

# GROUP 5

# FROM METAMORPHOSIS TO CHAOS

## OVID'S METAMORPHOSIS

Inspired by the first book of Ovid's Metamorphosis, this project considers Chaos as the forgotten parent of reality and humans as its children.

The tendency of Chaos still morphs itself inside the minds of every one of us, writing and expanding itself inside of our synapsis. So why shouldn't we share it and, above all, **celebrate it?**

# THE SOUND OF CHAOS

## VOICE

- Unique, identifiable
- The perfect medium for a collective result

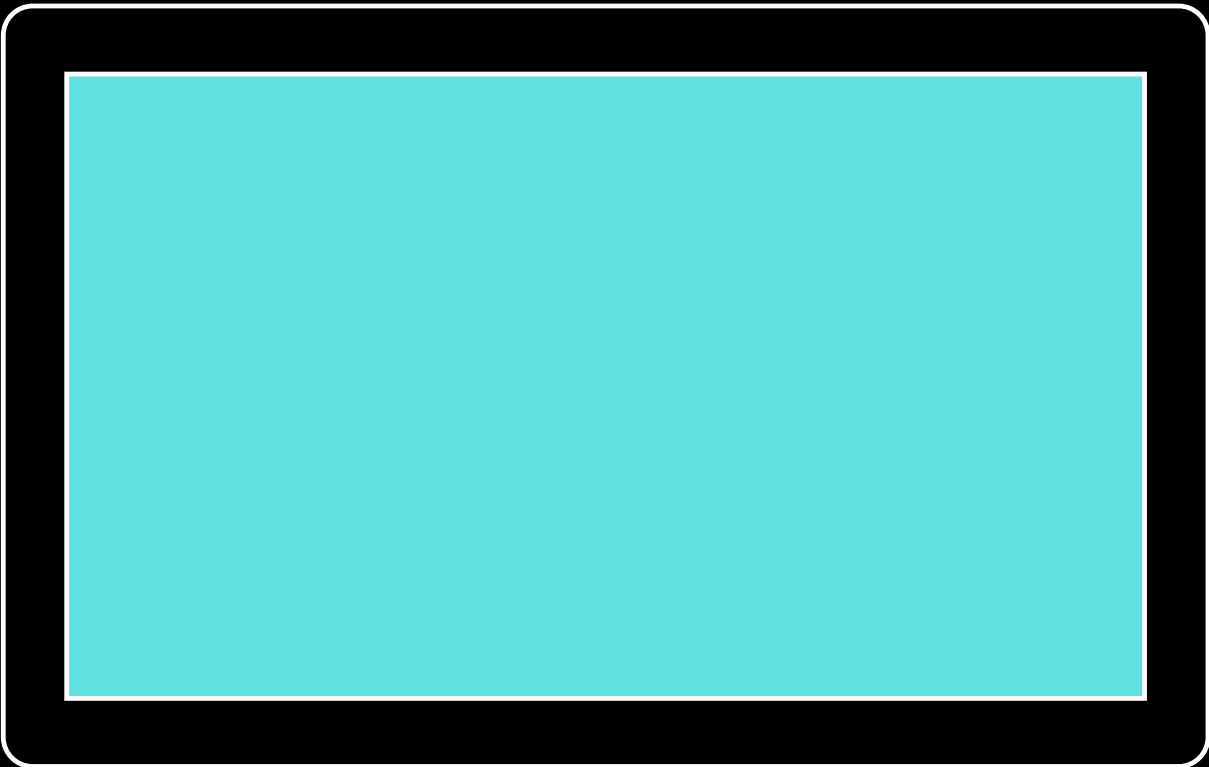
## COLLECTIVE

For this reason, our project allows the user to record a message, a sound, a scream, a song..., whatever he wants to communicate to the world. His voice will then turn into a point of light, unrecognizable among a thousand others, thus contributing to the **multiplicity of cosmic chaos.**

