

```
class Hoopty
  @@foo = "hit it"
  @bar = "bar it"
  def initialize
     @bar = "hoopty it"
  end
  def bar
    puts @bar
                             Equivalent to:
  end
  def bar=(val)
                           attr accessor:bar
    @bar = val
  end
  def self.bar
                               Equivalent to:
    puts @bar
  end
                           class << self
                             attr accessor:bar
  def self.bar=(val)
                           end
    @bar = val
  end
end
```