

# CM20315 - Machine Learning

Prof. Simon Prince  
9. Regularization



# Regularization

- Why is there a generalization gap between training and test data?
  - Overfitting (model describes statistical peculiarities)
  - Model unconstrained in areas where there are no training examples
- **Regularization** = methods to reduce the generalization gap
- Technically means adding terms to loss function
- But colloquially means any method (hack) to reduce gap

# Regularization

- Explicit regularization
- Implicit regularization
- Early stopping
- Ensembling
- Dropout
- Adding noise
- Bayesian approaches
- Transfer learning, multi-task learning, self-supervised learning
- Data augmentation

# Explicit regularization

- Standard loss function:

$$\begin{aligned}\hat{\phi} &= \operatorname{argmin}_{\phi} [L[\phi]] \\ &= \operatorname{argmin}_{\phi} \left[ \sum_{i=1}^I \ell_i[\mathbf{x}_i, \mathbf{y}_i] \right]\end{aligned}$$

# Explicit regularization

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- Regularization adds an extra term

$$\hat{\phi} = \operatorname{argmin}_{\phi} \left[ \sum_{i=1}^I \ell_i[\mathbf{x}_i, \mathbf{y}_i] + \lambda \cdot g[\phi] \right]$$

# Explicit regularization

- Standard loss function:

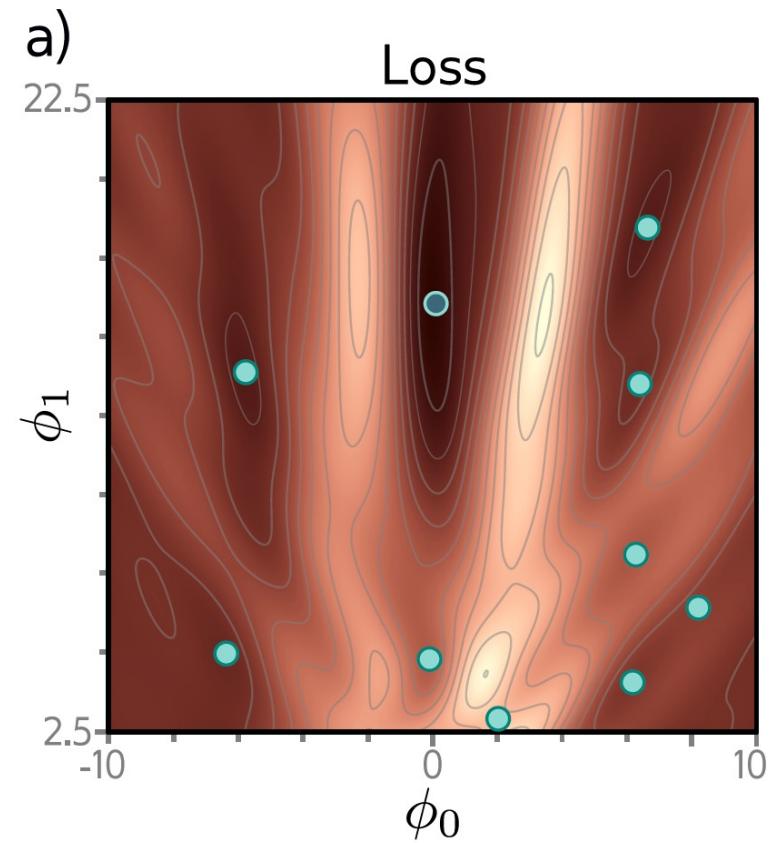
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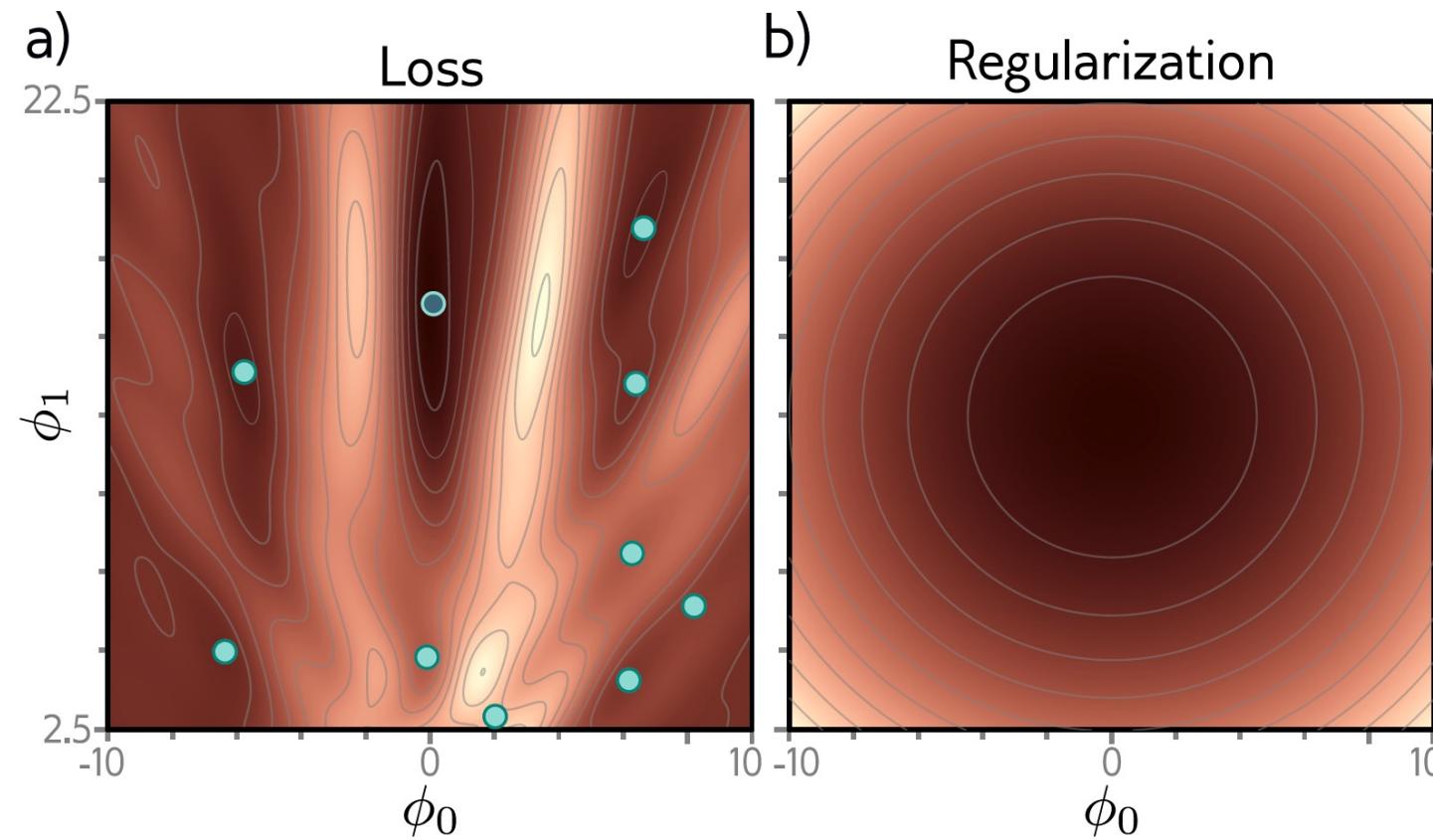
$$\hat{\phi} = \operatorname{argmin}_{\phi} \left[ \sum_{i=1}^I \ell_i[\mathbf{x}_i, \mathbf{y}_i] + \lambda \cdot g[\phi] \right]$$

- Favors some parameters, disfavors others.
- $\lambda > 0$  controls the strength

