

Scalars and vectors. Linear, power and exponential functions.
Half-life and time constant.

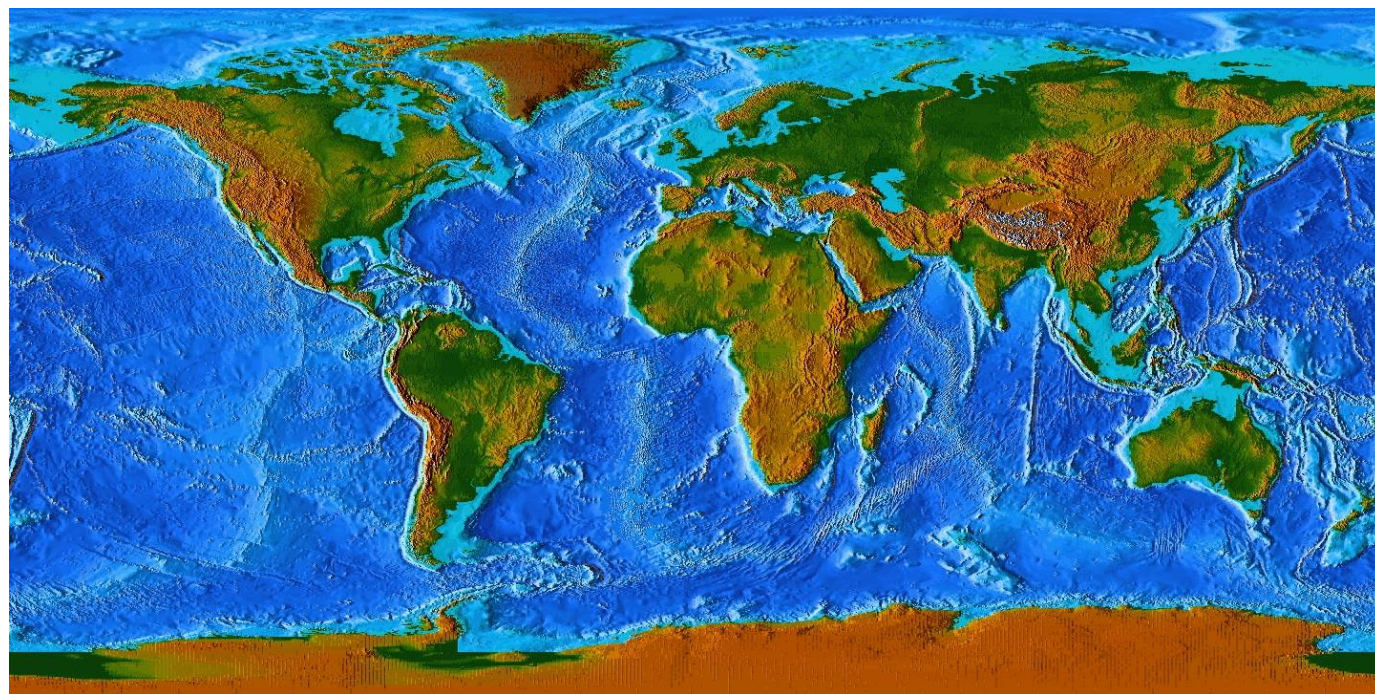
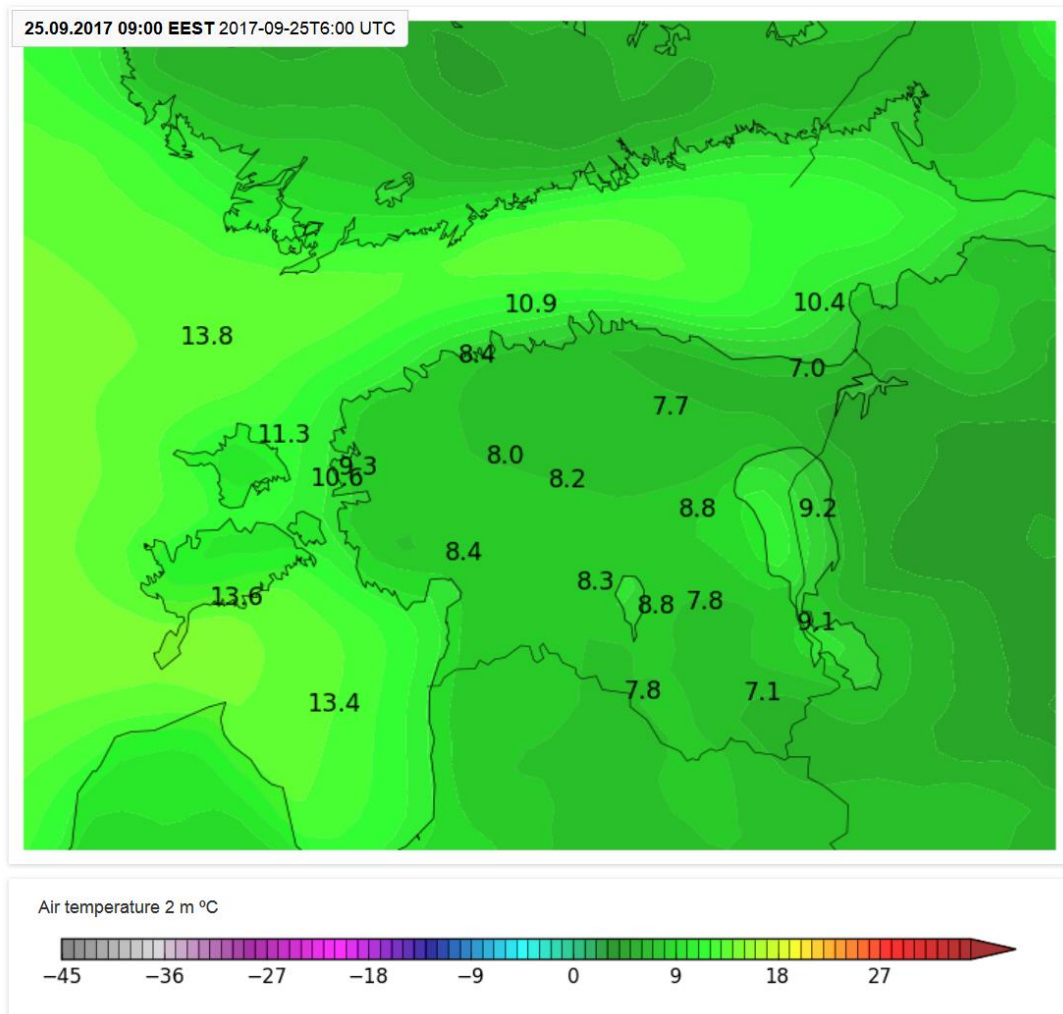
18.09.2020

