Jobs({*AddEngine1 ≺ AddWheels1 ≺ Inspect1*},
     {*AddEngine2 ≺ AddWheels2 ≺ Inspect2*})

Resources(*EngineHoists*(1), *WheelStations*(1), *Inspectors*(2), *LugNuts*(500))

Action(*AddEngine1*, DURATION:30,
     USE:*EngineHoists*(*1*))
Action(*AddEngine2*, DURATION:60,
     USE:*EngineHoists*(*1*))
Action(*AddWheels1*, DURATION:30,
     CONSUME:*LugNuts*(20), USE:*WheelStations*(1))
Action(*AddWheels2*, DURATION:15,
     CONSUME:*LugNuts*(20), USE:*WheelStations*(1))
Action(*Inspect$_i$*, DURATION:10,
     USE:*Inspectors*(1))