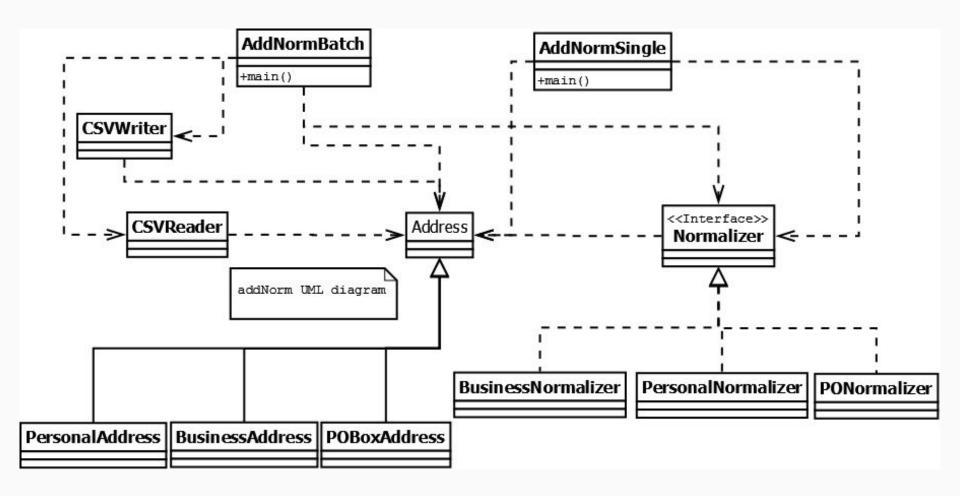
Team 1 Design

Drake Gens
Paulie Massey
Andrew Brogan
Aidan Talerico
Yuhao Zhang

Architectural Class Structure: Main and Subroutine

- 1. Strong support of transformational systems
 - a. Convert input to output with a hierarchy of reasonings
 - b. Single thread of control
 - c. Stateless system
- 2. Knowledge of procedural programming
- 3. Easy to achieve modularity
- 4. Using Java



Decoupling & Future Development

1. Modular architecture style

- a. Separate different functionalities into subroutines
- b. International addresses
- c. Database Connection
- d. Al Engine implements Normalizer interface

2. One class, one responsibility

- a. Address classes only contain the fields of an address
- b. Normalizer classes only know about address classes