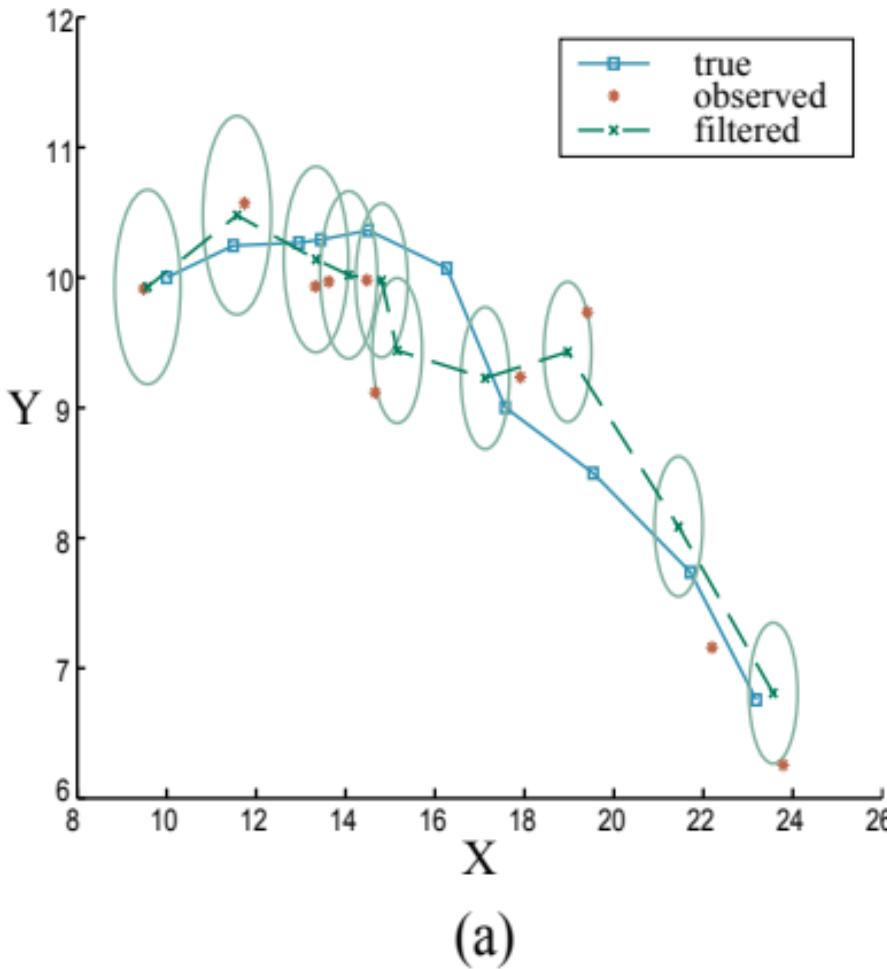


2D filtering



2D smoothing