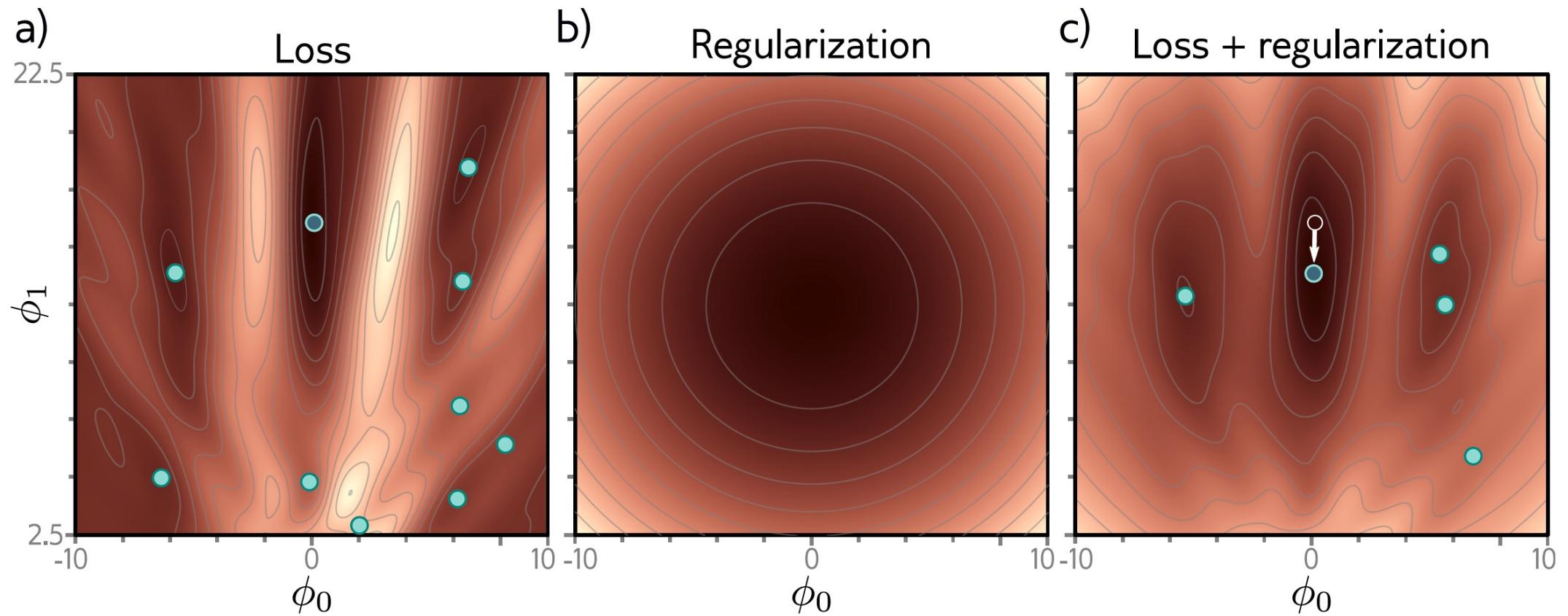
# Explicit regularization



# Explicit regularization



# Explicit regularization



# Probabilistic interpretation

- Maximum likelihood:

$$\hat{\phi} = \operatorname{argmax}_{\phi} \left[ \prod_{i=1}^I Pr(\mathbf{y}_i | \mathbf{x}_i, \phi) \right]$$

- Regularization is equivalent to adding a **prior** over parameters

$$\hat{\phi} = \operatorname{argmax}_{\phi} \left[ \prod_{i=1}^I Pr(\mathbf{y}_i | \mathbf{x}_i, \phi) Pr(\phi) \right]$$

... what you know about parameters *before* seeing the data

# Equivalence

- Explicit regularization:

$$\hat{\phi} = \operatorname{argmin}_{\phi} \left[ \sum_{i=1}^I \ell_i[\mathbf{x}_i, \mathbf{y}_i] + \lambda \cdot g[\phi] \right]$$

- Probabilistic interpretation:

$$\hat{\phi} = \operatorname{argmax}_{\phi} \left[ \prod_{i=1}^I Pr(\mathbf{y}_i | \mathbf{x}_i, \phi) Pr(\phi) \right]$$

# Equivalence

- Explicit regularization:

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- Probabilistic interpretation:

$$\hat{\phi} = \operatorname{argmax}_{\phi} \left[ \prod_{i=1}^I Pr(\mathbf{y}_i | \mathbf{x}_i, \phi) Pr(\phi) \right]$$

- Mapping:

$$\lambda \cdot g[\phi] = -\log[Pr(\phi)]$$

# L2 Regularization

- Can only use very general terms
- Most common is L2 regularization
- Favors smaller parameters

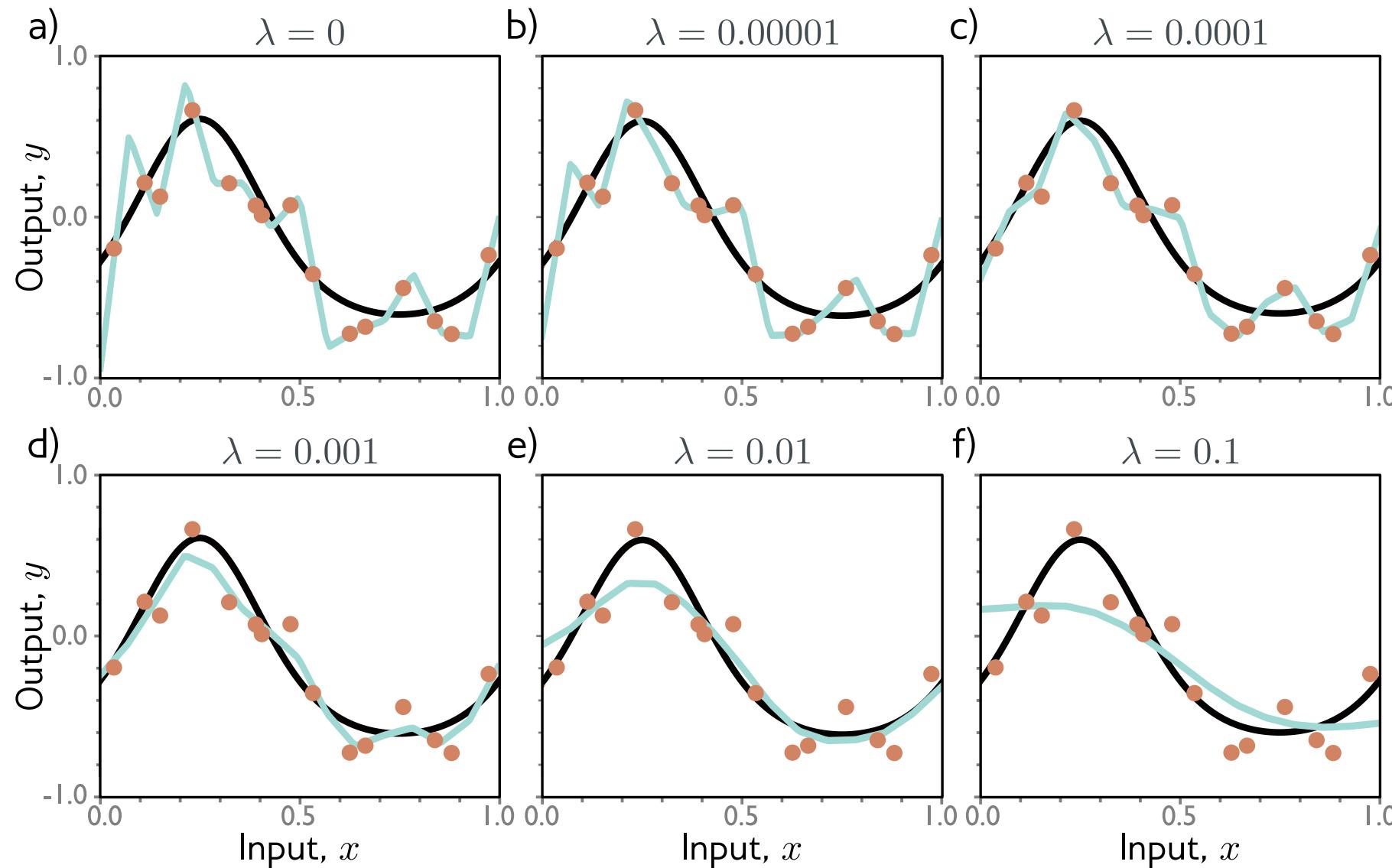
$$\hat{\phi} = \operatorname{argmin}_{\phi} \left[ L[\phi, \{\mathbf{x}_i, \mathbf{y}_i\}] + \lambda \sum_j \phi_j^2 \right]$$

- Also called Tikhonov regularization, ridge regression
- In neural networks, usually just for weights and called weight decay

# Why does L2 regularization help?

- Discourages overcommitment to the data (overfitting)
- Encourages smoothness between datapoints

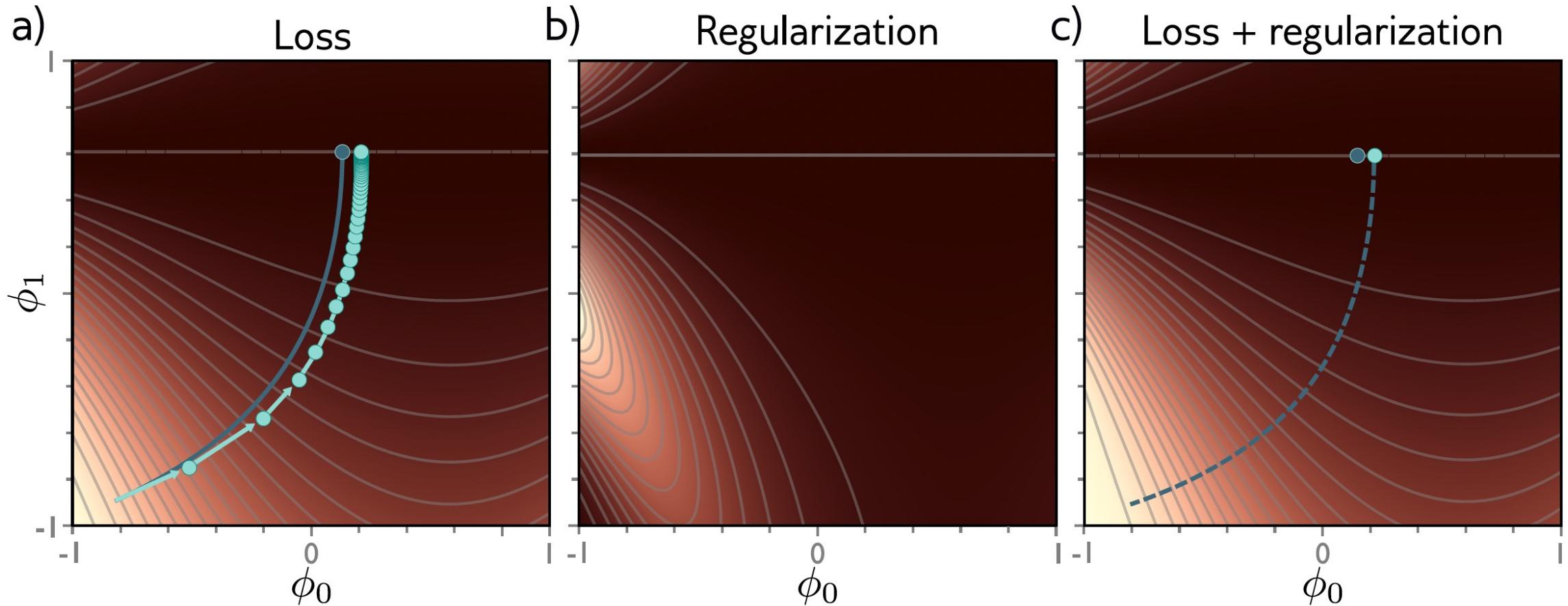
# L2 regularization



# Regularization

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# Implicit regularization



Gradient descent approximates a differential equation (infinitesimal step size)

