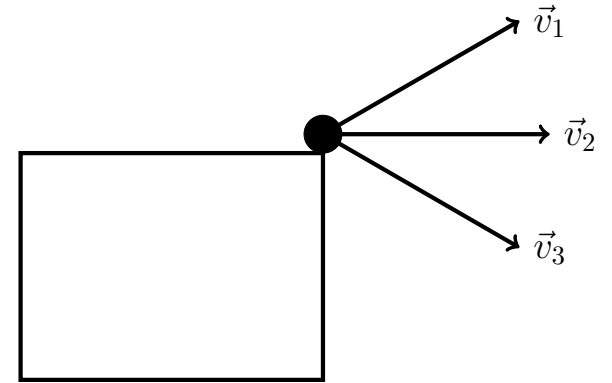


Studio 3: Motion and Forces

Warm-Up Activity

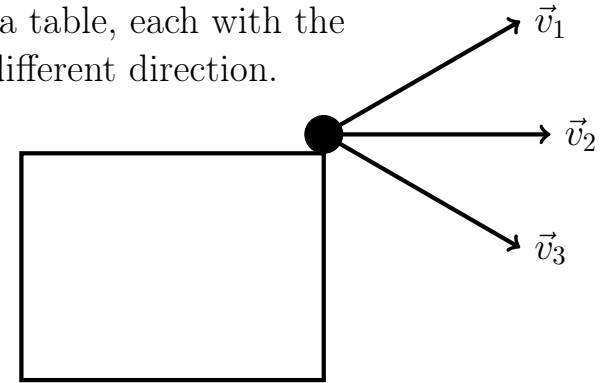
Which marble is in the air for the most time?

- (A) Marble 1
- (B) Marble 2
- (C) Marble 3
- (D) They are all in the air for the same amount of time.



Three Marbles

- You throw three marbles off a table, each with the same initial speed, but in a different direction.
 - Which is in the air for the most time?
 - Which travels the most horizontal distance?
 - Which is moving fastest when it hits?



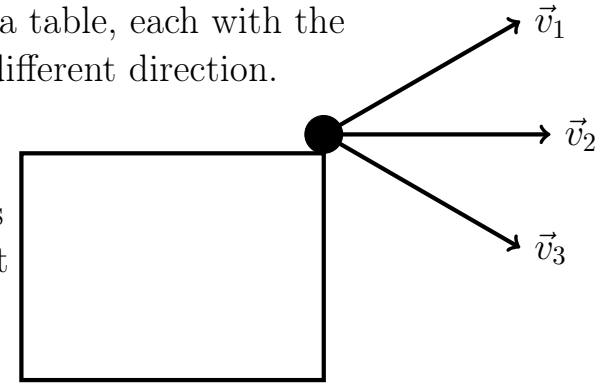
S3-1: Marble 2

- You throw three marbles off a table, each with the same initial speed, but in a different direction.

- If the height of the table is h , how much time does it take for marble 2 to hit the ground?

- How far has the marble traveled horizontally in that amount of time?

- What is the marble's speed when it hits the ground?



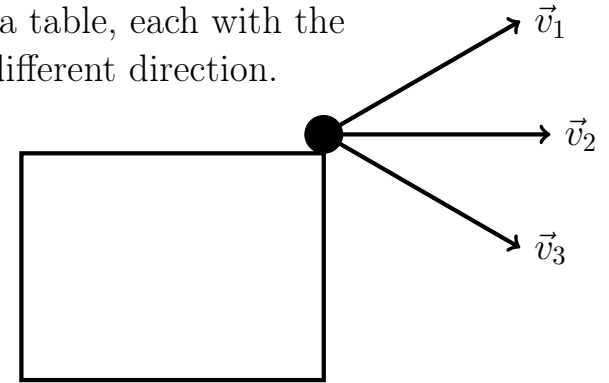
S3-2: Marble 1

- You throw three marbles off a table, each with the same initial speed, but in a different direction.

