


DEquipV::setArmure



```
graph LR; A[DEquipV::setArmure] --> B[Equipement::setArmure]
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The diagram consists of two rectangular boxes connected by a horizontal arrow. The left box is shaded gray and contains the text 'DEquipV::setArmure'. The right box is white and contains the text 'Equipement::setArmure'. A dark blue arrow points from the right side of the gray box to the left side of the white box.

Equipement::setArmure