

Hyperclassification reveals shared representation of physical and vicarious perception of touch and pain across two brains

Smirnov D.^{1,5}, Lachat F.^{1,5}, Peltola T.², Lahnakoski JM.¹, Koistinen OP.², Glerean E.¹, Vehtari A.², Hari R.⁴, Sams M.^{1,5}, Nummenmaa L.^{1,3,4}

(1) Brain and Mind Laboratory, Department of Biomedical Engineering and Computational Science (BECS), School of Science, Aalto University, Finland. (2) Bayesian Statistical Methods Group, Department of Biomedical Engineering and Computational Science (BECS), School of Science, Aalto University, Finland. (3) Turku PET Centre, Finland. (4) Brain Research Unit, O.V. Lounasmaa Laboratory, School of Science, Aalto University, Finland.

(5) AMI Centre, Aalto NeuroImaging, School of Science, Aalto University, Finland

Introduction

- Both physical and vicarious pain may activate sensory and affective components of the "pain matrix" [1], allowing simulating other's somatosensory states.
- It remains unresolved how accurately the somatosensory and affective information is shared across individuals experiencing stimulation physical and those simulating it vicariously.
- We introduce a novel two-person 'hyperclassification' approach and reveal shared neural signatures underlying painful experience and vicarious pain.

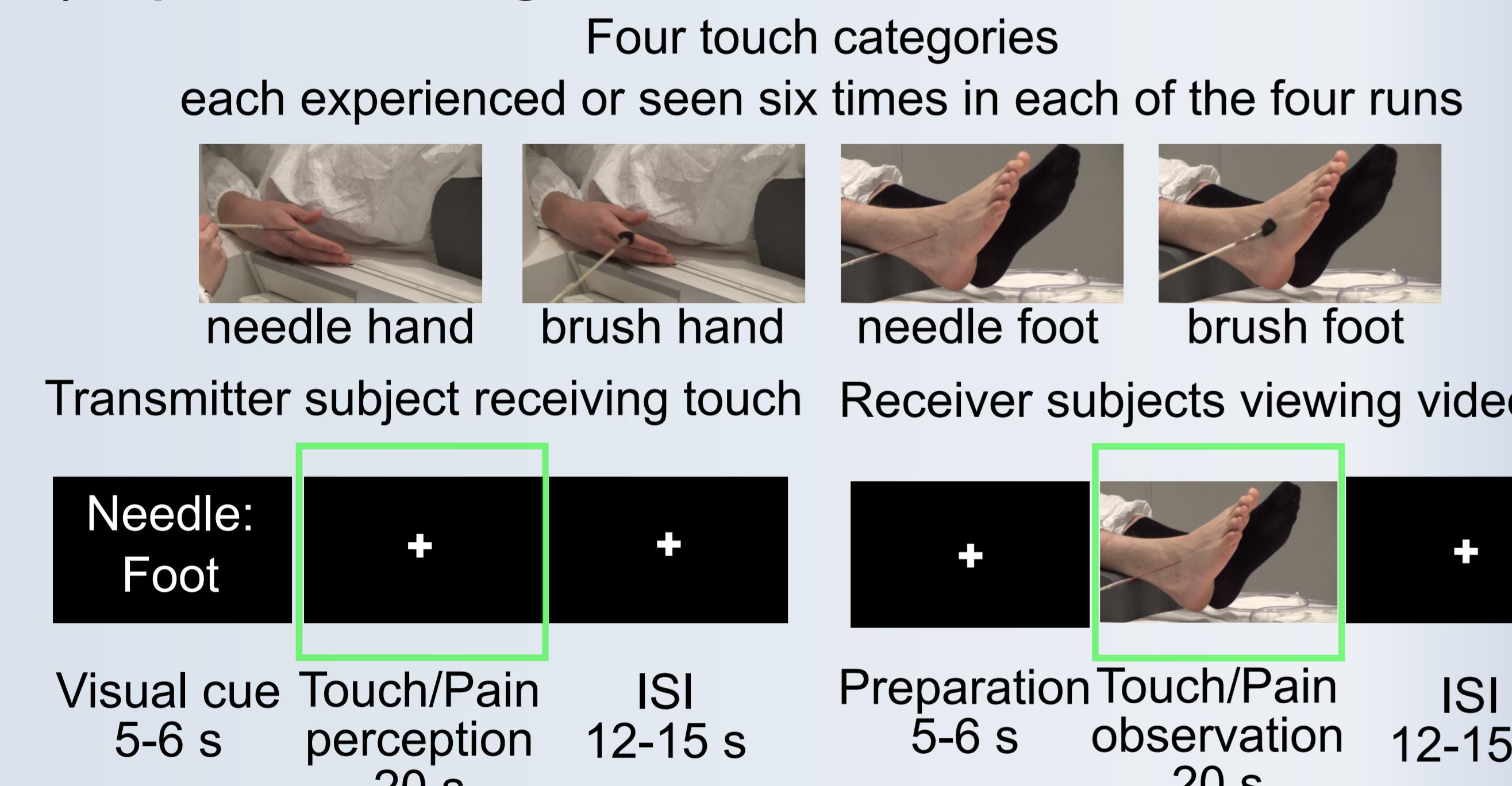
Methods

Imaging: 3T Siemens Magnetom Skyra, EPI sequence, TR 2.5 s, 346 scans in one run.

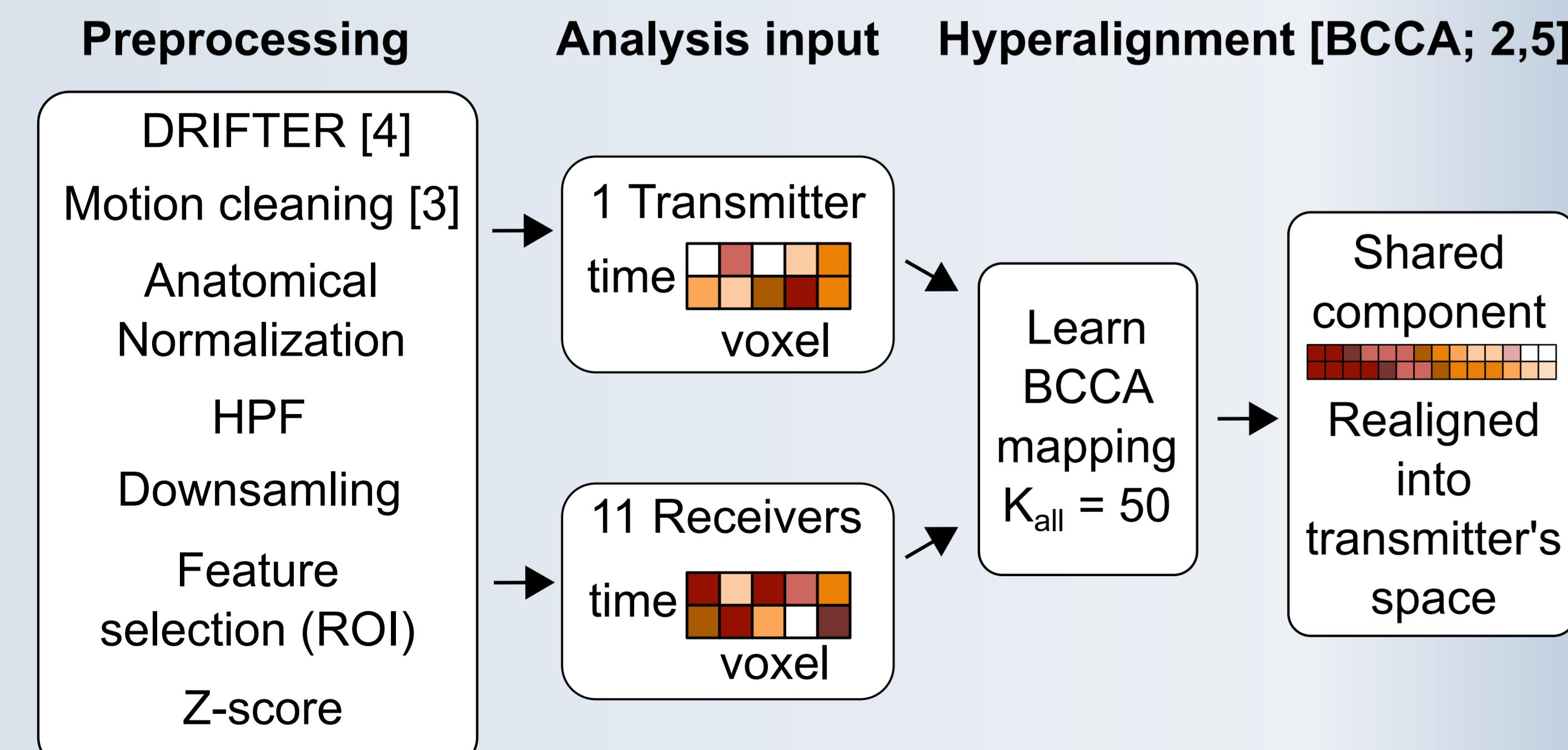
Regions of interest: 1) Derived from subject-wise localizer scans 2) meta-analytic "pain" ROI from NeuroSynth [6] 3) task-irrelevant validation ROI: frontal pole.