Finite step size equivalent to regularization

Add in that regularization and differential equation converges to same place

# Implicit regularization

- Gradient descent disfavors areas where gradients are steep

$$\tilde{L}_{GD}[\phi] = L[\phi] + \frac{\alpha}{4} \left\| \frac{\partial L}{\partial \phi} \right\|^2$$

# Implicit regularization

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$$\tilde{L}_{GD}[\phi] = L[\phi] + \frac{\alpha}{4} \left\| \frac{\partial L}{\partial \phi} \right\|^2$$

- SGD likes all batches to have similar gradients

$$\begin{aligned}\tilde{L}_{SGD}[\phi] &= \tilde{L}_{GD}[\phi] + \frac{\alpha}{4B} \sum_{b=1}^B \left\| \frac{\partial L_b}{\partial \phi} - \frac{\partial L}{\partial \phi} \right\|^2 \\ &= L[\phi] + \frac{\alpha}{4} \left\| \frac{\partial L}{\partial \phi} \right\|^2 + \frac{\alpha}{4B} \sum_{b=1}^B \left\| \frac{\partial L_b}{\partial \phi} - \frac{\partial L}{\partial \phi} \right\|^2\end{aligned}$$

# Implicit regularization

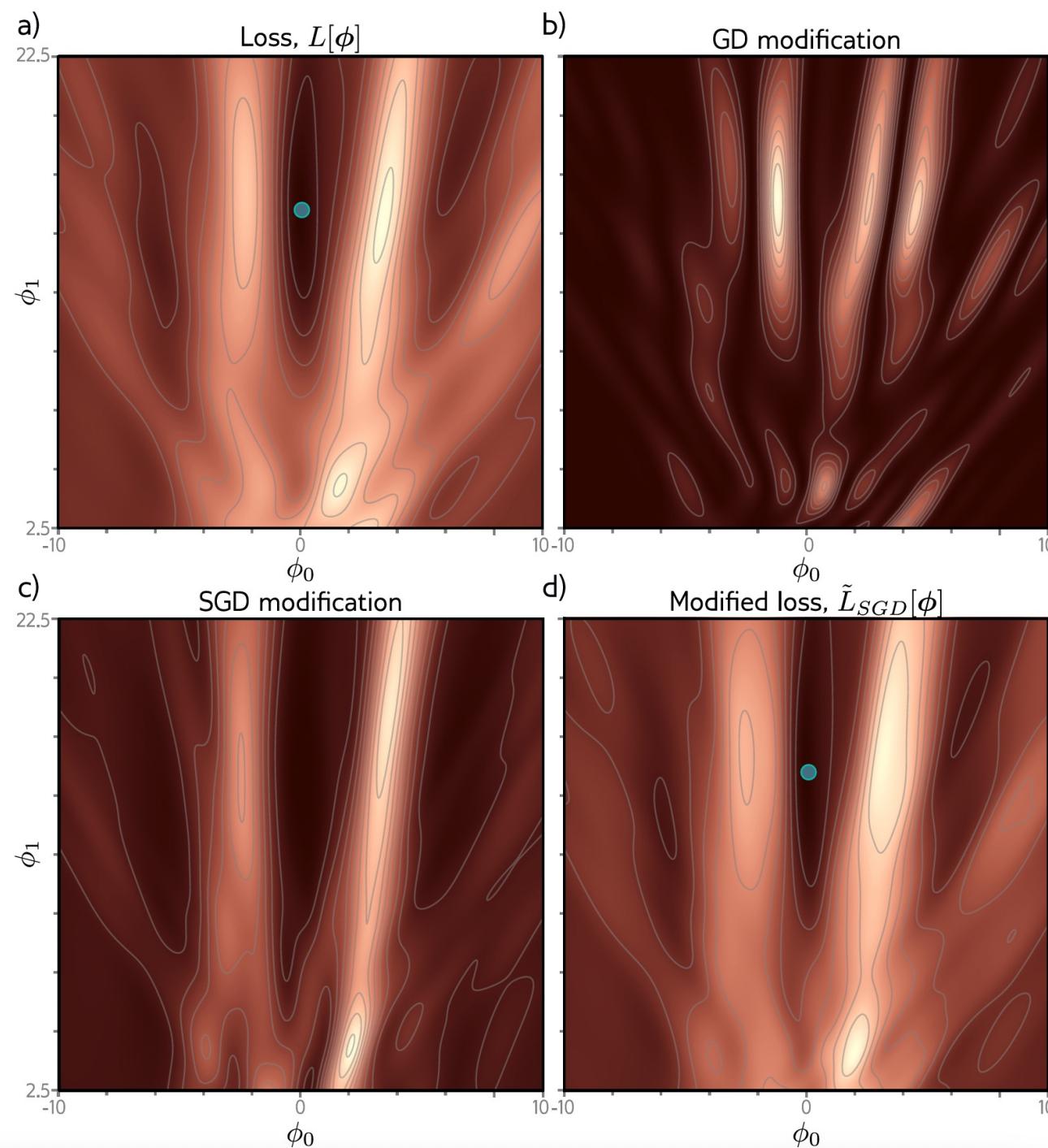
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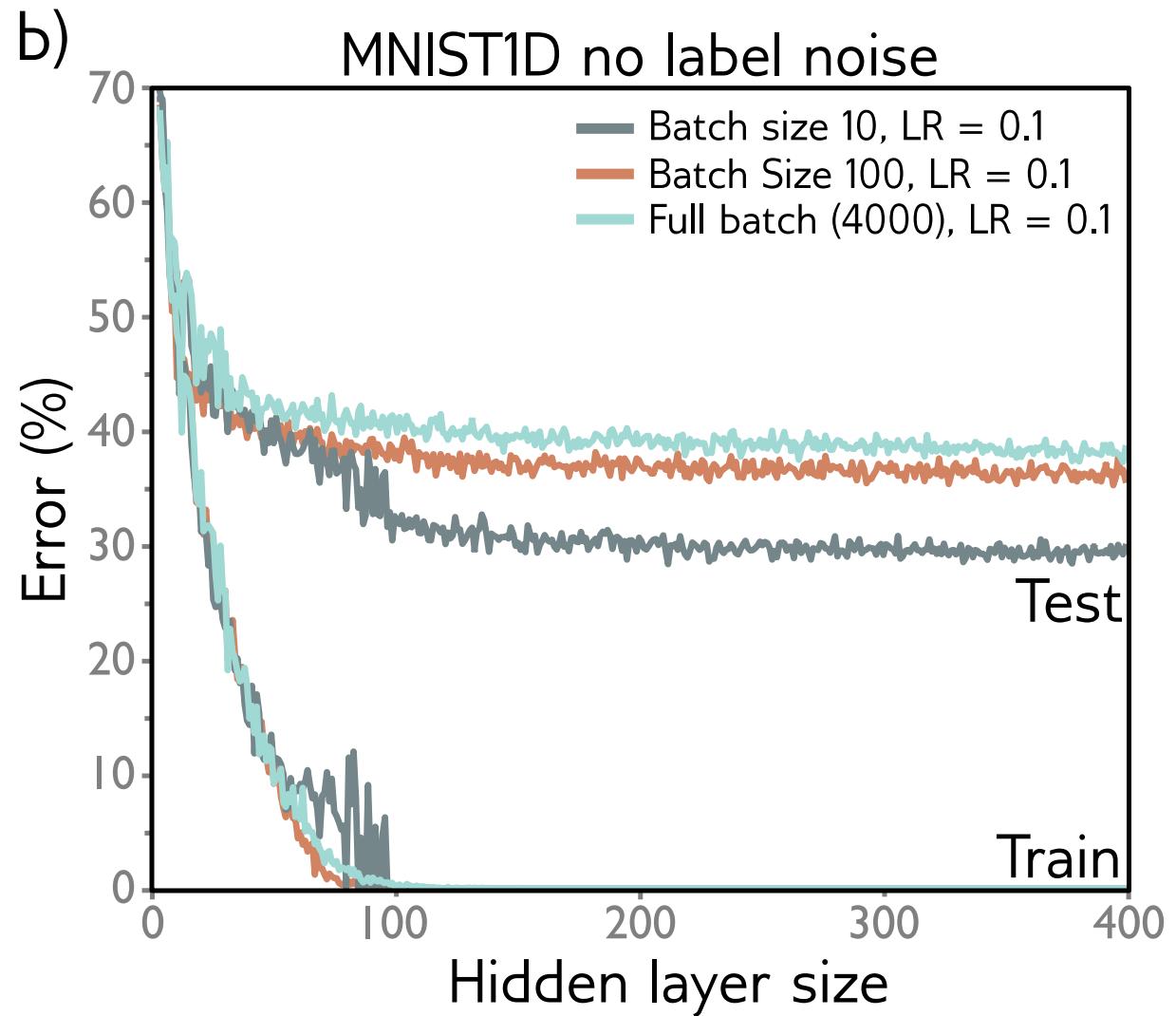
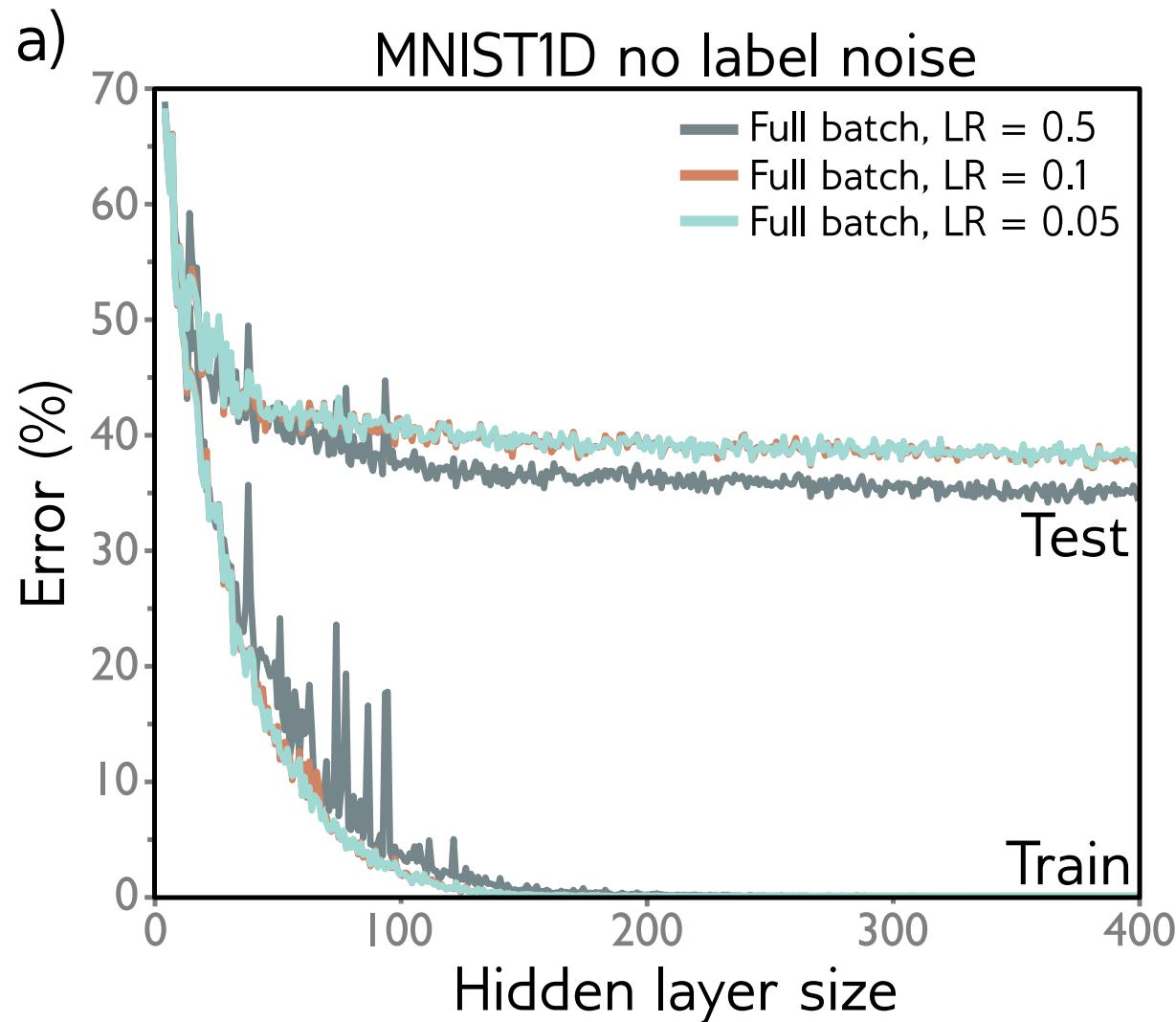
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- Depends on learning rate – perhaps why larger learning rates generalize better.





