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10: for  $m = 1 \dots MAX\_STEPS$  do
11:   Gather and store  $h$  experiences  $(s_i, a_i, r_i, s'_i)$  using the current policy
12:   for  $b = 1 \dots B$  do
13:     Sample a batch,  $b$ , of experiences from the experience replay memory
14:     for  $u = 1 \dots U$  do
15:       for  $i = 1 \dots N$  do
16:         # Calculate target  $Q$ -values for each example
17:          $y_i = r_i + \delta_{s'_i} \gamma Q^{\pi_\varphi}(s'_i, \max_{a'_i} Q^{\pi_\theta}(s'_i, a'_i))$  where  $\delta_{s'_i} = 0$ 
18:          $\hookrightarrow$  if  $s'_i$  is terminal, 1 otherwise
19:       end for
20:       # Calculate the loss, for example using MSE
21:        $L(\theta) = \frac{1}{N} \sum_i (y_i - Q^{\pi_\theta}(s_i, a_i))^2$ 
22:       # Update the network's parameters
23:        $\theta = \theta - \alpha \nabla_\theta L(\theta)$ 
24:     end for
25:   end for
26:   Decay  $\tau$ 
27:   if  $(m \bmod F) == 0$  then
28:     # Update the target network
29:      $\varphi = \theta$ 
30:   end if
31: end for

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