1. Experimental design and analysis pipeline.

A) Experimental design



B) Analysis pipeline



Results

2. Hyperalignment allows successful classification of pain and touch across transmitting and receiving brains.

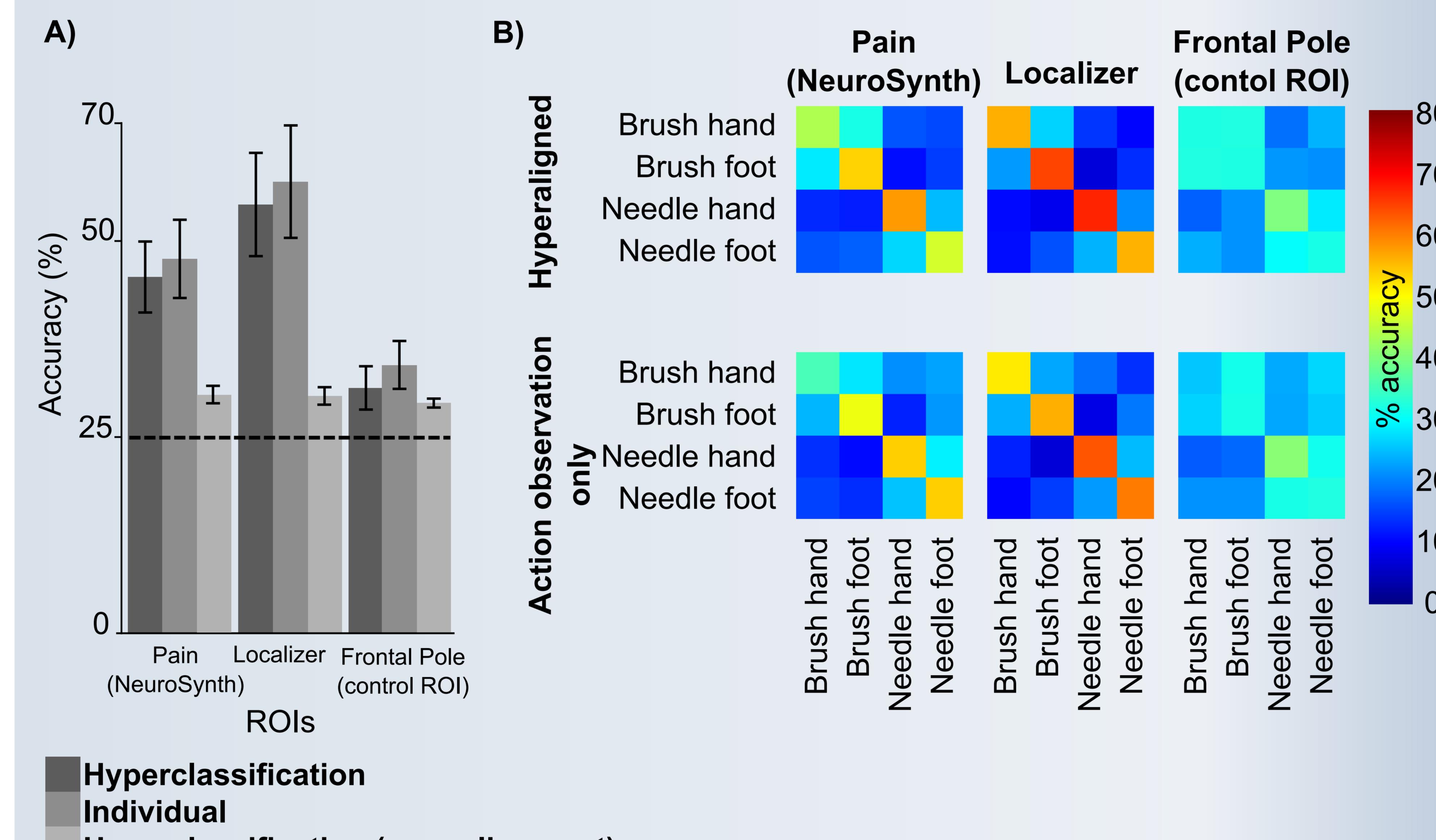


Figure 2. A) Mean and SEM of classifier accuracy for various ROIs. Dashed line represents chance level (25%). B) Confusion matrixes for each touch category.