Scalar values

- Scalars are quantities that are fully described by a magnitude (or numerical value) alone.
- Examples:

Weight=80 kg, Power = 100W, Height = 10 m

Examples of scalar fields

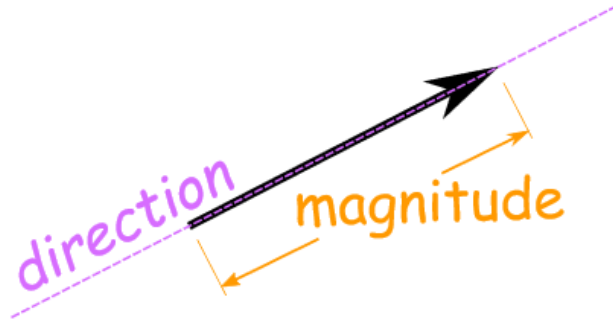


Adding scalar fields together

- Mathematics operations (add, subtract, divide, multiply) on scalar values produce scalar values.
- $C=a+b$, if a, b are scalar, C is scalar value
- Example: rising temperature of a cup of water by 10 degrees will increase the temperature at every point within the cup by 10 degrees (ignoring convection).

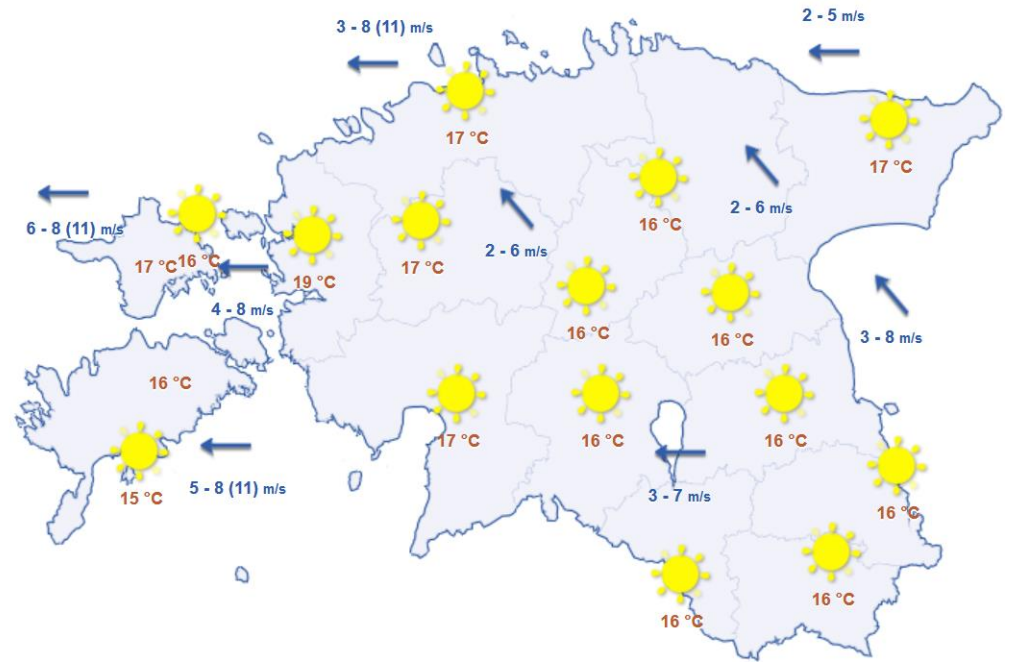
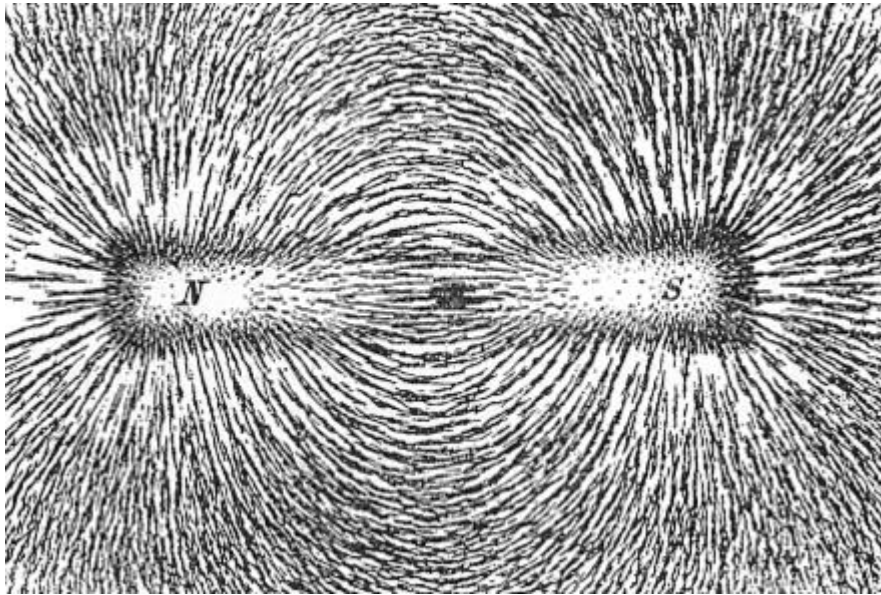
Vector values

- Vectors are quantities that are fully described by both a magnitude and a direction.
- Examples: Wind speed: 10 m/s, SW,



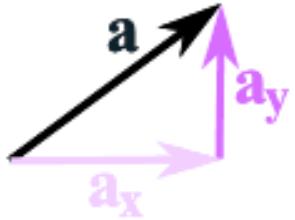
$|a|$ = magnitude

Vector field examples



Magnitude, coordinates

coordinates

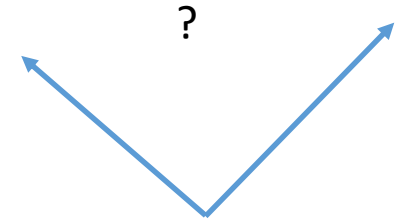
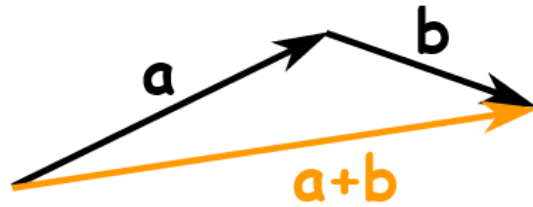


