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* File:
             MagicSquare.java
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* Date:
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* Purpose:
             Project 02
* Description: CO to test if provided array holds a magic square
* Comment:
              NA
*******************
import javax.swing.*;
import java.awt.*;
public class MagicSquare
    /*** Private Constructor ***/
    private MagicSquare()
    /*** Main Method ***/
    public static void checkIfMagicSquare(IntegerTextField[][] square,
                                       int squareSize)
                                       throws IntegerUserInputException,
                                       Exception
        /*** Verify has no empty TextFields ***/
       verifyFullSquare(square, squareSize);
        /*** Verify all input is valid integer within range ***/
       verifyValidIntegers(square, squareSize);
        /*** Verify has no duplcate entries ***/
        verifyNoDuplicates(square, squareSize);
        /*** Verify is Magic Square ***/
        verifyIsMagicSquare(square, squareSize);
    /*** Verification Methods ***/
    private static void verifyFullSquare(IntegerTextField[][] square,
                                      int squareSize) throws Exception
        /*** Local Variables ***/
       boolean fullSquare = true;
        int xCoordinate = 0;
        int yCoordinate = 0;
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/*** Reset array color ***/
    setTextFieldArrayColor(square, Color.WHITE);
    /*** Trim array elements ***/
    for (int i = 0; i < squareSize; i++)</pre>
        for (int j = 0; j < squareSize; j++)
            square[i][j].setText(square[i][j].getText().trim());
    /*** Check for empty elements ***/
    for (int i = 0; i < squareSize; i++)</pre>
        for (int j = 0; j < squareSize; j++)
            if (square[i][j].getText().equals(""))
                /*** Get invalid element location ***/
                if (fullSquare)
                    yCoordinate = i;
                    xCoordinate = j;
                }
                fullSquare = false;
            }
        }
    }
    /*** Correct coordinates for user orientation ***/
    xCoordinate = xCoordinate + 1;
    yCoordinate = yCoordinate + 1;
    if (!fullSquare)
        /*** Change TextField color of invalid field ***/
        square[yCoordinate - 1][xCoordinate - 1].
        setBackground(Color.RED);
        /*** Throw exception for empty field ***/
        throw new Exception("Square is not complete. Empty field at " +
                             "row [" + yCoordinate + "], column [" +
                             xCoordinate + "].");
    }
private static void verifyValidIntegers(IntegerTextField[][] square,
                                         int squareSize) throws
                                         IntegerUserInputException
    /*** Check to make sure all fields has valid integer ***/
    for (int i = 0; i < squareSize; i++)</pre>
        for (int j = 0; j < squareSize; j++)
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/*** Change color in case of error ***/
            square[i][j].setBackground(Color.RED);
            /*** Check if valid integer ***/
            square[i][j].getInteger();
            /*** Reset color if no error ***/
            square[i][j].setBackground(Color.WHITE);
        }
    }
}
private static void verifyNoDuplicates(IntegerTextField[][] square,
                                        int squareSize) throws Exception
    /*** Local Variables ***/
    boolean noDuplicates = true;
    /*** Reset array color ***/
    setTextFieldArrayColor(square, Color.WHITE);
    /*** Loops for first element selection ***/
    for (int row1 = 0; row1 < squareSize; row1++)</pre>
        for (int col1 = 0; col1 < squareSize; col1++)</pre>
            /*** Loops for second element selection ***/
            for (int row2 = squareSize - 1; row2 >= row1; row2--)
                for (int col2 = squareSize - 1; col2 >= 0; col2--)
                    /*** Exclude same fields ***/
                    if (!(row1 == row2 && col1 == col2))
                         /*** Check if equal ***/
                         if (square[row1][col1].getInteger() ==
                             square[row2][col2].getInteger())
                             /*** Change color when duplicate ***/
                             square[row1][col1].setBackground(Color.RED);
                             square[row2][col2].setBackground(Color.RED);
                             noDuplicates = false;
                         }
               }
            }
        }
