## **PlanetLab Central API Documentation**

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**PlanetLab Central API Documentation** by Aaron Klingaman and Mark Huang

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## AddAddressType

Status:

current

Prototype:

AddAddressType (auth, address\_type\_fields)

Description:

Adds a new address type. Fields specified in address\_type\_fields are used.

Returns the new address\_type\_id (> 0) if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
address_type_fields	struct	False	
name	string		Address type
description	string		Address type description

#### Returns:

Name	Туре	Optional	Description
	int		New
			address_type_id (>
			0) if successful

## AddAddressTypeToAddress

Status:

current

Prototype:

AddAddressTypeToAddress (auth, address\_type\_id\_or\_name, address\_id)

Description:

Adds an address type to the specified address.

PIs may only update addresses of their own sites.

Returns 1 if successful, faults otherwise.

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Name	Туре	Optional	Description
auth	struct	False	API authentication structure
address_type_id_	_or_n <b>am</b> æd	False	
ad- dress_type_id_or	int _name		Address type identifier
ad- dress_type_id_or	string _name		Address type
address_id	int	False	Address identifier

## Returns:

Name	Type	Optional	Description
	int		1 if successful

## **AddBootState**

Status:

current

Prototype:

AddBootState (auth, name)

Description:

Adds a new node boot state.

Returns 1 if successful, faults otherwise.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
name	string	False	Boot state

Name	Туре	Optional	Description
	int		1 if successful

## **AddConfFile**

Status:

current

Prototype:

AddConfFile (auth, conf\_file\_fields)

## Description:

Adds a new node configuration file. Any fields specified in conf\_file\_fields are used, otherwise defaults are used.

Returns the new conf\_file\_id (> 0) if successful, faults otherwise.

### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
conf_file_fields	struct	False	
file_owner	string		chown(1) owner
postinstall_cmd	string		Shell command to execute after installing
error_cmd	string		Shell command to execute if any error occurs
preinstall_cmd	string		Shell command to execute prior to installing
dest	string		Absolute path where file should be installed
ignore_cmd_errors	boolean		Install file anyway even if an error occurs
enabled	boolean		Configuration file is active
file_permissions	string		chmod(1) permissions
source	string		Relative path on the boot server where file can be downloaded
always_update	boolean		Always attempt to install file even if unchanged
file_group	string		chgrp(1) owner

Name	Type	Optional	Description
	int		New conf_file_id (>
			0) if successful

## AddConfFileToNode

Status:

current

Prototype:

AddConfFileToNode (auth, conf\_file\_id, node\_id\_or\_hostname)

### Description:

Adds a configuration file to the specified node. If the node is already linked to the configuration file, no errors are returned.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
conf_file_id	int	False	Configuration file identifier
node_id_or_hostr	namemixed	False	
node_id_or_host	nam <b>ė</b> nt		Node identifier
node_id_or_host	nametring		Fully qualified hostname

### Returns:

Name	Type	Optional	Description
	int		1 if successful

## AddConfFileToNodeGroup

Status:

current

Prototype:

AddConfFileToNodeGroup (auth, conf\_file\_id, nodegroup\_id\_or\_name)

Description:

Adds a configuration file to the specified node group. If the node group is already linked to the configuration file, no errors are returned.

Returns 1 if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
conf_file_id	int	False	Configuration file identifier
nodegroup_id_or_n	anmeixed	False	
node- group_id_or_name	int		Node group identifier
node- group_id_or_name	string		Node group name

Name	Type	Optional	Description
	int		1 if successful

# AddKeyType

Status:

current

Prototype:

AddKeyType (auth, name)

Description:

Adds a new key type.

Returns 1 if successful, faults otherwise.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
name	string	False	Key type

Name	Туре	Optional	Description
	int		1 if successful

## **AddMessage**

Status:

current

Prototype:

AddMessage (auth, message\_fields)

Description:

Adds a new message template. Any values specified in message\_fields are used, otherwise defaults are used.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
message_fields	struct	False	
enabled	boolean		Message is enabled
message_id	string		Message identifier
template	string		Message template

## Returns:

Name	Type	Optional	Description	
	int		1 if successful	

## AddNetworkMethod

Status:

current

Prototype:

AddNetworkMethod (auth, name)

Description:

Adds a new network method.

Returns 1 if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
name	string	False	Network method

Name	Type	Optional	Description
	int		1 if successful

## AddNetworkType

Status:

current

Prototype:

AddNetworkType (auth, name)

Description:

Adds a new network type.

Returns 1 if successful, faults otherwise.

Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
name	string	False	Network type

### Returns:

Name	Type	Optional	Description
	int		1 if successful

## **AddNode**

Status:

current

Prototype:

AddNode (auth, site\_id\_or\_login\_base, node\_fields)

Description:

Adds a new node. Any values specified in node\_fields are used, otherwise defaults are used.

PIs and techs may only add nodes to their own sites. Admins may add nodes to any site. Returns the new node\_id (> 0) if successful, faults otherwise.

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Name	Type	Optional	Description
auth	struct	False	API authentication structure
site_id_or_login	_base mixed	False	
site_id_or_logir	n_baseint		Site identifier
site_id_or_logir	n_basestring		Site slice prefix
node_fields	struct	False	
boot_state	string		Boot state
model	string		Make and model of the actual machine
version	string		Apparent Boot CD version
hostname	string		Fully qualified hostname

Name	Type	Optional	Description
	int		New node_id (> 0) if successful

## AddNodeGroup

Status:

current

Prototype:

AddNodeGroup (auth, nodegroup\_fields)

Description:

Adds a new node group. Any values specified in nodegroup\_fields are used, otherwise defaults are used.

Returns the new nodegroup\_id (> 0) if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
nodegroup_fields	struct	False	
name	string		Node group name
description	string		Node group description

Name	Type	Optional	Description
	int		New nodegroup_id (> 0) if successful

## **AddNodeNetwork**

Status:

current

Prototype:

AddNodeNetwork (auth, node\_id\_or\_hostname, nodenetwork\_fields)

### Description:

Adds a new network for a node. Any values specified in nodenetwork\_fields are used, otherwise defaults are used. Acceptable values for method may be retrieved via GetNetworkMethods. Acceptable values for type may be retrieved via GetNetworkTypes.

If type is static, ip, gateway, network, broadcast, netmask, and dns1 must all be specified in nodenetwork\_fields. If type is dhcp, these parameters, even if specified, are ignored.

PIs and techs may only add networks to their own nodes. Admins may add networks to any node.

Returns the new nodenetwork\_id (> 0) if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_id_or_hostnam	nemixed	False	
node_id_or_hostnar	ment		Node identifier
node_id_or_hostna	m <b>e</b> tring		Fully qualified hostname
nodenetwork_fields	struct	False	
network	string		Subnet address
is_primary	boolean		Is the primary interface for this node
dns1	string		IP address of primary DNS server
hostname	string		(Optional) Hostname
mac	string		MAC address
bwlimit	int		Bandwidth limit
broadcast	string		Network broadcast address

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Name	Type	Optional	Description
method	string		Addressing method (e.g., 'static' or 'dhcp')
netmask	string		Subnet mask
dns2	string		IP address of secondary DNS server
ip	string		IP address
type	string		Address type (e.g., 'ipv4')
gateway	string		IP address of primary gateway

Name	Type	Optional	Description
	int		New nodenetwork_id (> 0) if successful

## AddNodeToNodeGroup

Status:

current

Prototype:

AddNodeToNodeGroup (auth, node\_id\_or\_hostname, nodegroup\_id\_or\_name)

## Description:

Add a node to the specified node group. If the node is already a member of the node-group, no errors are returned.

Returns 1 if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_id_or_hostnamemixed False			
node_id_or_h	ostnam <b>e</b> nt		Node identifier
node_id_or_hostnametring			Fully qualified hostname
nodegroup_id	_or_nan <b>me</b> ixed	False	

Name	Туре	Optional	Description
node- group_id_or_name	int		Node group identifier
node- group_id_or_name	string		Node group name

Name	Type	Optional	Description
	int		1 if successful

## **AddNodeToPCU**

Status:

current

Prototype:

AddNodeToPCU (auth, node\_id\_or\_hostname, pcu\_id, port)

## Description:

Adds a node to a port on a PCU. Faults if the node has already been added to the PCU or if the port is already in use.

Non-admins may only update PCUs at their sites.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_id_or_hostnamemixed False			
node_id_or_hostnament			Node identifier
node_id_or_hostnametring		Fully qualified hostname	
pcu_id	int	False	PCU identifier
port	int	False	PCU port number

Name	Type	Optional	Description
	int		1 if successful

## **AddPCU**

Status:

current

Prototype:

AddPCU (auth, site\_id\_or\_login\_base, pcu\_fields)

## Description:

Adds a new power control unit (PCU) to the specified site. Any fields specified in pcu\_fields are used, otherwise defaults are used.

PIs and technical contacts may only add PCUs to their own sites.

Returns the new pcu\_id (> 0) if successful, faults otherwise.

### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
site_id_or_login	_base mixed	False	
site_id_or_logii	n_baseint		Site identifier
site_id_or_logii	n_bas&tring		Site slice prefix
pcu_fields	struct	False	
username	string		PCU username
protocol	string		PCU protocol, e.g. ssh, https, telnet
ip	string		PCU IP address
notes	string		Miscellaneous notes
hostname	string		PCU hostname
model	string		PCU model string
password	string		PCU username

### Returns:

Name	Туре	Optional	Description
	int		New pcu_id (> 0) if
			successful

## **AddPeer**

Status:

current

Prototype:

AddPeer (auth, fields)

### Description:

Creates a peer entry in the database and returns its id Temporarily, requires to provide a person\_id this is used to store the credentials that we'll use when connecting to the peer's API

### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
fields	struct	False	
person_id	int		person_id of the account used to log there
peername	string		Peer name
peer_url	string		Peer API url

### Returns:

Name	Type	Optional	Description	
	int		peer_id	

## **AddPerson**

Status:

current

Prototype:

AddPerson (auth, person\_fields)

## Description:

Adds a new account. Any fields specified in person\_fields are used, otherwise defaults are used.

Accounts are disabled by default. To enable an account, use SetPersonEnabled() or UpdatePerson().

Returns the new person\_id (> 0) if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_fields	struct	False	
bio	string		Biography
first_name	string		Given name
last_name	string		Surname

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Name	Type	Optional	Description
title	string		Title
url	string		Home page
phone	string		Telephone number
password	string		Account password in crypt() form
email	string		Primary e-mail address

Name	Туре	Optional	Description
	int		New person_id (> 0) if successful

## **AddPersonKey**

Status:

current

Prototype:

AddPersonKey (auth, person\_id\_or\_email, key\_fields)

Description:

Adds a new key to the specified account.

Non-admins can only modify their own keys.

Returns the new key\_id (> 0) if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address
key_fields	struct	False	
key_type	string		Key type
key	string		Key value

Name	Type	Optional	Description
	int		New key_id (> 0) if successful

## AddPersonToSite

Status:

current

Prototype:

AddPersonToSite (auth, person\_id\_or\_email, site\_id\_or\_login\_base)

## Description:

Adds the specified person to the specified site. If the person is already a member of the site, no errors are returned. Does not change the person's primary site.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address
site_id_or_login_bas	se mixed	False	
site_id_or_login_ba	seint		Site identifier
site_id_or_login_ba	sestring		Site slice prefix

### Returns:

Name	Type	Optional	Description	
	int		1 if successful	

## AddPersonToSlice

Status:

current

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## Prototype:

AddPersonToSlice (auth, person\_id\_or\_email, slice\_id\_or\_name)

## Description:

Adds the specified person to the specified slice. If the person is already a member of the slice, no errors are returned.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address
slice_id_or_name	mixed	False	
slice_id_or_name	int		Slice identifier
slice_id_or_name	string		Slice name

### Returns:

Name	Type	Optional	Description
	int		1 if successful

## **AddRole**

Status:

current

Prototype:

AddRole (auth, role\_id, name)

Description:

Adds a new role.

Returns 1 if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
role id	int	False	Role identifier

Name	Туре	Optional	Description
name	string	False	Role

Name	Type	Optional	Description
	int		1 if successful

## AddRoleToPerson

Status:

current

Prototype:

AddRoleToPerson (auth, role\_id\_or\_name, person\_id\_or\_email)

Description:

Grants the specified role to the person.

 $\mbox{PIs}$  can only grant the tech and user roles to users and techs at their sites. Admins can grant any role to any user.

Returns 1 if successful, faults otherwise.

### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
role_id_or_name	mixed	False	
role_id_or_name	int		Role identifier
role_id_or_name	string		Role
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address

Name	Туре	Optional	Description	
	int		1 if successful	

## **AddSite**

Status:

current

Prototype:

AddSite (auth, site\_fields)

## Description:

Adds a new site, and creates a node group for that site. Any fields specified in site\_fields are used, otherwise defaults are used.

