Quickmeet 2.0

Ru1n3d C1ty B1tSw1tc3rs

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High level goals

Quickmeet is a quick, simple, and shareable calendar application that allows users to share and compare their calendars in order to schedule events without conflict. This project will be a continuation of the Quickmeet project that was started in Jullig's web-apps class from the winter quarter of 2017 by Dylan Gallup, Isaac Mancini, Fei Mo, Jaiyao Lin, and Nathan Phan. Our main goals for this quarters continuation of this project are as follows: migrate the framework from Web2py to Angular, completely re-haul the user interface to make it cleaner and more user-friendly, and polish up the front-end, re-design the backend, and do extensive bug checking and resolving to make it a real-world viable application. Our highest level goal is to smoothly migrate our framework first, followed by re-hauling the the user interface to make it more user-friendly (e.g. adding in buffers for selecting dates to reduce user confusion), and conducting extensive testing on our app.

User stories for release

Sprint 1

- 18: As a developer, I want to migrate to Angular because it is much more flexible, and usable than the current implementation, to pave the way for the future features.
- 30: As a user, I want to be able to save my calendar through Angular so that I can access it at any time and share it with my friends.
- 15: As a user, I want the user interface to be work as it should and be slightly more clear when I visit the web page.

Sprint 2

- 18: As a user, I want to do a general rehaul of the user interface and user friendliness optimization in order for the website to be useful and fun to use!
- 10: As as user, I want to be able to generate a neat, shareable pdf document of calendars to be shared physically.
- 8: As a user, I want to be able to manually input times for my calendar
- 15: As a user, I want to be able to learn how to use the calendar.

• 18: As a user, I want to be able to import my google calendar into Quickmeet.

Sprint 3

- 35: As a user, I want Frontend Improvements / Overall smoothing out / CSS so that I am using a visually appealing project.
- 16: As a developer, I want extensive bug checking and authentic user testing with dedicated testers so that I can know what's going wrong.

Product backlog

- PDF generation of the final calendar
- Let the user input times manually if they choose
- Instructions popup for users
- Insert small buffer in-between days so users cannot accidentally add more days than planned
- About page
- Instruction page
- Improve UI
- User profile page
- Anonymous user id
- Customizable UI