magnitude

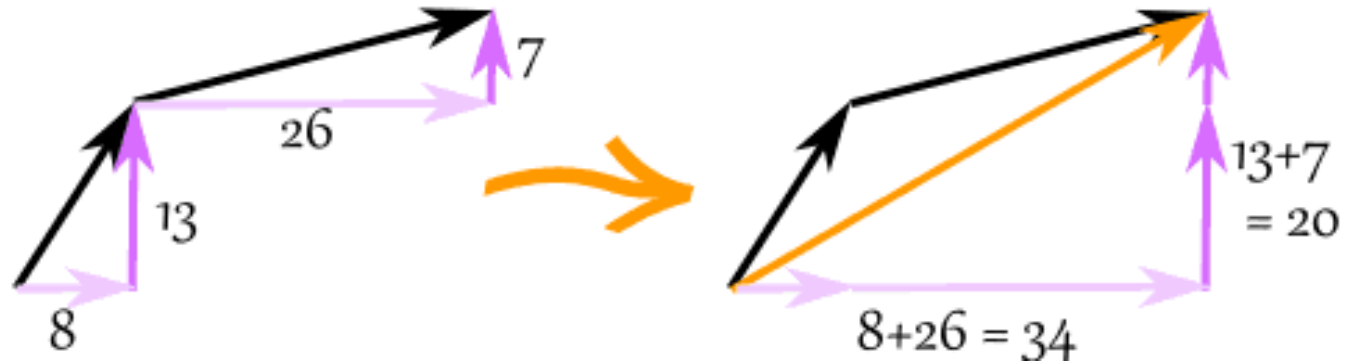
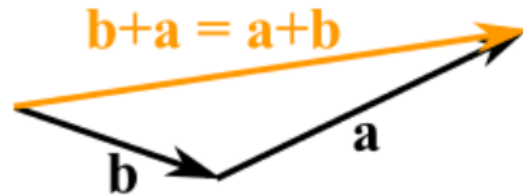
$$|\mathbf{a}| = \sqrt{a_x^2 + a_y^2}$$

Adding vectors

We can add two vectors by joining them head-to-tail:

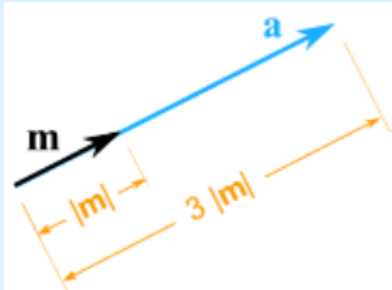


And it doesn't matter which order we add them, we get the same result:



Scalar product of a vector

Example: multiply the vector $\mathbf{m} = (7,3)$ by the scalar 3



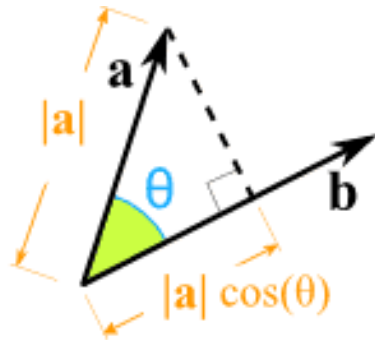
$$\mathbf{a} = 3\mathbf{m} = (3 \times 7, 3 \times 3) = (21, 9)$$

It still points in the same direction, but is 3 times longer

See more: <https://www.mathsisfun.com/algebra/vectors.html>

Dot product

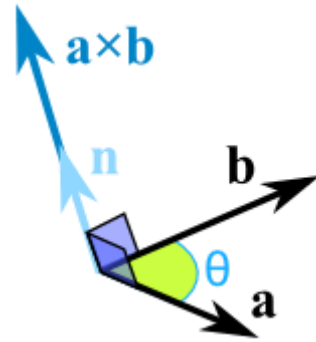
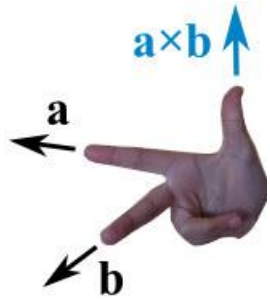
$C = |a| * |b| * \cos(\alpha)$, α = angle between a and b vectors



Practical example: Solar cell light capturing efficiency depending on suns position. How is it calculated ?



