Mutation Testing



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Code Coverage 100%

```
    DemoLib

    → C DemoLib.Rules

        • □ DemoLibTests.RulesTests

    AnotherValidation works(int a, int b, bool expected)

                                                                                                                                                                                                                                                            Coverage Tree & Hot Spots All Tests in All S
           namespace DemoLib;
                                                                                                                                                                                                                                                            public RulesTests() ⇒ _sut = new Rules();
                                                                                                                                                                                                                                                            ⚠ Coverage tree has excluded nodes. Show all no
          public class Rules
                                                                                                                                                                                                                                                                             Coverage (%) Unco
                                                                                                                                  [InlineData("a", true)]
               public bool IsValid(string s)
                                                                                                                                                                                                                                                            ⊿ 👼 Total
                                                                                                                                                                                                                                                                             100% 0/41
                                                                                                                                                                                                                                                                            100% 0/41
                                                                                                                                  [InlineData(null, false)]
                    if (string.IsNullOrWhiteSpace(s))

✓ O DemoLib 100% 0/41

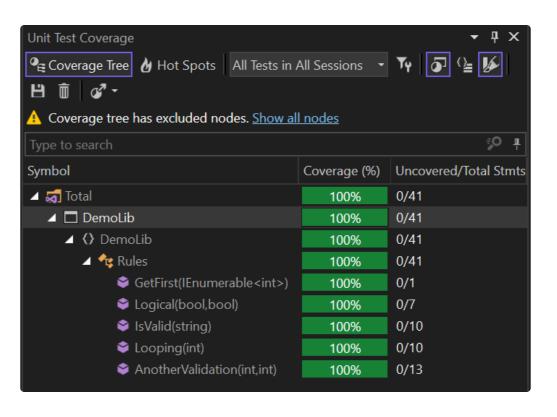
                                                                                                                                  [InlineData("123", true)]
                                                                                                                                                                                                                                                                  ⊿ % Rules 100% 0/41
                                                                                                                                  [InlineData("12345", falso)]
                                                                                                                                                                                                                                                                     GetFirst 100% 0/1
                                                                                                                                                                                                                                                                     Logical( 100% 0/7
                                                                                                                                  public void ValidationRule_works(string input, bool expected) ⇒
                                                                                                                                      sut.IsValid(input).Should().Be(expected);
                    if (s.Length > 3)

    Looping 100% 0/10
    Anothe 100% 0/13

                                                                                                                                  [InlineData(15, 5, true)]
                                                                                                                                  [InlineData(2, 5, true)]
                                                                                                                                  [InlineData(20, 2, true)]
                                                                                                                                  [InlineData(5, 4, true)]
                                                                                                                                  [InlineData(1, 1, false)] // other combinations
               public bool AnotherValidation(int a, int b)
                                                                                                                                  public void AnotherValidation_works(int a, int b, bool expected) ⇒
                                                                                                                                      _sut.AnotherValidation(a, b).Should().Be(expected);
                                                                                                                                  [InlineData(3, 3)]
                                                                                                                                  public void Looping_works(int input, int expected) ⇒
                    if (a \% b = 1) return true;
                                                                                                                                      _sut.Looping(input).Should().Be(expected);
                                                                                                                                  [Theory]
                                                                                                                                  [InlineData(true, true, true)]
                                                                                                                                  [InlineData(true, false, true)]
                                                                                                                                  [InlineData(false, true, true)]
                    var result = 0;
                                                                                                                                  [InlineData(false, false, false)]
                    for (int i = 0; i < a; i++)
                                                                                                                                  public void Logical_works(bool a, bool b, bool expected) ⇒
                        result++:
                                                                                                                                      _sut.Logical(a, b).Should().Be(expected);
                                                                                                                                   // https://github.com/stryker-mutator/stryker-handbook/blob/master/mutator-types.md#method-expression
                                                                                                                                  [Theory]
                1 reference | Patrick Drechsler, 6 days ago | 1 author, 1 change
public bool Logical(bool b1, bool b2)
                                                                                                                                  [MemberData(nameof(GetFirstData), params parameters:1)] // list with length 1: First() = Last()
                                                                                                                                  [MemberData(nameof(GetFirstData), params parameters:2)] // list with 2 different entries
     44
                    if (b1 && b2) return true;
                                                                                                                                  public void GetFirst_works(IEnumerable<int> collection, int expected) ⇒
                    if (b1 || b2) return true;
                                                                                                                                      _sut.GetFirst(collection).Should().Be(expected);
                                                                                                                                  2 references|PatrickDrechsler,3 days ago|1 author, 2 changes
public static IEnumerable<object[]> GetFirstData(int numberOfTests)
               public int GetFirst(IEnumerable<int> numbers) ⇒ numbers.First();
                                                                                                                                      var allData = new List<object[]>
                                                                                                                                          new object[] {new List<int> {1}, 1},
                                                                                                                                          new object[] {new List<int> {1, 2}, 1}
                                                                                                                                      return allData.Take(numberOfTests);
```

