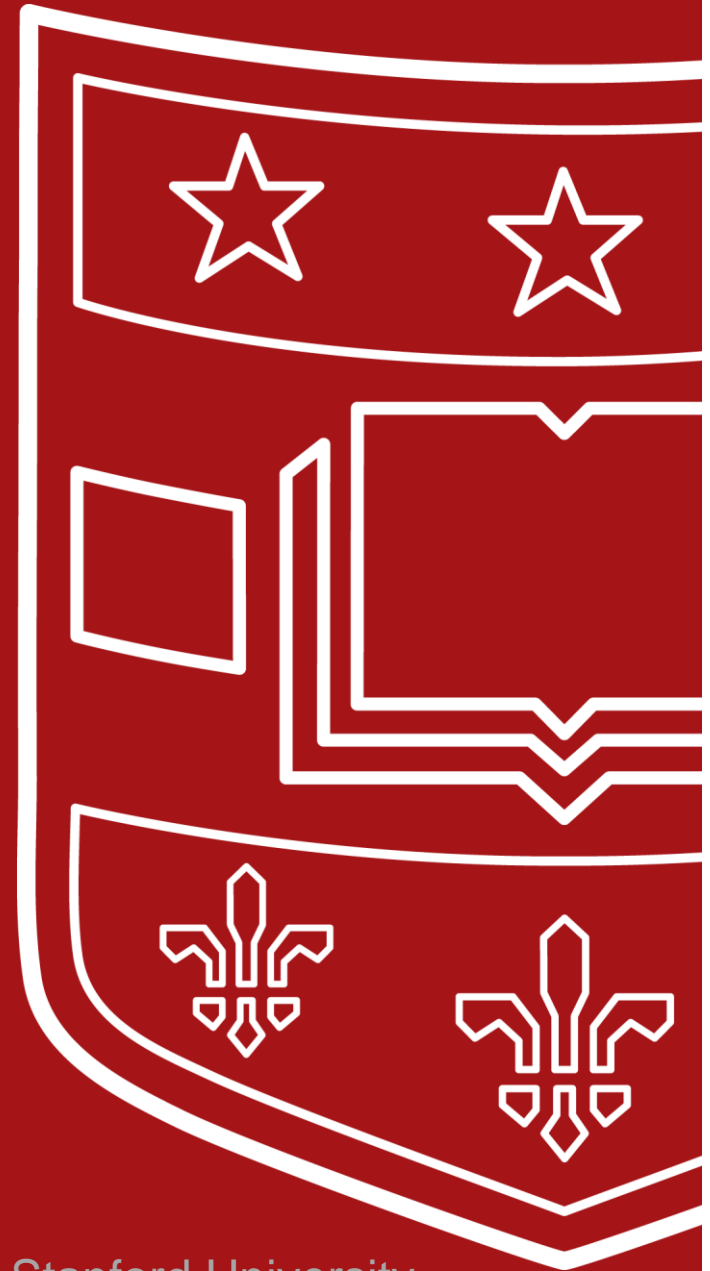


# CSE 433S: Introduction to Computer Security

## Key Exchange and Asymmetric Crypto

 Washington University in St. Louis

Slides contain content from Professor Dan Boneh at Stanford University



# Review



- What is authenticated encryption?
- In real systems, it is always possible to have confidentiality without integrity?
- What are the different ways to combine MAC and Symmetric Cipher? Which one is always correct?
- Given a network protocol, what is a common mistake that was shown in last class, how would you defend against them?

