

Project 2: Chromatic Dispersion Compensation Using Complex-Valued All-Pass Filters

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1 PROBLEM FORMULATION

We start with the following chromatic dispersion channel model of a single mode optical fiber of length L :

$$H_{CD}(\omega) = \exp\left(-j\frac{\lambda_0^2 DL}{4\pi c}\omega^2\right), \quad (1.1)$$

where $\omega = 2\pi f$ is the baseband angular frequency, $\lambda_0 = c/f_0$ the operating wavelength, D the fiber dispersion parameter and c the speed of light.

Obviously the channel (??) only influences the phase of the input signal. Therefore, our objective is to compensate the nonlinear phase distortion caused by the physical-optical effect of dispersion by filtering with an infinite impulse response equalization filter. The design of the equalizer is to follow the algorithm described in the reading material.

2 TIME-DISCRETIZATION OF THE CHANNEL MODEL

Since we want to process all signals digitally, we first need to transform from the continuous-time to the discrete-time domain through sampling (A/D-conversion). The relationship between the continuous-time angular frequency ω (i.e. the Fourier Transform, the FT) and the discrete-time angular frequency Ω (i.e. the Discrete-Time Fourier Transform, the DTFT) is

$$\Omega = \omega T_S, \quad (2.1)$$

with the sampling period $T_S = 1/F_S$. This frequency normalization (??) is the result of the sampling process:

$$t = nT_S. \quad (2.2)$$

With a sampling rate $F_S = B$ and (??), we obtain the discretized channel model as

$$\begin{aligned} H_{CD}(\Omega) &= H_{CD}(\omega) \Big|_{\omega=\Omega B} = \exp\left(-j \frac{\lambda_0^2 DL}{4\pi c} (\Omega B)^2\right) \\ &= \exp(-j\alpha\Omega^2), \end{aligned} \quad (2.3)$$

with the normalized angular frequency $\Omega = 2\pi f/F_S \in [-\pi, \pi)$ and the channel characterizing constant

$$\alpha = \lambda_0^2 DL B^2 / (4\pi c). \quad (2.4)$$

3 EQUALIZER DESIGN

3.1 IDEAL EQUALIZER

The ideal equalizer for the channel (??) fully compensates the phase distortion such that

$$H_{CD}(\Omega)G_{Ideal}(\Omega) = 1. \quad (3.1)$$

Plugging in (??) and solving for $G_{Ideal}(\Omega)$, we get

$$G_{Ideal}(\Omega) = \exp(j\alpha\Omega^2). \quad (3.2)$$

3.2 IIR FILTER

We realize the ideal equalization filter (??) with an IIR filter:

$$G_{IIR}(z) = \prod_{i=1}^{N_{IIR}} \frac{-\rho_i e^{-j\theta_i} + z^{-1}}{1 - \rho_i e^{j\theta_i} z^{-1}}, \quad (3.3)$$

where ρ_i and θ_i are the radius and angle of the i^{th} pole location in the complex z -domain. Consequently, its zeros are located at $1/\rho_i e^{j\theta_i}$. N_{IIR} represents the number of filter taps.

3.3 GROUP DELAY

The group delay of a filter is defined as

$$\tau(\Omega) = -\frac{\partial}{\partial \Omega} \phi(\Omega), \quad (3.4)$$

with the phase response $\phi(\Omega) = \arg\{G(\Omega)\}$. For the ideal filter (??), we therefore obtain

$$\tau_{Ideal}(\Omega) = -2\alpha\Omega. \quad (3.5)$$

To derive the group delay of the IIR filter (??), we consider its frequency response:

$$\begin{aligned} G_{IIR}(\Omega) &= G_{IIR}(z) \Big|_{z=e^{j\Omega}} = \prod_{i=1}^{N_{IIR}} \frac{-\rho_i e^{-j\theta_i} + e^{-j\Omega}}{1 - \rho_i e^{j\theta_i} e^{-j\Omega}} \\ &= \prod_{i=1}^{N_{IIR}} e^{-j\Omega} \frac{(1 - \rho_i \cos(\omega - \theta_i) + j\rho_i \sin(\omega - \theta_i))^2}{1 + \rho_i^2 - 2\rho_i \cos(\theta_i - \omega)}. \end{aligned} \quad (3.6)$$

