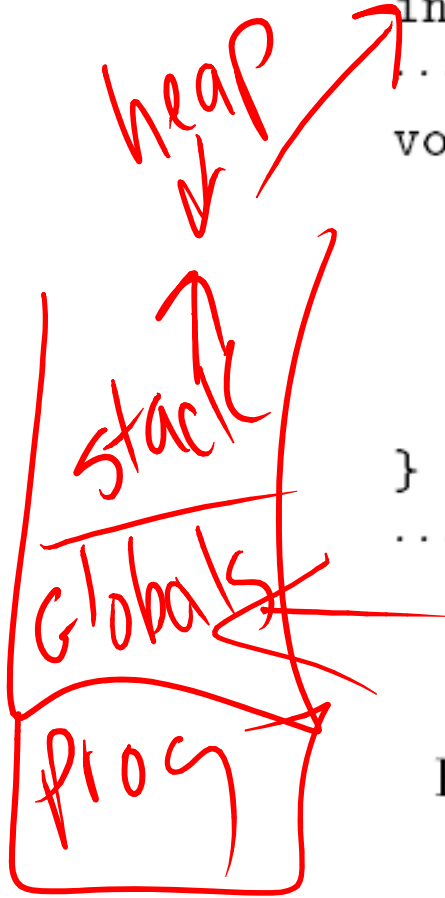
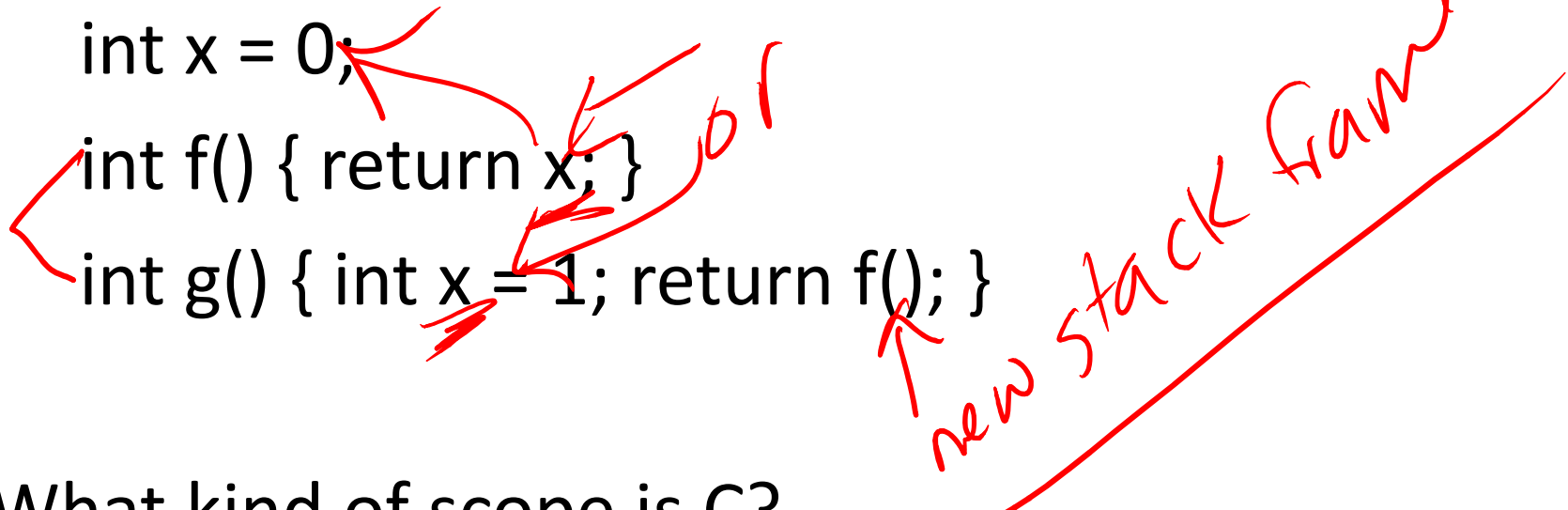


Figure 1.9: Two declarations of the name *i*

Static vs. Dynamic Scope

- What is static vs. dynamic scope?

```
int x = 0;  
int f() { return x; }  
int g() { int x = 1; return f(); }
```



- What kind of scope is C?