Generally performance

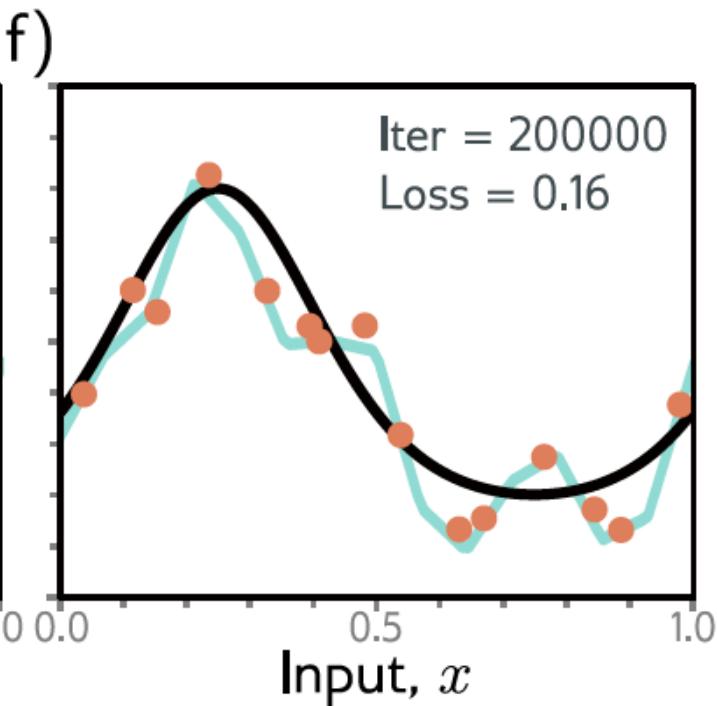
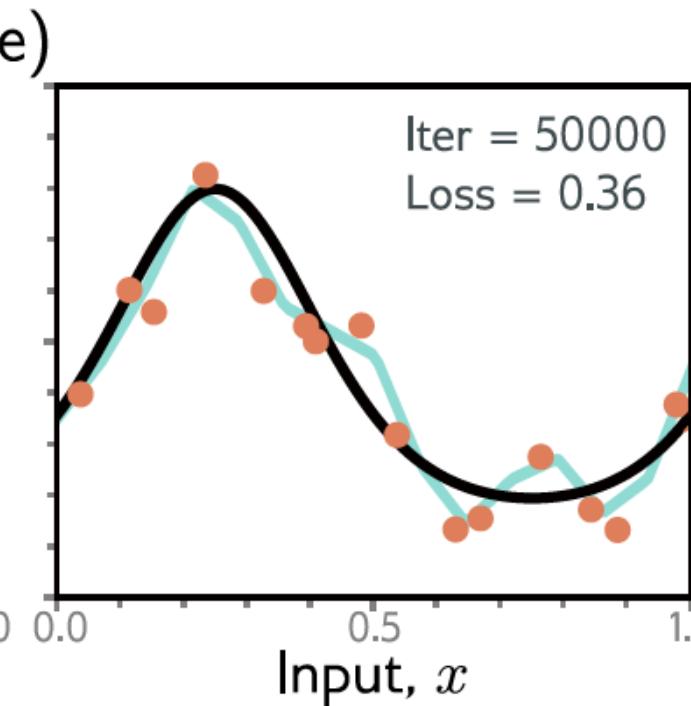
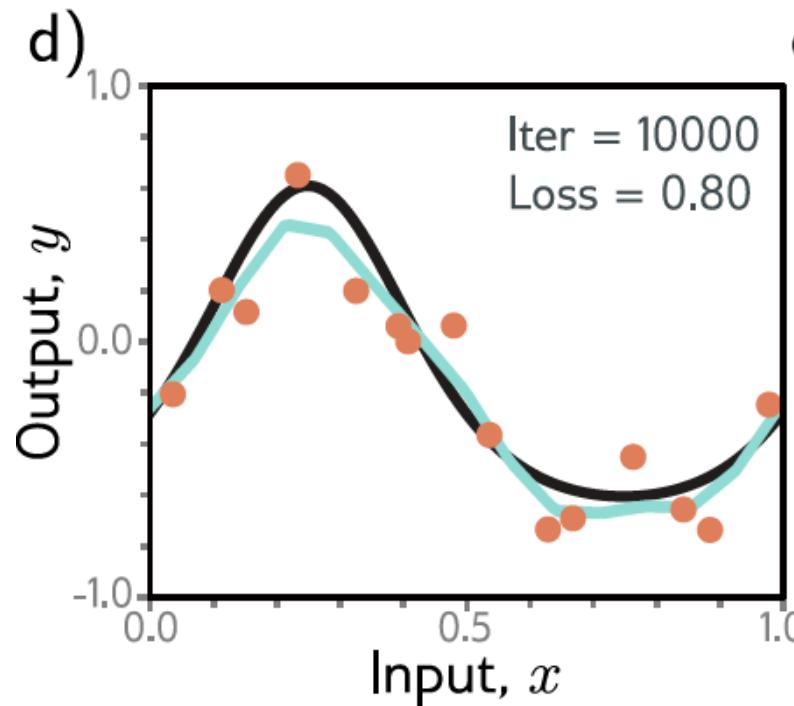
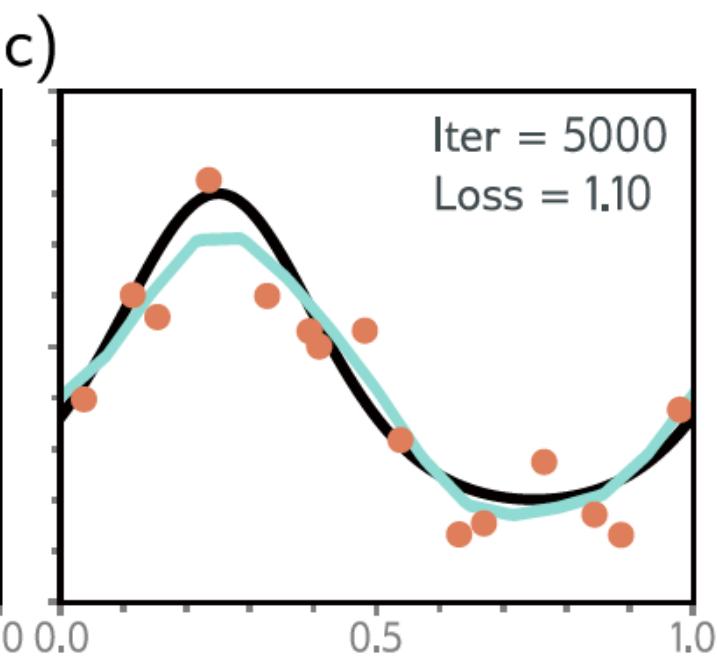
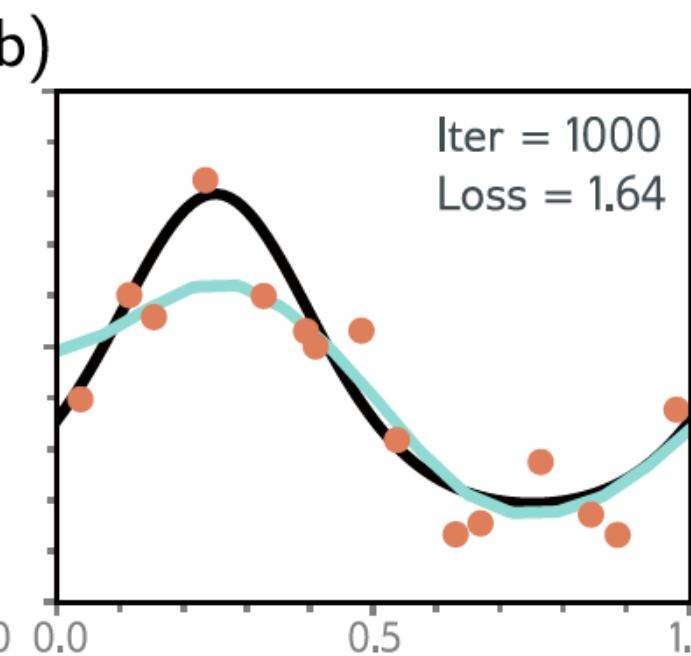
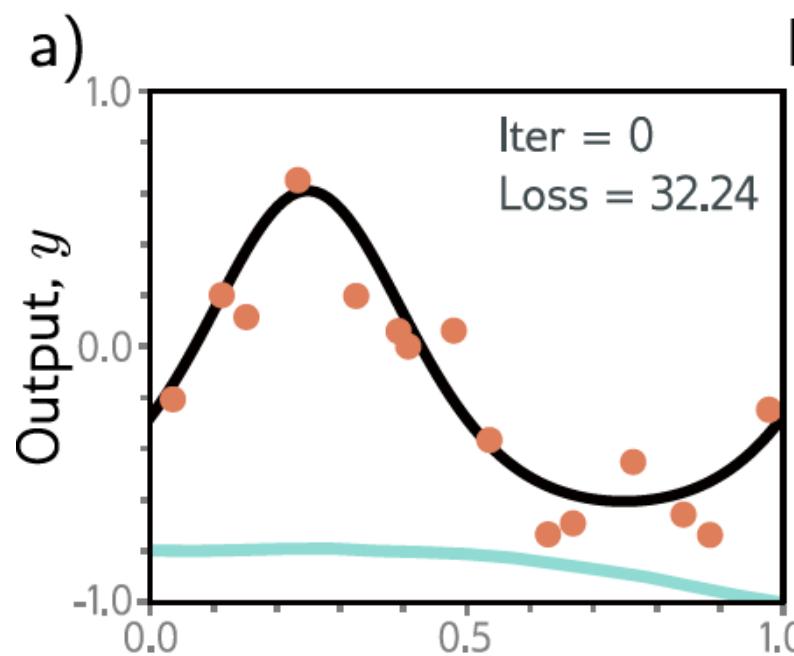
- best for larger learning rates
- best with smaller batches

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# Early stopping

- If we stop training early, weights don't have time to overfit to noise
