

# Object-Oriented Programming in Scala



# Scala OOP Overview

Mostly like Java with important differences:

- ▶ overridden methods must have `override` modifier, which is part of the language, not an annotation
- ▶ instead of interfaces Scala has *traits*, which are much richer
  - ▶ traits can have everything a class can have except constructors
  - ▶ a class can “mix-in” any number of traits (kinda like multiple inheritance, but without the “diamond inheritance problem”)

*Note: these slides based on examples in Cay Horstmann's excellent [Scala for the Impatient, 2ed](#)*

# Extending Classes

```
1 class Person(val name: String, val age: Int) {  
2   override def toString = s"${getClass.getName}[name=$name]"  
3 }  
4 class Employee(name: String, age: Int) extends Person(name, age) {  
5   var salary: Int = 0.0  
6 }
```

- ▶ `Person` implicitly extends `AnyRef` (`java.lang.Object`)
- ▶ `name` and `age` are *parametric fields* – constructor parameters that define instance variables
- ▶ `Employee`'s constructor takes two parameters that are passed to `Person` constructor (equivalent to a `super()` call in a Java constructor)

# Run-time Type Identification

- ▶ `obj.isInstanceOf[C1]` like `obj instanceof C1` in Java
- ▶ `obj.asInstanceOf[C1]` like `(C1) obj` in Java
- ▶ `classOf[C1]` like `C1.class` in Java

# Overriding Fields

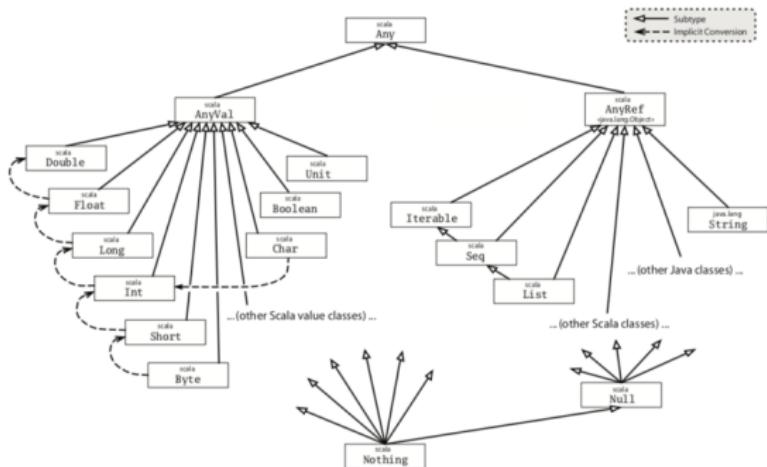
```
1 abstract class Person(val name: String) {  
2     def id: Int  
3     override def toString = s"${getClass.getName}[name=$name]"  
4 }  
5 class SecretAgent(val id: Int, codename: String)  
6     extends Person(codename) {  
7     override val name = "secret" // 'Dont want to reveal name . . .  
8     override val toString = "secret" // . . . or class name  
9 }
```

- ▶ `id` is abstract in `Person` because it is not defined (so `Person` must be declared `abstract`, just like in Java)
- ▶ `SecretAgent` overrides `id` with a `val` field (could add `override` modifier, but not required when overriding abstract member)

## Rules

- ▶ A `def` can only override another `def`
- ▶ A `val` can only override another `val` or a parameterless `def`
- ▶ A `var` can only override an abstract `var`

# Scala's Class Hierarchy



Scala has two “bottom types”

- ▶ `Null` has a single value, `null`, which is an instance of any class
- ▶ `Nothing` has no instances and is useful in a couple of places:
  - ▶ Empty list `Nil` has type `List[Nothing]`, which is a subtype of `List[T]` for any `T`
  - ▶ `AnyRef` defines a `???` method with return type `Nothing` that simply throws a `NotImplementedError` when invoked

