

PROJECT: Emory Deja Vu

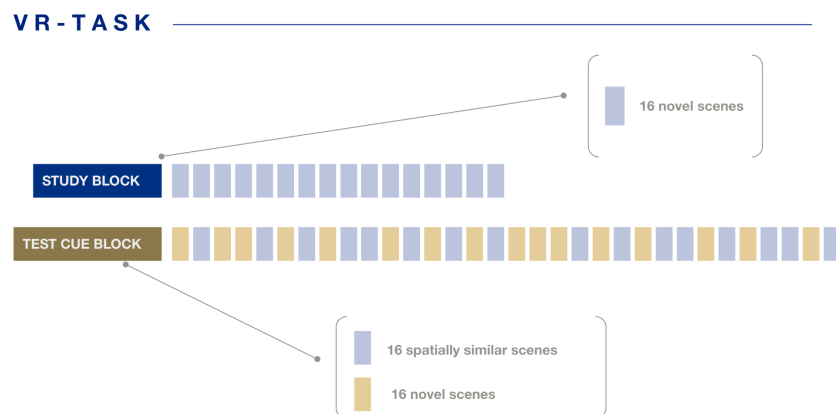
TASK: Coroutine Development

DESCRIPTION:

This project will enable us to run the Deja Vu task using UXF. The goal will be to develop a single scene coroutine version of the current VR deja vu task. The final coroutine will be driven by a CSV based trial. There will be two coroutines for the Deja Vu blocks: **STUDY, TEST.**

Study Coroutine: The task will read the video filenames. The courtine will be in the following order: Show video, play audio, display ISI cross-hair, then move to next video.

Test Coroutine: This will be the same as study except that there will be no audio, and there will be an additional participant response block.



TOOLS:

To build this task we will use the following tools.

- Unity: *Version 2021 LTS*

TIMELINE:

Goal Date: Jan. 30

Checkpoints:

WEEK Jan 16-20	<ul style="list-style-type: none">- Sketch out code sequence- Develop initial coroutine that plays single video
WEEK Jan 23-27	<ul style="list-style-type: none">- Create study coroutine- Create test coroutine (no need to include responsible questions)
Jan 30	<ul style="list-style-type: none">- Exported Unity files