Returns the new site\_id (> 0) if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
site_fields	struct	False	
name	string		Full site name
url	string		URL of a page that describes the site
longitude	double		Decimal longitude of the site
login_base	string		Site slice prefix
latitude	double		Decimal latitude of the site
is_public	boolean		Publicly viewable site
abbreviated_name	string		Abbreviated site name

### Returns:

Name	Туре	Optional	Description
	int		New site_id (> 0) if
			successful

## **AddSiteAddress**

Status:

current

Prototype:

 $AddSiteAddress\ (auth, site\_id\_or\_login\_base, address\_fields)$ 

Description:

Adds a new address to a site. Fields specified in address\_fields are used; some are not optional.

PIs may only add addresses to their own sites.

Returns the new address\_id (> 0) if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
site_id_or_login_l	oase mixed	False	
site_id_or_login_	_baseint		Site identifier
site_id_or_login_	_basestring		Site slice prefix
address_fields	struct	False	
city	string		City
country	string		Country
line3	string		Address line 3
line2	string		Address line 2
line1	string		Address line 1
state	string		State or province
postalcode	string		Postal code

#### **Returns:**

Name	Туре	Optional	Description
	int		New address_id (>
			0) if successful

## **AddSlice**

Status:

current

Prototype:

AddSlice (auth, slice\_fields)

Description:

Adds a new slice. Any fields specified in slice\_fields are used, otherwise defaults are used.

Valid slice names are lowercase and begin with the login\_base (slice prefix) of a valid site, followed by a single underscore. Thereafter, only letters, numbers, or additional underscores may be used.

PIs may only add slices associated with their own sites (i.e., slice prefixes must always be the login\_base of one of their sites).

Returns the new slice\_id (> 0) if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
slice_fields	struct	False	
url	string		URL further describing this slice
max_nodes	int		Maximum number of nodes that can be assigned to this slice
instantiation	string		Slice instantiation state
name	string		Slice name
description	string		Slice description

#### Returns:

Name	Type	Optional	Description
	int		New slice_id (> 0) if
			successful

## **AddSliceAttribute**

Status:

current

## Prototype:

AddSliceAttribute (auth, slice\_id\_or\_name, attribute\_type\_id\_or\_name, value, node\_id\_or\_hostname)

### Description:

Sets the specified attribute of the slice (or sliver, if node\_id\_or\_hostname is specified) to the specified value.

Attributes may require the caller to have a particular role in order to be set or changed. Users may only set attributes of slices or slivers of which they are members. PIs may only set attributes of slices or slivers at their sites, or of which they are members. Admins may set attributes of any slice or sliver.

Returns the new slice\_attribute\_id (> 0) if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
slice_id_or_name	mixed	False	
slice_id_or_name	int		Slice identifier

Name	Туре	Optional	Description
slice_id_or_name	string		Slice attribute type name
attribute_type_id_o	r_mained	False	
at- tribute_type_id_or_	int name		Slice attribute type identifier
at- tribute_type_id_or_	string name		Slice attribute type name
value	string	False	Slice attribute value
node_id_or_hostnar	memixed	True	
node_id_or_hostna	ment		Node identifier
node_id_or_hostna	m <b>e</b> tring		Fully qualified hostname

Name	Туре	Optional	Description
	int		New
			slice_attribute_id (>
			0) if successful

## AddSliceAttributeType

Status:

current

Prototype:

AddSliceAttributeType (auth, attribute\_type\_fields)

Description:

Adds a new type of slice attribute. Any fields specified in attribute\_type\_fields are used, otherwise defaults are used.

Returns the new attribute\_type\_id (> 0) if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
attribute_type_fields	struct	False	
min_role_id	int		Minimum (least powerful) role that can set or change this attribute

Name	Туре	Optional	Description
name	string		Slice attribute type name
description	string		Slice attribute type description

Name	Type	Optional	Description
	int		New attribute_id (>
			0) if successful

## AddSliceToNodes

Status:

current

Prototype:

AddSliceToNodes (auth, slice\_id\_or\_name, node\_id\_or\_hostname\_list)

Description:

Adds the specified slice to the specified nodes. If the slice is already associated with a node, no errors are returned.

Returns 1 if successful, faults otherwise.

### Parameters:

Туре	Optional	Description
struct	False	API authentication structure
mixed	False	
int		Slice identifier
string		Slice name
ne <u>a</u> ltisaty	False	
mixed int string		Node identifier Fully qualified hostname
	struct  mixed  int  string  nealtisty  mixed  int	struct False  mixed False  int  string  nealtisty False  mixed  int

Name	Type	Optional	Description
	int		1 if successful

## AdmAddAddressType

Status:

deprecated

Prototype:

AdmAddAddressType (auth, name)

Description:

Deprecated. See AddAddressType.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
name	string	False	Address type

#### Returns:

Name	Туре	Optional	Description
	int		New address_type_id (>
			0) if successful

## **AdmAddNode**

Status:

deprecated

Prototype:

AdmAddNode (auth, site\_id, hostname, boot\_state, node\_fields)

Description:

Deprecated. See AddNode.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
site_id	int	False	Site identifier
hostname	string	False	Fully qualified hostname
boot_state	string	False	Boot state
node_fields	struct	True	
model	string		Make and model of the actual machine

Name	Туре	Optional	Description
version	string		Apparent Boot CD version

Name	Type	Optional	Description
	int		New node_id (> 0)
			if encoceful

## AdmAddNodeGroup

Status:

deprecated

Prototype:

AdmAddNodeGroup (auth, name, description)

Description:

Deprecated. See AddNodeGroup.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
name	string	False	Node group name
description	string	False	Node group description

Returns:

Name	Туре	Optional	Description
	int		New nodegroup_id
			(> 0) if successful

## **AdmAddNodeNetwork**

Status:

deprecated

Prototype:

AdmAddNodeNetwork (auth, node\_id, method, type, nodenetwork\_fields)

## Description:

Deprecated. See AddNodeNetwork.

## Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_id	int	False	Node associated with this interface
method	string	False	Addressing method (e.g., 'static' or 'dhcp')
type	string	False	Address type (e.g., 'ipv4')
nodenetwork_fields	struct	True	
network	string		Subnet address
is_primary	boolean		Is the primary interface for this node
dns1	string		IP address of primary DNS server
hostname	string		(Optional) Hostname
mac	string		MAC address
bwlimit	int		Bandwidth limit
broadcast	string		Network broadcast address
netmask	string		Subnet mask
dns2	string		IP address of secondary DNS server
ip	string		IP address
gateway	string		IP address of primary gateway

Name	Type	Optional	Description
	int		New nodenetwork id (>
			0) if successful

## AdmAddNodeToNodeGroup

Status:

deprecated

Prototype:

AdmAddNodeToNodeGroup (auth, node\_id\_or\_hostname, nodegroup\_id\_or\_name)

Description:

Deprecated. See AddNodeToNodeGroup.

Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
node_id_or_h	ostnamemixed	False	
node_id_or_h	nostnam <b>i</b> nt		Node identifier
node_id_or_h	nostnametring		Fully qualified hostname
nodegroup_id	_or_nan <b>ne</b> ixed	False	
node- group_id_or_r	int name		Node group identifier
node- group_id_or_r	string name		Node group name

### Returns:

Name	Туре	Optional	Description
	int		1 if successful

## AdmAddPerson

Status:

deprecated

Prototype:

AdmAddPerson (auth, first\_name, last\_name, person\_fields)

Description:

Deprecated. See AddPerson.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
first_name	string	False	Given name
last_name	string	False	Surname
person_fields	struct	True	
bio	string		Biography
title	string		Title
url	string		Home page
phone	string		Telephone number
password	string		Account password in crypt() form
email	string		Primary e-mail address

Name	Type	Optional	Description
	int		New person_id (> 0) if successful

## **AdmAddPersonKey**

Status:

deprecated

Prototype:

AdmAddPersonKey (auth, person\_id\_or\_email, key\_type, key\_value, is\_primary)

Description:

Deprecated. See AddPersonKey. Keys can no longer be marked as primary, i.e. the is\_primary argument does nothing.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address
key_type	string	False	Key type
key_value	string	False	Key value

Name	Туре	Optional	Description
is_primary	int	False	Make this key the primary key

Name	Type	Optional	Description
	int		New key_id (> 0) if

## AdmAddPersonToSite

Status:

deprecated

Prototype:

AdmAddPersonToSite (auth, person\_id\_or\_email, site\_id\_or\_login\_base)

Description:

Deprecated. See AddPersonToSite.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address
site_id_or_login_bas	se mixed	False	
site_id_or_login_ba	seint		Site identifier
site_id_or_login_ba	sestring		Site slice prefix

Name	Type	Optional	Description	
	int		1 if successful	

## **AdmAddSite**

Status:

deprecated

Prototype:

AdmAddSite (auth, name, abbreviated\_name, login\_base, site\_fields)

Description:

Deprecated. See AddSite.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
name	string	False	Full site name
abbreviated_name	string	False	Abbreviated site name
login_base	string	False	Site slice prefix
site_fields	struct	True	
url	string		URL of a page that describes the site
latitude	double		Decimal latitude of the site
longitude	double		Decimal longitude of the site
is_public	boolean		Publicly viewable site

### Returns:

Name	Type	Optional	Description
	int		New site_id (> 0) if
			successful

## **AdmAddSitePowerControlUnit**

Status:

deprecated

Prototype:

AdmAddSitePowerControlUnit (auth, site\_id\_or\_login\_base, pcu\_fields)

Description:

Deprecated. See AddPCU.

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Name	Type	Optional	Description
auth	struct	False	API authentication structure
site_id_or_login	_base mixed	False	
site_id_or_login_baseint			Site identifier
site_id_or_logir	n_basestring		Site slice prefix
pcu_fields	struct	False	
username	string		PCU username
protocol	string		PCU protocol, e.g. ssh, https, telnet
ip	string		PCU IP address
notes	string		Miscellaneous notes
hostname	string		PCU hostname
model	string		PCU model string
password	string		PCU username
turns:			
Name	Туре	Optional	Description

## AdmAssociateNodeToPowerControlUnitPort

int

Status:

deprecated

Prototype:

 $Adm Associate Node To Power Control Unit Port (auth, pcu\_id, port, node\_id\_or\_host name)$ 

New pcu\_id (> 0) if successful

Description:

Deprecated. See AddNodeToPCU.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
pcu_id	int	False	PCU identifier
port	int	False	PCU port number
node_id_or_hostnamemixed		False	

Name	Туре	Optional	Description
node_id_or_hostna	mient		Node identifier
node_id_or_hostna	metring		Fully qualified hostname

Name	Type	Optional	Description
	int		1 if successful

# **AdmAuthCheck**

Status:

deprecated

Prototype:

AdmAuthCheck (auth)

Description:

Deprecated. See AuthCheck.

Parameters:

Name	Туре	Optional	Description
auth	mixed	False	
auth	struct		API authentication structure
auth	struct		API authentication structure

Returns:

Name	Type	Optional	Description	
	int		1 if successful	

# AdmDeleteAddressType

Status:

deprecated

Prototype:

 $AdmDeleteAddressType\ (auth,address\_type\_id\_or\_name)$ 

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## Description:

Deprecated. See DeleteAddressType.

#### Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
address_type_	_id_or_n <b>anix</b> ed	False	
ad- dress_type_id	int _or_name		Address type identifier
ad- dress_type_id	string _or_name		Address type

## Returns:

Name	Type	Optional	Description
	int		1 if successful

# AdmDeleteAllPersonKeys

Status:

deprecated

Prototype:

 $AdmDelete All Person Keys \ (auth, person\_id\_or\_email)$ 

Description:

Deprecated. Functionality can be implemented with GetPersons and DeleteKey.

Deletes all of the keys associated with an account. Non-admins may only delete their own keys.

Non-admins may only delete their own keys.

Returns 1 if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier

Name	Туре	Optional	Description
per- son_id_or_email	string		Primary e-mail address

Name	Type	Optional	Description
	int		1 if successful

# **AdmDeleteNode**

Status:

deprecated

Prototype:

AdmDeleteNode (auth, node\_id\_or\_hostname)

Description:

Deprecated. See DeleteNode.

Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
node_id_or_h	ostnamemixed	False	
node_id_or_h	ostnamint		Node identifier
node_id_or_h	ostnametring		Fully qualified hostname

Returns:

Name	Type	Optional	Description	
	int		1 if successful	

# AdmDeleteNodeGroup

Status:

deprecated

Prototype:

## Chapter 1. PlanetLab API Methods

AdmDeleteNodeGroup (auth, node\_group\_id\_or\_name)

Description:

Deprecated. See DeleteNodeGroup.

Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
node_group_id	d_or_na <b>mi</b> xed	False	
node_group_i	d_or_n <b>amt</b> e		Node group identifier
node_group_i	id_or_n <b>atnie</b> ng		Node group name

#### Returns:

Name	Type	Optional	Description	
	int		1 if successful	

# AdmDeleteNodeNetwork

Status:

deprecated

Prototype:

 $Adm Delete Node Network\ (auth, node\_id\_or\_host name, node network\_id\_or\_ip)$ 

Description:

Deprecated. See DeleteNodeNetwork.

Name	Type	Optional	Description
auth	struct	False	API authentication structure
node_id_or_ho	stnamemixed	False	
node_id_or_h	ostnam <del>i</del> nt		Node identifier
node_id_or_h	ostnam <b>e</b> tring		Fully qualified hostname
nodenetwork_i	id_or_ipmixed	False	
nodenet- work_id_or_ip	int		Node interface identifier

Name	Туре	Optional	Description
nodenet-	string		IP address
work id or ip			

Name	Type	Optional	Description
	int		1 if successful

# **AdmDeletePerson**

Status:

deprecated

Prototype:

AdmDeletePerson (auth, person\_id\_or\_email)

Description:

Deprecated. See DeletePerson.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address

Returns:

Name	Type	Optional	Description
	int		1 if successful

# ${\bf AdmDelete Person Keys}$

Status:

deprecated

## Chapter 1. PlanetLab API Methods

## Prototype:

AdmDeletePersonKeys (auth, person\_id\_or\_email, key\_ids)

## Description:

Deprecated. Functionality can be implemented with GetPersons and DeleteKey.

Deletes the specified keys. Non-admins may only delete their own keys.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address
key_ids	array int	False	Vov.idontifion
	ши		Key identifier

#### Returns:

Name	Type	Optional	Description	
	int		1 if successful	

# **AdmDeleteSite**

Status:

deprecated

Prototype:

 $AdmDeleteSite\ (auth, site\_id\_or\_login\_base)$ 

Description:

Deprecated. See DeleteSite.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
site_id_or_login_base mixed		False	

Name	Type	Optional	Description
site_id_or_lo	gin_baseint		Site identifier
site_id_or_lo	gin_basestring		Site slice prefix

Name	Type	Optional	Description
	int		1 if successful

# **AdmDeleteSitePowerControlUnit**

Status:

deprecated

Prototype:

AdmDeleteSitePowerControlUnit (auth, pcu\_id)

Description:

Deprecated. See DeletePCU.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
pcu_id	int	False	PCU identifier

Returns:

Name	Type	Optional	Description	
	int		1 if successful	

# AdmDisassociatePowerControlUnitPort

Status:

deprecated

Prototype:

 $Adm Disassociate Power Control Unit Port \, (auth, pcu\_id, port) \\$ 

Description:

Deprecated. See DeleteNodeFromPCU.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
pcu_id	int	False	PCU identifier
port	int	False	PCU port number

#### Returns:

Name	Type	Optional	Description
	int		1 if successful

## **AdmGenerateNodeConfFile**

Status:

deprecated

Prototype:

AdmGenerateNodeConfFile (auth, node\_id\_or\_hostname)

## Description:

Deprecated. Functionality can be implemented with GetNodes, GetNodeNetworks, and UpdateNode.

Creates a new node configuration file if all network settings are present. This function will generate a new node key for the specified node, effectively invalidating any old configuration files.

Non-admins can only generate files for nodes at their sites.

Returns the contents of the file if successful, faults otherwise.

#### Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
node_id_or_ho	ostnamemixed	False	
node_id_or_h	ostnam <b>i</b> nt		Node identifier
node_id_or_h	ostnametring		Fully qualified hostname

Name	Туре	Optional	Description

Name	Туре	Optional	Description
	string		Node configuration

# AdmGetAllAddressTypes

Status:

deprecated

Prototype:

 $AdmGetAllAddressTypes\ (auth, address\_type\_id\_or\_name\_list)$ 

Description:

 $Deprecated. \ See \ Get Address Types.$ 

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
address_type_id_or_n <b>arnæ</b> ylist		True	
	mixed		
	int		Address type identifier
	string		Address type

#### Returns:

Name	Туре	Optional	Description
	array		
	struct		
name	string		Address type
address_type_id	int		Address type identifier
description	string		Address type description

# AdmGetAllKeyTypes

Status:

deprecated

Prototype:

AdmGetAllKeyTypes (auth)

## Chapter 1. PlanetLab API Methods

Description:

Deprecated. See GetKeyTypes.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication
			structure

#### Returns:

Name	Type	Optional	Description	
	array			
	string		Key type	

## **AdmGetAllNodeNetworks**

Status:

deprecated

Prototype:

 $AdmGetAllNodeNetworks\ (auth, node\_id\_or\_hostname)$ 

Description:

 $Deprecated.\ Functionality\ can\ be\ implemented\ with\ GetNodes\ and\ GetNodeNetworks.$ 

#### Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
node_id_or_h	ostnamemixed	False	
node_id_or_l	nostnamient		Node identifier
node_id_or_l	nostnam <b>e</b> tring		Fully qualified hostname

Name	Туре	Optional	Description
	array		
	struct		
broadcast	string		Network broadcast address

Name	Туре	Optional	Description
is_primary	boolean		Is the primary interface for this node
network	string		Subnet address
ip	string		IP address
dns1	string		IP address of primary DNS server
hostname	string		(Optional) Hostname
netmask	string		Subnet mask
gateway	string		IP address of primary gateway
nodenetwork_id	int		Node interface identifier
mac	string		MAC address
node_id	int		Node associated with this interface
dns2	string		IP address of secondary DNS server
bwlimit	int		Bandwidth limit
type	string		Address type (e.g., 'ipv4')
method	string		Addressing method (e.g., 'static' or 'dhcp')

# **AdmGetAllRoles**

Status:

deprecated

Prototype:

AdmGetAllRoles (auth)

Description:

Deprecated. See GetRoles.

Return all possible roles as a struct:

{'10': 'admin', '20': 'pi', '30': 'user', '40': 'tech'}

Note that because of XML-RPC marshalling limitations, the keys to this struct are string representations of the integer role identifiers.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure

Name	Type	Optional	Description	
	struct			

# AdmGetNodeGroupNodes

Status:

deprecated

Prototype:

AdmGetNodeGroupNodes (auth, nodegroup\_id\_or\_name)

Description:

Deprecated. See GetNodeGroups.

Returns a list of node\_ids for the node group specified.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
nodegroup_id_or_n	anmeixed	False	
node- group_id_or_name	int		Node group identifier
node- group_id_or_name	string		Node group name

#### Returns:

Name	Type	Optional	Description
	array		List of nodes in this
			node group

# AdmGetNodeGroups

Status:

deprecated

Prototype:

AdmGetNodeGroups (auth, nodegroup\_id\_or\_name\_list)

## Description:

Deprecated. See GetNodeGroups.

#### Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
nodegroup_id_or_namer_dist		True	
	mixed		
	int		Node group identifier
	string		Node group name

## Returns:

Name	Туре	Optional	Description
	array		
	struct		
node_ids	array		List of nodes in this node group
nodegroup_id	int		Node group identifier
name	string		Node group name
conf_file_ids	array		List of configuration files specific to this node group
description	string		Node group description

# **AdmGetNodes**

Status:

deprecated

Prototype:

 $AdmGetNodes\ (auth, node\_id\_or\_hostname\_list, return\_fields)$ 

Description:

Deprecated. See GetNodes. All fields are now always returned.

Name	Туре	Optional	Description
auth	struct	False	API authentication
			structure

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Name	Туре	Optional	Description
node_id_or_hostnam	ne <u>a</u> itisity	True	
	mixed		
	int		Node identifier
	string		Fully qualified hostname

Name	Туре	Optional	Description
	array		
	struct		
session	string		(Admin only) Node session value
pcu_ids	array		List of PCUs that control this node
nodegroup_ids	array		List of node groups that this node is in
last_updated	int		Date and time when node entry was created
version	string		Apparent Boot CD version
nodenetwork_ids	array		List of network interfaces that this node has
boot_state	string		Boot state
hostname	string		Fully qualified hostname
site_id	int		Site at which this node is located
ports	array		List of PCU ports that this node is connected to
slice_ids	array		List of slices on this node
boot_nonce	string		(Admin only) Random value generated by the node at last boot
node_id	int		Node identifier
key	string		(Admin only) Node key
date_created	int		Date and time when node entry was created
model	string		Make and model of the actual machine
conf_file_ids	array		List of configuration files specific to this node

Name	Туре	Optional	Description
ssh_rsa_key	string		Last known SSH host key

# **AdmGetPersonKeys**

Status:

deprecated

Prototype:

AdmGetPersonKeys (person\_id\_or\_email)

Description:

Deprecated. Functionality can be implemented with GetPersons and GetKeys.

Parameters:

Name	Туре	Optional	Description
person_id_or_email	struct	False	API authentication
			structure

#### Returns:

Name	Туре	Optional	Description	
	array			
	struct			
key_type	string		Key type	
key_id	int		Key identifier	
key	string		Key value	

# **AdmGetPersonRoles**

Status:

deprecated

Prototype:

AdmGetPersonRoles (auth, person\_id\_or\_email)

Description:

Deprecated. See GetPersons.

Return the roles that the specified person has as a struct:

{'10': 'admin', '30': 'user', '20': 'pi', '40': 'tech'}

Admins can get the roles for any user. PIs can only get the roles for members of their sites. All others may only get their own roles.

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Note that because of XML-RPC marshalling limitations, the keys to this struct are string representations of the integer role identifiers.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address

#### Returns:

Name	Туре	Optional	Description	
	struct			

## **AdmGetPersonSites**

Status:

deprecated

Prototype:

AdmGetPersonSites (auth, person\_id\_or\_email)

Description:

Deprecated. See GetPersons.

Returns the sites that the specified person is associated with as an array of site identifiers.

Admins may retrieve details about anyone. Users and techs may only retrieve details about themselves. PIs may retrieve details about themselves and others at their sites.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address

Name	Туре	Optional	Description	
	array		List of site	
	,		identifiers	

# **AdmGetPersons**

Status:

deprecated

Prototype:

AdmGetPersons (auth, person\_id\_or\_email\_list, return\_fields)

Description:

Deprecated. See GetPersons.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_em	nail_li <b>st</b> ray	True	
	mixed		
	int		Account identifier
	string		Primary e-mail address
return_fields	array	True	List of fields to return

Name	Туре	Optional	Description
	array		
	struct		
bio	string		Biography
first_name	string		Given name
last_name	string		Surname
last_updated	int		Date and time of last update
roles	array		List of roles
title	string		Title
url	string		Home page

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Name	Туре	Optional	Description
key_ids	array		List of key identifiers
enabled	boolean		Has been enabled
slice_ids	array		List of slice identifiers
phone	string		Telephone number
role_ids	array		List of role identifiers
person_id	int		Account identifier
date_created	int		Date and time when account was created
site_ids	array		List of site identifiers
email	string		Primary e-mail address

# AdmGetPowerControlUnitNodes

Status:

deprecated

Prototype:

AdmGetPowerControlUnitNodes (auth, pcu\_id)

Description:

Deprecated. See GetPCUs.

Returns a list of the nodes, and the ports they are assigned to, on the specified PCU.

Admin may query all PCUs. Non-admins may only query the PCUs at their sites.

## Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
pcu_id	int	False	PCU identifier

Name	Туре	Optional	Description
	array		
	struct		
node_id	int		Node identifier
port_number	int		Port number

# AdmGetPowerControlUnits

Status:

deprecated

Prototype:

AdmGetPowerControlUnits (auth, pcu\_ids)

Description:

Deprecated. See GetPCUs.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
pcu_ids	array	True	
	int		PCU identifier

Name	Type	Optional	Description
	array		
	struct		
username	string		PCU username
protocol	string		PCU protocol, e.g. ssh, https, telnet
node_ids	array		List of nodes that this PCU controls
ip	string		PCU IP address
pcu_id	int		PCU identifier
hostname	string		PCU hostname
site_id	int		Identifier of site where PCU is located
ports	array		List of the port numbers that each node is connected to
model	string		PCU model string
password	string		PCU username
notes	string		Miscellaneous notes

## **AdmGetSiteNodes**

Status:

deprecated

Prototype:

AdmGetSiteNodes (auth, site\_id\_or\_name\_list)

#### Description:

Deprecated. See GetSites.

Return a struct containing an array of node\_ids for each of the sites specified. Note that the keys of the struct are strings, not integers, because of XML-RPC marshalling limitations.

Admins may retrieve details about all nodes on a site by not specifying site\_id\_or\_name or by specifying an empty list. Users and techs may only retrieve details about themselves. PIs may retrieve details about themselves and others at their sites.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
site_id_or_name_list	array	True	
	mixed		
	int		Site identifier
	string		Full site name

#### Returns:

Name	Type	Optional	Description	
	struct			

## **AdmGetSitePls**

Status:

deprecated

Prototype:

AdmGetSitePIs (auth, site\_id\_or\_login\_base)

Description:

 $Deprecated.\ Functionality\ can\ be\ implemented\ with\ Get Sites\ and\ Get Persons.$ 

Return a list of person\_ids of the PIs for the site specified.

