

## Sprint#4\_DoD

ID	Task		Story	Priority	Status
1	Have acces to ..	Sprint Backlog	Add pdf document of the Sprint Backlog#4	High	Done
2		Definition of Done	Add pdf document of the Definition of Done#4	High	Done
3		Assignment of Tasks	Add pdf document of the Assignment of Tasks	High	Done
4	Create design for ..	List Of Lobby	Add image format of the wireframe design for List Of Lobby	High	Done
5	Use and navigate to ..	List Of Lobby	Create an interface for user to see List Of Lobby	High	Done
6		Development Cards	Create an interface for user to see Development Cards	High	Done
7		Special Cards	Create an interface for user to see Special Cards	High	Done
8	Show when it's the turn of each player		Show when it's the turn of each player in Status Bar	High	In progress
9	Display details of lobbies taken from Connectivity		Create an interface for user to see details of lobbies taken from Connectivity (Loby Name, Extension, Players)	High	Done
10	Display the pieces of the other players on the board		Create an interface for user to see the pieces of the other players on the board	High	Done
11	Fix button errors		Fix button errors by adding functionality	High	Done
12	Test the User Experience		Test the game with real users	High	In progress
13	See animation for the appearance of cards		Create an interface for user to see animation for the appearance of cards	High	Medium
14	Use and navigate to ,,	Floor	Create an interface for a user to see Floor	High	Medium
15		Table	Create an interface for a user to see Table	High	Medium
16		Chairs	Create an interface for a user to see Chairs	High	Medium
17		Decorative objects	Create an interface for user to see Decorative objects (book, candle, cup, ink)	High	Low
18	See the candle animation		Create an interface for user to see the candle animation	High	Low
19	Add the option to turn off and on the light		Create an interface for user to turn off and on the light	High	Low