# Antoine Ponsard

Research Assistant & MSc Candidate
Multimodal User Experience Group, UBC
Seeking full-time **Interaction Designer** position

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#### Education

**University of British Columbia** (Vancouver) 2013 - pres. MSc in CS, specialization HCI GPA 4.0 o Designed and evaluated ephemeral visual effects, to improve icon selection on smartphones. The goal is to help users find and launch apps faster. (Graphics Interfaces 2015 paper) o PaperQuest: A visualization tool to support literature review. o Thesis (with Prof. Joanna McGrenere): Redesign of the customization panel to make personalization easier. Exploring which affordances could be added to the interface to inform users on the customization options available; and how to preview changes. 2010 - 2013 **École polytechnique** (Paris, 3% acceptance rate) Diplôme d'Ingénieur (eq. MSc) GPA 3.98 40,000€ scholarship. A one-year team project building a drone with image processing capabilities. 2008 - 2010 Lycée Sainte Geneviève (Versailles)

Intensive preparation for the national entrance exams to the French *Grandes Écoles*. Two challenging years in which I developed efficient work habits and stress management.

### Work

GPA 3.96

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Apr. – Aug. 2013	Inria (Saclay, France)	Research Intern
	- National Institute for Research in CS and Control. 3,500 researchers, 230M€ budget.  Designed new interactive representations of videos, to support multi-scale exploration. Designed and implemented prototypes on a giant wall-sized display to "lay out time in space", i.e. reduce the	
	temporal dimension of videos by projecting it on a large 2D s	surface.
Jul. – Aug. 2012	VirtuOz Inc. (Emeryville, California)	Software Developer Intern
	<ul> <li>VirtuOz was world leader in Intelligent Virtual Agents – acquired in 2013 by Nuance.</li> <li>Developed a Sentiment Analysis classifier to evaluate the polarity of user sentences.</li> <li>Experienced Agile Software Development in a fast-moving environment.</li> </ul>	
Sept. 2010 - April 2011	French Air Force (Avord, France)	OfficerCadet
	Oversaw two projects in a Maintenance Unit. The first team prepared airplanes to get their airworthiness certificates, and the second was to set up a new computer program to manage	

## Skills

UX	Contextual inquiry, interviews, wireframes, prototyping, usability testing, controlled experiments.	
Programming	Core: HTML, CSS, JavaScript, Java Experience in: Android, Angular.js & Node.js	
Languages	English: fluent, French: fluent, German: intermediate.	

#### Personal

Volunteering GEPPM, an equal opportunity program in France. GIRLsmarts, an outreach program at UBC. Councilor at UBC Graduate Student Society, and CS Department Tea czar (!)

airplane maintenance and control the supply chain.