Name	Type	Optional	Description	

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
site_id_or_log	gin_base mixed	False	
site_id_or_lo	gin_baseint		Site identifier
site_id_or_lo	gin_basestring		Site slice prefix

Name	Туре	Optional	Description
	array		List of account identifiers

# **AdmGetSitePersons**

Status:

deprecated

Prototype:

AdmGetSitePersons (auth, site\_id\_or\_login\_base)

Description:

Deprecated. See GetSites.

Return a list of person\_ids for the site specified.

PIs may only retrieve the person\_ids of accounts at their site. Admins may retrieve the person\_ids of accounts at any site.

## Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
site_id_or_log	in_base mixed	False	
site_id_or_log	gin_baseint		Site identifier
site_id_or_log	gin_bas&tring		Site slice prefix

Name	Туре	Optional	Description
	array		List of account identifiers

# **AdmGetSitePowerControlUnits**

Status:

deprecated

Prototype:

AdmGetSitePowerControlUnits (auth, site\_id\_or\_login\_base)

Description:

Deprecated. Functionality can be implemented with GetSites and GetPCUs.

## Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
site_id_or_log	in_base mixed	False	
site_id_or_lo	gin_baseint		Site identifier
site_id_or_lo	gin_basestring		Site slice prefix

Name	Type	Optional	Description
	array		
	struct		
username	string		PCU username
protocol	string		PCU protocol, e.g. ssh, https, telnet
node_ids	array		List of nodes that this PCU controls
ip	string		PCU IP address
pcu_id	int		PCU identifier
hostname	string		PCU hostname
site_id	int		Identifier of site where PCU is located
ports	array		List of the port numbers that each node is connected to
model	string		PCU model string
password	string		PCU username
notes	string		Miscellaneous notes

# **AdmGetSiteTechContacts**

Status:

deprecated

Prototype:

AdmGetSiteTechContacts (auth, site\_id\_or\_login\_base)

Description:

Deprecated. Functionality can be implemented with GetSites and GetPersons.

Return a list of person\_ids of the technical contacts for the site specified.

#### Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
site_id_or_login_base mixed		False	
site_id_or_lo	gin_baseint		Site identifier
site_id_or_log	gin_basestring		Site slice prefix

### Returns:

Name	Туре	Optional	Description
	array		List of account
	3		identifiers

## **AdmGetSites**

Status:

deprecated

Prototype:

AdmGetSites (auth, site\_id\_or\_login\_base\_list, return\_fields)

Description:

Deprecated. See GetSites.

	_		
Name	Туре	Optional	Description

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Name	Type	Optional	Description
auth	struct	False	API authentication structure
site_id_or_login_base_alisaty		True	
	mixed		
	int		Site identifier
	string		Site slice prefix

Name	Туре	Optional	Description
	array		
	struct		
address_ids	array		List of address identifiers
pcu_ids	array		List of PCU identifiers
last_updated	int		Date and time when site entry was last updated, in seconds since UNIX epoch
name	string		Full site name
node_ids	array		List of site node identifiers
url	string		URL of a page that describes the site
person_ids	array		List of account identifiers
site_id	int		Site identifier
longitude	double		Decimal longitude of the site
slice_ids	array		List of slice identifiers
max_slivers	int		Maximum number of slivers that the site is able to create
max_slices	int		Maximum number of slices that the site is able to create
login_base	string		Site slice prefix
date_created	int		Date and time when site entry was created, in seconds since UNIX epoch
latitude	double		Decimal latitude of the site
is_public	boolean		Publicly viewable site
abbreviated_name	string		Abbreviated site name

# AdmGrantRoleToPerson

Status:

deprecated

Prototype:

AdmGrantRoleToPerson (auth, person\_id\_or\_email, role\_id\_or\_name)

Description:

Deprecated. See AddRoleToPerson.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Role identifier
per- son_id_or_email	string		Role
role_id_or_name	mixed	False	
role_id_or_name	int		Account identifier
role_id_or_name	string		Primary e-mail address

#### Returns:

Name	Type	Optional	Description
	int		1 if successful

## **AdmlsPersonInRole**

Status:

deprecated

Prototype:

AdmIsPersonInRole (auth, person\_id\_or\_email, role\_id\_or\_name)

Description:

Deprecated. Functionality can be implemented with GetPersons.

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Returns 1 if the specified account has the specified role, 0 otherwise. This function differs from AdmGetPersonRoles() in that any authorized user can call it. It is currently restricted to verifying PI roles.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address
role_id_or_name	mixed	False	
role_id_or_name	int		Role identifier
role_id_or_name	string		Role name

## Returns:

Name	Туре	Optional	Description
	int		1 if account has role,
			0 otherwise

# AdmQueryConfFile

Status:

deprecated

Prototype:

AdmQueryConfFile (auth, search\_vals)

Description:

Deprecated. See GetConfFiles.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
search_vals	struct	False	
node_id	int		Node identifier

Name	Туре	Optional	Description
	array		
	int		Configuration file identifier

# AdmQueryNode

Status:

deprecated

Prototype:

AdmQueryNode (auth, search\_vals)

Description:

Deprecated. Functionality can be implemented with GetNodes and GetNodeNetworks.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
search_vals	struct	False	
nodenet- work_method	string		Addressing method (e.g., 'static' or 'dhcp')
nodenetwork_mac	string		MAC address
nodenetwork_ip	string		IP address
node_hostname	string		Fully qualified hostname

#### Returns:

Name	Туре	Optional	Description	
	array			
	int		Node identifier	

# AdmQueryPerson

Status:

deprecated

Prototype:

AdmQueryPerson (auth, search\_vals)

Description:

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Deprecated. See GetPersons.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
search_vals	struct	False	
email	string		Primary e-mail address

#### Returns:

Name	Туре	Optional	Description
	array		
	int		Account identifier

# AdmQueryPowerControlUnit

Status:

deprecated

Prototype:

AdmQueryPowerControlUnit (auth, search\_vals)

Description:

 $Deprecated.\ Functionality\ can\ be\ implemented\ with\ GetPCUs\ or\ GetNodes.$ 

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
search_vals	struct	False	
node_id	int		Node identifier
pcu_hostname	string		PCU hostname
node_hostname	string		Fully qualified hostname
pcu_ip	string		PCU IP address

Name	Type	Optional	Description
	array		
	int		PCU identifier

# **AdmQuerySite**

Status:

deprecated

Prototype:

AdmQuerySite (auth, search\_vals)

Description:

Deprecated. Functionality can be implemented with GetSites and GetNodes.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
search_vals	struct	False	
nodenetwork_mac	string		MAC address
nodenetwork_ip	string		IP address
site_abbreviatednan	netring		Abbreviated site name
site_loginbase	string		Site slice prefix
node_id	int		Node identifier
node_hostname	string		Fully qualified hostname
site_name	string		Full site name

#### Returns:

Name	Туре	Optional	Description	
	array			
	int		Site identifier	

# AdmRebootNode

Status:

deprecated

Prototype:

AdmRebootNode (auth, node\_id\_or\_hostname)

Description:

 $Deprecated. \ See \ Reboot Node.$ 

## Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_id_or_h	ostnamemixed		
node_id_or_hostnament		Node identifier	
node_id_or_l	nostnam <b>e</b> tring		Fully qualified hostname

## Returns:

Name	Type	Optional	Description
	int		1 if successful

# ${\bf AdmRemoveNodeFromNodeGroup}$

Status:

deprecated

Prototype:

Description:

Deprecated. See DeleteNodeFromNodeGroup.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_id_or_hostnar	nemixed	False	
node_id_or_hostna	ment		Node identifier
node_id_or_hostna	m <b>e</b> tring		Fully qualified hostname
nodegroup_id_or_n	an <b>me</b> ixed	False	
node- group_id_or_name	int		Node group identifier
node- group_id_or_name	string		Node group name

Name	Type	Optional	Description
	int		1 if successful

# **AdmRemovePersonFromSite**

Status:

deprecated

Prototype:

 $AdmRemovePersonFromSite\ (auth, person\_id\_or\_email, site\_id\_or\_login\_base)$ 

Description:

Deprecated. See DeletePersonFromSite.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address
site_id_or_login_bas	se mixed	False	
site_id_or_login_ba	seint		Site identifier
site_id_or_login_ba	sestring		Site slice prefix

Name	Туре	Optional	Description	_
	int		1 if successful	

# AdmRevokeRoleFromPerson

Status:

deprecated

Prototype:

AdmRevokeRoleFromPerson (auth, person\_id\_or\_email, role\_id\_or\_name)

Description:

 $Deprecated. \ See \ Delete Role From Person.$ 

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Role identifier
per- son_id_or_email	string		Role
role_id_or_name	mixed	False	
role_id_or_name	int		Account identifier
role_id_or_name	string		Primary e-mail address

## Returns:

Name	Type	Optional	Description
	int		1 if successful

# **AdmSetPersonEnabled**

Status:

deprecated

Prototype:

AdmSetPersonEnabled (auth, person\_id\_or\_email, enabled)

Description:

Deprecated. See UpdatePerson.

Name	Type	Optional	Description	

Туре	Optional	Description
struct	False	API authentication structure
mixed	False	
int		Account identifier
string		Primary e-mail address
boolean	False	Has been enabled
	struct mixed int string	struct False mixed False int string

Name	Type	Optional	Description	
	int		1 if successful	

# AdmSetPersonPrimarySite

Status:

deprecated

Prototype:

AdmSetPersonPrimarySite (auth, person\_id\_or\_email, site\_id\_or\_login\_base)

Description:

Deprecated. See SetPersonPrimarySite.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address
site_id_or_login_bas	e mixed	False	
site_id_or_login_base	seint		Site identifier
site_id_or_login_bas	sestring		Site slice prefix

Name	Type	Optional	Description
	int		1 if successful

# AdmUpdateNode

Status:

deprecated

Prototype:

AdmUpdateNode (auth, node\_id\_or\_hostname, node\_fields)

Description:

Deprecated. See UpdateNode.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_id_or_hos	tnamemixed	False	
node_id_or_hos	stnam <b>i</b> nt		Node identifier
node_id_or_hos	stnam <b>e</b> tring		Fully qualified hostname
node_fields	struct	False	
version	string		Apparent Boot CD version
boot_state	string		Boot state
hostname	string		Fully qualified hostname
session	string		(Admin only) Node session value
key	string		(Admin only) Node key
model	string		Make and model of the actual machine

Name	Туре	Optional	Description	
	int		1 if successful	

# AdmUpdateNodeGroup

Status:

deprecated

Prototype:

AdmUpdateNodeGroup (auth, nodegroup\_id\_or\_name, name, description)

Description:

Deprecated. See UpdateNodeGroup.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
nodegroup_id_or_na	anmeixed	False	
node- group_id_or_name	int		Node group identifier
node- group_id_or_name	string		Node group name
name	string	False	Node group name
description	string	False	Node group description

#### Returns:

Name	Туре	Optional	Description	_
	int		1 if successful	

# AdmUpdateNodeNetwork

Status:

deprecated

Prototype:

AdmUpdateNodeNetwork (auth, nodenetwork\_id\_or\_ip, nodenetwork\_fields)

Description:

Deprecated. See UpdateNodeNetwork.

Name	Type	Optional	Description
auth	struct	False	API authentication
			structure

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Name nodenetwork_id_or_	<b>Type</b> ipmixed	<b>Optional</b> False	Description
nodenet- work_id_or_ip	int		Node interface identifier
nodenet- work_id_or_ip	string		IP address
nodenetwork_fields	struct	False	
network	string		Subnet address
is_primary	boolean		Is the primary interface for this node
dns1	string		IP address of primary DNS server
hostname	string		(Optional) Hostname
mac	string		MAC address
bwlimit	int		Bandwidth limit
broadcast	string		Network broadcast address
method	string		Addressing method (e.g., 'static' or 'dhcp')
netmask	string		Subnet mask
node_id	int		Node associated with this interface
dns2	string		IP address of secondary DNS server
ip	string		IP address
type	string		Address type (e.g., 'ipv4')
gateway	string		IP address of primary gateway

Name	Type	Optional	Description	
	int		1 if successful	

# AdmUpdatePerson

Status:

deprecated

Prototype:

AdmUpdatePerson (auth, person\_id\_or\_email, person\_fields)

Description:

Deprecated. See UpdatePerson.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address
person_fields	struct	False	
bio	string		Biography
first_name	string		Given name
last_name	string		Surname
title	string		Title
url	string		Home page
enabled	boolean		Has been enabled
phone	string		Telephone number
password	string		Account password in crypt() form
email	string		Primary e-mail address

### Returns:

Name	Туре	Optional	Description
	int		1 if successful

# AdmUpdateSite

Status:

deprecated

Prototype:

AdmUpdateSite (auth, site\_id\_or\_login\_base, site\_fields)

Description:

Deprecated. See UpdateSite.

