

## Sprint Backlog #3 for Game Engine

ID	Story	Priority
1	As a player, I want to put the first two settlements and two roads so that I can receive resources.	high
2	As a player, I have to discard half of my resource cards when so that the game rules are respected.	high
3	As a player, I want to see where I can build my properties, so that I do not select wrong places.	high
4	As a player, I want other players to accept or refuse my trade so that I can decide what I want to offer and request.	high