# Printer Ballistics Through Texture Analysis of Characters

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## Outline

Introduction

References





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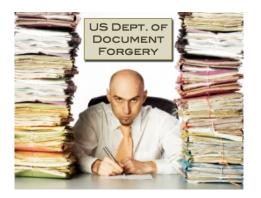
References





#### Motivation

- We (still) live in a "paper era"
- Documents forgery has become common
- There is a way to relate a document to a specific printer?







#### Printer attribution

A way to do this is called "Printer Attribution"

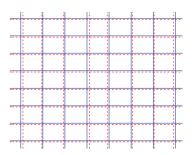
#### Methods

- Geometric distortion
- Character's texture





#### Geometric distortion







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## Bibliography





### **Thanks**

#### Thanks!

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