

Bugs:

- ☐ Win/loss not being put right
 - ☐ Wins showing as loss
 - ☐ Loss correctly showing as loss
- ☐ Show all is not working
 - ☐ BotArr not defined
- ☐ Win/Loss does not refresh when browser is refreshed

Bug Report: Wins Showing as Loss

- Description:
 - a. In the game, wins are sometimes displayed incorrectly as losses. This inconsistency in displaying game outcomes can lead to confusion for the player.
- Steps to Reproduce:
 - a. Start new game by clicking the draw button
 - b. Choose two robots
 - c. Play until you win
 - d. See error
- Expected Result:
 - a. The game should correctly display wins instead of them showing as losses
- Actual Results:
 - a. Wins result in being shown as a loss
- Environment:
 - a. Browser: Chrome

Bug Report: "Show All" Functionality Not Working

- Description:
 - a. The "Show All" option in the game, intended to reveal all cards, is not functioning properly. Clicking on this option does not reveal all the cards as expected, impacting the gameplay experience.
- Steps to Reproduce:
 - a. Select "Show All" button
 - b. See error
- Expected Result:
 - a. All the Robot Characters should be shown on the screen with all their stats
- Actual Results:
 - a. Clicking the "Show All" does not show any robot cards
- Environment:
 - a. Browser: Chrome

Test Case:

- Description:
 - This test aims to verify the functions of the Robot Duel feature on the website. The test ensures the users can engage in duels between randomly generated robots, with the outcome determined by the combination of their health and attack damage.
- Preconditions:
 - User has access to webpage
 - User is on the homepage of website
- Test Steps:
 - Click on the "Draw" button to initiate the duel.
 - Verify that the screen displays five random robots for selection.
 - Select two robots from the displayed options.
 - Confirm that the selected robots are indicated with another section.
 - Verify that the computer's selected robots are visually highlighted or indicated.
 - Ensure that a duel between the user's selected robots and the computer's selected robots takes place.
 - Calculate the winner of each duel based on the described algorithm.
 - Verify that the winner of each duel is accurately determined.
 - Repeat steps 1-9 multiple times to ensure consistent functionality.
 - Reload the page and observe that the user's wins and losses are reset to zero.
 - Repeat steps 1-11 to confirm that wins and losses are consistently reset upon reloading the page.
- Post Conditions:
 - Bugs identified during testing and are documented in the bug reports