#### **Practical Problem**

### $\textbf{Integrated M.Sc. (IT) } \ 3^{rd} \ semester :: EC4008 - Microprocessor \ Programming \ and \ Interfacing$

Practical No: 1	Enrollment No: Na	ame:		
Practical Problem	(a) Study of Binary, Octal, Decimal and Hex			
	(b) Study of 8086 Microprocessor Architecture.			
	(c) Study of 8086 Microprocessor Instruction Set.			
	(d) Study of debug utility of 32-bit architecture processor.			
	(e) Assembling, editing, linking, and executing Assembly code examples using EMU8086 and Debug utility.			
Objective(s)	✓ To get familiar with internal architecture of 8086 & hardware.			
, (,	✓ To have depth understanding of 8086 Instructions & its types.			
	✓ To get familiar with tools which are to be used in laboratory for Assembly			
	language programming			
Pre-requisite	Basic knowledge of Computer organization			
Duration for completion	6 hours	6 hours		
PEO(s) to be achieved		PEO2: To provide quality practical skill of tools and technologies to solve industry		
	problems.			
PO(s) to be achieved	PO6: Ability to use the techniques, skills and modern tools as necessary for software			
		development		
CO(s) to be achieved	CO1 - Recognize architecture of 8086 processor; differentiate among Mainframe,			
	Minicomputer & Microprocessor.			
	CO3 - Describe assembler directives, macros & p	CO3 - Describe assembler directives, macros & procedures.		
	CO4 - Illustrate interfacing of memory with micr	roprocessor.		
	CO5 - Identify 8086 interrupts & utilize it in asse			
Solution must contain	✓ Block diagram, Pin diagram of 8086 m			
	✓ Instruction syntax, description & exan	nple.		
	✓ Abstract description about MASM & it	s commands, description of EMU 8086 &		
	commands.			
	✓ Snapshot of emu8086 and debug utility			
Nature of submission	Handwritten	Handwritten		
References for solving the	Search on Internet			
problem	Douglas V Hall, Microprocessors & Interfacing, TMH			
Sample Testing data and	NA			
outcome				
Post Laboratory questions	1. Why 8086 is known as 16-bit microprocessor?			
	2. How many Address pins are there with 8086 processor?			
	<ul><li>3. How many segment registers are there?</li><li>4. What is the size of data bus?</li><li>5. What are different types of instructions available in 8086?</li></ul>			
<ul> <li>6. What is the purpose of XCHG instruction?</li> <li>7. List different branching &amp; control instructions.</li> <li>8. What is REP prefix?</li> <li>9. What is the command used to compile accombly language program.</li> </ul>				
		ructions.		
		aggambly language program?		
	<ul><li>9. What is the command used to compile assembly language program?</li><li>10. How we can convert base of a number using EMU8086?</li><li>11. Which version of EMU8086 is installed in Lab?</li></ul>			
	Assessment	и пт дад:		
	Solution achieves the desired objective(s)	Viva		
Out of Marks	10	5		
Secured by the student	10	ō		
Signature and Date				
Signature and Date				

## Practical Problem Integrated M.Sc. (IT) 3<sup>rd</sup> semester :: EC4008 - Microprocessor Programming and Interfacing

Practical No: 2	Enrollment No: Nar	me:	
Practical Problem	(a) Write Assembly Program(WAP) to add fi		
	(b) WAP to do block transfer without overlap (16 bit as well as 8 bit).		
	(c) WAP to do block transfer with overlap (1 (d) WAP to do block exchange (16 bit as wel		
	(e) WAP to do 16 bit and 32 bit addition and		
	(f) WAP to do 16 bit and 32 bit multiplication		
	(g) WAP to do 16 bit division.		
	(h) WAP to find cube of a byte.		
Objective(s)	(i) WAP to find square of a word.  To get familiar with Arithmetic Instructions of 80	186 & usage of different directives	
Pre-requisite	Familiarity with emu8086	7	
Duration for completion	4 hour		
PEO(s) to be achieved	PEO2: To provide quality practical skill of tools and technologies to solve industry		
1 Lo(s) to be achieved	problems.		
PO(s) to be achieved	PO6: Ability to use the techniques, skills and modern tools as necessary for software		
	development		
CO(s) to be achieved	CO2 - Construct Instructions for 8086 processor 8	& develop assembly language programs.	
Solution must contain	✓ Sample calculation	tt ( d - )	
	<ul><li>✓ Tracing of program (only for important</li><li>✓ Source code</li></ul>	t part of source code)	
	✓ Output		
Nature of submission	Handwritten		
References for solving the			
problem			
Sample Testing data and			
outcome			
Post Laboratory questions	1. What are the different arithmetic instru	uctions?	
	2. Which register will hold result of arithr	metic operation is stored?	
	3. How you can declare Data segment?		
	4. Which directive is used to declare code segment?		
	5. Is there any other way to multiply numbers without using MUL instruction?		
	6. Can we use same program to multiply two 8 bit numbers?  7. Is it possible to multiply PCD numbers using MILL instruction?		
	<ul><li>7. Is it possible to multiply BCD numbers using MUL instruction?</li><li>8. What are different ways to define data items?</li></ul>		
	9. How can we define array in data segment?		
	<ul><li>10. How we can initialize DS by data segments base address?</li><li>11. Is any special symbol required to terminate list of numbers in DS?</li><li>12. What are different ways to define data items?</li></ul>		
	13. How can we define array in data segment?		
	14. How we can initialize DS by data segments base address?		
	Assessment	1	
	Solution achieves the desired objective(s)	Viva	
Out of Marks	10	5	
Secured by the student			
Signature and Date			

