

# Reconstruction



By

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# Live Reconstruction of Signals

The signal reconstruction is defined as the process of obtaining the analog signal  $x(t)$  from the sampled signal  $x_s(t)$ . The data reconstruction is also known as interpolation.

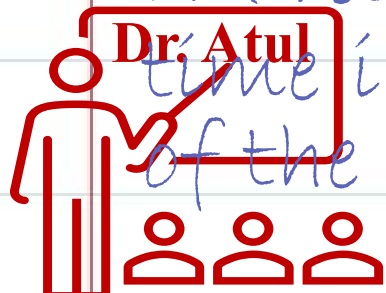
The sampled signal is given by,

$$x_s(t) = x(t) \sum_{n=-\infty}^{\infty} \delta(t - nT)$$

$$\Rightarrow x_s(t) = \sum_{n=-\infty}^{\infty} x(nT) \delta(t - nT)$$

Where,  $\delta(t - nT)$ , is zero except at the instants  $t = nT$

. A reconstruction filter which is assumed to be linear and time invariant has unit impulse response  $h(t)$ . The output of the reconstruction filter is given by the convolution as,



$$y(t) = \int_{-\infty}^{\infty} \sum_{n=-\infty}^{\infty} x(nT) \delta(k - nT) h(t - k) dk$$

By rearranging the order of integration and summation, we get,

$$y(t) = \sum_{n=-\infty}^{\infty} x(nT) \int_{-\infty}^{\infty} \delta(k - nT) h(t - k) dk$$

$$\therefore y(t) = \sum_{n=-\infty}^{\infty} x(nT) h(t - nT)$$



# Practice questions

1. What do you mean by reconstruction of signals from sampled data ?
2. If one engineer has a sampled data  $x(nT)$ . He wants to reconstruct his original signal using a reconstruction filter  $h(t)$ . Calculate the signal reconstructed using  $h(t)$ .

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*Thank you for your  
attention!*

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