```
+-----------------------+
|         Arme          |
+-----------------------+
| # nom_                |
| # degat_              |
| # bchance_            |
| and 2 more...         |
+-----------------------+
| + Arme()              |
| + ~Arme()             |
| + getNom()            |
| and 4 more...         |
+-----------------------+
            △
            ╎ e_
            ◇
+-----------------------+
|         DArme         |
+-----------------------+
|                       |
+-----------------------+
| + DArme()             |
| + ~DArme()            |
| + getBforce()         |
| and 3 more...         |
| # replace()           |
+-----------------------+
            △
            │
+-----------------------+
|        DArmeV         |
+-----------------------+
|                       |
+-----------------------+
| + DArmeV()            |
| + ~DArmeV()           |
+-----------------------+
```