Sprint#2_Backlog

ID	As a	I want to be able to		Priority	Sprint
1	Client & Game Designer	Have acces to	Sprint Backlog	High	2
2	Client & Game Designer		Definition of Done	High	2
3	Game Designer	See the wireframe design for	Terms&Conditions	High	2
4	Game Designer		Check Window	High	2
5	Player & Game Designer	Use and navigate to	Terms&Conditions	High	2
6	Player & Game Designer		Check Window	High	2
7	Game Designer	Inform about Blender 3D creation suite		High	2
8	Game Designer	Create design for	Hexagons	High	2
9	Game Designer		Sea	High	2
10	Player & Game Designer	Use and navigate to BoardGame	Hexagons	High	2
11	Player & Game Designer		Sea	High	2
12	Player & Game Designer	See the game at Full HD resolution		High	2
13	Game Designer	Test the User Experience		High	2