Sprint#4_Backlog

ID	As a	I want to be able to		Priority	Sprint
1	Client & Game Designer		Sprint Backlog	High	4
2	Client & Game Designer	Have acces to	Definition of Done	High	4
3	Client & Game Designer		Assignment of Tasks	High	4
4	Game Designer	Create design for	List Of Lobby	High	4
5	Player & Game Designer	Use and navigate to	List Of Lobby	High	4
6	Player & Game Designer		Development Cards	High	4
7	Player & Game Designer		Special Cards	High	4
8	Player & Game Designer	Show when it's the turn of each player		High	4
9	Player & Game Designer	Display details of lobbies taken from Connectivity		High	4
10	Player & Game Designer	Display the pieces of the other players on the board		High	4
11	Game Designer	Fix button errors		High	4
12	Game Designer	Test the User Experience		High	4
13	Player & Game Designer	See animation for the appearance of cards		Medium	4
14	Player & Game Designer	Use and navigate to ,,	Floor	Medium	4
15	Player & Game Designer		Table	Medium	4
16	Player & Game Designer		Chairs	Medium	4
17	Player & Game Designer		Decorative objects (book, candle, cup, ink)	Low	4
18	Player & Game Designer	See the candle animation		Low	4
19	Player & Game Designer	Add the option to turn off and on the light		Low	4