- Weights start small, don't have time to get large
- Reduces effective model complexity
- Known as **early stopping**
- Don't have to re-train

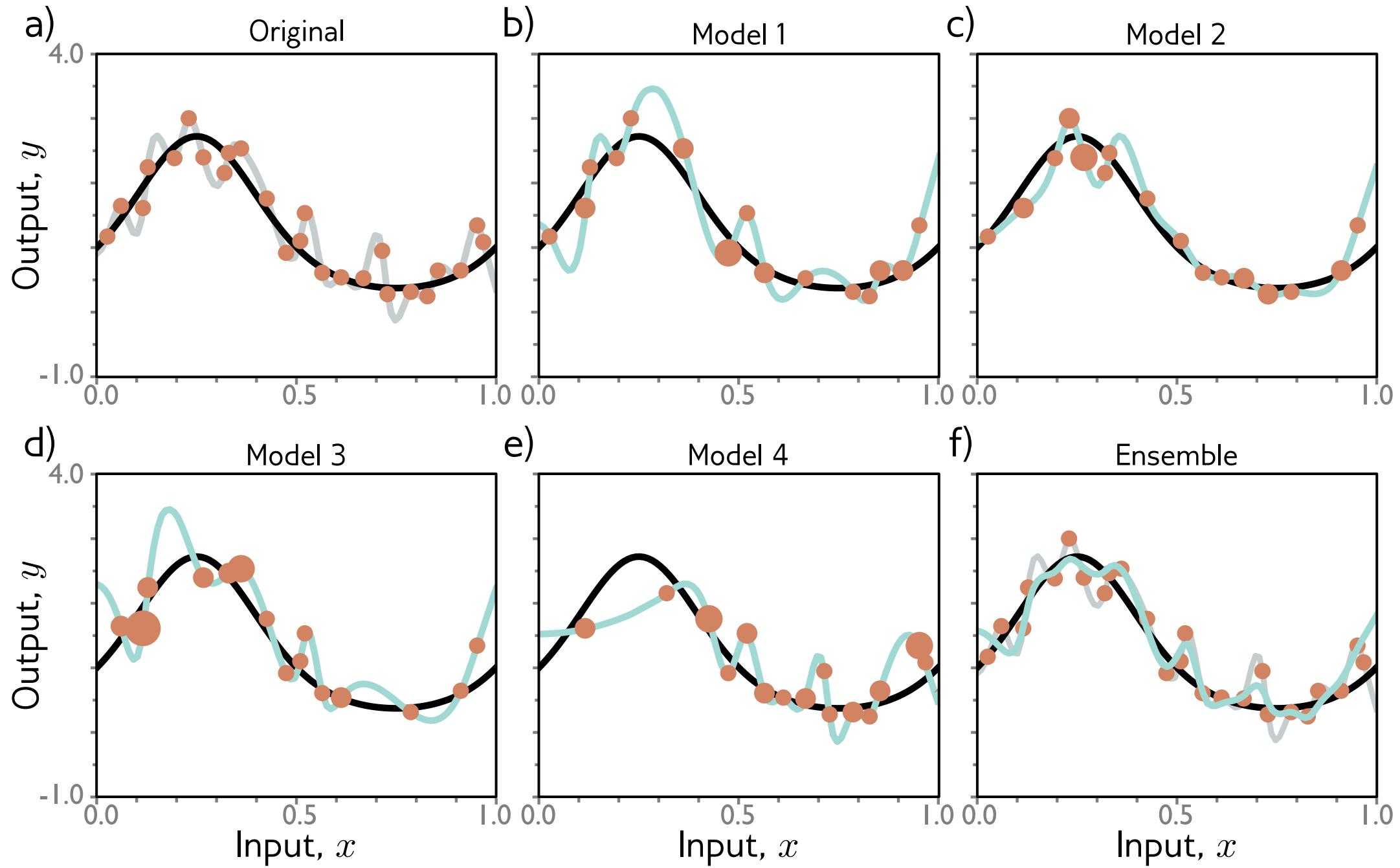


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# Ensembling

- Average together several models – an **ensemble**
- Can take mean or median
- Different initializations / different models
- Different subsets of the data resampled with replacements -- **bagging**

