James Bin

Mobile App Developer

Mobile app developer with 5+ years of experience in native and cross-platform app development. Proficient in Java, Swift, Kotlin, JavaScript, and experienced with Android Studio, Xcode , React Native, and Flutter. Strong knowledge of user interface design and backend development technologies such as Node. js and Firebase. Able to troubleshoot issues and resolve problems quickly and efficiently.

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WORK EXPERIENCE

Mobile App Developer
AppWorks Technologies

2018 - 2020

Achievements/Tasks

- Developed and maintained native mobile applications on both Android and iOS platforms.
- Worked closely with UX/UI designers to ensure the applications were visually appealing and user-friendly.
- Utilized third-party libraries and APIs to integrate various features such as push notifications, social media integration, and payment gateways.
- Collaborated with cross-functional teams including QA analysts, project managers, and backend developers to ensure timely delivery of quality products.
- Participated in code reviews and provided constructive feedback to team members.
- Improved application performance by optimizing code and reducing load times.
- Resolved technical issues and dealt with user feedback in a timely manner.
- Maintained thorough documentation of software design, testing procedures, and other tasks.

Mobile App Developer
Crysberry Studio

2020 - 2022

Achievements/Tasks

- Worked on cross-platform mobile app development projects using React Native and Flutter frameworks.
- Collaborated with designers to build visually appealing and responsive user interfaces.
- Utilized Redux for state management in React Native projects and BLoC pattern in Flutter projects.
- Implemented push notifications and in-app messaging features using Firebase Cloud Messaging and OneSignal.XZ*
- Optimized app performance by conducting profiling and debugging activities.

EDUCATION

Bachelor of Computer Science
Saint Johns River State College, United State

2013 - 2017

SKILLS

- Programming languages: Java, Swift, Kotlin, JavaScript
- Development tools: Android Studio, Xcode, React Native, Flutter
- Backend development technologies: Node.js, Firebaseltw1
- UI/UX design principles
- Troubleshooting and problem-solving skills

PERSONAL PROJECTS

Ecommerce App

- The project would involve building a cross-platform mobile application that allows users to browse products, add them to carts, make purchases, and track order history.
- The app would need to integrate with back-end APIs for fetching product details, managing cart items, processing payments, and handling orders. The backend system would also require database management and secure user authentication.

Food delivery service App

- The app would have several screens such as a login/signup screen, a home screen displaying restaurants and deals, a menu screen for each restaurant, a cart screen for placing orders, and a profile screen for managing user details.
- The app would need to integrate with the company's backend API to fetch restaurant data, menu items, and process orders. It may also utilize third-party libraries such as Google Maps for location-based services and payment gateways for secure transactions.