Sprint#3_Backlog

ID	As a	I want to be able to		Priority	Sprint
1	Client & Game Designer		Sprint Backlog	High	3
2	Client & Game Designer	Have acces to	Definition of Done	High	3
3	Client & Game Designer		Assignment of Tasks	High	3
4	Game Designer	See the wireframe design for	Waiting Room	High	3
5	Game Designer		Status Bar during the game	High	3
6	Game Designer		Chat Box during the game	High	3
7	Game Designer		Action Panel for Build Pieces	High	3
8	Game Designer		Trade Menu	High	3
9	Player & Game Designer	Use and navigate to	Waiting Room	High	3
10	Player & Game Designer		Status Bar during the game	High	3
11	Player & Game Designer		Chat Box during the game	High	3
12	Player & Game Designer		Action Panel for Build Pieces	High	3
13	Player & Game Designer		Trade Menu	High	3
14	Game Designer	Create design for	Cities Pieces	High	3
15	Game Designer		Roads Pieces	High	3
16	Game Designer		Ports	High	3
17	Player & Game Designer	Use and navigate to	Cities Pieces	High	3
18	Player & Game Designer		Roads Pieces	High	3
19	Player & Game Designer		Ports	High	3
20	Player & Game Designer	Add positions on the board		High	3
21	Game Designer	Test the User Experience		High	3