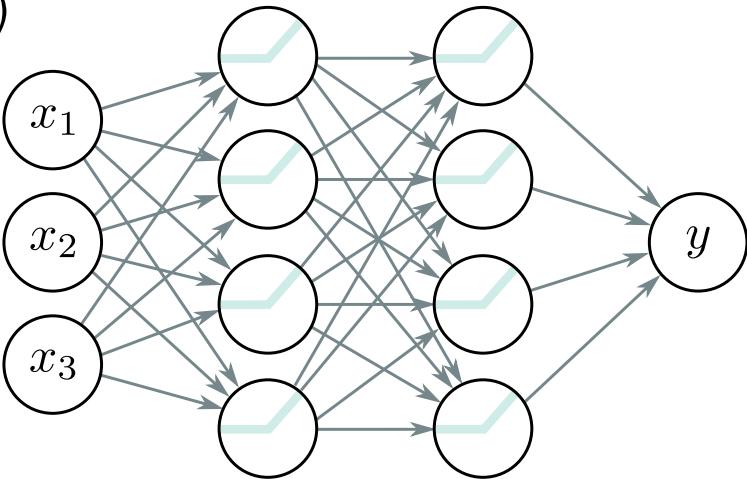


# Regularization

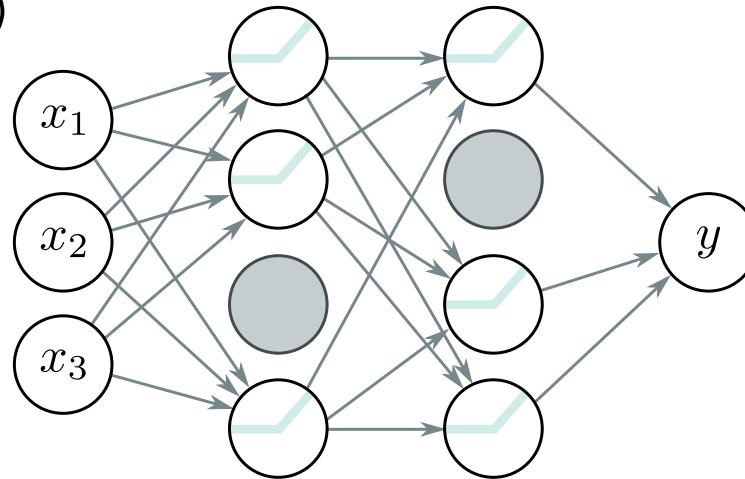
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# Dropout

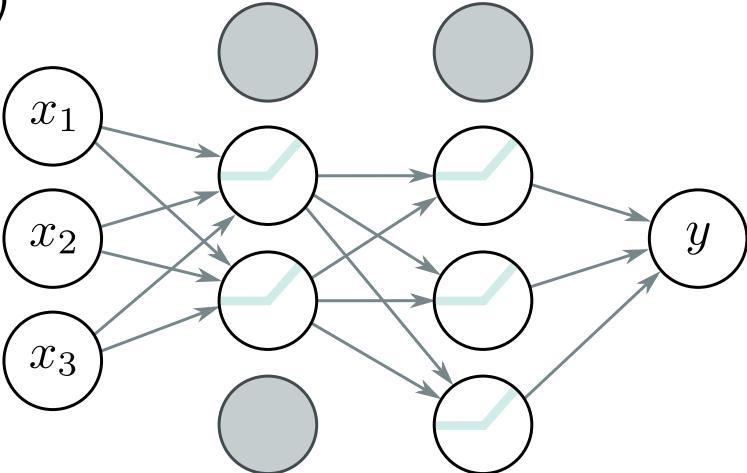
a)



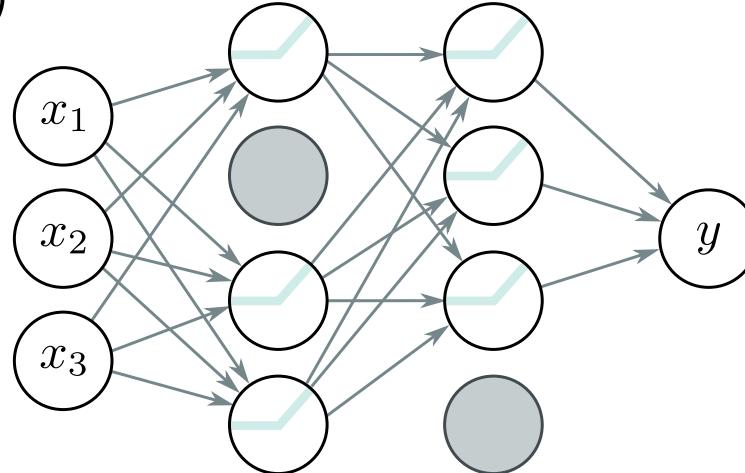
b)



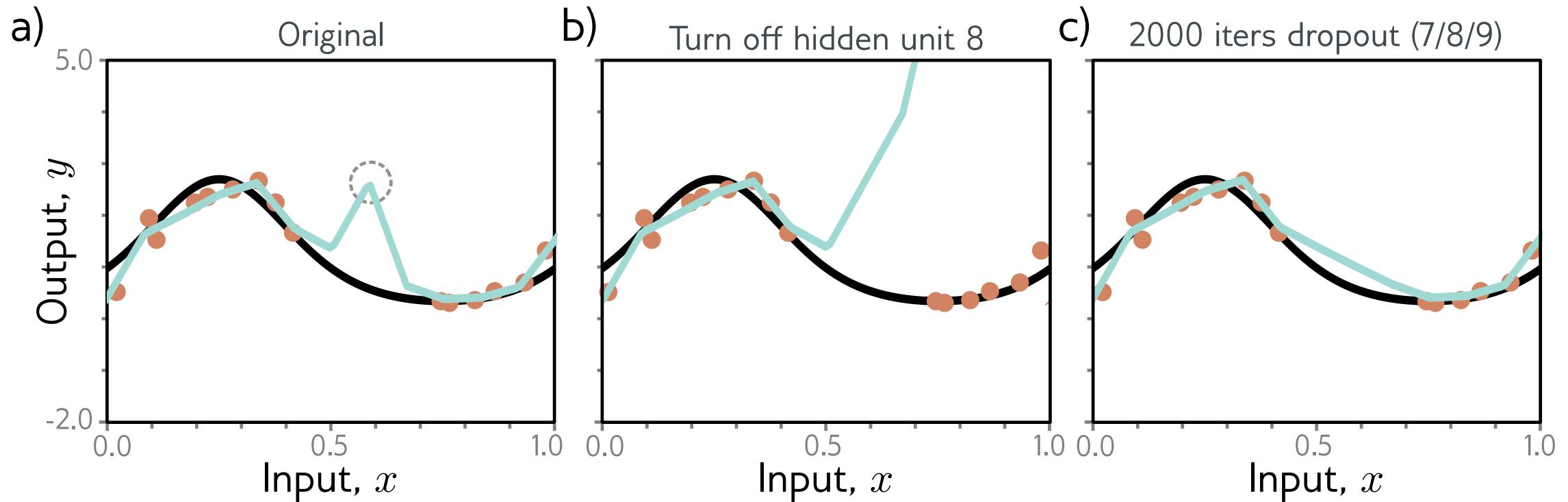
c)



d)



# Dropout

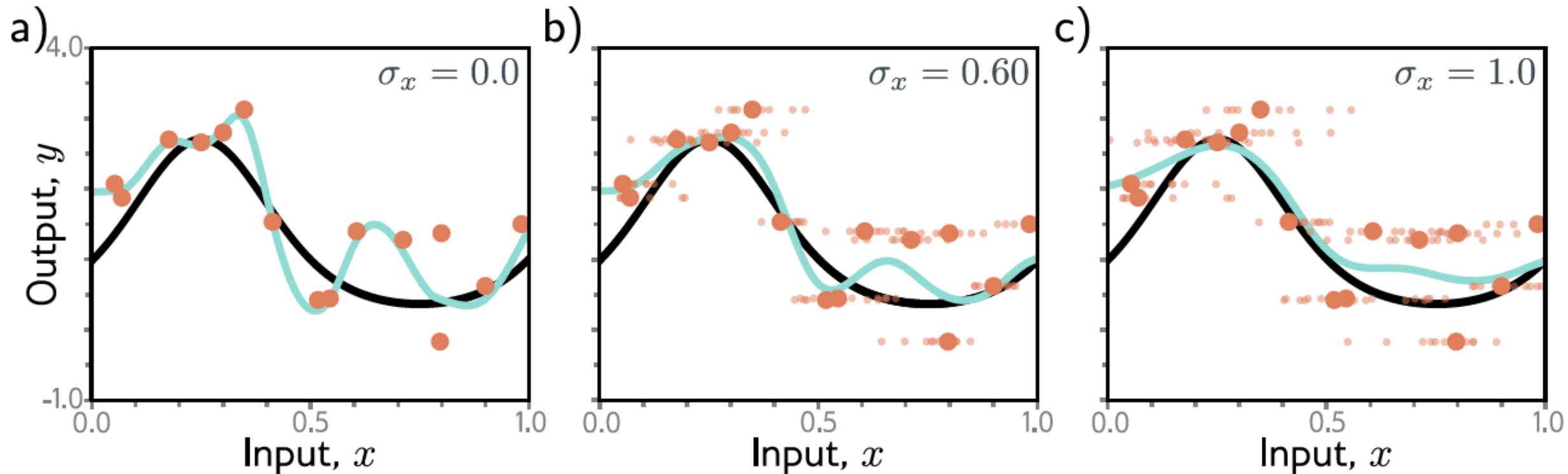


Can eliminate kinks in function that are far from data and don't contribute to training loss