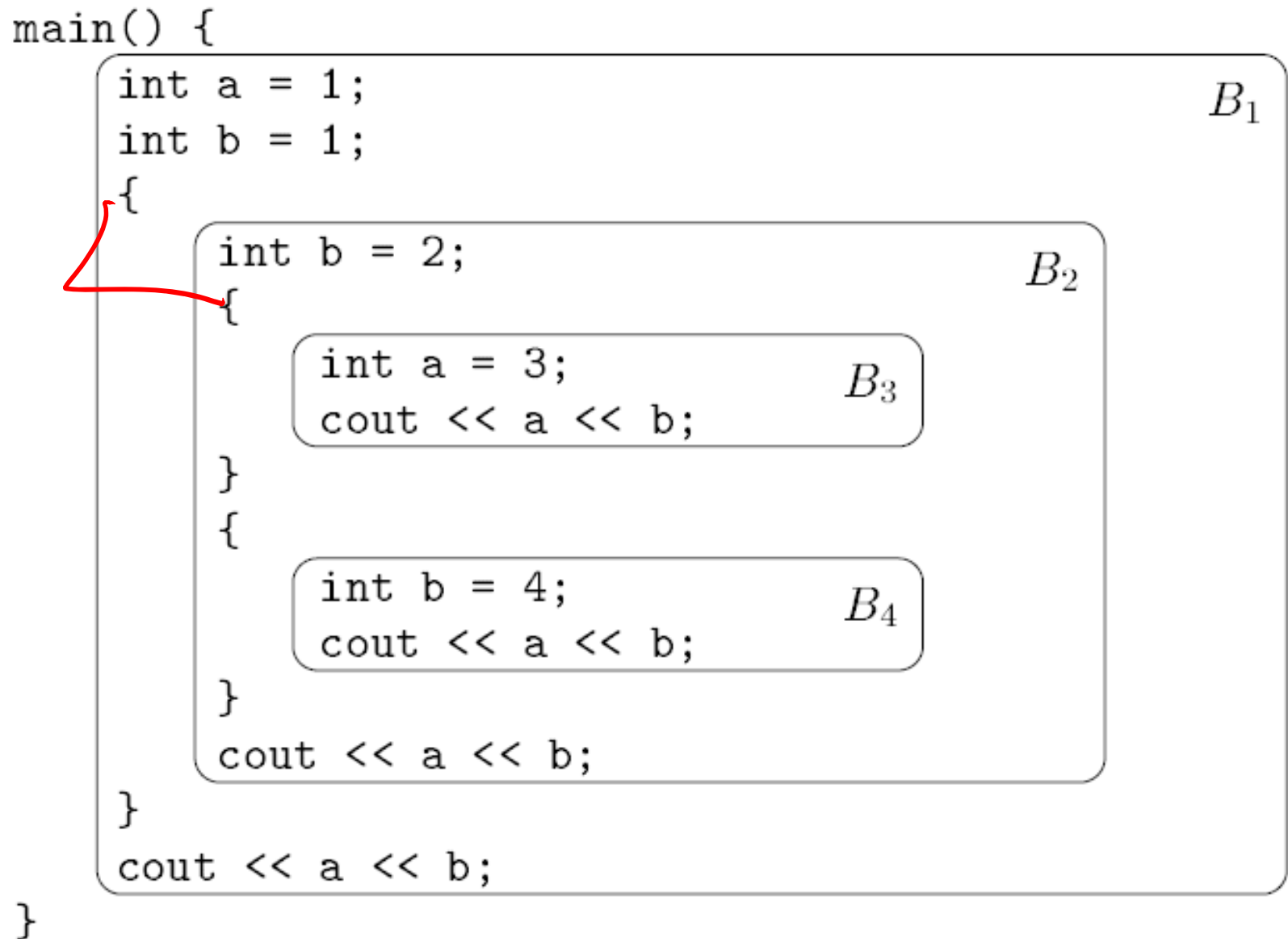


Figure 1.10: Blocks in a C++ program

Dynamic Scope Example

```
#define a (x+1)
int x = 2;

void b() { int x = 1; printf("%d\n", a); }
void c() { printf("%d\n", a); }
void main() { b(); c(); }
```

Figure 1.12: A macro whose names must be scoped dynamically

- What is another example of dynamic scope?

Explicit Access Control

- Public
- Private
- Protected

Parameter Passing Mechanisms

- Pass by Value
- Pass by Reference
- Pass by Name

Algo1

Aliasing

- What is this?
- Where do we see this?
- Ex.

```
public class test {  
    public static void main (String[] args) {  
        int a[]=new int[1];  
        q(a,a);  
    }  
    public static void q(int x[], int y[]) {  
        y[0]=2;  
        x[0]=23;  
        System.out.println(y[0]);  
    }  
}
```

Your First Milestone

- Learn a new language
- Get a Makefile working
- Write a Milestone report
- Review Milestone 1...