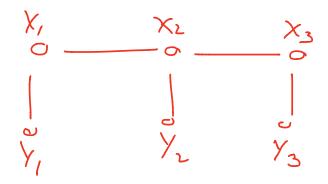
Last time we described a scheme to compute sums & maximas of Gibbs/MRFs.

An important example: HMM



 $P(x,y) = P(x_1)P(y_1|x_1)P(x_2|x_1)$ $P(y_2|x_2)P(x_3|x_1)P(y_3|x_3)$

$$P(y) = \sum P(x,y)$$

$$x = \sum \sum P(x,y) P(x,y) P(x_2|x_1)$$

$$= \sum_{x_3} \sum_{x_2} \sum_{x_1} P(x,y) P(x_2|x_1)$$

$((||Y_2||X_1)||Y(|X_3||X_1)||Y(|Y_3||X_3))$

Could continue this process for no 3 Thus we could define a recurrence.

$$f_1 = \mathcal{P}(x_i) \mathcal{P}(y_i | x_i)$$

$$f_{i'} = \sum_{X_{i-1}} \{f_{i-1}(X_{c'-1}) P(X_{i'}|X_{i'-1})\} P(Y_{i'}|X_{c'})$$

forward probabilities.

Rmk: $f_i = P(x_1, Y_i)$ Suppose that $f_{i-1}(x_{i-1}) = P(x_{i-1}, Y_{i-1}, ..., Y_i)$ then

$$f_i(x_i) = \sum_{x \in I} \mathbb{P}(x_{i-1}, y_{i-1}, \dots, y_i) \mathbb{P}(x_i | x_{i-1}) \mathbb{P}(y_i | x_i)$$

$$= \underbrace{\sum_{x_{i-1}} \mathbb{P}\left(x_{i}, x_{i-1}, y_{i, i-1}\right) \mathbb{P}\left(y_{i} \mid x_{i}, x_{i-1}, y_{i, i-1}\right)}_{\mathbb{P}\left(x_{i} \mid x_{i}, x_{i-1}, y_{i, i-1}\right)}$$

$$= \underbrace{\sum_{X_{i-1}} \mathbb{P}(X_{i-1}, X_{i'}, X_{i':i-1}, Y_{i'})}_{= \mathbb{P}(X_{i'}, Y_{i:i'})}$$

Ih praetice we work with logs

$$\tilde{f}_i(x_i) = \log f_i(x_i)$$

$$f_c(x_c) = log f_c(x_c)$$

Thus with

$$\int_{C} \langle X_{i} \rangle = \bigoplus \left(\int_{C_{i}} \langle X_{i-1} \rangle + l_{ij} \left(P(X_{i} | X_{i-1}) \right) \right)$$

$$+ l_{oy} P(Y_{i} | X_{i})$$

$$\hat{X} = arg max P(X|Y) = arg max P(X,Y)$$

$$P(X_1)P(Y_1|X_1)P(X_2|X_1)$$
 $P(Y_2|X_2)P(X_3|X_2)$ $P(Y_3|X_3)$

Define

$$m, (x) = P(x,)P(x, | x,)$$

$$m_{i'}(y_i) = \max_{x_{i-1}} m_{i'-1}(x_{i-1}) P(x_i | x_{i-1}) P(x_i | x_{i'})$$

$$b_{i-1}(X_i) = argmax m_{i-1}(X_{i-1})P(X_i|X_{i-1})$$

Then use traceback to find the

bn = argmax mn(xn)
xn

 $\hat{x}_n = b_n$

 $\widehat{\chi}_{n-1} = b_{n-1} (\widehat{\chi}_n)$

 $\dot{\chi}_1 = b_1(\vec{\chi}_2)$

In practice

M. (xc) = loy m. (x.)

= logmax Mi-, (Vi-1) P(Xi | Xi-1)

log P(Y, 1X,)

= max { m; (x;-1) + loy P(x; |xi-1) } x;-1 + loy P(Yol xi)

Same as the softmax relation - just with hard max. - "Viterbi algorithm"

Rmb: For optimization this is a dynamic program