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# Adding noise



- to inputs
- to weights
- to outputs (labels)

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- **Bayesian approaches**
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# Bayesian approaches

- There are many parameters compatible with the data
- Can find a probability distribution over them

$$Pr(\phi | \{\mathbf{x}_i, \mathbf{y}_i\}) = \frac{\prod_{i=1}^I Pr(\mathbf{y}_i | \mathbf{x}_i, \phi) Pr(\phi)}{\int \prod_{i=1}^I Pr(\mathbf{y}_i | \mathbf{x}_i, \phi) Pr(\phi) d\phi}$$

Prior info about parameters

# Bayesian approaches

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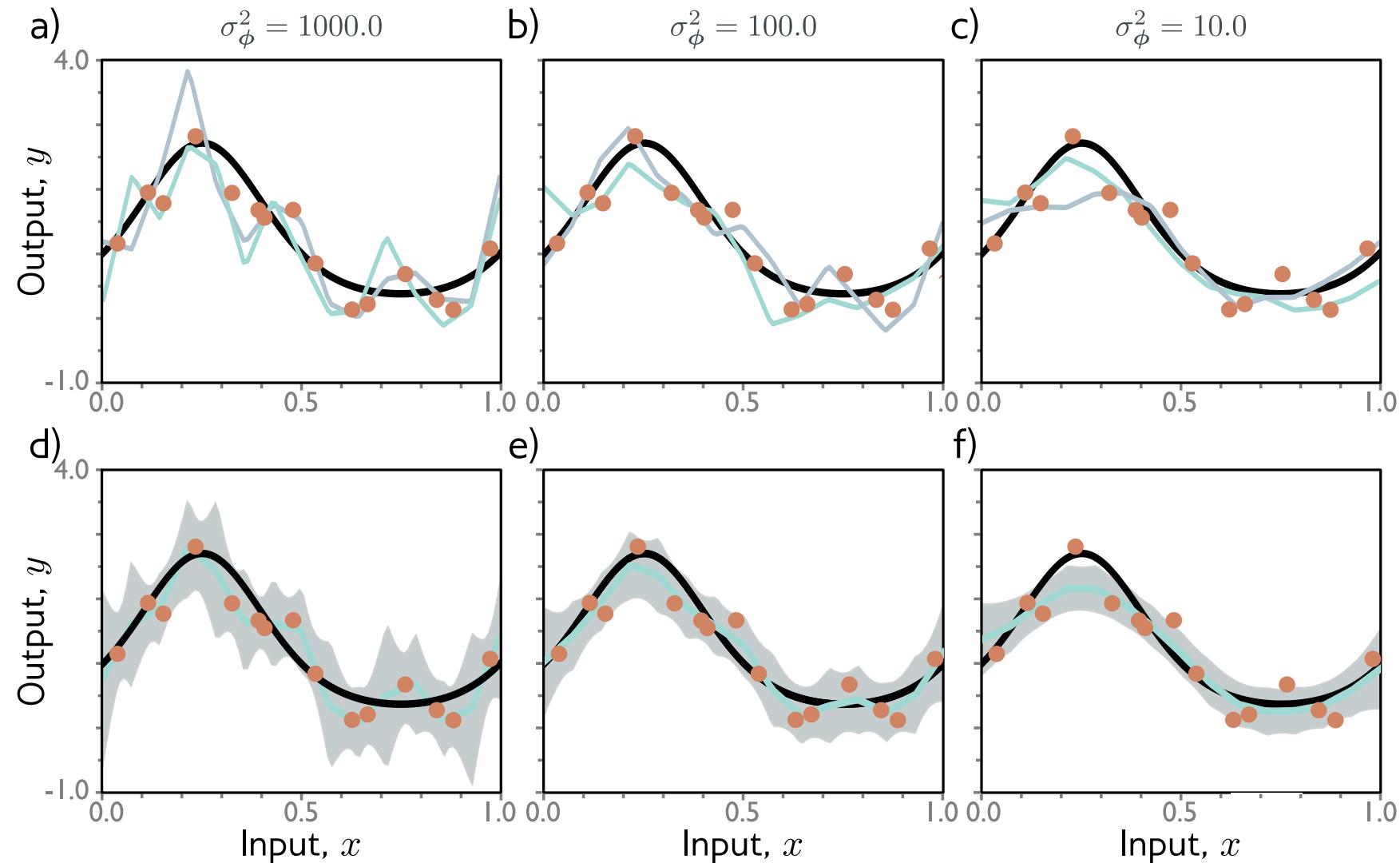
Prior info about parameters

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- Take all possible parameters into account when make prediction

$$Pr(\mathbf{y}|\mathbf{x}, \{\mathbf{x}_i, \mathbf{y}_i\}) = \int Pr(\mathbf{y}|\mathbf{x}, \phi) Pr(\phi|\{\mathbf{x}_i, \mathbf{y}_i\}) d\phi$$

