

Introduction to computer programming A LAB3

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LAB OBJECTIVES

- 1** Practice storing values with primitive types
- 2** Learn how to obtain user input from command line arguments or by the Scanner class.
- 3** Learn how to use the if and if...else selection statements to choose between alternative actions.

1 Primitive types



Data type and its range

Table:List of Java's primitive data types

Type	Size in Bytes	Range
byte	1 byte	-2^7 to $2^7 - 1$ (-128 to 127)
short	2 bytes	-2^{15} to $2^{15} - 1$ (-32768 to 32767)
int	4 bytes	-2^{31} to $2^{31} - 1$ (-2147483648 to 2147483647)
long	8 bytes	-2^{63} to $2^{63} - 1$ (-9,223,372,036,854,775,808 to 9,223,372,036,854,775,807)
float	4 bytes	approximately $\pm 3.40282347\text{E}+38\text{F}$ (6-7 significant decimal digits) Java implements IEEE 754 standard
double	8 bytes	approximately $\pm 1.79769313486231570\text{E}+308$ (15 significant decimal digits)
char	2 byte	0 to 65,536 (unsigned)
boolean	not precisely defined*	true or false

*boolean represents one bit of information, but its "size" isn't something that's precisely defined

Data Operations(Basic Arithmetic Operators)

Name	Meaning	Example	Result
+	Addition	34 + 1	35
-	Subtraction	34.0 - 0.1	33.9
*	Multiplication	300*30	9000
/	Division	1.0 / 2.0	0.5
%	Remainder	20 % 3	2

```
public class TestArithmeticOperators {  
    public static void main(String[] args) {  
        //Variables Definition and Initialization  
        int number1 = 12, number2 = 4;  
        //Addition Operation  
        int sum = number1 + number2;  
        System.out.println("Sum is: " + sum);  
        //Subtraction Operation  
        int dif = number1 - number2;  
        System.out.println("Difference is : " + dif);  
        //Multiplication Operation  
        int mul = number1 * number2;  
        System.out.println("Multiplied value is : " + mul);  
        //Division Operation  
        int div = number1 / number2;  
        System.out.println("Quotient is : " + div);  
        //Modulus Operation  
        int rem = number1 % number2;  
        System.out.println("Remainder is : " + rem);  
    }  
}
```

```
Sum is: 16  
Difference is : 8  
Multiplied value is : 48  
Quotient is : 3  
Remainder is : 0
```

Data Operations(Assignment Operators)

The Java Assignment Operators are used when you want to assign a value to the expression. The assignment operator denoted by the single equal sign =.

Syntax:

```
variable = expression;
```

Example:

```
int a = 6;  
float b = 6.8F;
```


Data type Conversions

◆ Widening or Automatic Type Conversion

- The two data types are compatible.(char and boolean are not compatible with each other.)
- When we assign value of a smaller data type to a bigger data type.

Byte → Short → Int → Long → Float → Double

Example:

```
class Test
{
    public static void main(String[] args)
    {
        int i = 100;

        //automatic type conversion
        long l = i;

        //automatic type conversion
        float f = l;
        System.out.println("Int value "+i);
        System.out.println("Long value "+l);
        System.out.println("Float value "+f);
    }
}
```

```
Int value 100
Long value 100
Float value 100.0
```

Data type Conversions

◆ Narrowing or Explicit Conversion

- This is useful for incompatible data types where automatic conversion cannot be done.
- Assign a value of larger data type to a smaller data type

Double → Float → Long → Int → Short → Byte

Example:

```
//Java program to illustrate incompatible data
// type for explicit type conversion
public class Test
{
    public static void main(String[] argv)
    {
        char ch = 'c';
        int num = 88;
        ch = num;
    }
}
```

Exception in thread "main" java.lang.Error: Unresolved compilation problem:
Type mismatch: cannot convert from int to char

