CMDE0

From Dvd-game

This is the "read status" command.

```
DI error codes:

hi byte:
00 Ready.
01 Cover is opened.
02 Disk change.
03 No Disk.
04 Motor stop.
05 Disk ID not read.

low bytes:
00000 No error.
30200 No Seek complete.
31100 UnRecoverd read error.
52000 Invalid command operation code.
52001 Audio Buffer not set.
52100 Logical block address out of range.
52400 Invalid Field in command packet.
52401 Invalid audio command.
52402 Configuration out of permitted period.
62800 Medium may have changed.
23A00 Medium not present / Cover opened.
B5A01 Operator medium removal request.
56300 End of user area encount on this track.
20401 Disk ID not read.
20400 Motor stopped.
40800 Transfer protocol error.
```

(In fact, the "hi byte" is the Command1_State-1.)

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- This page was last modified 20:56, 12 January 2006.