```
                    Arme

            # nom_
            # degat_
            # bchance_
            and 2 more...

            + Arme()
            + ~Arme()
            + getNom()
            and 4 more...

                     △
                     │

                    Dague



            + Dague()
            + ~Dague()

                     △
                     │

                   DagueVie



            + DagueVie()
            + ~DagueVie()
```