**GRIZZLEY (CONCRETE)**

**PROPERTIES**

bool IsScary()

override Omnivore()

override Hibernates()

**METHODS**

Bool IsAMascott

Override FromTheJungle()

Override Poops()

Override CanRoar()

Override GoesFishing()

**BLACK BEAR (CONCRETE)**

**PROPERTIES**

bool IsAtTheZoo()

override Omnivore()

override Hibernates()

**METHODS**

IsWild()

Override Poops()

Override EatsMeat()

Override CanRoar()

Override AtTheZoo()

**IGoesFishing <interface>**

**METHODS**

Bool GoesFishing()

**IAtTheZoo <interface>**

**METHODS**

Bool AtTheZoo

**KODIAK (CONCRETE)**

**PROPERTIES**

String HasTeeth

Override Omnivore

Override Hibernates

**METHODS**

Override CanRoar()

bool CanFly()

override FromTheJungle()

override IAtTheZoo

**BROWN BEAR (ABSTRACT)**

**PROPERTIES**

String EatsHoney

Override Omnivore()

Override Hibernates

**METHODS**

Override FromTheJungle()

Override GoesFishing()

**BEARS (ABSTRACT)**

**PROPERTIES**

bool NorthAmerican()

bool HasTail()

bool ClimbsTrees()

**METHODS**

Bool FromTheJungle() Virtual

String Sits()

Override GoesFishing()

**TIGERS (CONCRETE)**

**PROPERTIES**

Bool HasStrips() Virtual

Override Domestic()

**METHODS**

TonyTheTiger()

override KingOfTheJungle()

**LIONS (CONCRETE)**

**PROPERTIES**

bool IsSimba()

override Domestic()

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**METHODS**

EatHumans()

Bool EatsPlants()

**FELINES (ABSTRACT)**

**PROPERTIES**

String Cats()

Bool Domestic() Abstract

String Meals()

**METHODS**

FelinesPurr()

Bool KingOfTheJungle() Virtual

**ANIMALS (ABSTRACT)**

**PROPERTIES**

String Carnivore() Virtual

String Omnivore() Abstract

String Hibernates() Absract

String CanStand() Virtual

**METHODS**

String EatsMeat() Virtual

Bool GoesFishing() Virtual

Poops() Abstract

CanRoar() Abstract