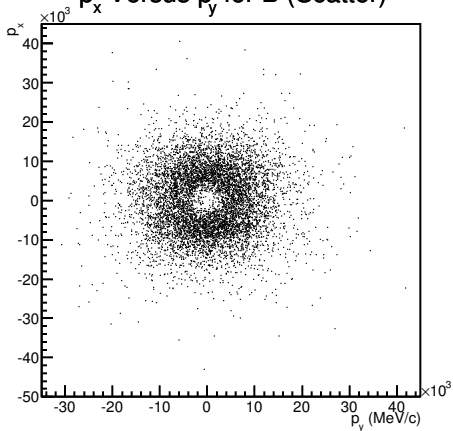
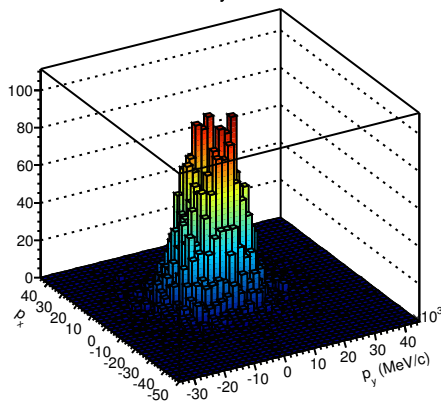


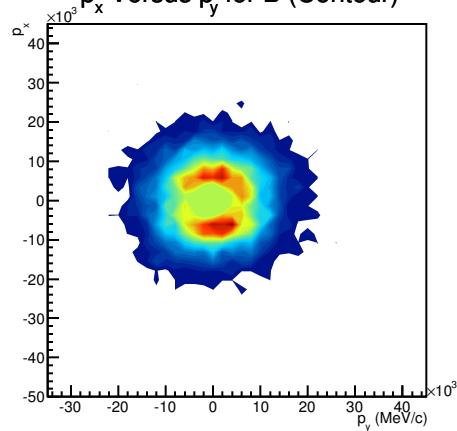
p_x Versus p_y for B (Scatter)



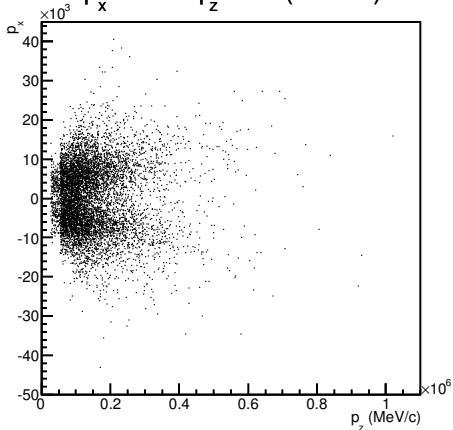
p_x Versus p_y for B (Lego)



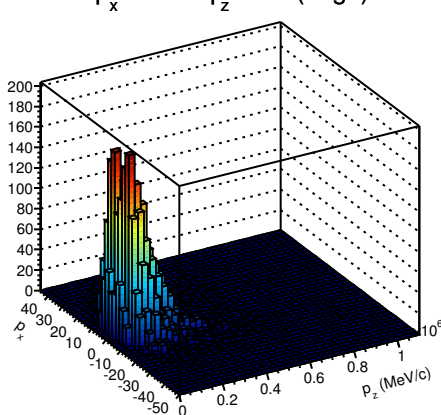
p_x Versus p_y for B (Contour)



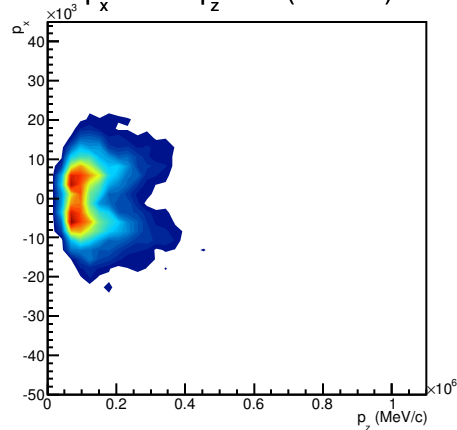
p_x Versus p_z for B (Scatter)



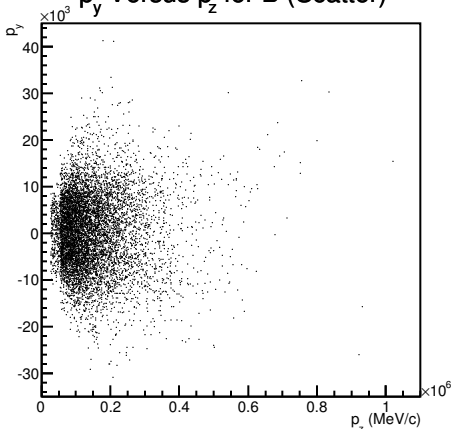
p_x Versus p_z for B (Lego)



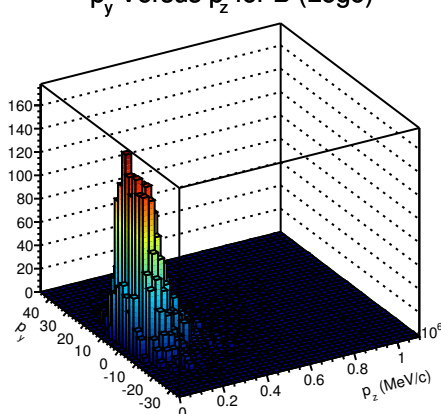
p_x Versus p_z for B (Contour)



p_y Versus p_z for B (Scatter)



p_y Versus p_z for B (Lego)



p_y Versus p_z for B (Contour)