    }
    if (!noDuplicates)
        throw new Exception ("Duplicate numbers entered!");
```

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private static void verifyIsMagicSquare(IntegerTextField[][] square,
                                        int squareSize) throws
                                        IntegerUserInputException,
                                        Exception
    /*** Local Variables ***/
    boolean validRows
                             = false;
    boolean validColumns
                           = false;
    boolean validDiagonals = false;
    boolean isMagicSquare
                           = false;
    int sum = 0;
    /*** Calculate sum for square size ***/
    sum = (squareSize * ((squareSize * squareSize) + 1)) / 2;
    /*** Check horizontal numbers ***/
    validRows = validateRows(square, squareSize, sum);
    /*** Check vertical numbers ***/
    validColumns = validateColumns(square, squareSize, sum);
    /*** Check diagonal numbers ***/
    validDiagonals = validateDiagonals(square, squareSize, sum);
    /*** Check if is Magic Square ***/
    if (validRows && validColumns && validDiagonals)
        isMagicSquare = true;
    /*** Provide feedback on if is magic square ***/
    if (isMagicSquare)
        throw new Exception ("Square is a Magic Square!");
    else if (!isMagicSquare)
        throw new Exception ("Square is not a Magic Square!");
/*** Validation Helper Methods ***/
private static boolean validateRows(IntegerTextField[][] array,
                                   int squareSize, int squareSum)
                                   throws IntegerUserInputException
    /*** Local Variables ***/
    boolean allRowsValid = true;
    int rowSum = 0;
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/*** Loop through array to get row sum ***/
    for (int i = 0; i < squareSize; i++)</pre>
        for (int j = 0; j < squareSize; j++)</pre>
            /*** Change color in case exception is thrown ***/
            array[i][j].setBackground(Color.RED);
            /*** Calculate sum ***/
            rowSum = rowSum + array[i][j].getInteger();
            /*** Revert color if exception isnt thrown ***/
            array[i][j].setBackground(Color.WHITE);
        /*** Check if row sum equals desired square sum ***/
        if (rowSum != squareSum)
            allRowsValid = false;
        /*** Reset sum ***/
        rowSum = 0;
    return allRowsValid;
private static boolean validateColumns(IntegerTextField[][] array,
                                       int squareSize, int squareSum)
                                       throws IntegerUserInputException
    /*** Local Variables ***/
    boolean allColumnsValid = true;
    int columnSum = 0;
    /*** Loop through array to get column sum ***/
    for (int i = 0; i < squareSize; i++)</pre>
        for (int j = 0; j < squareSize; j++)</pre>
            /*** Change color in case exception is thrown ***/
            array[j][i].setBackground(Color.RED);
            /*** Calculate sum ***/
            columnSum = columnSum + array[j][i].getInteger();
            /*** Revert color if exception isnt thrown ***/
            array[j][i].setBackground(Color.WHITE);
        }
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/*** Check if column sum equals desired square sum ***/
        if (columnSum != squareSum)
            allColumnsValid = false;
        /*** Reset sum ***/
        columnSum = 0;
    return allColumnsValid;
private static boolean validateDiagonals(IntegerTextField[][] array,
                                         int squareSize, int squareSum)
                                         throws IntegerUserInputException
    /*** Local Variables ***/
    boolean allDiagonalsValid = true;
    int diagonalSum = 0;
    /*** Check top left to bottom right diagonal sum ***/
    for (int i = 0; i < squareSize; i++)</pre>
        /*** Change color in case exception is thrown ***/
        array[i][i].setBackground(Color.RED);
        /*** Calculate sum ***/
        diagonalSum = diagonalSum + array[i][i].getInteger();
        /*** Revert color if exception isnt thrown ***/
        array[i][i].setBackground(Color.WHITE);
    /*** Check if diagonal sum equals desired square sum ***/
    if (diagonalSum != squareSum)
        allDiagonalsValid = false;
    /*** Reset sum ***/
    diagonalSum = 0;
    /*** Check bottom left to top right diagonal sum ***/
    for (int i = squareSize - 1; i >= 0; i--)
        /*** Change color in case exception is thrown ***/
        array[i][i].setBackground(Color.RED);
        /*** Calculate sum ***/
        diagonalSum = diagonalSum + array[i][i].getInteger();
```