Thus, we can express its phase response as

$$\phi_{IIR}(\Omega) = \sum_{i=1}^{N_{IIR}} \left[-\Omega - 2\arctan\left(\frac{\rho_i \sin(\Omega - \theta_i)}{1 - \rho_i \cos(\Omega - \theta_i)}\right) \right]. \quad (3.7)$$

Applying (??), we get the group delay

$$\begin{aligned} \tau_{IIR}(\Omega) &= -\frac{\partial}{\partial \Omega} \phi_{IIR}(\Omega) \\ &= \sum_{i=1}^{N_{IIR}} \left[1 + \frac{2}{1 + \frac{\rho_i^2 \sin^2(\Omega - \theta_i)}{(1 - \rho_i \cos(\Omega - \theta_i))^2}} \frac{\rho_i \cos(\Omega - \theta_i) - \rho_i^2 (\cos^2(\Omega - \theta_i) + \sin^2(\Omega - \theta_i))}{(1 - \rho_i \cos(\Omega - \theta_i))^2} \right] \\ &= \sum_{i=1}^{N_{IIR}} \frac{1 - \rho_i^2}{1 + \rho_i^2 - 2\rho_i \cos(\Omega - \theta_i)}. \end{aligned} \quad (3.8)$$

3.4 GROUP DELAY EXTREMA

We now consider (??) for a single tap $N_{IIR} = 1$:

$$\tau_{IIR_1}(\Omega) = \frac{1 - \rho^2}{1 + \rho^2 - 2\rho \cos(\Omega - \theta)}. \quad (3.9)$$

Obviously, (??) becomes maximum for $\Omega = \theta$:

$$\max_{\Omega} \{\tau_{IIR_1}(\Omega)\} = \tau_{IIR_1}(\theta) = \frac{1 + \rho}{1 - \rho}, \quad (3.10)$$

and minimum for $\Omega = \theta + \pi$:

$$\min_{\Omega} \{\tau_{IIR_1}(\Omega)\} = \tau_{IIR_1}(\theta + \pi) = \frac{1 - \rho}{1 + \rho}. \quad (3.11)$$

Since the group delay cannot be negative, (??) implies $-1 \leq \rho < 1$ and (??) $-1 < \rho \leq 1$. Combined altogether with the knowledge that the radius must be $\rho \geq 0$, this leads to

$$0 \leq \rho < 1, \quad (3.12)$$

which guarantees that the pole $\rho e^{j\theta}$ lies within the unit circle and thus ensures stability.

3.5 INTEGER FACTOR

It has been shown that approximating the ideal negative group delay (??) with (??) leads to unstable poles with $\rho_i > 1$. Thus, we slightly modify (??) to ensure positivity by adding a integer constant β :

$$\tau_{Desired}(\Omega) = -2\alpha\Omega + \beta. \quad (3.13)$$

We choose β such that $\tau'_{Ideal}(\Omega) > 0 \quad \forall \Omega \in [-\pi, \pi)$. Obviously, the minimum of (??) occurs at $\Omega = \pi$. In order for this minimum $-2\alpha\pi + \beta$ to be positive, we therefore set

$$\beta = \lceil 2\alpha\pi \rceil > 2\alpha\pi. \quad (3.14)$$

3.6 DESIRED PHASE RESPONSE

From (??), we can derive the desired phase response which our IIR filter should ideally meet:

$$-2\alpha\Omega + \beta = -\frac{\partial}{\partial\Omega}\phi_{Desired}. \quad (3.15)$$

Applying the separation of variables method to the ODE (??), one obtains

$$\begin{aligned} \int 2\alpha\Omega - \beta d\Omega &= \int d\phi_{Desired} \\ \Leftrightarrow \alpha\Omega^2 - \beta\Omega &= \phi_{Desired}(\Omega) + \phi_0, \quad \phi_0 \in \mathbb{R} \\ \Leftrightarrow \phi_{Desired}(\Omega) &= \alpha\Omega^2 - \beta\Omega - \phi_0. \end{aligned} \quad (3.16)$$