# Key management



Problem:  $n$  users. Storing mutual secret keys  
is difficult

Total:  $O(n)$  keys per user

# A better solution

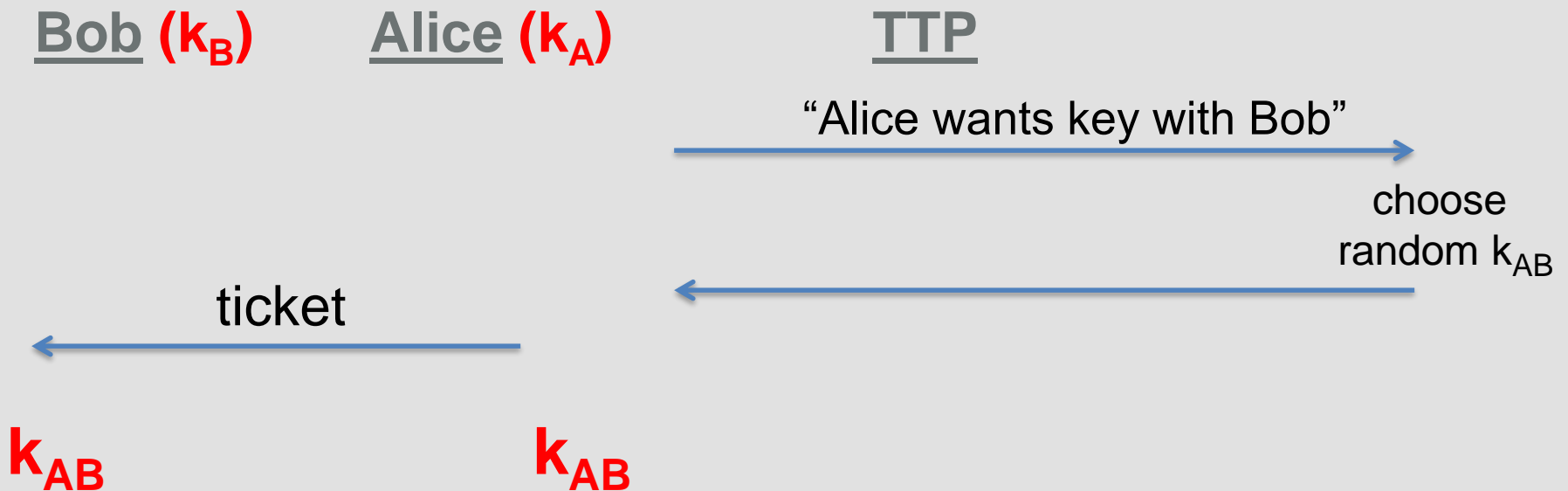


## Online Trusted 3<sup>rd</sup> Party (TTP)



# Generating keys: a toy protocol

Alice wants a shared key with Bob.  
*Eavesdropping security only.*



(E,D) a CPA-secure cipher

# Generating keys: a toy protocol



Alice wants a shared key with Bob.      Eavesdropping security only.

Eavesdropper sees:  $E(k_A, "A, B" \parallel k_{AB})$  ;  $E(k_B, "A, B" \parallel k_{AB})$

$(E, D)$  is CPA-secure  $\Rightarrow$   
eavesdropper learns nothing about  $k_{AB}$

***But TTP needed for every key exchange, knows all session keys.***

***Basis of Kerberos system, good for corporate environment***

***Who would be this online TTP for the Internet? Gov? Which one?***

# Toy protocol:

## Insecure against active attacks



Example: insecure against replay attacks

Attacker records session between Alice and merchant Bob

- For example a book order on the internet

Attacker replays session to Bob

- Bob thinks Alice is ordering another copy of book

# Key question



Can we generate shared keys without an **online** trusted 3<sup>rd</sup> party?

Answer: yes!

Starting point of public-key cryptography:

- Merkle (1974), Diffie-Hellman (1976), RSA (1977)
- More recently: ID-based enc. (BF 2001), Functional enc. (BSW 2011)

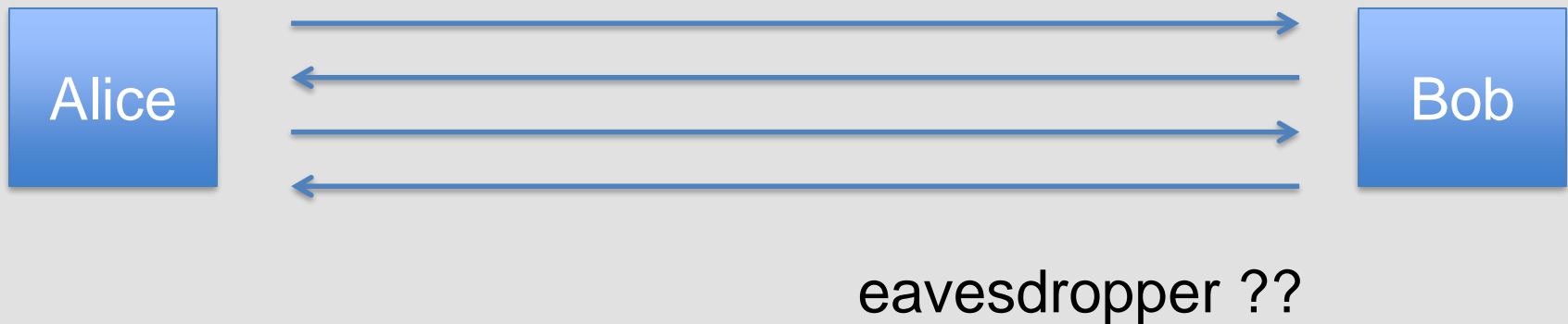


# Key exchange without an online TTP?



Goal: Alice and Bob want shared key, unknown to eavesdropper

- For now: security against eavesdropping only (no tampering)





# The Diffie-Hellman protocol (informally)

Fix a large prime  $p$  (e.g. 600 digits, 2000 bits)

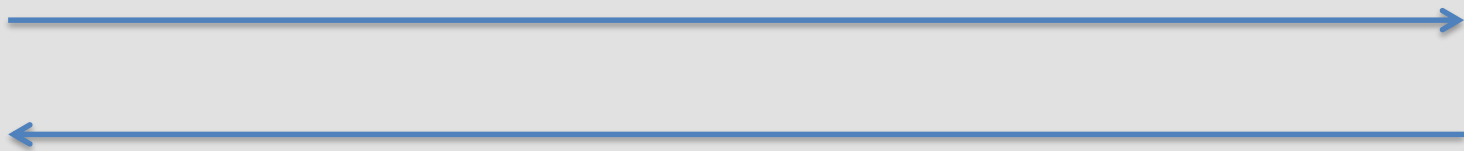
Fix an integer  $g$  in  $\{1, \dots, p\}$

**Alice**

choose random  $\mathbf{a}$  in  $\{1, \dots, p-1\}$

**Bob**

choose random  $\mathbf{b}$  in  $\{1, \dots, p-1\}$



$$\mathbf{B}^{\mathbf{a}} \pmod{p} = (g^{\mathbf{b}})^{\mathbf{a}} = \mathbf{k}_{AB} = \mathbf{g}^{\mathbf{ab}} \pmod{p} = (g^{\mathbf{a}})^{\mathbf{b}} = \mathbf{A}^{\mathbf{b}} \pmod{p}$$

# Security



Eavesdropper sees:  $p$ ,  $g$ ,  
 $A=g^a \pmod{p}$ , and  $B=g^b \pmod{p}$

The question, can Eve compute  $g^{ab} \pmod{p}$  ??

More generally: define  $DH_g(g^a, g^b) = g^{ab} \pmod{p}$

How hard is the DH function mod  $p$ ?



# How hard is the DH function mod $p$ ?

Suppose prime  $p$  is  $n$  bits long.

Best known algorithm (GNFS):      run time       $\exp( \tilde{O}(\sqrt[3]{n}) )$

cipher key size

80 bits

128 bits

256 bits (AES)

modulus size

1024 bits

3072 bits

**15360** bits

Elliptic Curve  
size

160 bits

256 bits

512 bits

As a result: slow transition away from (mod  $p$ ) to elliptic curves



**www.google.com**

The identity of this website has been verified by Thawte SGC CA.

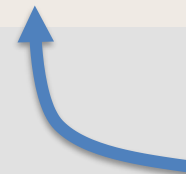
[Certificate Information](#)



Your connection to www.google.com is encrypted with 128-bit encryption.

The connection uses TLS 1.0.

The connection is encrypted using RC4\_128, with SHA1 for message authentication and ECDHE\_RSA as the key exchange mechanism.

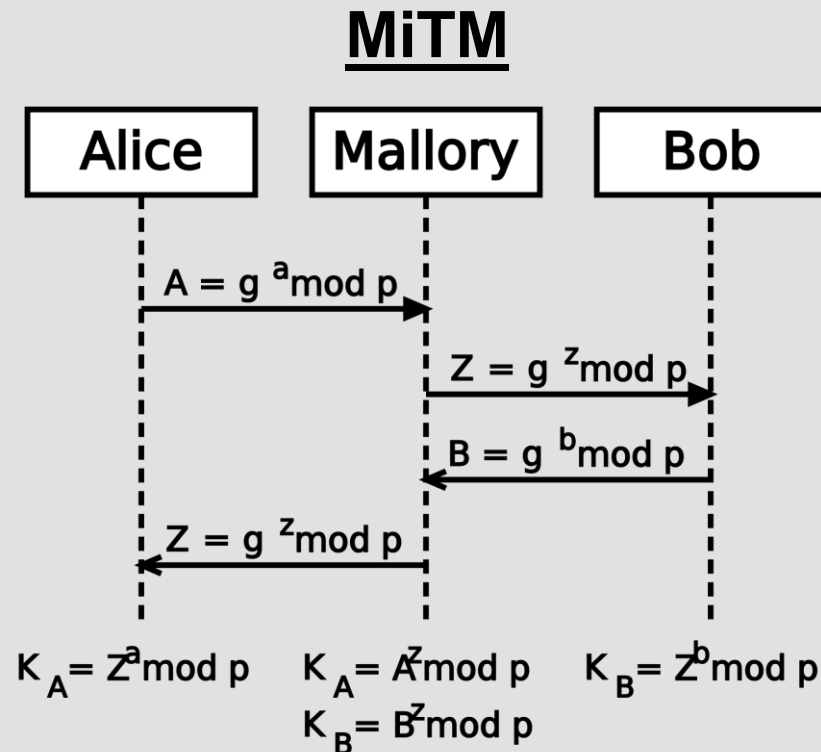


Elliptic curve  
Diffie-Hellman

# Insecure against man-in-the-middle



As described, the protocol is insecure against **active** attacks



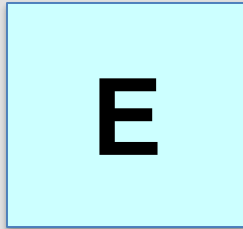


# Key Exchange based on Public Key Cryptography

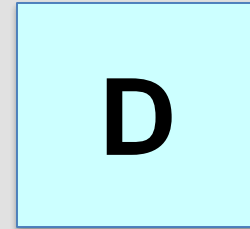
# Public key encryption



Alice



Bob





# Public key encryption



**Def:** a public-key encryption system is a triple of algs.  $(G, E, D)$

- $G()$ : randomized alg. outputs a key pair  $(pk, sk)$
- $E(pk, m)$ : randomized alg. that takes  $m \in M$  and outputs  $c \in C$
- $D(sk, c)$ : det. alg. that takes  $c \in C$  and outputs  $m \in M$  or  $\perp$

Consistency:  $\forall (pk, sk)$  output by  $G$  :

$$\forall m \in M: D(sk, E(pk, m)) = m$$

# Establishing a shared secret



**Alice**

$(pk, sk) \leftarrow G()$

**Bob**

“Alice”,  $pk$

choose random  
 $x \in \{0,1\}^{128}$





# Security (eavesdropping)

Adversary sees **pk, E(pk, x)** and wants **x ∈ M**

Semantic security  $\Rightarrow$

adversary cannot distinguish

$\{ pk, E(pk, x), x \}$  from  $\{ pk, E(pk, rand), rand \in M \}$

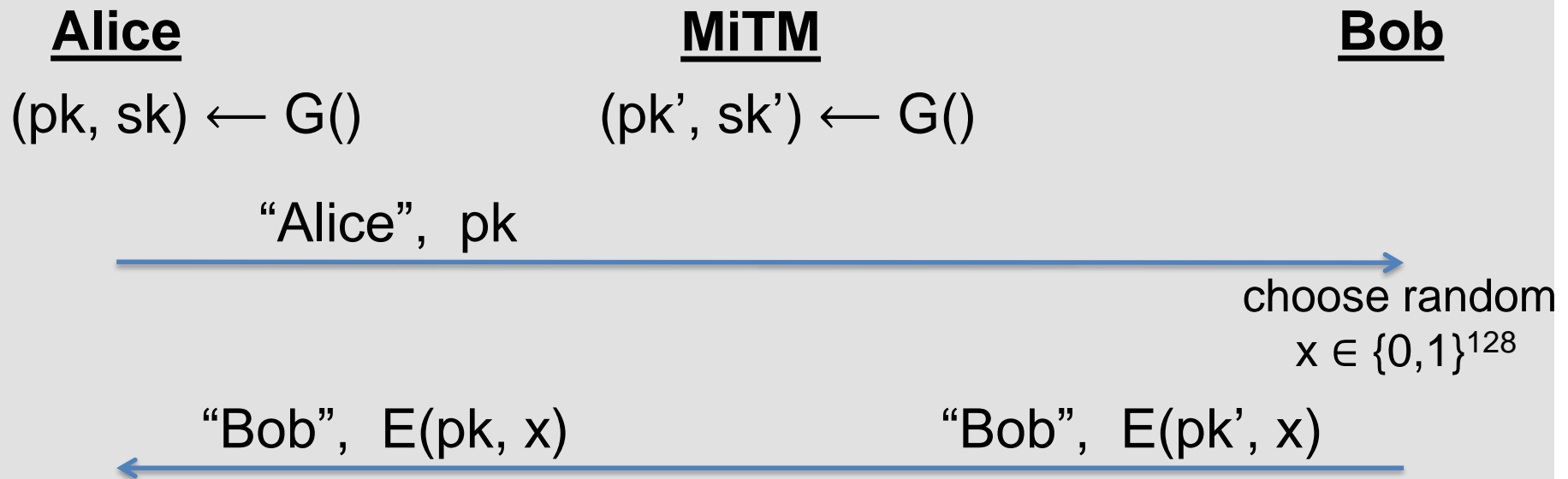
$\Rightarrow$  can derive session key from  $x$ .

**Note:** *protocol is vulnerable to man-in-the-middle*



# Insecure against man in the middle

As described, the protocol is insecure against **active** attacks



# Public key encryption: constructions



Constructions generally rely on hard problems from number theory and algebra

# Further readings



- Merkle Puzzles are Optimal,  
B. Barak, M. Mahmoody-Ghidary, Crypto '09
- On formal models of key exchange (sections 7-9)  
V. Shoup, 1999

# Relation to symmetric cipher security



Recall: for symmetric ciphers we had two security notions:

- One-time security and many-time security (CPA)
- We showed that one-time security  $\not\Rightarrow$  many-time security

For public key encryption:

- One-time security  $\Rightarrow$  many-time security (CPA)  
(follows from the fact that attacker can encrypt by himself)

*Public key encryption **must** be randomized*



# Notation

From here on:

- $N$  denotes a positive integer.
- $p$  denote a prime.

Notation:  $Z_n = \{0, 1, 2, 3, 4, \dots, N-1\}$

Can do addition and multiplication modulo  $N$





# Modular arithmetic

Examples:     let    $N = 12$

$$9 + 8 = 5 \quad \text{in } \mathbb{Z}_{12}$$

$$5 \times 7 = 11 \quad \text{in } \mathbb{Z}_{12}$$

$$5 - 7 = 10 \quad \text{in } \mathbb{Z}_{12}$$

Arithmetic in  $\mathbb{Z}_N$  works as you expect, e.g.  $x \cdot (y+z) = x \cdot y + x \cdot z$  in  $\mathbb{Z}_N$



# Modular inversion

Over the rationals, inverse of 2 is  $\frac{1}{2}$ . What about  $\mathbb{Z}_N$ ?

**Def:** The **inverse** of  $x$  in  $\mathbb{Z}_N$  is an element  $y$  in  $\mathbb{Z}_N$   
s.t.  **$x * y = 1$**  in  $\mathbb{Z}_N$ ,  $y$  is denoted  $x^{-1}$ .

Example: let  $N$  be an odd integer. The inverse of 2 in  $\mathbb{Z}_N$  is



# More notation

**Def:**  $\mathbb{Z}_N^*$  = (set of **invertible** elements in  $\mathbb{Z}_N$  )  
=  $\{ x \in \mathbb{Z}_N : \gcd(x, N) = 1 \}$

Examples:

1. for prime  $p$ ,  $\mathbb{Z}_p^* = \mathbb{Z}_p \setminus \{0\} = \{1, 2, \dots, p-1\}$
2.  $\mathbb{Z}_{12}^* = \{1, 5, 7, 11\}$

For  $x$  in  $\mathbb{Z}_N^*$ , can find  $x^{-1}$  using extended Euclid algorithm.

# Fermat's theorem (1640)

Another way to compute the inverse, and more



Thm: Let  $p$  be a prime

$$\forall x \in (\mathbb{Z}_p)^* : \quad x^{p-1} = 1 \text{ in } \mathbb{Z}_p$$

Example:  $p=5$ .  $3^4 = 81 = 1 \text{ in } \mathbb{Z}_5$

$$\text{So: } x \in (\mathbb{Z}_p)^* \Rightarrow x \cdot x^{p-2} = 1 \Rightarrow x^{-1} = x^{p-2} \text{ in } \mathbb{Z}_p$$

Another way to compute inverses, but less efficient than Euclid



# Euler's generalization of Fermat (1736)

**Def:** For an integer  $N$  define  $\phi(N) = |(Z_N)^*|$  (Euler's  $\phi$  func.)

Examples:  $\phi(12) = |\{1,5,7,11\}| = 4$  ;  $\phi(p) = p-1$

***For  $N=p \cdot q$ :  $\phi(N) = N - p - q + 1 = (p-1)(q-1)$***

**Thm** (Euler):  $\forall x \in (Z_N)^* : x^{\phi(N)} = 1 \text{ in } Z_N$

Example:  $5^{\phi(12)} = 5^4 = 625 = 1 \text{ in } Z_{12}$

Generalization of Fermat. ***Basis of the RSA cryptosystem***



# The RSA trapdoor permutation

**G()**: choose random primes  $p, q \approx 1024$  bits. Set  **$N=pq$** .  
choose integers  **$e, d$**  s.t.  **$e \cdot d = 1 \pmod{\phi(N)}$**   
output  $pk = (N, e)$  ,  $sk = (N, d)$

---

**$F(pk, x)$** :  $\mathbb{Z}_N^* \rightarrow \mathbb{Z}_N^*$  ;  **$RSA(x) = x^e \pmod{N}$**

---

**$F^{-1}(sk, y) = y^d$**  ;  $y^d = RSA(x)^d = x^{ed} = x^{k\phi(N)+1} = (x^{\phi(N)})^k \cdot x = x$



# The RSA assumption

RSA assumption: RSA is one-way permutation

For all efficient algs.  $A$ :

$$\Pr[ A(N,e,y) = y^{1/e} ] < \text{negligible}$$

where  $p, q \xleftarrow{R} n\text{-bit primes}$ ,  $N \leftarrow pq$ ,  $y \xleftarrow{R} \mathbb{Z}_N^*$

# Is RSA a one-way permutation?



To invert the RSA one-way func. (without  $d$ ) attacker must compute:

$$x \text{ from } c = x^e \pmod{N}.$$

How hard is computing  $e$ 'th roots modulo  $N$  ??

Best known algorithm:

- Step 1: factor  $N$  (hard)
- Step 2: compute  $e$ 'th roots modulo  $p$  and  $q$  (easy)





# The factoring problem

Gauss (1805): *“The problem of distinguishing prime numbers from composite numbers and of resolving the latter into their prime factors is known to be one of the most important and useful in arithmetic.”*

Best known alg. (NFS): run time  $\exp(\tilde{O}(\sqrt[3]{n}))$  for n-bit integer

Current world record: **RSA-768** (232 digits)

- Work: two years on hundreds of machines
- Factoring a 1024-bit integer: about 1000 times harder  
⇒ likely possible this decade



## Further reading

- A Computational Introduction to Number Theory and Algebra,  
V. Shoup, 2008 (V2), Chapter 1-4, 11, 12

Available at [\*\*//shoup.net/ntb/ntb-v2.pdf\*\*](http://shoup.net/ntb/ntb-v2.pdf)

# The RSA trapdoor permutation



First published: Scientific American, Aug. 1977.

Very widely used:

- SSL/TLS: certificates and key-exchange
- Secure e-mail and file systems
- ... many others



# Trapdoor functions (TDF)

**Def:** a trapdoor func.  $X \rightarrow Y$  is a triple of efficient algs.  $(G, F, F^{-1})$

- $G()$ : randomized alg. outputs a key pair  $(pk, sk)$
- $F(pk, \cdot)$ : det. alg. that defines a function  $X \rightarrow Y$
- $F^{-1}(sk, \cdot)$ : defines a function  $Y \rightarrow X$  that inverts  $F(pk, \cdot)$

More precisely:  $\forall (pk, sk)$  output by  $G$

$$\forall x \in X: F^{-1}(sk, F(pk, x)) = x$$

# Public-key encryption from TDFs



- $(G, F, F^{-1})$ : secure TDF  $X \rightarrow Y$
- $(E_s, D_s)$ : symmetric auth. encryption defined over  $(K, M, C)$
- $H: X \rightarrow K$  a hash function

We construct a pub-key enc. system  $(G, E, D)$ :

Key generation  $G$ : same as  $G$  for TDF



# Public-key encryption from TDFs

- $(G, F, F^{-1})$ : secure TDF  $X \rightarrow Y$
- $(E_s, D_s)$ : symmetric auth. encryption defined over  $(K, M, C)$
- $H: X \rightarrow K$  a hash function

$E(pk, m)$  :

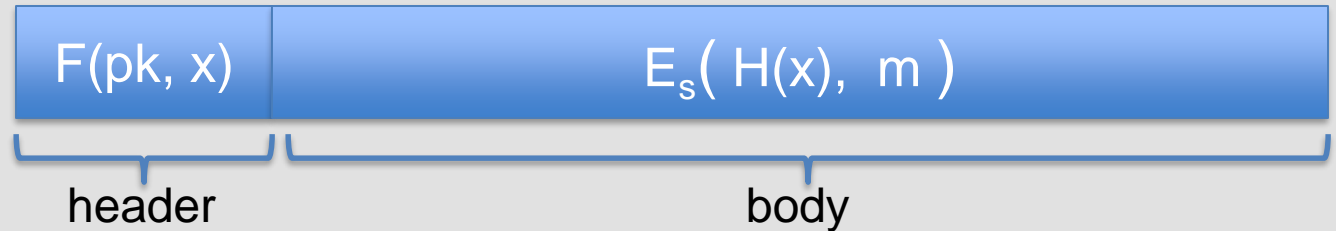
$x \xleftarrow{R} X, \quad y \leftarrow F(pk, x)$   
 $k \leftarrow H(x), \quad c \leftarrow E_s(k, m)$   
output  $(y, c)$

$D(sk, (y, c))$  :

$x \leftarrow F^{-1}(sk, y),$   
 $k \leftarrow H(x), \quad m \leftarrow D_s(k, c)$   
output  $m$



In pictures:



### Security Theorem:

If  $(G, F, F^{-1})$  is a secure TDF,  $(E_s, D_s)$  provides auth. enc.  
and  $H: X \rightarrow K$  is a “random oracle”  
then  $(G, E, D)$  is  $CCA^{ro}$  secure.



# Textbook RSA is insecure

## Textbook RSA encryption:

- public key:  $(N, e)$
  - secret key:  $(N, d)$
- Encrypt:  $c \leftarrow m^e \quad (\text{in } Z_N)$   
Decrypt:  $c^d \rightarrow m$

## Insecure cryptosystem !!

- Is not semantically secure and many attacks exist

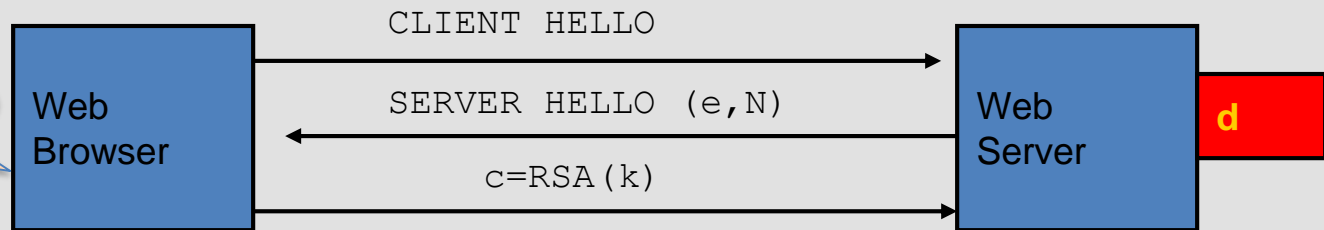
⇒ The RSA trapdoor permutation is not an encryption scheme !





# A simple attack on textbook RSA

random  
session-key  $k$



Suppose  $k$  is 64 bits:  $k \in \{0, \dots, 2^{64}\}$ . Eve sees:  $c = k^e$  in  $Z_N$

If  $k = k_1 \cdot k_2$  where  $k_1, k_2 < 2^{34}$  (prob.  $\approx 20\%$ ) then  $c/k_1^e = k_2^e$  in  $Z_N$

Step 1: build table:  $c/1^e, c/2^e, c/3^e, \dots, c/2^{34e}$ . time:  $2^{34}$

Step 2: for  $k_2 = 0, \dots, 2^{34}$  test if  $k_2^e$  is in table. time:  $2^{34}$

Output matching  $(k_1, k_2)$ .

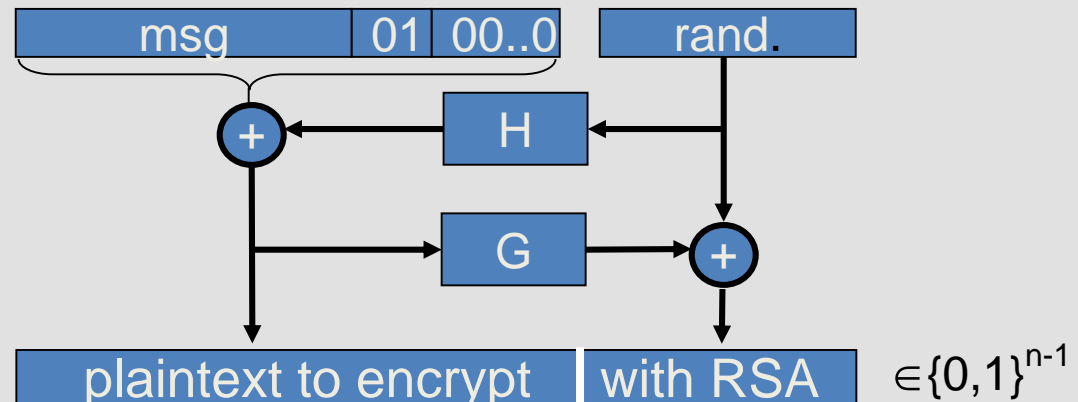
Total attack time:  $\approx 2^{40} \ll 2^{64}$



# PKCS1 v2.0: OAEP

New preprocessing function: OAEP [BR94]

check pad  
on decryption.  
reject CT if invalid.



**Thm** [FOPS'01]: RSA is a trap-door permutation  $\Rightarrow$   
RSA-OAEP is CCA secure when  $H, G$  are *random oracles*

in practice: use SHA-256 for  $H$  and  $G$



# Summary

- Need for key exchange
- Key exchange using trusted third party (TTP)
- Key exchange without TTP
- Diffie-Hellman protocol
  - MiTM attack
  - Non-interactive property
  - Open problem of multiparty key establishment
- Public key encryption made possible by one-way functions with special properties.
- RSA encryption, ISO standard, PKCS, OAEP



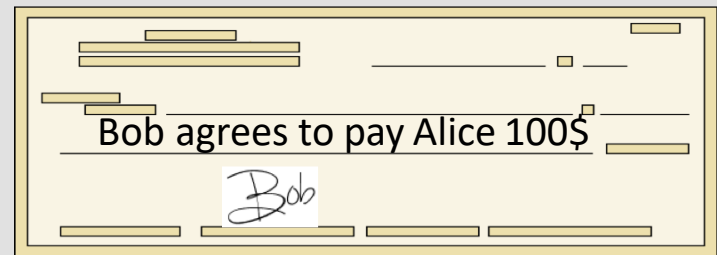
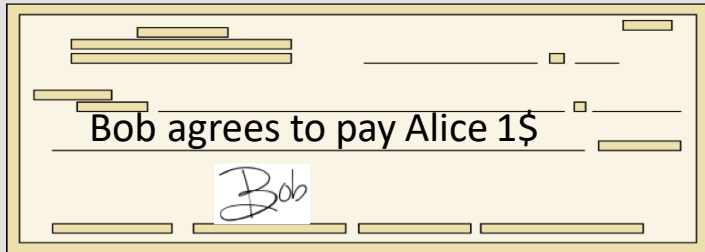
What is digital signature?





# Physical signatures

Goal: bind document to author



Problem in the digital world:

anyone can copy Bob's signature from one doc to another

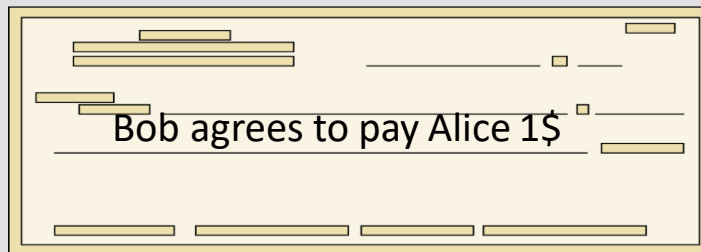


# Digital signatures

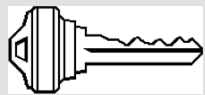


Solution: make signature depend on document

Signer



signature



secret signing  
key (sk)

signing  
algorithm

Verifier

verifier

'accept'  
or  
'reject'



public verification  
key (pk)





# A more realistic example

Software vendor

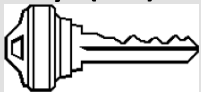


clients



verify sig,  
install if valid

secret signing  
key (sk)

