

# Drew Osmundson

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Portfolio: [drewosmundson.github.io](https://drewosmundson.github.io)

## EDUCATION

University of Minnesota Twin Cities, College of Liberal Arts

Minneapolis, Minnesota

Bachelor's in Computer Science, Minor in Management

September 2019 - December 2023

## PROFESSIONAL HISTORY

Fingerhut - Analytical Marketing Specialist - Eden Prairie, MN

November 2024 - April 2025

- Organized and communicated upcoming site and email marketing campaigns to cross-functional teams
- Validated audience segmentation for targeted promotions, enhancing customer engagement and response rates
- Utilized SQL to extract test performance data, update reports, and identify trends in campaign ROI
- Migrated promotion performance dashboards from Tableau to Power BI, improving data visualization

Target - Team Leader (Starbucks Manager) - Roseville, MN

March 2024 - November 2024

- Led a team of 14 members with focused training initiatives that improved our guest connection score by 40%
- Implemented inventory management processes that reduced food waste by 50% optimizing operational efficiency
- Analyzed hourly sales data to maximize payroll allocation and hired new employees based on projected needs
- Coached team members to promote food items during low-volume periods, increasing average basket size by 15%

## PROJECTS

Ahoy.IO - Multiplayer Naval Combat Game

- Developed a real-time multiplayer battle game with 3D graphics in THREE.js and networking using Socket.IO
- Implemented player synchronization, projectile physics, and interpolation for smooth, low-latency gameplay
- Created procedural terrain using Perlin noise with multiple octaves to generate unique maps for each lobby

Tech: Node.js, Express, Socket.IO, THREE.js

Jeopardy Buzzer - Real-Time Multiplayer Buzzer System

- Built a classroom quiz buzzer app with room-based multiplayer for fast, competitive gameplay
- Designed host controls for timers and scoreboards, and used Socket.IO server logic for low-latency buzz detection

Tech: Node.js, Express, Socket.IO

Leetcode Daily CLI - Automation Tool

- Created a Bash CLI that fetches LeetCode's daily challenge API, parses JSON with 'jq'
- Auto-generates solution templates in Python, JavaScript, and C#, with problem descriptions and test scaffolding
- Implemented a cross-platform installer with shell alias support and persistent user configuration.

Tech: Bash, APIs, JSON, Python, JavaScript, C#

## SKILLS

Languages: JavaScript, C#, SQL, Python, HTML

Tools & Libraries: Git, Docker, Node.js, Express, .NET, Socket.IO(websockets)

Business & Analytical: Data Analysis, Technical Reporting, Project Management, Microsoft Excel, Power BI

Leadership & Communication: Process Optimization, Team Management, Hiring, Customer Service (7+ years)

## CERTIFICATES

Software Testing and Automation Specialization (In Progress)

August 2025 - Present

Test Automation, Acceptance Testing, Test Planning, Regression Testing, Unit Testing, and Testing Tools