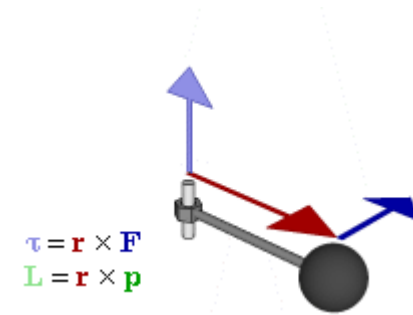
Vector cross product



$$\mathbf{a} \times \mathbf{b} = |\mathbf{a}| |\mathbf{b}| \sin(\theta) \mathbf{n}$$

- $|\mathbf{a}|$ is the magnitude (length) of vector **a**
- $|\mathbf{b}|$ is the magnitude (length) of vector **b**
- θ is the angle between **a** and **b**
- **n** is the unit vector at right angles to both **a** and **b**

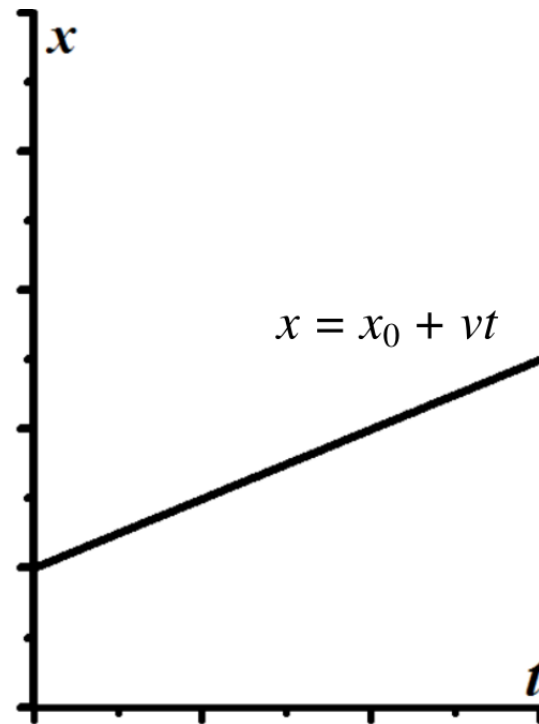
Example: torque vector in rotating bodies



Why do good cars need high torque motor ? Do you need one ?

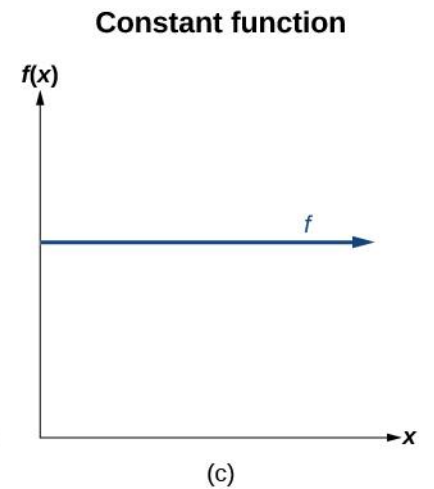
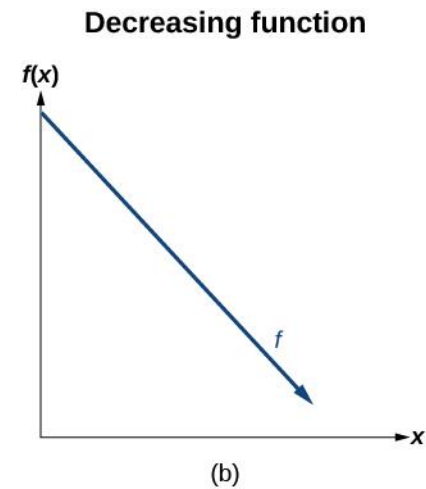
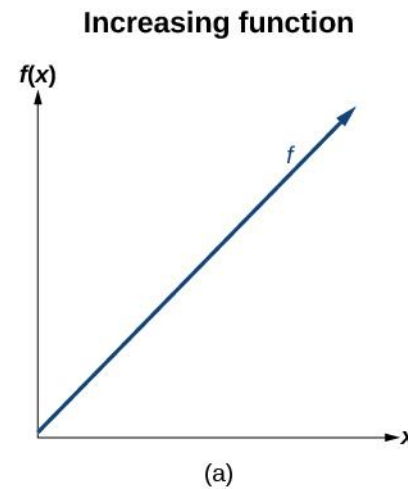
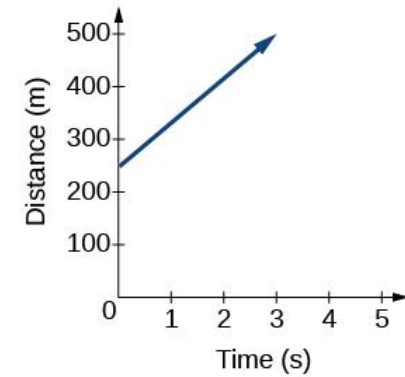
Linear functions

