Sprint#2_Backlog

ID	As a ..	I want to be able to ..		Priority	Sprint
1	Client & Game Designer	Have acces to ..	Sprint Backlog	High	2
2	Client & Game Designer		Definition of Done	High	2
3	Client & Game Designer		Assignment of Tasks	High	2
4	Game Designer	See the wireframe design for ..	Terms&Conditions	High	2
5	Game Designer		Check Window	High	2
6	Game Designer		Password Forgot Window	High	2
7	Player & Game Designer	Use and navigate to ..	Terms&Conditions	High	2
8	Player & Game Designer		Check Window	High	2
9	Player & Game Designer		Password Forgot Window	High	2
10	Game Designer	Inform about Blender 3D creation suite		High	2
11	Game Designer	Create design for	Hexagons	High	2
12	Game Designer		Sea	High	2
13	Game Designer		Pastures	High	2
14	Game Designer		Forests	High	2
15	Game Designer		Hills	High	2
16	Game Designer		Mountains	High	2
17	Game Designer		Fields	High	2
18	Game Designer		Resource Cards	High	2
19	Game Designer		Development Cards	High	2
20	Game Designer		Special Cards	High	2
21	Game Designer		Building Costs Cards	High	2
22	Game Designer		Rober Piece	High	2
23	Game Designer		Settlements Pieces	High	2
24	Game Designer		Dice	High	2
25	Player & Game Designer	Use and navigate to BoardGame	Hexagons	High	2
26	Player & Game Designer		Sea	High	2
27	Player & Game Designer		Pastures	High	2
28	Player & Game Designer		Forests	High	2
29	Player & Game Designer		Hills	High	2
30	Player & Game Designer		Mountains	High	2
31	Player & Game Designer		Fields	High	2
32	Player & Game Designer	Use and navigate to ..	Resource Cards	High	2
33	Player & Game Designer		Development Cards	High	2
34	Player & Game Designer		Special Cards	High	2
35	Player & Game Designer		Building Costs Cards	High	2
36	Player & Game Designer		Rober Piece	High	2
37	Player & Game Designer		Settlements Pieces	High	2
38	Player & Game Designer		Dice	High	2
40	Player & Game Designer	Connect with Connectivity	Place the hexagons	High	2
41	Player & Game Designer		Save data	High	2
42	Player & Game Designer	See the game at Full HD resolution		High	2
43	Game Designer	Test the User Experience		High	2
44	Player & Game Designer	Have Sounds	Background Music	Medium	2
45	Player & Game Designer	Building a Camera Controller		Medium	2
46	Player & Game Designer	See the animation of the dice		Low	2