

Sprint#4_Backlog

ID	As a ..	I want to be able to ..		Priority	Sprint
1	Client & Game Designer	Have acces to ..	Sprint Backlog	High	4
2	Client & Game Designer		Definition of Done	High	4
3	Client & Game Designer		Assignment of Tasks	High	4
4	Client & Game Designer		User Manual (Documentation)	High	4
5	Game Designer	Create design for ..	Lobby	High	4
6	Game Designer		Almanac	High	4
7	Player & Game Designer	Use and navigate to ..	Lobby	High	4
8	Player & Game Designer		Almanac	High	4
9	Player & Game Designer		Development Cards	High	4
10	Player & Game Designer		Special Cards	High	4
11	Player & Game Designer	Show when it's the turn of each player		High	4
12	Player & Game Designer	Display details of lobbies taken from Connectivity		High	4
13	Player & Game Designer	Display the pieces of the other players on the board		High	4
14	Player & Game Designer	Display information in the status bar		High	4
15	Player & Game Designer	Display number of Resources Cards		High	4
16	Player & Game Designer	Display number of Development Cards		High	4
17	Game Designer	Add Trade functionality		High	4
18	Game Designer	Add functionality to move the Robber		High	4
19	Game Designer	Add functionality to use Development Cards		High	4
20	Game Designer	Fix button errors		High	4
21	Game Designer	Update Project Arhitecture		High	4
22	Game Designer	Test the User Experience		High	4
23	Player & Game Designer	See animation for the appearance of cards		Medium	4
24	Player & Game Designer	Use and navigate to ,,	Floor	Medium	4
25	Player & Game Designer		Table	Medium	4
26	Player & Game Designer		Chairs	Medium	4
27	Player & Game Designer		Decorative objects (book, candle, cup, ink)	Low	4
28	Player & Game Designer	See the candle animation		Low	4
29	Player & Game Designer	Add the option to turn off and on the light		Low	4