has at most six symmetries. To see that there are six permutations, observe there are three different possibilities for the first vertex, and two for the second, and the remaining vertex is determined by the placement of the first two. So we have $3 \cdot 2 \cdot 1 = 3! = 6$ different arrangements. To denote the permutation of the vertices of an equilateral triangle that sends A to B, B to C, and C to A, we write the array

$$\begin{pmatrix} A & B & C \\ B & C & A \end{pmatrix}.$$

Notice that this particular permutation corresponds to the rigid motion of rotating the triangle by 120° in a clockwise direction. In fact, every permutation gives rise to a symmetry of the triangle. All of these symmetries are shown in Figure 3.2.

A natural question to ask is what happens if one motion of the triangle $\triangle ABC$ is followed by another. Which symmetry is $\mu_1\rho_1$; that is, what happens when we do the permutation ρ_1 and then the permutation μ_1 ? Remember that we are composing functions here. Although we usually multiply left to right, we compose functions right to left. We have

$$(\mu_1 \rho_1)(A) = \mu_1(\rho_1(A)) = \mu_1(B) = C$$

$$(\mu_1 \rho_1)(B) = \mu_1(\rho_1(B)) = \mu_1(C) = B$$

$$(\mu_1 \rho_1)(C) = \mu_1(\rho_1(C)) = \mu_1(A) = A.$$

This is the same symmetry as μ_2 . Suppose we do these motions in the opposite order, ρ_1 then μ_1 . It is easy to determine that this is the same as the symmetry μ_3 ; hence, $\rho_1\mu_1 \neq \mu_1\rho_1$. A multiplication table for the symmetries of an equilateral triangle $\triangle ABC$ is given in Table 3.2.

Notice that in the multiplication table for the symmetries of an equilateral triangle, for every motion of the triangle α there is another motion α' such that $\alpha\alpha'=id$; that is, for every motion there is another motion that takes the triangle back to its original orientation.

3.2 Definitions and Examples

The integers mod n and the symmetries of a triangle or a rectangle are both examples of groups. A **binary operation** or **law of composition** on a set G is a function $G \times G \to G$ that assigns to each pair $(a,b) \in G \times G$ a unique element $a \circ b$, or ab in G, called the composition of a and b. A **group** (G, \circ) is a set G together with a law of composition $(a,b) \mapsto a \circ b$ that satisfies the following axioms.

					quina	
0	id	$ ho_1$	ρ_2	μ_1	μ_2	μ_3
id	id	$ ho_1$	ρ_2	μ_1	μ_2 μ_1 μ_3 ρ_1	μ_3
$ ho_1$	$ ho_1$	$ ho_2$	id	μ_3	μ_1	μ_2
$ ho_2$	ρ_2	id	$ ho_1$	μ_2	μ_3	μ_1
μ_1	μ_1	μ_2	μ_3	id	$ ho_1$	ρ_2
μ_2	μ_2	μ_3	μ_1	$ ho_2$	id	$ ho_1$
μ_3	μ_3	μ_1	μ_2	ρ_1	ρ_2	id

Table 3.2. Symmetries of an equilateral triangle

• The law of composition is *associative*. That is,

$$(a \circ b) \circ c = a \circ (b \circ c)$$

for $a, b, c \in G$.

• There exists an element $e \in G$, called the *identity element*, such that for any element $a \in G$

$$e \circ a = a \circ e = a$$
.

• For each element $a \in G$, there exists an *inverse element* in G, denoted by a^{-1} , such that

$$a \circ a^{-1} = a^{-1} \circ a = e.$$

A group G with the property that $a \circ b = b \circ a$ for all $a, b \in G$ is called **abelian** or **commutative**. Groups not satisfying this property are said to be **nonabelian** or **noncommutative**.

Example 3. The integers $\mathbb{Z} = \{\dots, -1, 0, 1, 2, \dots\}$ form a group under the operation of addition. The binary operation on two integers $m, n \in \mathbb{Z}$ is just their sum. Since the integers under addition already have a well-established notation, we will use the operator + instead of \circ ; that is, we shall write m+n instead of $m \circ n$. The identity is 0, and the inverse of $n \in \mathbb{Z}$ is written as -n instead of n^{-1} . Notice that the integers under addition have the additional property that m+n=n+m and are therefore an abelian group.

