

Introduction to computer programming A LAB10

贾艳红 Jana

Email: jiayh@mail.sustech.edu.cn



LAB OBJECTIVES

-  **Learn inheritance.**
-  **Learn protected keyword.**
-  **Learn to use enum types**

knowledge points



Enumerated Types

- ✓ Enumeration means **a list of named constant**. It is created using **enum** keyword.
- ✓ Enumerated type is **type-safe**, meaning that an attempt to assign a value other than one of the enumerated values or null will result in a compile error.
- ✓ Each enumeration constant is **public, static** and **final** by default.
- ✓ you can use the following methods on an enumerated object:
 - **public String name();** Returns a name of the value for the object
 - **public int ordinal();** Returns the ordinal value associated with the enumerated value.
- ✓ In Java, enumeration defines a **class type** and have constructors, you **do not instantiate an enum using new**.
- ✓ The set of every element can be get by the method(**values()**),
- ✓ An enumerated type is a **subclass of the Object class and the Comparable interface**, you can invoke the methods **equals, toString, and compareTo** from an enumerated object reference variable

```
public class EnumeratedTypeDemo {  
    public static void main(String[] args) {  
        EnumDay x = EnumDay.MONDAY;  
        switch (x) {  
            case TUESDAY: Using switch Statements with an Enumerated Variable  
                System.out.println("learning in class");  
                break;  
            case WEDNESDAY:  
            case THURSDAY:  
                System.out.println("practice in class ");  
                break;  
            default:  
                System.out.println("practice after class");  
        }  
        for (EnumDay day : EnumDay.values()) {  
            System.out.println("day's name is " + day.name());  
            System.out.println("day's ordinal is " + day.ordinal());  
        }  
        EnumDay day1 = EnumDay.FRIDAY;  
        EnumDay day2 = EnumDay.THURSDAY;  
        System.out.println("day1.equals(day2) returns " + day1.equals(day2));  
        System.out.println("day1.toString() returns " + day1.toString());  
        System.out.println("day1.compareTo(day2) returns " + day1.compareTo(day2));  
    }  
}  
  
enum EnumDay {  
    SUNDAY, MONDAY, TUESDAY, WEDNESDAY, THURSDAY, FRIDAY, SATURDAY  
};
```

Variables of Enumeration can be defined directly without any new keyword

Defined simply by creating a list of enum variable

Enumerated Types

- ✓ In Java, enumeration defines a class type. so it can have **constructors, methods and instance variables**.
 - An **private (by default) constructor** :While there is attribute defined for enum, there must be a private constructor with parameters for initialization on attributes
 - **There could be also get method** , **toString()** could also be override, other normal method could be nonstatic or static depends on the design.

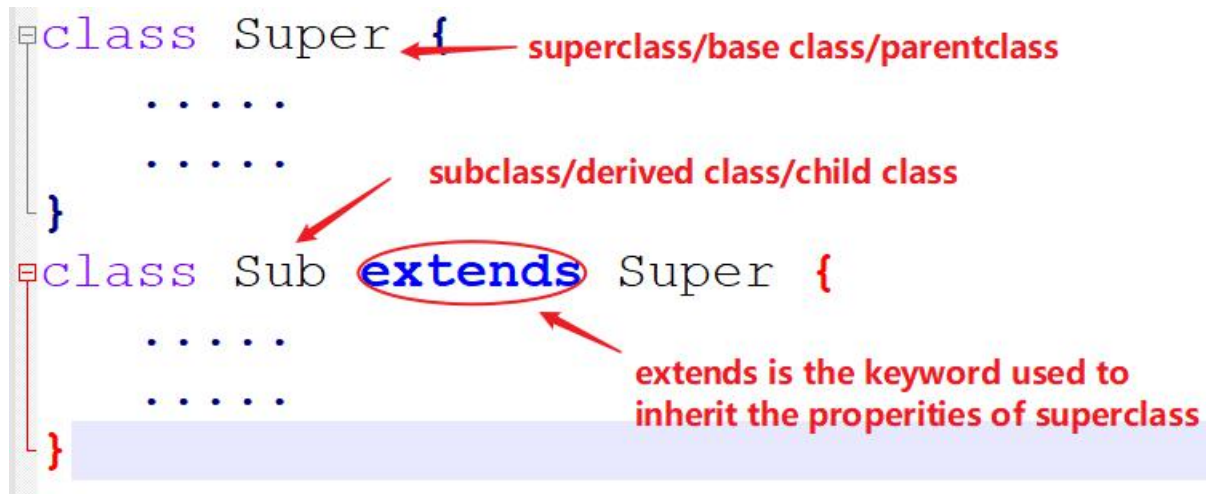
```
public class EnumeratedTypeDemo2 {  
    public static void main(String[] args) {  
        TrafficLight light = TrafficLight.RED;  
        System.out.println(light.getDescription());  
    }  
}  
  
enum TrafficLight {  
    RED ("Please stop"), GREEN ("Please go"),  
    YELLOW ("Please caution");  
    private String description;  
  
    private TrafficLight(String description) {  
        this.description = description;  
    }  
  
    public String getDescription() {  
        return description;  
    }  
};
```

Remember to end with a semicolon

Inheritance

Inheritance in Java is an important concept of OOP(Object Oriented Programming). it is the mechanism in java by which one class is allow to inherit the features(fields and methods) of another class.