- $F(x)=ax+c$



t	0	1	2	3
$D(t)$	250	333	416	499

Arrows above the table indicate intervals of 1 second between $t=0, 1, 2, 3$. Arrows below the table indicate intervals of 83 meters between $D(t)=250, 333, 416, 499$.

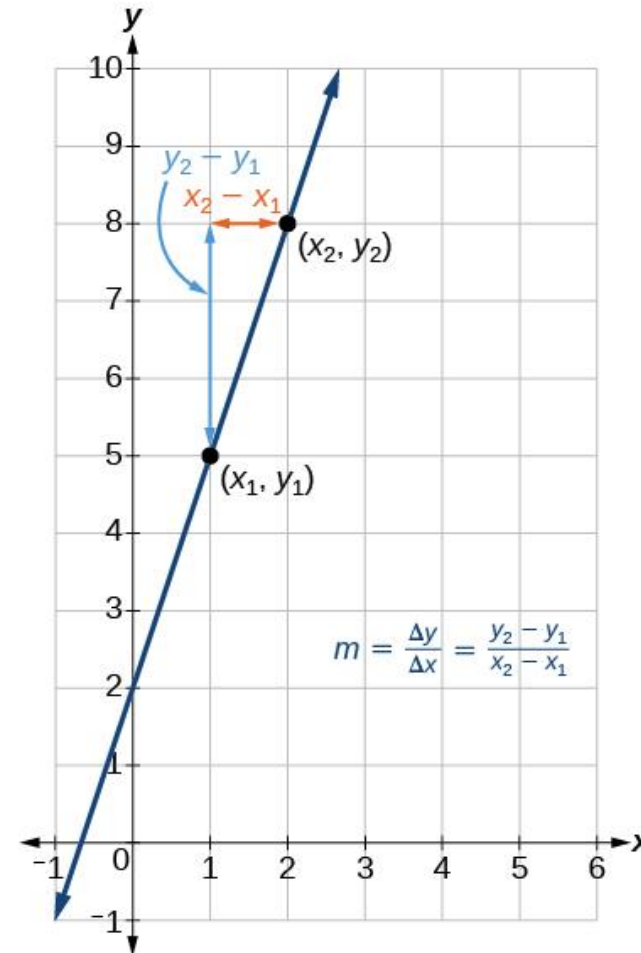


Slope of a function

- $f(x)=mx+b$ is an increasing function if $m>0$.
- $f(x)=mx+b$ is an decreasing function if $m<0$.
- $f(x)=mx+b$ is a constant function if $m=0$.

$$m = \frac{\text{change in output (rise)}}{\text{change in input (run)}} = \frac{\Delta y}{\Delta x} = \frac{y_2 - y_1}{x_2 - x_1}$$

