# **Functions**

### **Functions**

A function is a reusable block of code. Functions

- ► have names (usually),
- contain a sequence of statements, and
- return values, either explicitly or implicitly.

We've already used several built-in functions. Today we will learn how to define our own.

## Hello, Functions!

We define a function using the def keyword:

```
>>> def greet():
... print('Hello')
...
```

(blank line tells Python shell you're finished defining the function)

Once the function is defined, you can call it:

```
>>> greet()
Hello
```

#### Active Review

▶ What happens if you evaluate greet (without the ()) in the Python REPL?

# **Defining Functions**

#### The general form of a function definition is

```
def <function_name>(<parameter_list>):
     <function_body>
```

- The first line is called the header.
- function\_name is the name you use to call the function.
- parameter\_list is a list of parameters to the function, which may be empty.
- function\_body (also called a suite in Python) is a sequence of expressions and statements.

#### Function Parameters

Provide a list of parameter names inside the parentheses of the function header, which creates local variables in the function.

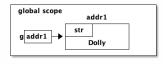
Then call the function by passing arguments to the function: values that are bound to parameter names.

Here we pass the value 'Dolly', which is bound to greet's parameter name and printed to the console by the code inside greet.

```
>>> greet('Dolly')
Hello, Dolly!
```

### Function Call Semantics

Creates a global value<sup>a</sup>.

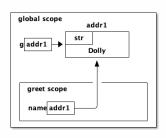


Is g a good variable name here?

<sup>a</sup>Since str is a sequence data structure, this memory image is a slight simplification.

```
>>> greet(g)
```

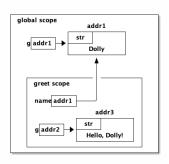
Passes argument g by value, that is, the object pointer in g is copied to greet's name parameter.



```
def greet(name):
    g = "Hello, "+name+"!"
    print(g)
```

Notice that greet's g shadows the global g.

2



# Strict Argument Evaluation

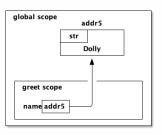
Arguments to functions are evaluated strictly, meaning that they are evaluated before control is transferred to the function body.

```
>>> greet('again')
Guten Tag!
```

This creates a temporary str object pointing to the Sequence value 'again'

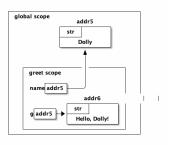
```
global scope addr5
str again
```

and passes a reference to that object to the function.



```
def greet(name):
    g = "Hello, "+name+"!"
print(g)
```

Then, as before, the local g object is created.



# Variable Scope

#### Parameters are local variables. They are not visible outside the function:

```
>>> name
Traceback (most recent call last):
  File "<stdin>", line 1, in <module>
NameError: name 'name' is not defined
```

#### Global variables are visible outside the function and inside the function.

```
>>> global_hello = 'Bonjour'
>>> global_hello
'Bonjour'
>>> def say_global_hello():
... print(global_hello)
...
>>> say_global_hello()
Bonjour
```

# Shadowing Global Variables

Local variables shadow global variables.

► Tip: evaluate globals()["\_\_name\_\_"] in the Python REPL.

A function parameter is a local variable.

```
>>> name = 'Hi ya!'
>>> def greet(name):
...    print(name)
...
>>> name
'Hi ya!'
>>> greet('Hello')
Hello
```

## Namespaces

Every place where a variable can be defined is called a namespace or a frame (sometimes also called a symbol table, which is how namespaces are implemented by compilers and interpreters).

- ► Top level, or global names (either the Python REPL or a script) are in a namespace called \_\_main\_\_.
- ▶ Each function call also gets a namespace for the local variables in the function.
- ► These namespaces are hierarchical name resolution starts with the innermost namespace, which is why local variables "hide" or "shadow" global variables.