# Equality

Use `eq` for identity equality (alias test – like `==` in Java). Similar to Java, `AnyRef`'s `equals` method invokes `eq`. Override `equals` like this:

```
1 class Item(val description: String, val price: Double) {  
2     final override def equals(other: Any) = other match {  
3         case that: Item => description == that.description && price ==  
4             that.price  
5         case _ => false  
6     }  
7     final override def hashCode = (description, price).##
```

- ▶ Recipe similar to Java's, but much more convenient
- ▶ Remember parameter type is `Any`
- ▶ Marked `final` to prevent symmetry problems in subclasses
- ▶ `##` is a convenience method on tuples which makes defining `hashCode` trivial

# Companion Objects

Scala doesn't have "static" members but use cases for static members can be done with a *companion object*, which:

- ▶ has the same name as its companion class
- ▶ must be defined in the same source file as its companion class
- ▶ has access to its companion class's private members (and vice-versa)

Companion objects are most often used for factory methods:

```
1 class Item(val description: String, val price: Double)
2
3 object Item {
4     def apply(description: String, price: Double): Item =
5         new Item(description, price)
6 }
7
8 val item = Item("Key Lime", 3.14) // Calls Item.apply
```

# Traits as Interfaces

```
1 trait Logger {  
2   def log(msg: String)  
3 }  
4 class ConsoleLogger extends Logger {  
5   def log(msg: String) = { println(msg) }  
6 }
```

- ▶ Pretty much like a Java interface
- ▶ `extends`, not `implements`

# Traits with Concrete Implementations

Traits can have concrete implementations (like default methods in Java interfaces), so our `ConsoleLogger` could be a trait:

```
1 trait ConsoleLogger extends Logger {  
2     def log(msg: String) { println(msg) }  
3 }
```

Then we can “mix-in” the trait without having to override any methods:

```
1 abstract class SavingsAccount(var balance: Int) extends ConsoleLogger {  
2     def withdraw(amount: Int) {  
3         if (amount > balance) log("Insufficient funds")  
4         else balance -= amount  
5     }  
6 }
```

# Objects with Traits

We can have `SavingsAccount` extend the abstract `Logger` instead of the concrete `ConsoleLogger`.

```
1 abstract class SavingsAccount(var balance: Int) extends Logger {  
2     def withdraw(amount: Int) {  
3         if (amount > balance) log("Insufficient funds")  
4         else balance -= amount  
5     }  
6 }
```

You can mix in a trait with a concrete implementation of `log` at construction:

```
1 val acct = new SavingsAccount(1) with ConsoleLogger
```

This works because `SavingsAccount` is a subtype of `Logger` and so is `ConsoleLogger`.

# Stackable Modifications

Traits can invoke methods in other traits that have a common supertype declaring the method. The supertype can be abstract, and the result is that a chain of operations takes place when the method is called.

```
1 trait Timestamping extends ConsoleLogger {
2   override def log(msg: String) =
3     super.log(s"${java.time.Instant.now()} $msg")
4 }
5 trait Shortening extends ConsoleLogger {
6   override def log(msg: String) =
7     super.log( if (msg.length <= 15) msg else s"${msg.substring(0,
8       12)}...")
```

Here, `super` doesn't mean "supertype", it means "trait that was mixed-in to my left."

## Resolution of `super` in Stacked Traits (1/2)

For simple mixin sequences you may think of method resolution as “back to” front”. (Note the `with` syntax when extending multiple traits.)

```
1 val acct1 = new SavingsAccount(1) with Timestamping with Shortening  
2 acct1.withdraw(2)
```

In the code above, `Shortening` is furthest to the right, so its `log` method is called with “Insufficient funds”, which, being 18 characters, is passed to the `log` method in `Timestamping` so we get something like

```
1 2019-02-17T23:28:15.747452Z Insufficient funds
```