# INSTALLATION

**BIG SCREEN**

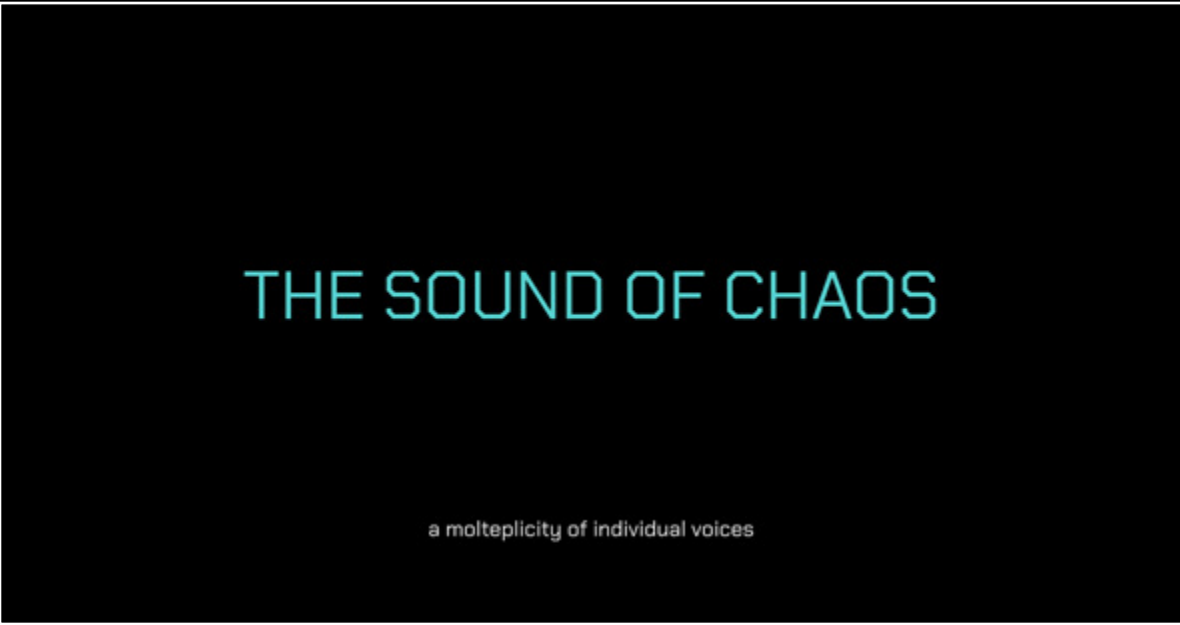
**Global view of the collected data**



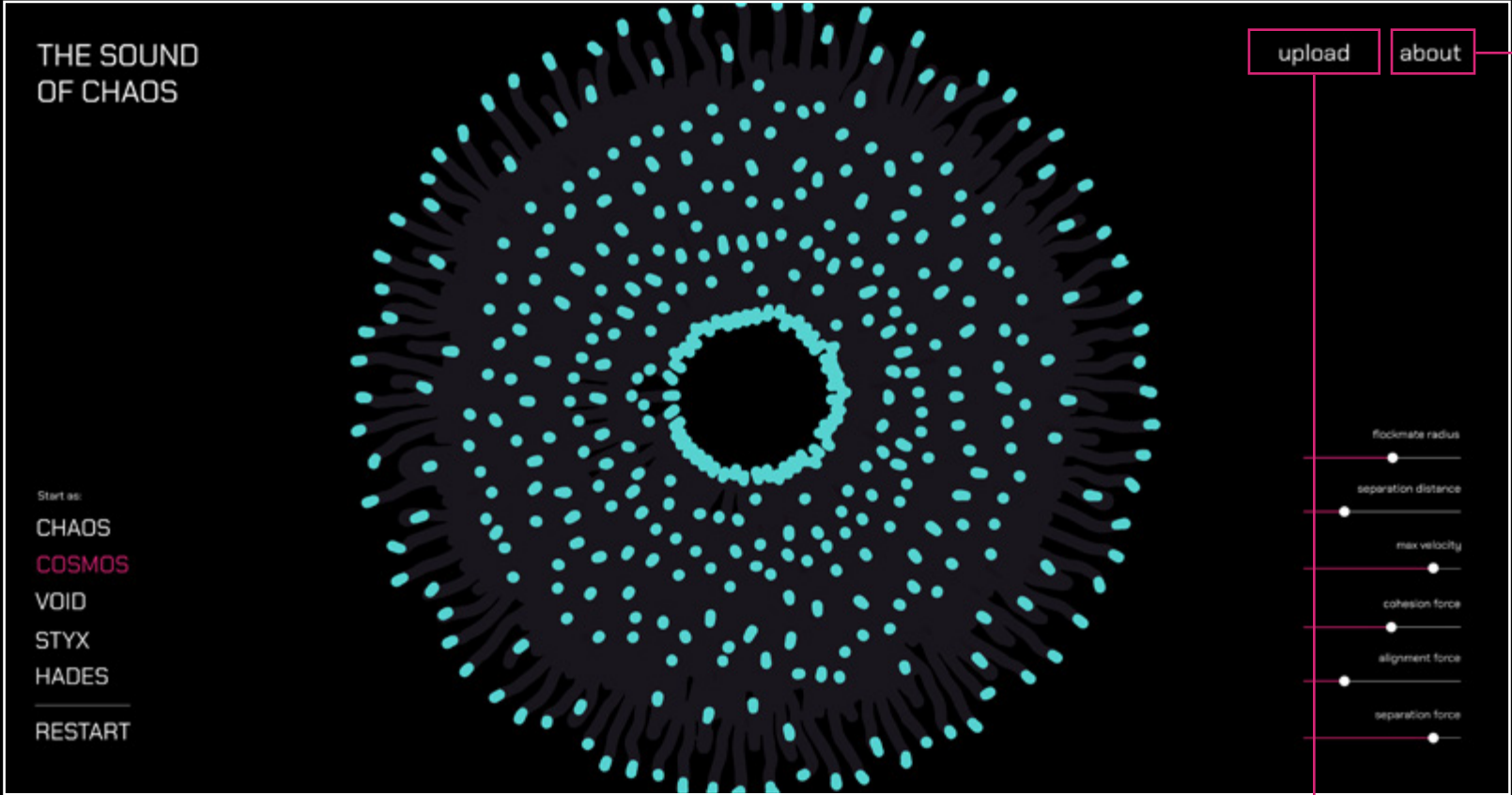
**FIXED TABLET**

**Upload your personal data (voice)**





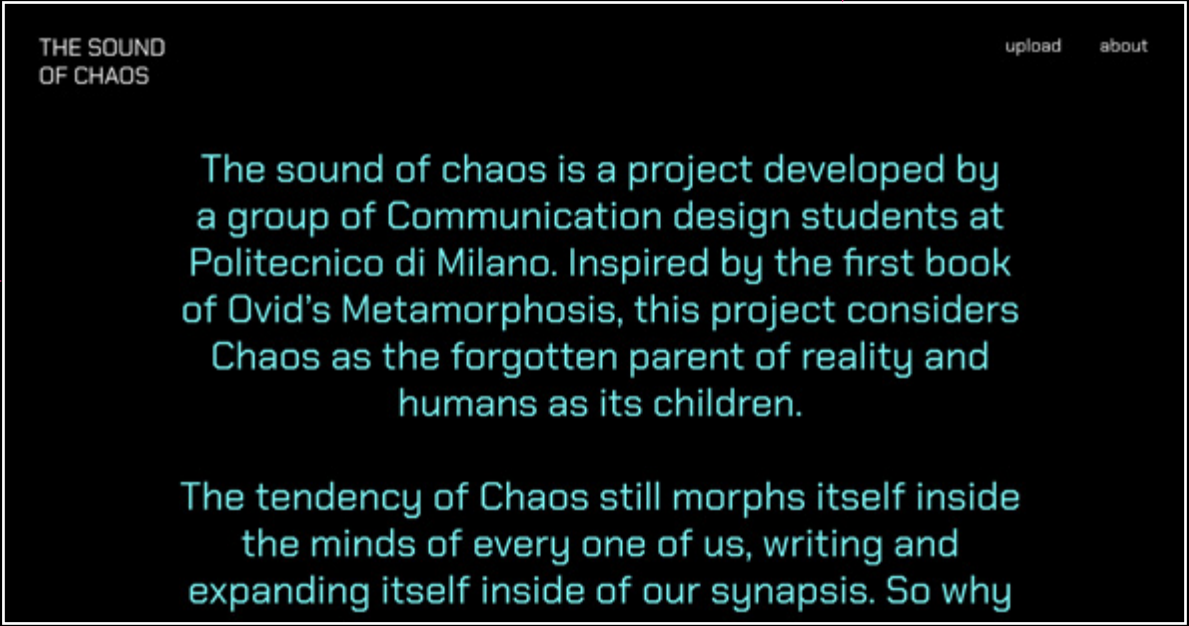
Home



Upload

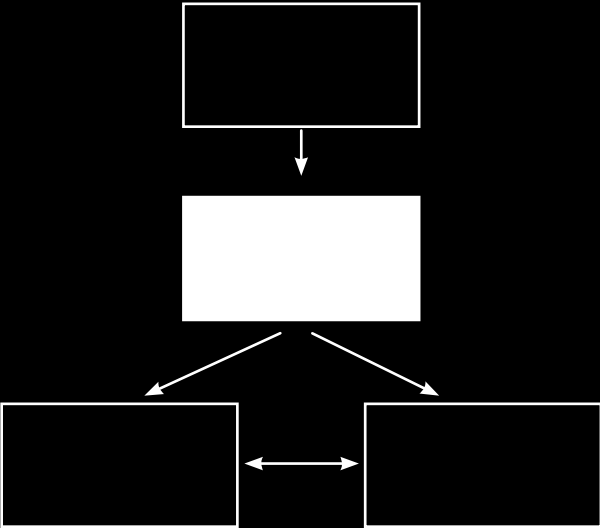


About



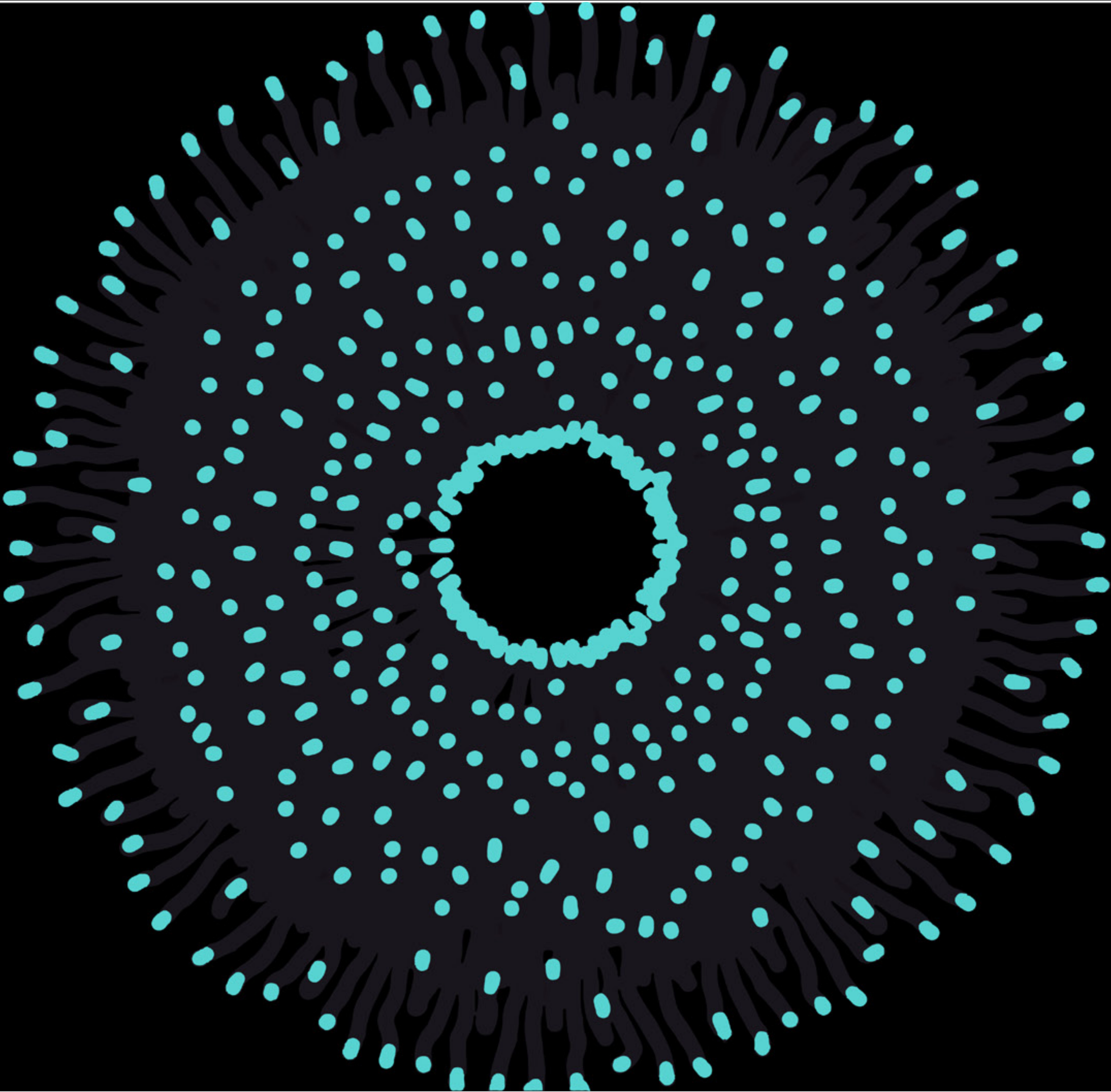
FLOW OF INTERACTION





THE SOUND  
OF CHAOS

Start as:  
CHAOS  
COSMOS  
VOID  
STYX  
HADES  
RESTART



upload    about

flockmate radius

separation distance

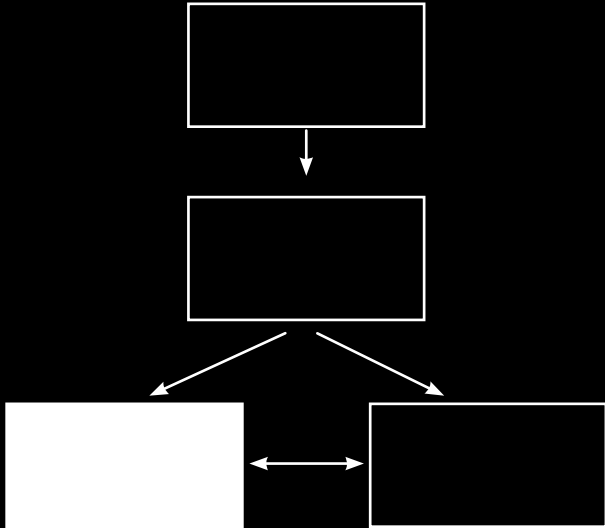
max velocity

cohesion force

alignment force

separation force

Upload



THE SOUND  
OF CHAOS

upload

about



DELETE

LISTEN

RECORD

PAUSE

SEND



