

VILLEGAS ANDREW JAMES M.

BS IN INFORMATION TECHNOLOGY

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SKILLS

TECHNICAL SKILLS

- WEB DEVELOPMENT (HTML, PHP, CSS)
- APP DEVELOPMENT (FLUTTER, FIREBASE)
- GAME DEVELOPMENT (UNITY)
- MICROSOFT OFFICE (WORD, EXCEL, POWERPOINT)
- PROGRAMMING (C#)
- UI / UX DESIGNING (FIGMA, CANVA)

SOFT SKILLS

- CRITICAL THINKING
- COMMUNICATION
- ACCOUNTABILITY
- ADAPTABILITY
- PROFESSIONALISM
- PROBLEM SOLVING
- CONTINUOUS LEARNING

AFFILIATIONS

ACADEMIC GROUP

- MATH CLUB (2019 2020)
- ICT CLUB (2018 2020)



CAREER OBJECTIVES

To enhance my professional knowledge of information technology by taking on more responsibility and participating in creative projects in a progressive company. I look for opportunities that promote ongoing learning, long-term career advancement, and both professional and personal development. I am flexible, driven by challenges, and dedicated to learning from seasoned teams while producing significant outcomes. I am also eager to utilize and improve my abilities in real-world scenarios.



💼 EDUCATION

BACHELOR OF SCIENCE IN INFORMATION TECHNOLOGY

PAMANTASAN NG LUNGSOD NG VALENZUELA

2022 - PRESENT

SCIENCE, TECHNOLOGY, ENGINEERING AND MATHEMATICS

OUR LADY OF FATIMA UNIVERSITY

2020 - 2022

JUNIOR HIGH SCHOOL

PANGHULO NATIONAL HIGH SCHOOL

2016 - 2020



WORK EXPERIENCE

INVENTORY ASSOCIATE

PWC/ PricewaterhouseCoopers Business Services Philippines Co. Ltd.

Project C: is an engagement between PricewaterhouseCoopers Business Services Philippines Co. Ltd (PwC BSP) and Coca-Cola FEMSA Philippines (the "Company") which requires PwC BSP associates and fixed-terms (counter) to assist in the Company's monthly inventory count and reconciliation of count results.

ACADEMIC PROJECTS

Compu-Think

App Development (Front-End and Back-End Developer)

Compu-think is a gamified learning app built with Firebase and Ionic React, designed to make computer topics fun and engaging. Users can access lessons on programming, hardware, and cybersecurity.

ReLapse

Web Development (Front-End Developer)

ReLapse is a digital "time capsule" that lets users write personal letters and schedule them for future email delivery. It's a simple way to capture current thoughts, goals, or reflections to be sent to their future selves.

Black Space

Web Development (UI/UX Designer, Front-End Developer)

Black Space is an e-commerce website specializing in clothing, offering a variety of shirt styles under the their own brand. Users can easily browse products, select size, quantity, and variations to suit their preferences, making online shopping simple and personalized.

Fear Stalker

Game Development (Gameplay Developer)

Fear Stalker is a suspense-filled game where a player can control a young boy named Bjolnir, who must collect five keys to escape a terrifying tentacled monster lurking in the shadows.

BOC Cycle Mart

Web Developemtn (Front-End Developer)

BOC Cycle Mart is an online platform where customers can browse a wide selection of products offered by BOC Cycle Mart, including detailed information such as prices and available variants. The website is designed to make it easy for users to inquire about specific products or proceed with a purchase by directly contacting the business through the site.

ValZero: Zero Waste Living Guide

Capstone Project (Back-End & Front-End Developer)

ValZero is an app designed for Valenzuela City residents that uses image recognition to scan and identify waste. It also features a community blog where users can share insights, tips, and interact with one another, promoting responsible waste management through technology and collaboration.



KENMAR C. BERNARDINO

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RUFFA MAY MONIS

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SEMINARS ATTENDED

SCRUM 101: THE INTRODUCTION

PLV Auditorium, Pamantasan ng Lungsod ng Valenzuela Main Campus April 20 2024

DATA PRIVACY ESSENTIALS: A USER'S MANUAL

PLV Auditorium, Pamantasan ng Lungsod ng Valenzuela Main Campus April 20 2024

ENGAMED: GAME DEVELOPMENT - ONTRODUCTION TO GAME ENGINES

PLV Auditorium, Pamantasan ng Lungsod ng Valenzuela Main Campus April 24 2024

BEYOND THE CLOUDS: UNLOCKING LIMITLESS POTENTIAL THROUGH COMPREHENSIVE CLOUD COMPUTING STRATEGIES

PLV Auditorium, Pamantasan ng Lungsod ng Valenzuela Main Campus April 24 2024

PRESS START TO LEVEL UP: BEST PRACTICES IN GAME TESTING

PLV Auditorium, Pamantasan ng Lungsod ng Valenzuela Main Campus April 24 2024

STRATEGIC PROJECT MANAGEMENT: ALIGNING PROJECTS WITH ORGANIZATIONAL GOALS

PLV Auditorium, Pamantasan ng Lungsod ng Valenzuela Main Campus April 24 2024