#### **Practical Problem**

### Integrated M.Sc. (IT) $3^{rd}$ semester :: EC4008 - Microprocessor Programming and Interfacing

Practical No: 3	Enrollment No <u>:</u>	Name:	
Practical Problem	<ul> <li>(a) WAP to find factorial of number.</li> <li>(b) WAP to test simple procedure in 8086.</li> <li>(c) WAP to check if the data is positive or negative.</li> <li>(d) WAP to check if the data is odd or even.</li> <li>(e) WAP to check the given number is bit wise palindrome or not.</li> <li>(f) WAP to count number of 1's and 0's in given number.</li> <li>(g) WAP to compare three numbers &amp; print message on the display accordingly.</li> <li>(h) WAP to accept 1 number from keyboard and print it with its squares.</li> <li>(i) WAP for addition/subtraction of array.</li> <li>(j) WAP to find largest/smallest element in array.</li> <li>(k) WAP for sorting an array.</li> </ul>		
Objective(s)	To get familiar with writing looping programs of 8086.		
Pre-requisite	Familiarity with emu8086		
Duration for completion	6 hours		
PEO(s) to be achieved	PEO2: To provide quality practical skill of tools and technologies to solve industry problems.		
PO(s) to be achieved	PO6: Ability to use the techniques, skills and modern tools as necessary for software development		
CO(s) to be achieved	CO2 - Construct Instructions for 8086 processor & develop assembly language programs.		
Solution must contain	<ul> <li>✓ Description of instructions and flags</li> <li>✓ Tracing of program (only for important part of source code)</li> <li>✓ Source code</li> <li>✓ Output</li> </ul>		
Nature of submission	Handwritten		
References for solving the problem			
Sample Testing data and outcome			
Post Laboratory questions	<ol> <li>Which instructions are used for arithmetic operations in 8086?</li> <li>What happen if result does not fit in 16 bit register?</li> <li>Is any special symbol required to terminate list of numbers in DS?</li> </ol>		
	Assessment	V/:	
	Solution achieves the desired objective(s)	Viva	
Out of Marks	10	5	
Secured by the student Signature and Date			
Signature and Date			

# $\label{eq:Problem} Practical\ Problem \\ Integrated\ M.Sc.\ (IT)\ 3^{rd}\ semester: EC4008-Microprocessor\ Programming\ and\ Interfacing$

Practical No: 4	Enrollment No <u>:</u>	Name:		
Practical Problem	(a) WAP to display string "BMIIT" on m	onitor.		
	(b) WAP for string transfer.  Example: str1 = 'BMIIT' and str2 = " then after program get executed str1='BMIIT' and			
	str2='BMIIT'. (c) WAP for string reverse.			
	Example: str1 = 'BMIIT' then after pro	gram get executed str1='TIIMB'.		
	(d) WAP to do character search in a string.			
	Example: str1 = 'BMIIT' and if user en	ers 'I' then output will be I comes 2 times and if		
	user enters 'A' then output will be 'Cha			
	(e) WAP to check whether the given str			
	Example: str1 = 'TIAIT' then output wi			
	Example: str1 = 'BMIIT' then output w			
		e from the keyboard. If the user is "Sapan" it		
		else it will output "Invalid user name".		
		of every lowercase letter to its corresponding		
	uppercase letter in a given string. (	Use logical instructions)		
Objective(s)	To get familiar with string instructions of 8086.			
Pre-requisite	Familiarity with emu8086			
<b>Duration for completion</b>	6 hours			
PEO(s) to be achieved	PEO2: To provide quality practical skill of tools and technologies to solve industry			
	problems.			
PO(s) to be achieved	PO6: Ability to use the techniques, skills and modern tools as necessary for software			
	development			
CO(s) to be achieved	CO2 - Construct Instructions for 8086 processor & develop assembly language programs.			
Solution must contain	Source Code & Output			
Nature of submission	Handwritten			
References for solving the				
problem				
Sample Testing data and				
outcome				
Post Laboratory questions	1 Which instructions are used for st	sing anarations in 90062		
Post Laboratory questions	1. Which instructions are used for string operations in 8086?			
	<ul><li>2. Which registers are used generally for string manipulation operations?</li><li>3. Compare string manipulation operations in the context of assembly language</li></ul>			
	<ol><li>Compare string manipulation operations in the context of assembly language programming and higher language programming.</li></ol>			
	Assessment	programming.		
	Solution achieves the desired objective(s) Viva			
	Solution achieves the desired objective(s	viva		
Out of Marks	10	5		
Secured by the student				
Signature and Date				