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Quiz 1

1	C - Lisp

2	D - Prolog

3	D - Orthogonality

4	B - Writability

5	C - Reliability

6	A - Readability

7	C - PHP

8	The three methods of implementing a programming language are: Compilation, Pure Interpretation, Hybrid Implementation (a little of both)

9	The linker Finds the correct system program units and links them to the program currently running.

10	Aliasing is having multiple names for the same piece of memory, such as multiple pointers for one variable.