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## Meeting objective

To clarify the requirements that we get earlier, the requirements were below:

1	Board
2	Standard ship-sets
3	Standard rule-sets
4	GUI
5	Fast Game
6	HUMAN-HUMAN Player Or HUMAN-AI PLAYER

## Action review

### 1. Board

a. Consist of 10x10 fields and it could be changed in the future.

### 2. Standard ship-sets.

a. In the future standard ships could be changed ( features: color, name ), so team is ready for changes. For now ships are set like in normal, ordinary game battle ship.

### 3. Standard rule-sets

a. We didn't talk about the rules exactly so just use the standard ones.

### 4. GUI

a. The customer doesn't have any proposition until now for the GUI. It is not clear if the application is a web application or desktop application.

### 5. Fast Game

a. The flow of the game must be fast.

6. This game has 2 players and it could be HUMAN-HUMAN or HUMAN-AI.