Product Backlog

As a	I want to	Priority	Sprint	Status
Client	Have the posibility to chat with other players	high	3	
Client	Play a set of rounds in the game	high	3	
Client	Have the posibility to play a multiplayer game	high	3	
Game Dev	Inform about how Socke.IO works	high	3	
Game Dev	Make a broadcast function that can send information to all players that are in the same lobby	high	3	

Game Dev	Make messages from chat to be broadcasted to all players	high	3	
Game Dev	Create a set of rounds in game	high	3	
Game Dev	Repair the promise issue with "board.json" file	medium	3	
Game Dev	Take requests from GI and encode them as json	high	3	
Game Dev	Send requests to our server and then to GE	high	3	
Game Dev	Give response from GE back to GI and decode the json	high	3	