# Bayesian approaches

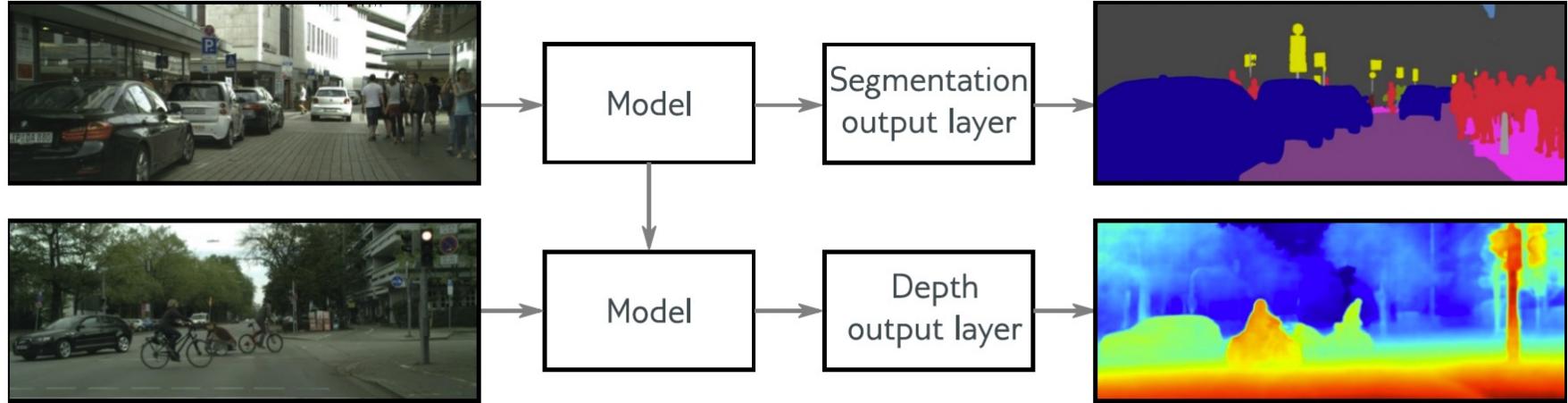


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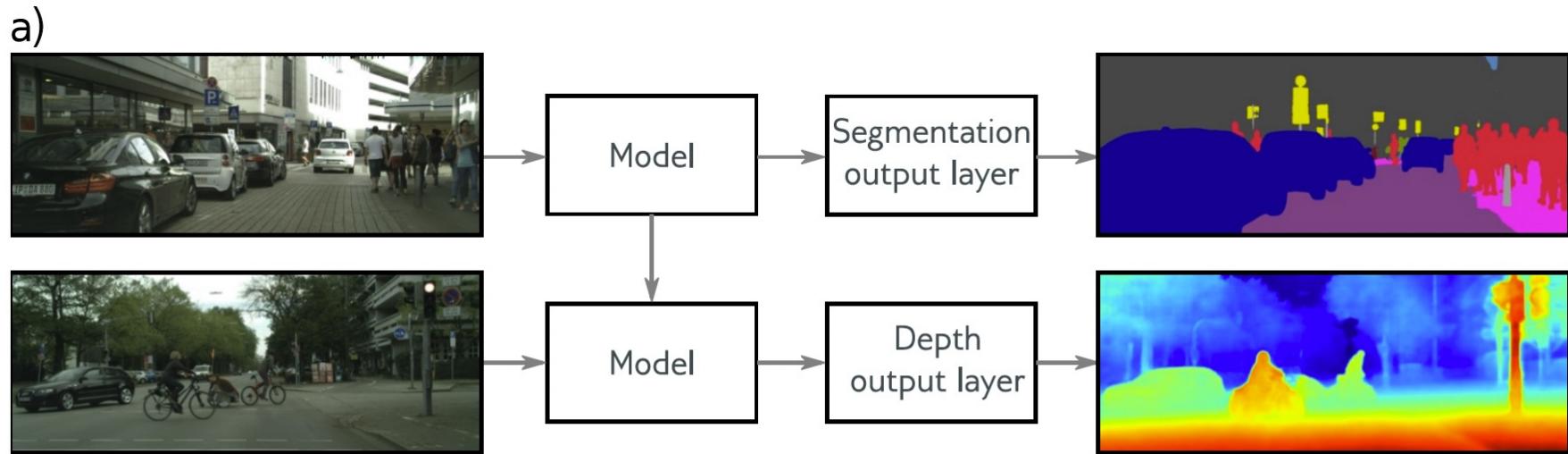
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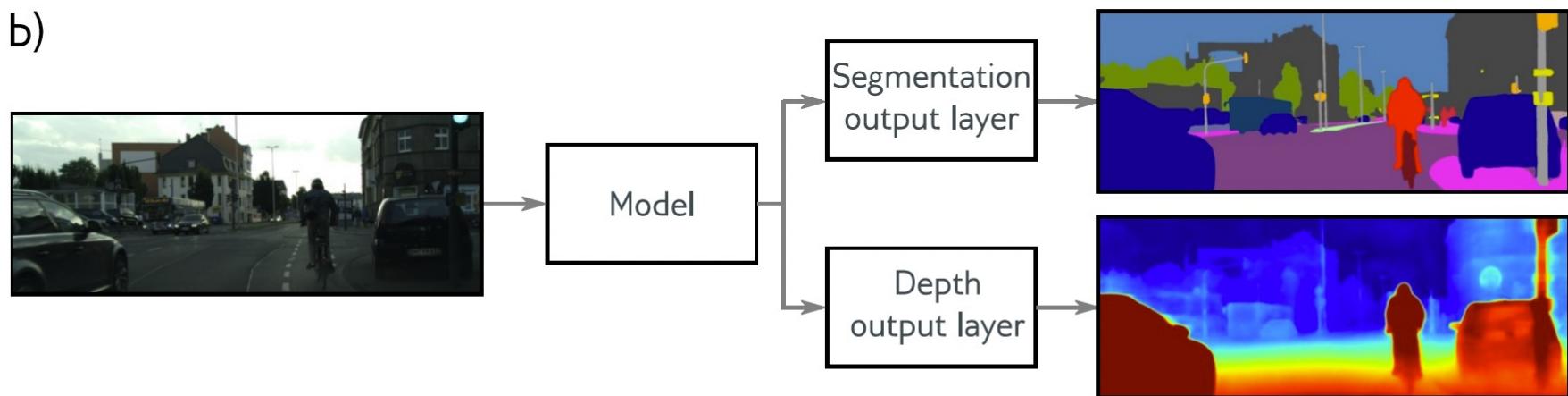
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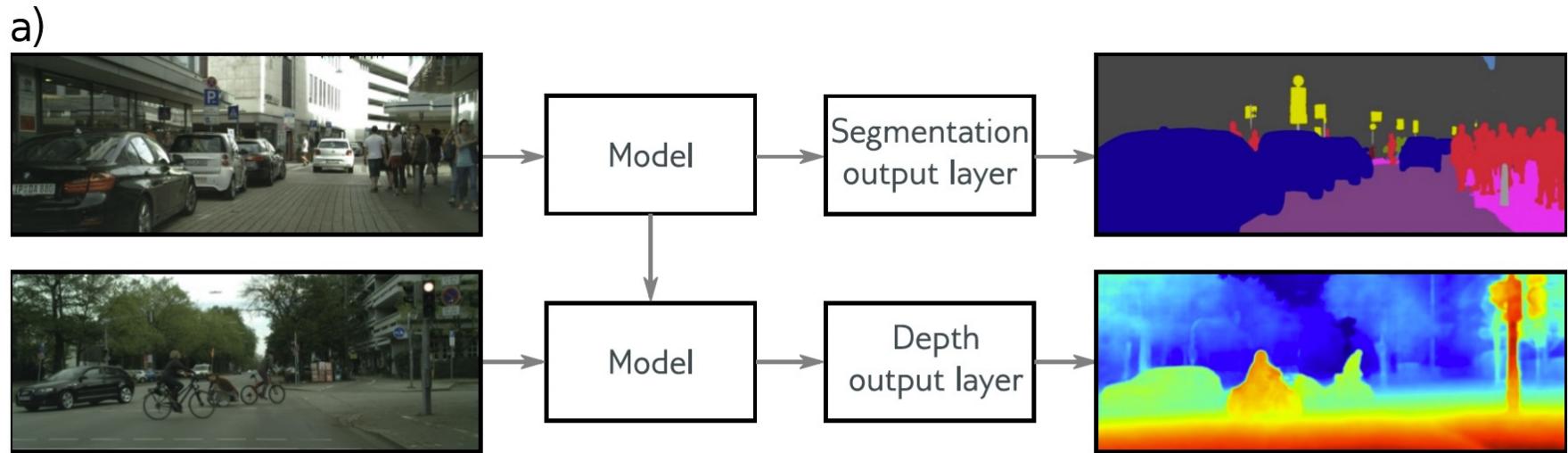
- Transfer learning



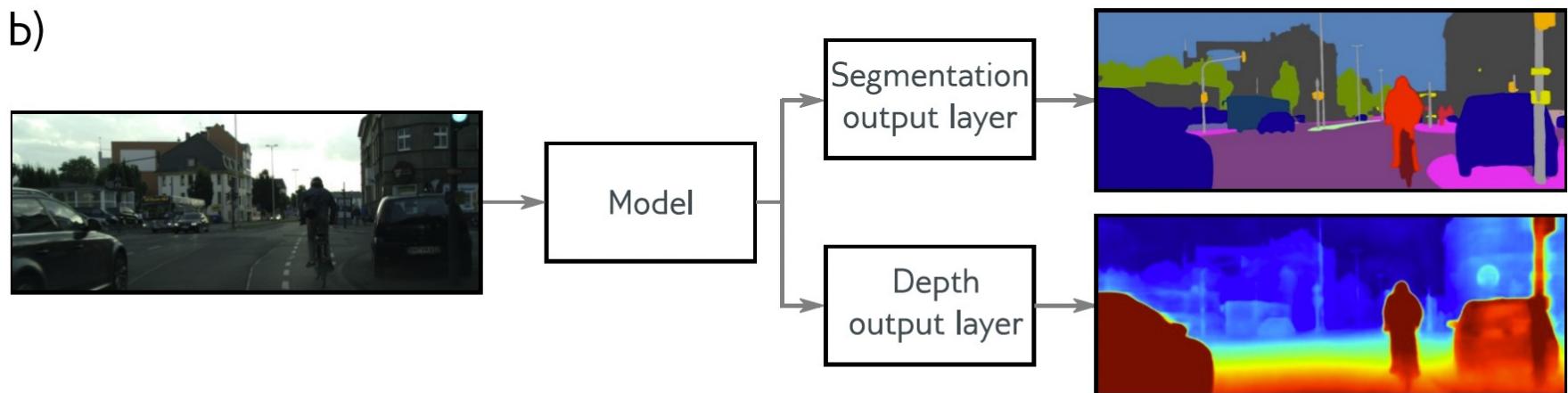
- Multi-task learning



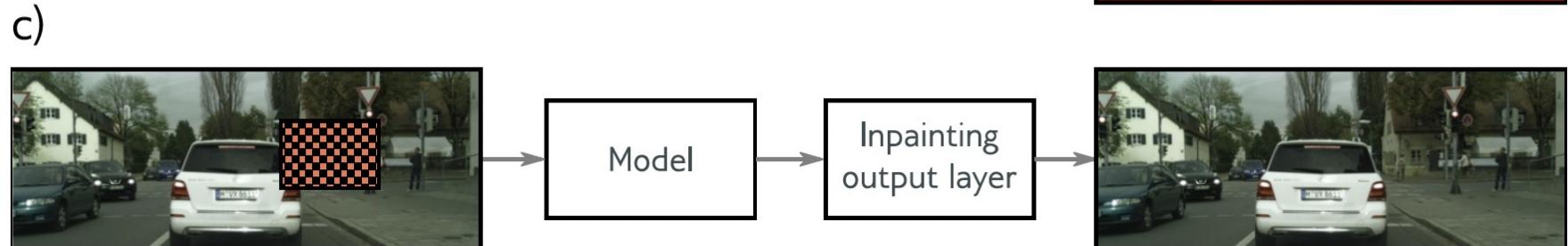
- Transfer learning



- Multi-task learning



- Self-supervised learning



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# Data augmentation

a) Original



b) Flip



c) Rotate and crop



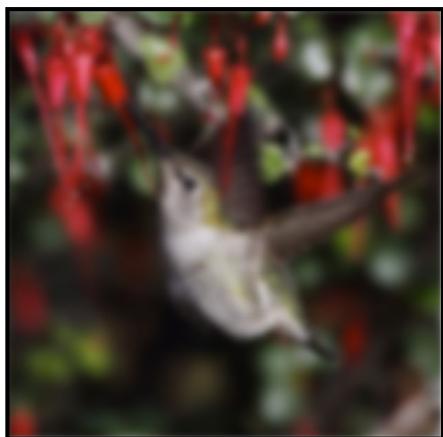
d) Vertical stretch



e) Color balance



f) Blur



g) Vignette



h) Pincushion



# Regularization overview

