# ARTIFICIAL INTELLIGENCE LAB 2

**AIM:** Study of RULES & UNIFICATION

## **EXERSICE:**

- I. Write a prolog program for the following facts and rules and answer the given question
  - i. Parva has symptom fever
  - ii. Parva has symptom rash
  - iii. Parva has symptom headache
  - iv. Parva has symptom runny nose
  - v. Vidhi has symptom chills
  - vi. Vidhi has symptom fever
  - vii. Vidhi has symptom headache
  - viii. Vivan has symptom runny nose
  - ix. Vivan has symptom rash
  - x. Vivan has symptom flu
  - Rule I: Patient has Disease measles if Patient has symptoms fever, cough, conjunctivitis and rash.
  - Rule 2: Patient has Disease german measles if Patient has symptoms fever, headache, runny nose and rash.
  - Rule 3: Patient has Disease flu if Patient has symptoms fever, headache, body-ache and chills.
  - Rule 4: Patient has Disease common cold if Patient has symptoms headache, sneezing, sore throat, chills and runny nose.
  - Rule 5: Patient has Disease mumps if Patient has symptoms fever and swollen glands.
  - Rules 6: Patient has Disease chicken pox if Patient has symptoms fever, rash, body-ache and chills.

Question: Identify patient with any particular disease based on rules and facts given above.

#### **Solution:**

#### Code:

```
domains
    patient,indication,disease=symbol
predicates
    symptom(patient,indication).
    hypothesis(patient, disease).
clauses
    symptom(parva,fever).
    symptom(parva, rash).
    symptom(parva, headache).
    symptom(parva,runny nose).
    symptom(vidhi,chills).
    symptom(vidhi,fever).
    symptom(vidhi,headache).
    symptom(vivan,runny nose).
    symptom(vivan, rash).
    symptom(vivan,flu).
```

```
hypothesis(Patient,measles):-
    symptom(Patient, fever),
    symptom(Patient, cough),
    symptom(Patient, conjuntivitis),
    symptom(Patient, rash).
hypothesis(Patient,german measles):-
    symptom(Patient, fever),
    symptom(Patient, headache),
    symptom(Patient, ranny_nose),
    symptom(Patient, rash).
hypothesis(Patient,flu):-
    symptom(Patient, fever),
    symptom(Patient, headache),
    symptom(Patient, body ache),
    symptom(Patient, chills).
hypothesis(Patient,comman cold):-
    symptom(Patient,headache),
    symptom(Patient, sneezing),
    symptom(Patient, sore throat),
    symptom(Patient, chills),
    symptom(Patient, runny nose).
hypothesis(Patient, mumps):-
    symptom(Patient, fever),
    symptom(Patient, swollen glands).
```

```
hypothesis(Patient,chiken_pox):-
    symptom(Patient,fever),
    symptom(Patient,rash),
    symptom(Patient,body_ache),
    symptom(Patient,chills).
```

# Output:

Goal: hypothesis(X,measles)

No Solution

Goal: hypothesis(X,german\_measles)

X=parva I Solution

Goal: hypothesis(X,flu)

No Solution

Goal: hypothesis(X,cold)

No Solution

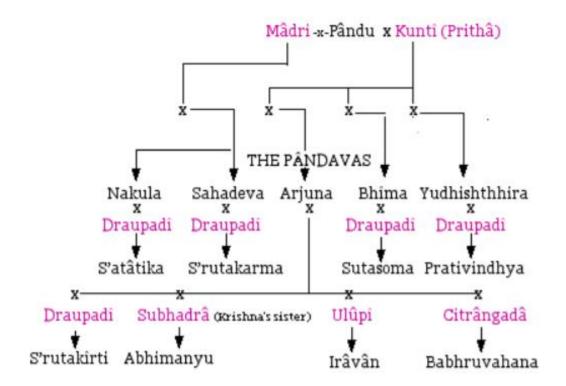
Goal: hypothesis(X,mumps)

No Solution

Goal: hypothesis(X,chicken\_pox)

No Solution

2. Write a program for family tree given below which contains three predicates: male, female, parent. Make rules for family relations: father, mother, grandfather, grandmother, brother, sister, uncle, aunt, nephew and niece.



