ReactOS in short

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In one slide...

- ReactOS is... Like Windows

- But, with FOSS philosophy!

Thanks for your attention!

Questions?

About the speaker

- Pierre Schweitzer :
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  - ReactOS (kernel) developer since Nov 2007

  - ReactOS sysadmin since July 2011
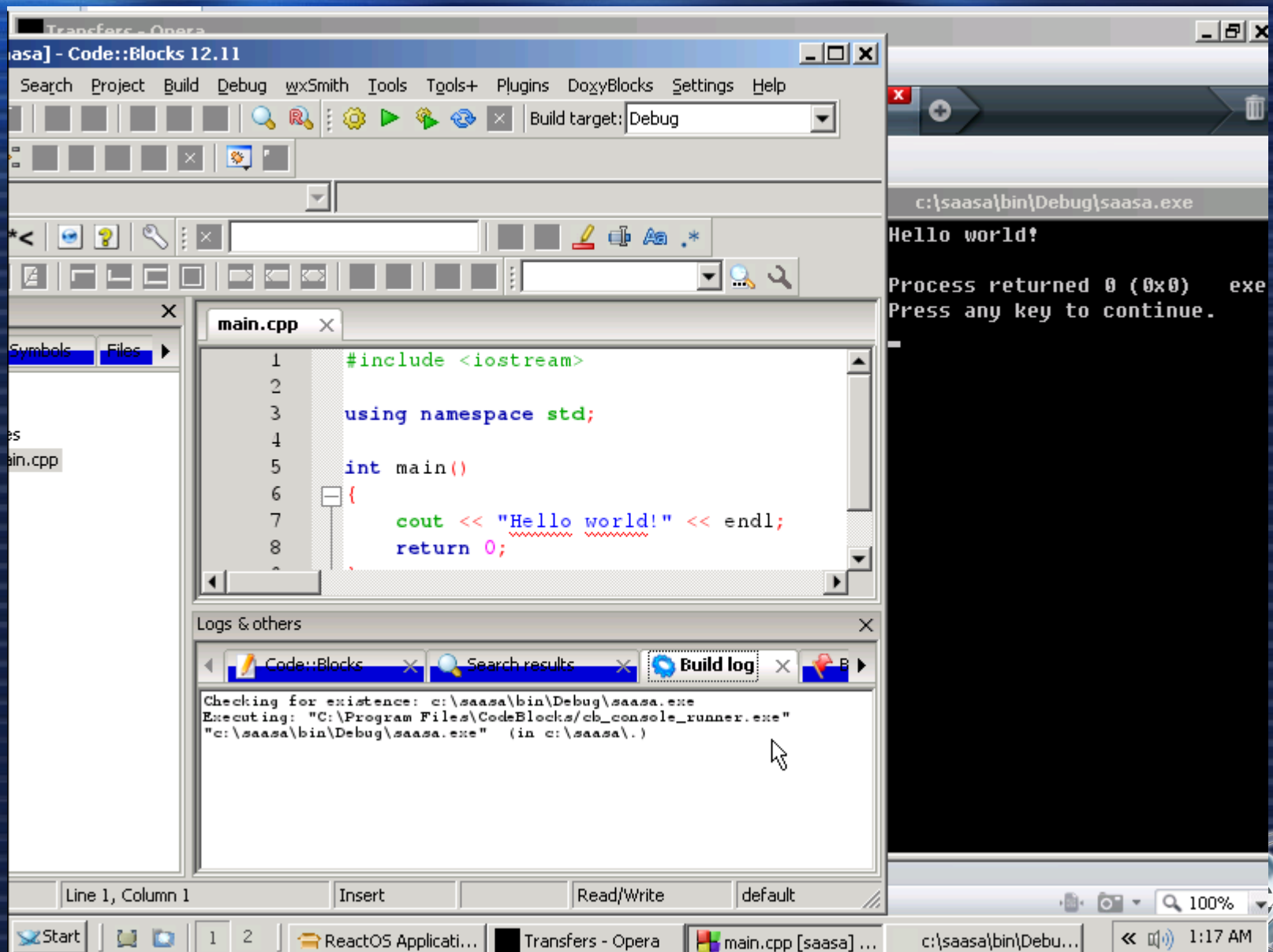
  - AKA : Heis Spiter, pschweitzer

What is it?

- Free and Open Source Operating System
    - http://www.reactos.org

- Which reimplements Windows API
    - Windows 2003 compliant

- Currently at release 0.3.16

- Still at alpha stage

Screenshot

Why ReactOS?

- ## For companies stuck at Windows 2003
  - Automation and so on

- ## For users having issues with NT6+
  - Hardware, look'n'feel, performances, ...

- ## To free Windows API
  - What do syscalls really do?

Who?

- 21 committers for 2013

- Many more contributors
  - Patches, translations, web and so on

- Dedicated teams
  - Dev, web, infra, PR

- ReactOS Foundation driven
  - Finances at ReactOS Deutschland e.V.

What ReactOS is not

- ## Linux
  - Written from scratch

- ## Wine
  - Even though there is a strong usage of Wine

- ## Alone
  - Interactions with several other FOSS projects

- ## Finished

What to expect now?

- A Win32 compatible OS
  - That can run Firefox, Opera, Code::blocks, ...

- A small and fast OS
  - Can boot in a few seconds

- Windows drivers support
  - Enables hardware support

- Crashes, bugs, incompatibilities

What to expect later?

- A Win32 compatible OS
  - Perhaps with support for Vista+ API

- Several architectures support
  - x86, x86_64, ARM7

- Stability

- Features that are not in Windows
  - Multiple desktops?

Thanks for your attention!

Questions?