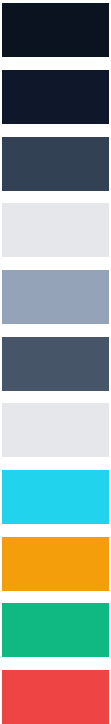


FlightDeck UI Style Guide

Colour Chart



Breakdown by Page

Home Page

- Background: #0B1220
- Tiles: #0F172A + border #334155
- Icons: Neutral gray (#E5E7EB), Cyan (#22D3EE) when pressed
- Labels: Primary text #E5E7EB, secondary #94A3B8

Radios Page

- Background: #0B1220
- Cards: #0F172A with #334155 dividers
- Active freq: Cyan (#22D3EE)
- Standby freq: Secondary gray (#94A3B8)
- Swap: Cyan highlight
- TX indicator: Amber (#F59E0B)

Autopilot Page

- Background: #0B1220
- Panels: #0F172A with #334155 separators
- Active modes: Cyan (#22D3EE)
- Armed modes: Amber (#F59E0B)
- AP Disconnect: Red (#EF4444)
- Labels: Gray default

Sim Controls Page

- Background: #0B1220
- Containers: #0F172A
- Pause / Active Pause: Cyan ON state
- Sim rate buttons: Gray idle, Cyan on press
- Labels: Primary gray, secondary muted

Ground Page

- Background: #0B1220
- Pushback in progress: Cyan (#22D3EE)
- Pushback requested: Amber (#F59E0B)
- Jetway attached: Cyan, requested: Amber
- Speed readout: #E5E7EB, amber if overspeed

Style Guide Principles

- Typography: Titles 24px, Values 48px, Labels 16px, Tabular font for numbers.
- Layout grid: 12 cols, 24px margins, 12px gutters, 8px base spacing unit.
- Buttons: 56 – 64px tall, 14 – 16px radius, Primary = Cyan filled, Secondary = outline gray.
- Toggles: 64x36px pill, ON = Cyan, OFF = Neutral dark.
- Steppers: 48x48px, outline by default, pressed dark fill.
- Feedback: Pressed darken 8%, ripple/glow optional.
- States: Gray = idle, Cyan = active, Amber = armed/caution, Red = danger.
- Containers: Cards #0F172A, borders #334155, corners 16px radius.
- Bottom bar/header: 64 – 80px tall, consistent background #0F172A.
- Background: Always #0B1220 behind everything.