OrderBoxes.java 4/29/2018

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/**************************
* File:
             OrderBoxes.java
* Author:
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* Date:
              04/28/2018
* Purpose:
              Project 1
* Description: Object for determining and tracking the amount of boxes
              needed
* Comment:
              NA
************************
public class OrderBoxes
    /*** Class Constants ***/
    public final int MINIMUM BAGS ORDERED = 0;
    public final int MAXIMUM BAGS ORDERED = 9999;
    private final int DEFAULT BAGS ORDERED = 0;
    private final int DEFAULT LARGE BOXES = 0;
    private final int DEFAULT MEDIUM BOXES = 0;
    private final int DEFAULT SMALL BOXES = 0;
    /*** Class Variables ***/
    private int bagsOrdered = 0;
    private int largeBoxes = 0;
    private int mediumBoxes = 0;
    private int smallBoxes = 0;
    /*** Constructors ***/
    public OrderBoxes(int bagsOrdered)
        this.setBagsOrdered(bagsOrdered);
        this.setLargeBoxes(DEFAULT LARGE BOXES);
        this.setMediumBoxes(DEFAULT MEDIUM BOXES);
        this.setSmallBoxes(DEFAULT SMALL BOXES);
    /*** Class Methods - Transformers/Mutators ***/
    public void setBagsOrdered(int bags)
        if (bags >= MINIMUM BAGS ORDERED && bags <= MAXIMUM_BAGS_ORDERED)
          this.bagsOrdered = bags;
        else
           this.bagsOrdered = DEFAULT BAGS ORDERED;
    private void setLargeBoxes(int boxes)
        if (boxes >= 0)
          this.largeBoxes = boxes;
        else
           this.largeBoxes = DEFAULT LARGE BOXES;
    }
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private void setMediumBoxes(int boxes)
    if (boxes >= 0)
      this.mediumBoxes = boxes;
    else
       this.mediumBoxes = DEFAULT MEDIUM BOXES;
private void setSmallBoxes(int boxes)
    if (boxes >= 0)
      this.smallBoxes = boxes;
    else
       this.smallBoxes = DEFAULT SMALL BOXES;
public void calculateBoxesNeeded()
    /*** Local Constants ***/
    final int BAGS IN SMALL BOX = 5;
    final int BOXES \overline{IN} BIGGER BOX = 2;
    /*** Local Variables ***/
    int bags = this.bagsOrdered;
    while (bags > 0)
        this.smallBoxes = this.smallBoxes + 1;
        bags = bags - BAGS IN SMALL BOX;
    while (this.smallBoxes >= BOXES IN BIGGER BOX)
        this.mediumBoxes = this.mediumBoxes + 1;
        this.smallBoxes = this.smallBoxes - BOXES IN BIGGER BOX;
    while (this.mediumBoxes >= BOXES IN BIGGER BOX)
        this.largeBoxes = this.largeBoxes + 1;
        this.mediumBoxes = this.mediumBoxes - BOXES IN BIGGER BOX;
/*** Class Methods - Accessors ***/
public int getBagsOrdered()
   return this.bagsOrdered;
public int getLargeBoxes()
    return this.largeBoxes;
public int getMediumBoxes()
   return this.mediumBoxes;
public int getSmallBoxes()
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{
   return this.smallBoxes;
}
@Override
public String toString()
   "Medium boxes: " + this.getMediumBoxes() + " " +
         "Small boxes: " + this.getSmallBoxes() + " ";
/*** Application ***/
public static void main(String[] args)
   OrderBoxes tester = new OrderBoxes(36);
   System.out.println(tester.toString());
   System.out.println(" Calculating optimal boxes...");
   tester.calculateBoxesNeeded();
   System.out.println(tester.toString());
}
```