Example:

```
//Java program to illustrate explicit type conversion
class Test
{
    public static void main(String[] args)
    {
        double d = 100.04;

        //explicit type casting
        long l = (long)d;

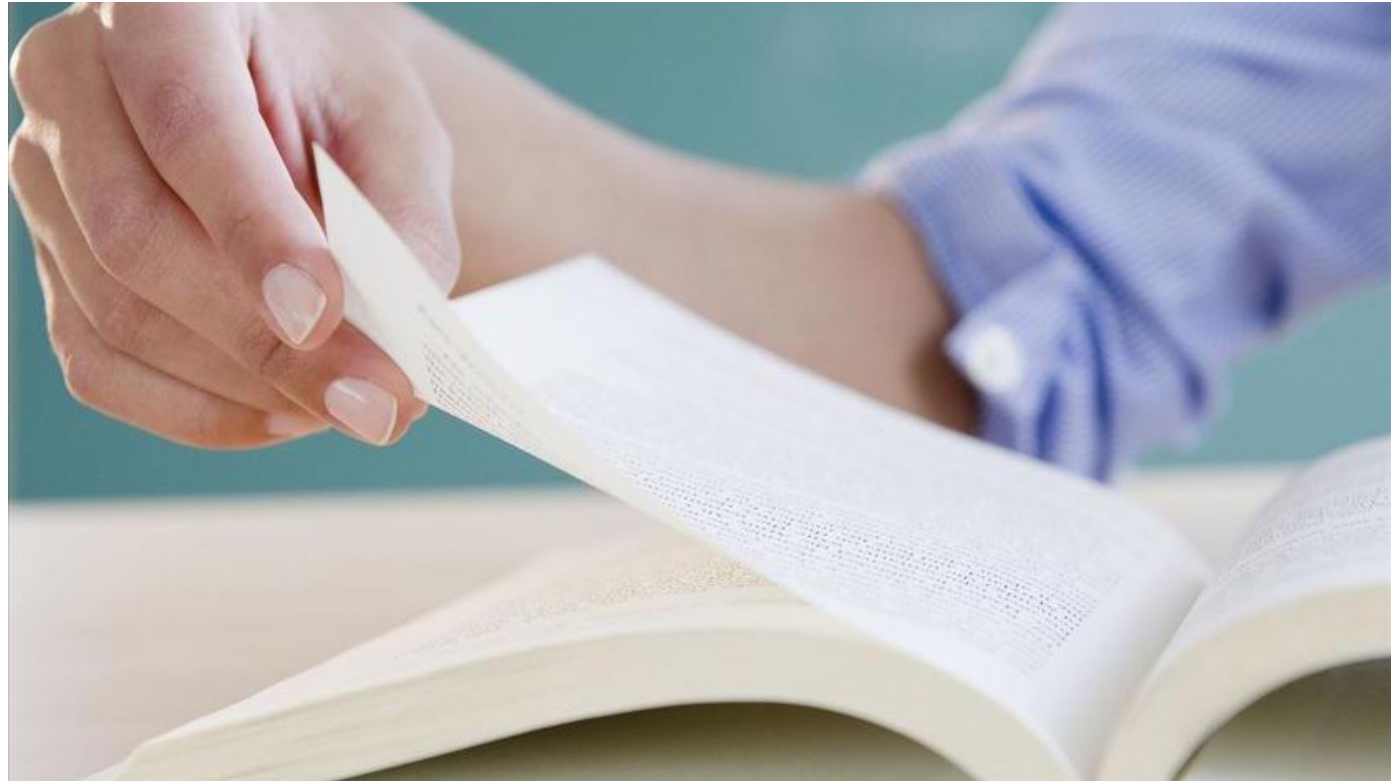
        //explicit type casting
        int i = (int)l;
        System.out.println("Double value "+d);

        //fractional part lost
        System.out.println("Long value "+l);

        //fractional part lost
        System.out.println("Int value "+i);
    }
}
```

Output:

```
Double value 100.04
Long value 100
Int value 100
```

2 Input

2.1 Running programs with arguments

2.2 Using Scanner to get input

2.3 Conclusion

2.1 Runing programs with arguments

- In command line

```
G:\2020Spring\CS102A\LAB3\Case\src>javac PrintInfoFromArgu.java

G:\2020Spring\CS102A\LAB3\Case\src>dir
驱动器 G 中的卷是 FILE
卷的序列号是 2ED6-9B8A

G:\2020Spring\CS102A\LAB3\Case\src 的目录

2020/02/24  23:02    <DIR>        .
2020/02/24  23:02    <DIR>        ..
2020/02/24  23:02                767 PrintInfoFromArgu.class
2019/09/06  19:17                348 PrintInfoFromArgu.java
                2 个文件          1,115 字节
                2 个目录 208,360,599,552 可用字节

G:\2020Spring\CS102A\LAB3\Case\src>java PrintInfoFromArgu
Usage: java PrintInfoFromArgu arg1 arg2

G:\2020Spring\CS102A\LAB3\Case\src>java PrintInfoFromArgu Jimmy 402
Hi,I'm Jimmy,I'm learning JAVA in room 402
```

2.1 Running programs with arguments

● In IDEA

The screenshot illustrates the process of running a Java program in IntelliJ IDEA with specific arguments. The code defines a `PrintInfoFromArgu` class with a `main` method that checks for two arguments. The run configuration is set to `PrintInfoFromArgu` with program arguments `Jre: 48`. The console output shows the usage message: `Usage: java PrintInfoFromArgu arg1 arg2`.

```
public class PrintInfoFromArgu {  
    public static void main(String[] args) {  
        // TODO Auto-generated method stub  
        if (args.length != 2) {  
            System.out.println("Usage: java PrintInfoFromArgu arg1 arg2");  
            System.exit(1);  
        }  
        System.out.println("Hi,I'm " + args[0] +  
            ",I'm learning JAVA in room " + args[1]);  
    }  
}
```

Run: `PrintInfoFromArgu`

`"C:\Program Files\Java\jdk-1.8.0_212\bin\java.exe" ...`

`Usage: java PrintInfoFromArgu arg1 arg2`

Process finished with exit code 1

right-click

right-click

2.2 Using Scanner to get input

In your code

- 1. import java.util.Scanner
- 2. new an Scanner object
- 3. invoke the **method** of the Scanner object to get input data
 - 3-1: next() to get a string data
 - 3-2: nextInt() to get an integer data
 - 3-3: nextDouble() to get a double data
- 4. if all the input process is end, invoke the “**close()**” method is suggested to make your program safe

```
import java.util.Scanner;
public class Demo_scanner{
    public static void main(String [] args){
        Scanner input=new Scanner(System.in);

        System.out.print("please input name: ");
        String name = input.next();
        System.out.print("please input age: ");
        int age = input.nextInt();
        System.out.print("please input level: ");
        char level = input.next().charAt(0);
        System.out.print("please input grade: ");
        double grade = input.nextDouble();

        System.out.printf("My name is %s.\nI am %d years old.\n"
            +"I got %c in Java last semester.\t My score is %.1f\n",name,age,level,grade);
    }
}
```

```
c:\vivian\Java_2018_spring\test>java Demo_scanner
please input name: John
please input age: 18
please input level: A+
please input grade: 96.5
My name is John.
I am 18 years old.
I got A in Java last semester.   My score is 96.5
```


4.3 Conclusion

While using argument of running

- 1) The arguments is stored in String [] args
- 2) You may need to change its type as your desired

```
public class Demo{  
    public static void main(String [] args){  
        int age= Integer.parseInt(args[0]);  
        double grade= Double.parseDouble(args[1]);  
        char level = args[2].charAt(0);  
        String name = args[3];  
    }  
}
```

While using Scanner object

- 1) Import scanner
- 2) New a object
- 3) Invoke the method to get the right type of data
- 4) Invoke close() is suggested

```
import java.util.Scanner;  
public class Demo_scanner{  
    public static void main(String [] args){  
        Scanner input=new Scanner(System.in);  
  
        System.out.print("please input name: ");  
        String name = input.next();  
        System.out.print("please input age: ");  
        int age = input.nextInt();  
        System.out.print("please input level: ");  
        char level = input.next().charAt(0);  
        System.out.print("please input grade: ");  
        double grade = input.nextDouble();  
    }  
}
```


3 Selections

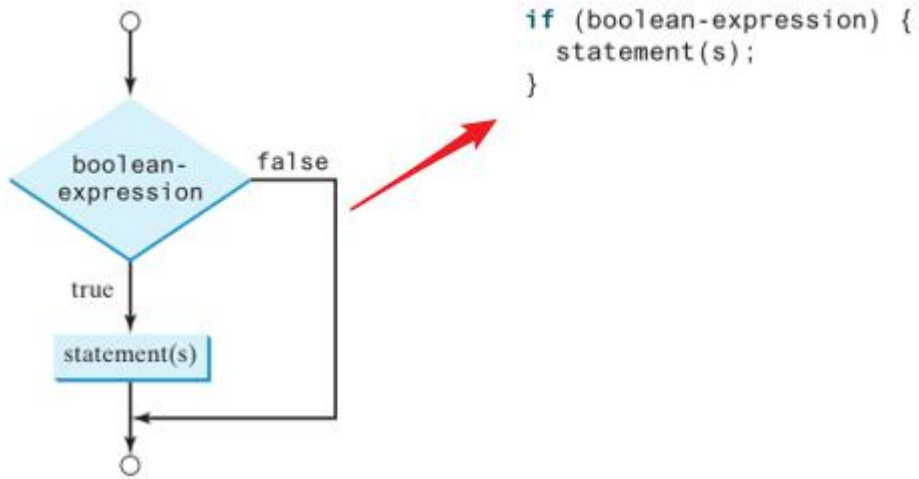
3.1 if Statements

3.2 if-else Statements

3.3 else-if Statements



3.1 if Statements(if)



```
if (boolean-expression) {  
    statement(s);  
}
```

Example:

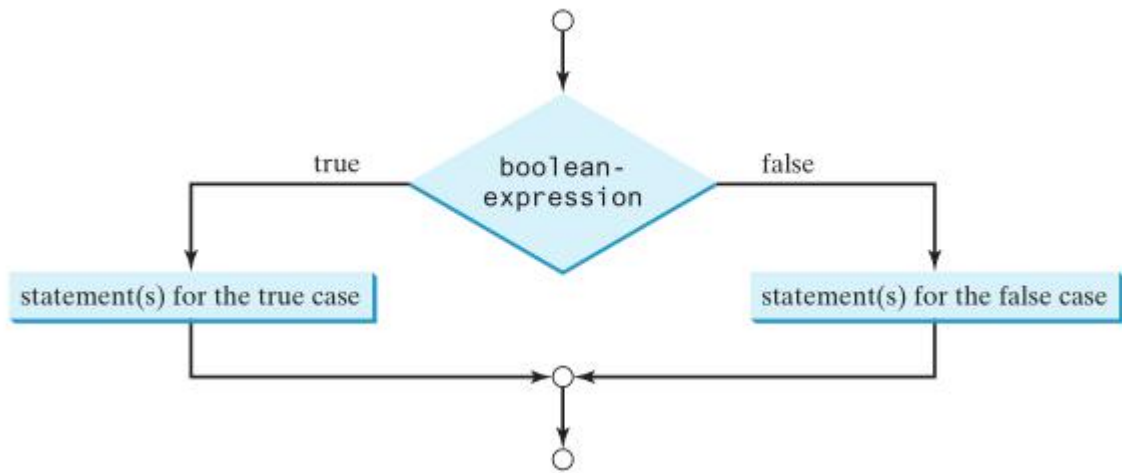
```
import java.util.Iterator;  
import java.util.Scanner;  
  
public class SimpleIfDemo {  
  
    public static void main(String[] args) {  
        Scanner input = new Scanner(System.in);  
        System.out.print("Enter an integer: ");  
        // enter input  
        int number = input.nextInt();  
        // check 5  
        if (number % 5 == 0)  
            System.out.println("HiFive");  
        // check even  
        if (number % 2 == 0)  
            System.out.println("HiEven");  
    }  
}
```

Console

<terminated> SimpleIfDemo [Java Application] C

```
Enter an integer: 30  
HiFive  
HiEven
```

3.2 if Statements(if-else)



```
if (boolean-expression) {  
    statement(s)-for-the-true-case;  
}  
else {  
    statement(s)-for-the-false-case;  
}
```

Example:

```
import java.util.Scanner;  
  
public class SimpleIfelseDemo {  
  
    public static void main(String[] args) {  
        Scanner input = new Scanner(System.in);  
        System.out.print("Enter an integer: ");  
        // enter input  
        int number = input.nextInt();  
        if (number % 2 == 0)  
            System.out.println(number + " is even.");  
        else  
            System.out.println(number + " is odd.");  
    }  
}
```

```
Console [X]  
<terminated> SimpleIfelseDemo [Java Appli  
Enter an integer: 5  
5 is odd.
```

```
Console [X]  
<terminated> SimpleIfelseDemo [Java Applicati  
Enter an integer: 6  
6 is even.
```

3.3 if Statements (else-if and Nested if)

Example:

```
if(boolean-expression)
{
    //execute your code
}
else if(boolean-expression n)
{
    //execute your code
}
else
{
    //execute your code
}
```

```
public class SimpleElseifDemo {

    public static void main(String[] args) {
        int a = 30, b = 30;
        if (b > a) {
            System.out.println("b is greater");
        }
        else if(a > b){
            System.out.println("a is greater");
        }
        else {
            System.out.println("Both are equal");
        }
    }
}
```

else-if

```
Console
<terminated> SimpleElseifDemo [Java /
Both are equal
```

```
if(boolean-expression)
{
    if(boolean-expression)
    {
        //execute your code
    }
}
else
{
    //execute your code
}
```

Example:

```
public class NestedIfDemo {

    public static void main(String[] args) {
        int i = 30, k = 30, j = 30;
        if (i > k) {
            if (j > k)
                System.out.println("i and j are greater than k");
        } else
            System.out.println("i is less than or equal to k");
    }
}
```

Nested if

```
Console
<terminated> NestedIfDemo [Java Application] C:\Pr
i is less than or equal to k
```


4 Exercises



Complete the exercises in the **2020S-Java-A-Lab-3.pdf** and submit to the blackboard as required.

Naming rules of Java

- ◆ **Capitalize the first letter** of each word in a **class name**. for example, the class names **ComputeArea** and **System**
- ◆ **Lowercase** the **first** letter of the first word and **capitalize** the first letter of subsequent words of **the variable name**, such as `string`, `stringBuilder`, etc.
- ◆ **Capitalize every** letter in a **constant**, and use **underscores** between words. for example, the constants `PI` and `MAX_VALUE` .

It is important to follow the naming conventions to make your programs easy to read.



THANK YOU

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