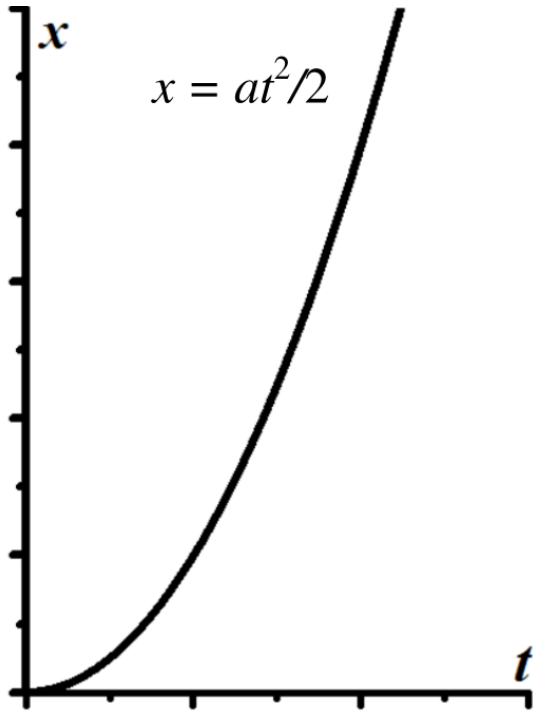
slope



Power functions

- $F(x)=x^n$

What is the slope of this function ?



Polynomial functions

An oil pipeline bursts in the Gulf of Mexico, causing an oil slick in a roughly circular shape. The slick is currently 24 miles in radius, but that radius is increasing by 8 miles each week. We want to write a formula for the area covered by the oil slick. The radius r of the spill depends on the number of weeks w that have passed.

$$r(w) = 24 + 8w$$

We can combine this with the formula for the area A of a circle.

$$A(r) = \pi r^2$$

Composing these functions gives a formula for the area in terms of weeks.

$$A(w) = A(r(w)) = A(24 + 8w) = \pi (24 + 8w)^2$$

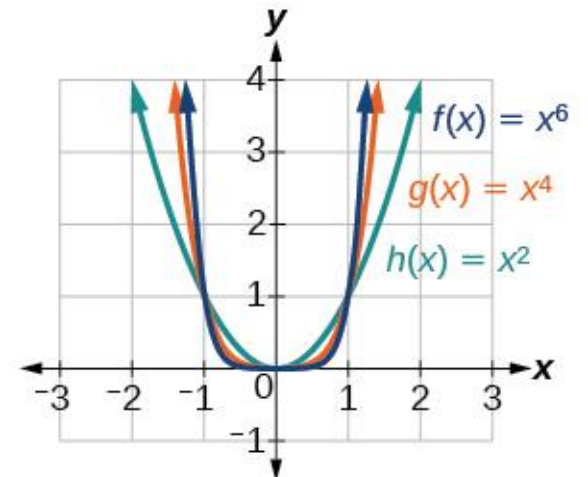
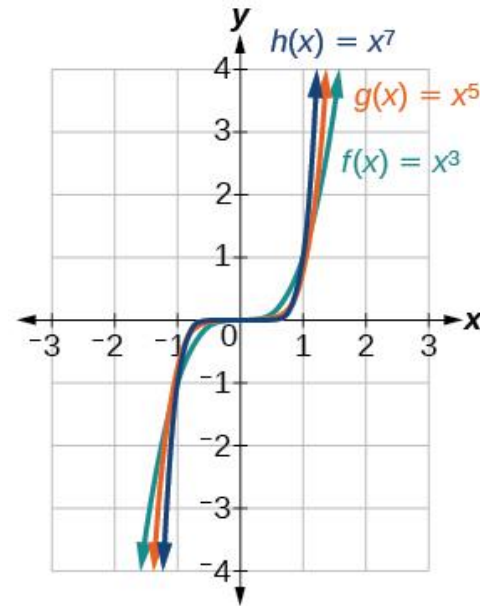
Multiplying gives the formula.

