# **Lab1 Exercise Template**

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#### **Eexercise1**

## Code

```
package EXERCISE1;
          import java.util.*;
          public class ShapeTest {
               public static void main(String[] args) {
                    List<Circle> circleList = new ArrayList<Circle>();
                    Circle.setScreenSize(9);
                    StdDraw.setScale(-Shape.getScreenSize(),Shape.getScreenSize());
                    for( int \underline{i} = 1; \underline{i} \leftarrow Shape.getScreenSize(); \underline{i} += 2){
                         circleList.add(new Circle(i, X: 0,i));
11
                    Collections.sort(circleList);
12
                    for( int \underline{i} = 0; \underline{i} < circleList.size(); <math>\underline{i} ++ ){
13
                         circleList.get(<u>i</u>).customizedColor(ColorScheme.SKY,<u>i</u>);
14
                    }
16
        }
17
```

## Result



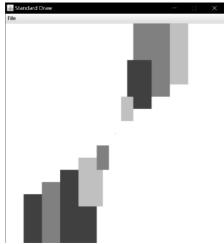
## **Eexercise2**

## Code

```
65 1 @
              public int compareTo( Rectangle o){
                  double area = this.height * this.width;
67
                  double oArea = o.height * o.width;
68
                  if( area > oArea ){
69
                    return -1;
70
                  }else if( area < oArea){
71
                    return 1:
72
                  }else if( this.x < o.x){</pre>
                     return -1;
74
                  }else if( this.x > o.x){
75
                     return 1;
76
77
78
                  return 0;
79
80
81 🐠 @
              public void customizedColor( ColorScheme colorScheme, int index){
82
                 Color[] colorList = colorScheme.getColorScheme();
83
                 if( index < 0 ){
84
                  <u>index</u> = 0;
85
86
                  if( index >= colorList.length){
87
                    index = index % colorList.length;
89
                  StdDraw.setPenColor(colorList[index]);
                  StdDraw.filledRectangle(x, y, halfWidth: width/2, halfHeight: height/2);
```

# **Eexercise3**

## Result



## **Eexercise4**

## Code

```
@Override
```

```
public int compareTo(Circle o){
    double k = this.x * this.x;
    double m = o.x * o.x;
    if( k > m){
        return 1;
    }else if( k < m){
        return -1;
    }
    return 0;
}</pre>
```

```
package EXERCISE1;
2
         import java.util.*;
         public class MyShape {
              public static void main(String[] args) {
4
                   ArrayList<Circle> CircleList = new ArrayList<Circle>();
                   for(int \underline{i} = 0; \underline{i} < 10; \underline{i} ++ ){
6
                        for( int j = 0; j < 10; j++ ){</pre>
                            CircleList.add(new Circle( radius: 0.1, X: <u>i</u>*0.1, y: j*0.1));
8
                        }
9
10
                   Collections.sort(CircleList);
11
                   for( int \underline{i} = 0; \underline{i} < CircleList.size(); \underline{i}++){
12
13
                        CircleList.get(i).customizedColor(ColorScheme.RAINBOW, i);
14
                   }
15
16
17
```

# Result