Inheritance Syntax:



The diagram illustrates the syntax for class inheritance in Java. It shows two class declarations. The first is `class Super {`, followed by three lines of dots representing methods or fields, and then a closing brace `}`. A red arrow points from the text "superclass/base class/parentclass" to the opening curly brace of the `Super` class. The second declaration is `class Sub extends Super {`, followed by three lines of dots and a closing brace `}`. A red arrow points from the text "subclass/derived class/child class" to the `Sub` class name. Another red arrow points from the text "extends is the keyword used to inherit the properties of superclass" to the `extends` keyword, which is circled in red. A light blue horizontal bar is positioned at the bottom of the code block.

```
class Super {  
    ....  
    ....  
}  
class Sub extends Super {  
    ....  
    ....  
}
```

Why use inheritance?

- For Code Reusability.
- For Method Overriding (so runtime polymorphism can be achieved).

Inheritance

```
package LAB10;

public abstract class Shape {
    protected double x;
    protected double y;
    protected ShapeColor color = ShapeColor.GRAY;
    private static int screenSize = 10;

    public Shape(double x, double y) {
        this.x = x;
        this.y = y;
    }

    public double getX() {
        return x;
    }

    public void setX(double x) { this.x = x; }

    public double getY() { return y; }

    public void setY(double y) { this.y = y; }
```

```
import LAB10.ShapeColor;
import LAB10.StdDraw;
import LAB10.Shape;

public class Circle extends Shape {
    private double radius;
    static final int DEFAULT_RADIUS = 5;

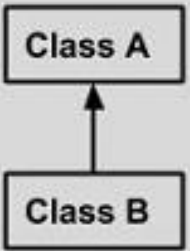
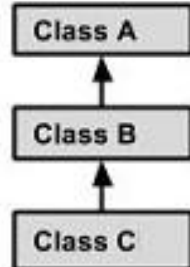
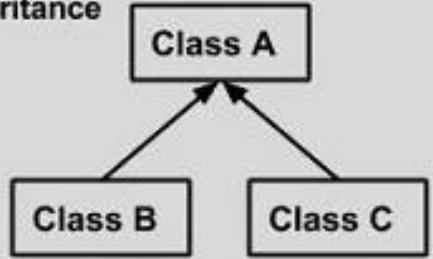
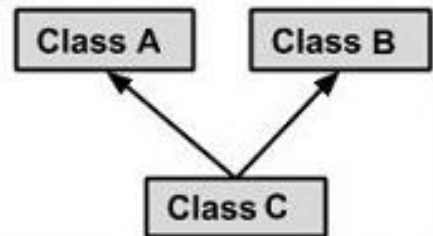
    public Circle(double radius, double x, double y) {
        super(x,y);
        this.radius = radius;
    }

    public Circle(double radius) {
        super(x:0, y:0);
        this.radius = radius;
    }

    public Circle(double x, double y) {
        super(x,y);
        this.radius = DEFAULT_RADIUS;
    }
}
```

The keyword **extends** tells the compiler the **Circle** class extends the **Shape** class, thus inheriting the methods **getX**, **setX**, **getY**, **setY**, and **toString** etc.

Types of Inheritance

Single Inheritance	 <pre>graph BT; B[Class B] --> A[Class A]</pre>	<pre>public class A { } public class B extends A { }</pre>
Multi Level Inheritance	 <pre>graph BT; C[Class C] --> B[Class B]; B --> A[Class A]</pre>	<pre>public class A {} public class B extends A {.....} public class C extends B {.....}</pre>
Hierarchical Inheritance	 <pre>graph BT; B[Class B] --> A[Class A]; C[Class C] --> A</pre>	<pre>public class A {} public class B extends A {.....} public class C extends A {.....}</pre>
Multiple Inheritance	 <pre>graph BT; C[Class C] --> A[Class A]; C --> B[Class B]</pre>	<pre>public class A {} public class B {.....} public class C extends A,B { } // Java does not support mutple Inheritance</pre>

Why multiple inheritance is not supported?

Suppose, Class C inherits Class A and Class B. If there is the same method in both of these classes, it will create an ambiguity whenever we call the standard method using child class object



Inheritance

Super class vs sub class

- If a class is not defined extends with a super class, it inherit **java.lang.Object**
- **all the non-private data-filed and methods** (except constructor) of super class are inherited by the sub class from its super class.
- **sub class can also define its own data-filed and methods**
- **Superclass can only be one.**

Exercises



Complete the exercises in the **2020S-Java-A-Lab-10.pdf** and submit to the blackboard as required.



THANK YOU

贾艳红 Jana

Email: jiayh@mail.sustech.edu.cn