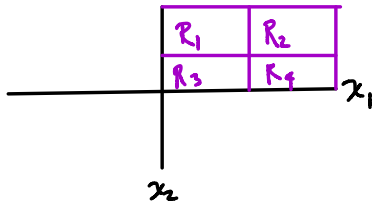


## CART : Classification & Regression Trees

Suppose the feature space is given by

$$X = X_1 \times X_2 \times \dots \times X_p \subseteq F$$



- Assume  $f$  is piecewise constant on  $\{R_m\}_{m=1}^M$ ,

and take  $\hat{f}(x_i) = \frac{1}{|R_m|} \sum_{x_i \in R_m} y_i$

### Choosing $\{R_m\}_1^M$

- Only consider cuts along the axes
- Find cut that most diminishes the empirical error.
- Stop when  $n < n_{min}$  in some bin.

### Process

$$(j, s)^* = \underset{j, s}{\operatorname{argmin}} \left\{ \sum_{x_i \in R_1(j, s)} (x_i - c_1)^2 + \sum_{x_i \in R_2(j, s)} (x_i - c_2)^2 \right\}$$

To choose the depth of the tree penalize via

$$\sum_{m=1}^M N_m Q_m(T) + \alpha |T|$$

$$Q_m(T) = \frac{1}{N_m} \sum_{x_i \in R_m} (y_i - \hat{c}_m)^2$$

$$\hat{c}_m = \frac{1}{N_m} \sum_{x_i \in R_m} y_i$$

The optimizing tree for penalty  $C_\alpha(T)$  is achieved through this process.

Boosting: A collection of classifiers

Ada Boost: