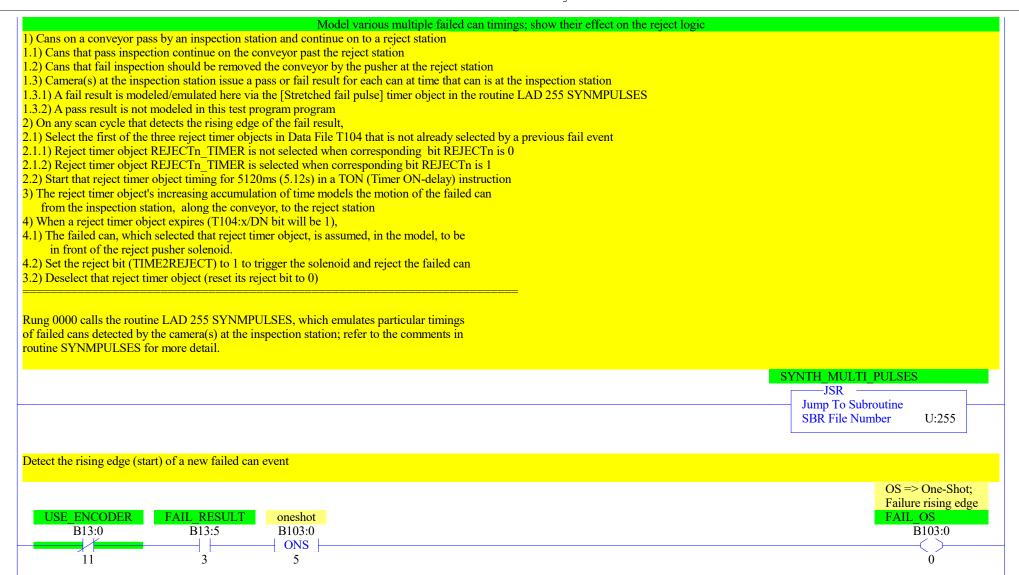
Program File List

Number	Type	Rungs	Debug	Bytes
0	SYS	0	No	0
1	SYS	0	No	0
2	LADDER	10	No	352
252	LADDER	2	No	46
253	LADDER	2	No	74
254	LADDER	2	No	74
255	LADDER	6	No	97
	0 1 2 252 253 254	0 SYS 1 SYS 2 LADDER 252 LADDER 253 LADDER 254 LADDER	0 SYS 0 1 SYS 0 2 LADDER 10 252 LADDER 2 253 LADDER 2 254 LADDER 2	0 SYS 0 No 1 SYS 0 No 2 LADDER 10 No 252 LADDER 2 No 253 LADDER 2 No 254 LADDER 2 No

Data File List

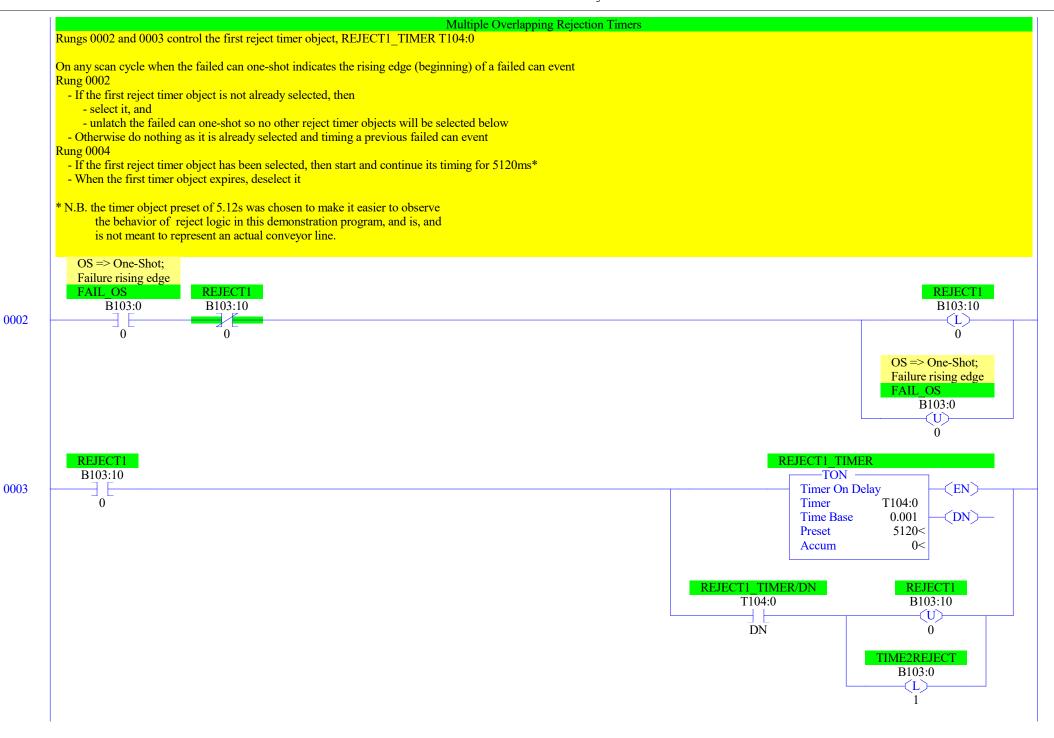
Name	Number	Type	Scope	Debug	Words	Elements	Last
OUTPUT	0	O	Global	No	12	4	0:3
INPUT	1	I	Global	No	18	6	I:5
STATUS	2	S	Global	No	0	66	S:65
BINARY	3	В	Global	No	1	1	B3:0
TIMER	4	T	Global	No	12	4	T4:3
COUNTER	5	C	Global	No	3	1	C5:0
CONTROL	6	R	Global	No	3	1	R6:0
INTEGER	7	N	Global	No	1	1	N7:0
FLOAT	8	F	Global	No	2	1	F8:0
RJCTTIMERS	9	L	Global	No	2	1	L9:0
MISC BITS	13	В	Global	No	6	6	B13:5
TMRBSYFLGS	103	В	Global	No	17	17	B103:16
RJCTTIMERS	104	T	Global	No	339	113	T104:112

LAD 2 - CONTINUOUS --- Total Rungs in File = 10



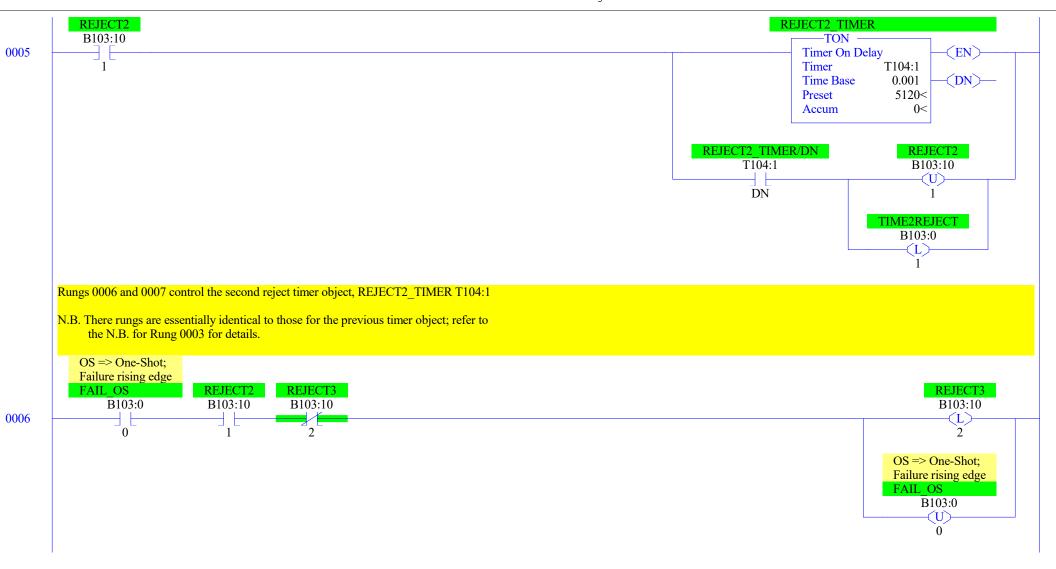
0000

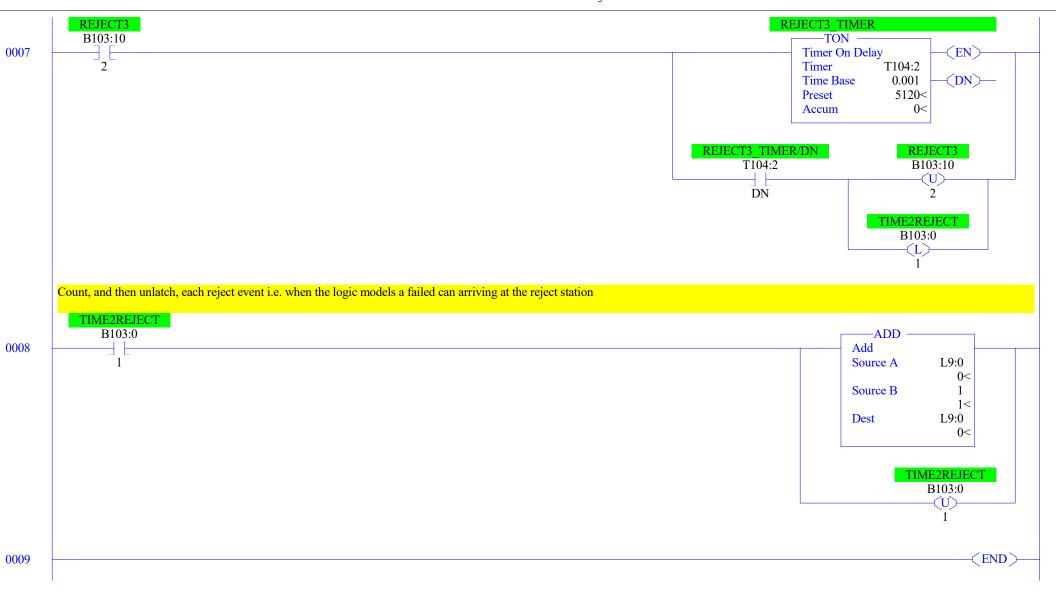
0001

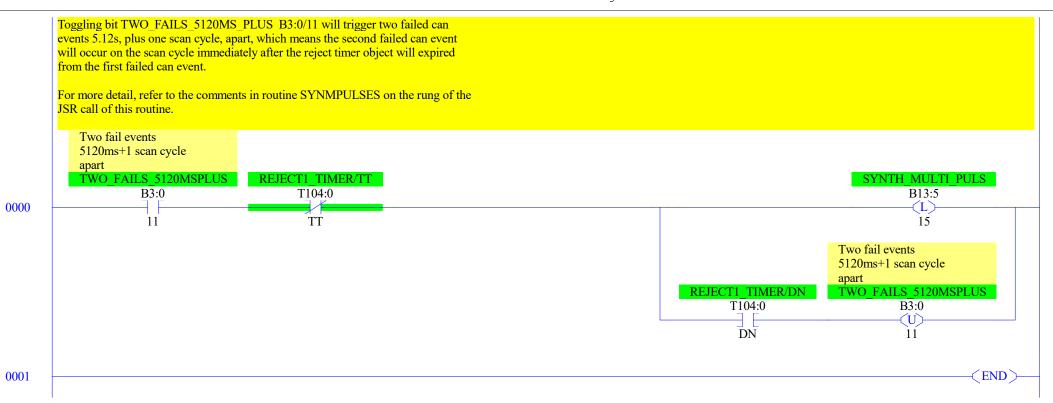


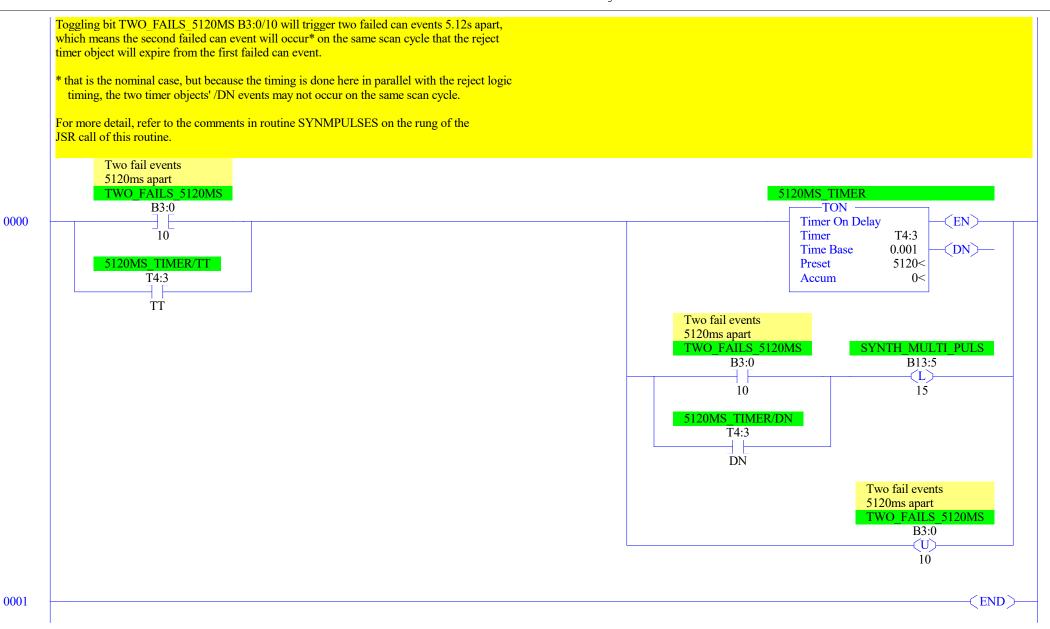
Rungs 0004 and 0005 control the second reject timer object, REJECT2 TIMER T104:1 N.B. These rungs are similar to those for the previous reject timer object. The primary difference is that the selection is dependent on the previous reject timer object being already selected (see the second instruction on Rung 0004, i.e. XIC REJECT1) which 1) is unnecessary because if the previous reject timer object was not selected before, and became selected by Rung 0002 on, the current scan cycle, then Rung 0002 would have also unlatched the failed can one-shot, which will prevent Rung 0004 from selecting the second timer object for the same failed can, 2) is also a design error, because if the first timer object above expired on the current scan cycle, then the first reject timer object selection bit (REJECT1) 2.1) would have been latched when evaluating Rung 0002, which would prevent the first timer object from being selected by the current failed can event, and 2.2) would have been unlatched after evaluating Rung 0003, because the first timer object expired, 2.3) and finally, on this Rung 0004, that unlatched state of that first reject timer object selection bit would prevent selection of the second reject timer object, even though that second reject timer object was not selected. OS => One-Shot: Failure rising edge FAIL OS REJECT2 REJECT1 REJECT2 B103:0 B103:10 B103:10 B103:10 $\langle L \rangle$ 0 0 $OS \Rightarrow One-Shot;$ Failure rising edge FAIL OS B103:0 **(U)** 0

0004









Toggling bit TWO FAILS 2560MS B3:0/9 will trigger two failed can events 2.56s apart, which will cause the reject logic in the main routine LAD 2 CONTINUOUS, to select and start two overlapping reject timer objects, and finally issue two reject triggers, each 5.12s after its corresponding failed can event * that is the nominal case, but because the timing is done here in parallel with the reject logic timing, the two timer objects' /DN events may not occur on the same scan cycle. For more detail, refer to the comments in routine SYNMPULSES on the rung of the JSR call of this routine. Two fail events 2560ms apart TWO FAILS 2560MS 2560MS TIMER B3:0 -TON -(EN) 0000 Timer On Delay 9 T4:2 Timer (DN)— 0.001 Time Base 2560MS TIMER/TT 2560< Preset T4:2 Accum 0< TT Two fail events 2560ms apart TWO FAILS 2560MS SYNTH MULTI PULS B3:0 B13:5 **∃**₉′ 15 2560MS TIMER/DN T4:2 DN Two fail events 2560ms apart TWO FAILS 2560MS B3:0 $\langle U \rangle$ 9 0001 ←END`

Page 1

LAD 255 - SYNMPULSES --- Total Rungs in File = 6

This word at AD 255 CVANADIH CEC -11 was deline CVANA-4's Madeint 6-'1-1 Phil CEC	
This routine LAD 255 SYNMPULSES allows modeling SYNthetic Multiple failed can event PULSES	
Rungs 0000-0002 each call a routine (2FAIL *) that models a pair of failed can events with	
various timings within the pair; all of those routines latch the SYNTH_MULTI_PULS bit's	
value to 1 twice, which triggers the pulse stretcher timer on Rung 0004, which in turn triggers	
a failed can event on Rung 0004.	
Rung 0000 can trigger two failed can events 2.56s apart, which will cause the reject logic in	
the main routine LAD 2 CONTINUOUS, to select and start two overlapping reject timer	
objects, and finally issue two reject triggers, each 5.12s after its corresponding failed can event	
This triggers correct behavior from the reject logic in main routine CONTINUOUS	
This triggers correct behavior from the reject logic in main routine CONTINOOOS	
	2 FAILS 2560MS
	JSR —
	Jump To Subroutine
	SBR File Number U:254
This results in incorrect behavior from the reject logic in main routine CONTINUOUS: the reject timer object from the first failed can event will still be selected on the scan cycle when when this new second failed can event is "looking" to select a new reject	
timer object (e.g. Rung 0002 in routine CONTINUOUS), so the logic will skip that already-selected reject timer object. However, that already-selected reject timer object will also expire on the next rung on that same scan cycle, which expiry will unlatch the selected bit (e.g. Rung 0003 in routine CONTINUOUS; bit REJECT1), and that unlatched bit will prevent the next reject timer object from being selected on the following rung (e.g. Rung 0004 in routine CONTINOUUS; see the instruction XIC REJECT1).	
timer object (e.g. Rung 0002 in routine CONTINUOUS), so the logic will skip that already-selected reject timer object. However, that already-selected reject timer object will also expire on the next rung on that same scan cycle, which expiry will unlatch the selected bit (e.g. Rung 0003 in routine CONTINUOUS; bit REJECT1), and that unlatched bit will prevent the next reject timer object from being selected on the following rung (e.g. Rung 0004 in routine CONTINOUUS; see the instruction	2 EAH C 5120MS
timer object (e.g. Rung 0002 in routine CONTINUOUS), so the logic will skip that already-selected reject timer object. However, that already-selected reject timer object will also expire on the next rung on that same scan cycle, which expiry will unlatch the selected bit (e.g. Rung 0003 in routine CONTINUOUS; bit REJECT1), and that unlatched bit will prevent the next reject timer object from being selected on the following rung (e.g. Rung 0004 in routine CONTINOUUS; see the instruction XIC REJECT1). * that is the nominal case, but because the timing is done here in parallel with the reject logic	2_FAILS_5120MS
timer object (e.g. Rung 0002 in routine CONTINUOUS), so the logic will skip that already-selected reject timer object. However, that already-selected reject timer object will also expire on the next rung on that same scan cycle, which expiry will unlatch the selected bit (e.g. Rung 0003 in routine CONTINUOUS; bit REJECT1), and that unlatched bit will prevent the next reject timer object from being selected on the following rung (e.g. Rung 0004 in routine CONTINOUUS; see the instruction XIC REJECT1). * that is the nominal case, but because the timing is done here in parallel with the reject logic	JSR —
timer object (e.g. Rung 0002 in routine CONTINUOUS), so the logic will skip that already-selected reject timer object. However, that already-selected reject timer object will also expire on the next rung on that same scan cycle, which expiry will unlatch the selected bit (e.g. Rung 0003 in routine CONTINUOUS; bit REJECT1), and that unlatched bit will prevent the next reject timer object from being selected on the following rung (e.g. Rung 0004 in routine CONTINOUUS; see the instruction XIC REJECT1). * that is the nominal case, but because the timing is done here in parallel with the reject logic	JSR Jump To Subroutine
timer object (e.g. Rung 0002 in routine CONTINUOUS), so the logic will skip that already-selected reject timer object. However, that already-selected reject timer object will also expire on the next rung on that same scan cycle, which expiry will unlatch the selected bit (e.g. Rung 0003 in routine CONTINUOUS; bit REJECT1), and that unlatched bit will prevent the next reject timer object from being selected on the following rung (e.g. Rung 0004 in routine CONTINOUUS; see the instruction XIC REJECT1). * that is the nominal case, but because the timing is done here in parallel with the reject logic	JSR —

LAD 255 - SYNMPULSES --- Total Rungs in File = 6

Rung 0002 can trigger two failed can events 5.12s, plus one scan cycle, apart, which means the second failed can event will occur on the scan cycle immediately after the reject timer object will expired from the first failed can event.

This results in incorrect behavior from the reject logic in main routine CONTINUOUS: the reject timer object from the first failed can event will be selected by this second failed can event, because that reject timer objects selected bit (e.g. REJECT1) will have been unlatched after the timer expired (e.g. Rung 0003 in main routine CONTINUOUS). So on this next scan cycle when the second failed can event triggers, the feed rung into the TON instruction will be true, and since it was also true on the previous scan cycle i.e. when it expired from the first failed can event, the reject timer object will still be enabled as well as expired, so it will immediately issue a second reject trigger by latching the value of TIMER2REJECT to 1 (e.g. Rung 0003 in main routine CONTINUOUS)..

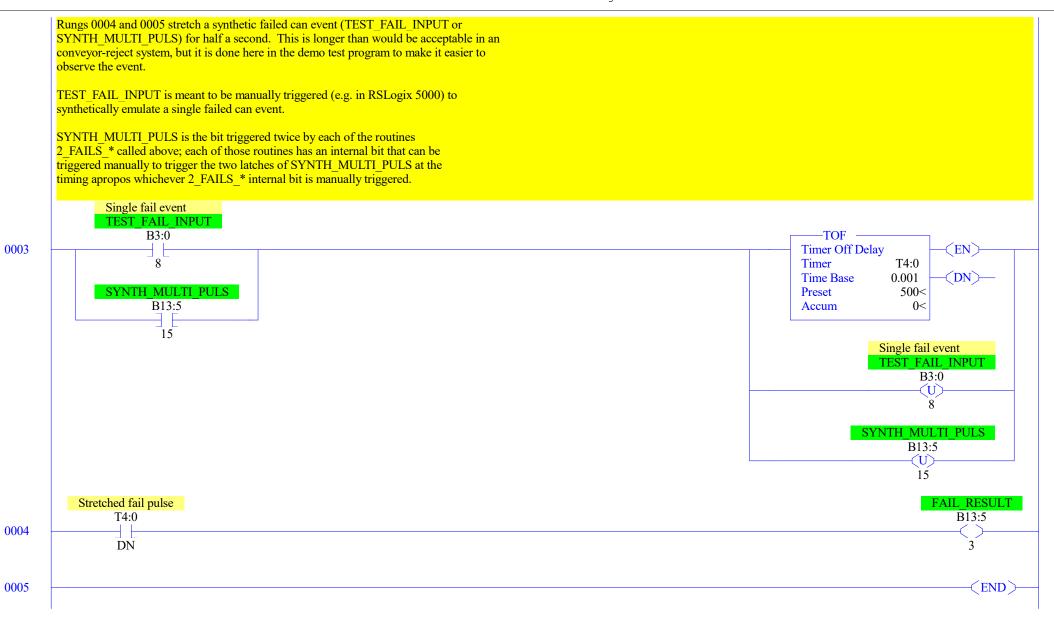
2_FAILS_5120MS_PLUS

—JSR

Jump To Subroutine

SBR File Number U:252

0002



Data File OO (bin) -- OUTPUT

Offset	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0					
0:0.0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Bul.1763	MicroLogix	1100	Series	В
0:0.1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Bul.1763	MicroLogix	1100	Series	В
0:0.2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Bul.1763	MicroLogix	1100	Series	В
0:0.3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Bul.1763	MicroLogix	1100	Series	В

Data File I1 (bin) -- INPUT

Offset	15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0							
I:0.0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Bul.1763	MicroLogix	1100	Series	В		
I:0.1	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Bul.1763	MicroLogix	1100	Series	В		
I:0.2	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Bul.1763	MicroLogix	1100	Series	В		
I:0.3	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	0	Bul.1763	MicroLogix	1100	Series	В		
I:0.4	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	0	Bul.1763	MicroLogix				Inp 0	
I:0.5	0	0	0	0	0	0	0	0	0	0	0	0	0	1	0	1	Bul.1763	MicroLogix	1100	Series	B-Analog	Inp 1	

Data File S2 (hex) -- STATUS

Main

```
Processor Mode S:1/0 - S:1/4 = Remote Run
On Power up Go To Run (Mode Behavior) S:1/12 = 0
First Pass S:1/15 = No
Free Running Clock S:4 = 0001-1011-0011-0001
```

Proc

```
OS Catalog Number S:57 = 1100

OS Series S:58 = B

OS FRS S:59 =

Processor Catalog Number S:60 =

Processor Series S:61 = A

Processor FRN S:62 =
```

Scan Times

```
Maximum (x10 ms) S:22 = 25
Watchdog (x10 ms) S:3 (high byte) = 10
Last 100 uSec Scan Time S:35 = 8
Scan Toggle Bit S:33/9 = 1
```

Math

```
Math Overflow Selected S:2/14 = 0 Math Register (lo word) S:13 = 0 Overflow Trap S:5/0 = 0 Math Register (high word) S:14-S:13 = 0 Carry S:0/0 = 0 Math Register (32 Bit) S:14-S:13 = 0 Overflow S:0/1 = 0 Zero Bit S:0/2 = 0 Sign Bit S:0/3 = 0
```

Chan 0

```
Processor Mode S:1/0- S:1/4 = Remote Run

Node Address S:15 (low byte) = 0

Baud Rate S:15 (high byte) = ?

Channel Mode S:33/3 = 0

Comms Active S:33/4 = 0

Incoming Cmd Pending S:33/0 = 0

Msg Reply Pending S:33/1 = 0
```

Debug

```
Suspend Code S:7 = 0
Suspend File S:8 = 0
```

Page 1

Data File S2 (hex) -- STATUS

Errors

Fault Override At Power Up S:1/8 = 0 Fault Routine S:29 = 0 Startup Protection Fault S:1/9 = 0 Major Error S:6 = 0h Major Error Balt S:1/13 = 0 Error Description: Control Register Error S:5/2 = 0 Major Error Executing User Fault Rtn. S:5/3 = 0 Battery Low S:5/11 = 0 Input Filter Selection Modified S:5/13 = 0 ASCII String Manipulation error S:5/15 = 0

Protection

Deny Future Access S:1/14 = No
Data File Overwrite Protection Lost S:36/10 = False

Mem Module

Password Mismatch S:5/9 = 0
Load Memory Module On Memory Error S:1/10 = 0
Load Memory Module Always S:1/11 = 0
On Power up Go To Run (Mode Behavior) S:1/12 = 0
Program Compare S:2/9 = 0
Data File Overwrite Protection Lost S:36/10 = 0

Memory Module Loaded On Boot S:5/8 = 0

Forces

Forces Enabled S:1/5 = Yes Forces Installed S:1/6 = No

Data File B3 (bin) -- BINARY

Offset 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 (Symbol) Description

B3:0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0

Data File T4 -- TIMER

Offset	EN	тт	DN	BASE	PRE	ACC	(Symbol) Description
T4:0 T4:1				.001 sec	500 51	0	
T4:2 T4:3				.001 sec	2560 5120		(2560MS_TIMER) (5120MS_TIMER)

Data File C5 -- COUNTER

Offset CU CD DN OV UN UA PRE ACC (Symbol) Description
C5:0 0 0 0 0 0 6001 0

Data File R6 -- CONTROL

Offset EN EU DN EM ER UL IN FD LEN POS (Symbol) Description
R6:0 0 0 0 0 0 0 0 0 0

Data File N7 (dec) -- INTEGER

Offset 0 1 2 3 4 5 6 7 8 9

N7:0 0

LECKY_DEMO.RSS

Data File F8 -- FLOAT

Offset 0 1 2 3 4

F8:0

LECKY_DEMO.RSS

Data File L9 (dec) -- RJCTTIMERS

Offset 0 1 2 3 4

L9:0

Data File B13 (bin) -- MISC_BITS

Offset (Symbol) Description 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 B13:0 0 0 0 0 0 0 B13:1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 B13:2 0 B13:3 0 0 0 0 0 0 0 0 0 0 0 0 0 0 B13:4 B13:5 0 0 0 0 0 0 0 0 0 0 0 0 0 0

Data File B103 (bin) -- TMRBSYFLGS

Offset 15 14 13 12 11 10 9 8 7 6 5 4 3 2 1 0 (Symbol) Description B103:0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 B103:1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 B103:2 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 B103:3 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 B103:4 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 B103:5 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 B103:6 0 0 0 0 0 0 0 B103:7 0 0 0 0 0 0 0 0 0 0 0 B103:8 0 0 0 0 0 0 0 0 0 0 0 0 0 B103:9 0 0 0 0 0 0 0 0 0 0 0 0 0 0 B103:10 0 0 0 0 0 0 0 0 0 0 0 B103:11 0 0 0 0 B103:12 0 0 0 0 0 0 0 0 0 0 0 B103:13 0 0 0 0 0 0 0 0 0 0 0 0 0 0 B103:14 0 B103:15

0 0 0 0 0 0 0 0 0 0 0 0 0 0

B103:16

Data File T104 -- RJCTTIMERS

Offset	EN	ТТ	DN	В	ASE	PRE	ACC	(Symbol)	Description		
T104:0	0	0		.001		5120	0	(REJECT1			
T104:1	0	0	0	.001	sec	5120	0	(REJECT2			
T104:2	0	0	0			5120	0	(REJECT3	_TIMER)		
T104:3	0	0	0	.01		0	0				
T104:4	0	0	0	.01		0	0				
T104:5	0	0	0	.01		0	0				
T104:6	0	0	0	.01		0	0				
T104:7	0	0	0	.01		0	0				
T104:8	0	0	0	.01		0	0				
T104:9	0	0	0	.01		0	0				
T104:10	0	0	0	.01		0	0				
T104:11	0	0	0	.01		0	0				
T104:12	0	0	0	.01		0	0				
T104:13	0	0	0	.01		0	0				
T104:14	0	0	0	.01		0	0				
T104:15	0	0	0	.01		0	0				
T104:16	0	0	0	.01		0	0				
T104:17	0	0	0	.01		0	0				
T104:18	0	0	0	.01		0	0				
T104:19	0	0	0	.01		0	0				
T104:20	0	0	0	.01		0	0				
T104:21	0	0	0	.01		0	0				
T104:22	0	0	0	.01		0	0				
T104:23	0	0	0	.01		0	0				
Г104:24	0	0	0	.01		0	0				
Г104:25	0	0	0	.01		0	0				
T104:26	0	0	0	.01		0	0				
T104:27	0	0	0	.01		0	0				
T104:28	0	0	0	.01		0	0				
T104:29	0	0	0	.01		0	0				
r104:30	0	0	0	.01		0	0				
r104:31	0	0	0	.01		0	0				
r104:32	0	0	0	.01		0	0				
T104:33	0	0	0	.01		0	0				
T104:34	0	0	0	.01		0	0				
T104:35	0	0	0	.01		0	0				
T104:36	0	0	0	.01		0	0				
T104:37	0	0	0	.01		0	0				
T104:38	0	0	0	.01		0	0				
T104:39	0	0	0	.01		0	0				
T104:40	0	0	0	.01		0	0				
T104:41	0	0	0	.01		0	0				
T104:42	0	0	0	.01		0	0				
T104:43	0	0	0	.01		0	0				
T104:44	0	0	0	.01		0	0				
T104:45	0	0	0	.01		-	-				
T104:46	0	0	0	.01		0	0				
T104:47	0	0		.01							
T104:48	0	0	0	.01		0	0				
T104:49	U	0	0	.01	sec	0	0				

Data File T104 -- RJCTTIMERS

Offset	EN	ΤТ	DN	Е	BASE	PRE	ACC	(Symbol) Description
T104:50	0	0	0	.01		0	0	
T104:51	0	0	0	.01		0	0	
T104:52	0	0	0	.01		0	0	
T104:53	0	0	0	.01		0	0	
T104:54	0	0	0	.01		0	0	
T104:55	0	0	0	.01		0	0	
T104:56	0	0	0	.01		0	0	
T104:57	0	0	0	.01		0	0	
T104:58	0	0	0	.01		0	0	
T104:59	0	0	0	.01		0	0	
T104:60	0	0	0	.01		0	0	
T104:61	0	0	0	.01		0	0	
T104:62	0	0	0	.01		0	0	
T104:63	0	0	0	.01		0	0	
T104:64	0	0	0	.01		0	0	
T104:65	0	0	0	.01		0	0	
T104:66	0	0	0	.01		0	0	
T104:67	0	0	0	.01		0	0	
T104:68	0	0	0	.01		0	0	
T104:69	0	0	0	.01	sec	0	0	
T104:70	0	0	0	.01		0	0	
T104:71	0	0	0	.01	sec	0	0	
T104:72	0	0	0	.01		0	0	
T104:73	0	0	0	.01		0	0	
T104:74	0	0	0	.01		0	0	
T104:75	0	0	0	.01	sec	0	0	
T104:76	0	0	0	.01		0	0	
T104:77	0	0	0	.01		0	0	
T104:78	0	0	0	.01		0	0	
T104:79	0	0	0	.01		0	0	
T104:80	0	0	0	.01		0	0	
T104:81	0	0	0	.01		0	0	
T104:82	0		0	.01		0	0	
T104:83	0	0	0	.01		0	0	
T104:84	0	0	0	.01		0	0	
T104:85	0	0	0	.01		0	0	
T104:86	0	0	0	.01		0	0	
T104:87	0	0	0	.01		0	0	
T104:88	0	0	0	.01		0	0	
T104:89	0		0	.01		0	0	
T104:90	0	0	0	.01		0	0	
T104:91			0			0	0	
T104:92	0	0	0	.01		0	0	
T104:93		0	0	.01		0	0	
T104:94	0		0	.01		0	0	
T104:95		0	0	.01		0	0	
T104:96		0		.01		0	0	
T104:97	0		0	.01		0	0	
T104:98		0	0	.01		0	0	
T104:99	0	0	0	.01	sec	0	0	

Data File T104 -- RJCTTIMERS

EN	ТТ	DN	В	ASE	PRE	ACC	7	(Symbol)	Description
0	0	0	.01	sec	0	0)		
0	0	0	.01	sec	0	0)		
0	0	0	.01	sec	0	0)		
0	0	0	.01	sec	0	0)		
0	0	0	.01	sec	0	0)		
0	0	0	.01	sec	0	0)		
0	0	0	.01	sec	0	0)		
0	0	0	.01	sec	0	0)		
0	0	0	.01	sec	0	0)		
0	0	0	.01	sec	0	0)		
0	0	0	.01	sec	0	0)		
0	0	0	.01	sec	0	0)		
0	0	0	.01	sec	0	0)		
	0 0 0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0 0 0 0 0 0	0 0 0 0 .01 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0 0 0 .01 sec 0 0 0 .01 sec	0 0 0 .01 sec 0 0 0 0 .01 sec 0	0 0 0 .01 sec 0 0 0 0 0 0 0 0 0 0 1 sec 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0 0 0 .01 sec 0 0	0 0 0 .01 sec 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 sec 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0