

Andrew McKinney

Portfolio @ www.andrewmckinney.com

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Education	<p>Masters Human-Computer Interaction Design 2008-present Indiana University School of Informatics, Bloomington, IN <i>Associate Instructor & Guest Lecturer</i> <i>Professional Development Chair, GISA</i></p> <p>Bachelor of Arts in Computer Science 2001-2005 Kalamazoo College, Kalamazoo, Michigan <i>Semester abroad in Bonn, Germany</i></p>
Recent Design Projects	<p>MotionMusic</p> <ul style="list-style-type: none">▪ Musical toy design and development effort. Four accelerometers on a persons hands and feet control music generation. Designed for children and young adults. (Patent Pending) <p>Audi User Experience Review</p> <ul style="list-style-type: none">▪ Consulting partnership with FactoryLabs in Denver. I worked with their team to design and test site improvements for AudiUSA dealership sites. <p>Disney Remote Artist Collaboration</p> <ul style="list-style-type: none">▪ Designed and developed a prototype system for Disney animators to collaborate with off-site talent
Work Experience	<p>Disney Feature Animation, Burbank, CA Summer 2009 <i>Interaction Design Graduate Associate</i></p> <ul style="list-style-type: none">▪ Worked with the Interaction Design team on a variety of technology-oriented projects for collaborative work with both animators and support staff.▪ Lead two key projects: Remote Artist Collaboration and Disney Project Management Design. I consulted on a variety of projects as well. <i>(see portfolio for details)</i> <p>Deloitte Consulting, Chicago, IL 2005-2008 <i>Business-Technology Consultant 2007 - 2008</i> <i>Business-Technology Analyst 2005 – 2007</i></p> <ul style="list-style-type: none">▪ Worked directly with clients and project teams to fulfill client needs in both strategy and technical roles; led work-threads, presented to clients, ran user sessions, managed teams▪ Industry focus included Health Care, Financial Services and Media▪ Project roles included Integration Lead, Software Architecture Lead and Functional Lead <p>Red Vector Design 2004-2005 <i>Flash Developer/PHP Front-end (Intern-to-Part-Time)</i></p> <ul style="list-style-type: none">▪ Designed and developed websites and applications for various clients including small business, E-commerce and non-profit
Other Experience	<p>Inkitecture.com, Chicago, IL 2008-2009 <i>Co-Founder</i></p> <ul style="list-style-type: none">▪ Led design and interactive direction of all sites under portfolio▪ Worked with Ruby, CSS, Javascript, and iPhone optimization concepts
Technical Skills	<ul style="list-style-type: none">▪ Ruby, Java (J2EE), iPhone Dev/UI Design, XHTML, CSS, Javascript, ActionScript, XML▪ Adobe Suite including Photoshop, Fireworks, Flash and some Flex▪ Expertise in software and electronic physical prototyping, software architecture
Recent Awards	<ul style="list-style-type: none">▪ Apple iPhone ‘Staff Pick’ for Craigsmonitor.com 2008▪ Deloitte Marketing Design Competition 2006