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## Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
site_id_or_login_bas	e mixed	False	
site_id_or_login_ba	seint		Site identifier
site_id_or_login_ba	sestring		Site slice prefix
site_fields	struct	False	
name	string		Full site name
url	string		URL of a page that describes the site
longitude	double		Decimal longitude of the site
latitude	double		Decimal latitude of the site
max_slices	int		Maximum number of slices that the site is able to create
max_slivers	int		Maximum number of slivers that the site is able to create
is_public	boolean		Publicly viewable site
abbreviated_name	string		Abbreviated site name

### Returns:

Name	Туре	Optional	Description
	int		1 if successful

# AdmUpdateSitePowerControlUnit

Status:

deprecated

Prototype:

 $AdmUpdateSitePowerControlUnit\ (auth,\ pcu\_id,\ pcu\_fields)$ 

Description:

Deprecated. See UpdatePCU.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
pcu_id	int	False	PCU identifier
pcu_fields	struct	False	
username	string		PCU username
protocol	string		PCU protocol, e.g. ssh, https, telnet
node_ids	array		List of nodes that this PCU controls
ip	string		PCU IP address
notes	string		Miscellaneous notes
hostname	string		PCU hostname
model	string		PCU model string
password	string		PCU username
ports	array		List of the port numbers that each node is connected to

Name	Type	Optional	Description
	int		1 if successful

# **AuthCheck**

Status:

current

Prototype:

AuthCheck (auth)

Description:

Returns 1 if the user or node authenticated successfully, faults otherwise.

Parameters:

Name	Туре	Optional	Description
auth	mixed	False	
auth	struct		API authentication structure
auth	struct		API authentication structure

Name	Type	Optional	Description
	int		1 if successful

# **BlacklistKey**

Status:

current

Prototype:

BlacklistKey (auth, key\_id)

Description:

Blacklists a key, disassociating it and all others identical to it from all accounts and preventing it from ever being added again.

WARNING: Identical keys associated with other accounts with also be blacklisted.

Returns 1 if successful, faults otherwise.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
key_id	int	False	Key identifier

#### Returns:

Name	Type	Optional	Description	
	int		1 if successful	

# **BootCheckAuthentication**

Status:

deprecated

Prototype:

BootCheckAuthentication (auth)

Description:

Deprecated. See AuthCheck.

Name	Туре	Optional	Description
auth	mixed	False	

Name	Туре	Optional	Description
auth	struct		API authentication structure
auth	struct		API authentication structure

Name	Type	Optional	Description
	int		1 if successful

# **BootGetNodeDetails**

Status:

current

Prototype:

BootGetNodeDetails (auth)

Description:

Returns a set of details about the calling node, including a new node session value.

## Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication
			structure

Name	Туре	Optional	Description
	struct		
boot_state	string		Boot state
model	string		Make and model of the actual machine
hostname	string		Fully qualified hostname
networks	array		
	struct		
broadcast	string		Network broadcast address
is_primary	boolean		Is the primary interface for this node
network	string		Subnet address
ip	string		IP address

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Name	Туре	Optional	Description
dns1	string		IP address of primary DNS server
hostname	string		(Optional) Hostname
netmask	string		Subnet mask
gateway	string		IP address of primary gateway
nodenetwork_id	int		Node interface identifier
mac	string		MAC address
node_id	int		Node associated with this interface
dns2	string		IP address of secondary DNS server
bwlimit	int		Bandwidth limit
type	string		Address type (e.g., 'ipv4')
method	string		Addressing method (e.g., 'static' or 'dhcp')
session	string		Session key

# BootNotifyOwners

Status:

current

Prototype:

BootNotifyOwners (auth, message\_id, include\_pis, include\_techs, include\_support)

# Description:

Notify the owners of the node, and/or support about an event that happened on the machine.

Returns 1 if successful.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
message_id	string	False	Message identifier
include_pis	boolean	False	Notify PIs
include_techs	boolean	False	Notify technical contacts
include_support	boolean	False	Notify support

Name	Type	Optional	Description
	int		1 if successful

# BootUpdateNode

Status:

current

Prototype:

BootUpdateNode (auth, node\_fields)

Description:

Allows the calling node to update its own record. Only the primary network can be updated, and the node IP cannot be changed.

Returns 1 if updated successfully.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_fields	struct	False	
boot_state	string		Boot state
primary_network	struct		
network	string		Subnet address
dns2	string		IP address of secondary DNS server
dns1	string		IP address of primary DNS server
netmask	string		Subnet mask
method	string		Addressing method (e.g., 'static' or 'dhcp')
broadcast	string		Network broadcast address
mac	string		MAC address
gateway	string		IP address of primary gateway
ssh_host_key	string		Last known SSH host key

Name	Type	Optional	Description
	int		1 if successful

## **DeleteAddress**

Status:

current

Prototype:

DeleteAddress (auth, address\_id)

Description:

Deletes an address.

PIs may only delete addresses from their own sites.

Returns 1 if successful, faults otherwise.

Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
address_id	int	False	Address identifier

### Returns:

Name	Type	Optional	Description
	int		1 if successful

# **DeleteAddressType**

Status:

current

Prototype:

 $DeleteAddressType\ (auth,address\_type\_id\_or\_name)$ 

Description:

Deletes an address type.

Returns 1 if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure

Name	Type	Optional	Description
address_type_i	id_or_n <b>am</b> æd	False	
ad- dress_type_id_	int _or_name		Address type identifier
ad- dress_type_id_	string _or_name		Address type

Name	Type	Optional	Description
	int		1 if successful

# ${\bf Delete Address Type From Address}$

Status:

current

Prototype:

 $Delete Address Type From Address\ (auth,\ address\_type\_id\_or\_name,\ address\_id)$ 

## Description:

Deletes an address type from the specified address.

PIs may only update addresses of their own sites.

Returns 1 if successful, faults otherwise.

### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
address_type_io	d_or_n <b>arix</b> ed	False	
ad- dress_type_id_c	int or_name		Address type identifier
ad- dress_type_id_o	string or_name		Address type
address_id	int	False	Address identifier

Name	Туре	Optional	Description
	int		1 if successful

## **DeleteBootState**

Status:

current

Prototype:

DeleteBootState (auth, name)

Description:

Deletes a node boot state.

WARNING: This will cause the deletion of all nodes in this boot state.

Returns 1 if successful, faults otherwise.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
name	string	False	Boot state

#### Returns:

Name	Type	Optional	Description
	int		1 if successful

# **DeleteConfFile**

Status:

current

Prototype:

DeleteConfFile (auth, conf\_file\_id)

Description:

Returns an array of structs containing details about node configuration files. If conf\_file\_ids is specified, only the specified configuration files will be queried.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
conf_file_id	int	False	Configuration file identifier

Name	Type	Optional	Description
	int		1 if successful

# **DeleteConfFileFromNode**

Status:

current

Prototype:

DeleteConfFileFromNode (auth, conf\_file\_id, node\_id\_or\_hostname)

Description:

Deletes a configuration file from the specified node. If the node is not linked to the configuration file, no errors are returned.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
conf_file_id	int	False	Configuration file identifier
node_id_or_host	namemixed	False	
node_id_or_hos	etnam <b>e</b> nt		Node identifier
node_id_or_hos	stnametring		Fully qualified hostname

### Returns:

Name	Туре	Optional	Description
	int		1 if successful

# DeleteConfFileFromNodeGroup

Status:

current

Prototype:

DeleteConfFileFromNodeGroup (auth, conf\_file\_id, nodegroup\_id\_or\_name)

## Description:

Deletes a configuration file from the specified nodegroup. If the nodegroup is not linked to the configuration file, no errors are returned.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
conf_file_id	int	False	Configuration file identifier
nodegroup_id_or_r	nan <b>me</b> ixed	False	
node- group_id_or_name	int		Node group identifier
node- group_id_or_name	string		Node group name

### Returns:

Name	Type	Optional	Description
	int		1 if successful

# **DeleteKey**

Status:

current

Prototype:

DeleteKey (auth, key\_id)

Description:

Deletes a key.

Non-admins may only delete their own keys.

Returns 1 if successful, faults otherwise.

Name	Type	Optional	Description
auth	struct	False	API authentication structure
key_id	int	False	Key identifier

Name	Type	Optional	Description
	int		1 if successful

# **DeleteKeyType**

Status:

current

Prototype:

DeleteKeyType (auth, name)

Description:

Deletes a key type.

WARNING: This will cause the deletion of all keys of this type.

Returns 1 if successful, faults otherwise.

Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
name	string	False	Key type

### Returns:

Name	Type	Optional	Description
	int		1 if successful

# **DeleteMessage**

Status:

current

Prototype:

DeleteMessage (auth, message\_id)

Description:

Deletes a message template.

Returns 1 if successful, faults otherwise.

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Name	Туре	Optional	Description
auth	struct	False	API authentication structure
message_id	string	False	Message identifier

## Returns:

Name	Туре	Optional	Description
	int		1 if successful

## DeleteNetworkMethod

Status:

current

Prototype:

DeleteNetworkMethod (auth, name)

Description:

Deletes a network method.

WARNING: This will cause the deletion of all network interfaces that use this method.

Returns 1 if successful, faults otherwise.

## Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
name	string	False	Network method

#### Returns:

Name	Type	Optional	Description
	int		1 if successful

# DeleteNetworkType

Status:

current

Prototype:

DeleteNetworkType (auth, name)

## Description:

Deletes a network type.

WARNING: This will cause the deletion of all network interfaces that use this type.

Returns 1 if successful, faults otherwise.

### Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
name	string	False	Network type

### Returns:

Name	Type	Optional	Description
	int		1 if successful

# **DeleteNode**

Status:

current

Prototype:

DeleteNode (auth, node\_id\_or\_hostname)

## Description:

Mark an existing node as deleted.

PIs and techs may only delete nodes at their own sites. ins may delete nodes at any site. Returns 1 if successful, faults otherwise.

### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_id_or_ho	stnamemixed	False	
node_id_or_hostnament			Node identifier
node_id_or_h	ostnam <b>s</b> tring		Fully qualified hostname

Name Type Optional Description
--------------------------------

Name	Type	Optional	Description	
	int		1 if successful	

# DeleteNodeFromNodeGroup

Status:

current

Prototype:

DeleteNodeFromNodeGroup (auth, node\_id\_or\_hostname, nodegroup\_id\_or\_name)

Description:

Removes a node from the specified node group.

Returns 1 if successful, faults otherwise.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_id_or_hostnan	nemixed	False	
node_id_or_hostna	mint		Node identifier
node_id_or_hostna	metring		Fully qualified hostname
nodegroup_id_or_na	an <b>me</b> ixed	False	
node- group_id_or_name	int		Node group identifier
node- group_id_or_name	string		Node group name

### Returns:

Name	Туре	Optional	Description
	int		1 if successful

# **DeleteNodeFromPCU**

Status:

current

Prototype:

DeleteNodeFromPCU (auth, node\_id\_or\_hostname, pcu\_id)

## Description:

Deletes a node from a PCU.

Non-admins may only update PCUs at their sites.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
node_id_or_ho	ostnamemixed	False	
node_id_or_h	ostnament		Node identifier
node_id_or_h	ostnam <b>e</b> tring		Fully qualified hostname
pcu_id	int	False	PCU identifier

### Returns:

Name	Type	Optional	Description
	int		1 if successful

# DeleteNodeGroup

Status:

current

Prototype:

DeleteNodeGroup (auth, node\_group\_id\_or\_name)

Description:

Delete an existing Node Group.

ins may delete any node group

Returns 1 if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_group_i	d_or_na <b>mi</b> xed	False	
node_group_	id_or_n <b>amt</b> e		Node group identifier

Name	Type	Optional	Description
node_group_id	l_or_n <b>atnie</b> ng		Node group name

Name	Type	Optional	Description
	int		1 if successful

# **DeleteNodeNetwork**

Status:

current

Prototype:

DeleteNodeNetwork (auth, nodenetwork\_id\_or\_ip)

Description:

Delete an existing Node Network. Nodenetwork\_id must be associated to node\_id and not be associated with a different node.

ins may delete any node network. PIs and techs can only delete nodenetworks for thier nodes.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
nodenetwork_id_c	r_ipmixed	False	
nodenet- work_id_or_ip	int		Node interface identifier
nodenet- work_id_or_ip	string		IP address

Name	Type	Optional	Description
	int		1 if successful

# **DeletePCU**

Status:

current

Prototype:

DeletePCU (auth, pcu\_id)

Description:

Deletes a PCU.

Non-admins may only delete PCUs at their sites.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
pcu_id	int	False	PCU identifier

#### Returns:

Name	Type	Optional	Description
	int		1 if successful

# **DeletePerson**

Status:

current

Prototype:

DeletePerson (auth, person\_id\_or\_email)

Description:

Mark an existing account as deleted.