# Redefining Names

A function a kind of variable. If you define a function with the same name as a variable, it re-binds the name, and vice-versa.

```
>>> global_hello = 'Bonjour'
>>> def global_hello():
...    print('This is the global_hello() function.')
...
>>> global_hello
<function global_hello at 0x10063b620>
```

## Muliple Parameters

#### A function can take any number of parameters.

```
>>> def greet(greeting, name):
... print(greeting + ', ' + name)
...
>>> greet('Greetings', 'Professor Falken')
Greetings, Professor Falken
```

### Parameters can be of multiple types.

```
>>> def greet(name, name, number):
... print(name * number + ', ' + name)
...
>>> greet('Professor Falken', 'Greetings', 2)
GreetingsGreetings, Professor Falken
```

## Positional and Keyword Arguments

Thus far we've called functions using positional arguments, meaning that argument values are bound to parameters in the order in which they appear in the call.

```
>>> def greet(greeting, name, number):
... print((greeting + ', ' + name) * 2)
...
>>> greet('Professor Falken', 'Greetings', 2)
```

We can also call functions with keyword arguments in any order.

```
>>> greet(greeting='Hello', number=2, name='Dolly')
Hello, DollyHello, Dolly
```

If you call a function with both positional and keyword arguments, the positional ones must come first.

### Default Parameter Values

You can specify default parameter values so that you don't have to provide an argument.

```
>>> def greet(greeting, name='Elmo'):
...    print(greeting + ', ' + name)
...
>>> greet('Hello')
Hello, Elmo
```

If you provide an argument for a parameter with a default value, the parameter takes the argument value passed in the call instead of the default value.

```
>>> greet('Hi', 'Guy')
Hi, Guy
```

### Return Values

#### Functions return values.

```
>>> def double(num):
...    return num * 2
...
>>> double(2)
4
```

If you don't explicitly return a value, None is returned implicitly.

```
>>> def g():
... print("man") # This is not a return!
...
>>> fbi = g()
man # This is a side-effect of calling g(), not a return value
>>> type(fbi)
<class 'NoneType'>
```

Function calls are expressions like any other, that is, a function call has a value, so a function call can appear anywhere a value can appear.

```
>>> double(2) + double(3)
10
```

# Variable Argument Lists

You can collect a variable number of positional arguments as a tuple by preprending a parameter name with  $\star$ 

```
>>> def echo(*args):
... print(args)
...
>>> echo(1, 'fish', 2, 'fish')
(1, 'fish', 2, 'fish')
```

You can collect variable keyword arguments as a dictionary with \*\*

```
>>> def print_dict(**kwargs):
...    print(kwargs)
...
>>> print_dict(a=1, steak='sauce')
{'a': 1, 'steak': 'sauce'}
```

## Mixed Argument Lists

And you can do positional and keyword variable arguments together, but the keword arguments come second.

```
>>> def print_stuff(*args, **kwargs):
...    print(args, kwargs)
...
>>> print_stuff("Pass", "the", a=1, steak='sauce')
{'a': 1, 'steak': 'sauce'}
```

#### Active Review

What happens when you evaluate

```
print_stuff("Pass", a=1, steak='sauce', 'the')
```

#### Inner Functions

Information hiding is a general principle of software engineering. If you only need a function in one place, inside another function, you can declare it inside that function so that it is visible only in that function.

```
def factorial(n):
    def fac_iter(n, accum):
        if n <= 1:
            return accum
        return fac_iter(n - 1, n * accum)
        return fac_iter(n, 1)

>>> factorial(5)
120
```

fac\_iter() is a (tail) recursive function. Recursion is important for computer scientists, but a practically-oriented Python-programming engineer will mostly use iteration, higher-order functions and loops, which are more Pythonic. Any recursive computation can be formulated as an imperative computation.

#### Active Review

▶ Define the factorial function above in your REPL and evaluate the following calls:

```
factorial(10)
factorial(100)
factorial(1000)
factorial(10000)
```

## Conclusion

- Functions are the primary way we break a program into reusable pieces.
- ► Use functions liberally.