## Sprint#2\_DoD

ID	Task		Story	Priority	Status
1	Have acces to	Sprint Backlog	Add pdf document of the Sprint Backlog#2	High	Done
2		Definition of Done	Add pdf document of the Definition of Done#2	High	Done
3	See the wireframe design for	Terms&Conditions	Add image format of the wireframe design for Terms&Conditions	High	Done
4		Check Window	Add image format of the wireframe design for Check Winfow	High	Done
5	Use and navigate to	Terms&Conditions	Create an interface for a user to see Terms&Conditions	High	Done
6		Check Window	Create an interface for a user to see Check Window	High	In progress
7	Inform about Blender 3D creation suite		Documentation	High	Done
8	Create design for	Hexagons	Use Blender to create 3D visualizations for Hexagons	High	Done
9		Sea	Use Blender to create 3D visualizations for Sea	High	Done
10	Use and navigate to BoardGame	Hexagons	Create an interface for player to see the hexagons of the game board	High	Done
11		Sea	Create an interface for player to see the sea of the game board	High	Done
12	See the game at Full HD resolution		Change the Game Resolution to 1920x1080	High	Done
13	Test the User Experience		Test the game with real users	High	In progress
14	Have Sounds	Background Music	Add Background Music	Medium	Done