4 IMPLEMENTATION OF THE PRACTICAL EXAMPLES

In the following, as stated in the task formulation, we will consider the following infrared-light scenario:

$$\begin{aligned} B &= 56\text{GHz} \\ \lambda_0 &= 1550\text{nm} \\ D &= 16\text{ps}/(\text{nm}\times\text{km}) \\ L &= 23\text{km}. \end{aligned} \quad (4.1)$$

4.1 NUMBER OF TAPS

According to the reading material, equalization with an FIR filter would require a tap number of

$$N_{FIR} \approx 2 \left\lceil \frac{\lambda_0^2}{2c} DB^2 L \right\rceil + 1 = 9. \quad (4.2)$$

In contrast to the FIR approach, the IIR filters complexity is considerably smaller:

$$N_{IIR} = \left\lceil \frac{\lambda_0^2}{2c} DB^2 L \right\rceil = \lceil 2\alpha\pi \rceil = 5. \quad (4.3)$$

4.2 OPTIMIZATION FRAMEWORK

The four-step optimization framework proposed in the reading material has the goal of deriving an optimal IIR all-pass equalization filter (??), i.e. finding the optimal ρ_i and θ_i as well as the phase correction ϕ_0 (??), such that ideally

$$H_{CD}(\Omega)G_{IIR}(\Omega) = e^{-j(\phi_0+\beta\Omega)}. \quad (4.4)$$

Defining the mean square error (MSE) of the transfer function containing the phase information as

$$MSE_{trans.phase} = \int_{-\pi}^{\pi} \left| H_{CD}(\Omega)G_{IIR}(\Omega) - e^{-j(\phi_0+\beta\Omega)} \right|^2, \quad (4.5)$$

the coefficients of (??) are found by solving the following non-convex and non-linear optimization problem:

$$\Psi_{trans.phase} = \min_{\substack{\rho_i, \theta_i, \phi_0 \\ s.t. \rho_i < 1 \forall i=1, \dots, N_{IIR}}} \left\{ MSE_{trans.phase} \right\}, \quad (4.6)$$

In order to solve (??) without getting stuck in local minima, we introduce another sub-optimization problem with the goal of minimizing the mean square error of the group delay first:

$$\Psi_{GD} = \min_{\substack{\rho_i, \theta_i \\ s.t. \rho_i < 1 \forall i=1, \dots, N_{IIR}}} \left\{ MSE_{GD} \right\}, \quad (4.7)$$

where

$$MSE_{GD} = \int_{-\pi}^{\pi} \left| \tau_{Desired}(\Omega) - \tau_{IIR}(\Omega) \right|^2, \quad (4.8)$$

and $\tau_{IIR}(\Omega)$ from (??).

4.2.1 ABEL-SMITH ALGORITHM

First step is the finding of initial estimates ρ_i and θ_i for the sub-optimization (??). This is done via the Abel-Smith Algorithm as described in the reading material. The segmentation of $\tau_{Desired}(\Omega)$ into 2π -area frequency bands is done by integration:

$$\begin{aligned} \int_{\Omega_j}^{\Omega_{j+1}} \tau_{Desired}(\Omega) d\Omega &= 2\pi, \quad \forall j = 0, \dots, N_{IIR} \\ \iff \left[-\alpha\Omega^2 + \beta\Omega \right]_{\Omega_j}^{\Omega_{j+1}} &= 2\pi \\ \iff -\alpha\Omega_{j+1}^2 + \beta\Omega_{j+1} + \alpha\Omega_j^2 - \beta\Omega_j &= 2\pi, \end{aligned} \quad (4.9)$$

and solving the resulting quadratic equation with the midnight formula:

$$\Omega_{j+1} = \frac{\beta}{2\alpha} - \sqrt{\frac{\beta^2}{4\alpha^2} - \frac{2\pi}{\alpha} - \frac{\beta}{\alpha} + \Omega_j^2}, \quad (4.10)$$

with $\Omega_0 = -\pi$ and $\Omega_{N_{IIR}} = \pi$. We choose the "-"-sign since $\Omega_{j+1} < \pi$ and $\beta/(2\alpha) \geq \pi$.