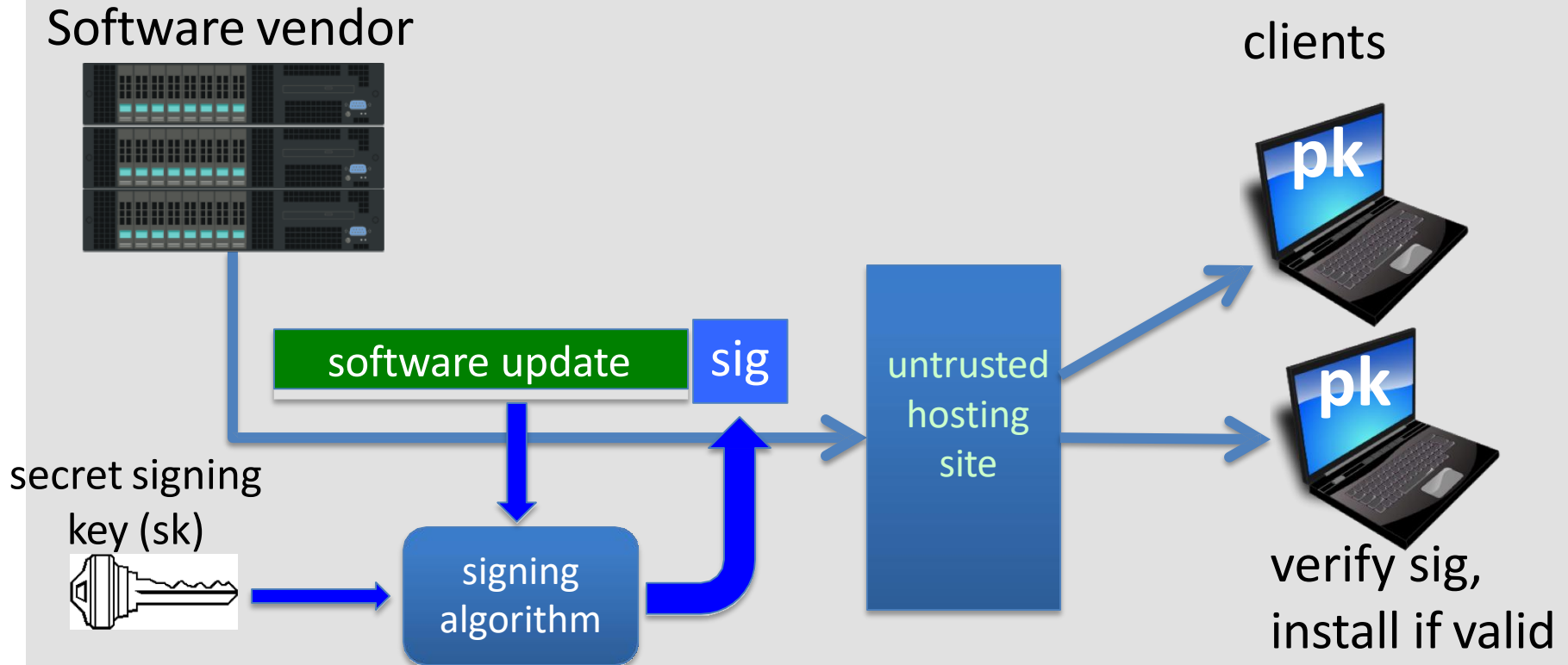


software update

sig

untrusted  
hosting  
site

signing  
algorithm





# Applications

## Code signing:

- Software vendor signs code
- Clients have vendor's pk. Install software if signature verifies.

software vendor



initial software install (pk)

[ software update #1 , sig ]

[ software update #2 , sig ]

many clients





# Review: three approaches to data integrity



1. **Collision resistant hashing**: need a read-only public space

Software  
Vendor

Small read-only  
public space



2. **MACs**: vendor must compute a new MAC of software for every client
  - and must manage a long-term secret key (to generate a per-client MAC key)
3. **Digital signatures**: vendor must manage a long-term secret key
  - Vendor's signature on software is shipped with software
  - Software can be downloaded from an untrusted distribution site





# When to use signatures

Generally speaking:

- If one party signs and one party verifies: **use a MAC**
  - Often requires interaction to generate a shared key
  - Recipient can modify the data and re-sign it before passing the data to a 3<sup>rd</sup> party
- If one party signs and many parties verify: **use a signature**
  - Recipients **cannot** modify received data before passing data to a 3<sup>rd</sup> party (non-repudiation)



# Aggregate Signatures

[BGLS'03]



Certificate chain with aggregates sigs:

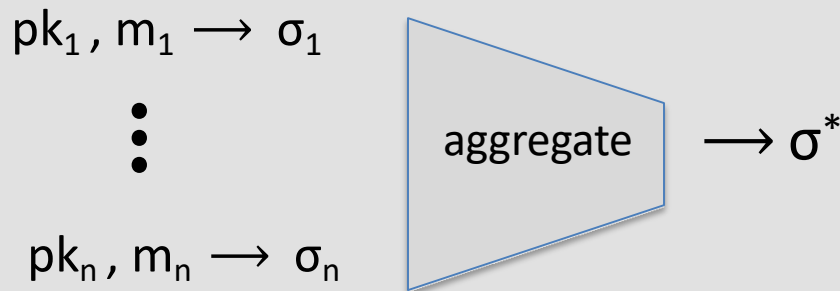
subj-id:  
Equifax  
CA pub-key:  
....

subj-id:  
GeoTrust  
CA pub-key:  
....

subj-id:  
Internal  
CA pub-key:  
....

subj-id:  
[www.xyz.com](http://www.xyz.com)  
pub-key: ....  
aggregate-sig

Aggregate sigs: let us compress  $n$  signatures into one



$V_{\text{agg}}(\bar{pk}, \bar{m}, \sigma^*) = \text{"accept"}$

means for  $i=1, \dots, n$ :  
user  $i$  signed msg  
 $m_i$





## Further Reading

- PSS. The exact security of digital signatures: how to sign with RSA and Rabin, M. Bellare, P. Rogaway, 1996.
- On the exact security of full domain hash, J-S Coron, 2000.
- Short signatures without random oracles, D. Boneh and X. Boyen, 2004.
- Secure hash-and-sign signatures without the random oracle, R. Gennaro, S. Halevi, T. Rabin, 1999.
- A survey of two signature aggregation techniques, D. Boneh, C. Gentry, B. Lynn, and H. Shacham, 2003.