#### **Solution:**

#### Code:

```
predicates

male(symbol).
female(symbol).
parent(symbol,symbol).
father(symbol,symbol).
wife(symbol,symbol).
grandfather(symbol,symbol).
grandmother(symbol,symbol).
brother(symbol,symbol).
sister(symbol,symbol).
uncle(symbol,symbol).
aunt(symbol,symbol).
nephew(symbol,symbol).
niece(symbol,symbol).
```

```
clauses
    male("Pandu").
    male("Nakula").
   male("Sahadeva").
    male("Arjuna").
   male("Bhima").
   male("Yudhishthira").
   male("Satanika").
   male("Shrutasena").
   male("Shrutakarma").
   male("Abhimanyu").
   male("Iravan").
    male("Babruvahana").
    male("Sutasoma").
    male("Prativindhya").
    female("Madri").
    female("Kunti").
    female("Draupadi").
    female("Subhadra").
    female("Ulupi").
    female("Chitrangada").
```

```
parent("Pandu", "Nakula").
parent("Pandu", "Sahadeva").
parent("Pandu","Arjuna").
parent("Pandu","Bhima").
parent("Pandu","Yudhishthhira").
parent("Madri","Nakula").
parent("Madri", "Sahadeva").
parent("Kunti","Arjuna").
parent("Kunti","Bhima").
parent("Kunti","Yudhishthira").
parent("Nakula", "Satanika").
parent("Draupadi","Satanika").
parent("Sahadeva", "Shrutasena").
parent("Draupadi", "Shrutasena").
parent("Arjuna", "Shrutakarma").
parent("Arjuna", "Abhimanyu").
parent("Arjuna", "Iravan").
parent("Arjuna", "Babruvahana").
parent("Draupadi", "Shrutakarma").
parent("Subhadra","Abhimanyu").
parent("Ulupi","Iravan").
parent("Chitrangada", "Babruvahana").
parent("Bhima", "Sutasoma").
parent("Draupadi","Sutasoma").
parent("Yudhishthira", "Prativindhya").
parent("Draupadi", "Prativindhya").
```

```
father(X,Y):-
    parent(X,Y),
    male(X).
mother(X,Y):-
    parent(X,Y),
    female(X).
wife(X,Y):-
    parent(X,Z),
    parent(Y,Z),
    male(X),
    female(Y).
grandfather(X,Y):-
    father(X,Z),
    father(Z,Y).
grandmother(\dot{X},\dot{Y}):-
    mother(X,Z),
    father(Z,Y).
brother(X,Y):-
    father(A,X),
    father(A,Y),
    mother(B,X),
    mother(B,Y),
    male(X),
    not(X=Y).
sister(X,Y):-
    father(A,X),
    father(A,Y),
    mother(B,X),
    mother(B,Y),
    female(X),
    not(X=Y).
```

```
uncle(X,Y):-
    father(Z,Y),
    brother(X,Z).
aunt(X,Y):-
    father(Z,Y),
    brother(B,Z),
    wife(B,X).
nephew(X,Y):-
    father(Z,Y),
    brother(X,Z),
    male(X),
    male(Y).
niece(X,Y):-
    father(Z,Y),
    brother(X,Z),
    male(X),
    female(Y).
```

# Output:

Goal: father(X,arjuna) X= pandu | Solution

Goal: grandfather(X,abhimanyu)

X=pandu I Solution

Goal: uncle(X,babhruvahana)

X=nakula X=sahadev X=bhima

X=yudhishthhira

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Goal: parent(X,satatika)

X=nakula X=draupadi

Goal: aunt(X,iravan)

No Solution

Goal: mother(X,abhimanyu)

X=subhadra I Solution

# 3. Write a prolog program for the following facts and rules, and trace the given goals:

- i. hardware is easy course
- ii. Books for hardware are available
- iii. logic is not easy course
- iv. graphics is easy course
- v. graphics has 8 credits
- vi. graphics has lab component
- vii. Books for database are available
- viii. Mary takes compilers

Rule 1: X takes Y, if Y is easy course and books for Y are available. Rule 2: X takes Y, if Y has 8 credits and Y has lab component.

#### **Solution:**

#### Code:

```
domains
    name, level=symbol
predicates
    course(name, level).
    book(symbol,symbol).
    has(name, symbol).
    takes(symbol,symbol).
    take course(symbol,symbol).
clauses
    course(hardware,easy).
    course(logic,not_easy).
    course(graphic, easy).
    book(hardware,available).
    book("database",available).
    has(graphic, "8").
    has(graphic, lab component).
    takes(mary,compiler).
take course(Cname,Course):-
    course(Course, easy),
    book(Course,available).
take course(Cname,Course):-
    has(Course, "8"),
    has(Course, lab_component).
```

### Goals:

- a) Does Mary take a graphics course?take\_course(mary,graphics)No
- b) Which course Mary takes?take\_course(mary,X)X=hardwareX=graphic2 Solutions
- c) Who takes graphics courses?take\_course(X,graphic)No Solution