Most of the time we will write ab instead of $a \circ b$; however, if the group already has a natural operation such as addition in the integers, we will use that operation. That is, if we are adding two integers, we still write m + n,

Table 3.3. Cayley table for $(\mathbb{Z}_5, +)$

0.0.	$\circ a$	Jy ICy	ua	DIC	101	(225)	١.
+	0	1	2	3	4		
0	0	1	2	3	4	_	
1	1	2	3	4	0		
2	2	3	4	0	1		
3	3	4	0	1	2		
4	4	1 2 3 4 0	1	2	3		
,							

-n for the inverse, and 0 for the identity as usual. We also write m-n instead of m+(-n).

It is often convenient to describe a group in terms of an addition or multiplication table. Such a table is called a *Cayley table*.

Example 4. The integers mod n form a group under addition modulo n. Consider \mathbb{Z}_5 , consisting of the equivalence classes of the integers 0, 1, 2, 3, and 4. We define the group operation on \mathbb{Z}_5 by modular addition. We write the binary operation on the group additively; that is, we write m+n. The element 0 is the identity of the group and each element in \mathbb{Z}_5 has an inverse. For instance, 2+3=3+2=0. Table 3.3 is a Cayley table for \mathbb{Z}_5 . By Proposition $3.1, \mathbb{Z}_n = \{0, 1, \ldots, n-1\}$ is a group under the binary operation of addition mod n.

Example 5. Not every set with a binary operation is a group. For example, if we let modular multiplication be the binary operation on \mathbb{Z}_n , then \mathbb{Z}_n fails to be a group. The element 1 acts as a group identity since $1 \cdot k = k \cdot 1 = k$ for any $k \in \mathbb{Z}_n$; however, a multiplicative inverse for 0 does not exist since $0 \cdot k = k \cdot 0 = 0$ for every k in \mathbb{Z}_n . Even if we consider the set $\mathbb{Z}_n \setminus \{0\}$, we still may not have a group. For instance, let $2 \in \mathbb{Z}_6$. Then 2 has no multiplicative inverse since

$$0 \cdot 2 = 0$$
 $1 \cdot 2 = 2$
 $2 \cdot 2 = 4$ $3 \cdot 2 = 0$
 $4 \cdot 2 = 2$ $5 \cdot 2 = 4$.

By Proposition 3.1, every nonzero k does have an inverse in \mathbb{Z}_n if k is relatively prime to n. Denote the set of all such nonzero elements in \mathbb{Z}_n by U(n). Then U(n) is a group called the **group of units** of \mathbb{Z}_n . Table 3.4 is a Cayley table for the group U(8).

Table 3.4. Multiplication table for U(8)

	1	3	5	7
1	1	3	5	7
$\frac{3}{5}$	3	1	7	5
5	3 5	7	1	3
7	7	5	3	1

Example 6. The symmetries of an equilateral triangle described in Section 3.1 form a nonabelian group. As we observed, it is not necessarily true that $\alpha\beta = \beta\alpha$ for two symmetries α and β . Using Table 3.2, which is a Cayley table for this group, we can easily check that the symmetries of an equilateral triangle are indeed a group. We will denote this group by either S_3 or D_3 , for reasons that will be explained later.

Example 7. We use $\mathbb{M}_2(\mathbb{R})$ to denote the set of all 2×2 matrices. Let $GL_2(\mathbb{R})$ be the subset of $\mathbb{M}_2(\mathbb{R})$ consisting of invertible matrices; that is, a matrix

$$A = \begin{pmatrix} a & b \\ c & d \end{pmatrix}$$

is in $GL_2(\mathbb{R})$ if there exists a matrix A^{-1} such that $AA^{-1} = A^{-1}A = I$, where I is the 2×2 identity matrix. For A to have an inverse is equivalent to requiring that the determinant of A be nonzero; that is, $\det A = ad - bc \neq 0$. The set of invertible matrices forms a group called the **general linear group**. The identity of the group is the identity matrix

$$I = \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}.$$

The inverse of $A \in GL_2(\mathbb{R})$ is

$$A^{-1} = \frac{1}{ad - bc} \begin{pmatrix} d & -b \\ -c & a \end{pmatrix}.$$

The product of two invertible matrices is again invertible. Matrix multiplication is associative, satisfying the other group axiom. For matrices it is not true in general that AB = BA; hence, $GL_2(\mathbb{R})$ is another example of a nonabelian group.