Code Coverage 100%

what more do you want?





```
public class Rules
  public bool IsValid(string s)
   if (string.IsNullOrWhiteSpace(s))
      return false;
   if (s.Length > 3)
     return false;
    return true;
```

- 100% coverage...
- but, are we covering all corner cases?

```
public class RulesTests
{
   private readonly Rules _sut;

public RulesTests() => _sut = new Rules();

[Theory]
   [InlineData("", false)]
   [InlineData("a", true)]
   [InlineData("12345", true)]
   public void Validation_works(
       string input, bool expected) =>
       _sut.IsValid(input).Should().Be(expected);
}
```

Let's create some mutants!

Let's change

```
if (s.Length > 3)

to

if (s.Length < 3) // <- this is a "MUTANT"

if (s.Length >= 3) // <- this is another "MUTANT"

if (s.Length <= 3) // <- ...and another "MUTANT"</pre>
```

Do we still have the same code coverage?





- Production code is modified (by the mutation testing framework)
- Test suite is run

Did any mutants survive?

- If all mutants die, the test suite is fine 8
- But if some mutants survive, the tests are not covering all cases •
 - take a closer look

Many mutation frameworks generate an interactive html report





net/mutations/ Arithmetic Operators

(arithmetic)

Equality Operators (equality)

Logical Operators (logical)

Boolean Literals (boolean)

Assignment Statements (assignment)

Collection initialization (initializer)

Removal mutators (statement,

block)

Unary Operators (unary)

Update Operators (update)

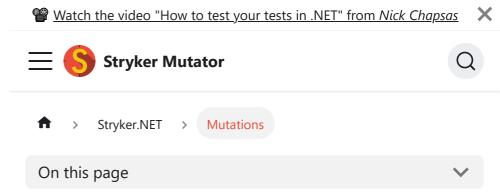
Checked Statements (checked)

Ling Methods (ling)

String Literals and Constants (string)

Bitwise Operators (bitwise)

Regular Expressions (regex)



Mutations

Stryker supports a variety of mutators, which are listed below. In parentheses the names of correspondent mutations are specified, which you might need for the exclude-mutations section of the configuration.

Do you have a suggestion for a (new) mutator? Feel free to create an issue!

Arithmetic Operators (arithmetic)





Frameworks are available for many languages:

- Java (using PIT)
- Scala (using Stryker4s)
- C# (using Stryker.NET)
- \[
 \infty \text{ Javascript/Typescript (using StrykerJS)}
 \]
- Python (using Cosmic Ray or mutmut)
- C/C++ (there are many frameworks!)
- Haskell (using MuCheck)
- **..**

: Example project in the repo



Real world mutation testing

PIT is a state of the art mutation testing system, providing gold standard test coverage for Java and the jym. It's fast, scalable and integrates with modern test and build tooling.



Getting started with Stryker







mutmut - python mutation tester



MuCheck: Automated Mutation Testing



Mutation Testing: Summary

- requires decent test coverage
- modifies production code to find corner cases
- requires a lot of resources: use deliberately!
- Don't include it in your CI/CD pipeline
- Use it as an exploratory tool to find bugs in your code
- Use it to find critical bugs in your code





Any Questions?

