

# Drew Koszulinski

Designing & Building Airtight Interfaces Since 2014

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## EXPERIENCE

### **Get Aligned**, Remote — *Design & Frontend Engineering*

JULY 2023 - JANUARY 2024

The founders of Get Aligned approached me with extensive talent recruiting experience and a promising product idea. Collaboratively, we established core value propositions for a new recruitment strategy app. I designed and developed its features, UI, and a comprehensive design system, including integrating the custom GraphQL backend API.

### **QuickNode**, Remote — *Design Engineer*

OCTOBER 2022 - JULY 2023

Working primarily in React, I established a new component library for an analytics product that had recently been acquired, and advanced the existing component library for QuickNode's primary product. My primary goal here has been to enable product teams to move forward quickly and efficiently with new UI work, allowing engineers to stay hyper-focused on satisfying business goals.

### **Flatiron School**, Remote — *Staff Designer*

OCTOBER 2021 - OCTOBER 2022

When I started working at Flatiron School, their three React web applications existed in a post-MVP stage where features were beginning to grow at a pace that the UI couldn't keep up with. During my time there, I pushed new feature work forward by designing new UI and building out a robust design system and React component library. The outcome of these systems allowed the team to implement new UI faster and with a much higher degree of accuracy.

### **Broadnet Teleservices**, Remote — *Design & Frontend Engineering*

SEPTEMBER 2020 - SEPTEMBER 2021

After nearly 20 years of business without a dedicated product designer, Broadnet's suite of web applications were ready for a ground-up rewrite. My responsibilities included a UX and UI redesign as well as frontend development in Angular.

### **Rayka**, Remote — *Head of Design*

OCTOBER 2018 - DECEMBER 2019

My responsibilities included the direction and execution of all marketing and product design efforts including roadmapping, user testing, user research, wireframing, visual design, benchmarking, and validating.

### **Gigster.co**, Remote — *Contract Product Designer*

NOVEMBER 2015 - OCTOBER 2018

After being vetted by the Gigster team, I was welcomed into a small community of designers, where I shipped fourteen early-stage, product design projects with excellent client satisfaction. These products ranged from P2P marketplaces, to admin dashboards, to custom internal software tools.

## SKILLS

Frontend Engineering  
Design Systems  
Typescript  
React  
WCAG Compliance  
HTML5  
CSS3  
Agile Software Development  
Shapeup  
Digital Product Design  
Figma

## EDUCATION

**Aquinas College**  
Bachelor of Arts, concentration  
Photography