3. Cortical representation of vicarious pain versus touch.

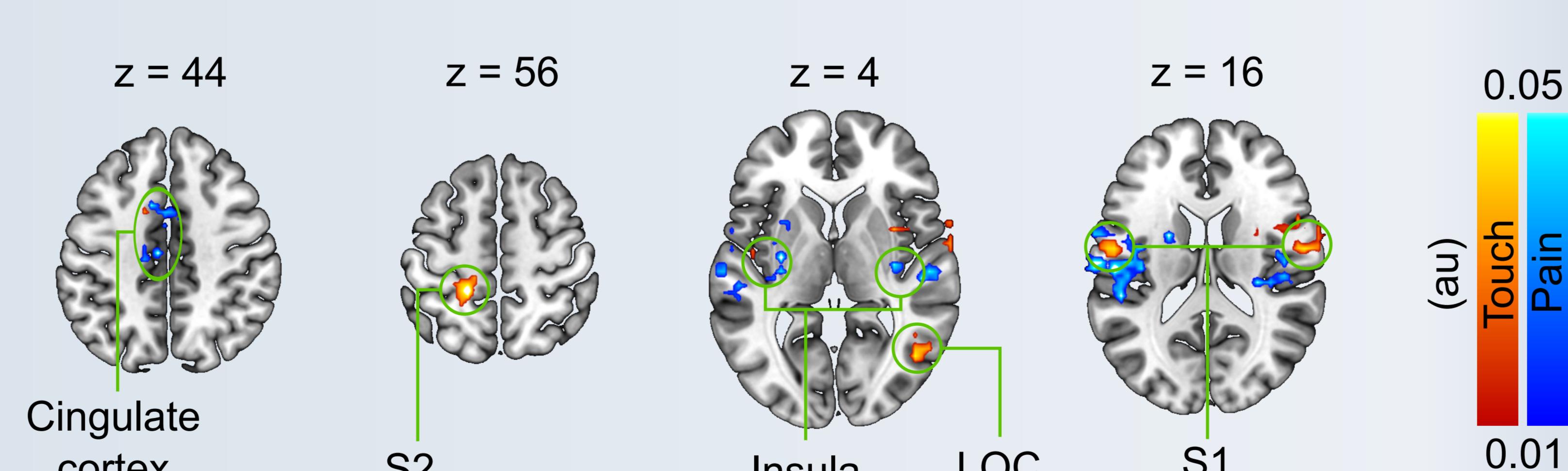
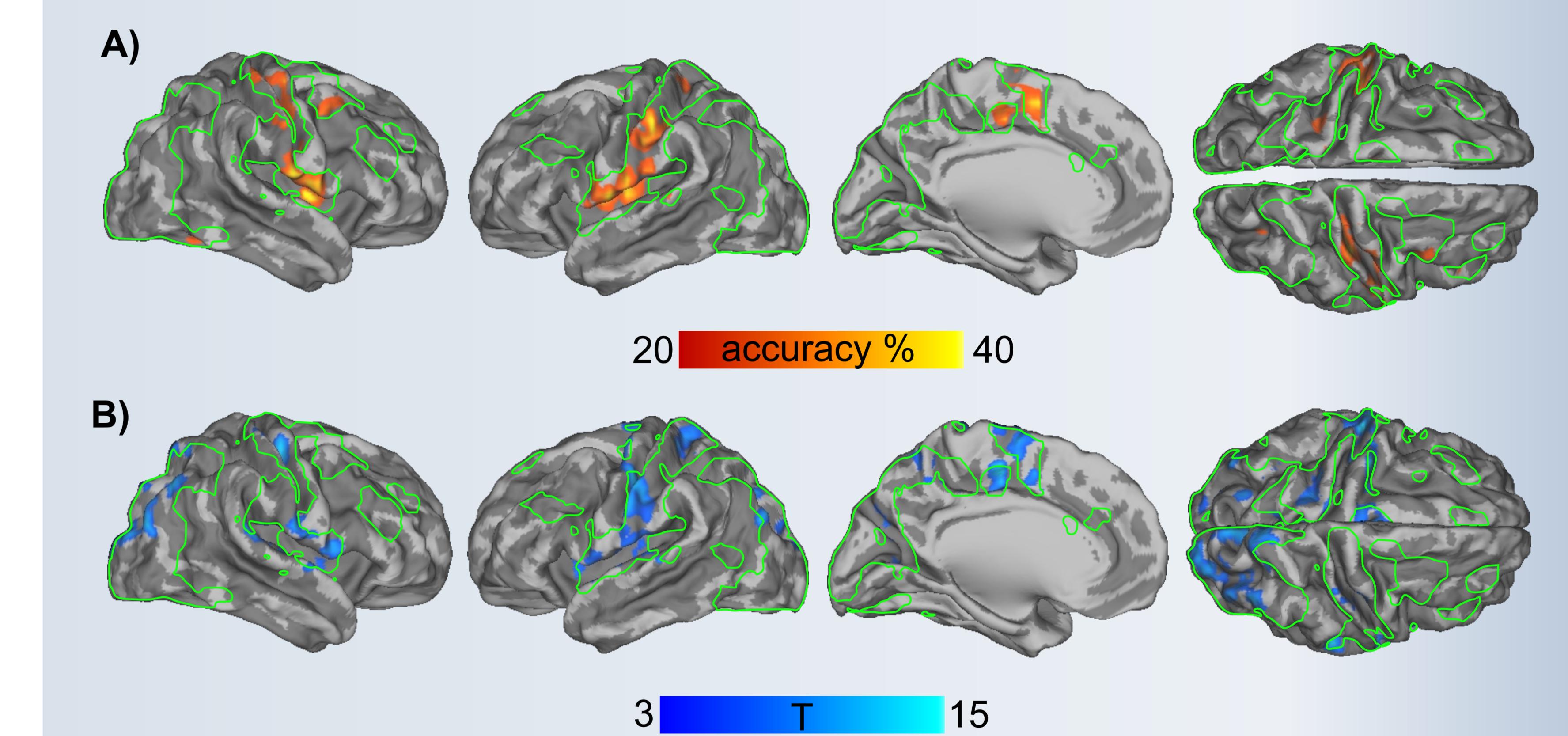