## Resolution of `super` in Stacked Traits (2/2)

Here we mix-in `Timestamping` last, so its `log` method is called with “Insufficient funds”, `Timestamping.log` prepends a timestamp, then passes the result to `Shortening.log` because its to the left of `Timestamping` in the mix-in order. So

```
1 val acct2 = new SavingsAccount(1) with Shortening with Timestamping  
2 acct2.withdraw(2)
```

gives us something like

```
1 2019-02-17
```

# Abstract Overrides

Because `super` calls are dynamically bound, you can invoke an abstract method as long as you mark your method as `abstract override`. See the `Shouting` we've added below.

```
1 trait Timestamping extends ConsoleLogger {
2   override def log(msg: String) =
3     super.log(s"${java.time.Instant.now()} $msg")
4 }
5 trait Shortening extends ConsoleLogger {
6   override def log(msg: String) =
7     super.log( if (msg.length <= 18) msg else s"${msg.substring(0,
8       10)}")
9 }
10 trait Shouting extends Logger {
11   abstract override def log(msg: String) =
12     super.log(msg.toUpperCase())
13 }
```

This is saying “we assume a concrete `log` method exists.” The compiler ensures that you can only mix `Shouting` into a class that somehow provides a concrete `log` method.

# Compiling Traits with Abstract Overrides

The compiler ensures that the super call will succeed. So this will compile because `Shortening` provides a concrete `log` method (from `ConsoleLogger`) for the `super` call in `Shouting`

```
1 val acct3 = new SavingsAccount(1) with Shortening with Shouting  
2 acct3.withdraw(2) // => INSUFFICIENT FUNDS
```

But this will not compile because `Shortening`'s `super` call is referring to `Shouting`'s `log` method, which has no concrete `log` method for its `super` call.

```
1 // Won't compile  
2 val acct4 = new SavingsAccount(1) with Shouting with Shortening  
3 acct4.withdraw(2)
```

The resolution of `super` is called *linearization* and it is the (somewhat complicated) way Scala solves the diamond inheritance problem.

# Packages

Like Java, Scala code that's not in a named package is in the global *unnamed* package. Put code into packages in two ways:

- ▶ Putting a package declaration at top of source code file, like in Java:

```
1 package edu.gatech.cs2340.zoo
2
3 class Animal
4 trait Mammal extends Animal
5 class Dog extends Animal with Mammal
```

and ...

# Namespace Packaging Syntax

- ▶ Explicit packaging syntax (like the namespace feature of other languages):

```
1 package edu.gatech.cs2340 {  
2     package zoo {  
3         class Animal  
4         trait Mammal extends Animal  
5         class Dog extends Animal with Mammal  
6     }  
7 }
```

The second approach is flexible but not used much in practice.

*Note: although Scala allows you to organize your code any way you want, be a good person and follow Java's package naming (reverse domain name) and source code organization conventions (source directory tree mirrors package structure).*

# Imports

Scala imports are more flexible than Java's

- ▶ `import edu.gatech.cs2340.zoo.Animal` – import `Animal` into namespace as simple name (name without package).
- ▶ `import edu.gatech.cs2340.zoo.{Animal, Mammal}` – import `Animal`, `Mammal` but not `Dog` into namespace as simple names.
- ▶ `import edu.gatech.cs2340.zoo._` – import all top-level names in `zoo` into namespace as simple names.
- ▶ `import edu.gatech.cs2340.zoo.Animal._` – import all members of `Animal` into namespace as simple names.
- ▶ `import edu.gatech.cs2340.zoo.{Mammal => FurryCreature}` – import `Mammal` into namespace but rename to `FurryCreature`.
- ▶ `import edu.gatech.cs2340.zoo.{Mammal => _, _}` – import everything from `zoo` except `Mammal`.

# Conclusion

- ▶ OOP in Scala is more consistent, more expressive, more flexible, and less verbose than in Java
- ▶ With great power comes great responsibility
  - ▶ Don't get too crazy with trait mix-ins, whose linearizations can be difficult to understand
- ▶ Stick to Java's conventions for packages and source file organization