Users and techs can only delete themselves. PIs can only delete themselves and other non-PIs at their sites. ins can delete anyone.

Returns 1 if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	il mixed	False	

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Name	Туре	Optional	Description
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address

Name	Type	Optional	Description	_
	int		1 if successful	

# **DeletePersonFromSite**

Status:

current

Prototype:

 $Delete Person From Site\ (auth, person\_id\_or\_email, site\_id\_or\_login\_base)$ 

## Description:

Removes the specified person from the specified site. If the person is not a member of the specified site, no error is returned.

Returns 1 if successful, faults otherwise.

## Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address
site_id_or_login_base	e mixed	False	
site_id_or_login_bas	seint		Site identifier
site_id_or_login_bas	setring		Site slice prefix

Name	Type	Optional	Description
	int		1 if successful

# **DeletePersonFromSlice**

Status:

current

Prototype:

DeletePersonFromSlice (auth, person\_id\_or\_email, slice\_id\_or\_name)

Description:

Deletes the specified person from the specified slice. If the person is not a member of the slice, no errors are returned.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address
slice_id_or_name	mixed	False	
slice_id_or_name	int		Slice identifier
slice_id_or_name	string		Slice name

### Returns:

Name	Type	Optional	Description
	int		1 if successful

# **DeleteRole**

Status:

current

Prototype:

DeleteRole (auth, role\_id\_or\_name)

## Description:

Deletes a role.

WARNING: This will remove the specified role from all accounts that possess it, and from all node and slice attributes that refer to it.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
role_id_or_name	mixed	False	
role_id_or_name	int		Role identifier
role_id_or_name	string		Role

### Returns:

Name	Type	Optional	Description
	int		1 if successful

# **DeleteRoleFromPerson**

Status:

current

Prototype:

DeleteRoleFromPerson (auth, role\_id\_or\_name, person\_id\_or\_email)

## Description:

Deletes the specified role from the person.

PIs can only revoke the tech and user roles from users and techs at their sites. ins can revoke any role from any user.

Returns 1 if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
role_id_or_name	mixed	False	
role_id_or_name	int		Role identifier
role_id_or_name	string		Role
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier

Name	Туре	Optional	Description
per- son_id_or_email	string		Primary e-mail address

Name	Type	Optional	Description
	int		1 if successful

# **DeleteSession**

Status:

current

Prototype:

DeleteSession (auth)

Description:

Invalidates the current session.

Returns 1 if successful.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication
			structure

Returns:

Name	Type	Optional	Description
	int		1 if successful

# **DeleteSite**

Status:

current

Prototype:

DeleteSite (auth, site\_id\_or\_login\_base)

Description:

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Mark an existing site as deleted. The accounts of people who are not members of at least one other non-deleted site will also be marked as deleted. Nodes, PCUs, and slices associated with the site will be deleted.

Returns 1 if successful, faults otherwise.

### Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
site_id_or_login_base mixed		False	
site_id_or_lo	gin_baseint		Site identifier
site_id_or_login_basestring			Site slice prefix

### Returns:

Name	Type	Optional	Description
	int		1 if successful

## **DeleteSlice**

Status:

current

Prototype:

DeleteSlice (auth, slice\_id\_or\_name)

## Description:

Deletes the specified slice.

Users may only delete slices of which they are members. PIs may delete any of the slices at their sites, or any slices of which they are members. Admins may delete any slice.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
slice_id_or_name	mixed	False	
slice_id_or_name	int		Slice identifier
slice_id_or_name	string		Slice name

Name	Type	Optional	Description
	int		1 if successful

## **DeleteSliceAttribute**

Status:

current

Prototype:

DeleteSliceAttribute (auth, slice\_attribute\_id)

Description:

Deletes the specified slice or sliver attribute.

Attributes may require the caller to have a particular role in order to be deleted. Users may only delete attributes of slices or slivers of which they are members. PIs may only delete attributes of slices or slivers at their sites, or of which they are members. Admins may delete attributes of any slice or sliver.

Returns 1 if successful, faults otherwise.

### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
slice_attribute_id	int	False	Slice attribute identifier

#### Returns:

Name	Type	Optional	Description
	int		1 if successful

# **DeleteSliceAttributeType**

Status:

current

Prototype:

DeleteSliceAttributeType (auth, attribute\_type\_id\_or\_name)

Description:

Deletes the specified slice attribute.

Returns 1 if successful, faults otherwise.

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Name	Type	Optional	Description
auth	struct	False	API authentication structure
attribute_type_	_id_or_ <b>maixe</b> d	False	
at- tribute_type_io	int d_or_name		Slice attribute type identifier
at- tribute_type_io	string d_or_name		Slice attribute type name

Name	Type	Optional	Description
	int		1 if successful

# **DeleteSliceFromNodes**

Status:

current

## Prototype:

DeleteSliceFromNodes (auth, slice\_id\_or\_name, node\_id\_or\_hostname\_list)

## Description:

Deletes the specified slice from the specified nodes. If the slice is not associated with a node, no errors are returned.

Returns 1 if successful, faults otherwise.

### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
slice_id_or_name	mixed	False	
slice_id_or_name	int		Slice identifier
slice_id_or_name	string		Slice name
node_id_or_hostnan	ne <u>a</u> ltisty	False	
	mixed		
	int		Node identifier
	string		Fully qualified hostname

Name	Type	Optional	Description
	int		1 if successful

# GetAddressTypes

Status:

current

Prototype:

GetAddressTypes (auth, address\_type\_id\_or\_name\_list)

Description:

Get an array of structs containing details about valid address types. If address\_type\_id\_or\_name\_list is specified, only the specified address types will be queried.

Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
address_type_id_or_n <b>arnæ</b> ylist		True	
	mixed		
	int		Address type identifier
	string		Address type

### Returns:

Name	Туре	Optional	Description
	array		
	struct		
name	string		Address type
address_type_id	int		Address type identifier
description	string		Address type description

# **GetAddresses**

Status:

current

Prototype:

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GetAddresses (auth, address\_id\_list)

## Description:

Get an array of structs containing details about addresses. If address\_id\_list is specified, only the specified addresses will be queried.

### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
address_id_list	array	True	
	int		Address identifier

### Returns:

Name	Туре	Optional	Description
	array		
	struct		
city	string		City
address_id	int		Address identifier
country	string		Country
line3	string		Address line 3
line2	string		Address line 2
line1	string		Address line 1
address_type_ids	array		Address type identifiers
state	string		State or province
postalcode	string		Postal code
address_types	array		Address types

# **GetBootStates**

Status:

current

Prototype:

GetBootStates (auth)

Description:

Returns a list of all valid node boot states.

Name	Type	Optional	Description
auth	struct	False	API authentication
			structure

Name	Туре	Optional	Description	
	array			
	string		Boot state	

# **GetConfFiles**

Status:

current

Prototype:

GetConfFiles (auth, conf\_file\_ids)

Description:

Returns an array of structs containing details about node configuration files. If conf\_file\_ids is specified, only the specified configuration files will be queried.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
conf_file_ids	array	True	
	int		Configuration file identifier

Name	Type	Optional	Description
	array		
	struct		
file_owner	string		chown(1) owner
postinstall_cmd	string		Shell command to execute after installing
error_cmd	string		Shell command to execute if any error occurs
preinstall_cmd	string		Shell command to execute prior to installing
node_ids	int		List of nodes linked to this file
dest	string		Absolute path where file should be installed

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Name	Туре	Optional	Description
ig- nore_cmd_errors	boolean		Install file anyway even if an error occurs
enabled	boolean		Configuration file is active
conf_file_id	int		Configuration file identifier
file_permissions	string		chmod(1) permissions
source	string		Relative path on the boot server where file can be downloaded
nodegroup_ids	int		List of node groups linked to this file
always_update	boolean		Always attempt to install file even if unchanged
file_group	string		chgrp(1) owner

# **GetEvents**

Status:

current

## Prototype:

 $\label{list:condition} GetEvents \quad (auth, \quad event\_id\_list, \quad person\_id\_list, \quad event\_type\_list, \quad object\_type\_list, \\ object\_id\_list, \\ fault\_code\_list)$ 

## Description:

Return an array of dictionaries containing details about the specified events.

if object\_ids is specified, and object\_types must be specified with only 1 object type fault\_code event\_type event\_id object\_type object\_ids node\_id call time person\_id runtime

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
event_id_list	array	True	
	int		Event identifier
person_id_list	array	True	
	int		Identifier of person responsible for event, if any
event_type_list	array	True	IDs of objects affected by this event
object_type_list	array	True	

Name	Туре	Optional	Description
	string		Type of event
object_id_list	array	True	
	string		Type of object affected by this event
fault_code_list	array	True	
	int		Event fault code

Name	Type	Optional	Description
	array		
	struct		
fault_code	int		Event fault code
event_type	string		Type of event
event_id	int		Event identifier
object_type	string		Type of object affected by this event
object_ids	array		IDs of objects affected by this event
node_id	int		Identifier of node responsible for event, if any
call	string		Call responsible for this event
time	int		Date and time that the event took place, in seconds since UNIX epoch
person_id	int		Identifier of person responsible for event, if any
runtime	double		Runtime of event

# GetForeignNodes

Status:

current

Prototype:

 $GetForeignNodes\ (auth,foreign\_id\_or\_hostname\_list)$ 

Description:

returns information on foreign nodes

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Name	Туре	Optional	Description
auth	struct	False	API authentication structure
foreign_id_or_hostnamer_dijst		True	
	mixed		
	int		Foreign Node Id
	string		Node name

Name	Туре	Optional	Description
	array		
	struct		
boot_state	string		Boot state
hostname	string		Node name
peer_id	string		Peer id
foreign_node_id	int		Foreign Node Id

# GetKeyTypes

Status:

current

Prototype:

GetKeyTypes (auth)

Description:

Returns a list of all valid key types.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure

Name	Туре	Optional	Description
	array		
	string		Key type

# **GetKeys**

Status:

current

Prototype:

GetKeys (auth, key\_ids)

### Description:

Return an array of structs containing details about keys. If key\_id\_list is specified, only the specified keys will be queried.

Admin may query all keys. Non-admins may only query their own keys.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
key_ids	array	True	
	int		Key identifier

## Returns:

Name	Туре	Optional	Description
	array		
	struct		
key_type	string		Key type
key_id	int		Key identifier
key	string		Key value

# **GetMessages**

Status:

current

Prototype:

GetMessages (auth, message\_ids)

## Description:

Return an array of structs containing details about message templates. If message\_ids is specified, only the specified messages will be queried.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure

Name	Туре	Optional	Description
message_ids	array	True	
	string		Message identifier

Name	Туре	Optional	Description
	array		
	struct		
enabled	boolean		Message is enabled
message_id	string		Message identifier
template	string		Message template

# GetNetworkMethods

Status:

current

Prototype:

GetNetworkMethods (auth)

Description:

Returns a list of all valid network methods.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure

## Returns:

Name	Туре	Optional	Description
	array		
	string		Network method

# GetNetworkTypes

Status:

current

Prototype:

GetNetworkTypes (auth)

Description:

Returns a list of all valid network types.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication
			structure

### Returns:

Name	Type	Optional	Description
	array		
	string		Network type

# GetNodeGroups

Status:

current

Prototype:

GetNodeGroups (auth, nodegroup\_id\_or\_name\_list)

Description:

Returns an array of structs containing details about all node groups. If nodegroup\_id\_or\_name\_list is specified, only the specified node groups will be queried.

### Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
nodegroup_id_or_nameralist		True	
	mixed		
	int		Node group identifier
	string		Node group name

Name	Туре	Optional	Description	
	array			
	struct			

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Name	Туре	Optional	Description
node_ids	array		List of nodes in this node group
nodegroup_id	int		Node group identifier
name	string		Node group name
conf_file_ids	array		List of configuration files specific to this node group
description	string		Node group description

# **GetNodeNetworks**

Status:

current

Prototype:

GetNodeNetworks (auth, nodenetwork\_id\_or\_ip\_list)

Description:

Return an array of structs contain details about node network interfaces. If nodenetwork\_id\_or\_ip\_list is specified, only the specified node network interfaces will be queried.

#### Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
nodenetwork_	id_or_i <b>p<u>ar</u>list</b>	True	
	mixed		
	int		Node interface identifier
	string		IP address

Name	Туре	Optional	Description
	array		
	struct		
broadcast	string		Network broadcast address
is_primary	boolean		Is the primary interface for this node
network	string		Subnet address

Name	Туре	Optional	Description
ip	string		IP address
dns1	string		IP address of primary DNS server
hostname	string		(Optional) Hostname
netmask	string		Subnet mask
gateway	string		IP address of primary gateway
nodenetwork_id	int		Node interface identifier
mac	string		MAC address
node_id	int		Node associated with this interface
dns2	string		IP address of secondary DNS server
bwlimit	int		Bandwidth limit
type	string		Address type (e.g., 'ipv4')
method	string		Addressing method (e.g., 'static' or 'dhcp')

## **GetNodes**

Status:

current

Prototype:

GetNodes (auth, node\_id\_or\_hostname\_list)

Description:

Return an array of structs containing details about nodes. If node\_id\_or\_hostname\_list is specified, only the specified nodes will be queried.