Figure 3. Classifier importance maps for binary vicarious touch-pain classification. Voxels colored with hot colors contributed to classification of observed category as touch, cold-colored as pain. 5% strongest voxels are shown, cluster-corrected.

4. Hyperalignment improves classification between sensory and vicarious pain and touch.



Conclusions

- Brain responses to seeing pain and touch can be predicted from another individuals' brain responses experiencing the corresponding tactile and nociceptive stimuli.
- Vicarious and sensory pain share specific neural signatures.
- Vicarious pain was successfully differentiated from vicarious touch with somatosensory cortices contributing to touch hyperclassification and cingulate and insular cortices to pain hyperclassification.
- Functional hyperalignment model is robust to noise and performs accurately only when shared signal between transmitters and receivers exists.

References

- Garcia-Larrea L, Peyron R (2013) Pain matrices and neuropathic pain matrices: A review. *Pain* 152:S29-S43.
- Klami A, Virtanen S, Kaski S (2013) Bayesian Canonical Correlation Analysis. *J Mach Learn Res* 14:965-1003.
- Power JD, Mitra A, Laumann TO, Snyder AZ, Schlaggar BL, Petersen SE (2014) Methods to detect, characterize, and remove motion artifact in resting state fMRI. *NeuroImage* 84:320-341.
- Särkkä S, Solin A, Nummenmaa A, Vehtari A, Auranen T, Vanni S, Lin FH (2012) Dynamical retrospective filtering of physiological noise in BOLD fMRI: DRIFTER. *NeuroImage*, 60(2):1517-1527.
- Virtanen S, Klami A, Khan SA, Kaski S (2012) Bayesian Group Factor Analysis. *AISTATS, JMLR W&CP* 22:1269-1277.
- Yarkoni T, Poldrack RA, Nichols TE, Van Essen DC, Wager TD (2012) Large-scale automated synthesis of human functional neuroimaging data. *Nat Methods* 8(8):665-670.