4.2.2 NON-LINEAR OPTIMIZATIONS USING NUMERICAL INTEGRATION METHOD: TRAPEZOIDAL RULE

All of the following three non-linear optimizations involve the approximation of mean square error integrals (??) and (??) via the trapezoidal rule. We split the integration interval from $a = \pi$ to $b = \pi$ into 2^{14} equally spaced intervals, resulting in the step width of

$$h = \frac{b - a}{n}, \quad (4.11)$$

with $n = 2^{14} - 1$.

Then, we approximate the integrals according to

$$\int_a^b f(x)dx = h \left(\frac{1}{2}f(a) + \frac{1}{2}f(b) + \sum_{k=1}^{n-1} f(a + kh) \right). \quad (4.12)$$

4.3 CHROMATIC DISPERSION COMPENSATION

Lastly, we are to put our designed IIR equalization filter into practice for a physical realistic chromatic dispersion channel (??).

4.3.1 FREQUENCY SAMPLING

We derive the impulse response of the channel model (??) in the discrete-time domain by exploiting the relationship between the Discrete Time Fourier Transform (DTFT) and Discrete Fourier Transform (DFT), which is given by sampling the DTFT at $\Omega = 2\pi k/N$, $k = 0, \dots, N - 1$. The time-domain impulse response can then be obtained by the IDFT of the sampled (??), e.g. for $N = 256$:

$$h_{CD}[n] = \frac{1}{\sqrt{N}} \sum_{k=0}^{N-1} e^{-j\alpha 4\pi^2 k^2 / N^2} e^{j2\pi kn/N}, \quad n = 0, \dots, N - 1. \quad (4.13)$$

In comparison, would could also perform the Inverse Fourier Transform of (??):

$$h_{CD}(t) = \frac{1}{2\pi} \int_{-\infty}^{\infty} e^{-j\frac{\lambda_0 DL}{4\pi c} \Omega^2} e^{j\Omega t} d\Omega, \quad (4.14)$$

which using the Gaussian identity

$$1 = \int_{-\infty}^{\infty} \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(\Omega-\mu)^2}{2\sigma^2}} d\Omega, \quad (4.15)$$

for $\sigma^2 = 2\pi c/(j\lambda_0^2 DL)$ and $\mu = 2\pi c/(\lambda_0^2 DL)$, leads to the time-continuous channel impulse response

$$h_{CD}(t) = \sqrt{\frac{B^2}{j4\pi\alpha}} e^{j\frac{B^2 t^2}{4\alpha}}. \quad (4.16)$$

Sampling (??) with rate B results in:

$$h_{CD}[n] = \sqrt{\frac{B^2}{j4\pi\alpha}} e^{j\frac{n^2}{4\alpha}}. \quad (4.17)$$

4.3.2 EQUALIZATION IMPLEMENTATION

For the equalization, we first filter the received channel output with our derived IIR filter (??) with the coefficients representing the solution of (??). Afterwards, keeping (??) we still have to correct the phase of the equalization filters output by multiplying with $e^{j\phi_0}$ and then time-shift by $+\beta$ in order to compensate the term $e^{j\beta\Omega}$ since a multiplication with the latter in frequency-domain corresponds to the convolution with the IDFT

$$e^{j\beta\Omega} \xrightarrow{IDFT} \delta[n + \beta] \quad (4.18)$$

in the time domain. However, due to various implementation issues with Matlab functions `zp2sos(z,p,k)` and `zp2tf(z,p,k)`, it was not possible to simulate the equalization for either (??) or (??) with the function `filter()` as required. When passing the impulse response to the equalization filter it should result, ideally, in a dirac as the output of the compensation filter (input = dirac convolved with channel generates impulse response as the channel output). This, at least, is also the case for our implementation. The bit-error-rate simulation causes errors, though.