Some fields may only be viewed by admins.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_id_or_hostnamealtisty		True	
	mixed		
	int		Node identifier
	string		Fully qualified hostname

Name	Туре	Optional	Description
	array		
	struct		
session	string		(Admin only) Node session value
pcu_ids	array		List of PCUs that control this node
nodegroup_ids	array		List of node groups that this node is in
last_updated	int		Date and time when node entry was created
version	string		Apparent Boot CD version
nodenetwork_ids	array		List of network interfaces that this node has
boot_state	string		Boot state
hostname	string		Fully qualified hostname
site_id	int		Site at which this node is located
ports	array		List of PCU ports that this node is connected to
slice_ids	array		List of slices on this node
boot_nonce	string		(Admin only) Random value generated by the node at last boot
node_id	int		Node identifier
key	string		(Admin only) Node key
date_created	int		Date and time when node entry was created
model	string		Make and model of the actual machine
conf_file_ids	array		List of configuration files specific to this node
ssh_rsa_key	string		Last known SSH host key

## **GetPCUs**

Status:

current

Prototype:

GetPCUs (auth, pcu\_ids)

### Description:

Return an array of structs containing details about PCUs. If pcu\_id\_list is specified, only the specified PCUs will be queried.

Admin may query all PCUs. Non-admins may only query the PCUs at their sites.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
pcu_ids	array	True	
	int		PCU identifier

Name	Туре	Optional	Description
	array		
	struct		
username	string		PCU username
protocol	string		PCU protocol, e.g. ssh, https, telnet
node_ids	array		List of nodes that this PCU controls
ip	string		PCU IP address
pcu_id	int		PCU identifier
hostname	string		PCU hostname
site_id	int		Identifier of site where PCU is located
ports	array		List of the port numbers that each node is connected to
model	string		PCU model string
password	string		PCU username
notes	string		Miscellaneous notes

## **GetPeers**

Status:

current

Prototype:

GetPeers (auth, peer\_id\_or\_peername\_list)

Description:

returns information on known peers

Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
peer_id_or_pe	eername <u>a</u> listy	True	
	mixed		
	int		Peer identifier
	string		Peer name

#### Returns:

Name	Type	Optional	Description
	array		
	struct		
person_id	int		person_id of the account used to log there
foreign_node_ids	array		doc
peer_id	int		Peer identifier
peername	string		Peer name
peer_url	string		Peer API url

### **GetPersons**

Status:

current

Prototype:

GetPersons (auth, person\_id\_or\_email\_list)

Description:

Return an array of structs containing details about accounts. If person\_id\_or\_email\_list is specified, only the specified accounts will be queried.

Users and techs may only retrieve details about themselves. PIs may retrieve details about themselves and others at their sites. Admins may retrieve details about all accounts.

#### Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email_listray		True	
	mixed		
	int		Account identifier
	string		Primary e-mail address

Name	Туре	Optional	Description
	array		
	struct		
bio	string		Biography
first_name	string		Given name
last_name	string		Surname
last_updated	int		Date and time of last update
roles	array		List of roles
title	string		Title
url	string		Home page
key_ids	array		List of key identifiers
enabled	boolean		Has been enabled
slice_ids	array		List of slice identifiers
phone	string		Telephone number
role_ids	array		List of role identifiers
person_id	int		Account identifier
date_created	int		Date and time when account was created
site_ids	array		List of site identifiers
email	string		Primary e-mail address

## **GetRoles**

Status:

current

Prototype:

GetRoles (auth)

Description:

Get an array of structs containing details about all roles.

Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication
			structure

#### Returns:

Name	Туре	Optional	Description
	array		
	struct		
name	string		Role
role_id	int		Role identifier

### **GetSession**

Status:

current

Prototype:

GetSession (auth)

Description:

Returns a new session key if a user or node authenticated successfully, faults otherwise.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication
			structure

Name	Туре	Optional	Description	
	string		Session key	

## **GetSites**

Status:

current

Prototype:

GetSites (auth, site\_id\_or\_login\_base\_list)

Description:

Return an array of structs containing details about all sites. If site\_id\_list is specified, only the specified sites will be queried.

#### Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
site_id_or_log	in_base_a <b>lisa</b> y	True	
	mixed		
	int		Site identifier
	string		Site slice prefix

Name	Туре	Optional	Description
	array		
	struct		
address_ids	array		List of address identifiers
pcu_ids	array		List of PCU identifiers
last_updated	int		Date and time when site entry was last updated, in seconds since UNIX epoch
name	string		Full site name
node_ids	array		List of site node identifiers
url	string		URL of a page that describes the site
person_ids	array		List of account identifiers
site_id	int		Site identifier
longitude	double		Decimal longitude of the site
slice_ids	array		List of slice identifiers

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١	lame	Туре	Optional	Description
	max_slivers	int		Maximum number of slivers that the site is able to create
	max_slices	int		Maximum number of slices that the site is able to create
	login_base	string		Site slice prefix
	date_created	int		Date and time when site entry was created, in seconds since UNIX epoch
	latitude	double		Decimal latitude of the site
	is_public	boolean		Publicly viewable site
	abbreviated_name	string		Abbreviated site name

# **GetSliceAttributeTypes**

Status:

current

Prototype:

 $GetSliceAttributeTypes\ (auth, attribute\_type\_id\_or\_name\_list)$ 

Description:

Return an array of structs containing details about all possible slice and node attributes. If attribute\_id\_or\_name\_list is specified, only the specified attributes will be queried.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
attribute_type_i	d_or_ <b>namy</b> _list	True	
	mixed		
	int		Slice attribute type identifier
	string		Slice attribute type name

Name	Туре	Optional	Description	_
	array			
	struct			

Name	Туре	Optional	Description
attribute_type_id	int		Slice attribute type identifier
min_role_id	int		Minimum (least powerful) role that can set or change this attribute
name	string		Slice attribute type name
description	string		Slice attribute type description

## **GetSliceAttributes**

Status:

current

Prototype:

GetSliceAttributes (auth, slice\_attribute\_ids)

#### Description:

Get an array of structs containing the values of slice and sliver attributes. An attribute is a sliver attribute if the node\_id field is set. If slice\_attribute\_id\_list is specified, only the specified attributes will be queried, if set.

Users may only query attributes of slices or slivers of which they are members. PIs may only query attributes of slices or slivers at their sites, or of which they are members. Admins may query attributes of any slice or sliver.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
slice_attribute_ids	array	True	
	int		Slice attribute identifier

Name	Туре	Optional	Description
	array		
	struct		
name	string		Slice attribute type name
slice_id	int		Slice identifier
slice_attribute_id	int		Slice attribute identifier
value	string		Slice attribute value

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Name	Туре	Optional	Description
attribute_type_id	int		Slice attribute type identifier
node_id	int		Node identifier, if a sliver attribute
min_role_id	int		Minimum (least powerful) role that can set or change this attribute
description	string		Slice attribute type description

## **GetSlices**

Status:

current

Prototype:

GetSlices (auth, slice\_id\_or\_name\_list)

#### Description:

Return an array of structs containing details about slices. If slice\_id\_or\_name\_list is specified, only the specified slices will be queried.

Users may only query slices of which they are members. PIs may query any of the slices at their sites. Admins may query any slice. If a slice that cannot be queried is specified in slice\_id\_or\_name\_list, details about that slice will not be returned.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
slice_id_or_na	me_list array	True	
	mixed		
	int		Slice identifier
	string		Slice name

Name	Туре	Optional	Description
	array		
	struct		
creator_person_id	int		Identifier of the account that created this slice
instantiation	string		Slice instantiation state

Name	Туре	Optional	Description
slice_attribute_ids	array		List of slice attributes
name	string		Slice name
slice_id	int		Slice identifier
created	int		Date and time when slice was created, in seconds since UNIX epoch
url	string		URL further describing this slice
max_nodes	int		Maximum number of nodes that can be assigned to this slice
person_ids	array		List of accounts that can use this slice
expires	int		Date and time when slice expires, in seconds since UNIX epoch
site_id	int		Identifier of the site to which this slice belongs
node_ids	array		List of nodes in this slice
description	string		Slice description

### **GetSlivers**

Status:

current

Prototype:

GetSlivers (auth, node\_id\_or\_hostname\_list)

#### Description:

Returns an array of structs representing slivers (slices bound to nodes). If node\_id\_or\_hostname\_list is specified, only slivers bound to the specified nodes are queried.

All of the information returned by this call can be gathered from other calls, e.g. GetNodes, GetNodeNetworks, GetSlices, etc. This function exists primarily for the benefit of Node Manager and Federation Manager.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_id_or_hostnamea_tisaty		True	

mixed

Name	Type	Optional	Description
	int		Node identifier
	string		Fully qualified hostname

Name	Туре	Optional	Description
	array	-	-
	struct		
boot_state	string		Boot state
timestamp	int		Timestamp of this call, in seconds since UNIX epoch
hostname	string		Fully qualified hostname
conf_files	array		
	struct		
file_owner	string		chown(1) owner
postinstall_cmd	string		Shell command to execute after installing
error_cmd	string		Shell command to execute if any error occurs
preinstall_cmd	string		Shell command to execute prior to installing
node_ids	int		List of nodes linked to this file
dest	string		Absolute path where file should be installed
ig- nore_cmd_errors	boolean		Install file anyway even if an error occurs
enabled	boolean		Configuration file is active
conf_file_id	int		Configuration file identifier
file_permissions	string		chmod(1) permissions
source	string		Relative path on the boot server where file can be downloaded
nodegroup_ids	int		List of node groups linked to this file
always_update	boolean		Always attempt to install file even if unchanged
file_group	string		chgrp(1) owner

Name	Туре	Optional	Description
node_id	int		Node identifier
groups	array		
	string		Node group name
networks	array		
	struct		
broadcast	string		Network broadcast address
is_primary	boolean		Is the primary interface for this node
network	string		Subnet address
ip	string		IP address
dns1	string		IP address of primary DNS server
hostname	string		(Optional) Hostname
netmask	string		Subnet mask
gateway	string		IP address of primary gateway
nodenetwork_id	int		Node interface identifier
mac	string		MAC address
node_id	int		Node associated with this interface
dns2	string		IP address of secondary DNS server
bwlimit	int		Bandwidth limit
type	string		Address type (e.g., 'ipv4')
method	string		Addressing method (e.g., 'static' or 'dhcp')
slivers	array		
	struct		
instantiation	string		Slice instantiation state
name	string		Slice name
slice_id	int		Slice identifier
keys	array		
	struct		
key_type	string		Key type
key	string		Key value
expires	int		Date and time when slice expires, in seconds since UNIX epoch
attributes	array		
	struct		

Name	Туре	Optional	Description
name	string		Slice attribute type name
value	string		Slice attribute value

### RebootNode

Status:

current

Prototype:

RebootNode (auth, node\_id\_or\_hostname)

#### Description:

Sends the specified node a specially formatted UDP packet which should cause it to reboot immediately.

Admins can reboot any node. Techs and PIs can only reboot nodes at their site.

Returns 1 if the packet was successfully sent (which only whether the packet was sent, not whether the reboot was successful).

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_id_or_h	ostnamemixed	False	
node_id_or_l	nostnamint		Node identifier
node_id_or_l	nostnam <b>e</b> tring		Fully qualified hostname

#### Returns:

Name	Туре	Optional	Description
	int		1 if successful

# SetPersonPrimarySite

Status:

current

Prototype:

 $SetPersonPrimarySite\ (auth, person\_id\_or\_email, site\_id\_or\_login\_base)$ 

Description:

Makes the specified site the person's primary site. The person must already be a member of the site.

ins may update anyone. All others may only update themselves.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address
site_id_or_login_bas	se mixed	False	
site_id_or_login_ba	seint		Site identifier
site_id_or_login_ba	asestring		Site slice prefix

#### Returns:

Name	Type	Optional	Description
	int		1 if successful

## **SliceCreate**

Status:

deprecated

Prototype:

SliceCreate (auth, name, slice\_fields)

Description:

Deprecated. See AddSlice.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
name	string	False	Slice name
slice_fields	struct	True	
url	string		URL further describing this slice

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Name	Туре	Optional	Description
max_nodes	int		Maximum number of nodes that can be assigned to this slice
instantiation	string		Slice instantiation state
name	string		Slice name
description	string		Slice description

Name	Type	Optional	Description
	int		New slice_id (> 0) if successful

## **SliceDelete**

Status:

deprecated

Prototype:

SliceDelete (auth, slice\_id\_or\_name)

Description:

Deprecated. See DeleteSlice.

Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
slice_id_or_name	mixed	False	
slice_id_or_name	int		Slice identifier
slice_id_or_name	string		Slice name

Name	Type	Optional	Description
	int		1 if successful

## **UpdateAddress**

Status:

current

Prototype:

UpdateAddress (auth, address\_id, address\_fields)

#### Description:

Updates the parameters of an existing address with the values in address\_fields.

PIs may only update addresses of their own sites.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Type	Optional	Description
auth	struct	False	API authentication structure
address_id	int	False	Address identifier
address_fields	struct	False	
city	string		City
country	string		Country
line3	string		Address line 3
line2	string		Address line 2
line1	string		Address line 1
state	string		State or province
postalcode	string		Postal code

#### Returns:

Name	Type	Optional	Description
	int		1 if successful

# **UpdateAddressType**

Status:

current

Prototype:

 $Update Address Type\ (auth,\ address\_type\_id\_or\_name,\ address\_type\_fields)$ 

#### Description:

Updates the parameters of an existing address type with the values in address\_type\_fields.

Returns 1 if successful, faults otherwise.

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Name	Туре	Optional	Description
auth	struct	False	API authentication structure
address_type_id_or_	n <b>am</b> æd	False	
ad- dress_type_id_or_na	int me		Address type identifier
ad- dress_type_id_or_na	string me		Address type
address_type_fields	struct	False	
name	string		Address type
description	string		Address type description

Name	Type	Optional	Description
	int		1 if successful

# **UpdateConfFile**

Status:

current

Prototype:

UpdateConfFile (auth, conf\_file\_id, conf\_file\_fields)

Description:

Updates a node configuration file. Only the fields specified in conf\_file\_fields are updated, all other fields are left untouched.

Returns 1 if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
conf_file_id	int	False	Configuration file identifier
conf_file_fields	struct	False	
file_owner	string		chown(1) owner
postinstall_cmd	string		Shell command to execute after installing

Name	Туре	Optional	Description
error_cmd	string		Shell command to execute if any error occurs
preinstall_cmd	string		Shell command to execute prior to installing
dest	string		Absolute path where file should be installed
ignore_cmd_errors	boolean		Install file anyway even if an error occurs
enabled	boolean		Configuration file is active
file_permissions	string		chmod(1) permissions
source	string		Relative path on the boot server where file can be downloaded
always_update	boolean		Always attempt to install file even if unchanged
file_group	string		chgrp(1) owner

Name	Туре	Optional	Description
	int		1 if successful

# **UpdateKey**

Status:

current

Prototype:

UpdateKey (auth, key\_id, key\_fields)

Description:

Updates the parameters of an existing key with the values in key\_fields.

Non-admins may only update their own keys.

Returns 1 if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure

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Name	Type	Optional	Description
key_id	int	False	Key identifier
key_fields	struct	False	
key_type	string		Key type
key	string		Key value

Name	Type	Optional	Description
	int		1 if successful

# **UpdateMessage**

Status:

current

Prototype:

UpdateMessage (auth, message\_id, message\_fields)

Description:

Updates the parameters of an existing message template with the values in message\_fields.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
message_id	string	False	Message identifier
message_fields	struct	False	
enabled	boolean		Message is enabled
template	string		Message template

Name	Туре	Optional	Description	
	int		1 if successful	

# **UpdateNode**

Status:

current

Prototype:

UpdateNode (auth, node\_id\_or\_hostname, node\_fields)

#### Description:

Updates a node. Only the fields specified in node\_fields are updated, all other fields are left untouched.

PIs and techs can update only the nodes at their sites. Only admins can update the key and session fields.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
node_id_or_hos	tnamemixed	False	
node_id_or_ho	stnament		Node identifier
node_id_or_ho	stnam <b>e</b> tring		Fully qualified hostname
node_fields	struct	False	
version	string		Apparent Boot CD version
boot_state	string		Boot state
hostname	string		Fully qualified hostname
session	string		(Admin only) Node session value
key	string		(Admin only) Node key
model	string		Make and model of the actual machine

#### Returns:

Name	Type	Optional	Description
	int		1 if successful

# **UpdateNodeGroup**

Status:

current

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Prototype:

UpdateNodeGroup (auth, nodegroup\_id\_or\_name, nodegroup\_fields)

Description:

Updates a custom node group.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
nodegroup_id_or_na	an <b>me</b> ixed	False	
node- group_id_or_name	int		Node group identifier
node- group_id_or_name	string		Node group name
nodegroup_fields	struct	False	
name	string		Node group name
description	string		Node group description

#### Returns:

Name	Type	Optional	Description
	int		1 if successful

## **UpdateNodeNetwork**

Status:

current

Prototype:

UpdateNodeNetwork (auth, nodenetwork\_id\_or\_ip, nodenetwork\_fields)

#### Description:

Updates an existing node network. Any values specified in update\_fields are used, otherwise defaults are used. Acceptable values for method are dhcp and static. If type is static, the parameter update\_fields must be present and ip, gateway, network, broadcast, netmask, and dns1 must all be specified. If type is dhcp, these parameters, even if specified, are ignored.

PIs and techs may only update networks associated with their own nodes. ins may update any node network.

Returns 1 if successful, faults otherwise.

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Name	Туре	Optional	Description
auth	struct	False	API authentication structure
nodenetwork_id_or_	ipmixed	False	
nodenet- work_id_or_ip	int		Node interface identifier
nodenet- work_id_or_ip	string		IP address
nodenetwork_fields	struct	False	
network	string		Subnet address
is_primary	boolean		Is the primary interface for this node
dns1	string		IP address of primary DNS server
hostname	string		(Optional) Hostname
mac	string		MAC address
bwlimit	int		Bandwidth limit
broadcast	string		Network broadcast address
method	string		Addressing method (e.g., 'static' or 'dhcp')
netmask	string		Subnet mask
node_id	int		Node associated with this interface
dns2	string		IP address of secondary DNS server
ip	string		IP address
type	string		Address type (e.g., 'ipv4')
gateway	string		IP address of primary gateway

Name	Туре	Optional	Description	
	int		1 if successful	

# **UpdatePCU**

Status:

current

Prototype:

UpdatePCU (auth, pcu\_id, pcu\_fields)

Description:

Updates the parameters of an existing PCU with the values in pcu\_fields.

Non-admins may only update PCUs at their sites.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
pcu_id	int	False	PCU identifier
pcu_fields	struct	False	
username	string		PCU username
protocol	string		PCU protocol, e.g. ssh, https, telnet
node_ids	array		List of nodes that this PCU controls
ip	string		PCU IP address
notes	string		Miscellaneous notes
hostname	string		PCU hostname
model	string		PCU model string
password	string		PCU username
ports	array		List of the port numbers that each node is connected to

#### Returns:

Name	Type	Optional	Description
	int		1 if successful

## **UpdatePeer**

Status:

current

Prototype:

UpdatePeer (auth, peer\_id)

#### Description:

Query a peer PLC for its list of nodes, and refreshes the local database accordingly Returns None

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
peer_id	int	False	Peer id

#### Returns:

Name	Туре	Optional	Description	
	nil			

## **UpdatePerson**

Status:

current

Prototype:

UpdatePerson (auth, person\_id\_or\_email, person\_fields)

#### Description:

Updates a person. Only the fields specified in person\_fields are updated, all other fields are left untouched.

Users and techs can only update themselves. PIs can only update themselves and other non-PIs at their sites.

Returns 1 if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
person_id_or_email	mixed	False	
per- son_id_or_email	int		Account identifier
per- son_id_or_email	string		Primary e-mail address
person_fields	struct	False	
bio	string		Biography

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Name	Туре	Optional	Description
first_name	string		Given name
last_name	string		Surname
title	string		Title
url	string		Home page
enabled	boolean		Has been enabled
phone	string		Telephone number
password	string		Account password in crypt() form
email	string		Primary e-mail address

Name	Type	Optional	Description
	int		1 if successful

# **UpdateSite**

Status:

current

Prototype:

UpdateSite (auth, site\_id\_or\_login\_base, site\_fields)

### Description:

Updates a site. Only the fields specified in update\_fields are updated, all other fields are left untouched.

PIs can only update sites they are a member of. Only admins can update max\_slices. Returns 1 if successful, faults otherwise.

Name	Type	Optional	Description
auth	struct	False	API authentication structure
site_id_or_logir	n_base mixed	False	
site_id_or_logi	n_baseint		Site identifier
site_id_or_logi	n_basestring		Site slice prefix
site_fields	struct	False	
name	string		Full site name
url	string		URL of a page that describes the site

Name	Туре	Optional	Description
longitude	double		Decimal longitude of the site
latitude	double		Decimal latitude of the site
max_slices	int		Maximum number of slices that the site is able to create
max_slivers	int		Maximum number of slivers that the site is able to create
is_public	boolean		Publicly viewable site
abbreviated_name	string		Abbreviated site name

Name	Туре	Optional	Description	_
	int		1 if successful	

# **UpdateSlice**

Status:

current

Prototype:

UpdateSlice (auth, slice\_id\_or\_name, slice\_fields)

#### Description:

Updates the parameters of an existing slice with the values in slice\_fields.

Users may only update slices of which they are members. PIs may update any of the slices at their sites, or any slices of which they are members. Admins may update any slice.

Only PIs and admins may update  $max\_nodes$ . Slices cannot be renewed (by updating the expires parameter) more than 8 weeks into the future.

Returns 1 if successful, faults otherwise.

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
slice_id_or_name	mixed	False	
slice_id_or_name	int		Slice identifier
slice_id_or_name	string		Slice name
slice_fields	struct	False	
url	string		URL further describing this slice

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Name	Туре	Optional	Description
max_nodes	int		Maximum number of nodes that can be assigned to this slice
instantiation	string		Slice instantiation state
expires	int		Date and time when slice expires, in seconds since UNIX epoch
description	string		Slice description

Name	Туре	Optional	Description	_
	int		1 if successful	

# **UpdateSliceAttribute**

Status:

current

Prototype:

UpdateSliceAttribute (auth, slice\_attribute\_id, value)

#### Description:

Updates the value of an existing slice or sliver attribute.

Users may only update attributes of slices or slivers of which they are members. PIs may only update attributes of slices or slivers at their sites, or of which they are members. Admins may update attributes of any slice or sliver.

Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
slice_attribute_id	int	False	Slice attribute identifier
value	string	False	Slice attribute value

Name	Туре	Optional	Description
	int		1 if successful

## **UpdateSliceAttributeType**

Status:

current

Prototype:

UpdateSliceAttributeType (auth, attribute\_type\_id\_or\_name, attribute\_type\_fields)

### Description:

Updates the parameters of an existing attribute with the values in attribute\_type\_fields. Returns 1 if successful, faults otherwise.

#### Parameters:

Name	Туре	Optional	Description
auth	struct	False	API authentication structure
attribute_type_id_or	_mained	False	
at- tribute_type_id_or_i	int name		Slice attribute type identifier
at- tribute_type_id_or_1	string name		Slice attribute type name
attribute_type_fields	s struct	False	
min_role_id	int		Minimum (least powerful) role that can set or change this attribute
name	string		Slice attribute type name
description	string		Slice attribute type description

#### Returns:

Name	Type	Optional	Description	
	int		1 if successful	

## system.listMethods

Status:

current

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Prototype:

system.listMethods ()

Description:

This method lists all the methods that the XML-RPC server knows how to dispatch.

Parameters:

None

Returns:

Name	Туре	Optional	Description	
	array		List of methods	

# system.methodHelp

Status:

current

Prototype:

system.methodHelp (method)

Description:

Returns help text if defined for the method passed, otherwise returns an empty string.

Parameters:

Name	Туре	Optional	Description
method	string	False	Method name

Returns:

Name	Туре	Optional	Description
	string		Method help

## system.methodSignature

Status:

current

Prototype:

system.methodSignature (method)

Description:

Returns an array of known signatures (an array of arrays) for the method name passed. If no signatures are known, returns a none-array (test for type != array to detect missing signature).

#### Parameters:

Name	Туре	Optional	Description
method	string	False	Method name

#### Returns:

Name	Туре	Optional	Description
	array		
	array		Method signature

## system.multicall

Status:

current

Prototype:

system.multicall (calls)

### Description:

Process an array of calls, and return an array of results. Calls should be structs of the form {'methodName': string, 'params': array}

Each result will either be a single-item array containg the result value, or a struct of the form

{'faultCode': int, 'faultString': string}

This is useful when you need to make lots of small calls without lots of round trips.

#### Parameters:

Name	Туре	Optional	Description
calls	array	False	
	struct		
params	array		Method arguments
methodName	string		Method name

Name	Туре	Optional	Description
	mixed		
	array		
	mixed		

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Name	Type	Optional	Description
	struct		
faultCode	int		XML-RPC fault code
faultString	int		XML-RPC fault detail