- If the angle is θ , how long does it take for marble 1 to hit the ground?

- How far has the marble traveled horizontally in that amount of time?

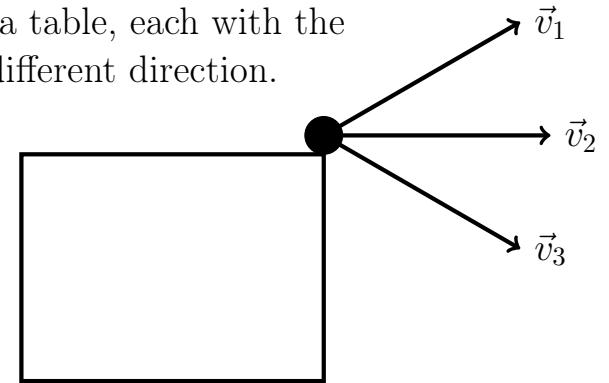
- What is the marble's speed when it hits the ground?



Three Marbles

- You throw three marbles off a table, each with the same initial speed, but in a different direction.

- If h is the height of the table, v is the initial speed, and θ is the angle up from the horizontal:



$$t = \frac{v}{g} \sin \theta \pm \sqrt{\frac{v^2}{g^2} \sin^2 \theta + \frac{2h}{g}} \quad x = vt \cos \theta \quad v_f = \sqrt{v^2 + 2gh}$$

- What does it mean to say that two objects are interacting?
—
- What happens to objects when they interact?
—
- What if multiple objects interact with the same object?
—

What are Interactions/Forces?

- What does it mean to say that two objects are interacting?
- What happens to objects when they interact?
- What if multiple objects interact with the same object?
- **What different kinds of interactions are there?**

This Week: Gravity and Normal Force

Next Week: Friction (kinetic and static), Tension, and Springs

PH 213: Electric and Magnetic Force

Types of Forces

- Gravity: \vec{F}^g
- Normal: \vec{F}^N
- Tension: \vec{F}^T
- Spring: \vec{F}^{sp}
- Friction: \vec{F}^f (\vec{F}^{kf} , \vec{F}^{sf})
- Electric: \vec{F}^E
- Magnetic: \vec{F}^M

Normal Forces

- Normal forces are contact forces that act perpendicular to the surface of contact.
- There is no formula for determining normal forces—the magnitude can change depending on the circumstances.
- Too much normal force can cause objects to break!

Tension Forces

- Tension forces are kind of like normal forces, except they pull in the direction of the rope.
- There is no formula for determining tension forces—the magnitude can change depending on the circumstances.
- Too much tension force can cause a rope to break!
- Tension is uniform throughout a single rope.
 - ...if the rope is massless, inextensible, and the middle of the rope isn't in contact with anything.

Free-Body Diagrams and Systems

- Choose a system.
 - Make sure you know what is internal to your system and what is external to your system.
- Identify and describe each external force:
 - Say what kind of force it is.
 - Determine the object the force is being acted on.
 - Determine the object that is exerting the force.
 - Write a symbolic version of the force that includes the information above.
 - Represent all the forces acting on a single object or system using a **free-body diagram**.

$\vec{F}_{\text{on,by}}$ type

S3-3: The Bag of Groceries

For each situation to the right:

- (1) Sketch a picture of the object of interest.
- (2) Make a motion diagram.
- (3) Identify and describe the forces acting on the object.
- (4) Draw a free-body diagram for the object.

- (A) You hold a bag of groceries in your hand.
- (B) You lower the bag of groceries; the bag moves downward faster and faster.
- (C) You lift the bag of groceries; the bag moves upward at constant speed.

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Main Ideas

- Motion in 2 dimensions can be broken down into independent motion in each dimension.
- Solving a problem symbolically allows you to solve many problems with one set of algebra.
- Forces arise from interactions between objects.
- There are many different kinds of forces that we can analyze differently.
- Objects can only change their motion when acted upon by an external force.