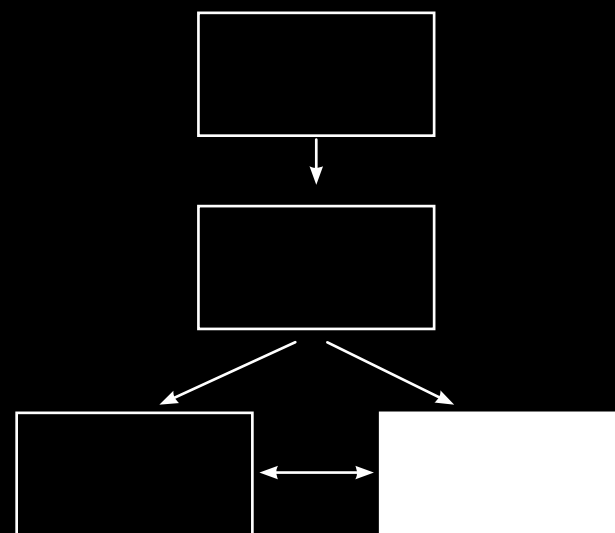
## THE SOUND OF CHAOS

upload

about

The sound of chaos is a project developed by a group of Communication design students at Politecnico di Milano. Inspired by the first book of Ovid's Metamorphosis, this project considers Chaos as the forgotten parent of reality and humans as its children.

The tendency of Chaos still morphs itself inside the minds of every one of us, writing and expanding itself inside of our synopsis. So why





# THE SOUND OF CHAOS

FLOCKING

<https://statuesque-stream.surge.sh>

# THINGS WE STILL NEED TO WORK ON

## TECHNICAL

Uploading recording audio from client to server

## AUDIO

Audio filters

Audio interaction with Flocking

**THANK YOU  
AND HAPPY HOLIDAYS!**