$$A(w) = 576\pi + 384\pi w + 64\pi w^2$$

Constant or zero order

first order

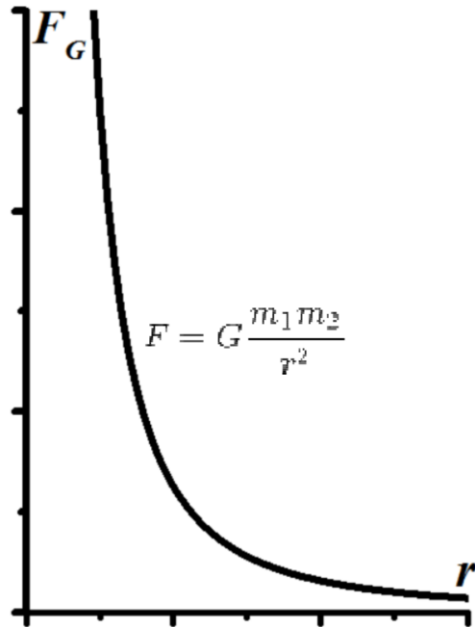
second order



Inverse value

$$F(x) = \frac{1}{x}$$

Force of gravity

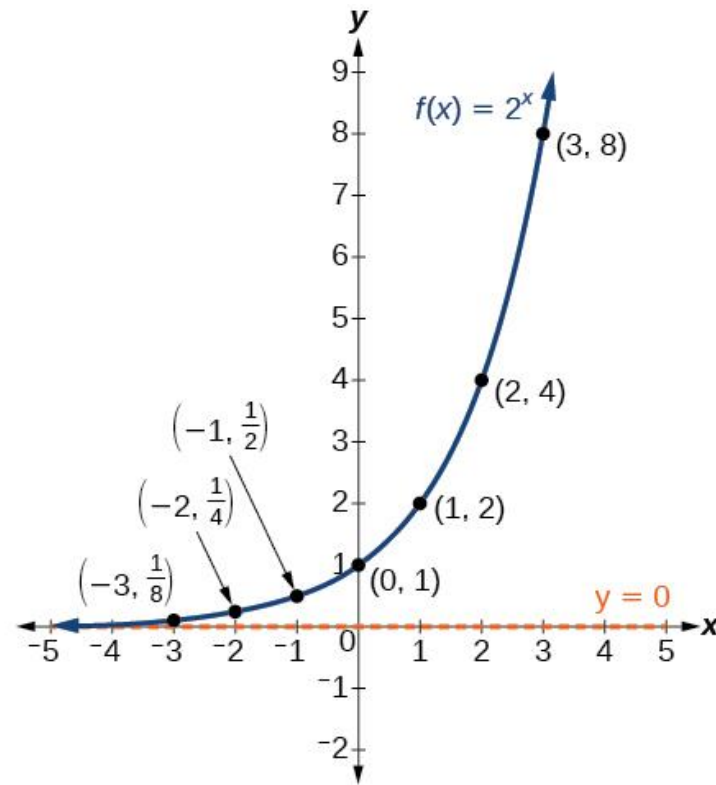


Electric field strength:

$$E = k \frac{Q}{r^2}$$

Exponential functions

- $F(x) = n^x$



Example: If Facebook decided that friends of all friends in your friends list will suddenly become also your friends, through how many such connections you are a friend with everybody on earth/internet ?

Exponential decay, process lifetime and time constant

$$F(t) = a_0 e^{-kt}$$

Growth when $k < 0$
Decay when $k > 0$
 k =decay rate

Example: Decay of luminescence (cold light like LED lamps).
Different types can give rise to range of values from a few ns to several days

$$F(t) = a_0 e^{-\frac{t}{\tau}}$$

τ – time constant (lifetime)

τ is the time at which the population of the assembly is reduced to $1/e \approx 0.367879441$ times its initial value. $e \approx 2.718$

Half-life

Half-life (symbol $t_{1/2}$) is the time required for a quantity to reduce to half its initial value.

$$t_{1/2} = \frac{\ln(2)}{\lambda} = \tau \ln(2) \qquad N(t) = N_0 \left(\frac{1}{2}\right)^{\frac{t}{t_{1/2}}} = N_0 2^{-t/t_{1/2}}$$

$$= N_0 e^{-t \ln(2)/t_{1/2}}$$

Example: Decay of radioactive isotopes ,biological processes

For example, the biological half-life of water in a [human being](#) is about 9 to 10 days,

The biological half-life of [cesium](#) in human beings is between one and four months.

The natural logarithm of x is the [power](#) to which e would have to be raised to equal x. For example, ln(7.5) is 2.0149..., because $e^{2.0149...} = 7.5$. The natural log of e itself, ln(e), is 1, because $e^1 = e$, while the natural logarithm of 1, ln(1), is 0, since $e^0 = 1$.

Number of half-lives elapsed	Fraction remaining	Percentage remaining
0	$1/1$	100
1	$1/2$	50
2	$1/4$	25
3	$1/8$	12
4	$1/16$	6
5	$1/32$	3
6	$1/64$	1
7	$1/128$	0
...	...	
n	$1/2^n$	$100/(2^n)$